

# AI-ML Lab Programs and Outputs

## 1. Implement A\* Search algorithm.

### Algorithm:

```
01: Create a node containing the goal state node_goal
02: Create a node containing the start state node_start
03: Put node_start on the open list
04: while the OPEN list is not empty
05: {
06:   Get the node off the open list with the lowest f and call it node_current
07:   if node_current is the same state as node_goal we have found the
      solution; break from the while loop
08:   Generate each state node_successor that can come after node_current
09:   for each node_successor of node_current
10:   {
11:       Set the cost of node_successor to be the cost of node_current plus
      the cost to get to node_successor from node_current
12:       find node_successor on the OPEN list
13:       if node_successor is on the OPEN list but the existing one is as
      good or better than discard this successor and continue
14:       if node_successor is on the CLOSED list but the existing one is as
      good or better than discard this successor and continue
15:       Remove occurrences of node_successor from OPEN and CLOSED
16:       Set the parent of node_successor to node_current
17:       Set h to be the estimated distance to node_goal(Using the heuristic
      function)
18:       Add node_successor to the OPEN list
19:   }
20:   Add node_current to the CLOSED list
21: }
```

### Source Code:

```
from collections import deque
class Graph:
    def __init__(self, adjac_lis):
        self.adjac_lis = adjac_lis
    def get_neighbors(self, v):
```

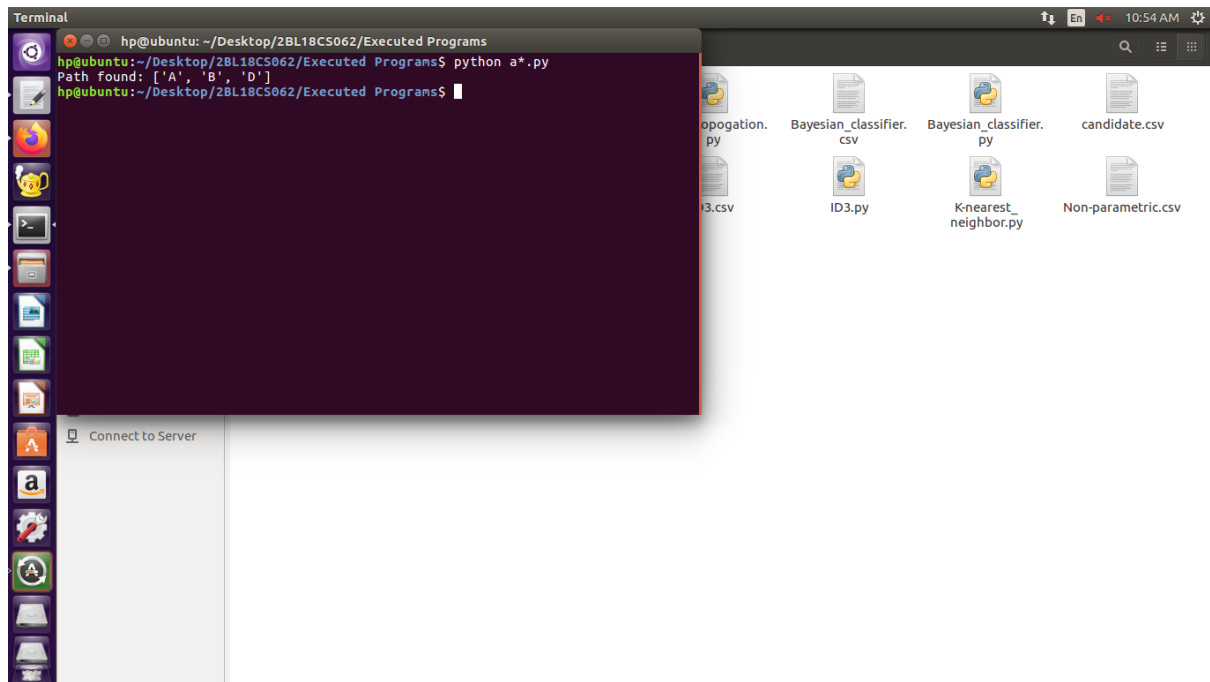
```

        return self.adjac_lis[v]
    def h(self, n):
        H = {
            'A': 1,
            'B': 1,
            'C': 1,
            'D': 1
        }
        return H[n]
    def a_star_algorithm(self, start, stop):
        open_lst = set([start])
        closed_lst = set([])
        poo = {}
        poo[start] = 0
        par = {}
        par[start] = start
        while len(open_lst) > 0:
            n = None
            for v in open_lst:
                if n == None or poo[v] + self.h(v) < poo[n] + self.h(n):
                    n = v;
            if n == None:
                print('Path does not exist!')
                return None
            if n == stop:
                reconst_path = []
                while par[n] != n:
                    reconst_path.append(n)
                    n = par[n]
                reconst_path.append(start)
                reconst_path.reverse()
                print('Path found: {}'.format(reconst_path))
                return reconst_path
            for (m, weight) in self.get_neighbors(n):
                if m not in open_lst and m not in closed_lst:
                    open_lst.add(m)
                    par[m] = n
                    poo[m] = poo[n] + weight
                else:
                    if poo[m] > poo[n] + weight:
                        poo[m] = poo[n] + weight
                        par[m] = n
                    if m in closed_lst:
                        closed_lst.remove(m)
                        open_lst.add(m)
            open_lst.remove(n)
            closed_lst.add(n)

        print('Path does not exist!')
        return None
adjac_lis = {
    'A': [('B', 1), ('C', 3), ('D', 7)],
    'B': [('D', 5)],
    'C': [('D', 12)]
}
graph1 = Graph(adjac_lis)
graph1.a_star_algorithm('A', 'D')

