

PURDUE UNIVERSITY

ECE 661 COMPUTER VISION

HOMEWORK 4

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## TASKS FOR THIS HOMEWORK

We have two broad tasks for this homework assignment. They are:

- Theoretical question
- Programming tasks

### SOLUTION 1 - THEORETICAL QUESTION

What is the theoretical reason for why the LoG of an image can be computed as a DoG. Also explain in your own words why computing the LoG of an image as a DoG is computationally much more efficient for the same value of  $\sigma$ .

LoG stands for Laplacian of Gaussian. By now we know from the lectures that every edge operator must contain some sort of a smoothing operator that must be applied before estimating the gradients and the direction vectors. For LoG operator, we have the Gaussian smoothing operator given by:

$$g(x, y) = \frac{1}{2\pi\sigma^2} e^{-\frac{(x^2+y^2)}{2\sigma^2}} \quad (1)$$

Once we have the smoothed image, we apply the laplacian to get the double derivatives in the x and y directions at each pixel. The laplacian is given by:

$$\nabla^2 = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} \quad (2)$$

Together we can write the LoG operator as:

$$h(x, y) = \left( \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} \right) g(x, y) \quad (3)$$

Or:

$$h(x, y) = \frac{-1}{2\pi\sigma^4} \left( 2 - \frac{x^2 + y^2}{\sigma^2} \right) e^{-\frac{(x^2+y^2)}{2\sigma^2}} \quad (4)$$

The task here is to prove that we can approximate LoG with DoG. DoG stands for difference of Gaussian. We need to prove that:

$$\text{LoG}(f(x, y)) = \frac{\partial}{\partial \sigma} f f(x, y, \sigma) \quad (5)$$

That is, we have to prove:

$$\frac{\partial}{\partial \sigma} f f(x, y, \sigma) = \sigma \nabla^2 f f(x, y, \sigma) \quad (6)$$

Considering the RHS in equation 6, we know from the lectures that:

$$\nabla^2 f f(x, y, \sigma) = f(x, y) * h(x, y, \sigma) \quad (7)$$

Where  $h(x, y, \sigma)$  is as shown in equation 4. Now taking the LHS in equation 6, we have the relation:

$$\frac{\partial}{\partial \sigma} f f(x, y, \sigma) = \iint f(x', y') \frac{\partial}{\partial \sigma} \left( e^{-\frac{((x-x')^2+(y-y')^2)}{2\sigma^2}} \right) dx' dy' \quad (8)$$

This can then be written as:

$$\frac{\partial}{\partial \sigma} f f(x, y, \sigma) = \iint f(x', y') \left( \frac{-1}{2\pi^3} + \frac{1}{2\pi\sigma^2} (-((x-x')^2 + (y-y')^2)) \frac{1}{2\pi\sigma^3} \right) (e^{\frac{-((x-x')^2 + (y-y')^2)}{2\sigma^2}}) dx' dy' \quad (9)$$

Simplifying this we get:

$$\frac{\partial}{\partial \sigma} f f(x, y, \sigma) = \frac{-1}{2\pi\sigma^4} \iint f(x, y) \left( 2 - \frac{(x-x')^2 + (y-y')^2}{\sigma^2} \right) (e^{\frac{-((x-x')^2 + (y-y')^2)}{2\sigma^2}}) dx' dy' \quad (10)$$

We can see that equation 10 is of the form:

$$\frac{\partial}{\partial \sigma} f f(x, y, \sigma) = \sigma f(x, y) * h(x, y) \quad (11)$$

The RHS in equation 11 can be substituted based on equation equation 7. Thus we have the final relation:

$$\frac{\partial}{\partial \sigma} f f(x, y, \sigma) = \sigma \nabla^2 f f(x, y, \sigma) \quad (12)$$

Hence we proved that the LoG can approximated by the DoG. This means the LoG can approximated by subtracting the  $(\sigma + \delta\sigma)$  smoothed image from the  $\sigma$  smoothed image.

### Why LoG is computationally heavier than DoG

To compute the LoG of an image, we have the digital expression that we make use of:

$$h(m, n) = A \left( 1 - k \frac{m^2 + n^2}{\sigma^2} \right) e^{\frac{-(m^2 + n^2)}{2\sigma^2}} \quad (13)$$

This gives us a  $(2N + 1) \times (2N + 1)$  operator. Where  $-N \geq m, n \leq N$ . So, for a sigma value of  $\sqrt{2}$  we get  $N = 6$ . This results in a 13X13 operator to estimate the LoG. Comparing this with the DoG, we know that the Gaussian is given by:

$$g(x, y) = \frac{1}{2\pi\sigma^2} e^{\frac{-(x^2 + y^2)}{2\sigma^2}} \quad (14)$$

We can see that the terms x and y are separable. Therefore, the 2D smoothing can be arrived at by two 1D smoothing. One in the x-direction and one in the y-direction. This cannot be done for the LoG. From equation 3 we know how the LoG is represented in the equation form. We can see that the terms x and y are not separable. Therefore for the same  $\sigma$  value of  $\sqrt{2}$  we just need a 7 element 1D operator. Even for a 1D LoG operator, we still need a higher sized operator as compared to the DoG. This is because of the criterion that the half width of the overall operator be three times the half width of central lobe. So for a sigma value of  $\sqrt{2}$  we still need a nine element 1D operator for the 1D LoG. Hence, LoG is computationally heavier than DoG. Therefore, computing the DoG and approximating it as the LoG is much more efficient than calculating the LoG.

## SOLUTION 2 - PROGRAMMING TASKS

We have the following programming tasks to achieve in this assignment:

1. Use custom Harris corner detector code to extract interest points from a pair of images. Use SSD and NCC metrics to calculate the correspondence between the interest points in the given pair of images. Do the same task for at least 4 different  $\sigma$  (scale) values.
2. Use either SIFT or SURF implementations in the openCV library to achieve the same tasks listed in point one.

3. Repeat the tasks one and two for at least two distinct pairs of images clicked by me.

### Programming Task 1: Custom Harris corner detector

First, it is essential define what a corner is. A corner is any point whose immediate surrounding region lies on two distinct edge regions. This means to say that a corner is literally the intersection of two distinct non parallel edges.

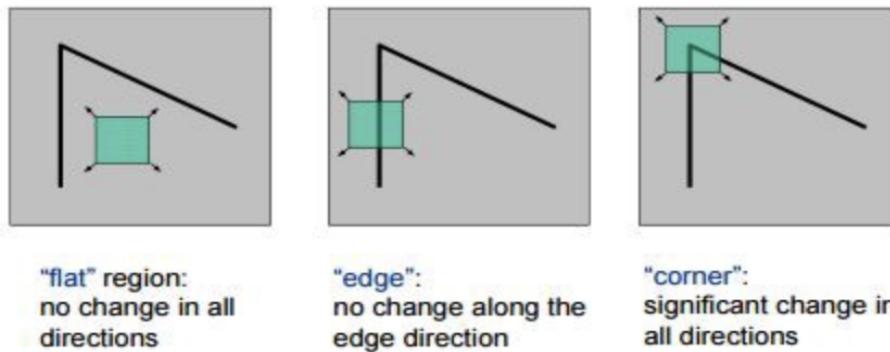


Figure 1: Image credit: Introduction to Harris Corner Detectors, [www.medium.com](https://www.medium.com)

From the figure above, we notice a very interesting pattern which makes a corner point invaluable to many image processing algorithms. Suppose we take a 'interest-area' or a 'window-of-vision' which is shown by the green patch in the images. If we move this patch on an area in the image which has no features, we don't see any difference at all. That is, each new area covered, looks exactly like the previous areas. The same is not the case when we move the patch on a feature like an edge or a corner. In the case of an edge, if we move the patch along the edge direction, we still have the same problem i.e there is no change in the scene. But when it comes to a corner, the situation changes completely. When the patch is on a corner region, whichever direction you move the patch, the scene changes very significantly. This property makes a corner point very important in identifying interest points for correspondence between images.

Identifying corner points:

We use the above mentioned property of a corner to detect them. We move the patch around and check if the 'scene' varies by a significant degree (decided by a threshold). If it does, then we conclude that the scene is a corner region and then we identify the corner point. To do this, we need to achieve the following sub tasks:

- Build Haar filters (one for x-direction and one for y-direction) to obtain the gradients of the gray scale variation in both x and y directions. By convolving the filters on the pixels we obtain the said gradients. The haar filter is built based on the size of the scale value  $\sigma$  where the filter size is:

$$\text{ceil}(4 * \sigma) \times \text{ceil}(4 * \sigma)$$

For the Harr filter in x-direction, the filter comprises of '-1' for the first half of the columns and '1' for the second half. For the Haar filter in the y-direction the filter comprises of '1' for the first half of the rows and '-1' for the second half of the rows.

- The next task would be find out which region shows the highest variation in 'scene'. This we do by maximising the intensity function C. C is the intensity matrix which has the summations of the gradient changes in the x and y directions. If  $HF_x$  and  $HF_y$  are the Haar filters coordinate (x,y) for the two cardinal directions then we calculate the  $d_x$  and  $d_y$  values. Since we are using a window around the pixel, let us take the window size as at least  $5\sigma \times 5\sigma$ . Thus we obtain the C matrix which is given by:

$$C = \begin{bmatrix} \sum(d_x)^2 & \sum d_x d_y \\ \sum d_x d_y & \sum(d_y)^2 \end{bmatrix}$$

- From our initial reasoning on how the scenes change on the features we know that at a corner, there are variations in both the x and y directions. There is variation in only one direction on an edge (depending on how it is oriented) and there are no variations on a region with no feature. Therefore, for a scene with a corner, the C matrix will have a rank of two as the value  $\sum d_x d_y$  will be non-zero.
- Using the above facts, we then calculate the two eigen values at each pixel from the C matrix. If these values are:

$$\lambda_1, \lambda_2$$

then we calculate a score value  $R$  which is used to determine, finally, whether the point is a corner point or not. We calculate R using the following relation:

$$R = \det(C) - k(\text{trace}(C))^2$$

we know that:

$$\det(C) = \lambda_1 \lambda_2$$

and

$$\text{trace}(C) = \lambda_1 + \lambda_2$$

We calculate the k value by computing the following term:

$$k = \frac{\sum \frac{\lambda_1 \lambda_2}{(\lambda_1 + \lambda_2)^2}}{(h * w)}$$

Where h and w are the pixel height and pixel width of the image. So, k is basically the averaged value of the term:

$$\sum \frac{\lambda_1 \lambda_2}{(\lambda_1 + \lambda_2)^2}$$

at each pixel in the image.

- Finally, we sort the R values by descending order. The highest values of R represent the corner points. It is evident from our solution that there will be a lot of points with very high R values in a single region (containing only one corner). To remove this problem of 'overlapping pseudo corners' we perform non-maxima suppression. The idea of using a non-maxima suppression was borrowed from it's popular implementation to solve the problem of 'overlapping bounding boxes' in object detection challenges. This idea was also borrowed from the previous year's solution. However, the implementation is original and I have used list comprehensions and numpy built-in functions to speed up the process.

## Programming Task 2: SSD and NCC feature matching

Once we have the interest points (the corners we detected in the previous step), we apply SSD or NCC algorithms to match the corresponding interest points in the given pair of images.

### Sum of Squared Differences (SSD)

To find the correspondence or the feature matching between the images using SSD, we basically find the patches in the images which have the closest resemblance to each other. Suppose we have a corner point  $P_1$  in **Image 1** and corner point  $P_2$  in **Image 2**. Let us take a window around these points and name them  $window_{P_1}$  and  $window_{P_2}$ . Then, we say that these two points are matching points if the gray levels in  $window_{P_1}$  and  $window_{P_2}$  show the **least** variation. To measure this difference, we measure the sum of the squared differences of the pixel values in the two patches. We use the following relation to calculate SSD:

$$SSD = \sum_x \sum_y (window1_{(x,y)} - window2_{(x,y)})^2$$

### Normalized Cross Correlation (NCC)

We use similar reasoning we used for the SSD method above to calculate the feature matching using NCC. But for NCC we use a slightly different approach to calculate the variation in the gray levels between the two patches. We additionally calculate the mean gray level in each of the window/patch. For NCC, we use:

$$NCC = \frac{\sum_x \sum_y (window1_{(x,y)} - Mean_1)(window2_{(x,y)} - Mean_2)}{\sqrt{(\sum_x \sum_y (window1_{(x,y)} - Mean_1)^2)(\sum_x \sum_y (window2_{(x,y)} - Mean_2)^2)}}$$

By calculating either of the two scores (SSD/NCC) we establish feature matching between the interest points in the two images.

### Programming notes

While implementing SSD/NCC algorithms in the code we need to make sure we follow these approaches:

- **SSD:** The sum of squared differences between the windows around each corner point gives us the comparison between the amplitude of the pixel values. We are directly comparing the variations in the pixels in one window with the variations in the other. So, the SSD value has to be the **least** of all the comparisons if two points are said to be matched. Therefore, in the code, For each corner point in Image 1 we calculate SSD values with all the corner points in Image 2. After this, we find out the corner point in Image 2 which has the least SSD value with the point in question in Image 1. Likewise, we do the same thing for all the points in Image 1. Then, we filter the matched points based on some cutoff value so that we retain only the worthwhile matches.
- **NCC:** The normalised cross correlation gives us the comparison between the variations based on the mean value in each of the windows. The formula we are using will give us the correlation score between the two things we are comparing. So, two points are said to be matched if their correlation scores are the highest. By normalising the scores, we make sure we keep the scores between -1 and 1. Therefore, we ensure we properly compare the amplitudes of the correlations

between even large signals (or windows). Therefore, in the code, we find the point with the **highest** NCC score to make a good match. Then, we filter the matched points based on a cutoff value to retain only worthwhile matches.

### SIFT - Scale Invariant Feature Transform

In this homework assignment, we are required to only implement the openCV SIFT library to find the SIFT corner points. Therefore, we will not be writing functions to calculate and estimate the corner points. Hence, I will not be writing in detail about the SIFT algorithm here. Instead I will point out the highlights of what the SIFT library in openCV does and how we finally match the points.

- Using the values of difference of Gaussian across scale and space we select a maxima. A maxima value might be a potential keypoint in that particular scale and space.
- We eliminate low contrast keypoints and edge points from the list of potential keypoints. This is done using a  $2 \times 2$  Hessian Matrix. What we have remaining will thus be the accurate corners in the image.
- We then find the prominent orientation of the keypoint. We do this by calculating the gradient in magnitude and orientation in the image. We use these values as weights to build a histogram. The place where the histogram peaks is the required orientation.
- We then create a 128-dimensional vector at each of the maxima points. By normalising we then get a unit vector of the same form. This vector acts as a descriptor for the keypoint or the corner.
- Lastly, for feature matching between the two images, we can use euclidian distances between the corresponding windows. We can also use the principle of K-Nearest Neighbor (KNN) where  $k=2$ .

