

ARJUN HANDLI

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SKILLS

Programming: Python, C, C++, Java, Go, Rust, TypeScript, SQL, BASH
Tools/Frameworks: Django, Flask, PostgreSQL, Redis, Docker, Celery, AWS, gdb

EXPERIENCE

Rebecca Everlene Trust Company

New Jersey, USA

Software Engineer

Sep 2024 - Present

- Led a team of 8 to automate the volunteer tracking system by integrating 10+ cloud-based SaaS platforms.
- Architected an ETL pipeline using AWS, increasing data accuracy, and **reducing processing time by 43%**.
- Owned end-to-end project delivery as the point of contact, managed developer onboarding, participated in high-level system design discussions.

PeerXP Pvt. Ltd

Bangalore, India

Software Engineer

Nov 2020 - June 2022

- Led development of SaaS product to support **500+ active users**. Rewrote GitLab premium features, offering the same functionality at **90% lower cost**.
- Built a custom GitLab CI/CD tool to automate build, test, and deployment workflows, collaborating with customer's engineering teams.
- Designed a **custom Git branch protection system** via Git hooks. Structured it as a state machine for flexibility, enabling seamless integration of new restriction policies.
- Took initiative to implement SSO solution using OAuth and Keycloak, and **streamlining onboarding from days to minutes for 500+ users**.
- Developed several internal tools boosting developer productivity by **40%**.
- Managed onboarding of developers, served as the main point of reference, and delegated tasks to them.

Qzense Labs

Bangalore, India

Software Engineer

Aug 2019 - June 2020

- Achieved an accuracy of **95.2%** in predicting sugar content in fruits by training a linear regression model.
- Architected real-time ETL pipelines for IoT device data streams using MQTT protocol.

EDUCATION

New Jersey Institute of Technology

GPA: 3.97/4.00

Master of Science - Computer Science

- Relevant Coursework: Data Structures & Algorithms, Advanced Database Systems, Operating Systems, Computer Networks

JSS Academy of Technical Education

Bachelor of Engineering - Computer Science & Engineering

PROJECTS

Custom Memory Allocator

- Wrote malloc library in C to dynamically allocate memory on heap.

Key-Value Database - [github](#)

- Built a custom database in Go using slotted pages for efficient record storage.
- Implemented memory compaction algorithms to minimize fragmentation and optimize disk I/O operations.

Log Structured Storage Engine - [github](#)

- Developed a log-structured storage engine in Go, optimizing write-heavy workloads and improving data retrieval efficiency.
- Implemented in-memory append-only log for fast writes, along with SSTables for batched disk flushes.