Application Note [No.002 : D6T FAQ Detection]



Usage of the D6T-44L / D6T-8L Thermal sensor

--- Basic algorithm ---



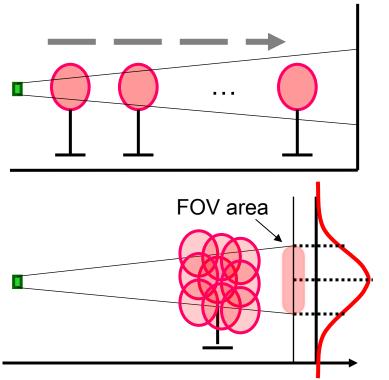
MDMK-12-0407

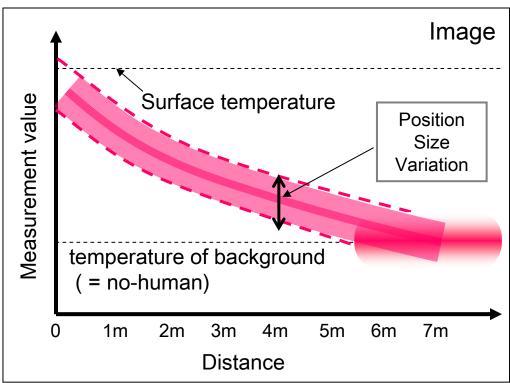


1. Measurement value at various conditions

In the measurement of the object warmer than the background, Measurement value is changed at various conditions.

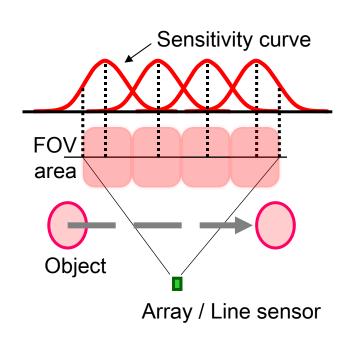
Size of object is smaller than the sensitivity area, the measured value has deviated. Peak point is center of sensitivity area. FOV specification is peak-50% sensitivity area. Measured value varies depending on the positioning in the FOV.



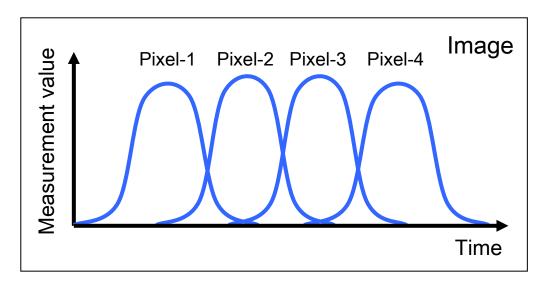


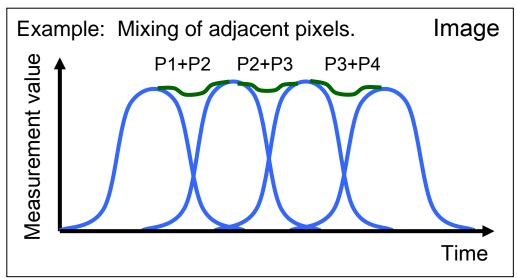


2. Measurements of moving object



In the case of an object that is offcenter, we may be able to use the mixing value of adjacent pixel.







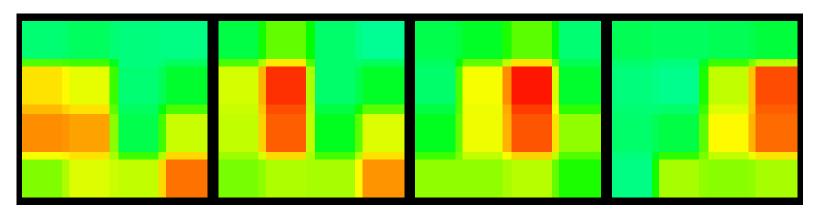
3. Human detection (fundamental)

Most Basic Determination method is a search of the highest point. If you use only one measurement result, takes up little memory. Your processing power does not also require more.

