JENNA WANG

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EDUCATION

University of California, Los Angeles

Expected Graduation: June 2026

B.S. Computer Science, Henry Samueli School of Engineering and Applied Science

GPA: 3.91

- Honors/Awards: Dean's Honor List, Second Place in HackSchool Web Dev Competition
- · Relevant Coursework: Introduction to C++, Data Structures and Algorithms

Coursera August 2023

Google UX Design Certificate

EXPERIENCE

 UI/UX Intern
 06/2023 - 08/2023

 CreatorHub
 Remote

• Implemented modern design trends and best practices to create a visually engaging and aesthetically pleasing website that resonated with the target audience

 Collaborated closely with the development team to ensure the successful translation of design concepts into functional and visually appealing web interfaces

Officer 09/2022 - Present
ACM Hack Los Angeles, CA

- Maintained ACM Hack's website for <u>Hack on the Hill</u> with a 10-member team by updating and enhancing the Prizes and Gallery pages using HTML, CSS, JavaScript, and the Gatsby framework
- Produced a comprehensive Git tutorial for 80 HOTH X participants, including a 30-minute instructional video, written guide, and demo file to help users understand and utilize Git effectively
- Taught a beginner-friendly workshop on creating a website using the MERN stack to 50+ students, providing development mentorship

PROJECTS

Kalah 05/2023 - 06/2023

UCLA Los Angeles, CA

Designed and implemented a fully functional Kalah game simulation in C++, featuring an AI
opponent powered by the minimax algorithm, delivering an engaging user experience

Olyverse 04/2023 - 05/2023

UCLA, AWS, & Slalom Innovation Challenge

Los Angeles, CA

- Contributed to the team's success by independently designing a high-fidelity Figma prototype encompassing 36 screens aimed at enhancing the Olympic experience
- Demonstrated proficiency in UI/UX design principles, information architecture, and interactive prototyping through the app's user interface and key functionalities

loocator 04/2023

LA Hacks 2023 Los Angeles, CA

- Developed a mobile application within a 2-day timeframe using React Native, JavaScript, and the Google Maps API, to help users effortlessly discover nearby public restroom facilities
- Created the app's user interface using Figma and implemented key features such as a loading screen, navigation, and profile and settings pages

SKILLS

- Programming: Java, C++, HTML/CSS, JavaScript, Python
- Technology: React, React Native, Node, Git/GitHub