## RESULTS



Figure 2: **Harris corner detection with  $\sigma = 0.7$**



Figure 3: Harris corner detection with sigma = 1.2



Figure 4: Harris corner detection with sigma = 1.8



Figure 5: Harris corner detection with  $\sigma = 2.4$

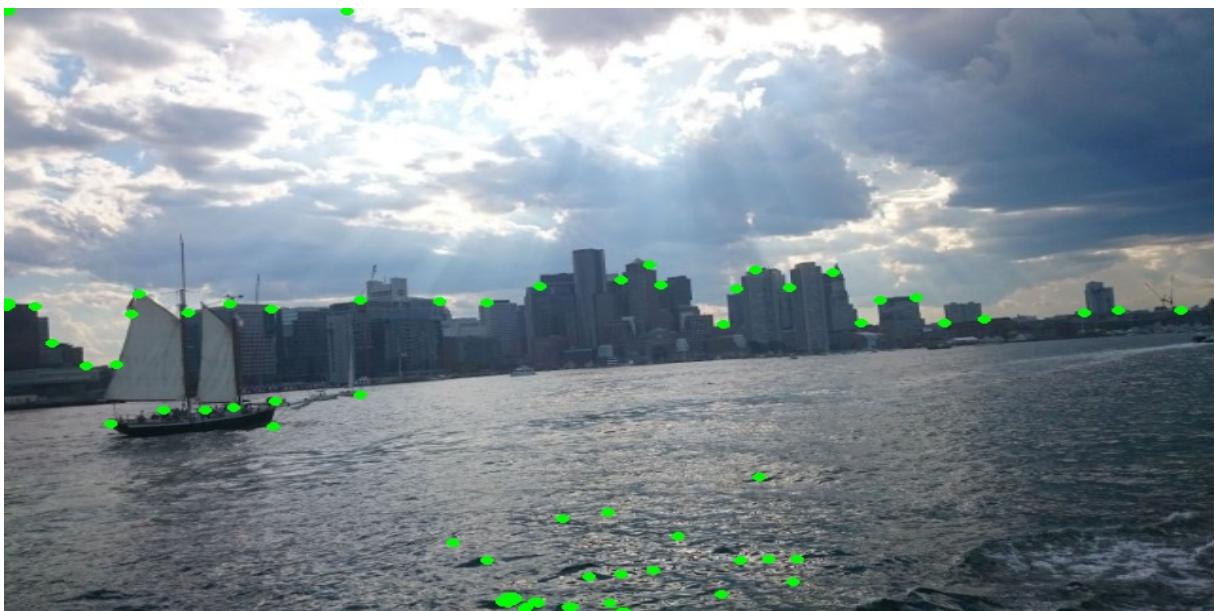


Figure 6: Harris corner detection with  $\sigma = 0.7$

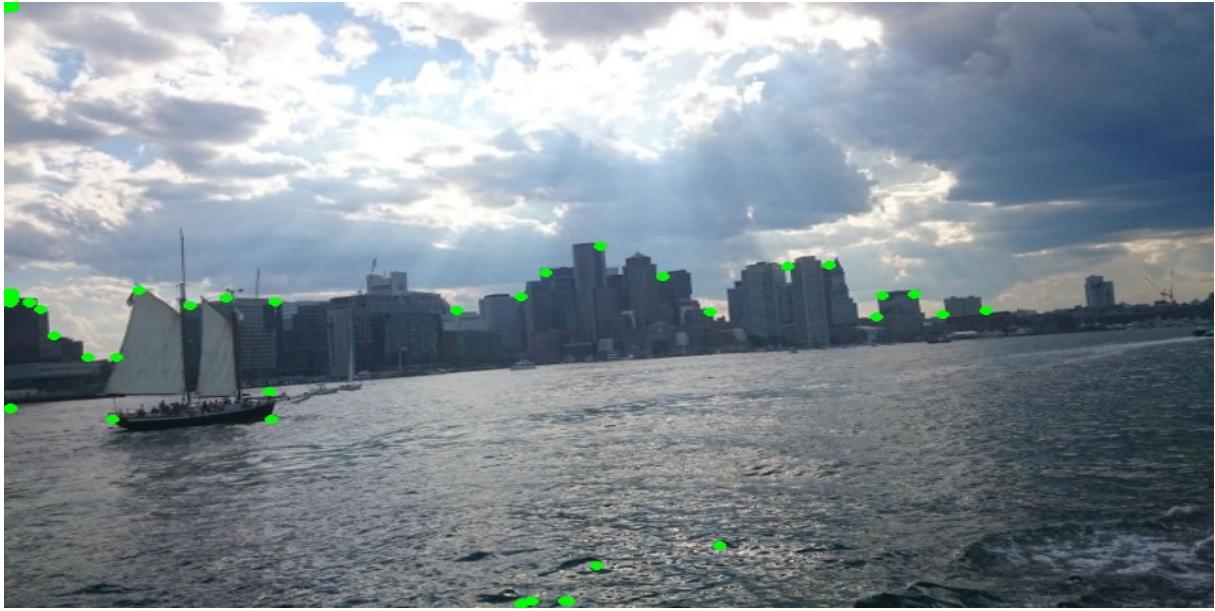


Figure 7: Harris corner detection with  $\sigma = 1.2$

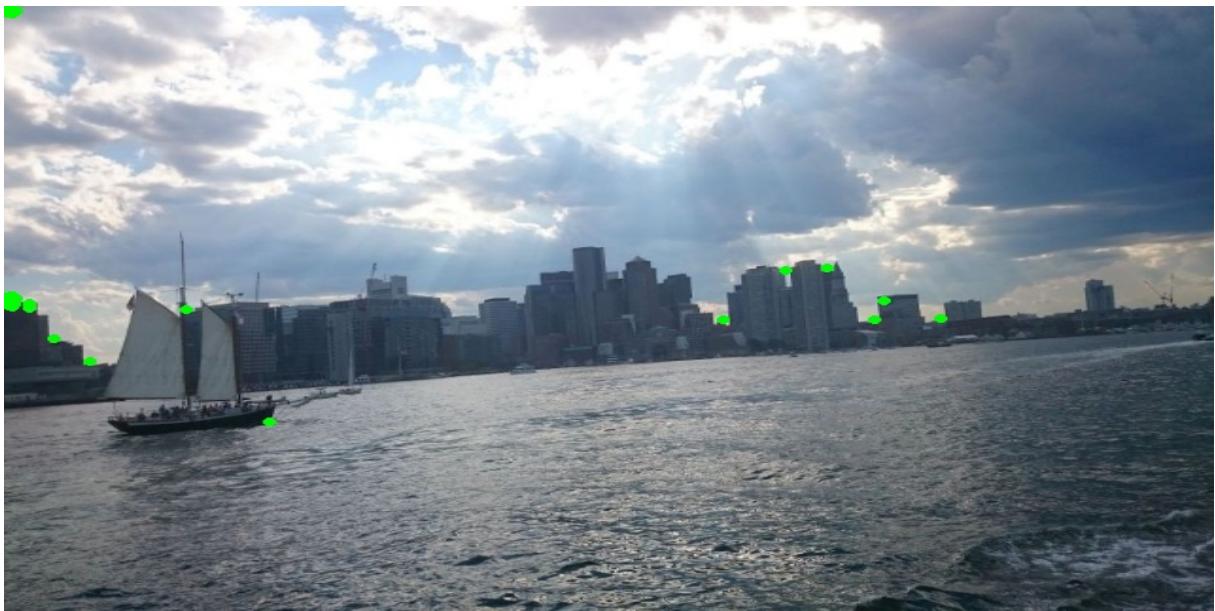


Figure 8: Harris corner detection with  $\sigma = 1.8$

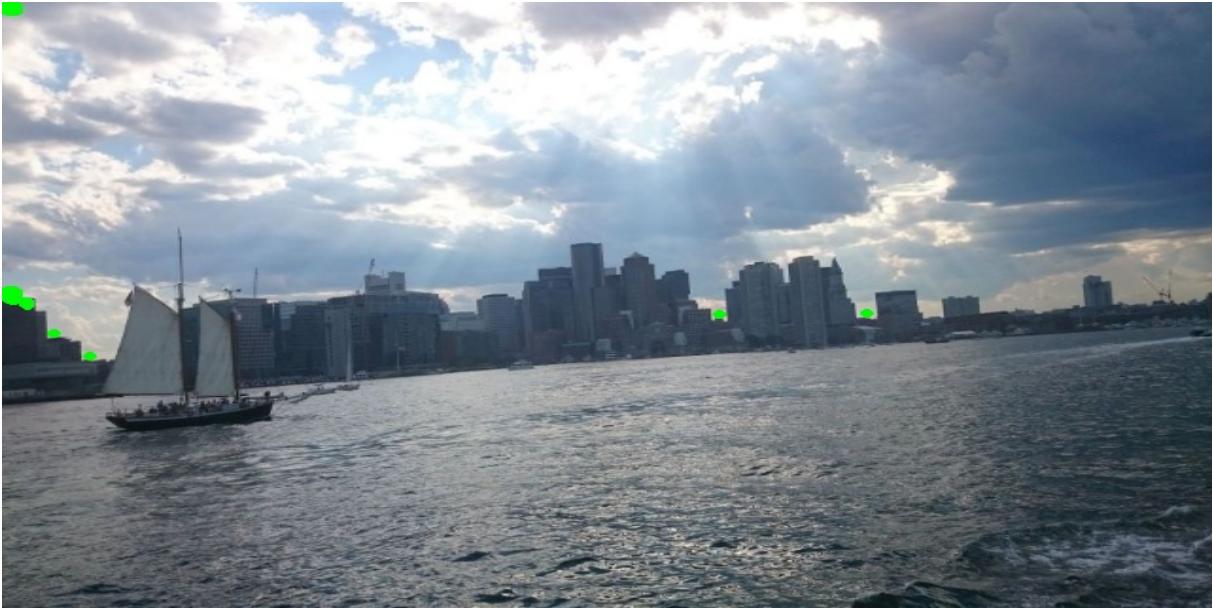


Figure 9: Harris corner detection with  $\sigma = 2.4$

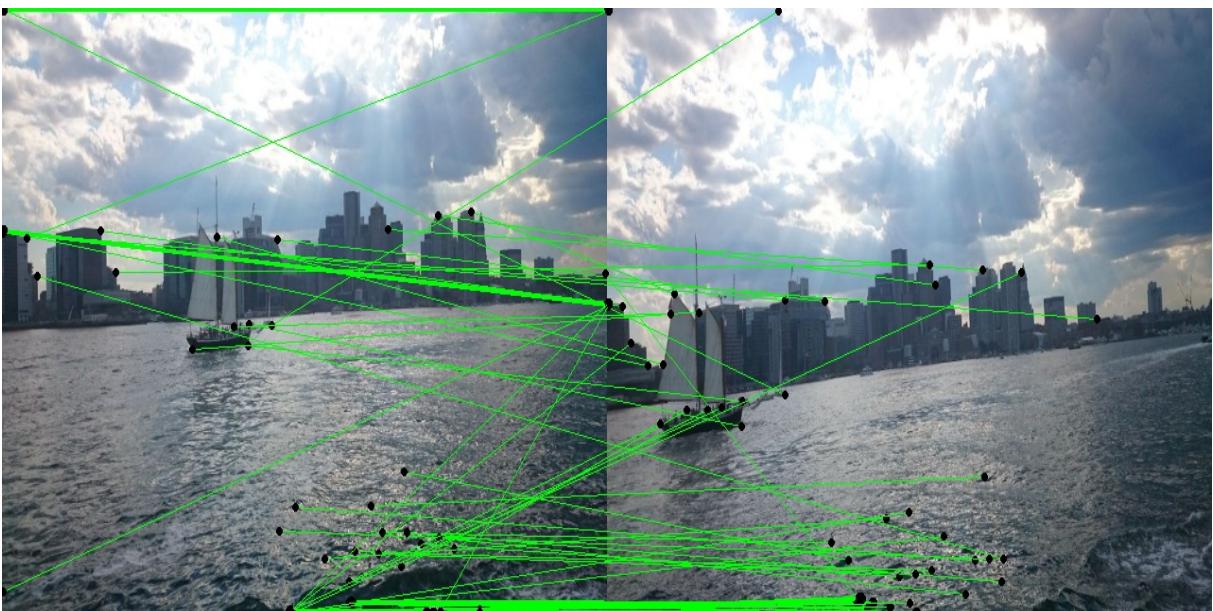
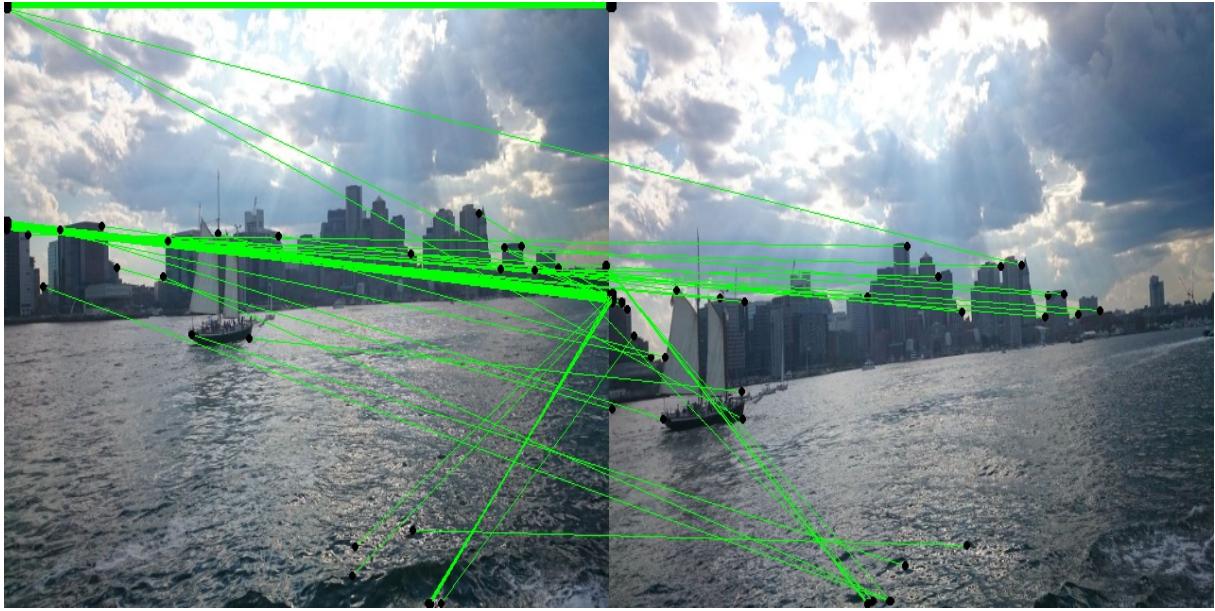
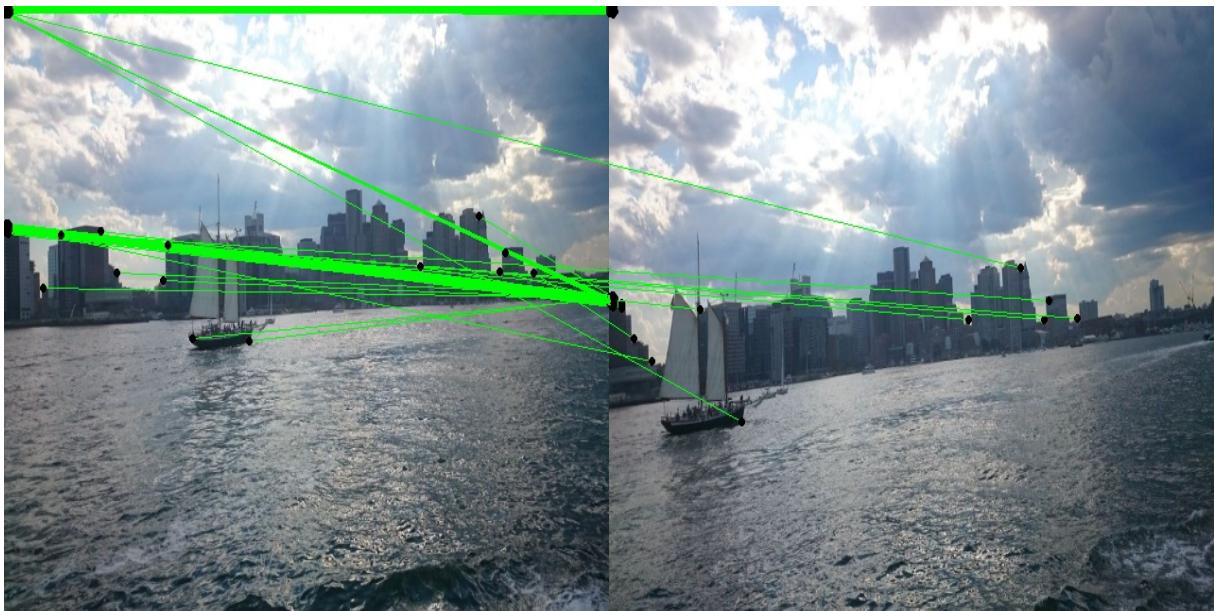


Figure 10: SSD correspondence at  $\sigma = 0.7$

Figure 11: SSD correspondence at  $\sigma = 1.2$ Figure 12: SSD correspondence at  $\sigma = 1.8$

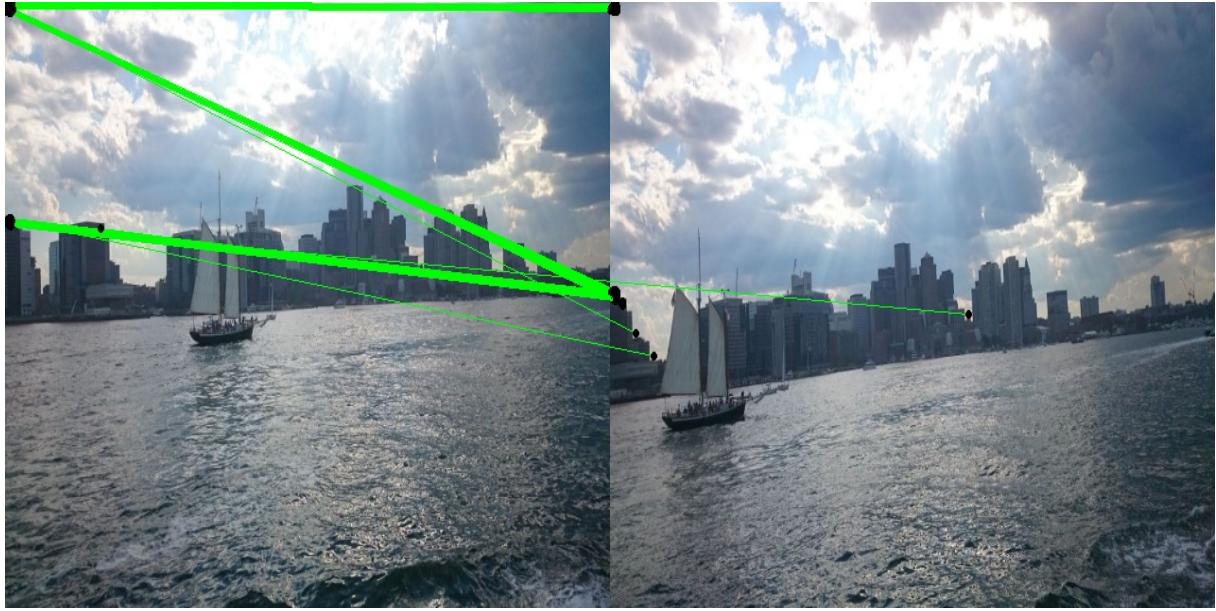


Figure 13: SSD correspondence at  $\sigma = 2.4$

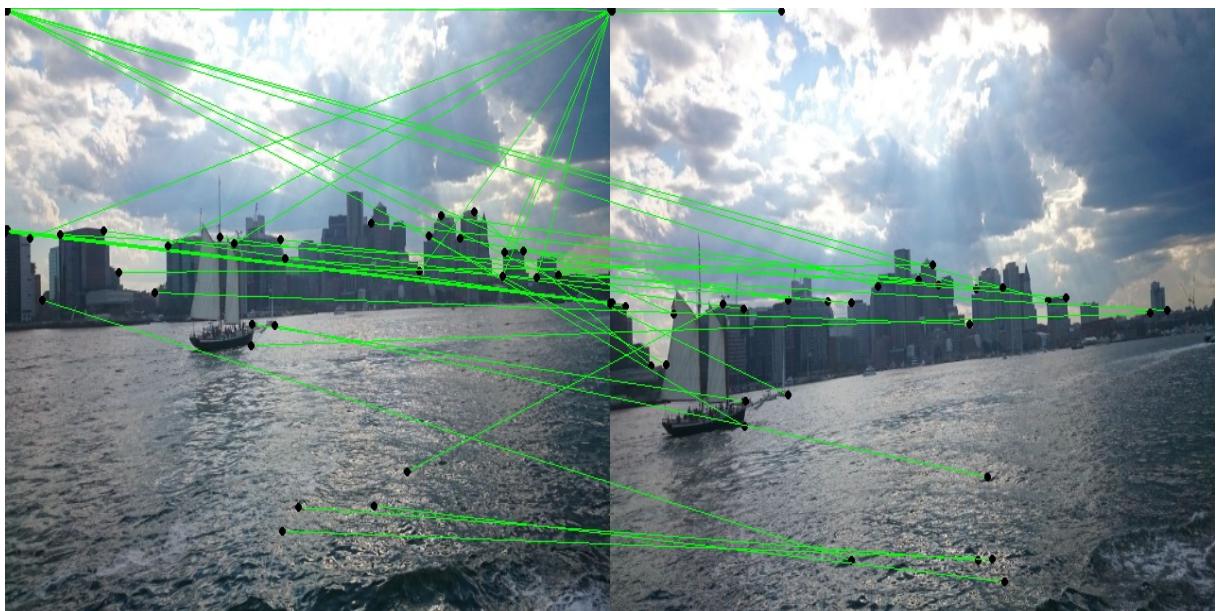
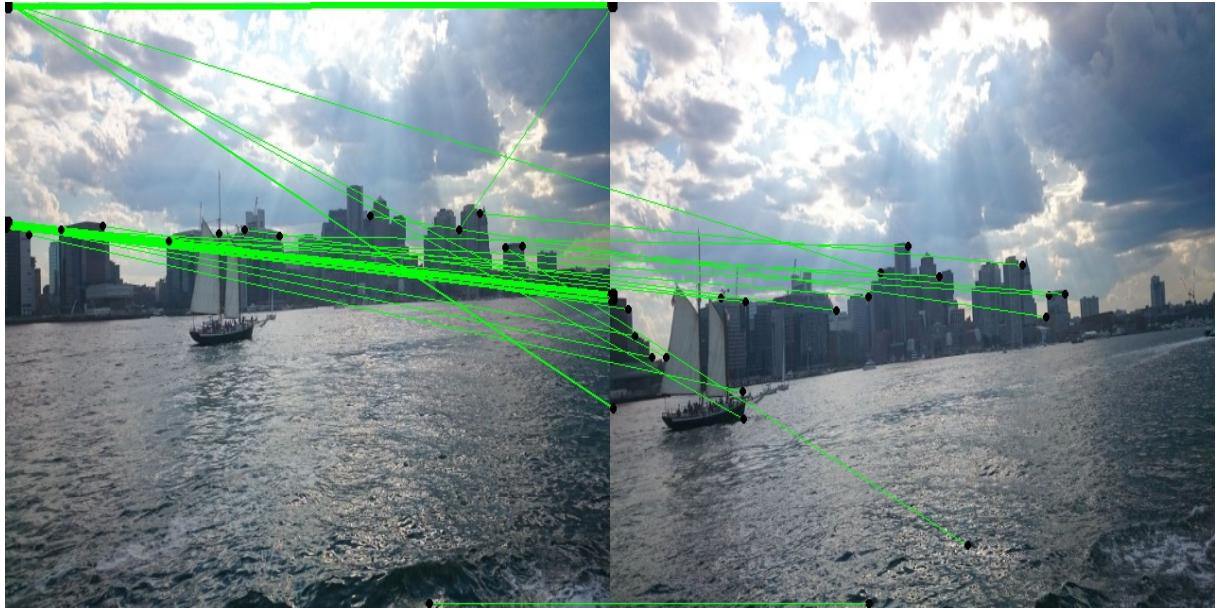


Figure 14: NCC correspondence at  $\sigma = 0.7$

Figure 15: NCC correspondence at  $\sigma = 1.2$ Figure 16: NCC correspondence at  $\sigma = 1.8$