```

**Output:**



## 2. Implement AO\* Search algorithm.

### Algorithm:

#### OPEN:

It contains the nodes that has been traversed but yet not been marked solvable or unsolvable.

#### CLOSE:

It contains the nodes that have already been processed.

Step 1: Place the starting node into OPEN.

Step 2: Compute the most promising solution tree say T0.

Step 3: Select a node n that is both on OPEN and a member of T0. Remove it from OPEN and place it in CLOSE

Step 4: If n is the terminal goal node then leveled n as solved and leveled all the ancestors of n as solved. If the starting node is marked as solved then success and exit.

Step 5: If n is not a solvable node, then mark n as

unsolvable. If starting node is marked as unsolvable, then return failure and exit.

Step 6: Expand n. Find all its successors and find their h (n) value, push them into OPEN.

Step 7: Return to Step 2.

Step 8: Exit.

#### Source Code:

```
class Graph:
    def __init__(self, graph, heuristicNodeList, startNode):
        self.graph = graph
        self.H=heuristicNodeList
        self.start=startNode
        self.parent={}
        self.status={}
        self.solutionGraph={}

    def applyA0Star(self):
        self.aoStar(self.start, False)

    def getNeighbors(self, v):
        return self.graph.get(v, '')

    def getStatus(self,v):
        return self.status.get(v,0)

    def setStatus(self,v, val):
        self.status[v]=val

    def getHeuristicNodeValue(self, n):
        return self.H.get(n,0)

    def setHeuristicNodeValue(self, n, value):
        self.H[n]=value

    def printSolution(self):
        print("FOR GRAPH SOLUTION, TRAVERSE THE GRAPH FROM THE START NODE:",self.start)
        print("-----")
        print(self.solutionGraph)
        print("-----")

    def computeMinimumCostChildNodes(self, v):
        minimumCost=0
        costToChildNodeListDict={}
        costToChildNodeListDict[minimumCost]=[]
        flag=True
        for nodeInfoTupleList in self.getNeighbors(v):
            cost=0
            nodeList=[]
            for c, weight in nodeInfoTupleList:
                cost=cost+self.getHeuristicNodeValue(c)+weight
                nodeList.append(c)
            if flag==True:
                minimumCost=cost
                costToChildNodeListDict[minimumCost]=nodeList
                flag=False
            else:
                if minimumCost>cost:
```

```

        minimumCost=cost
        costToChildNodeListDict[minimumCost]=nodeList
    return minimumCost, costToChildNodeListDict[minimumCost]

def aoStar(self, v, backTracking):
    print("HEURISTIC VALUES :", self.H)
    print("SOLUTION GRAPH :", self.solutionGraph)
    print("PROCESSING NODE :", v)
    print("-----")
    if self.getStatus(v) >= 0:
        minimumCost, childNodeList = self.computeMinimumCostChildNodes(v)
        print(minimumCost, childNodeList)
        self.setHeuristicNodeValue(v, minimumCost)
        self.setStatus(v, len(childNodeList))
        solved=True
        for childNode in childNodeList:
            self.parent[childNode]=v
            if self.getStatus(childNode)!=-1:
                solved=solved & False
        if solved==True:
            self.setStatus(v, -1)
            self.solutionGraph[v]=childNodeList
        if v!=self.start:
            self.aoStar(self.parent[v], True)
        if backTracking==False:
            for childNode in childNodeList:
                self.setStatus(childNode, 0)
                self.aoStar(childNode, False)
    print ("Graph - 1")
    h1 = {'A': 1, 'B': 6, 'C': 2, 'D': 12, 'E': 2, 'F': 1, 'G': 5, 'H': 7, 'I': 7, 'J': 1}
    graph1 = {
        'A': [(('B', 1), ('C', 1)), (('D', 1))],
        'B': [(('G', 1)), (('H', 1))],
        'C': [(('J', 1))],
        'D': [(('E', 1), ('F', 1))],
        'G': [(('I', 1))]
    }

    G1= Graph(graph1, h1, 'A')
    G1.applyAOSTar()
    G1.printSolution()

