Planck Area from Half-Density Normalization (Draft)

Abstract

Half-densities are the natural "coordinate-free integrands" for composing kernels without choosing a background measure. But a half-density still carries physical units: in d dimensions its normalization involves a scale with units of $\text{length}^{d/2}$. In $d = 4$, this is an *area*. This note develops a programmatic argument that the need to normalize composition kernels as half-densities forces the introduction of a universal area scale, and that identifying this scale with the Planck area is both natural and, in certain Newtonian/gravitational settings, reciprocally recoverable from a minimal-areal-speed principle [RiveroAreal] [RiveroSimple].

1. Purpose and Status

This is a dependent follow-up to `paper/main.md`. It is not yet a finished paper; its goal is to isolate one technical point that is only implicit in the main manuscript: the role of half-densities (and their scaling) in making composition laws coordinate-invariant *and* dimensionally well-defined.

Claims below are labeled as `Proposition` (math-precise under hypotheses) or `Heuristic` (programmatic bridge).

2. Half-Densities and Composition Kernels

Let M be a d-dimensional manifold. A (positive) density is a section of $|\Lambda^d T^* M|$, and a half-density is a section of $|\Lambda^d T^* M|^{1/2}$.

The key operational point is: when a kernel is a half-density in its integration variable, composition of kernels does not depend on an arbitrary choice of coordinate measure.

Heuristic H1.1 (Why half-densities). If $K_1(x,y)$ and $K_2(y,z)$ are chosen so that their product in the intermediate variable y is a density, then $\int_M K_1(x,y)K_2(y,z)$ is coordinate-invariant without fixing a preferred dy. This matches the structural role of kernel composition used in `paper/main.md` (Section 6).

Derivation D1.1 (Coordinate invariance of half-density pairing and composition). In a local chart $y = (y^1, \ldots, y^d)$, write a half-density as $\psi(y) = \varphi(y) |dy|^{1/2}$. Under a change of variables $y = y(y')$, one has $|dy|^{1/2} = |\det(\partial y/\partial y')|^{1/2}|dy'|^{1/2}$, so the coefficient transforms as $\varphi'(y') = \varphi(y(y'))|\det(\partial y/\partial y')|^{1/2}$.

Hence the product of two half-densities is a density: $\psi_1 \psi_2 = (\varphi_1 \varphi_2)|dy|$, and its integral is chart-independent: $\int_M \psi_1 \psi_2$ is well-defined without choosing a background measure beyond the density bundle itself.

Kernel composition is the same mechanism: if $K_1(x,y)$ and $K_2(y,z)$ are half-densities in y, then $K_1 K_2$ is a density in y and $\int_M K_1 K_2$ is coordinate invariant.

3. Dimensional Analysis: Normalizing a Half-Density Requires a Scale

A density on M carries the units of length^d once physical units are assigned to coordinates. A half-density therefore carries units $\text{length}^{d/2}$.

Proposition P1.1 (Scale required for numerical normalization).
Any attempt to map a half-density $\psi \in |\Lambda^d T^* M|^{1/2}$ to a dimensionless numerical amplitude requires choosing a reference scale ℓ_* with units length (equivalently $\ell_*^{d/2}$ with units $\text{length}^{d/2}$) to fix normalization conventions.

In $d = 4$, $\ell_*^{d/2} = \ell_*^2$ is an *area*. Thus, in four dimensions, half-density normalization is naturally controlled by a fundamental area scale.

Derivation D1.2 (Dilation makes the \(\text{length}^{d/2}\) scale explicit). On $\mathbb{R}^d$, consider a dilation $y \mapsto y' = ay$ with $a > 0$. Then $|dy'| = a^d |dy|$, so $|dy'|^{1/2} = a^{d/2}|dy|^{1/2}$. Thus even in flat space, half-density normalization is inherently tied to a $\text{length}^{d/2}$ scaling weight. In $d = 4$, the "scale you must insert to make half-densities numerically comparable" naturally carries units of area.

Heuristic H1.2 (Reciprocity claim). If one accepts "composition kernels live as half-densities" as the right invariant setup for quantum amplitudes, and also insists on a *universal* normalization convention (no background structures), then a universal area scale is forced in $d = 4$. A natural identification is the Planck area L_P^2.

4. Stationary Phase Produces Half-Density Prefactors (Short-Time Kernel)

The main manuscript uses stationary phase to explain why classical extremals dominate refinement limits. Here we add the complementary kernel-level fact: stationary phase does not only pick the extremal; it also produces a determinant prefactor that transforms as a half-density, i.e. the object needed for coordinate-free kernel composition.