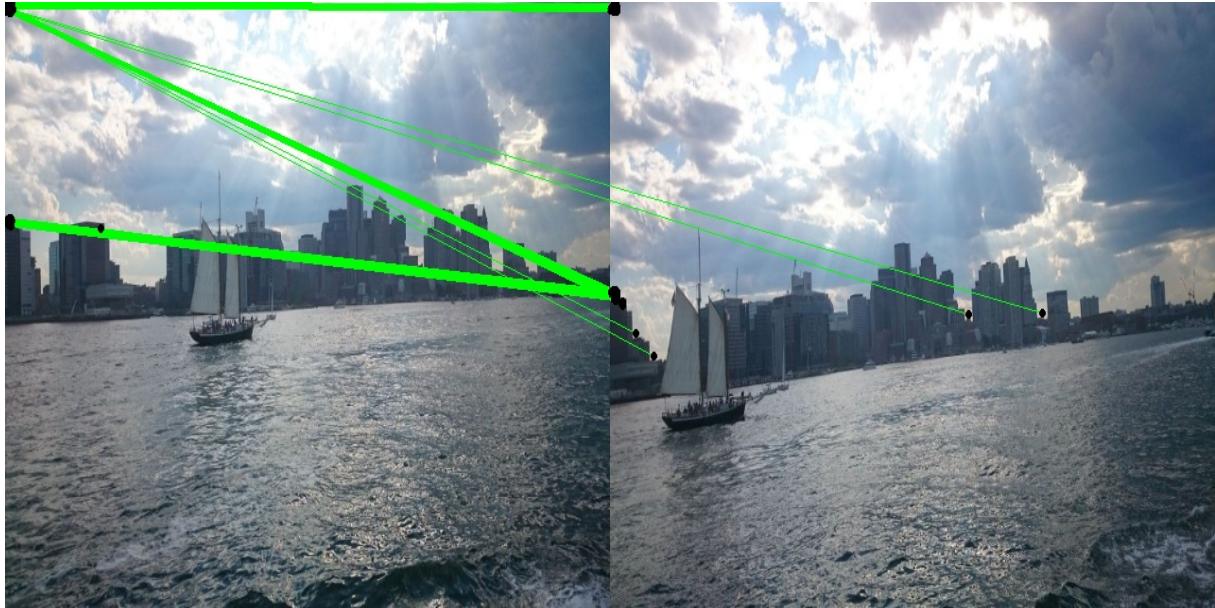


Figure 17: NCC correspondence at  $\sigma = 2.4$



Figure 18: Sift corner detection

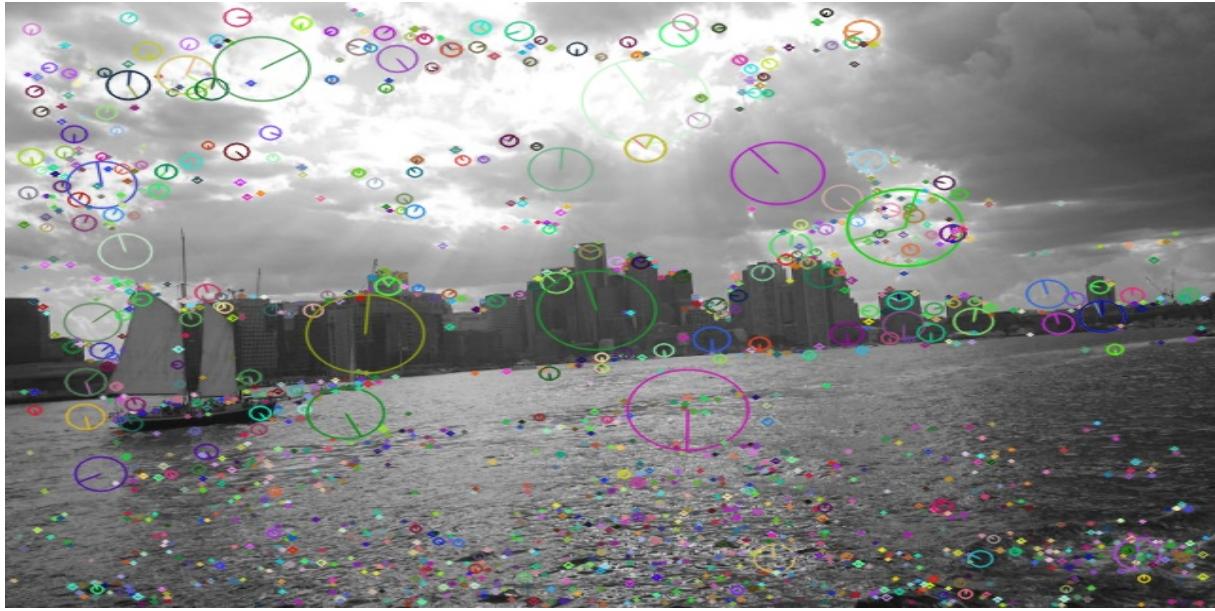


Figure 19: Sift corner detection

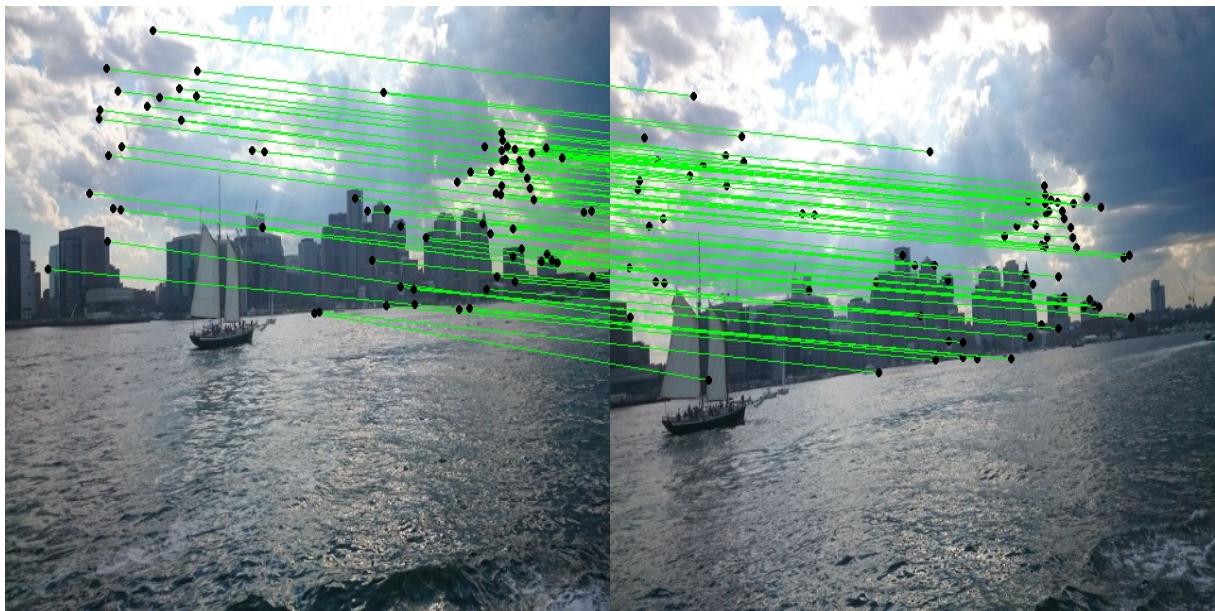


Figure 20: Euclidian matching for SIFT

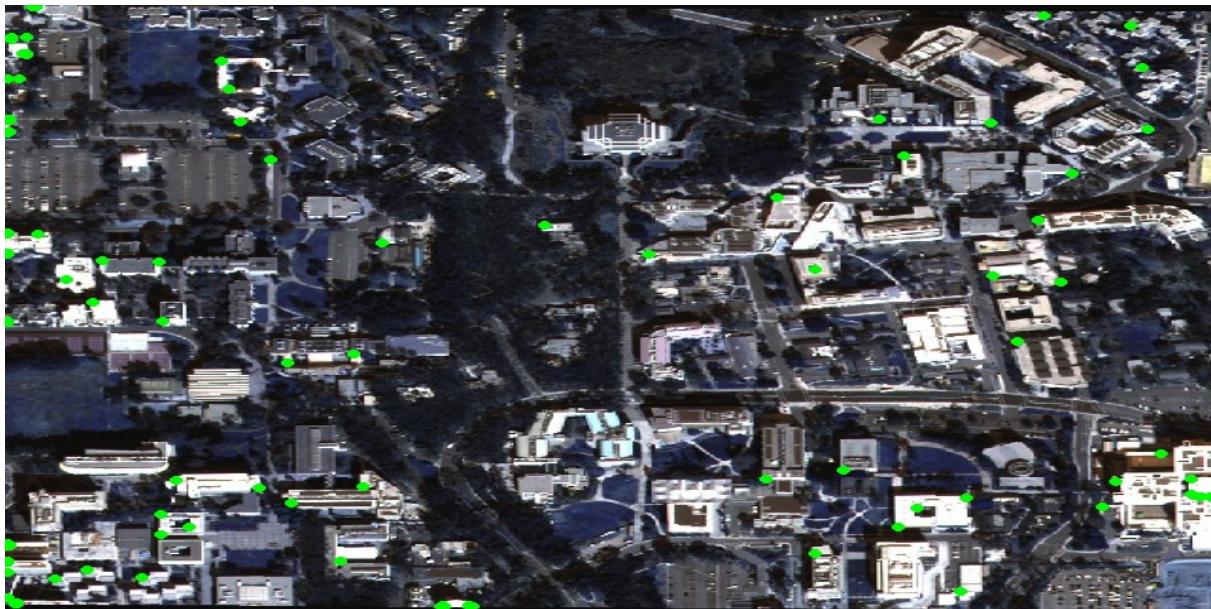


Figure 21: Harris corner detection with  $\sigma = 0.7$

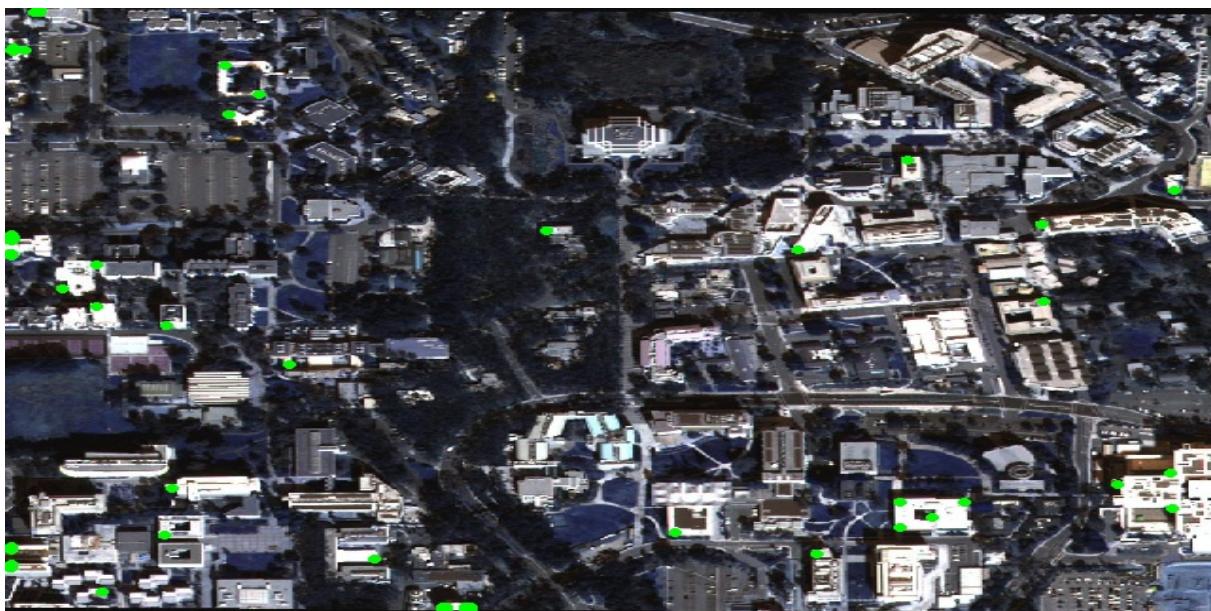


Figure 22: Harris corner detection with  $\sigma = 1.2$



Figure 23: Harris corner detection with  $\sigma = 1.8$



Figure 24: Harris corner detection with  $\sigma = 2.4$



Figure 25: Harris corner detection with  $\sigma = 0.7$



Figure 26: Harris corner detection with  $\sigma = 1.2$



Figure 27: Harris corner detection with  $\sigma = 1.8$

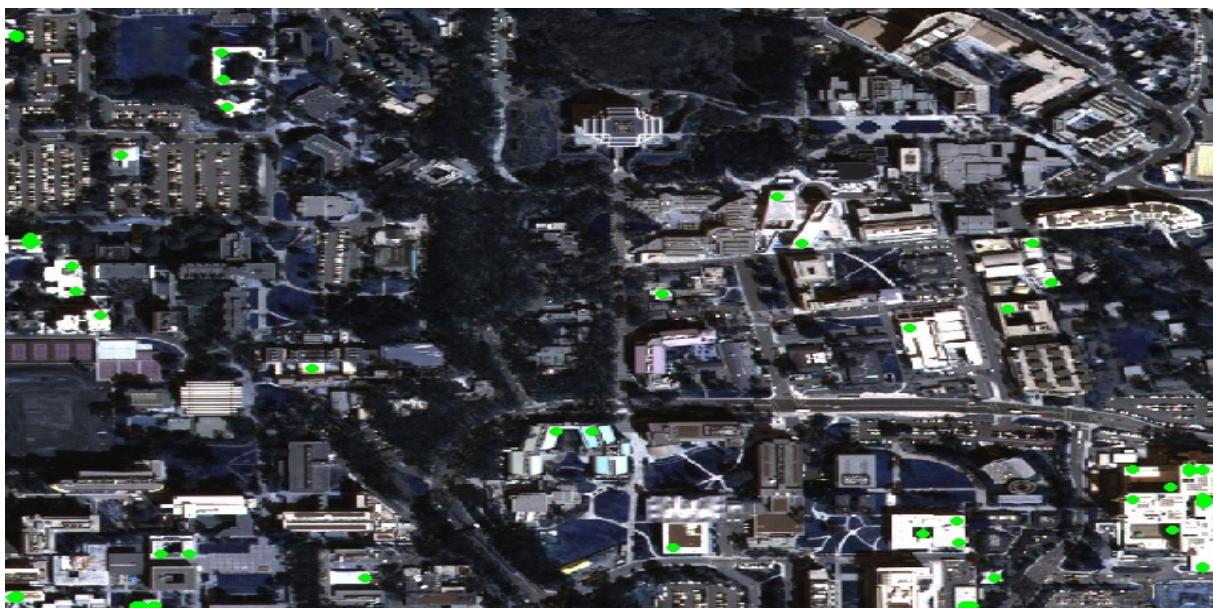


Figure 28: Harris corner detection with  $\sigma = 2.4$

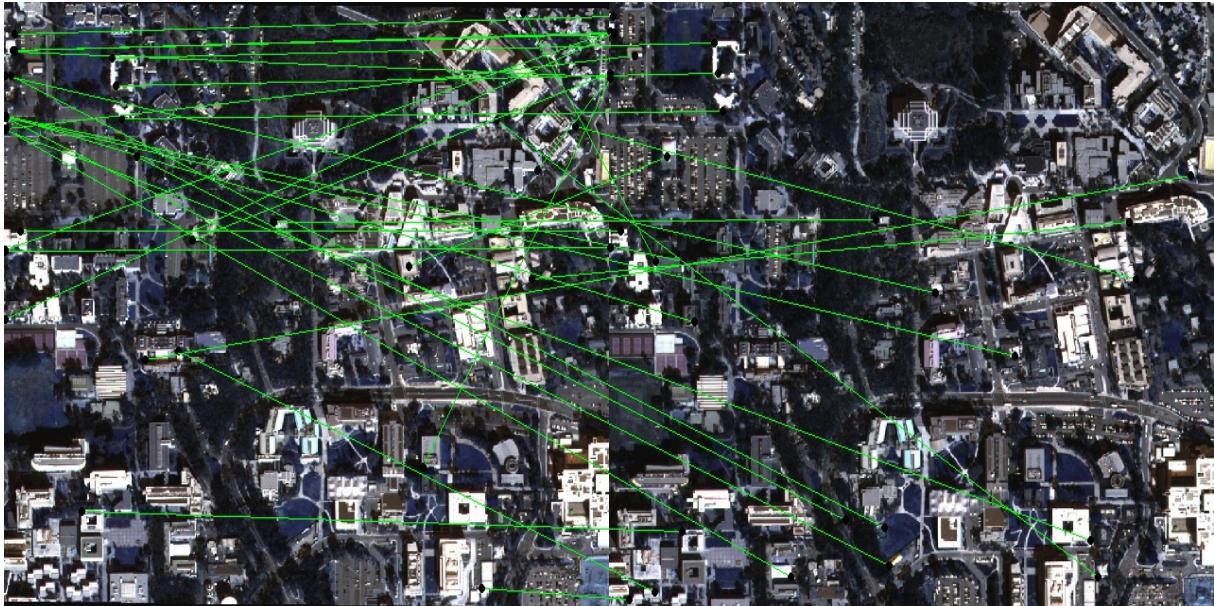


Figure 29: SSD correspondence at  $\sigma = 0.7$

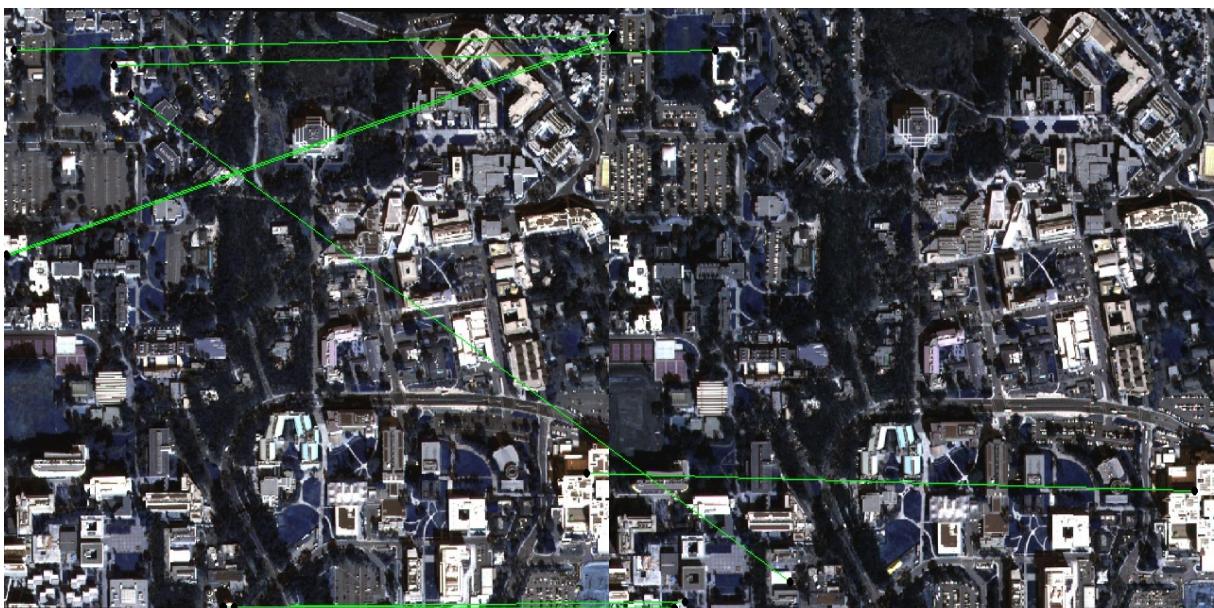
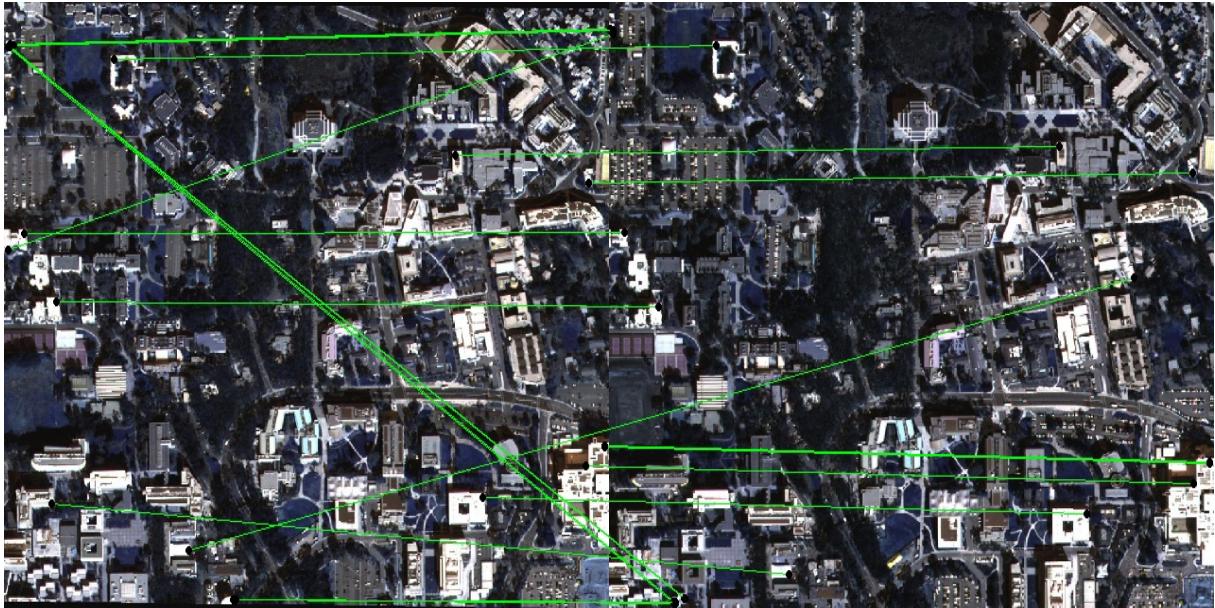
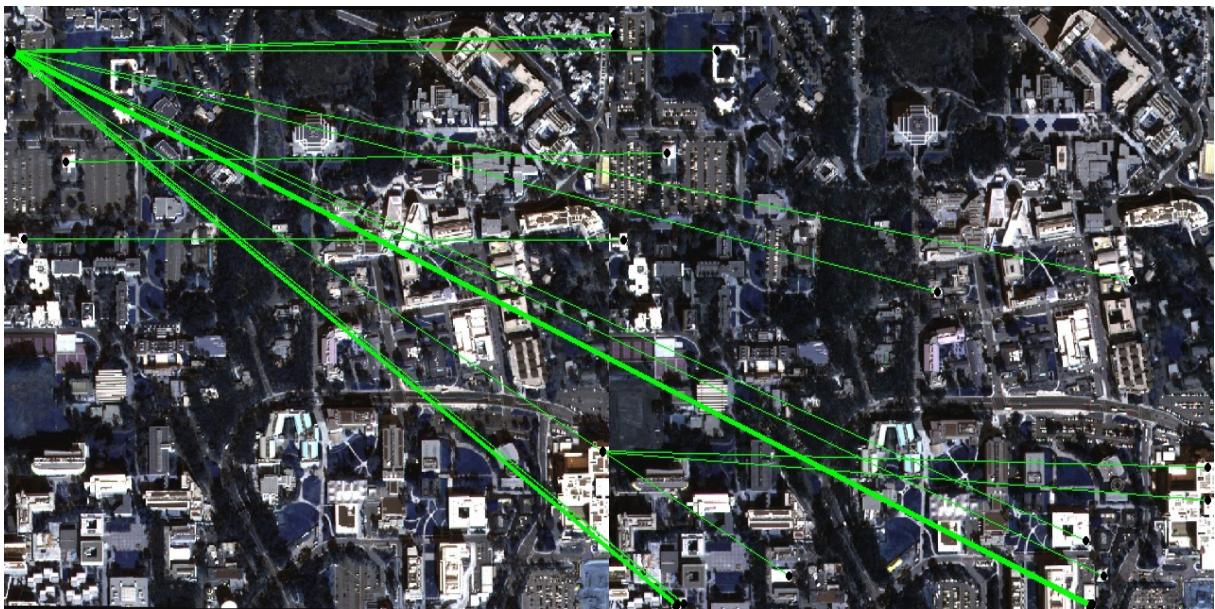


Figure 30: SSD correspondence at  $\sigma = 1.2$

Figure 31: SSD correspondence at  $\sigma = 1.8$ Figure 32: SSD correspondence at  $\sigma = 2.4$