```

```

hp@ubuntu: ~/Desktop/2BL18CS062/Executed Programs
hp@ubuntu:~/Desktop/2BL18CS062/Executed Programs$ python a*.py
Path found: ['A', 'B', 'D']
hp@ubuntu:~/Desktop/2BL18CS062/Executed Programs$ python Ao_star.py
Graph - 1
('HEURISTIC VALUES:', {'A': 1, 'C': 2, 'B': 6, 'E': 2, 'D': 12, 'G': 5, 'F': 1, 'I': 7, 'H': 7, 'J': 1})
('SOLUTION GRAPH:', {})
('PROCESSING NODE:', 'A')
-----
(10, ['B', 'C'])
('HEURISTIC VALUES:', {'A': 10, 'C': 2, 'B': 6, 'E': 2, 'D': 12, 'G': 5, 'F': 1, 'I': 7, 'H': 7, 'J': 1})
('SOLUTION GRAPH:', {})
('PROCESSING NODE:', 'B')
-----
(6, ['G'])
('HEURISTIC VALUES:', {'A': 10, 'C': 2, 'B': 6, 'E': 2, 'D': 12, 'G': 5, 'F': 1, 'I': 7, 'H': 7, 'J': 1})
('SOLUTION GRAPH:', {})
('PROCESSING NODE:', 'A')
-----
(10, ['B', 'C'])
('HEURISTIC VALUES:', {'A': 10, 'C': 2, 'B': 6, 'E': 2, 'D': 12, 'G': 5, 'F': 1, 'I': 7, 'H': 7, 'J': 1})
('SOLUTION GRAPH:', {})
('PROCESSING NODE:', 'G')
-----
(8, ['I'])
('HEURISTIC VALUES:', {'A': 10, 'C': 2, 'B': 6, 'E': 2, 'D': 12, 'G': 8, 'F': 1, 'I': 7, 'H': 7, 'J': 1})
('SOLUTION GRAPH:', {})
('PROCESSING NODE:', 'B')
-----
(8, ['H'])
('HEURISTIC VALUES:', {'A': 10, 'C': 2, 'B': 8, 'E': 2, 'D': 12, 'G': 8, 'F': 1, 'I': 7, 'H': 7, 'J': 1})
('SOLUTION GRAPH:', {})
('PROCESSING NODE:', 'A')
-----
(12, ['B', 'C'])
('HEURISTIC VALUES:', {'A': 12, 'C': 2, 'B': 8, 'E': 2, 'D': 12, 'G': 8, 'F': 1, 'I': 7, 'H': 7, 'J': 1})
('SOLUTION GRAPH:', {})
('PROCESSING NODE:', 'I')
-----
(0, [])
('HEURISTIC VALUES:', {'A': 12, 'C': 2, 'B': 8, 'E': 2, 'D': 12, 'G': 8, 'F': 1, 'I': 0, 'H': 7, 'J': 1})
('SOLUTION GRAPH:', {'I': []})
('PROCESSING NODE:', 'G')
-----

