Task:

Develop a Kohonen network where each unit takes 3 inputs. Your network should allow you to change the number of units to be 2, 3 or 4. Test your network with data for which you know the answers, showing your test results and explaining your test strategy.

Answer:

a) An introduction.

I developed 3 Kohonen networks where each unit takes 3 inputs, weights were randomised.

First 2-clusters Kohonen network (for 2 neurons).

Second 3-clusters Kohonen network (for 3 neurons).

Third 4-clusters Kohonen network (for 4 neurons).

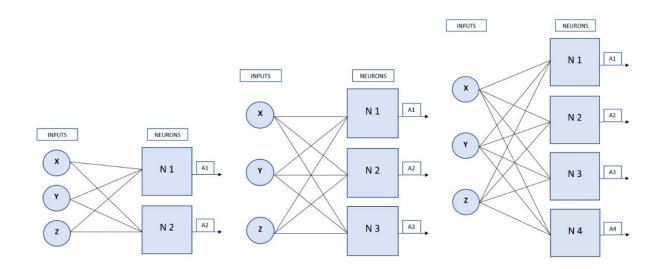


Figure 1. Example of my 2, 3, 4 neurons Kohonen networks

I have a Dataset with x, y, z coordinates for 24 point. This Dataset is the same for all 3 Kohonen networks.

To avoid a confusion in calculations, I named 24 points with a letters from A to X accordingly (A=1, B=2...X=24).

| 2 | | DAT | ASET | | |
|----|---|-------|-------|-------|----------|
| 3 | | Х | Υ | Z | 3 |
| 4 | Α | -0.82 | 0.49 | 0.29 | |
| 5 | В | -0.77 | 0.47 | 0.43 | 9 |
| 6 | С | -0.73 | 0.55 | 0.41 | |
| 7 | D | -0.71 | 0.61 | 0.36 | |
| 8 | Е | -0.69 | 0.59 | 0.42 | |
| 9 | F | -0.68 | 0.6 | 0.42 | |
| 10 | G | -0.66 | 0.58 | 0.48 | |
| 11 | Н | -0.61 | 0.69 | 0.4 | |
| 12 | 1 | 0.28 | 0.96 | 0.01 | |
| 13 | J | 0.31 | 0.95 | 0.07 | |
| 14 | K | 0.35 | -0.06 | 0.94 | |
| 15 | L | 0.36 | 0.91 | -0.22 | |
| 16 | M | 0.37 | 0.93 | 0.09 | 80 20 |
| 17 | N | 0.43 | 0.83 | -0.34 | |
| 18 | 0 | 0.43 | 0.9 | 0.01 | 6 |
| 19 | Р | 0.47 | -0.1 | 0.88 | |
| 20 | Q | 0.47 | -0.07 | 0.88 | |
| 21 | R | 0.48 | 0.82 | -0.3 | |
| 22 | S | 0.53 | -0.23 | 0.82 | |
| 23 | Т | 0.54 | -0.21 | 0.82 | |
| 24 | U | 0.58 | -0.38 | 0.72 | ** % |
| 25 | V | 0.58 | 0.81 | 0 | |
| 26 | W | 0.65 | -0.04 | 0.76 | 6 |
| 27 | Х | 0.74 | -0.05 | 0.67 | |

Figure 2. Example of Dataset.

Learning rate was randomised as well and = 0,8.

b) A description of your program or spreadsheet and how you developed and tested it.

STEP 1. Normalise Dataset.

For each **input** in a dataset I calculated a **length** using formula: SQUAREROOT of $x^2 + y^2 + z^2$. Also, using formula: $x ilde{\cdot}$ length, $y ilde{\cdot}$ length, I **normalised inputs** x, y, z on x', y', z'.

