

CS PROJECT

Virtual Assistant



→ Sarvesh Dakhore

→ Devank Yadav

Signature (Devank Yadav)

Signature (Sarvesh Dakhore)

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Certificate

This is to certify that Devank Yadav and Sarvesh Dakhore, students of Class 12 S3, have successfully completed the project titled Virtual Assistant. The project has been satisfactorily performed during the academic year 2021-22 towards partial fulfilment of COMPUTER SCIENCE PRACTICAL EXAMINATION conducted by CBSE.

INTERNAL EXAMINER

EXTERNAL EXAMINER

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PROJECT (Virtual Assistance)

```
enter password of mysql localhost server: |
```

```
14
15
16 import mysql.connector
17 from mysql.connector import Error
18
19 apps_list_win=[[""], ["MsEdge", "Microsoft Edge", "edge", "edge browser", "micrisoft browser"], ["chrom
20
21 while True:
22     pas=str(input("enter password of mysql localhost server: "))
23     try:
24         mydb = mysql.connector.connect(host="localhost",user="root",passwd=pas,charset = 'utf8')
25         pop=0
26     except Error:
27         print("wrong password... Try again \n -----")
28         pop=1
29     if pop==0:
30         break
31
```

- After execution of code, It will ask for the pre-set password of the localhost server and user name “**root**” of the default server
- `input()` function used in line “**22**”, and saved in variable “**pas**”.

```
enter password of mysql localhost server: [REDACTED]
-----
what can I help you with ?
-----
you are operating this program on windows.....
```

THE APPS THAT I CAN OPEN FOR YOU :

- 1) Microsoft Edge
- 2) Google chrome
- 3) Microsoft Excel
- 4) Microsoft OneNote
- 5) Power Point
- 6) MS Word

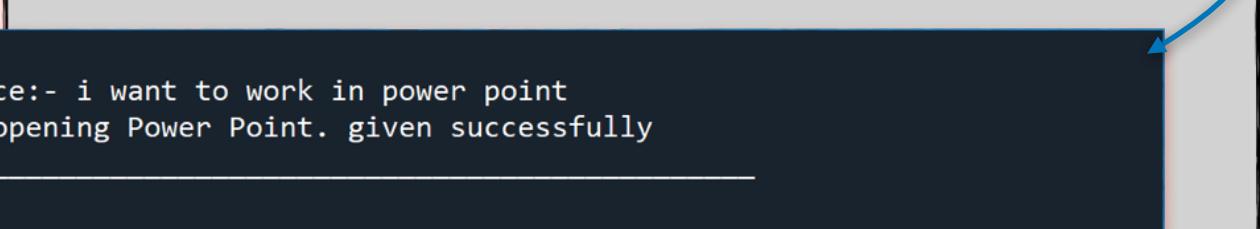
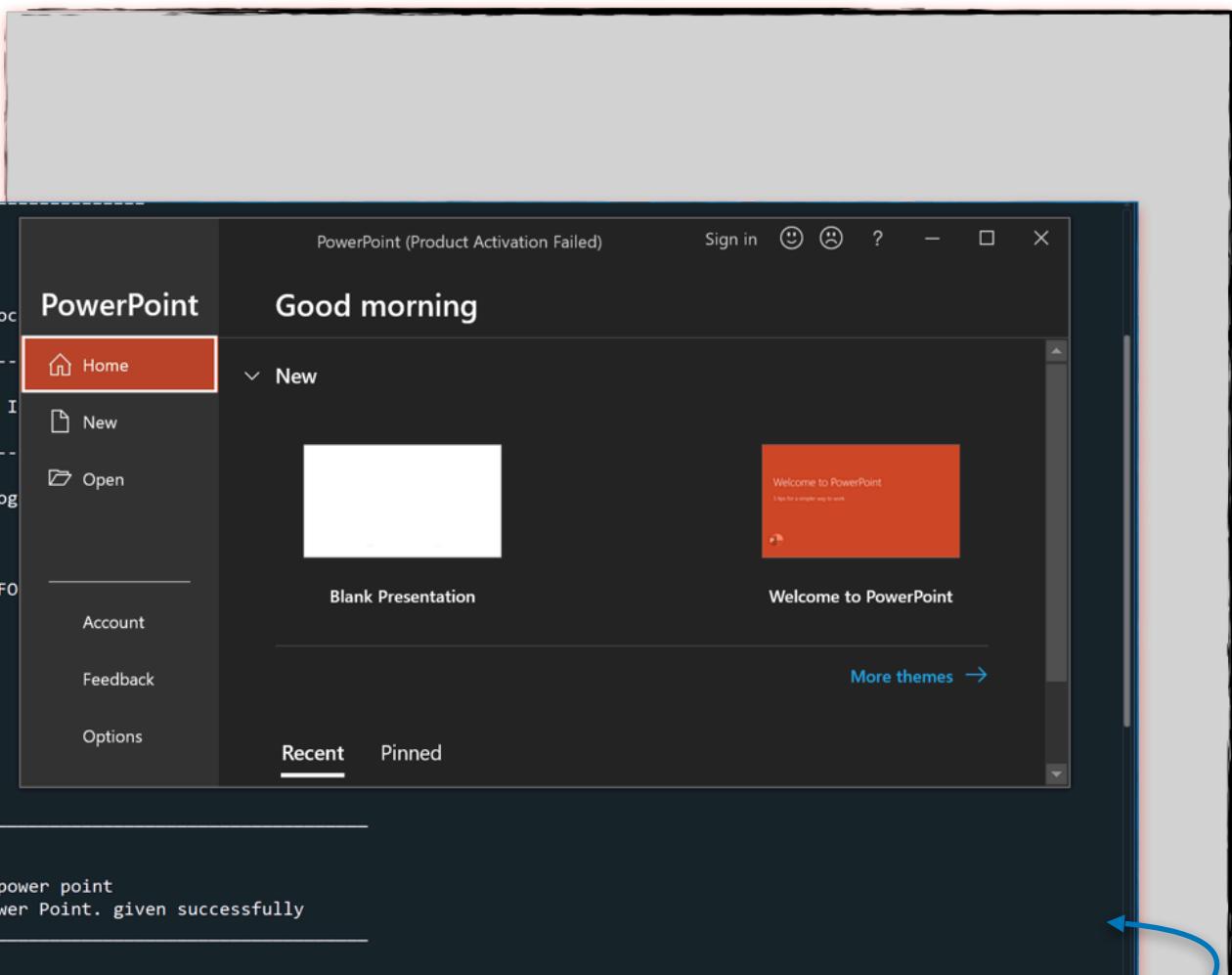
enter your choice:- |