```

```

hp@ubuntu: ~/Desktop/2BL18CS062/Executed Programs
('PROCESSING NODE:', 'G')
-----
(1, ['I'])
('HEURISTIC VALUES:', {'A': 12, 'C': 2, 'B': 8, 'E': 2, 'D': 12, 'G': 1, 'F': 1, 'I': 0, 'H': 7, 'J': 1})
('SOLUTION GRAPH:', {'I': [], 'G': ['I']})
('PROCESSING NODE:', 'B')
-----
(2, ['G'])
('HEURISTIC VALUES:', {'A': 12, 'C': 2, 'B': 2, 'E': 2, 'D': 12, 'G': 1, 'F': 1, 'I': 0, 'H': 7, 'J': 1})
('SOLUTION GRAPH:', {'I': [], 'B': ['G'], 'G': ['I']})
('PROCESSING NODE:', 'A')
-----
(6, ['B', 'C'])
('HEURISTIC VALUES:', {'A': 6, 'C': 2, 'B': 2, 'E': 2, 'D': 12, 'G': 1, 'F': 1, 'I': 0, 'H': 7, 'J': 1})
('SOLUTION GRAPH:', {'I': [], 'B': ['G'], 'G': ['I']})
('PROCESSING NODE:', 'C')
-----
(2, ['J'])
('HEURISTIC VALUES:', {'A': 6, 'C': 2, 'B': 2, 'E': 2, 'D': 12, 'G': 1, 'F': 1, 'I': 0, 'H': 7, 'J': 1})
('SOLUTION GRAPH:', {'I': [], 'B': ['G'], 'G': ['I']})
('PROCESSING NODE:', 'A')
-----
(6, ['B', 'C'])
('HEURISTIC VALUES:', {'A': 6, 'C': 2, 'B': 2, 'E': 2, 'D': 12, 'G': 1, 'F': 1, 'I': 0, 'H': 7, 'J': 1})
('SOLUTION GRAPH:', {'I': [], 'B': ['G'], 'G': ['I']})
('PROCESSING NODE:', 'J')
-----
(0, [])
('HEURISTIC VALUES:', {'A': 6, 'C': 2, 'B': 2, 'E': 2, 'D': 12, 'G': 1, 'F': 1, 'I': 0, 'H': 7, 'J': 0})
('SOLUTION GRAPH:', {'I': [], 'J': [], 'B': ['G'], 'G': ['I']})
('PROCESSING NODE:', 'C')
-----
(1, ['J'])
('HEURISTIC VALUES:', {'A': 6, 'C': 1, 'B': 2, 'E': 2, 'D': 12, 'G': 1, 'F': 1, 'I': 0, 'H': 7, 'J': 0})
('SOLUTION GRAPH:', {'I': [], 'J': [], 'B': ['G'], 'C': ['J'], 'G': ['I']})
('PROCESSING NODE:', 'A')
-----
(5, ['B', 'C'])
('FOR GRAPH SOLUTION, TRAVERSE THE GRAPH FROM THE START NODE:', 'A')
('A': ['B', 'C'], 'C': ['J'], 'B': ['G'], 'G': ['I'], 'I': [], 'J': [])
hp@ubuntu:~/Desktop/2BL18CS062/Executed Programs$

```

**3. For a given set of training data examples stored in a .CSV file, implement and demonstrate the Candidate-Elimination algorithm to output a description of the set of all hypotheses consistent with the training examples.**

**Algorithm:**

For each training example d, do:

    If d is positive example

        Remove from G any hypothesis h inconsistent with d

        For each hypothesis s in S not consistent with d:

            Remove s from S

            Add to S all minimal generalizations of s consistent with d and having a generalization in G

            Remove from S any hypothesis with a more specific h in S

    If d is negative example

        Remove from S any hypothesis h inconsistent with d

        For each hypothesis g in G not consistent with d:

            Remove g from G

            Add to G all minimal specializations of g consistent with d and having a specialization in S

