Arjun Aggarwal

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SUMMARY OF QUALIFICATIONS

- Enthusiastic Computer Science graduate student specializing in Software Engineering and AI/ML.
- Proficient in both Back-End and Front-End programming, dedicated to crafting innovative software solutions.
- **Programming Languages/Technologies:** Java, C++, R, Python(pandas, NumPy), SQL, NoSQL, HTML, CSS, JavaScript, ReactJS, Dart, Flutter, Kotlin
- Technical Tools: Git, Android Studio, AWS, MySQL

EDUCATION AND COURSEWORK

University of California, Los Angeles

Sep 2023 - June 2025

Master of Science in Computer Science; Concentration in Artificial Intelligence/Machine Learning

Los Angeles, CA

• Coursework: Automated Reasoning, Reinforcement Learning

University of Washington, Seattle GPA: 3.67/4.0

Sep 2018 - June 2022

Bachelor of Science in Informatics; Concentration in Software Engineering and Data Science

Seattle, WA

- Coursework: Java Programming I & II, Database Systems and Internals (SQL, XPath, XQuery, SQL++), Data Structures and Algorithms (Java), Client-Side Development (JavaScript, HTML, CSS, ReactJS), Core and Advanced Methods in Data Science(Python, R), Mobile Development: Android(Java, Kotlin, XML), Server-Side Development(NodeJS)
- Awards: Dean's List-Winter 2020, Spring 2020, Fall 2020, Winter 2021, Spring 2021, Winter 2022

PROJECTS

Dormino Web App: Web Development Software Developer

Jan 2022 – June 2022

- Led the development of Dormino, an innovative web platform that enhances dormitory life by enabling information sharing among residents.
- Leveraged my expertise in web technologies, including ReactJS, HTML, CSS, and JavaScript, to create an intuitive and responsive user interface.
- · Utilized modern development concepts such as ES6 and React-router to ensure a seamless user experience.
- GitHub Repository: https://github.com/Walowizard-1/dormino

LangXpert Android App: Android Development Android Developer

March 2021 – June 2021

- Spearheaded the creation of the LangXpert Android app, a vocabulary list application designed to facilitate language learning.
- Crafted the application using Kotlin and Android Studio, allowing users to add new words, definitions, synonyms, antonyms, and example sentences.
- Implemented a dual-mode system, enabling users to switch between Study mode and Quiz mode for a comprehensive learning experience.
- GitHub Repository: https://github.com/Sunnycucu/LangXpert

Touristy Web App: Client-side Development Software Developer

Jan 2021 – March 2021

- Developed a web app which enables a user to search any top destination and view information about that place and make a list of favourite places(requires sign-in).
- Utilized modern development concepts such as ES6 and React-router, ensuring a seamless user experience.
- Leveraged Google Firebase for hosting, data storage, and user authentication, optimizing application performance.
- Hosted the application at https://touristy-2be13.web.app and managed the project's GitHub repository https://github.com/info340-wi21/project-2-ginsueddy

WORK EXPERIENCE

Peppermint Robots- Software Engineer

Pune, India

Nov 2022- March 2023

- Working on Peppermint Front-End Stacks, building simple, beautiful and functional user interfaces that enable positive user experiences and measurable business growth.
- · Developing new features in support of rapidly emerging business and project requirements.
- Brainstorming and building intuitive frontend applications, maintaining high code quality standards and thoughtful User Interface design.
- · Working with Agile Development methodologies and pursuing continued learning opportunities.
- Working primarily in Flutter(Mobile, Web and Desktop) and FAST API.

University of Washington iSchool

Sep 2021 - Dec 2021

Undergraduate Teaching Assistant: *INFO 448 (Mobile Development-Android)*

Seattle, WA

- Teaching 45 undergraduate students Kotlin and XML to work on a project to create interactive, user-focused systems and to improve Android Development skills.
- Educating concepts of Mobile Development like implementation of mobile apps, including build tools, programming languages and libraries, user interfaces, application architecture, and industry practices.
- · Instructing students to focus on harnessing communication systems and sensors specific to mobile platforms.

Lightbeam.ai Inc.- Software Engineering Intern

San Jose, CA

June 2021- Sep 2021

- · Working on a web application with multiple workflows and analytical dashboards using Typescript, HTML and CSS.
- Focusing on domain knowledge around data privacy and compliance like GDPR, CCPA etc.
- Enhancing web functionality using latest web development tools and technologies including React, Redux and GraphQL.

University of Washington iSchool

Jan 2021 - June 2021

Undergraduate Teaching Assistant: *INFO 201 (Technical Foundations)*

Seattle, WA

- Teaching 26 undergraduate students R, ggplot2, Shiny, HTML, CSS to work on a project with interactive Data Visualisation and to improve Web Development skills.
- Educating concepts of Software Development like APIs, Git, Data Libraries to clean, wrangle & analyse visual datasets.

University of Washington iSchool

Aug 2020 - Dec 2020

Undergraduate Research Assistant: *InfoSeeking Lab*

Seattle, WA

- Contributed to the "InfoFostering Project", focusing on creating a flexible expert recommender system.
- · Conducted quantitative and qualitative research in Human Information Behavior, Information Retrieval, and HCI.
- Utilized SQL, Python, and TensorFlow to analyze and cleanse data from three datasets containing over 300,000 questions and answers provided by experts and users.

LEADERSHIP AND ACTIVITIES

Unite UW Students Association- UUSA (Cultural RSO)- Director of Events

May 2019 - June 2022