# Aritra Saha

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New York City

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# Software Engineer

#### **Experience**

#### **App Academy**

Technical coordinator, Jumpstart Online

Dec. 2018 – Present

- Designed & developed custom script to automate daily workflow
- Work with product team to create a new online platform for Jumpstart course
- Provide assistance & feedback to students when completing daily assignments

### Programming Instructor, Jumpstart

July 2018 - Present

Give lectures on computer science fundamentals and intermediate Ruby

Lead a circle of 3-5 students to provide extra-curricular help with class materials

#### **New York City Council Election** | *Canvasser*

Sep. 2017 - Nov. 2017

Canvassed door to door, persuading potential voters in favor of Daneek Miller

#### **CNSE**

Undergraduate researcher

Sep. 2016 - May 2017

• Energy Application - R&D to replace current catalytic support for hydrogen fuel cells with materials such as TiN and Ta<sub>2</sub>O<sub>5</sub> to increase efficiency

#### Research Intern

June 2015 - May 2016

 Biotech - R&D to create an in-vitro microtubule network prototype by microcontact printing as part of a long-term objective to create an over-encompassing model for various applications including, but not limited to, testing cancer therapies

#### Skills

JavaScript Ruby on Rails PostgreSQL React Redux jQuery CSS **HTML** Ruby AWS S3 Git Webpack Heroku Babel Node.js Python

# **Projects**

#### **Definitely Not Instagram** | A single page web application inspired by Instagram

GitHub | Live

- Stack: Ruby on Rails, PostgreSQL, React, Redux, JS-ES6, HTML5, CSS3, AWS S3, Heroku
- Implemented Rails polymorphic associations for likes on posts and comments
- Employed CSS3 flexbox and z-index and React-Modal for a compelling and flexible layout
- O Built custom JS function for showing post based on image dimension resulting in responsive design
- Ensured database calls run asynchronously through AJAX and Thunk middleware for a smooth UI

## A-Mazing Game | A game & graph algorithm simulator with mazes

GitHub | Live

- Stack: JavaScript, HTML5, CSS3, Canvas
- Implemented graph traversal algorithms such as DFS and BFS to generate and solve mazes
- Built a customized algorithm to calculate the 2D position of a node in a 1D array
- Performed dynamic DOM manipulation with just vanilla JavaScript

#### **AQuery** | A JavaScript DOM Manipulation lightweight Library inspired by jQuery

<u>GitHub</u>

Applied native DOM API to control core DOM manipulation, AJAX requests, & event handling

#### **Education**

#### App Academy

Mar. 2018 – June 2018

Rigorous 1150 hours of software development curriculum with <5% acceptance rate</p>

Topics include: TDD, scalability, algorithms, data structures, OOP, meta-programming, dynamic-programming, RESTful API, CRUD, authentication, single-page apps, UI/UX and best practices

#### Colleges of Nanoscale Science and Engineering (CNSE), SUNY at Albany

Sep. 2013 - June 2017

- o B.S. Nanoscale Engineering; Minors Mathematics & Political Science
- Magna Cum Laude / 3.63 GPA
- Founded and chaired the UAlbany's Theta Tau chapter
- o Awarded the Chancellor's Award for Student Excellence by SUNY Highest SUNY award