→ Now our program will look for a database, if available it will check for a table of name and mac address of that machine but if anything is missing in the table it will create it, we have added several applications by default which you can open

→ In line “**29**” show_apps() func. Is defined which retrieve data from database

```
43
44     to_clear_screen=[]
45     app_name=""
46     print("\n\t\t\t\t----- \n")
47     print("\t\t\t\t what can I help you with ?")
48     print("\n\t\t\t\t----- \n")
49
50     voice_control=0
51     pyttsx3.speak("How Can I help You with .")
52     show_apps()
53
```

```
28     def show_apps():
29         print("\n \n")
30         print("THE APPS THAT I CAN OPEN FOR YOU : \n")
31         x=database.retrieve_app_data()
32         for i in range(1,len(x)):
33             q=str(i)
34             print(q+" "+x[i][1])
35         print("\n")
```



- Our program understands the English language
- So, Now Let's try to communicate with it and give it tasks
- We gave the command for opening the MS PowerPoint and it returns after completion of the task

```
enter your choice:- 6
- Command for opening MS Word. given successfully
```

```
enter your choice:- 8
Unable to understand
```

```
321
322     if to_control==1 and to_control_understanding==1:
323         if req_2.isnumeric():
324             req_2=int(req_2)
325             if req_2 in range(0,len(x)):
326                 row=req_2
327
```

- Our Program is a Dynamic software which updates itself over-time
- we can also open apps and software by the auto-assigned number given by the program.
- From line “322-326”, its checking whether number is in range or not, if we go out of range, it will go for NLP, if still it docent found anything it will not process anything and prompt a message unable to understand

```
enter your choice:- do not open power point
It's a negative comment so i can't proceed.
```

```
310
311     elif to_control==1 and to_control_app_opening==1:
312         x=database.retrieve_app_data()
313         for h in sentece_postm:
314             if (h in negative_comment) and h not in speak_turn_off :
315                 print(negative_comment_speach)
316                 if speak_mode==1:
317                     pyttsx3.speak(negative_comment_speach)
318                     break
319             if (h in negative_comment) and (h in speak_turn_off):
320                 break
321
```

- From line “322-326”, its checking whether the input lies in negative comment parameters or not, if not then it gonna process ahead, else it will break the operation.

```

321
322     if to_control==1 and to_control_understanding==1:
323         if req_2.isnumeric():
324             req_2=int(req_2)
325
326         if req_2 in range(0,len(x)):
327             row=req_2
328
329     else:
330         for r in range(0,len(x)):
331             for d in x[r]:
332                 if d in req_1:
333                     row=r
334                     break
335

```

```

337
338     if row ==0 and to_control_understanding==1:
339         print("Unable to understand")
340         if speak_mode==1 and voice_control==0:
341             pyttsx3.speak("Unable to understand")
342     else:
343         app_name=x[row][0]
344         if platform.system()=='Windows':
345             if os.system('start '+app_name) == 1:
346                 opo=0
347                 print("App does not exist. \n It has been removed as its not existed \n")
348                 print(line+'\n')
349                 database.remove_app_sql(row)
350
351         if "quit" in sentece_postm:
352             to_opo=0
353             wer=app_name
354             os.system("taskkill /im "+wer+".exe /f")
355
356     else:
357         app_name1=x[row][1]
358         print(" - Command for opening "+app_name1+". given successfully")
359
360         if speak_mode==1:
361             pyttsx3.speak("Command for opening "+app_name1+". given successfully")
362

