

INPUT :

```
#include <iostream>

using namespace std;

#include<string.h>

struct node

    {

        char data;

        node *left;

        node *right;

    };

class tree

{

    char prefix[20];

    public: node *top;

        void expression(char []);

        void display(node *);

        void non_rec_postorder(node *);

        void del(node *);

};

class stack1

{

    node *data[30];

    int top;

    public:

    stack1()

    {
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        top=-1;
    }

    int empty()
    {
        if(top== -1)
            return 1;

        return 0;
    }

    void push(node *p)
    {
        data[++top]=p;
    }

    node *pop()
    {
        return(data[top--]);
    }

};

void tree::expression(char prefix[])
{char c;
stack1 s;
node *t1,*t2;
int len,i;

len=strlen(prefix);

for(i=len-1;i>=0;i--)

{top=new node;

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        top->left=NULL;

        top->right=NULL;

        if(isalpha(prefix[i]))
        {
            top->data=prefix[i];

            s.push(top);

        }
        else if(prefix[i]=='+' || prefix[i]=='*' || prefix[i]=='-' || prefix[i]=='/')
        {
            t2=s.pop();

            t1=s.pop();

            top->data=prefix[i];

            top->left=t2;

            top->right=t1;

            s.push(top);

        }

        top=s.pop();
    }

    void tree::display(node * root)
    {
        if(root!=NULL)
        {
            cout<<root->data;

            display(root->left);

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        display(root->right);

    }

}

void tree::non_rec_postorder(node *top)

{
    stack1 s1,s2;  /*stack s1 is being used for flag . A NULL data
                    implies that the right subtree has not been visited */

    node *T=top;

    cout<<"\n";

    s1.push(T);

while(!s1.empty())

{

T=s1.pop();

s2.push(T);

if(T->left!=NULL)

s1.push(T->left);

if(T->right!=NULL)

s1.push(T->right);

}

while(!s2.empty())

{

top=s2.pop();

cout<<top->data;

}}

void tree::del(node* node)

{

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    if (node == NULL) return;

    /* first delete both subtrees */
    del(node->left);
    del(node->right);

    /* then delete the node */
    cout<<" Deleting node:"<<node->data;

    free(node);
}

int main()
{
    char expr[20];

    tree t;

    cout<<"Enter prefix Expression: ";

    cin>>expr;

    cout<<expr;

    t.expression(expr);

//t.display(t.top);

//cout<<endl;

    t.non_rec_postorder(t.top);

// t.del(t.top);

// t.display(t.top);

}

```

OUTPUT :

Enter prefix Expression: +--a*bc/def

+--a*bc/def

abc*-de/-f+