<u>Improvement of correctness</u>

- Higher than the normal human skin : not human? Hot equipment?
 Example. >36degC point is rejected. <15degC is not human.
- ●If the distance range can be limited : Using Warm pixel number. (size of object) Example. Face size < 2pixel. 1pixel peak point might human. 2pixel peak is not human.
- ●Temperature-range of background can be limited : Warm point can detect easy.

Use only one measurement, often incorrect determination occurs.



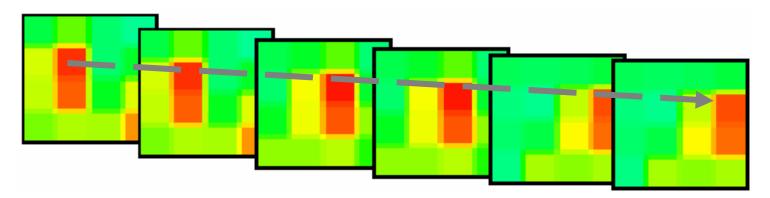


4. Human detection (experimental)

By using historical data and the learning function, you can improve the accuracy. You will need the power of the processor and the memory.

<u>Improvement of correctness</u>

- Detection of moving object : Using historical data. Check-In/out from area.
- •almost unchanged point : not Human? Background? Artifact objects?
- Position is not constant (Fluctuation) : Human? Dog?
- Transition information of the day: Floor? Wall? Window? Fireplace? Sun-light?
- Library matching: TV-equipment? Fireplace? Sun-light? Heater? Kitchen corner?
 (must be prepared in advance.)



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5. Example - Processing flow

```
// Detection sub routine
extern void get data(); // Getting data from Sensor. Output: raw data
extern void preproc(); // Pre-process : raw_data -> det_data. Convert resolution.
extern int search_human(); // Warm point search (with BASIC detection). Output: human_x, _y, _p, index_human
extern int search_human2(); // Moving object search (using historical data). Output: human_x, _y, _p, index_human
extern int search nonhuman(); // Non-human search (using historical data). Output: nonhuman x, y, p, index nonhuman
extern int reject(); // Judge of Non-human point rejection & sort by Probability.
extern void store mem(); // store historical data.
// Data var.
int raw data[pixelVraw][pixelHraw];
int det data[pixelV][pixelH]; // Correction and interpolation
int human x[maxHuman], human y[maxHuman]; // Position
int human p[maxHuman]; // Probability
int index human;
int nonhuman x[maxNonHuman], nonhuman v[maxNonHuman]; // Position
int nonhuman_p[maxNonHuman]; // Probability
int index nonhuman;
int detection() {
  preproc();
   index_human = search_human();
   index human = search human2();
   index nonhuman = search nonhuman();
  store mem();
   index human = reject(index human, index nonhuman);
   return index human;
```



6. Reference source code

```
Searching routine
                               Input: Array data
for (h=1;h<pixelH;h++) {
  for (v=1; v<pixeIV; v++) {
     if(det_data[h][v] - det_data[h-1][v] > delta_h1
     && det data[h][v] - det data[h+1][v] \rightarrow delta h1) {
        if (det data[h][v] - det data[h][v-1] > delta v1
                                                         Searching Small peak point.
        && det_data[h][v] - det_data[h][v+1] > delta_v1) {
                                                          (1 pixel width)
           add_human_point(h, v, pSmall1); // small peak point
        if (other detection1) {
           add human point(h, v, pSmall2); // Candidate detection
                                                                    Searching Small peak point.
                                                                    (for 1 to 2 pixel width)
     if( other detection2 ) {
        add_human_point(h, v, pLarge1); // Candidate detectTon
     if( other detection3 ) {
                                                                    Searching Large peak point.
        add human point(h, v, pLarge2); // Candidate detecti⊕n
                                                                    (for 3 pixel width)
 output: human point data
             and Probability value
```