```

- From line ”321 - 334” the calculation of row takes place
- The var. “row” represents the app serial number which given by code.
- In line “351” its opening app and checking the exit code with an “1”. “1” is the exit code which is given when the app does not exist.
- If error code does not match then it checks whether the user wants to quit the app or not if yes it will kill the app if not that it will execute else.

```
enter your choice:- do not speak
- speaking mode turned off successfully
```

```
enter your choice:- do not speak
It's a negative comment so i can't proceed.
```

```
enter your choice:- |
```

- Our program is also inclined towards the needs of physically challenged people and allows the text to speak
- As our program is NLP enabled, it processes and if the input is negative and there is no command then it will say “negative comment”

```
161
162     if speak_mode==1 and to_control_switch==0:
163         for h in speak_turn_off:
164             if h in requirements:
165                 if speak_mode==0:
166                     break
167                 else:
168                     for k in negative_comment:
169                         if k in requirements:
170                             speak_mode=0
171                             to_control=0
172                             print("\n - speaking mode turned off successfully")
173                             break
174             elif speak_mode==0:
175                 break
176
177         elif speak_mode==0 and to_control_switch==1:
178             for h in speak_turn_off:
179                 if h in requirements:
180                     if speak_mode==1:
181                         break
182                     else:
183                         for k in positive_comment:
184                             if k in requirements:
185                                 speak_mode=1
186                                 to_control=0
187                                 print("\n - speaking mode turned on successfully")
188                                 pyttsx3.speak("speaking mode turned on successfully")
189                                 break
190             elif speak_mode==1:
191                 break
192
```

```
enter your choice:- fghmdjtyrhnhmfsjt
Unable to understand
```

- If the user enters something that is misspelt or wrong then our program will respond by “Unable to Understand”

enter your choice:- turn on voice command

- Voice control turned on successfully

Say what you want?

hello

Speech done.....

Unable to understand

Say what you want?

it's a testing

Speech done.....

Unable to understand

→ Whatever you speak it recognises and converts it into text

→ Our program is also inclined towards the needs of physically challenged people and allows the speech to text.

```

126
127     if voice_control==1 and to_control_switch==0:
128         for h in voice_off:
129             if h in requirements:
130                 if voice_control==0:
131                     break
132                 else:
133                     for k in negative_comment:
134                         if k in requirements:
135                             voice_control=0
136                             to_control=0
137                             print("\n - Voice control turned off successfully")
138                             pyttsx3.speak("Voice control turned off successfully")
139                             break
140                         elif voice_control==0:
141                             break
142
143
144         elif voice_control==0 and to_control_switch==1:
145             for h in voice_off:
146                 if h in requirements:
147                     if voice_control==1:
148                         break
149                     else:
150                         for k in positive_comment:
151                             if k in requirements:
152                                 voice_control=1
153                                 to_control=0
154                                 print("\n - Voice control turned on successfully")
155                                 pyttsx3.speak("Voice control turned on successfully")
156                                 break
157                         elif voice_control==1:
158                             break
159

```

- The code above is to turn off and on voice control, by default its turned off,
- From line “128 - 158” works to determine whether the switch should be turned on or off.

Say what you want?

Chrome

Speech done.....

- Command for opening Google chrome. given successfully

Say what you want?

quit Chrome

Speech done.....

Say what you want?

turn off voice control

Speech done.....

- Voice control turned off successfully

enter your choice:-

```
81
82     if voice_control==1:
83         r = sr.Recognizer()
84         with sr.Microphone() as source:
85             print("Say what you want? \n")
86             r.adjust_for_ambient_noise(source)
87             audio = r.listen(source,phrase_time_limit=3)
88             try:
89                 requirements = r.recognize_google(audio)
90             except sr.UnknownValueError or LookupError:
91                 print("No Input")
92                 requirements=""
93             print(requirements)
94             print("\n Speech done.....")
95             print(line+"\n \n")
```

- We can open or quit an app by using voice
- We imported “**speech_recognition**” module as “**sr**” from “**speechrecognition**” library.

```
enter your choice:- show apps
```

```
THE APPS THAT I CAN OPEN FOR YOU :
```

- 1) Microsoft Edge
 - 2) Google chrome
 - 3) Microsoft Excel
 - 4) Microsoft OneNote
 - 5) Power Point
 - 6) MS Word
-

```
enter your choice:-
```

