

we'll use theorem 1.4 of sec. 4.1

$$c) \quad g = (x^2 + y^2)^2 + 3z^2 = 1$$

$$\Rightarrow \nabla g = (g_x, g_y, g_z)$$

where

$$g_x = 2(x^2 + y^2)(2x)$$

$$g_y = 2(x^2 + y^2)(2y)$$

$$g_z = 6z$$

$$\text{so } \nabla g = \vec{0} \Leftrightarrow g_x = g_y = g_z = 0$$

$$g_z = 0 \Rightarrow z = 0$$

$$g_x = 0 \Rightarrow \begin{cases} \text{either } x^2 + y^2 = 0 & \text{not possible} \\ & x^2 + y^2 = 0, z = 0 \text{ not on } g=1 \\ \text{or } x = 0 \end{cases}$$

$$g_y = 0 \Rightarrow \begin{cases} \text{either } x^2 + y^2 = 0 & \text{not possible as above} \\ \text{or } y = 0 \end{cases}$$

\Rightarrow so the only possibility is $x = y = z = 0$

but $x = y = z = 0$ is not on $g = 1$

$\Rightarrow \nabla g \neq \vec{0}$ for all points $g = 1$

$\Rightarrow g = 1$ defines a surface.

b)

$$\text{let } g = z(z-2) + dy = c$$

$$\Rightarrow g_1 = y$$

$$g_1 = x$$

$$g_2 = 2z - 2$$

$$\text{so } \nabla g = \vec{0} \Leftrightarrow x=0 \text{ and } y=0 \text{ and } z=1$$

$$\Leftrightarrow g(0,0,1) = -1$$

so for any $c \neq -1$, $g=c$ defines

a surface.