            Remove from G any hypothesis having a more general hypothesis in G

**Source code:**

```
import csv
import numpy as np
with open('candidate.csv','r') as f:
    reads=csv.reader(f)
    tmp_lst=np.array(list(reads))
concept=np.array(tmp_lst[:, :-1])
target=np.array(tmp_lst[:, -1])
for i in range(len(target)):
    if(target[i]=='yes'):
        specific_h=concept[i]
        break

h=[]
generic_h=[['?' for i in range (len(specific_h))]for i in range (len(specific_h))]
print(type(generic_h))

for i in range(len(target)):
    if(target[i]=='yes'):
        for j in range (len(specific_h)):
            if(specific_h[j]!=concept[i][j]):
                specific_h[j]='?'
                generic_h[j][j]='?'
    else:
        for j in range(len(specific_h)):
            if(specific_h[j]!=concept[i][j]):
                generic_h[j][j]=specific_h[j]
            else:
                generic_h[j][j]='?'
print("Step ",i+1)
print("The most generic is : ",generic_h)
print("The most specific is : ",specific_h)
```

**Output:**





The decision attribute for Root  $\leftarrow A$

For each possible value,  $v_i$ , of  $A$ ,

Add a new tree branch below Root, corresponding to the test  $A = v_i$

Let Examples  $v_i$ , be the subset of Examples that have value  $v_i$  for  $A$

If Examples  $v_i$ , is empty

Then below this new branch add a leaf node with

label = most common value of Target\_attribute in Examples

Else

below this new branch add the subtree

ID3(Examples  $v_i$ , Target\_attribute, Attributes – { $A$ })

End

Return Root

#### Source code:

```
import numpy as np
import math
import csv
class Node:
    def __init__(self, attribute):
        self.attribute=attribute
        self.children=[]
        self.answer=" "
def read_data(filename):
    with open(filename, 'r') as csvfile:
        datareader=csv.reader(csvfile, delimiter=',')
        headers=next(datareader)
        metadata=[]
        traindata=[]
        for name in headers:
            metadata.append(name)
        for row in datareader:
            traindata.append(row)
    return(metadata, traindata)
def subtables(data, col, delete):
    dict={}
    items=np.unique(data[:, col])
    count=np.zeros((items.shape[0], 1), dtype=np.int32)
    for x in range(items.shape[0]):
        for y in range(data.shape[0]):
            if data[y, col]==items[x]:
                count[x]+=1
    for x in range(items.shape[0]):
        dict[items[x]]=np.empty((int (count[x]), data.shape[1]), dtype="|S32")
        pos=0
        for y in range(data.shape[0]):
            if data[y, col]==items[x]:
                dict[items[x]][pos]=data[y]
                pos+=1
    if delete:
        dict[items[x]]=np.delete(dict[items[x]], col, 1)
    return items, dict
def entropy(S):
    items=np.unique(S)
    if items.size==1:
        return 0
```

```

counts = np.zeros((items.shape[0],1))
sums = 0
for x in range(items.shape[0]):
    counts[x] = sum(S ==items[x])/(S.size*1.0)
for count in counts:
    sums +=-1*count*math.log(count,2)
return sums
def gain_ratio(data,col):
    items=dict=subtables(data,col,delete=False)
    total_size=data.shape[0]
    entropies=np.zeros((items.shape[0],1))
    intrinsic=np.zeros((items.shape[0],1))
    for x in range(items.shape[0]):
        ratio=dict[items[x]].shape[0]/(total_size*1.0)
        entropies[x]=ratio*entropy(dict[items[x]][:-1])
        intrinsic[x]=ratio*math.log(ratio,2)
    total_entropy=entropy(data[:,-1])
    iv=-1*sum(intrinsic)
    for x in range(entropies.shape[0]):
        total_entropy-=entropies[x]
    return total_entropy/iv
def create_node(data,metadata):
    if(np.unique(data[:,-1])).shape[0]==1:
        node = Node(" ")
        node.answer = np.unique(data[:,-1])[0]
        return node
    gains = np.zeros((data.shape[1]-1,1))
    for col in range(data.shape[1]-1):
        gains[col]=gain_ratio(data,col)
    split=np.argmax(gains)
    node=Node(metadata[split])
    metadata=np.delete(metadata,split,0)
    items=dict=subtables(data,split,delete=True)
    for x in range(items.shape[0]):
        child = create_node(dict[items[x]],metadata)
        node.children.append((items[x],child))
    return node
def empty(size):
    s = " "
    for x in range(size):
        s+=" "
    return s
def print_tree(node, level):
    if node.answer!=" ":
        print(empty(level),node.answer)
        return
    print(empty(level),node.attribute)
    for value,n in node.children:
        print(empty(level+1),value)
        print_tree(n, level+2)
metadata,traindata=read_data("ID3.csv")
data=np.array(traindata)
node=create_node(data,metadata)
print_tree(node,0)