| 30 | | | | | | | | |
|----|---|---------|------|------|---------|----------|---------|---------|
| 31 | | DATASET | | | | | | |
| 32 | | Х | Υ | Z | LEN | X' | Υ¹ | Z' |
| 33 | Α | -0.82 | 0.49 | 0.29 | 0.9983 | -0.8214 | 0.49084 | 0.29049 |
| 34 | В | -0.77 | 0.47 | 0.43 | 0.99935 | -0.7705 | 0.47031 | 0.43028 |
| 35 | С | -0.73 | 0.55 | 0.41 | 1.00175 | -0.72873 | 0.54904 | 0.40928 |
| 36 | D | -0.71 | 0.61 | 0.36 | 1.0029 | -0.70795 | 0.60824 | 0.35896 |
| 37 | E | -0.69 | 0.59 | 0.42 | 1.0003 | -0.68979 | 0.58982 | 0.41987 |
| 38 | F | -0.68 | 0.6 | 0.42 | 0.9994 | -0.68041 | 0.60036 | 0.42025 |
| 20 | - | 0.66 | 0.50 | 0.40 | 1 0012 | 0.65031 | 0.57021 | 0.47042 |

Figure 3. Example of Dataset with length and normalised inputs.

STEP 2. Initialise neurons.

I set a random weights for 2, 3, 4 neurons.

STEP 3. Normalise neurons' weights.

For each **neuron** I calculated a **length** using formula: SQUAREROOT of $x^2 + y^2 + z^2$. Also, using formula: $x \div$ length, $y \div$ length, $z \div$ length, I **normalised neurons' weights from** x, y, z to x', y', z'.

| NEURONS | | | | | | | |
|---------|-----|-----|----|---------|----------|----------|---------|
| Х | γ | Z | ļ. | LEN | X' | γ' | Z' |
| -15 | -20 | -20 | N1 | 32.0156 | -0.46852 | -0.6247 | -0.6247 |
| 10 | -10 | 10 | N2 | 17.3205 | 0.57735 | -0.57735 | 0.57735 |

Figure 4. Example of neuron's random weights, length and normalised neuron's weights.

STEP 4. Calculate NET values for all neurons.

Using formula: (normalised input $x' \times normalised$ weight x') + (normalised input $y' \times normalised$ weight y') + (normalised input $z' \times normalised$ weight z').

STEP 5. Determine "winning" neuron.

The winning neuron always should have a highest value.

| | NET | ACT |
|----|----------|-----|
| N1 | -0.10325 | 1 |
| N2 | -0.5899 | 0 |

Figure 5. Example of Net and "winning neuron.

STEP 6. Update weight for "winning" neuron only.

Using formula:

Weight $_{new}$ = Weight $_{old}$ + Learning Rate × (x' – Weight $_{old}$)

Weight $_{new}$ = Weight $_{old}$ + Learning Rate \times (y' - Weight $_{old}$)

Weight $_{new}$ = Weight $_{old}$ + Learning Rate \times (z' - Weight $_{old}$)

STEP 7. Renormalise weight for "winning" neuron.

For "winning" **neuron** I calculated a **length** using formula: SQUAREROOT of $x^2 + y^2 + z^2$. Also, using formula: $x \div length$, $y \div length$, $z \div length$, I **normalised "winning "neurons' weights from** x, y, z to x', y', z'.

| NEURONS | | 8 3 | | | | | |
|----------|----------|----------|----|---------|----------|----------|----------|
| Х | Y | Z | | LEN | X' | Y' | Z' |
| -0.75082 | 0.26773 | -0.01748 | N1 | 0.79732 | -0.94168 | 0.33579 | -0.02193 |
| 0.57735 | -0.57735 | 0.57735 | N2 | 1 | 0.57735 | -0.57735 | 0.57735 |

Figure 6. Example of renormalised weights for "winning neuron".

c) Sets of results.

1. 2-clusters Kohonen network:

Start point.

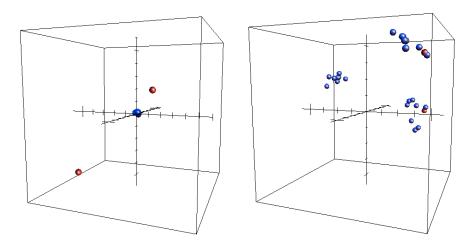
| NEUF | RONS | | | | | | |
|------|------|-----|----|----------|----------|----------|---------|
| X | Υ | Z | | LEN | X' | Υ' | Z' |
| -15 | -20 | -20 | N1 | 32.01562 | -0.46852 | -0.6247 | -0.6247 |
| 10 | -10 | 10 | N2 | 17.32051 | 0.57735 | -0.57735 | 0.57735 |

End Point.

| NEURONS | | | | | | | |
|----------|----------|----------|----|----------|----------|----------|----------|
| X | Υ | Z | | LEN | X' | Y' | Z' |
| 0.564116 | 0.824142 | -0.05062 | N1 | 1 | 0.564116 | 0.824142 | -0.05062 |
| 0.713033 | -0.0552 | 0.694988 | N2 | 0.997232 | 0.715012 | -0.05536 | 0.696917 |

Start point.