→ If the user inputs “Show apps”, The program will show names of all assigned apps or the app data which is saved in our database

```
321     if to_control==1 and to_control_understanding==1:  
322         if req_2.isnumeric():  
323             req_2=int(req_2)  
324  
325         if req_2 in range(0,len(x)):  
326             row=req_2  
327  
328     else:  
329         for r in range(0,len(x)):  
330             for d in x[r]:  
331                 if d in req_1:  
332                     row=r  
333                     break  
334  
335
```

```
enter your choice:- i want to remove app
```

```
THE APPS THAT I CAN OPEN FOR YOU :
```

- 1) Microsoft Edge
 - 2) Google chrome
 - 3) Microsoft Excel
 - 4) Microsoft OneNote
 - 5) Power Point
 - 6) MS Word
-

```
Enter number/to exit '0' :- 2  
Google chrome Removed successfully !!
```

```
THE APPS THAT I CAN OPEN FOR YOU :
```

- 1) Microsoft Edge
 - 2) Microsoft Excel
 - 3) Microsoft OneNote
 - 4) Power Point
 - 5) MS Word
-
-

→ The user can remove any app from the database, by giving input to remove an app and then by using the assigned no. of any app

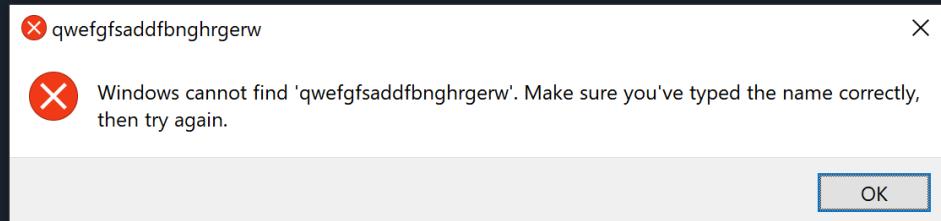
```

205
206     if ("remove" in requirements or "delete" in requirements) and ("app" in re
207         to_control_app_opening=0
208         show_apps()
209         t=len(x)+1
210         print(line)
211         while True:
212             rm_app=""
213             print()
214             try:
215                 rm_app=int(input("Enter number/to exit '0' :- "))
216             except ValueError:
217                 pass
218             if rm_app==0:
219                 print("Exited!!")
220                 if speak_mode==1:
221                     pyttsx3.speak("Exited")
222
223             if rm_app in range(1,t):
224                 database.remove_app_sql(rm_app)
225                 print(x[rm_app][1]+" Removed successfully !!")
226                 show_apps()
227                 to_control_app_opening=0
228                 print("\n"+line)
229                 if speak_mode==1:
230                     print("\n")
231                     pyttsx3.speak(x[rm_app][1]+" Removed successfully")
232                 break
233             else:
234                 print("\n Wrong Input!!")
235                 print(line)
236                 if speak_mode==1:
237                     pyttsx3.speak("Wrong Input")
238

```

- This piece of code checks whether the input is integer and in the range
- If it found out of range then it prompts a message wrong input and ask for input again.
- To exit remove app feature you just need to give “0” as input, hurray!! You exited, after this it will prompt message “Exited”

```
enter your choice:- i want to add app  
Display Name :- Google Chrome  
Actual Name :- qwefgfsaddfbnghrgerw
```



→ The user can add any app in the database, by giving input to add app and then by giving the actual name of the app after that our program will check if there is an app by that name, if there is then it will add it and if there is not then it prompt error.

```
238  
239  
240     if ("add" in requirements) and ("app" in requirements or "apps" in require  
241         to_control_app_opening=0  
242         while True:  
243             pop_1=1  
244             n_app=input("Display Name :- ")  
245             if len(n_app.split()) == 0:  
246                 print("\n No Input")  
247                 print(line)  
248                 if speak_mode==1:  
249                     pyttsx3.speak("No Input")  
250  
251             elif n_app=="exit":  
252                 break  
253             else:#bnvsd  
254                 n_app_act=input("Actual Name :- ")  
255                 if len(n_app_act.split()) == 0:  
256                     print("\n No Input")  
257                     print(line)  
258                     if speak_mode==1:  
259                         pyttsx3.speak("No Input")  
260  
261             elif n_app_act=="exit":  
262                 break  
263  
264             if os.system('start ' +n_app_act) == 1:  
265                 print("App does not exist.")  
266                 print(line+"\n")  
267                 pop_1=0  
268
```

```
239
240     if ("add" in requirements) and ("app" in requirements or "apps" in requirements):
241         to_control_app_opening=0
242         while True:
243             pop_1=1
244             n_app=input("Display Name :- ")
245             if len(n_app.split()) == 0:
246                 print("\n No Input")
247                 print(line)
248                 if speak_mode==1:
249                     pyttsx3.speak("No Input")
250
```