```

**Output:**

```
hp@ubuntu: ~/Desktop/2BL18C5062/Executed Programs
hp@ubuntu:~/Desktop/2BL18C5062/Executed Programs$ python ID3.py
('outlook',
 'overcast',
 'yes',
 'rain',
 'wind',
 'strong',
 'no',
 'weak',
 'yes',
 'sunny',
 'humidity',
 'high',
 'no',
 'normal',
 'yes')
hp@ubuntu:~/Desktop/2BL18C5062/Executed Programs$
```

## 5. Build an Artificial Neural Network by implementing the Backpropagation algorithm and test the same using appropriate data sets.

### Algorithm:

- 1: Run the network forward with your input data to get the network output
- 2: For each output node compute

$$\delta_k = \mathcal{O}_k (1 - \mathcal{O}_k) (\mathcal{O}_k - t_k)$$

- 3: For each hidden node calculate

$$\delta_j = \mathcal{O}_j (1 - \mathcal{O}_j) \sum_{k \in K} \delta_k W_{jk}$$

- 4: Update the weights and biases as follows

Given

$$\begin{aligned} \Delta W &= -\eta \delta_\ell \mathcal{O}_{\ell-1} \\ \Delta \theta &= \eta \delta_\ell \end{aligned}$$

Apply

$$W + \Delta W > W$$

$$\theta + \Delta \theta > \theta$$

**Source code:**

```
import numpy as np
X=np.array([[2,9],[1,5],[3,6]],dtype=float)
y=np.array([[92],[86],[89]],dtype=float)
X=X/np.amax(X,axis=0)
y=y/100
def sigmoid(x):
    return 1/(1+np.exp(-x))
def derivatives_sigmoid(x):
    return x*(1-x)
epoch=7000
lr=0.25
inputlayer_neurons=2
hiddenlayer_neurons=3
output_neurons=1
wh=np.random.uniform(size=(inputlayer_neurons,hiddenlayer_neurons))
bh=np.random.uniform(size=(1,hiddenlayer_neurons))
wout=np.random.uniform(size=(hiddenlayer_neurons,output_neurons))
bout=np.random.uniform(size=(1,output_neurons))
for i in range(epoch):
    hinp1=np.dot(X,wh)
    hinp=hinp1+bh
    hlayer_act=sigmoid(hinp)
    outinp1=np.dot(hlayer_act,wout)
    outinp=outinp1+bout
    output=sigmoid(outinp)
    E0=y-output
    outgrad=derivatives_sigmoid(output)
    d_output=E0*outgrad
    EH=d_output.dot(wout.T)
    hiddengrad=derivatives_sigmoid(hlayer_act)
    d_hiddenlayer=EH*hiddengrad
    wout+=hlayer_act.T.dot(d_output)*lr
    wh+=X.T.dot(d_hiddenlayer)*lr
print("Input=\n"+str(X))
print("Actual output:\n"+str(y))
print("predicated output:",output)
```

```
hp@ubuntu: ~/Desktop/2BL18CS062/Executed Programs
hp@ubuntu:~/Desktop/2BL18CS062/Executed Programs$ python Backpropagation.py
Input=
[[0.66666667 1.
  [0.33333333 0.55555556]
  [1. 0.66666667]]
Actual output:
[[0.92]
 [0.86]
 [0.89]]
('predicated output:', array([[0.89594171],
 [0.88052741],
 [0.89305025]]))
hp@ubuntu:~/Desktop/2BL18CS062/Executed Programs$
```

6. Write a program to implement the naïve Bayesian classifier for a sample training data set stored as a .CSV file. Compute the accuracy of the classifier, considering few test data sets.

**Naïve Bayesian Classifier:**

Bayes' Theorem is stated as:

$$P(h \mid D) = \frac{P(D \mid h)P(h)}{P(D)}$$

**Steps to implement Naïve Bayesian Classifier:**

- Step 1: Separate By Class.
- Step 2: Summarize Dataset.
- Step 3: Summarize Data By Class.
- Step 4: Gaussian Probability Density Function.
- Step 5: Class Probabilities.