Derivation D1.4 (Van Vleck prefactor is a bi-half-density). Let $S_{\mathrm{cl}}(x,z;t)$ be the classical action as a function of endpoints and time, treated as a generating function. The standard short-time/stationary-phase approximation to the propagator has the form

$$ K(x,z;t) \approx \frac{1}{(2\pi i \hbar)^{d/2}} \left| \det\left(-\frac{\partial^2 S_{\mathrm{cl}}}{\partial x \, \partial z} \right) \right|^{1/2} \exp\left(\frac{i}{\hbar} S_{\mathrm{cl}}(x,z;t) \right). $$

Under a change of coordinates $x = x(x')$, $z = z(z')$, the mixed Hessian transforms by the chain rule, and its determinant acquires Jacobian factors:

$$\det\left(-\frac{\partial^2 S_{\text{cl}}}{\partial x'\, \partial z'}\right) = \det\left(\frac{\partial x}{\partial x'}\right) \det\left(\frac{\partial z}{\partial z'}\right) \det\left(-\frac{\partial^2 S_{\text{cl}}}{\partial x\, \partial z}\right).$$

Taking square roots shows that the prefactor transforms with $|\det(\partial x/\partial x')|^{1/2} |\det(\partial z/\partial z')|^{1/2}$, i.e. exactly as a half-density factor at each endpoint. Thus the stationary-phase prefactor is naturally interpreted as making K a half-density in each variable, so that kernel composition does not depend on a background measure choice.

Proposition P1.2 (Reference half-density fixes normalization conventions). Given a chart x on M, any nowhere-vanishing reference half-density can be written as $\sigma_*(x) = \ell_*^{d/2}\, |dx|^{1/2}$, where ℓ_* is a chosen length scale. A half-density $\psi(x) = \varphi(x)\, |dx|^{1/2}$ is then converted into a scalar coefficient by $\varphi_*(x) = \psi(x)/\sigma_*(x)$. Therefore a universal convention for turning half-densities into scalar amplitudes requires choosing a universal $\ell_*^{d/2}$ scale.

In $d = 4$, $\ell_*^{d/2} = \ell_*^2$ is an area, so a universal normalization convention for half-densities in four dimensions is equivalent to choosing a universal area scale.

Heuristic H1.4 (Where Planck area can enter, minimally). If one further insists that ℓ_* be fixed by universal constants rather than background geometric data, then in a relativistic setting the only available 4D area scale built from $(\hbar, c, G)$ is the Planck area L_P^2. The claim pursued in this follow-up draft is that this is not merely dimensional bookkeeping: it interacts with refinement/composition in a way that can be physically anchored (Section 5).

5. A Gravitational Anchor: Minimal Areal Speed and the $D = 4$ Cancellation

Rivero's "Planck areal speed" observation gives a concrete route by which Planck-scale discreteness reappears at Compton scales in inverse-square gravity [RiveroAreal] [RiveroSimple].

Heuristic H1.3 (Areal-speed selection). In $3 + 1$ Newtonian gravity (inverse-square), imposing a discrete areal-speed/area-time condition at a Planck scale can yield characteristic radii proportional to a reduced Compton length, with Newton's constant canceling when expressed in Planck units. This is a non-trivial indication that "a universal area scale" can be operationally meaningful at low energies in $D = 4$.

Derivation D1.3 (Inverse-square circular orbit + Planck areal speed $\Rightarrow$ Compton radius). For a circular orbit under an inverse-square central force $F(r) = K/r^2$ (with coupling $K > 0$), the centripetal balance is $mv^2/r = K/r^2$. The areal speed is $\dot{A} = \frac{1}{2}rv$, so $v = 2\dot{A}/r$. Substituting into the force balance gives

$$m\left(\frac{2\dot{A}}{r}\right)^2 = \frac{K}{r} \implies r = \frac{4m\dot{A}^2}{K}.$$

For Newtonian gravity between a source mass M and test mass m, $K = GMm$, hence

$$r = \frac{4\dot{A}^2}{GM},$$

independent of the test mass m. If one now imposes $\dot{A} = k\dot{A}_P$, where Rivero's Planck areal speed is $\dot{A}_P = cL_P$ [RiveroAreal], then using $L_P^2 = G\hbar/c^3$ yields

$$r = \frac{4k^2(cL_P)^2}{GM} = \frac{4k^2(G\hbar/c)}{GM} = 4k^2\frac{\hbar}{cM}.$$

Thus r becomes a multiple of the reduced Compton length $L_M = \hbar/(cM)$, with Newton's constant canceled out. In particular, $k = \frac{1}{2}$ gives $r = L_M$. This is the "Planck area per Planck time $\Rightarrow$ Compton scale" cancellation highlighted in [RiveroAreal] and summarized in [RiveroSimple].

6. Interface with the Main Paper

The main manuscript argues that: 1. classical dynamics are recovered from quantum composition by stationary-phase concentration, and 2. refinement across scales forces RG-style consistency conditions when naive limits diverge.

This draft adds a complementary ingredient: the kernel side is most naturally formulated in half-density language, and stationary phase produces the bi-half-density prefactor directly. A universal convention for turning those half-densities into scalar amplitudes then requires a length$^{d/2}$ scale; in $d = 4$ this is an area scale.

7. Open Problems (Needed for a Real Paper)

1. Make the half-density normalization argument precise for a concrete groupoid or kernel model (tangent-groupoid or short-time propagator model).
2. Show how the area scale enters stationary-phase prefactors and how this interacts with RG scaling.
3. General-dimension analysis: clarify what replaces "area" in odd dimensions and whether a universal normalization is still defensible.
4. Identify minimal hypotheses under which "need of half-density scale $\Rightarrow$ Planck area" is more than dimensional bookkeeping.