Aditya Ramachandra

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EDUCATION

Indiana University Bloomington

MS in Computer Science; GPA: 3.95

Bloomington, IN Aug 2022 - Present

PES University

B. Tech in Computer Science; GPA: 3.72 (8.47/10.0)

Bengaluru, India Sep 2016 - Nov 2020

Coursework

• Graduate Courses: Software Engineering, Applied Database Technologies, Social Media Informatics, Data Mining, Applied Algorithms, Elements of Artificial Intelligence, Knowledge Graphs and LLMs, Deep Learning, Computer Networks, Security for Networked Systems.

• Online Courses: Machine Learning (Coursera), Introduction to Reinforcement Learning (Deepmind), DeepLearning.AI.

Work Experience

Infibeam Avenues

Software Developer

Bengaluru, India

Aug 2020 - May 2022

- ∘ **Virtual Bank Account Creation**: Designed and tested the account creation flow for offering loans to sellers on the Government e-Marketplace (GEM) benefiting ~190k sellers.
- Seller Registration Service: Scaled the registration service using AngularJS and Ruby on Rails to handle multi-seller account creation for proprietors with the same business identity number.
- Logistics Service: Collaborated with India Post and added a new logistics service which enabled all the sellers to book for consignment shipping online.
- CAPTCHA verification: Fixed security vulnerabilities by adding CAPTCHA layers for several user actions, improving the overall security of the platform and safeguarding the data of \sim 50k buyers.

Infibeam Avenues

Bengaluru, India

Software Developer Intern

Jan 2020 - Jul 2020

- **Product Search**: Refined search for 150+ product categories using a custom entity extraction model leveraging OpenNLP-based tokenization and featurization.
- Real-time Indexing: Integrated with Apache Solr search system to provide real-time search optimized for high-volume traffic.

ACADEMIC PROJECTS

- Knowledge Graph Integration for Enhanced LLM Reasoning (ongoing): Enhancing Large Language Models (LLMs) by integrating knowledge graphs, processing triplets to construct a graph database, and optimizing LLM performance through graph-based queries.
- Academic Coursework Planner: Engineered an interactive academic info system in Python leveraging OpenAI GPT3 and Pinecone DB, and deployed on Microsoft Azure.
- Reinforcement Learning based Movie Recommendations: Developed a cutting-edge Deep Q-Network-based recommender system, outperforming traditional methods with a 68% precision rate (threshold user rating: 3.2).
- Food Review Summarizer: Engineered an efficient Seq2Seq model with bidirectional LSTM, GloVe embeddings, and attention for automatic food review summarization.
- Essay Grading with NLP: Evaluated SVR and LSTM models using Cohen's Kappa coefficient for automated essay grading.

PRESENTATIONS AND CONFERENCES

- Developed and trained a parser for identification of similar scripted language characters using SVM and K-NN algorithms for image pre-processing, which was presented at the International Conference on Adaptive Computational Intelligence (ICACI-2019).
- Participated in WSDM KKBox's Churn Prediction Challenge to perform Customer Churn Prediction and emulated results with 98% MER and 0.074 log loss error.

SKILLS SUMMARY

- Programming Languages: Python, Java, C, C++, R, Scala
- Libraries and Frameworks: NumPy, Pandas, and scikit-learn
- Databases: MySQL, PostgreSQL, MongoDB, Neo4j, Cassandra
- Big Data: Hadoop, HDFS, Zookeeper
- Cloud Computing: Docker, AWS, GCP, Azure
- Generative AI and Data Modeling: LLM, OpenAI, Knowledge Graph, Pinecone DB, Spark