

<b>THIS WEEK</b>	<b>Tasks:</b>	<b>Completed on time:</b>	<b>Estimated:</b>	<b>Actual:</b>	<b>Remarks:</b>
Jasper					
	Refactoring Exercise - All classes in package menu	yes	4	4	Did not fix the issues found
	Fix button constraints in options menu	yes	3	2	Turned out to be fairly easy
	Explain and fix desing flaw #4	yes	4	4	Fixed Mouse feature envy flaw
Matthias	Was in Japan during this sprint				
Arjan					
	Refactoring Exercise - All classes in package game	yes	4	4	Did not fix the issues found
	Fix music	yes	4	4	
	Explain and fix desing flaw #3	yes	4	4	
Bart					
	Refactoring Exercise - All classes in package objects and shapes	yes	4	4	Not fixed, misunderstood assignment
	Explain and fix desing flaw #2	yes	4	4	
Luke					
	Refactoring Exercise - All classes in package powerups	some	4	4	Refactor notes in certain game classes but not in powerups
	Use inCode to detect design flaws	yes	4	4	
	Explain and fix desing flaw #1	yes	4	5	Data Clumps fixed
					Some Data Classes fixed
<b>Main problems</b>					
	Misunderstood refactor assignment				