→ If input meets add app requirements then it will ask for “**Display Name**”, you can see it assigns to var. “**n_app**” in line “244”, the input in that var will be shown or displayed on app list with “**Display Name**” you given it can be anything exclusive “**exit**”.

```
250
251     elif n_app=="exit":
252         break
253     else:
254         n_app_act=input("Actual Name :- ")
255         if len(n_app_act.split()) == 0:
256             print("\n No Input")
257             print(line)
258             if speak_mode==1:
259                 pyttsx3.speak("No Input")
260
261     elif n_app_act=="exit":
262         break
```

- If input is “**exit**” for “**Display Name**” then you will be out of the loop means you exited.
- If input is not “**exit**” then it will register input as display name and ask for “**Actual Name**” which is the original app name which is registered in your OS.
- If want to exit give input “**exit**” or “**0**” you will be exited

```
263  
264     if os.system('start '+n_app_act) == 1:  
265         print("App does not exist.")  
266         print(line+'\n')  
267         pop_1=0  
268  
269  
270     if pop_1!=0:  
271         print("\nTrying to opening app .....")  
272         wero()  
273         print("----- app was opened for confirmation..... \n")  
274
```

- It gonna try to open app with that “Actual Name” if it fail to open a prompt wi occurs as we seen at starting and if gets success it gonna close that app.
- The function “wero()” used in line “272” is used to quit application and afterwards it will prompt confirmation message.

```
25  
26     def wero():  
27         os.system("taskkill /im "+n_app_act+".exe /t /f")  
28
```

```
Display Name :- Google Chrome  
Actual Name :- chrome  
  
Trying to opening app .....  
----- app was opened for confirmation.....  
Confirmation done...
```

```
Nick Name/exit->0 :- |
```

- Well let's try again we have a "Display Name" is "Google Chrome" and the "Actual Name" which is registered in OS is "chrome"
- The program was able to check and now determined that the app exist.
- Now it's asking for "Nick Name", it can't contain "0" because its restricted if you included "0" in "Nick Name" then you will be exited.
- Nickname is also referred as an alternate of the actual name you can put your comment or any key word when that key word is in your sentence the program will figure out what you want

```
275  
276     nic_name_app=[]  
277     n_app_nic=""  
278     while True:  
279         n_app_nic=input("Nick Name/exit->0 :- ")  
280         n_app_nic=n_app_nic.lower()  
281         if len(n_app_nic.split()) == 0:  
282             print("\n No Input")  
283             print(line)  
284             if speak_mode==1:  
285                 pyttsx3.speak("No Input")  
286             elif n_app_nic=="exit" or "0" in n_app_nic:  
287                 break
```

```

292
293     app_list_n.append(n_app_act)
294     app_list_n.append(n_app)
295
296     for i in range(len(nic_name_app)):
297         app_list_n.append(nic_name_app[i])
298
299     database.add_app_sql(app_list_n)
300     to_control_understanding=0
301     print("\n"+line+"\n")
302     print(n_app+" Added successfully !!")
303     show_apps()
304     if speak_mode==1:
305         pyttsx3.speak(n_app+" Added successfully")
306     break
307

```

→ After we exited from “Nick Name”, the code from line “293 - 297” is responsible to create a final list of name “app_list_n” containing all information regarding app.

→ After it in line “299” the data is updated to database.

→ Once it is updated it will prompt message of successful addition of that app.

```

73
74 def add_app_sql(tmp_sql_list):
75     cursor.execute("insert into "+mac_ad+" values('"+lts(tmp_sql_list)+"')")
76     mydb.commit()
77

```

```

10
11     import uuid
12     mac_ad="a"+str((hex(uuid.getnode())))
13

```

→ Google Chrome is added successfully and now it's showing Google Chrome which is a display name in the app list.

Google Chrome Added successfully !!

THE APPS THAT I CAN OPEN FOR YOU :

- 1) Microsoft Edge
- 2) Microsoft Excel
- 3) Microsoft OneNote
- 4) Power Point
- 5) MS Word
- 6) Google Chrome

enter your choice:-

THE APPS THAT I CAN OPEN FOR YOU :

- 1) Microsoft Edge
 - 2) Microsoft Excel
 - 3) Microsoft OneNote
 - 4) Power Point
 - 5) MS Word
 - 6) Google Chrome
-

enter your choice:- lets do web surf

- Command for opening Google Chrome. given successfully

enter your choice:- |

→ We also added one feature to quickly open a web browser, if you input “Web Surf” it will open it

→ Let's add one more app, MS OneNote, here we completed all required credentials and OneNote is successfully added.

```
enter your choice:- lets add an app
```

```
Display Name :- OneNote
```

```
Actual Name :- onenote
```

```
Trying to opening app .....
```

```
----- app was opened for confirmation.....
```

```
Confirmation done...
```

```
Nick Name/exit->0 :- microsoft one note
```

```
Nick Name/exit->0 :- one note
```

```
Nick Name/exit->0 :- onenote
```

```
Nick Name/exit->0 :- raju
```

```
Nick Name/exit->0 :- ramu
```

```
Nick Name/exit->0 :- 0
```

```
OneNote Added successfully !!
```

THE APPS THAT I CAN OPEN FOR YOU :

- 1) Microsoft Edge
 - 2) Microsoft Excel
 - 3) Microsoft OneNote
 - 4) Power Point
 - 5) MS Word
 - 6) Google Chrome
 - 7) OneNote
-

enter your choice:- hey raju

- Command for opening OneNote. given successfully

enter your choice:- one note

- Command for opening OneNote. given successfully

enter your choice:-

→ We are now able to open it via its
Nickname "Raju" and as well as
its actual name.

