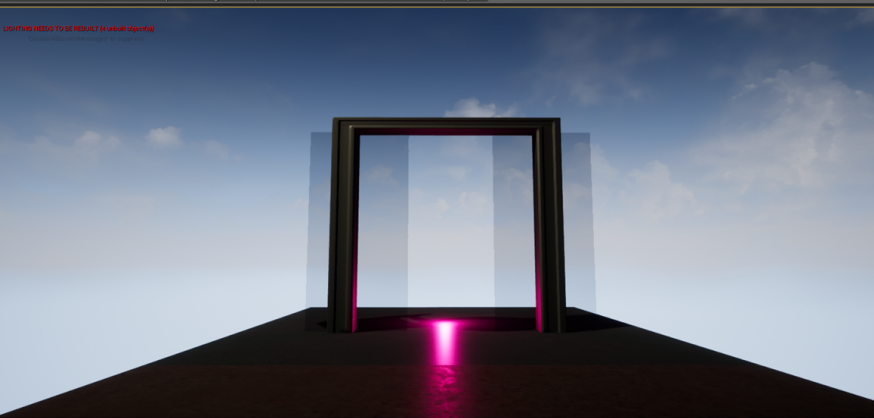


# **SAD GROUP: PROJECT**

**SARAH • ARJUN • DAN**

# **FIREFIGHTERS**

**WEEK3**



# ASSETS & ENVIRONMENTS



**(2)**  
**BUILDING ENVIRONMENT**

**(1)**  
**MODELLING ASSETS**



**PARALLEL  
WORKFLOWS**

**(3)**  
**INTEGRATING GAME ASSETS**

**(4)**  
**DEVELOPMENT + TESTING**

# **CHALLENGES: P.O.C. IN BLUEPRINTS**