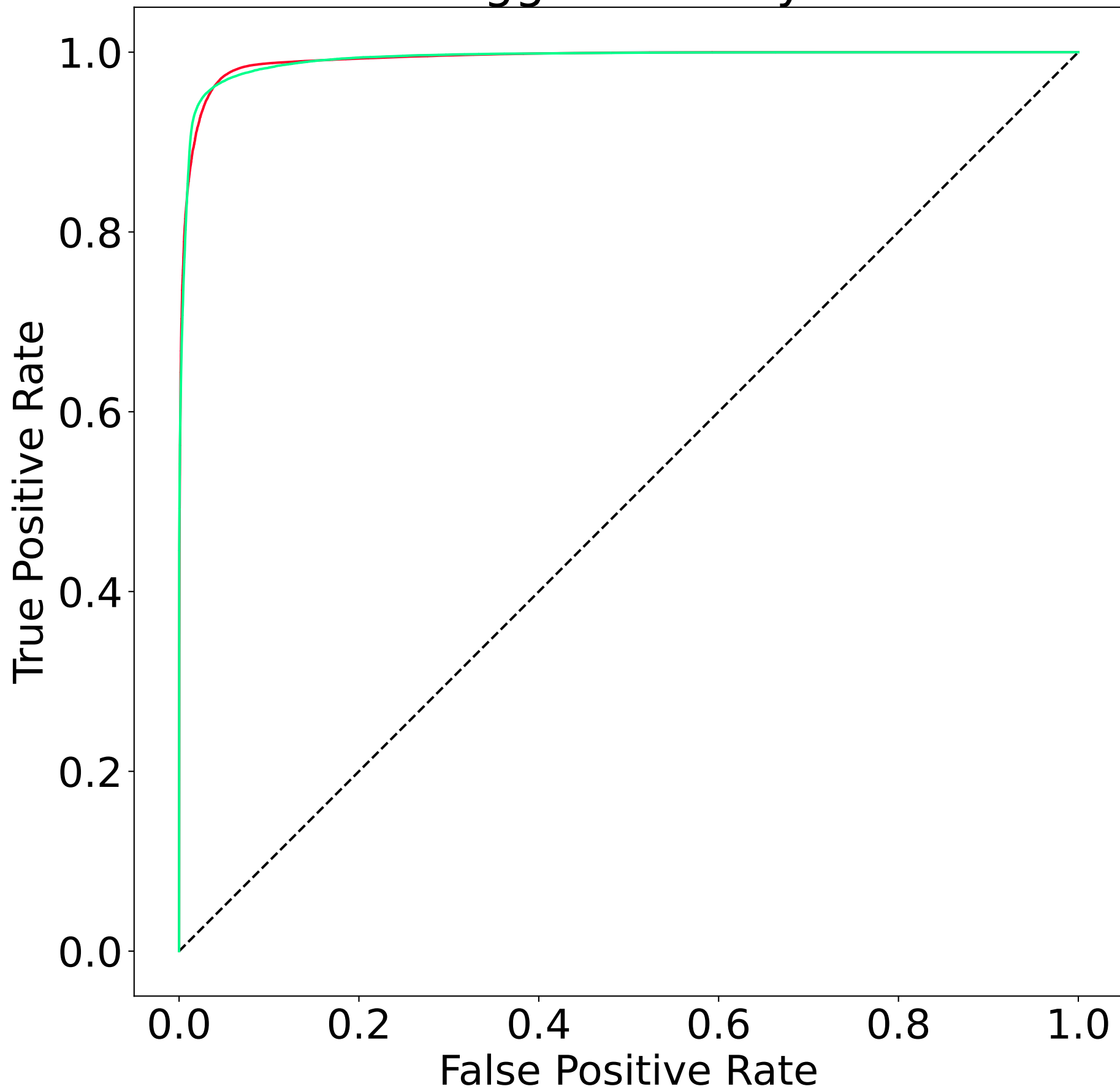


Trigger + 1 days



----- Random Chance (AUC = 0.5)

— Transient (AUC = 0.99)

— Variable (AUC = 0.99)