THE APPS THAT I CAN OPEN FOR YOU :

- 1) Microsoft Edge
- 2) Microsoft Excel
- 3) Microsoft OneNote
- 4) Power Point
- 5) MS Word
- 6) Google Chrome
- 7) OneNote

→ Let's see the updated database of the program

```
enter your choice:- goodbye bro  
MySQL connection is closed
```

```
- Good bye!! ,Hope we will meet soon
```

```
In [2]: |
```

→ To exit the program Say “Goodbye”

what can I help you with ?

you are operating this program on windows.....

THE APPS THAT I CAN OPEN FOR YOU :

- 1) Microsoft Edge
 - 2) Microsoft Excel
 - 3) Microsoft OneNote
 - 4) Power Point
 - 5) MS Word
 - 6) Google Chrome
 - 7) OneNote
-

enter your choice:- |

→We again executed the program
and still, we can see the updated
list.

```
enter your choice:- bye  
MySQL connection is closed  
- Good bye!! ,Hope we will meet soon
```

```
In [3]:
```

→Once again let's say bye to exit our program

```
107  
108     if "exit" in requirements or "exit()" in requirements  
109         database.close_s()  
110         print("\n "+exit_speach+ "\n \n"+line+"\n \n")  
111         if speak_mode==1:  
112             pytsxs3.speak(exit_speach)  
113         break  
114
```

```
02  
63     def close_s():  
64         if mydb.is_connected():  
65             cursor.close()  
66             mydb.close()  
67             print("MySQL connection is closed")  
68         else:
```

```
10  
11     import uuid  
12     mac_ad="a"+str((hex(uuid.getnode()))))  
13
```

→ We used “uuid” library to extract Mac Address of the machine and added an “a” at starting to make a unique table for each different user.

```
43 cursor.execute("show tables")  
44 x=cursor.fetchall()  
45 tb_l=[]  
46 for i in x:  
47     tb_l.append(i[0])  
48 if mac_ad in tb_l:  
49     pass  
50 else:  
51     t_s="create table if not exists "+ mac_ad +" (app_data text)"  
52     cursor.execute(t_s)  
53     for i in range(1,len(apps_list_win)):  
54         cursor.execute("insert into "+mac_ad+" values('"+lts(apps_list_win[i])+"'")  
55     mydb.commit()  
56
```

CODE

- database.py
- py-project-cs.py

database.py

```
print("")
```

Creator:

- 1) Sarvesh Dakhore
 - 2) Devank Yadav
-

```
")
```

```
import uuid  
mac_ad="a"+str((hex(uuid.getnode())))
```

```
import mysql.connector  
from mysql.connector import Error
```

```
apps_list_win=[[""], ["MsEdge", "Microsoft Edge", "edge", "edge browser", "micrisoft browser"], ["chrome", "Google chrome", "browser", "net surfing in google ", "net surfing"], ["Excel", "Microsoft Excel", "excel", "microsoft excel", "data entry"], ["onenote", "Microsoft OneNote", "one note", "office", "ms office"],
```

```
["powerpnt","Power Point","powerpoint","power  
point","Presentation","ppt presentation"],["winword","MS  
Word","word","writing pad"]]
```

```
while True:
```

```
    pas=str(input("enter password of mysql localhost server: "))
```

```
    try:
```

```
        mydb =  
        mysql.connector.connect(host="localhost",user="root",passwd=pas,ch  
        arset = 'utf8')
```

```
        pop=0
```

```
    except Error:
```

```
        print("wrong password... Try again \n  
-----")
```

```
        pop=1
```

```
    if pop==0:
```

```
        break
```

```
#-----
```

```
def lts(lst):
```

```
    return (str('0'.join(lst)))
```

```
def stl(string):
```

```
    return (list(string.split('0')))
```

```
#-----
```

```
cursor=mydb.cursor()
```

```

cursor.execute("CREATE DATABASE if not exists
usr_data_1464657451")
cursor.execute("USE usr_data_1464657451")
cursor.execute("show tables")
x=cursor.fetchall()
tb_l=[]
for i in x:
    tb_l.append(i[0])
if mac_ad in tb_l:
    pass
else:
    t_s="create table if not exists "+ mac_ad +" (app_data text)"
    cursor.execute(t_s)
    for i in range(1,len(apps_list_win)):
        cursor.execute("insert into " + mac_ad + " values('" +
lts(apps_list_win[i]) + "')")
    mydb.commit()

def retrive_app_data():
    cursor.execute("select*from "+mac_ad)
    app_d=list(cursor.fetchall())
    app_list_win=[[""]]
    for i in range(0,len(app_d)):
        app_list_win.append(stl(app_d[i][0]))
    return (app_list_win)