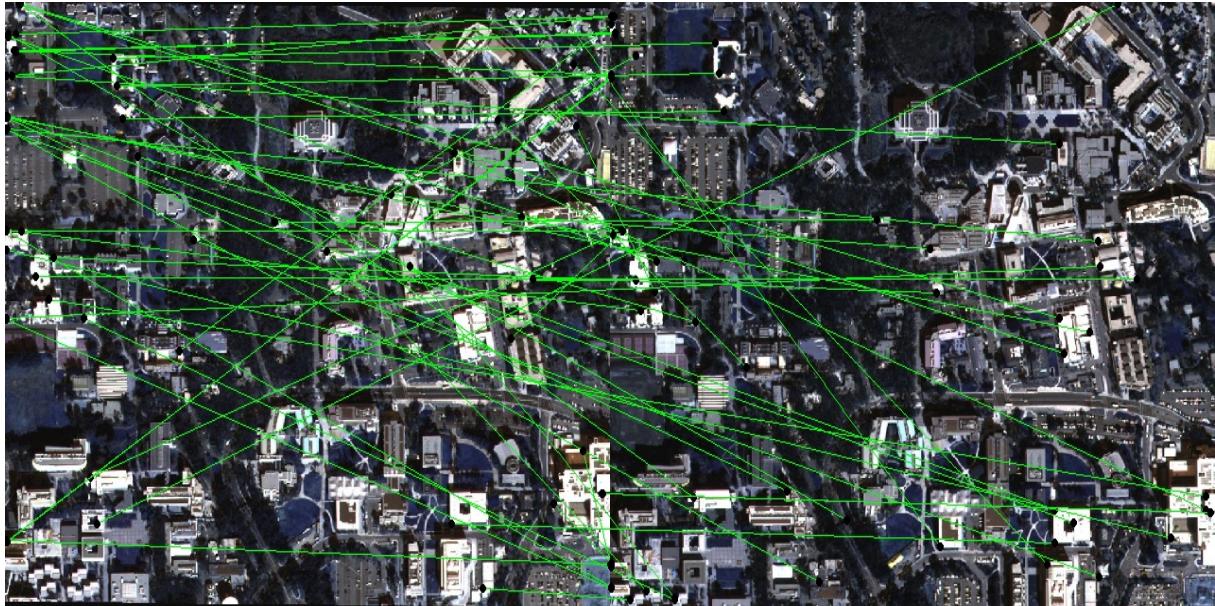


Figure 33: NCC correspondence at  $\sigma = 0.7$

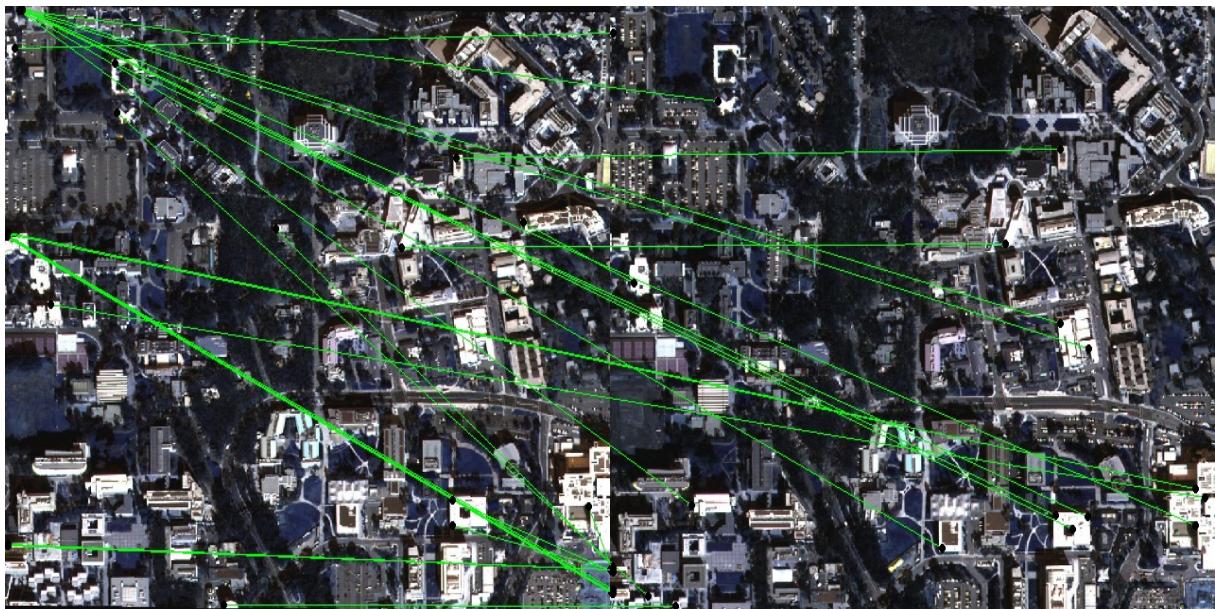


Figure 34: NCC correspondence at  $\sigma = 1.2$

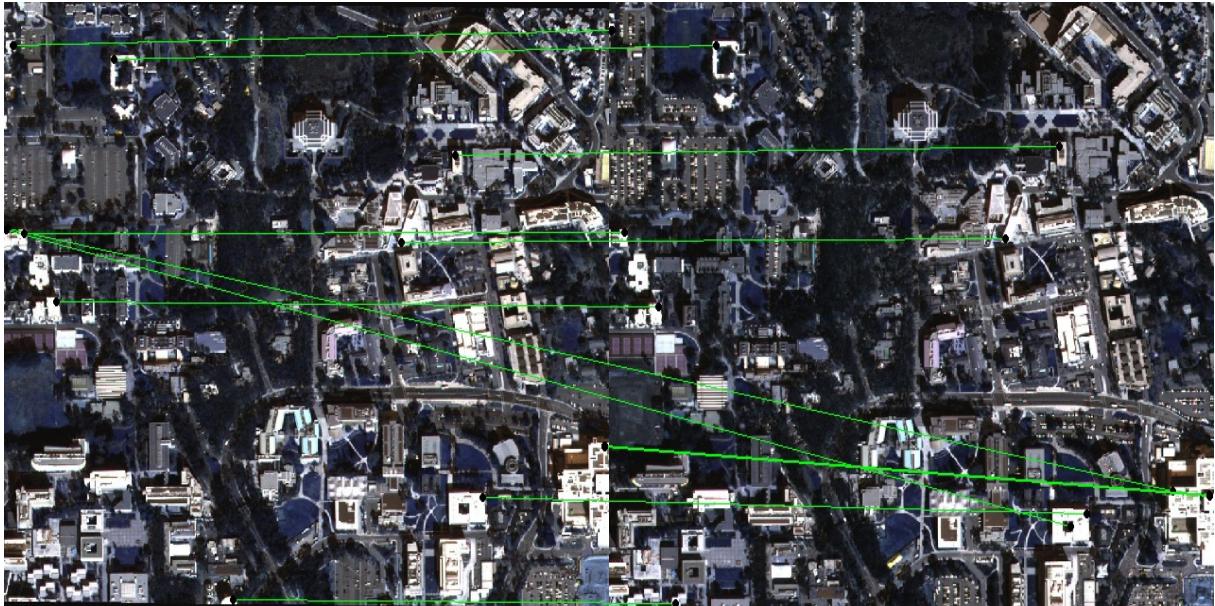


Figure 35: NCC correspondence at  $\sigma = 1.8$



Figure 36: NCC correspondence at  $\sigma = 2.4$



Figure 37: Sift corner detection

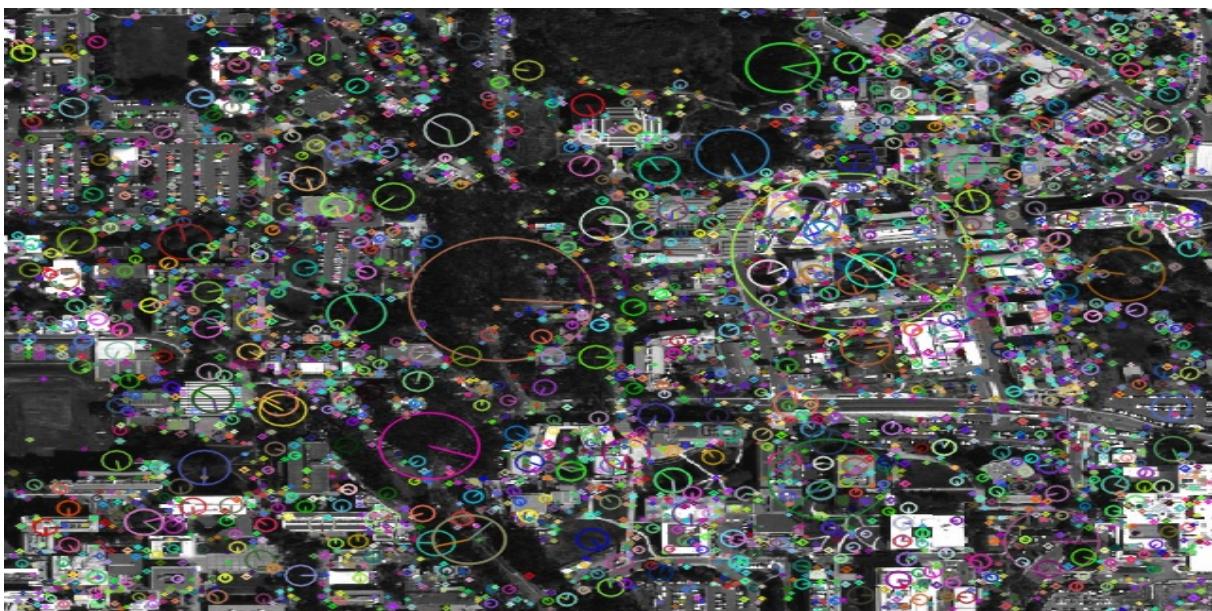


Figure 38: Sift corner detection

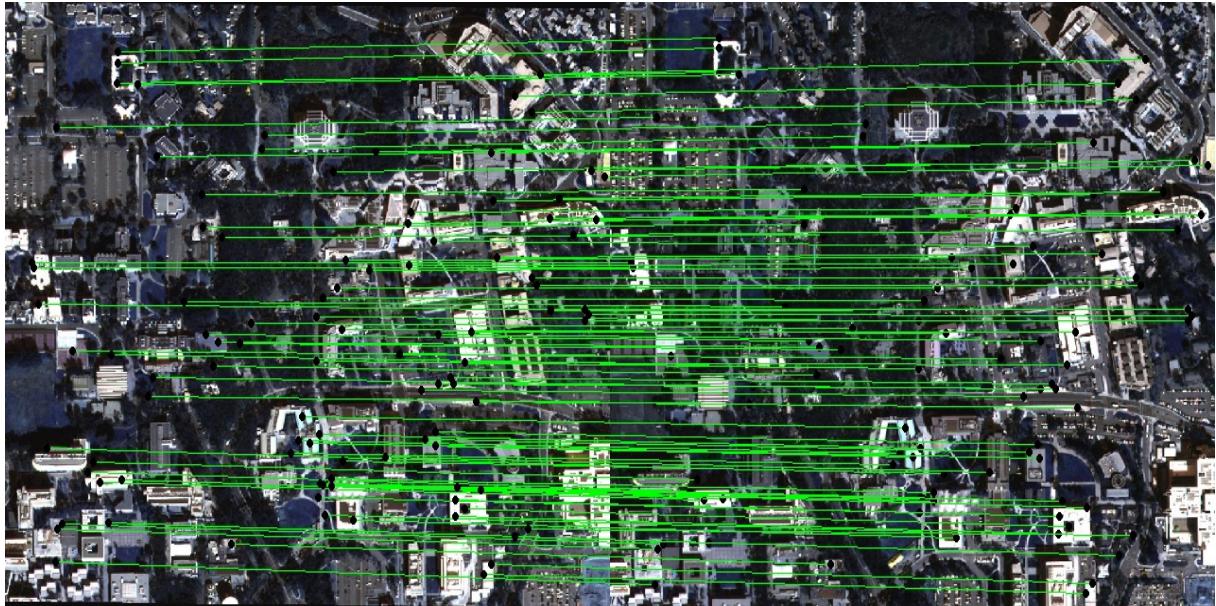


Figure 39: Euclidian matching for SIFT

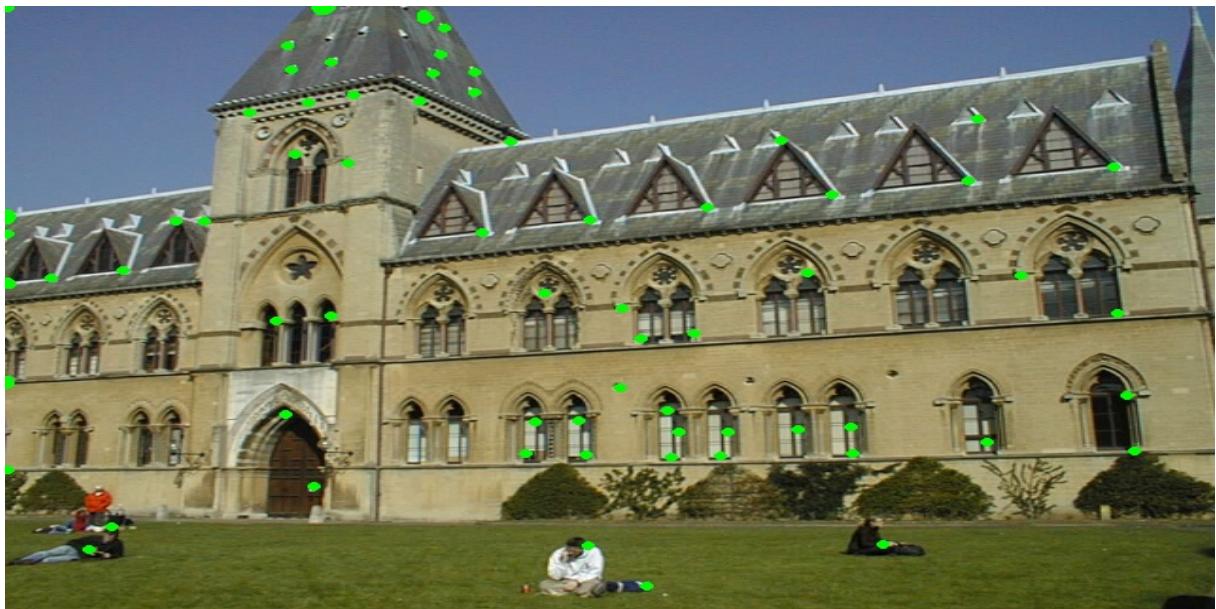


Figure 40: Harris corner detection with sigma = 0.7

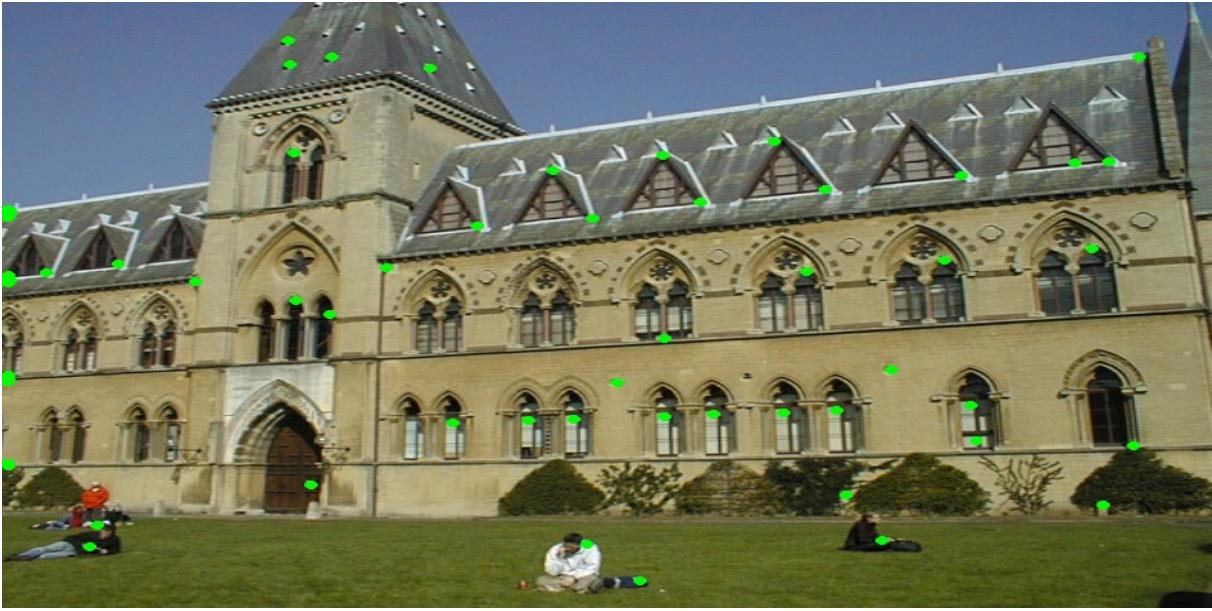


Figure 41: Harris corner detection with  $\sigma = 1.2$

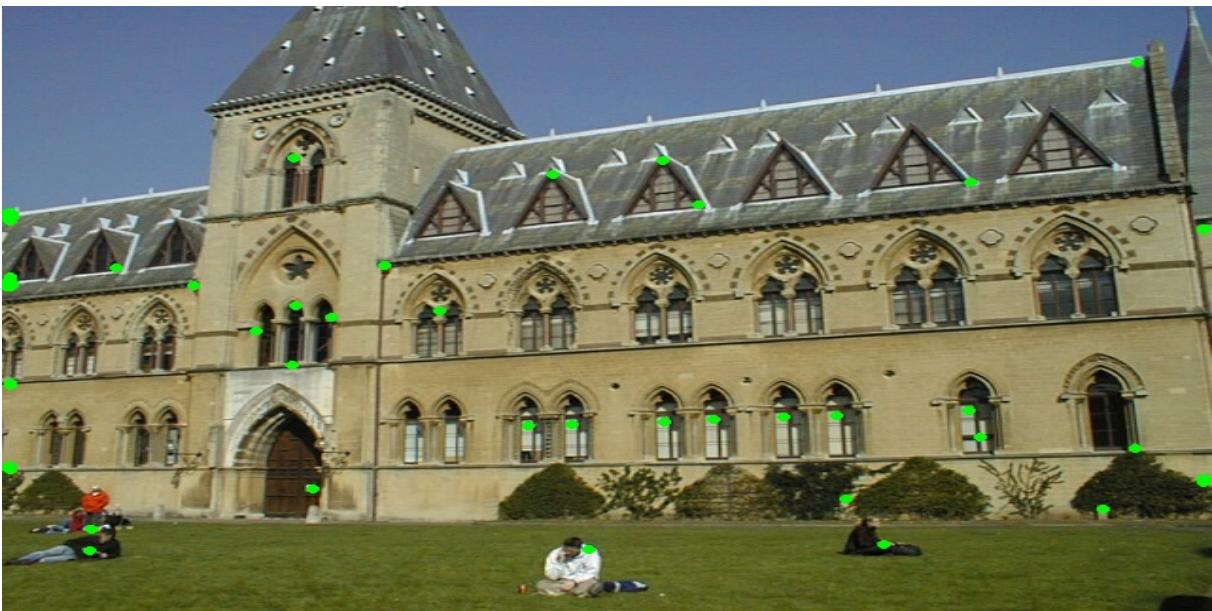


Figure 42: Harris corner detection with  $\sigma = 1.8$

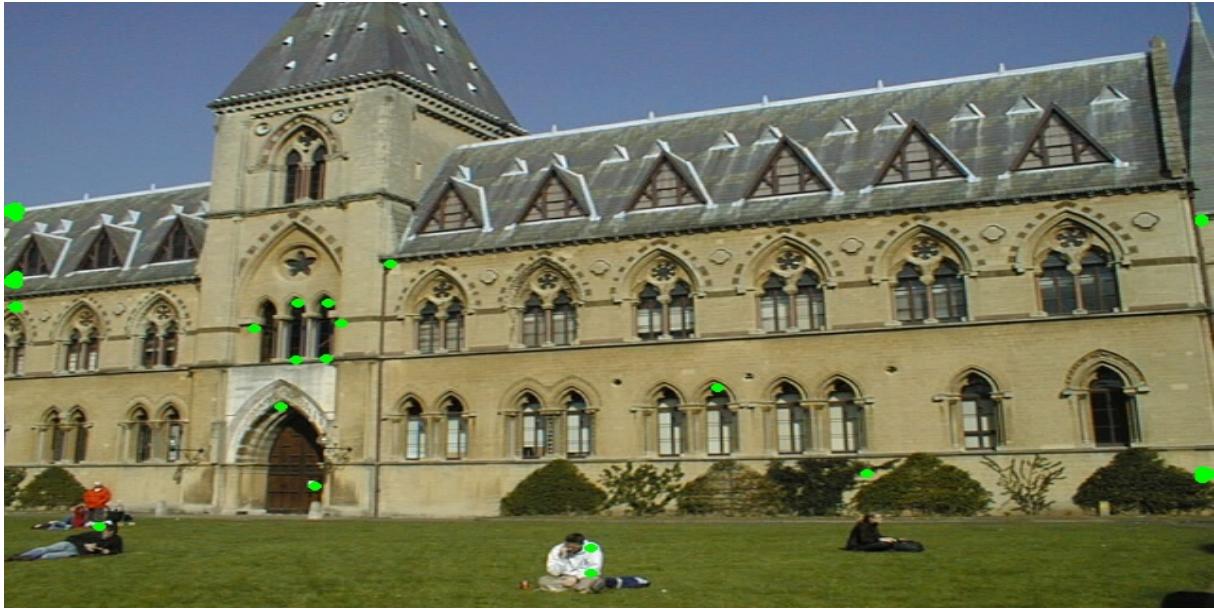


Figure 43: Harris corner detection with  $\sigma = 2.4$

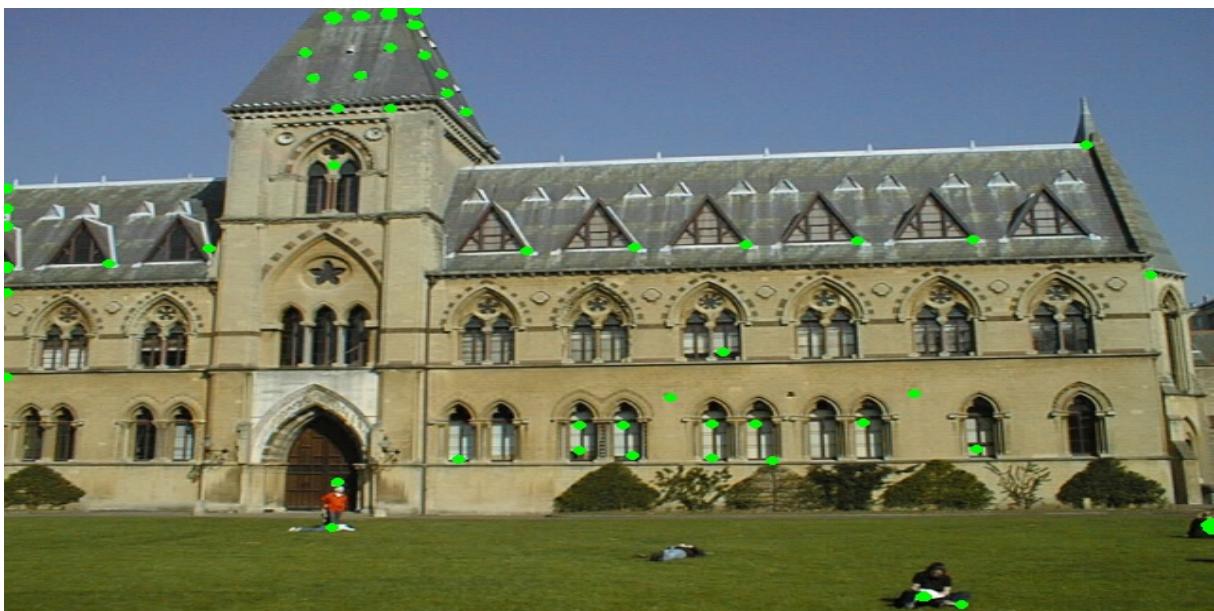


Figure 44: Harris corner detection with  $\sigma = 0.7$

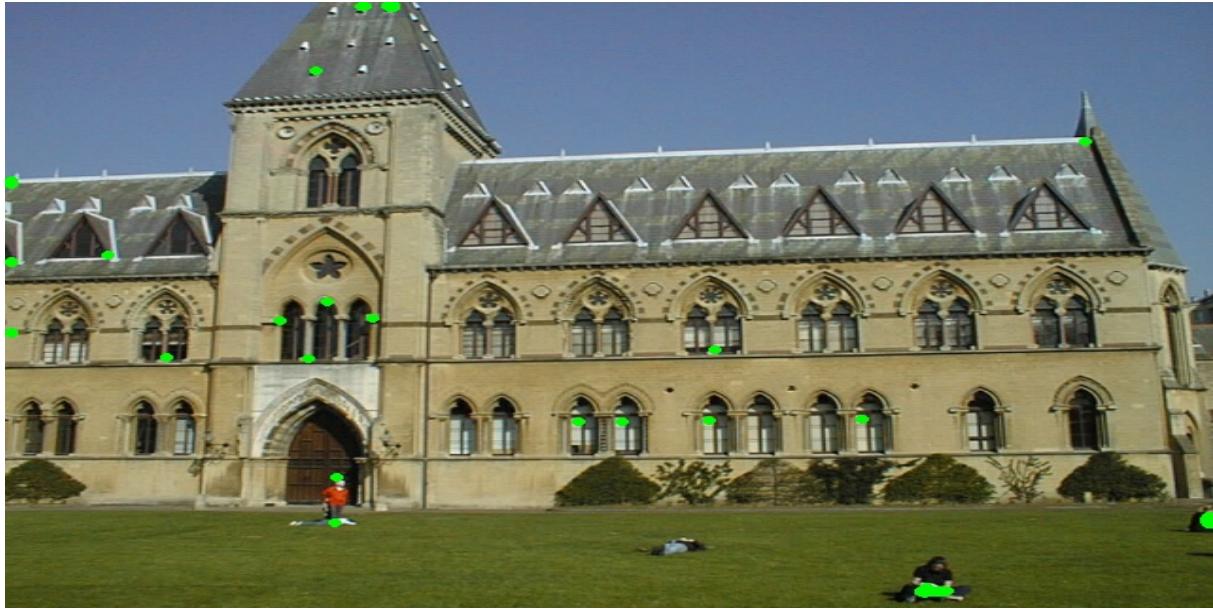


