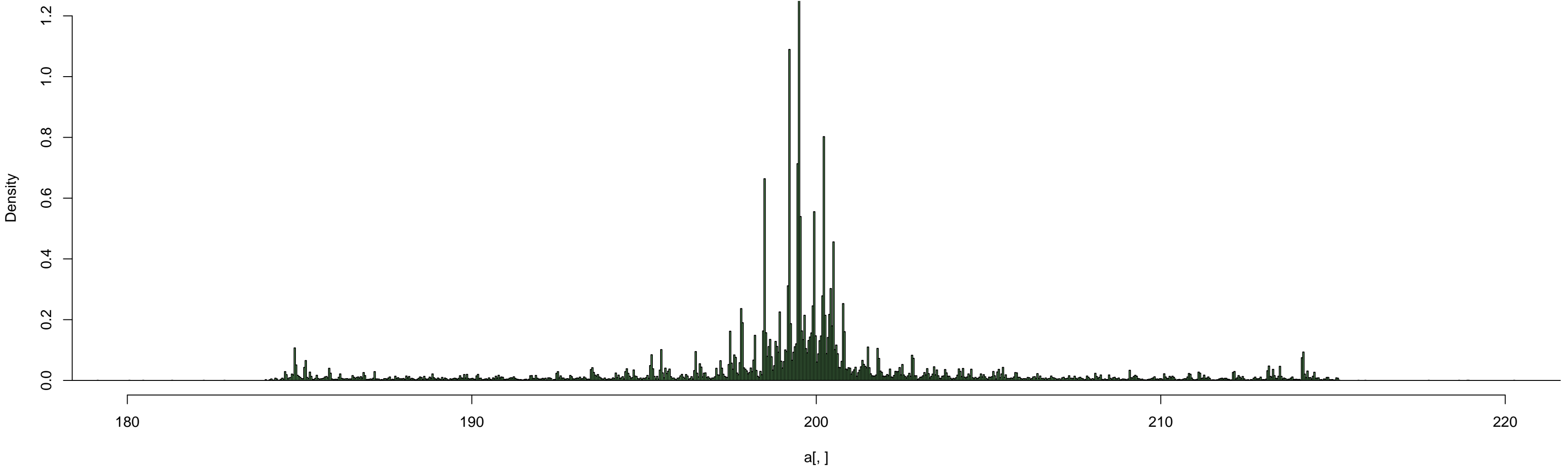


Internal noise after adding uniform dist (delay = 200 ms)



Timeout woEx (delay = 200 ms)