```

```
def close_s():
    if mydb.is_connected():
        cursor.close()
        mydb.close()
        print("MySQL connection is closed")

def remove_app_sql(s_no):
    apps_list_win=retrive_app_data()
    cursor.execute("delete from "+ mac_ad +" where app_data='"++
lts(apps_list_win[s_no]) +"'")
    mydb.commit()

def add_app_sql(tmp_sql_list):
    cursor.execute("insert into " + mac_ad + " values('""+
lts(tmp_sql_list) + "')")
    mydb.commit()
```

py-project-cs.py

```
import os
import platform
import pytsxs3
import speech_recognition as sr
import database

line = "
_____
"
speak_mode = 0
negative_comment_speach = "It's a negative comment so i can't proceed."
exit_speach = " - Good bye!! ,Hope we will meet soon"
negative_comment = ["dont",'not to','not',"don't",'never do this', 'never do' , "never" , "turn off","stop"]
positive_comment= ["do","now","start","turn on","turnon"]
voice_off=["voice","voice control"]
speak_turn_off= "speak speaking"
speak_turn_off= speak_turn_off.split()

def nif():
```

```
print("\n - No input found")
if speak_mode==1:
    pyttsx3.speak("No input found.")

if platform.system() == "Windows":
    print("you are operating this program on windows.....")
    x=database.retrieve_app_data()

def speech_or_text(text_to_process):
    print(text_to_process)
    if speak_mode==1:
        pyttsx3.speak(str(text_to_process))

def wero():
    os.system("taskkill /im "+n_app_act+".exe /t /f")

def show_apps():
    print("\n \n")
    print("THE APPS THAT I CAN OPEN FOR YOU : \n")
    x=database.retrieve_app_data()
    for i in range(1,len(x)):
        q=str(i)
        print(q+" "+x[i][1])
    print("\n")
```

```
def open_app():
    os.system('start ' +app_name)
else:
    exit

to_clear_screen=[]
app_name=""
print("\n\t\t\t----- \n")
print("\t\t\t what can I help you with ?")
print("\n\t\t\t----- \n")

voice_control=0
pyttsx3.speak("How Can I help You with .")
show_apps()

while True:                                # Start
from here

opo=1
to_clear_screen.append("1")
requirements=""
```

```
to_control_switch=1
to_control_app_opening=1
to_control_understanding=1

if len(to_clear_screen)>20:
    show_apps()
    to_clear_screen.clear()

if platform.system()=="Windows":
    os.system("cls")

app_list_n=[]

to_control=1
to_control_b=1

print(line +"\n ")

if voice_control==1:
    r = sr.Recognizer()
    with sr.Microphone() as source:
        print("Say what you want? \n")
        r.adjust_for_ambient_noise(source)
```

```
audio = r.listen(source,phrase_time_limit=3)
try:
    requirements = r.recognize_google(audio)
except sr.UnknownValueError or LookupError:
    print("No Input")
    requirements=""
print(requirements)
print("\n Speech done.....")
print(line+"\n \n")
```

else:

```
    requirements = input("enter your choice:- ")
    req_2=requirements
    requirements=requirements.lower()
    req_1 = requirements
```

if "exit" in requirements or "exit()" in requirements or "good bye" in requirements or "bye" in requirements:

```
    database.close_s()
    print("\n "+exit_speak+"\n \n"+line+"\n \n")
```

```
if speak_mode==1:  
    pyttsx3.speak(exit_speach)  
    break  
  
row = 0      #row  
  
# IN SEARCH OF NEGATIVE COMMENT  
for h in negative_comment:  
    if h in requirements:  
        to_control_switch=0  
  
if voice_control==1 and to_control_switch==0:  
    for h in voice_off:  
        if h in requirements:  
            if voice_control==0:  
                break  
        else:  
            for k in negative_comment:  
                if k in requirements:
```

```
    voice_control=0
    to_control=0
    print("\n - Voice control turned off successfully")
    pyttsx3.speak("Voice control turned off
successfully")
    break
elif voice_control==0:
    break

elif voice_control==0 and to_control_switch==1:
    for h in voice_off:
        if h in requirements:
            if voice_control==1:
                break
        else:
            for k in positive_comment:
                if k in requirements:
                    voice_control=1
                    to_control=0
                    print("\n - Voice control turned on successfully")
                    pyttsx3.speak("Voice control turned on
successfully")
                    break
    elif voice_control==1:
        break
```

```
if speak_mode==1 and to_control_switch==0:  
    for h in speak_turn_off:  
        if h in requirements:  
            if speak_mode==0:  
                break  
        else:  
            for k in negative_comment:  
                if k in requirements:  
                    speak_mode=0  
                    to_control=0  
                    print("\n - speaking mode turned off successfully")  
                    break  
    elif speak_mode==0:  
        break  
  
elif speak_mode==0 and to_control_switch==1:  
    for h in speak_turn_off:  
        if h in requirements:  
            if speak_mode==1:  
                break  
        else:  
            for k in positive_comment:
```

```

if k in requirements:
    speak_mode=1
    to_control=0
    print("\n - speaking mode turned on successfully")
    pyttsx3.speak("speaking mode turned on
successfully")

    break

elif speak_mode==1:
    break


if to_control==1:
    # IN SEARCH OF NEGATIVE COMMENT

    for h in sentece_postm:
        if (h in negative_comment) and h not in speak_turn_off:
            speech_or_text(negative_comment_speach)
            to_control=0
            break

        if (h in negative_comment) and (h in speak_turn_off):
            break


    if ("remove" in requirements or "delete" in requirements) and
    ("app" in requirements or "apps" in requirements) and to_control==1:
        to_control_app_opening=0
        show_apps()

