Lockedme.com

(Sprint work and Project specifications)

Version History:

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1. Module of the project

- 2. Display all Files
- 3. Add File
- 4. Delete File
- 5. Search File

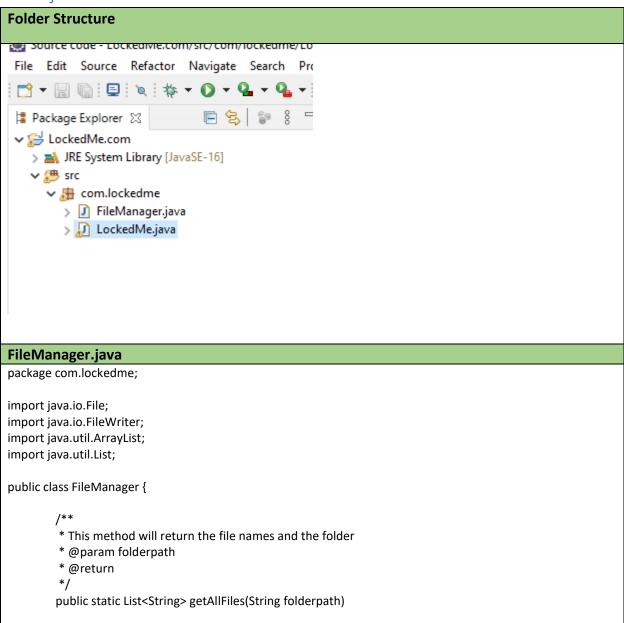
2. Sprint wise work:

Sprint Number	Modules
1	Display all Files:
	Display the file that already save in the
	Lockedme.com
2	Add Files:
	Create new file what do you want
3	Delete File :
	Clear the file data from Lockedme.com
4	Search File:
	Search the file in the Lockedme.com
5	Testing
	Deployment

3. Git hub link:

Repository name	ArjiDileepKumar
Repository Link	https://github.com/arjidileepkumar/LockedMe.git

4. Project code:



```
//Creating File Object
         File f1 = new File (folderpath);
         //Getting all files into File array
         File [] listOfFiles = f1.listFiles();
         //Declare a list to store file names
         List<String> fileNames = new ArrayList<String>();
         for (File f:listOfFiles)
                  fileNames.add(f.getName());
                  //return the list
                  return fileNames;
}
* this method will create or append content in the folder
* @param folderpath
* @param fileName
* @return
*/
public static boolean addFiles(String folderpath,String fileName,List<String> content)
         try
         {
                  File f = new File(folderpath,fileName);
                  FileWriter fw = new FileWriter(f);
                  for (String s:content)
                           fw.write(s+"\n");
                  fw.close();
                  return true;
         catch(Exception Ex)
                  return false;
}
* This method will delete the content in the folder
* @param folderpath
* @param fileName
* @return
*/
public static boolean deleteFile(String folderpath, String fileName)
```

```
//adding folder with file name and folderpath
         File file = new File(folderpath+"\\"+fileName);
         try
         {
                  if(file.delete())
                  return true;
                  else
                           return false;
         catch(Exception Ex)
                  return false;
* This method will search the content in the folder
* @param folderpath
* @param fileName
* @return
*/
public static boolean searcFile(String folderpath, String fileName)
         //adding folder with file name and folderpath
         File file = new File(folderpath+"\\"+fileName);
         try
         {
                  if(file.exists())
                  return true;
                  else
                           return false;
         catch(Exception Ex)
                  return false;
```

```
Lockedme.java

package com.lockedme;

import java.util.ArrayList;
```

import java.util.List; import java.util.Scanner;

```
public class LockedMe {
       // creating a folder path
       static final String folderpath="G:\\My project phase 1\\LockedMeFiles";
       // main menu calling for other methods
       public static void main(String[] args)
               int proceed=1;
               //do while looping for menu display reapetly
               //variable declaration
                int d;
                //Display Menu
               d= displayMenu();
               // switch case to calling the methods
                switch(d)
                case 1 : getAllFiles();
                                       break;
                case 2 : addFiles();
                                       break;
                case 3 : deleteFile();
                                       break;
                case 4 : searchingFiles();
                                       break;
                case 5 : System.exit(0);
                                       break;
                default : System.out.println("Invalid option");
                                               break;
                }
       }while(proceed>0);
}
public static int displayMenu()
               //variable declaration
         Scanner s = new Scanner(System.in);
         int d;
               //Menu
               System.out.println("========");
               System.out.println("\t\tcompanyLockerpvt.Ltd");
               System.out.println("=======");
```

```
System.out.println("1.Display all files");
                 System.out.println("2.add new files");
                 System.out.println("3.Delete a file");
                 System.out.println("4.Search a file");
                 System.out.println("5. Exit");
                 System.out.println("========"");
                 System.out.println("Enter your choice:");
                 d= Integer.parseInt(s.nextLine());
                 return d;
        }
* calling the get files into main method
public static void getAllFiles()
        //Get files names
         List<String> fileNames = FileManager.getAllFiles(folderpath);
  for(String f:fileNames)
  System.out.println(f);
}
* calling adding files into main method
public static void addFiles()
{
        //Adding files
        //Variable declaration
                          Scanner s = new Scanner(System.in);
                          String fileName;
                          int linesCount;
                          List<String> content = new ArrayList<String>();
                          //Read file name from user
                          System.out.println("enter file name");
                          fileName =s.nextLine();
                          //Read number of lines from user
                          System.out.println("enter how many lines in the file:");
                          linesCount = Integer.parseInt(s.nextLine());
                          //Read Lines from user
                          for (var i=1;i<=linesCount;i++)</pre>
                                  System.out.println("enter line"+i+":");
                                  content.add(s.nextLine());
                          //save the content into the file
```

```
boolean isSaved = FileManager.addFiles(folderpath, fileName, content);
                          if (isSaved)
                                   System.out.println("file and data saved sucessfully");
                          else
                                   System.out.println("some error occured. please contact dileep");
                          //s.close();
* deleting method added to main method
public static void deleteFile()
{
        //variable declaration
                          String fileName;
                          Scanner s = new Scanner(System.in);
                          //Read File name from the user
                          System.out.println("enter file name:");
                          fileName = s.nextLine();
                          //deleting the file
                          boolean isDeleted = FileManager.deleteFile(folderpath, fileName);
                          if (isDeleted)
                                   System.out.println("File sucessfully deleted");
                          else
                                   System.out.println("File is not their");
                           //s.close();
}
/**
* searching method added to main method
public static void searchingFiles()
        //Variable declaration
        String fileName;
        Scanner s = new Scanner(System.in);
        //Read file name from the user
        System.out.println("enter file name to be search:");
        fileName = s.nextLine();
        //searching the File
        boolean isSearched = FileManager.searcFile(folderpath, fileName);
        if (isSearched)
```

```
System.out.println("File is present in the folder");
else
System.out.println("File is not present in the folder");
//s.close();
}
}
```