Figure 45: Harris corner detection with  $\sigma = 1.2$

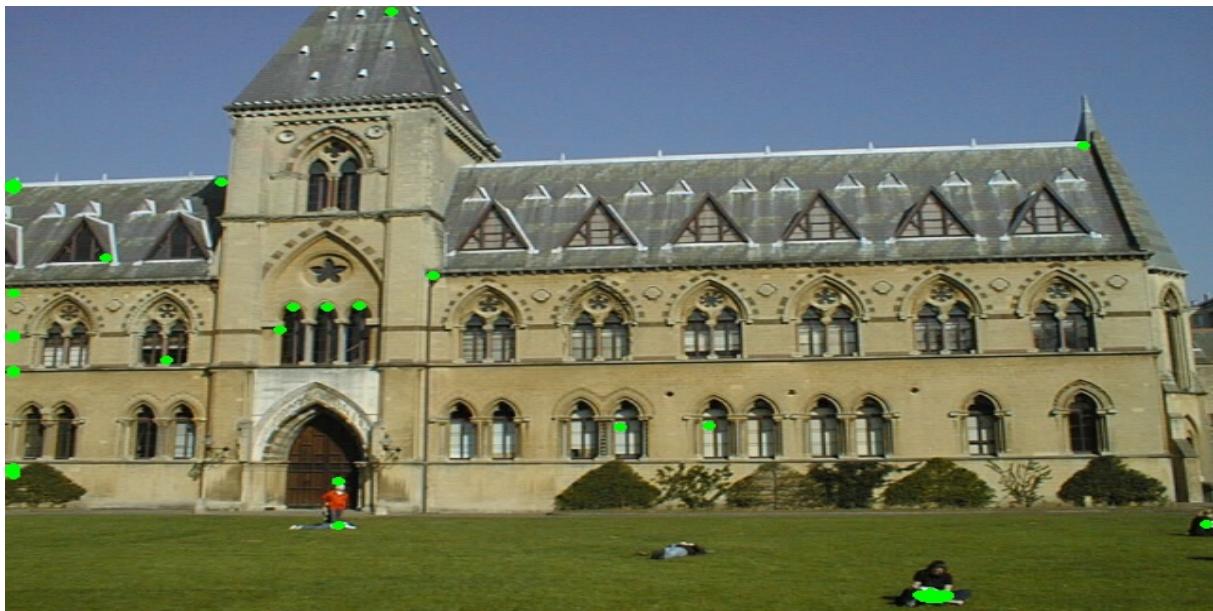


Figure 46: Harris corner detection with  $\sigma = 1.8$

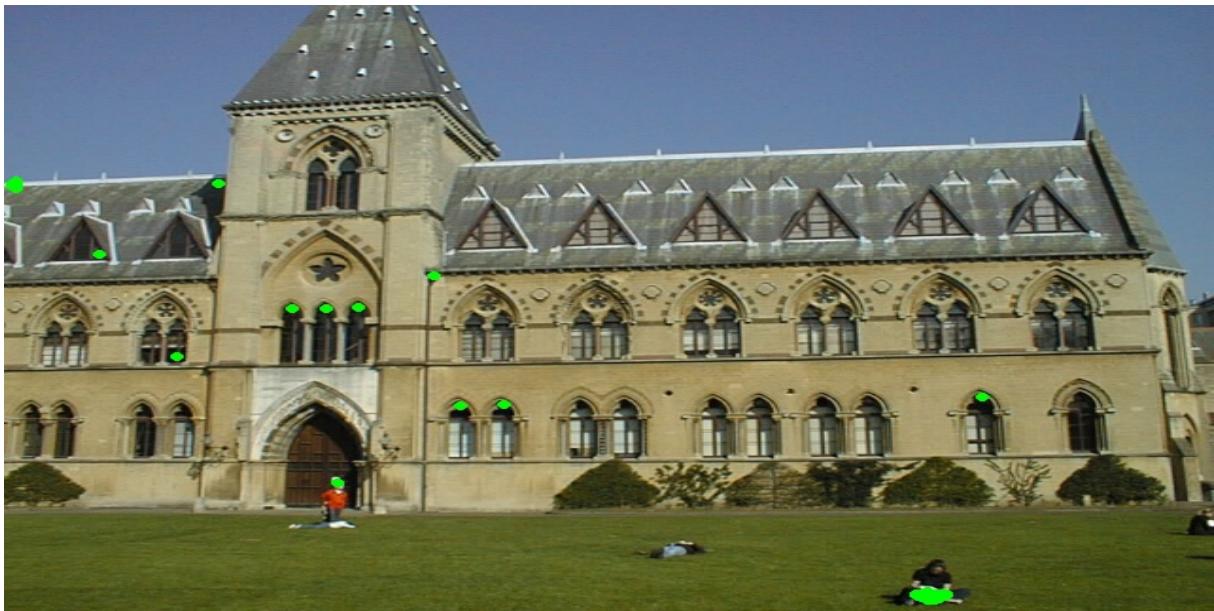


Figure 47: Harris corner detection with  $\sigma = 2.4$

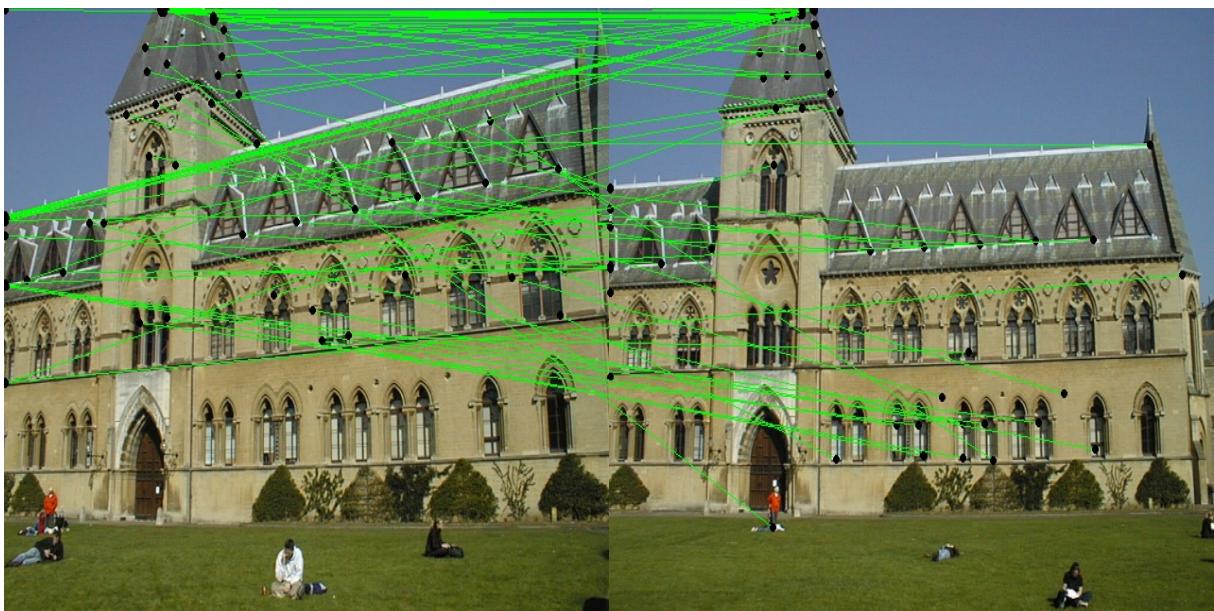


Figure 48: SSD correspondence at  $\sigma = 0.7$

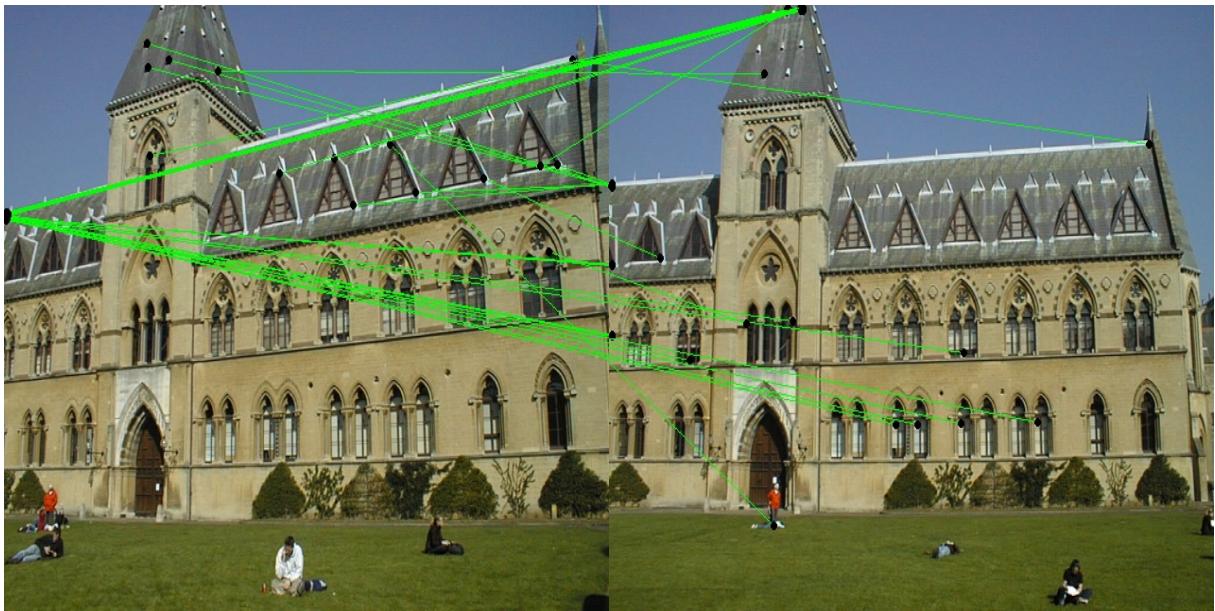


Figure 49: SSD correspondence at  $\sigma = 1.2$

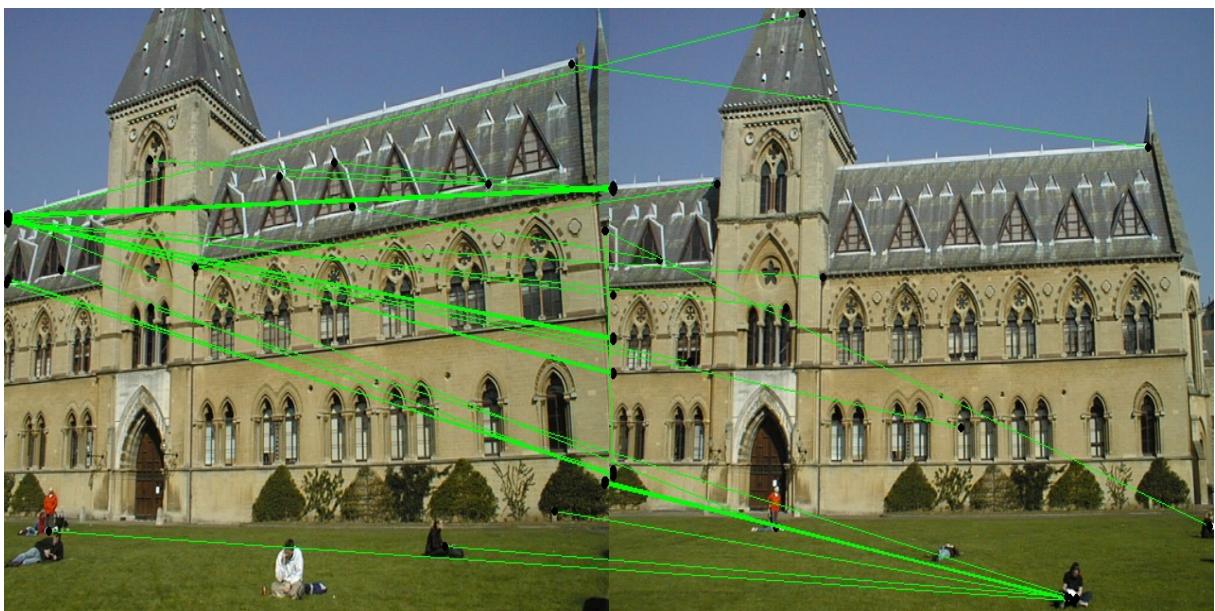


Figure 50: SSD correspondence at  $\sigma = 1.8$

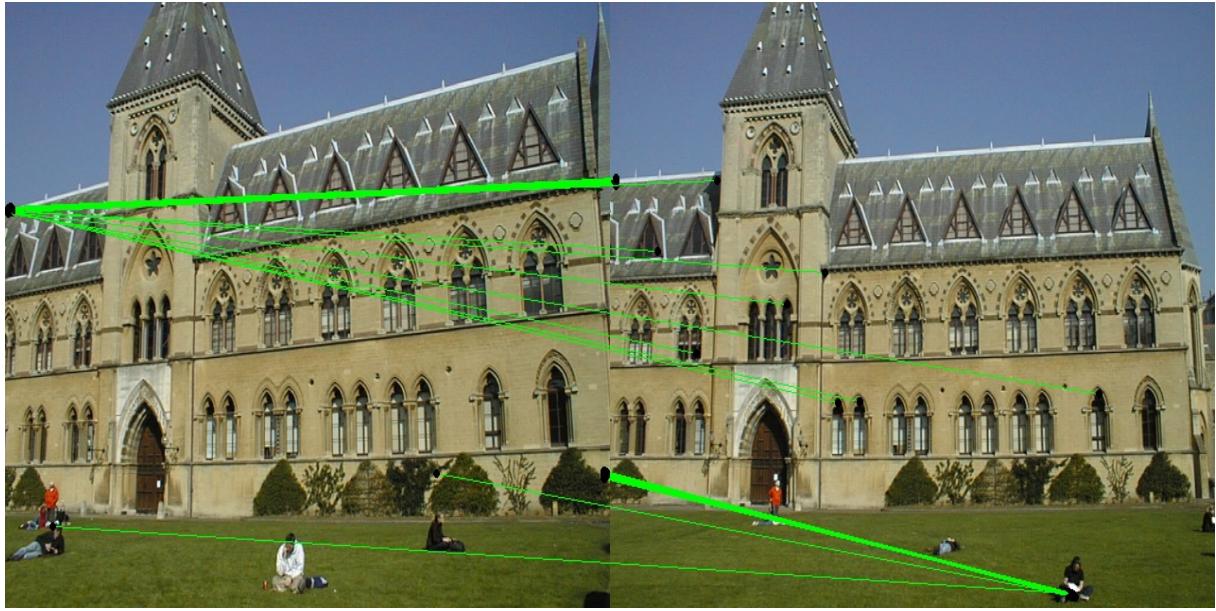


Figure 51: SSD correspondence at  $\sigma = 2.4$

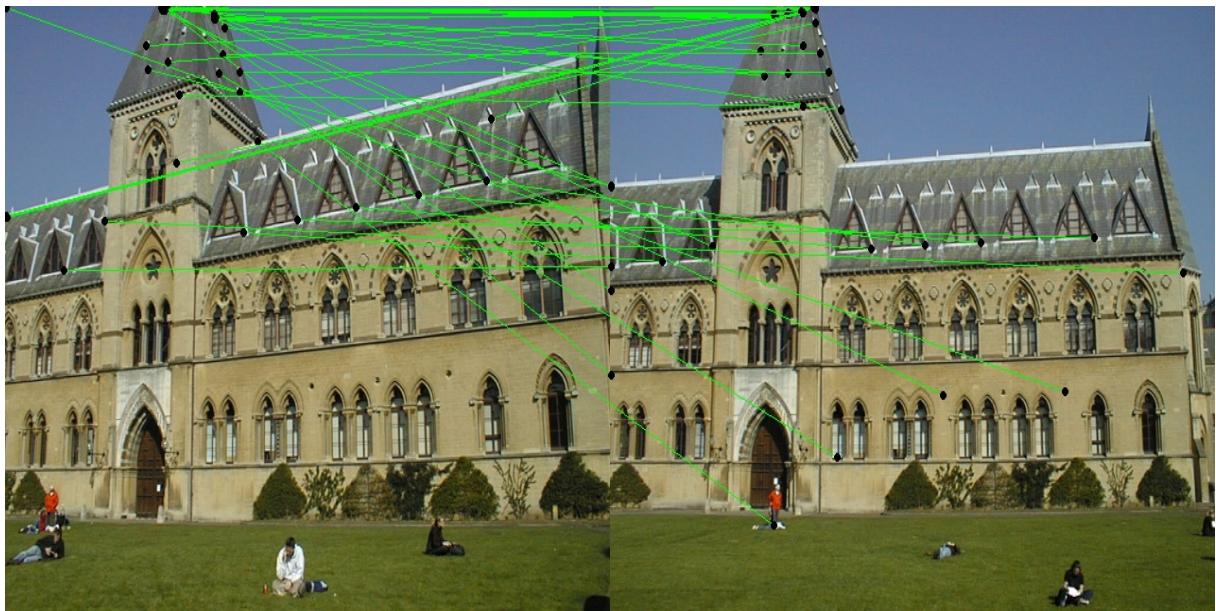


Figure 52: NCC correspondence at  $\sigma = 0.7$

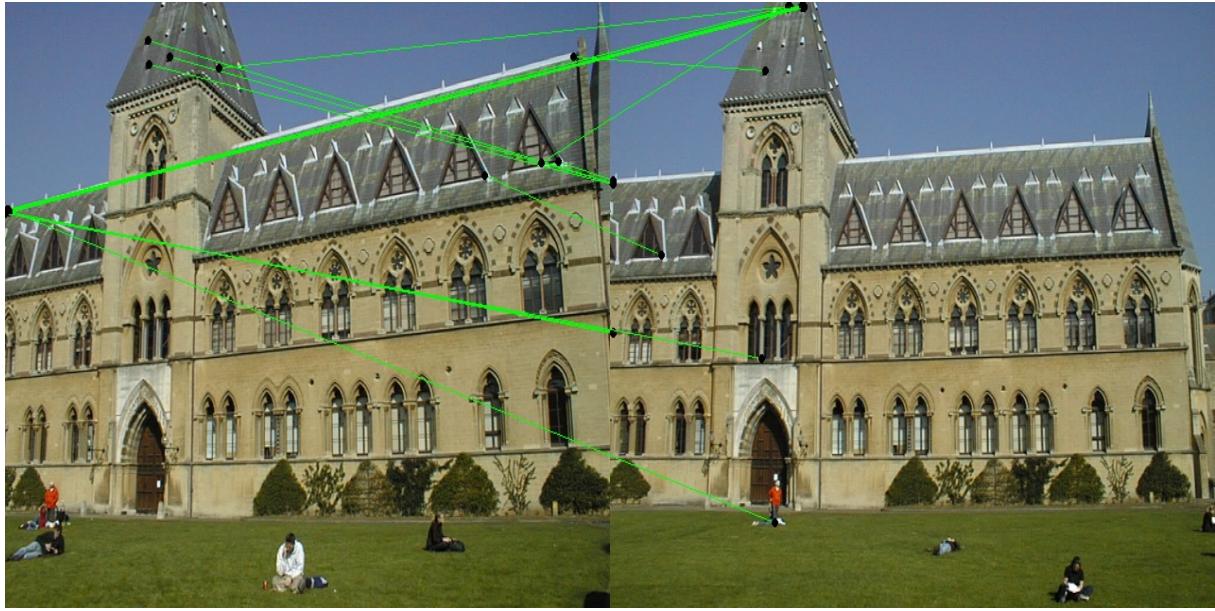


Figure 53: NCC correspondence at  $\sigma = 1.2$

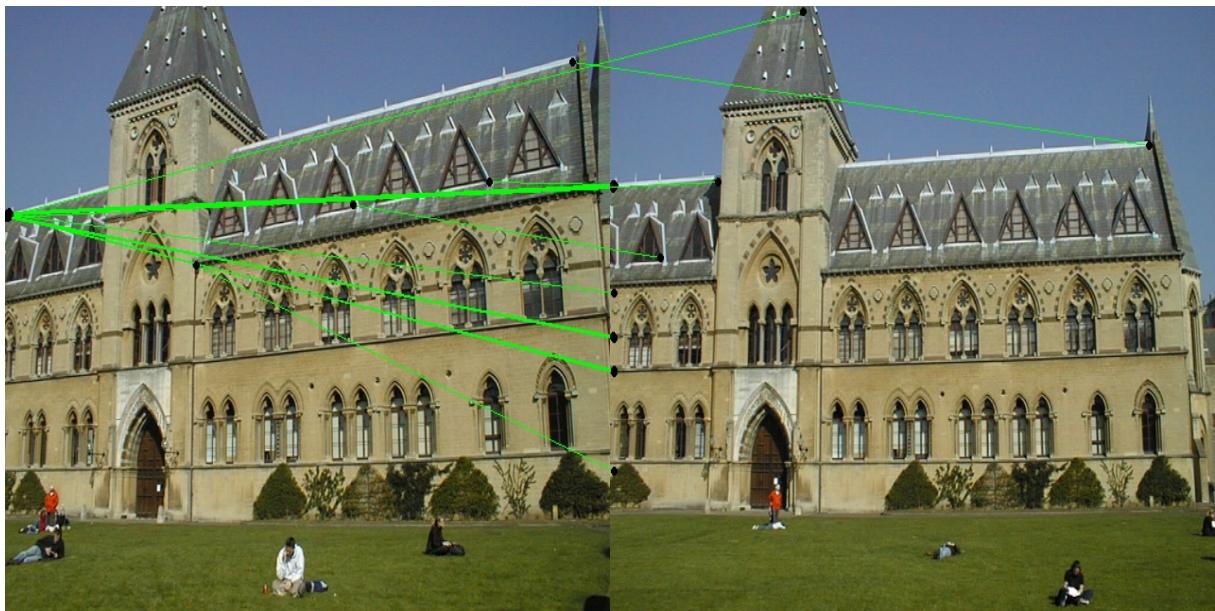


Figure 54: NCC correspondence at  $\sigma = 1.8$

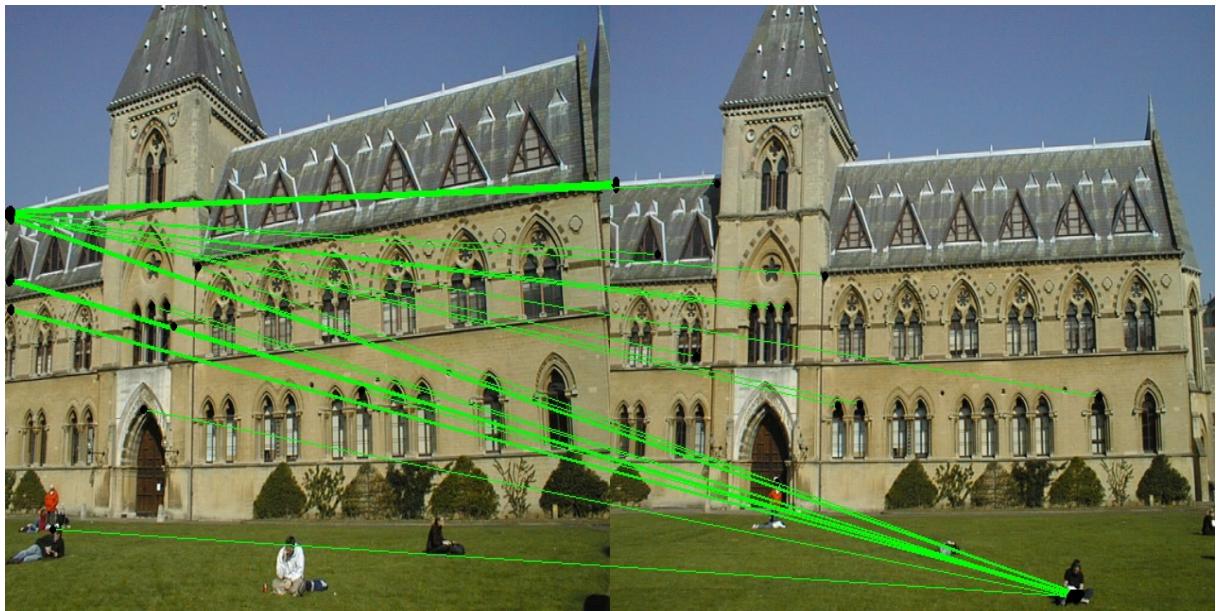


Figure 55: NCC correspondence at  $\sigma = 2.4$

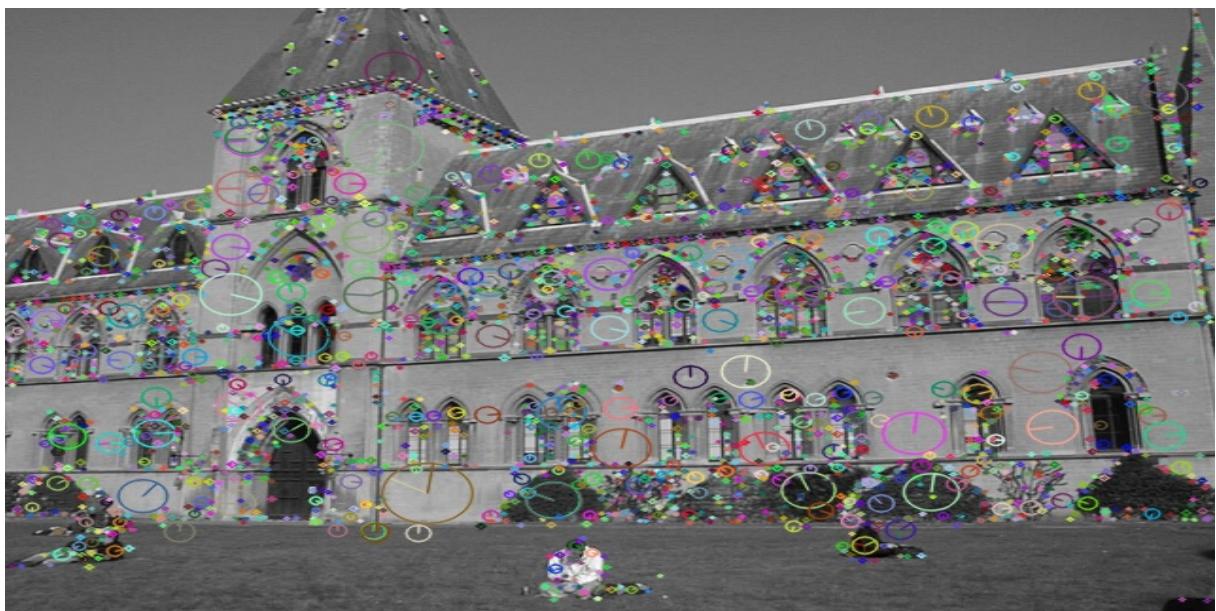


Figure 56: Sift corner detection



