LAB ASSIGNMENT 4

```
/*
 1.LEX PROGRAM TO IDENTIFY AND COUNT POSITIVE AND NEGATIVE NUMBERS.
 2.LEX PROGRAM TO CHECK WHETHER A GIVEN NUMBER IS ARMSTRONG NUMBER OR NOT .
*/
Ans(1)
%{
int positive_no = 0, negative_no = 0;
%}
%%
^[-][0-9]+ {negative_no++;
      printf("negative number = %s\n",
         yytext);}
[0-9]+ {positive_no++;
    printf("positive number = %s\n",
        yytext);}
%%
int yywrap(){}
int main()
{
```

```
yylex();
printf ("number of positive numbers = %d,"
    "number of negative numbers = %d\n",
        positive_no, negative_no);
return 0;
}
Ans(2)
%
{
#include <math.h>
#include <string.h>
       void check(char*);
       %
}
% %
               [0 - 9]
       + check(yytext);
% %
int main()
{
```

```
extern FILE* yyin;
        yyin = fopen("num", "r");
        yylex();
        return 0;
}
void check(char* a)
{
        int len = strlen(a), i, num = 0;
        for (i = 0; i < len; i++)
                num = num * 10 + (a[i] - '0');
        int x = 0, y = 0, temp = num;
        while (num > 0) {
                y = pow((num % 10), len);
                x = x + y;
                num = num / 10;
        }
        if (x == temp)
                printf("%d is armstrong number \n", temp);
        else
                printf("%d is not armstrong number\n", temp);
}
```