```

```
t=len(x)+1
print(line)
while True:
    rm_app=""
    print()
    try:
        rm_app=int(input("Enter number/to exit '0' :- "))
    except ValueError:
        pass
    if rm_app==0:
        speech_or_text("Exited!!")
    if rm_app in range(1,t):
        database.remove_app_sql(rm_app)
        show_apps()
        to_control_app_opening=0
        print("\n"+line)
        speech_or_text(x[rm_app][1]+" Removed successfully !!")
        break
    else:
        speech_or_text("\n Wrong Input!!")
        print(line)
```

```
if ("add" in requirements) and ("app" in requirements or "apps" in requirements) and (to_control==1):
```

```
    to_control_app_opening=0
```

```
    while True:
```

```
        pop_1=1
```

```
        n_app=input("Display Name :- ")
```

```
        if len(n_app.split()) == 0:
```

```
            speech_or_text("\n No Input")
```

```
            print(line)
```

```
        elif n_app=="exit":
```

```
            break
```

```
        else:
```

```
            n_app_act=input("Actual Name :- ")
```

```
            if len(n_app_act.split()) == 0:
```

```
                speech_or_text("\n No Input")
```

```
                print(line)
```

```
        elif n_app_act=="exit":
```

```
            break
```

```
    if os.system('start '+n_app_act) == 1:
```

```
        print("App does not exist.")
```

```
        print(line+"\n")
```

```
        pop_1=0
```

```

if pop_1!=0:
    print("\nTrying to opening app .....")
    wero()
    print("----- app was opened for confirmation.....\n"+
          "Confirmation done... \n"+line+"\n")

nic_name_app=[]
n_app_nic=""

while True:
    n_app_nic=input("Nick Name/exit->0 :- ")
    n_app_nic=n_app_nic.lower()
    if len(n_app_nic.split()) == 0:
        speech_or_text("\n No Input")
        print(line)

    elif n_app_nic=="exit" or "0" in n_app_nic:
        break

    else:
        nic_name_app.append(n_app_nic)

        app_list_n.append(n_app_act)
        app_list_n.append(n_app)

```

```

for i in range(len(nic_name_app)):
    app_list_n.append(nic_name_app[i])

database.add_app_sql(app_list_n)
to_control_understanding=0
print("\n"+line+"\n")
speech_or_text(n_app+" Added successfully !!")
show_apps()
break

if "show" in requirements and "app" in requirements and
to_control==1:
    show_apps()

elif to_control==1 and to_control_app_opening==1:
    x=database.retrieve_app_data()
    for h in sentece_postm:
        if (h in negative_comment) and h not in speak_turn_off :
            speech_or_text(negative_comment_speach)
        break
    if (h in negative_comment) and (h in speak_turn_off):
        break

```

```

if to_control==1 and to_control_understanding==1:
    if req_2.isnumeric():
        req_2=int(req_2)
        if req_2 in range(0,len(x)):
            row=req_2

    else:
        for r in range(0,len(x)):
            for d in x[r]:
                if d in req_1:
                    row=r
                    break

if row ==0 and to_control_understanding==1:
    speech_or_text("Unable to understand")

else:
    app_name=x[row][0]
    if platform.system()=="Windows":
        if os.system('start '+app_name) == 1:
            opo=0
            print("App does not exist. \n It has been removed as
its not existed \n")
            print(line+"\n")
            database.remove_app_sql(row)

```

```
if "quit" in sentece_postm:  
    to_opo=0  
    wer=app_name  
    os.system("taskkill /im "+wer+".exe /f")  
  
else:  
    app_name1=x[row][1]  
    speech_or_text("- Command for opening  
"+app_name1+". given successfully")
```

THE END

DEVELOPERS

- Sarvesh Dakhore
- Devank Yadav