Figure 57: Sift corner detection

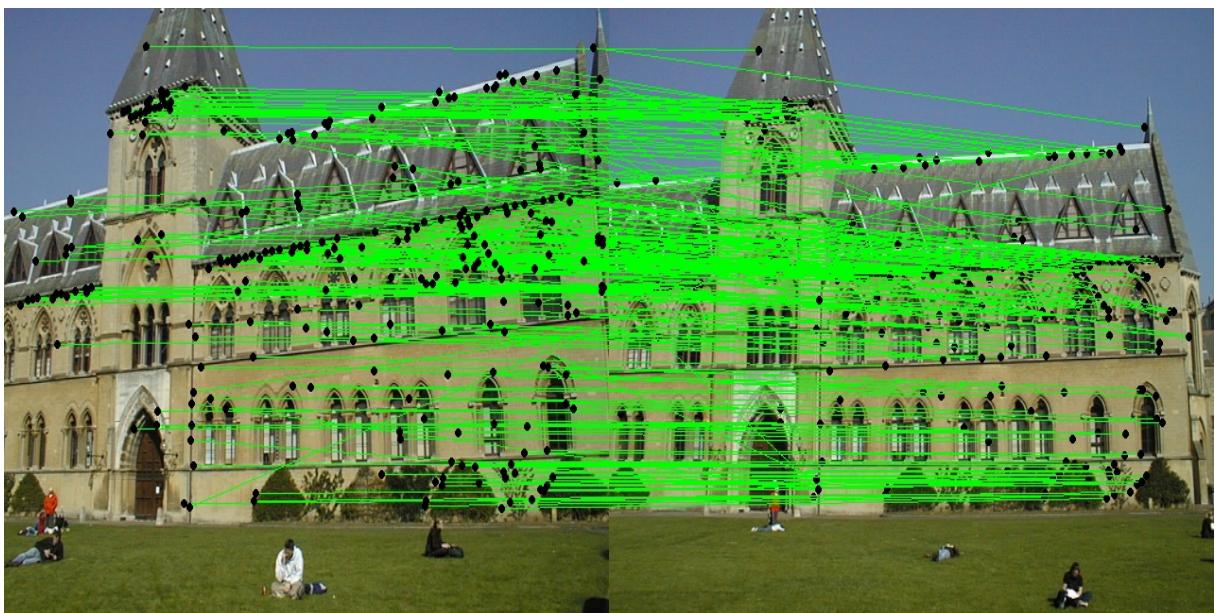


Figure 58: Euclidian matching for SIFT



Figure 59: Harris corner detection with  $\sigma = 0.7$



Figure 60: Harris corner detection with  $\sigma = 1.2$



Figure 61: Harris corner detection with  $\sigma = 1.8$



Figure 62: Harris corner detection with  $\sigma = 2.4$



Figure 63: Harris corner detection with  $\sigma = 0.7$



Figure 64: Harris corner detection with  $\sigma = 1.2$



Figure 65: Harris corner detection with  $\sigma = 1.8$



Figure 66: Harris corner detection with  $\sigma = 2.4$

Figure 67: SSD correspondence at  $\sigma = 0.7$ Figure 68: SSD correspondence at  $\sigma = 1.2$



Figure 69: SSD correspondence at  $\sigma = 1.8$



Figure 70: SSD correspondence at  $\sigma = 2.4$

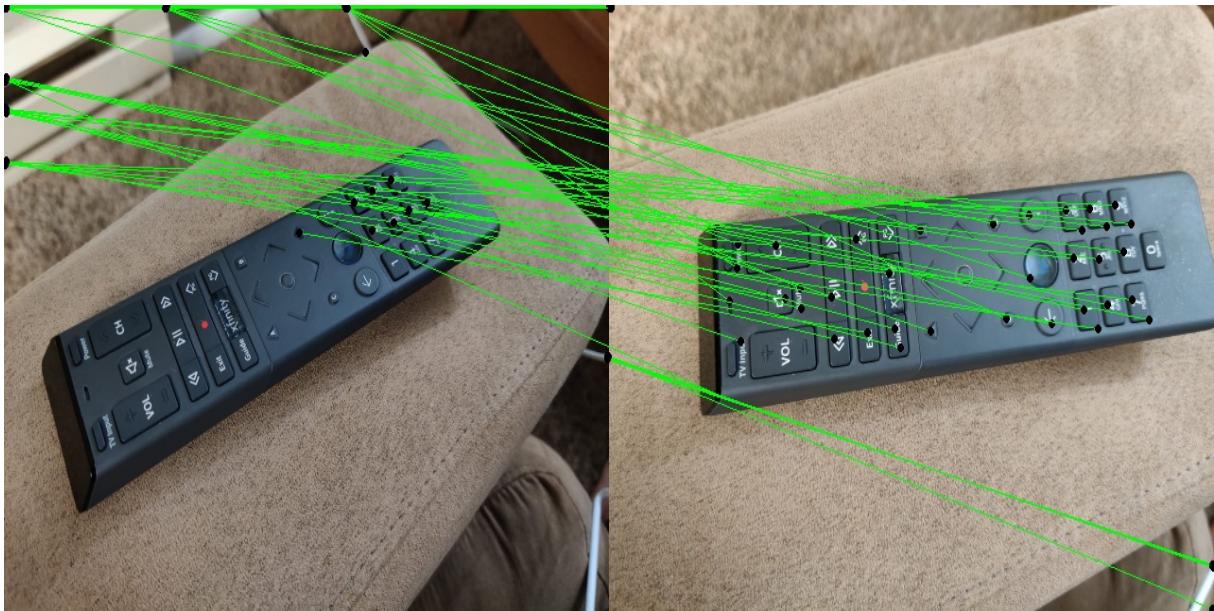
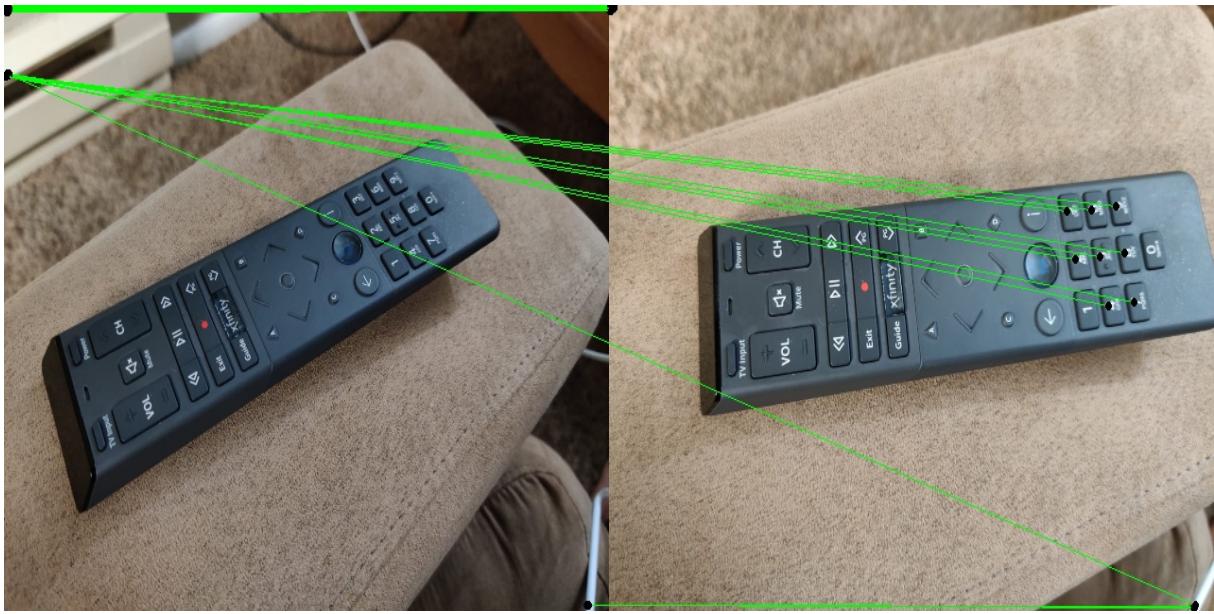


Figure 71: NCC correspondence at  $\sigma = 0.7$



Figure 72: NCC correspondence at  $\sigma = 1.2$

Figure 73: NCC correspondence at  $\sigma = 1.8$ Figure 74: NCC correspondence at  $\sigma = 2.4$

