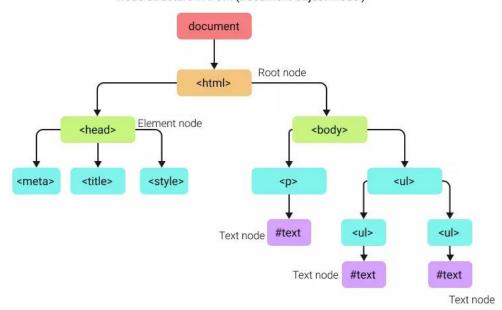
Object creation and constructor

```
function Student(name,age,cgpa){
    this.name=name,
    this.age=age,
    this.cgpa=cgpa
    this.display = function(){
        document.write(this.name);
        document.write("<br/>");
        document.write(this.age);
        document.write("<br/>");
        document.write(this.cgpa);
var student1 = new Student("ABC",27,3.99);
var student2 = new Student("DEF",29,3.75);
var student3 = new Student("XYZ",23,3.50);
student1.display();
document.write("<br/>");
student2.display();
document.write("<br/>");
student3.display();
```

DOM (Document Object Model)

Node Structure in DOM (Document Object Model)



```
Var a = document.getElementById("___")-→ element can be selected

a.innerHTML = "Hello" → text can be changed

in the .html file→ Text is "This is Heading"
```

In the .js file → "This is Heading" will be changed into "hello"

```
var a = document.getElementById("heading1");
a.innerHTML="hello"
```

getElementsByTagName(tag)

</html>

```
var a = document.getElementsByTagName("h1");
a[0].innerHTML="hello"
```

Output:

hello

This is Heading 2

getElementsByClassName("__")→

```
var a = document.getElementsByClassName("heading");
a[1].innerHTML="hello"
```

Output:

This is Heading 1

hello