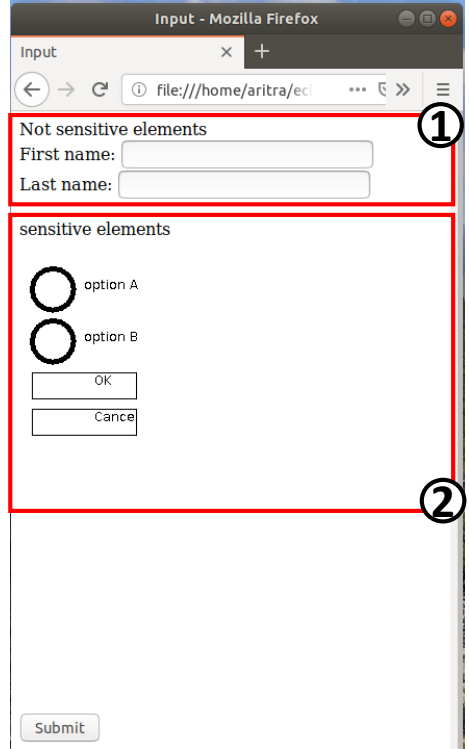




Render at host's side



HDMI frames + overlay