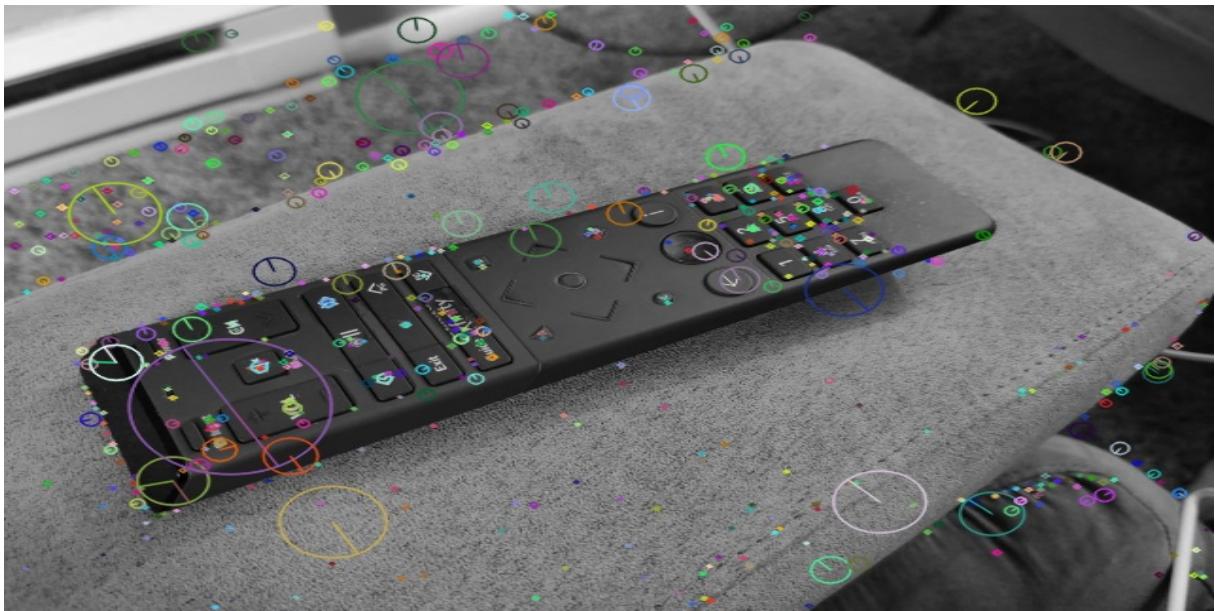


Figure 75: Sift corner detection

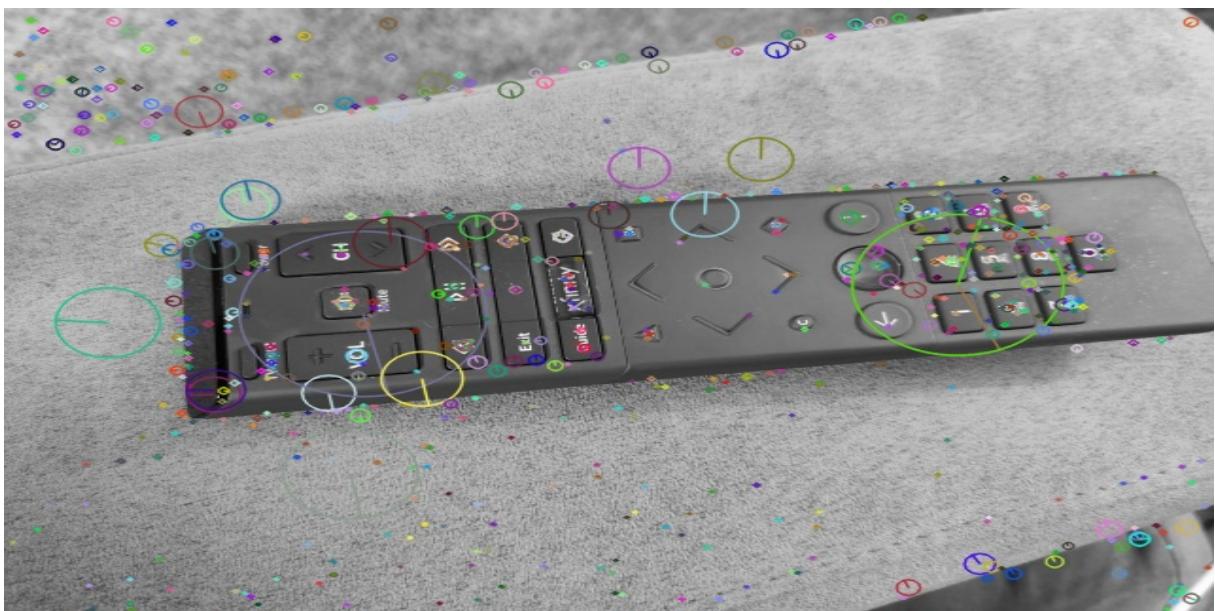


Figure 76: Sift corner detection

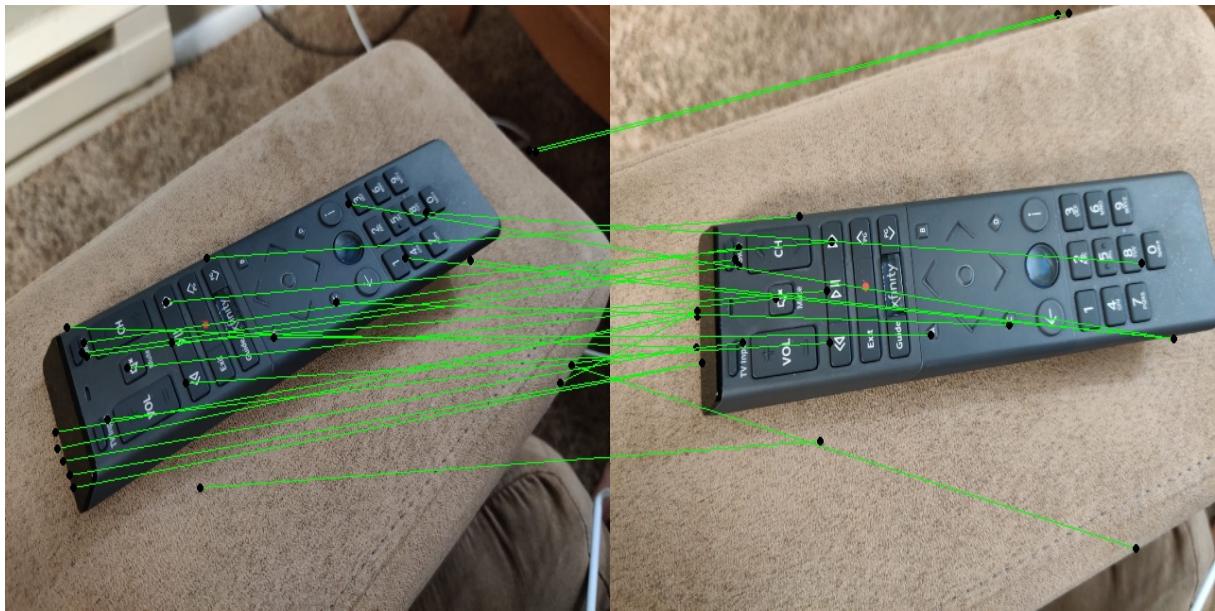


Figure 77: Euclidian matching for SIFT



Figure 78: Harris corner detection with sigma = 0.7



Figure 79: Harris corner detection with  $\sigma = 1.2$



Figure 80: Harris corner detection with  $\sigma = 1.8$



Figure 81: Harris corner detection with  $\sigma = 2.4$

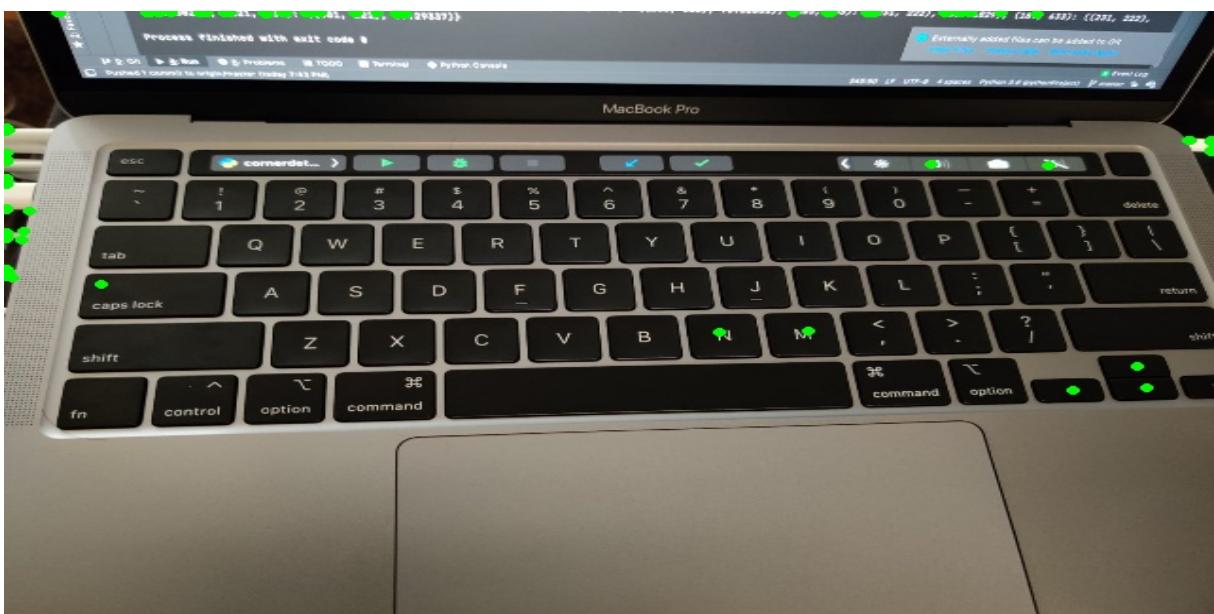


Figure 82: Harris corner detection with  $\sigma = 0.7$

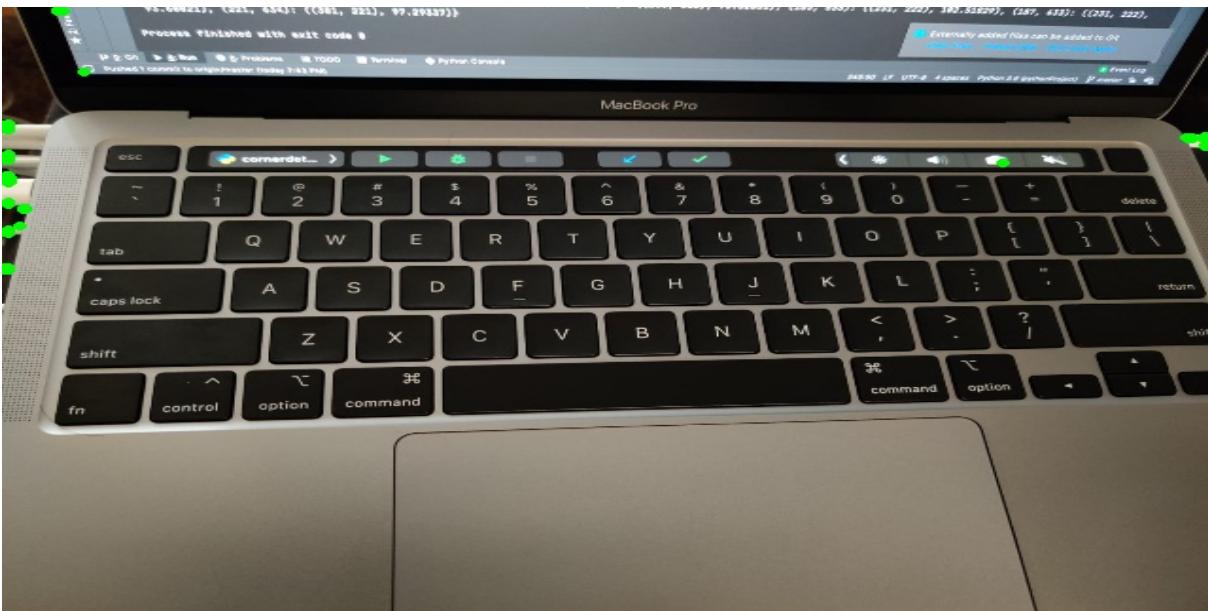


Figure 83: Harris corner detection with  $\sigma = 1.2$

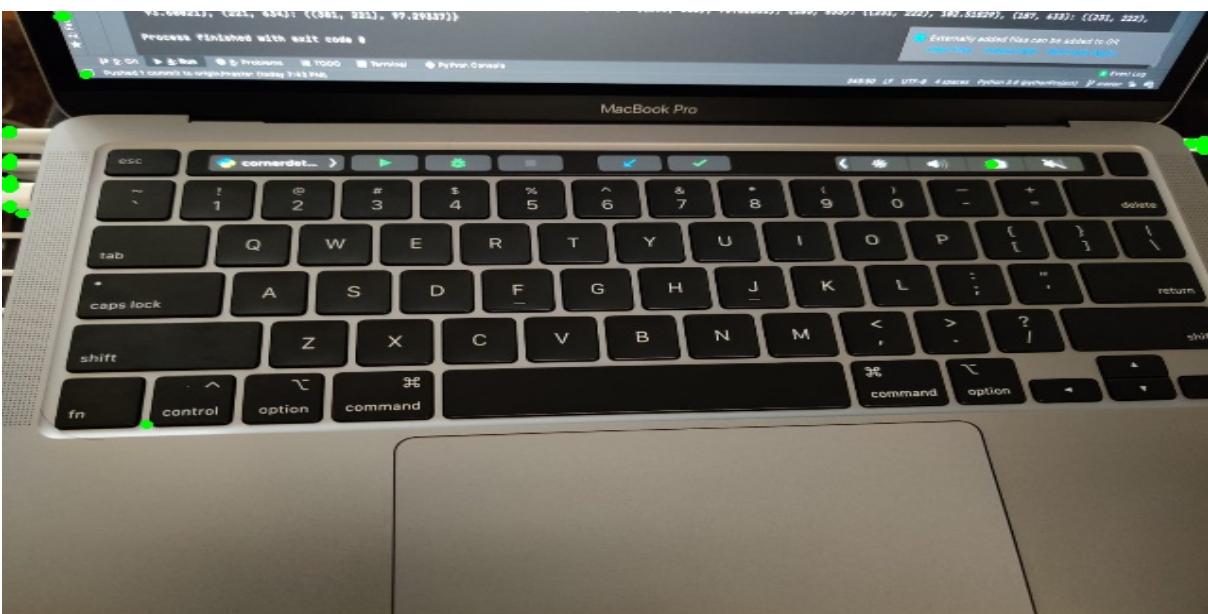


Figure 84: Harris corner detection with  $\sigma = 1.8$

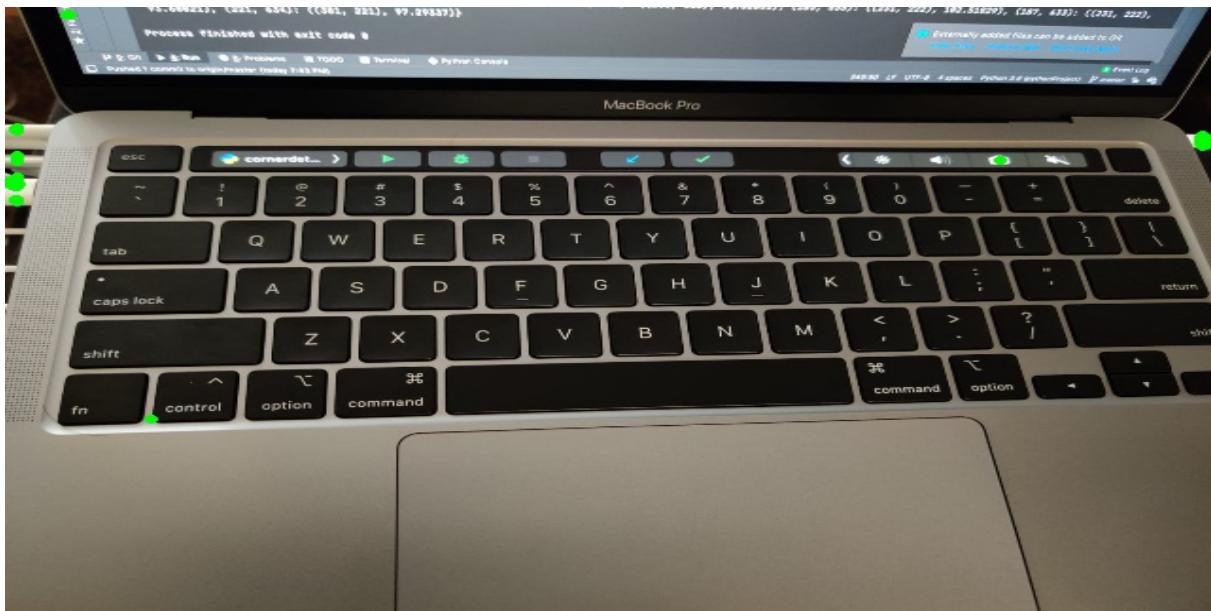


Figure 85: Harris corner detection with  $\sigma = 2.4$

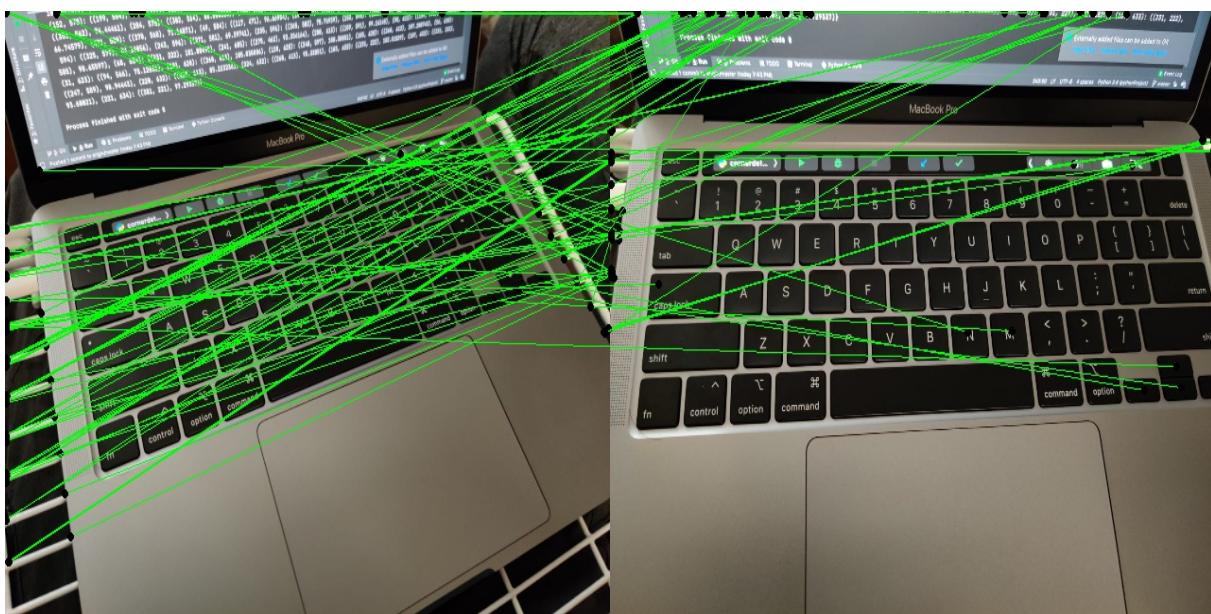
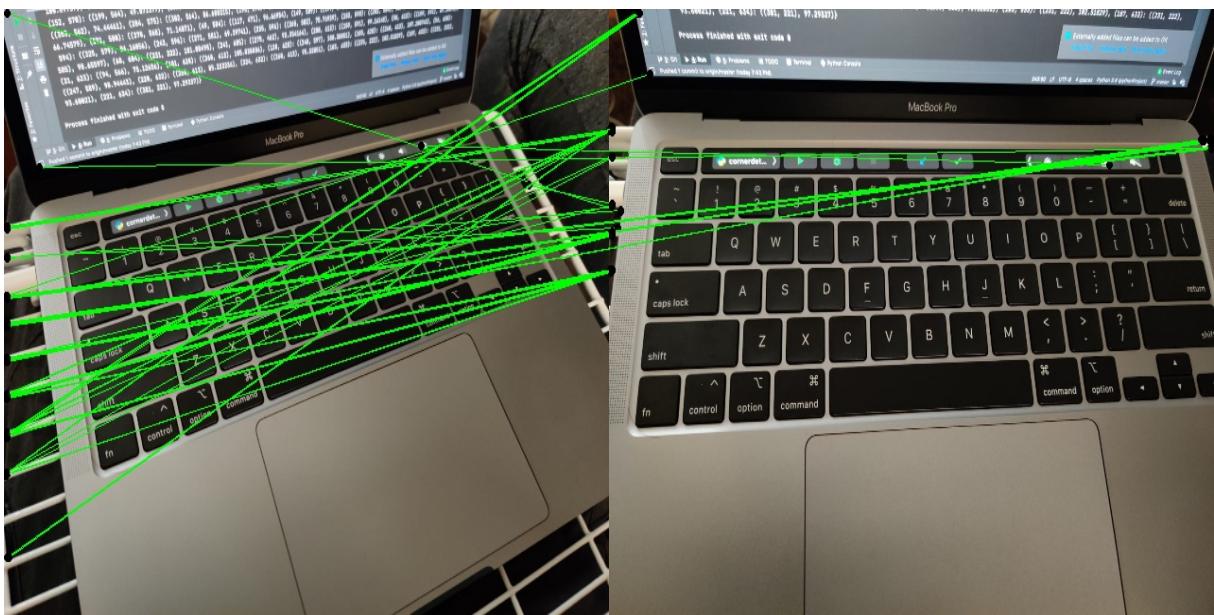
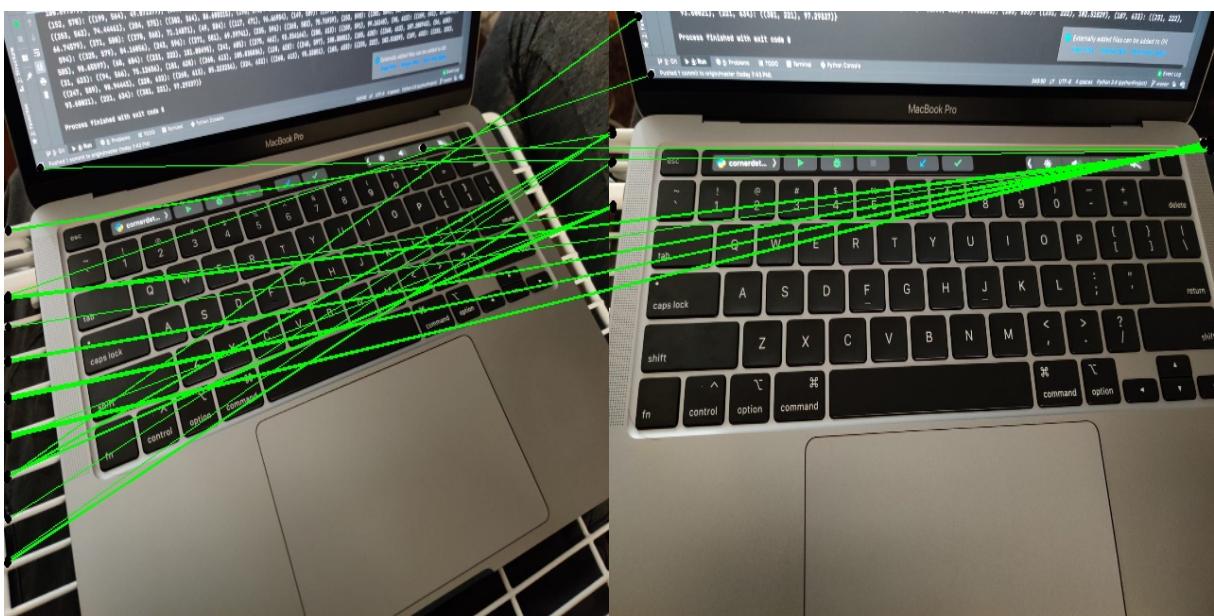
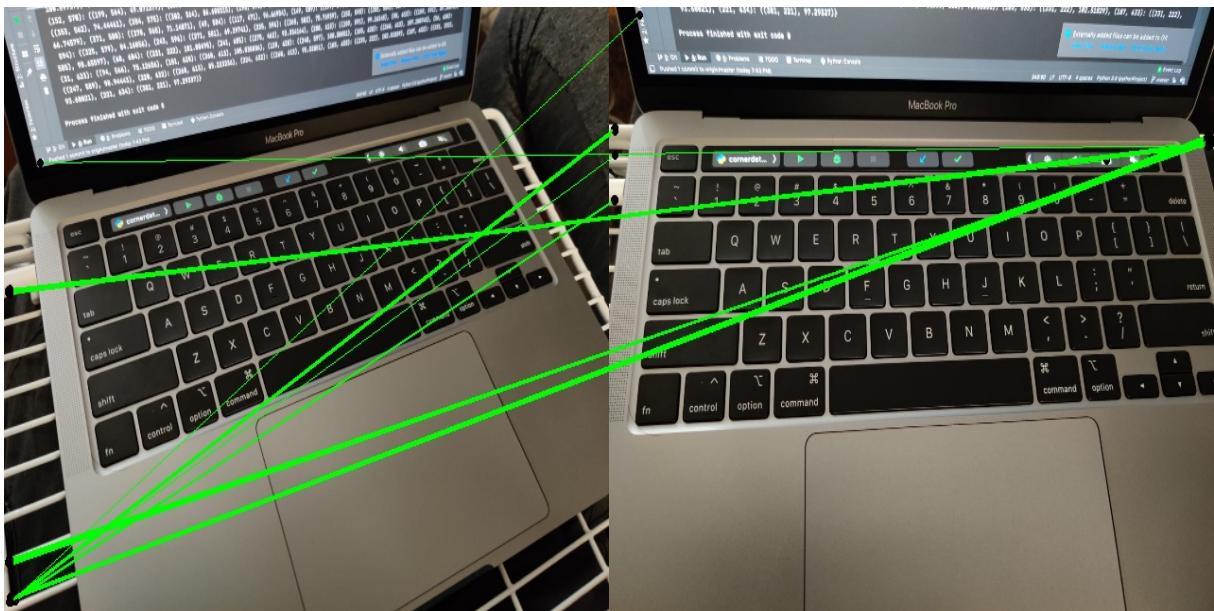
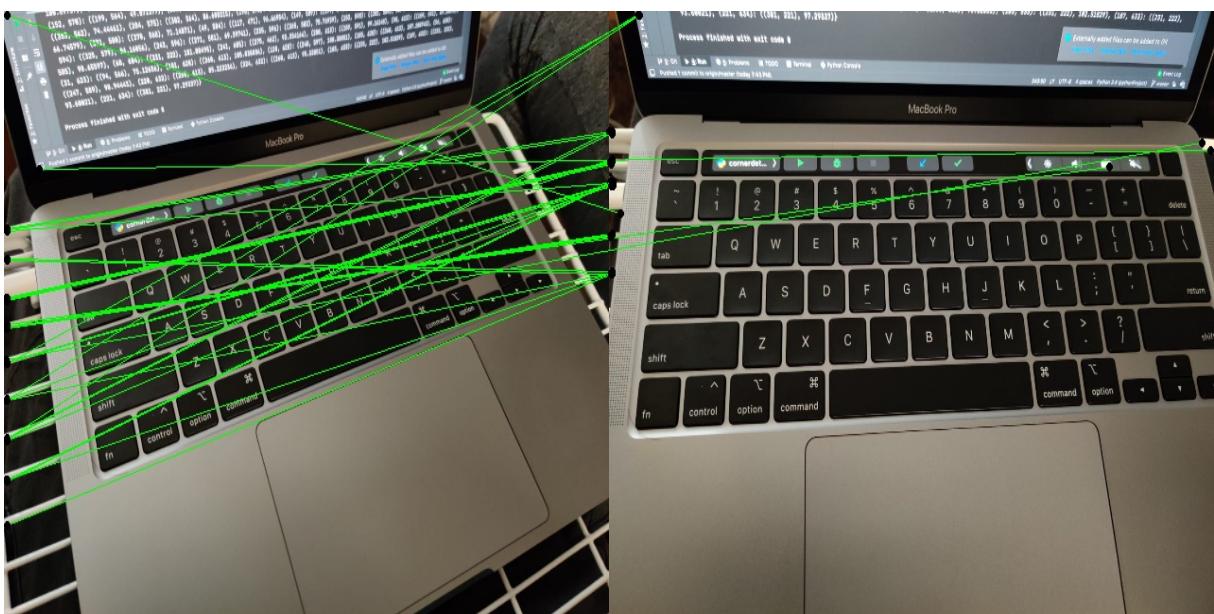


Figure 86: SSD correspondence at  $\sigma = 0.7$

Figure 87: SSD correspondence at  $\sigma = 1.2$ Figure 88: SSD correspondence at  $\sigma = 1.8$

Figure 89: SSD correspondence at  $\sigma = 2.4$ Figure 90: NCC correspondence at  $\sigma = 1.2$