End Point.



2. 3-clusters Kohonen network:

Start point.

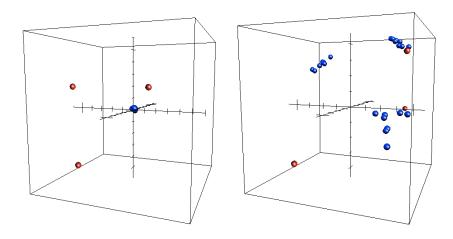
| NEUF | RONS | | | | | | |
|------|------|-----|----|----------|----------|----------|----------|
| Х | Υ | Z | | LEN | X' | Y' | Z' |
| -15 | -20 | -20 | N1 | 32.01562 | -0.46852 | -0.6247 | -0.6247 |
| 10 | -10 | 10 | N2 | 17.32051 | 0.57735 | -0.57735 | 0.57735 |
| -20 | -15 | 10 | N1 | 26.92582 | -0.74278 | -0.55709 | 0.371391 |

End Point.

| NEUF | RONS | | | | | | |
|----------|----------|----------|----|----------|----------|----------|----------|
| Х | Υ | Z | | LEN | X' | Υ' | Z' |
| -0.46852 | -0.6247 | -0.6247 | N1 | 1 | -0.46852 | -0.6247 | -0.6247 |
| 0.720109 | -0.06044 | 0.688737 | N2 | 0.998283 | 0.721348 | -0.06055 | 0.689921 |
| 0.542253 | 0.835453 | -0.08933 | N3 | 1 | 0.542253 | 0.835453 | -0.08933 |

Start point.

End Point.



3. <u>4-clusters Kohonen network:</u>

Start point.

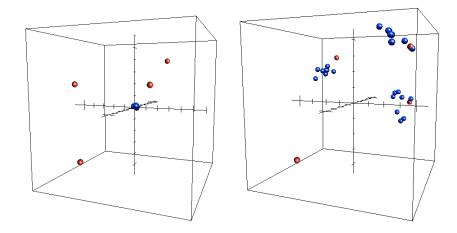
| NEUF | RONS | | | | | | |
|------|------|-----|----|----------|----------|----------|----------|
| Х | Υ | Z | | LEN | X' | γ' | Z' |
| -15 | -20 | -20 | N1 | 32.01562 | -0.46852 | -0.6247 | -0.6247 |
| 10 | -10 | 10 | N2 | 17.32051 | 0.57735 | -0.57735 | 0.57735 |
| -20 | -15 | 10 | N1 | 26.92582 | -0.74278 | -0.55709 | 0.371391 |
| 10 | 15 | 20 | N2 | 26.92582 | 0.371391 | 0.557086 | 0.742781 |

End Point.

| NEUF | RONS | | | | | | |
|----------|----------|----------|----|----------|----------|----------|----------|
| Х | Υ | Z | | LEN | X' | Υ' | Z' |
| -0.46852 | -0.6247 | -0.6247 | N1 | 1 | -0.46852 | -0.6247 | -0.6247 |
| 0.720152 | -0.06045 | 0.6887 | N2 | 0.998289 | 0.721386 | -0.06055 | 0.68988 |
| -0.51664 | 0.605508 | 0.605348 | N3 | 1 | -0.51664 | 0.605508 | 0.605348 |
| 0.564119 | 0.824141 | -0.05062 | N4 | 1 | 0.564119 | 0.824141 | -0.05062 |

Start point.

End Point.



d) An analysis of the results obtained including any surprising or interesting observations that you made.

I noticed that with 2 neurons I do not have enough neurons for settle a dataset, because the dataset is split in 3 inputs.

With <u>3 neurons</u> the dataset will settle in a perfect way, because the dataset is split exactly in 3 inputs.

With <u>4 neurons</u> the dataset will be settled only with 3 neurons. The forth neuron will never "win".

e) A conclusion.

<u>For 3 inputs dataset</u>, 2 neurons are not enough, 4 neurons have an extra one, and only 3 neurons will settle in a perfect way.