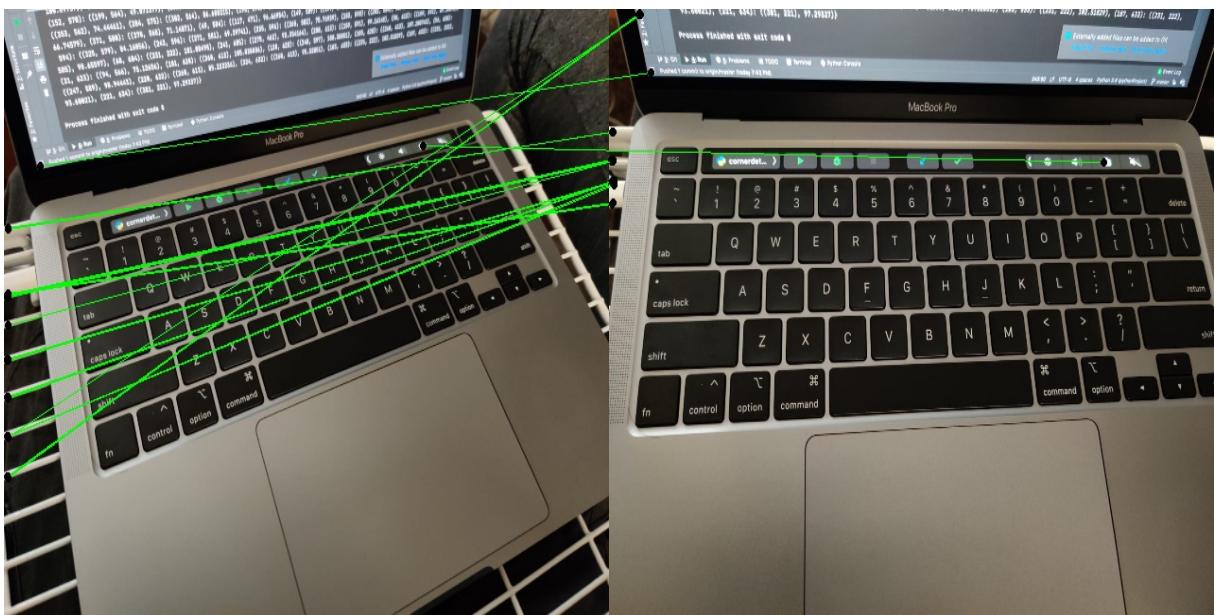
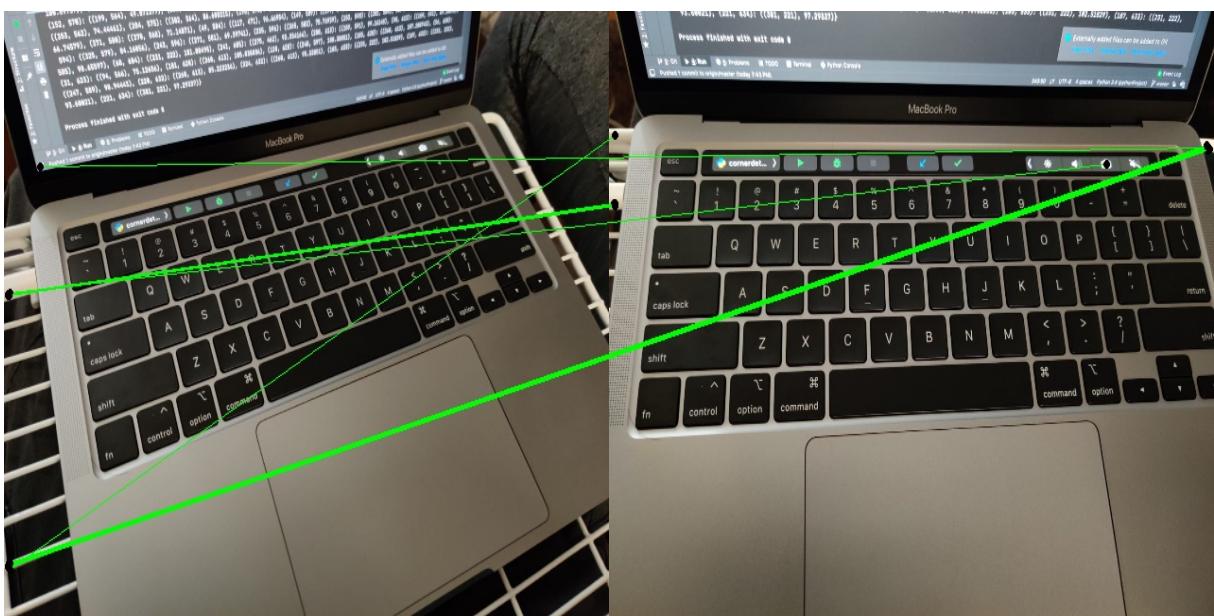
Figure 91: NCC correspondence at  $\sigma = 1.8$ Figure 92: NCC correspondence at  $\sigma = 2.4$



Figure 93: Sift corner detection



Figure 94: Sift corner detection

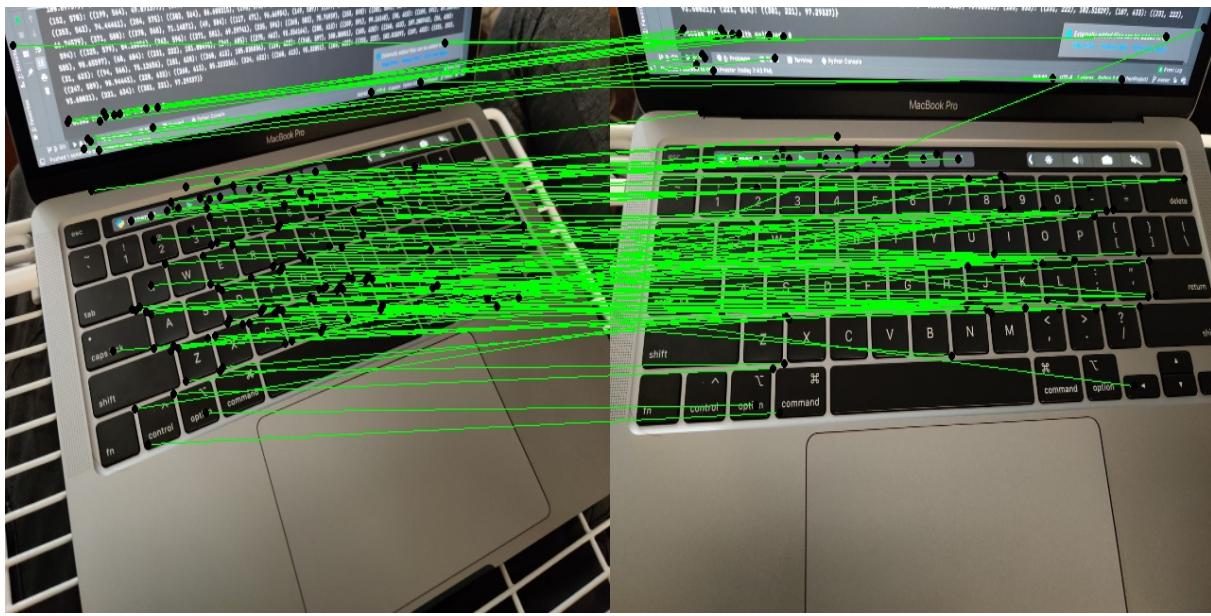


Figure 95: Euclidian matching for SIFT

## OBSERVATIONS ON THE RESULTS

- We can observe that the number of corners detected decreases in number and also accuracy as we increase the sigma value. This is because of the smoothing effect. It increases as sigma increases.
- In our results, there is no major difference between SSD and NCC feature matching. But, we notice that NCC is bit better in some of the cases as it matches. If we were to pick between the two, based on our results, we can say that NCC is better.
- We can see that the Harris detector performs better on Image 3 compared to the other images. Image 3 has very rigid and bold features. The features are well lit compared to the other two images.
- SIFT detector results are obviously much better than the custom built Harris detector.
- For images with a lot of similar features like the one seen in Image pair 2, I would select a sigma value of 1.2-1.8. This produced better results than a sigma value of 0.7 or lower.
- For images with a very good and rigid scene, with a lot of unique features like the one we see in Image pair 3, a sigma value of 0.7 produced the best results. Higher sigma values produced less effective results for this pair of images.

## SOURCE CODE

```

1  """
2 Computer Vision - Purdue University - Homework 4
3
4 Author : Arjun Kramadhati Gopi, MS-Computer & Information
      Technology, Purdue University .
5 Date: September 28, 2020

```

```
6
7
8 [TO RUN CODE]: python3 cornerdetector.py
9 Output:
10   [jpg]: [Transformed images]
11 """
12
13 import cv2 as cv
14 import math
15 import numpy as np
16 import time
17 from scipy import signal as sg
18 import tqdm
19 import copy
20 import threading
21
22
23 class FeatureOperator:
24
25     def __init__(self, image_addresses, scale, kvalue=0.04):
26         """
27             Initialise the FeatureOperator object. This class can
28                 detect corner in an image either by the custom
29                 built Harris detector or the OpenCV SIFT corner detector.
30                 The class can also detect correspondence in
31                 a given pair of similar pictures either by SSD or NCC or
32                 the euclidian distance method.
33             :param image_addresses: List of images to work with. In
34                 this case it a pair of images.
35             :param scale: Scale value used to detecting the corners.
36             :param kvalue: K value is the constant used in the
37                 equation to calculate the Harris response.
38         """
39
40         self.image_addresses = image_addresses
41         self.scale = scale
42         self.originalImages = []
43         self.grayscaleImages = []
44         self.imagesizes = []
45         self.filters = {}
46         self.cornerpointdict = {}
47         self.slidingwindowdict = {}
48         self.correspondence = {}
49         self.kvalue = kvalue
50         for i in range(len(self.image_addresses)):
51             self.originalImages.append(cv.resize(cv.imread(self.
52                 image_addresses[i]),(640,480)))
53             self.grayscaleImages.append(cv.resize(cv.cvtColor(cv.
54                 imread(self.image_addresses[i]), cv.COLOR_BGR2GRAY
55                 ),(640,480)))
56         self.siftobject = cv.SIFT_create()
57
58     def build_haar_filter(self):
59         """
```

```
51     Builds the two Haar filters to obtain dx and dy values by
52         convolving over the images
53     :return: None. Adds the filters to a global dictionary
54         self.filters
55     """
56     mvalue = int(np.ceil(4 * self.scale))
57     mvalue = mvalue + 1 if (mvalue % 2) > 0 else mvalue
58     blankfilter = np.ones((mvalue, mvalue))
59     blankfilter[:, :int(mvalue / 2)] = -1
60     self.filters["HaarFilterX"] = blankfilter
61     blankfilter = np.ones((mvalue, mvalue))
62     blankfilter[int(mvalue / 2):, :] = -1
63     self.filters["HaarFilterY"] = blankfilter
64
64     def filter_corner_points(self, rscore, windowsize, queueImage,
65         , tag):
66         """
67         From the list of the proposed potential corner points, we
68             apply a type of non-maxima suppression
69             to avoid the case of 'overlapping interest points'. That
70                 is, we pick the most promising corner point
71             by picking only the one with the highest R-score or
72                 Harris response in a given window.
73             :param rscore: Harris response as calculated for all the
74                 pixels in the image
75             :param windowsize: This is currently set to a 29x29 pixel
76                 window size. We filter for corner points
77                 within these windows.
78             :param queueImage: Index of the location at which the
79                 image under consideration is stored in the list
80             :param tag: Values to access and store values by key in
81                 the dictionaries
82             :return: None. Adds values to a global dictionary self.
83                 cornerpointdict
84             """
85
86             window = int(windowsize / 2)
87             for column in range(window, self.grayscaleImages[
88                 queueImage].shape[1] - window, 1):
89                 for row in range(window, self.grayscaleImages[
90                     queueImage].shape[0] - window, 1):
91                     panwindow = rscore[row - window:row + window + 1,
92                         column - window : column + window + 1]
93                     #print(panwindow.shape)
94                     if rscore[row, column] == np.amax(panwindow):
95                         pass
96                     else:
97                         rscore[row, column] = 0
98
99             # self.cornerpointdict[tag] = rscore
100            print("Here")
101            rscoretemp = copy.deepcopy(rscore)
102            rscoretemp = rscoretemp.flatten()
103            Rcutoffvalue = rscoretemp[np.argsort(rscoretemp)]
```

```
90         [-100:][0]
91     self.cornerpointdict[tag] = np.asarray(np.where(rscore >=
92         Rcutoffvalue))
93     print("Here")
94     #print(len(np.asarray(np.where(rscore > 0))[0]))
95
96     def draw_corner_points(self, queueImage, tag):
97         """
98             We use this function to draw the corner points detected
99                 by the custom built Harris corner
100                detector.
101
102            :param queueImage: Index of the location at which the
103                image under consideration is stored in the list
104            :param tag: Values to access and store values by key in
105                the dictionaries
106
107            :return: Returns the image with the corner points drawn
108        """
109
110        points = self.cornerpointdict[tag].flatten()
111        pointXs = points[:int(len(points)/2)]
112        pointYs = points[int(len(points) / 2):]
113        image = copy.deepcopy(self.originalImages[queueImage])
114        for index in range(len(pointXs)):
115            cv.circle(image, (int(pointYs[index]), int(pointXs[
116                index])), 2, [0, 255, 0], 2)
117        return image
118
119
120    def determine_corners(self, type, queueImage, tag):
121        """
122            This function is used to calculate the Rscore values or
123                the Harris response values. From these
124            values, we determine the final list of corner points
125                after filtering them in the filter_corner_points()
126            function.
127
128            :param type: To specify the type of method being deployed
129                to find the corner.
130            :param queueImage: Index of the location at which the
131                image under consideration is stored in the list
132            :param tag: Values to access and store values by key in
133                the dictionaries
134
135            :return: None. Calls the filter_corner_points() function
136                by giving the Rscore values.
137        """
138
139        if type == 1:
140            # Harris Corner Method
141            dx = sg.convolve2d(self.grayscaleImages[queueImage],
142                self.filters["HaarFilterX"], mode='same')
143            dy = sg.convolve2d(self.grayscaleImages[queueImage],
144                self.filters["HaarFilterY"], mode='same')
145            dx_squared = dx * dx
146            dy_squared = dy * dy
147            dxy = dx * dy
148            windowsize = int(5 * self.scale)
149            windowsize = windowsize if (windowsize % 2) > 0 else
```

```
129         windowsize + 1
130         window = np.ones((windowsize, windowsize))
131         sumofdxsquared = sg.convolve2d(dxsquared, window,
132             mode='same')
133         sumofdysquared = sg.convolve2d(dysquared, window,
134             mode='same')
135         sumofdxdy = sg.convolve2d(dxy, window, mode='same')
136         detvalue = (sumofdxsquared * sumofdysquared) - (
137             sumofdxdy * sumofdxdy)
138         tracevalue = sumofdysquared + sumofdxsquared
139         if self.kvalue == 0:
140             self.kvalue = detvalue / (tracevalue * tracevalue
141             + 0.000001)
142             self.kvalue = np.sum(self.kvalue) / (
143                 self.grayscaleImages[queueImage].
144                 shape[0] * self.grayscaleImages[
145                     queueImage].shape[1])
146             Rscore = detvalue - (self.kvalue * tracevalue *
147                 tracevalue)
148             Rscore = np.where(Rscore < 0, 0, Rscore)
149             print(Rscore.shape)
150             self.filter_corner_points(Rscore, 29, queueImage, tag
151             )
152
153     def get_sliding_windows(self, windowsize, queueImage, tag,
154         dict, dicttag):
155         """
156             This function generates the neighborhood boxes around
157             each corner point in the pair of images.
158             These neighborhood boxes or some windowsize (21X21) and
159             they are used to calculate the SSD/NCC values
160             to determine correspondence points in the given pair of
161             images.
162             :param windowsize: Size of neighborhood boxes
163             :param queueImage: Index of the location at which the
164                 image under consideration is stored in the list
165             :param tag: Values to access and store values by key in
166                 the dictionaries
167             :param dict: Empty dictionary object for the two
168                 simultaneous thread that run this function.
169             :param dicttag: Values to access and store values by key
170                 in the dictionaries
171             :return: None. Stores the windows in the global
172                 dictionary self.slidingwindowdict
173         """
174         points = self.cornerpointdict[tag].flatten()
175         pointXs = points[:int(len(points)/2)]
176         pointYs = points[int(len(points) / 2):]
177         for index in range(len(pointXs)):
178             row = pointXs[index]
179             column = pointYs[index]
180             array = self.grayscaleImages[queueImage][row:row+
181                 windowsize, column:column+windowsize]
```

```
163         if array.shape == (29,29):
164             dict[(row, column)] = array
165         else:
166             resultarray = np.zeros((29,29))
167             resultarray[:array.shape[0],:array.shape[1]] =
168                 array
169             dict[(row, column)] = resultarray
170
171             self.slidingwindowdict[dicttag] = dict
172
173     def calculate_correspondence(self, style, tags):
174         """
175             This function calculates the correspondence between the
176                 two images in the pair.
177             The methods employed in this function are 1) SSD and 2)
178                 NCC. We use either one to
179                 calculte the correspondence.
180             :param style: Either SSD or NCC method to calculate
181                 correspondence.
182             :param tags: Values to access and store values by key in
183                 the dictionaries
184             :return: None. Stores the correpondece/the matching pairs
185                 of points in the a global dictionary
186             self.correspondence
187             """
188
189             windowsone = copy.deepcopy(self.slidingwindowdict[tags
190                 [0]])
191             windowstwo = copy.deepcopy(self.slidingwindowdict[tags
192                 [1]])
193             list = []
194             list2 = []
195             list3=[]
196             if style == "SSD":
197                 list3=[]
198                 for id1 in windowsone:
199                     list =[]
200                     list2 =[]
201                     for id2 in windowstwo:
202                         if id2 in list3:
203                             pass
204                         else:
205                             difference = windowsone[id1]-windowstwo[
206                                 id2]
207                             ssd = np.sum(difference*difference)
208                             list.append(ssd)
209                             list2.append(id2)
210                             ssd = min(list)
211                             id = list2[list.index(ssd)]
212                             list3.append(id)
213                             windowsone[id1] = (id,ssd)
214                             self.correspondence[tags[2]] = windowsone
215             if style == "NCC":
216                 list3=[]
```

```
207         for id1 in windowsone:
208             list = []
209             list2 = []
210             for id2 in windowstwo:
211                 if id2 in list3:
212                     pass
213                 else:
214                     meanvalueone = np.mean(windowsone[id1])
215                     meanvaluetwo = np.mean(windowstwo[id2])
216                     diffone = windowsone[id1] - meanvalueone
217                     difftwo = windowstwo[id2] - meanvaluetwo
218                     ssd = np.sum(diffone*difftwo)
219                     ssdone = np.sum(diffone*diffone)
220                     ssdtwo = np.sum(difftwo*difftwo)
221                     list.append(ssd/(np.sqrt(ssdone*ssdtwo)
222                                     +0.000001))
223                     list2.append(id2)
224             ncc = max(list)
225             id = list2[list.index(ncc)]
226             list3.append(id)
227             windowsone[id1]=(id,ncc)
228             self.correspondence[tags[2]]=windowsone
229
230     def draw_correspondence(self, tags, cutoffvalue, style):
231         """
232             This function draws the correspondence between the corner
233             points in the pair of images. We denote each
234             corner point by a small circle around it. The
235             correspondence is denoted by a line connecting the two
236             points.
237             Before drawing the points, we first filter the
238             correspondences based on a cutoff value so that we
239             retain only
240             fairly accurate matches and not completely-off matches.
241             :param tags: Values to access and store values by key in
242             the dictionaries
243             :param cutoffvalue: Value used to filter the list of
244             matched corner points
245             :param style: Either filter values above the cutoff value
246             or filter the values below it.
247             :return: Returns the resultant stitched image with the
248             denoted correspondence lines.
249         """
250         copydict = copy.deepcopy(self.correspondence[tags[0]])
251         print(copydict)
252         for (key,value) in self.correspondence[tags[0]].items():
253             if style == 'greaterthan':
254                 if value[1]> cutoffvalue:
255                     copydict.pop(key)
256             elif style == 'lesserthan':
257                 if value[1]< cutoffvalue:
258                     copydict.pop(key)
259         resultImage = np.hstack((self.originalImages[0], self.
```

```
                                originalImages[1]))
250    horizontaloffset = 640
251    print(copydict)
252    for (key,value) in copydict.items():
253        # print((key,value))
254        columnvalueone = key[1]
255        rowvalueone = key[0]
256        columnvaluetwo = value[0][1] + horizontaloffset
257        rowvaluetwo = value[0][0]
258        cv.line(resultImage, (columnvalueone, rowvalueone), (
259            columnvaluetwo, rowvaluetwo), [0, 255, 0], 1 )
260        cv.circle(resultImage,(columnvalueone, rowvalueone),
261                  2, [0, 0, 0], 2)
262        cv.circle(resultImage, (columnvaluetwo, rowvaluetwo),
263                  2, [0, 0, 0], 2)
264    return resultImage
265
266
267    def sift_corner_detect(self, queueImage, tag):
268        """
269            This function detected and computes the sift keypoints
270            and the descriptors. We use the generated keypoints
271            to draw them on the picture. These are the detected
272            corners.
273            :param queueImage: Index of the location at which the
274                image under consideration is stored in the list
275            :param tag: Values to access and store values by key in
276                the dictionaries
277            :return: None. Stores the image.
278        """
279        keypoint, descriptor = self.siftobject.detectAndCompute(
280            self.grayscaleImages[queueImage], None)
281        self.cornerpointdict[tag] = (keypoint, descriptor)
282        img = cv.drawKeypoints(self.grayscaleImages[queueImage],
283                               keypoint, copy.deepcopy(self.originalImages[queueImage]),
284                               flags=cv.DRAW_MATCHES_FLAGS_DRAW_RICH_KEYPOINTS)
285        cv.imwrite(tag + '.jpg', img)
286
287    def sift_correpondence(self, queueImages, tags, method):
288        """
289            This function estimates the correspondences between the
290            sift corners detected in the pair of images.
291            We have two options to estimate this: 1) Using BFMatcher
292                function of OpenCV to get K-Nearest
293                Neighbors or 2) Use a custom built
294                euclidian distance based estimator
295            :param queueImages: Index of the location at which the
296                image under consideration is stored in the list
297            :param tags: Values to access and store values by key in
298                the dictionaries
299            :param method: Use BFMatcher or custom built euclidian
300                matcher.
301            :return: None. Stores the matched keypoints in a global
302                dictionary self.correspondence
```



```
327     thread_image_two = threading.Thread(target=tester.  
328         get_sliding_windows, args=(21, 1, "Harris2", dict(), "  
329             Image2HarrisSW", ))  
330     thread_image_one.start()  
331     thread_image_two.start()  
332     thread_image_one.join()  
333     thread_image_two.join()  
334     # tester.calculate_correspondence("SSD", ("Image1HarrisSW", "  
335         Image2HarrisSW", "Image1to2SSD", "Image1to2SSDValues"))  
336     tester.calculate_correspondence("SSD", ("Image1HarrisSW", "  
337         Image2HarrisSW", "Image1to2NCC", "Image1to2NCCValues"))  
338     image = tester.draw_correspondence(("Image1to2NCC", "  
339         Image1to2NCCValues"), 8000000, 'greaterthan')  
340     cv.imwrite("result.jpg", image)  
341  
342     tester.sift_corner_detect(0, "Sift1")  
343     tester.sift_corner_detect(1, "Sift2")  
344     tester.sift_correpondence((0, 1), ("Sift1", "Sift2", "  
345         Image1to2Eucledian"), 'Custom')  
346     image=tester.draw_correspondence(("Image1to2Eucledian", "  
347         Image1to2Eucledianvalues"),80, 'greaterthan')  
348     cv.imwrite("result.jpg", image)
```