**Source code:**

```
import csv
import random
```

```

import math
def loadCsv(filename):
    lines = csv.reader(open(filename, "r"));
    dataset = list(lines)
    for i in range(len(dataset)):
        dataset[i] = [float(x) for x in dataset[i]]
    return dataset
def splitDataset(dataset, splitRatio):
    trainSize = int(len(dataset) * splitRatio);
    trainSet = []
    copy = list(dataset);
    while len(trainSet) < trainSize:
        index = random.randrange(len(copy));
        trainSet.append(copy.pop(index))
    return [trainSet, copy]
def separateByClass(dataset):
    separated = {}
    for i in range(len(dataset)):
        vector = dataset[i]
        if (vector[-1] not in separated):
            separated[vector[-1]] = []
        separated[vector[-1]].append(vector)
    return separated
def mean(numbers):
    return sum(numbers)/float(len(numbers))
def stdev(numbers):
    avg = mean(numbers)
    variance = sum([pow(x-avg,2) for x in numbers])/float(len(numbers)-1)
    return math.sqrt(variance)
def summarize(dataset):
    summaries = [(mean(attribute), stdev(attribute)) for attribute in zip(*dataset)];
    del summaries[-1]
    return summaries
def summarizeByClass(dataset):
    separated=separateByClass(dataset)
    summaries={}
    for classValue, instances in separated.items():
        summaries[classValue]=summarize(instances)
    return summaries
def calculateProbability(x,mean,stdev):
    exponent = math.exp(-(math.pow(x-mean,2)/(2*math.pow(stdev,2))))
    return (1 / (math.sqrt(2*math.pi) * stdev)) * exponent
def calculateClassProbabilities(summaries, inputVector):
    probabilities = {}
    for classValue, classSummaries in summaries.items():
        probabilities[classValue] = 1
        for i in range(len(classSummaries)):
            mean, stdev = classSummaries[i]
            x = inputVector[i]
            probabilities[classValue] *= calculateProbability(x, mean,stdev);
    return probabilities
def predict(summaries, inputVector):
    probabilities = calculateClassProbabilities(summaries, inputVector)
    bestLabel, bestProb = None, -1
    for classValue, probability in probabilities.items():
        if bestLabel is None or probability > bestProb:
            bestProb = probability
            bestLabel=classValue
    return bestLabel
def getPredictions(summaries,testSet):
    predictions = []
    for i in range(len(testSet)):
        result = predict(summaries, testSet[i])
        predictions.append(result)
    return predictions
def getAccuracy(testSet, predictions):
    correct = 0
    for i in range(len(testSet)):
        if testSet[i][-1] == predictions[i]:

```

```

        correct += 1
    return (correct/float(len(testSet))) * 100.0
def main():
    filename="Bayesian_classifier.csv"
    splitRatio=0.67
    dataset=loadCsv(filename)
    trainingSet,testSet=splitDataset(dataset,splitRatio)
    print('Split{0} rows into train{1} and test={2}rows'.format(len(dataset), len(trainingSet), len(testSe
t)))
    summaries = summarizeByClass(trainingSet);
    predictions=getPredictions(summaries,testSet)
    accuracy=getAccuracy(testSet,predictions)
    print('accuracy of the classifier is:{0}%'.format(accuracy))
main()

```

**Output:**

```

hp@ubuntu: ~/Desktop/2BL18CS062/Executed Programs
hp@ubuntu:~/Desktop/2BL18CS062/Executed Programs$ python Bayesian_classifier.py
Split40 rows into train26 and test=14rows
accuracy of the classifier is:35.7142857143%
hp@ubuntu:~/Desktop/2BL18CS062/Executed Programs$ python Bayesian_classifier.py
Split40 rows into train26 and test=14rows
accuracy of the classifier is:50.0%
hp@ubuntu:~/Desktop/2BL18CS062/Executed Programs$ python Bayesian_classifier.py
Split40 rows into train26 and test=14rows
accuracy of the classifier is:50.0%
hp@ubuntu:~/Desktop/2BL18CS062/Executed Programs$ python Bayesian_classifier.py
Split40 rows into train26 and test=14rows
accuracy of the classifier is:42.8571428571%
hp@ubuntu:~/Desktop/2BL18CS062/Executed Programs$

```

**7. Apply EM algorithm to cluster a set of data stored in a .CSV file. Use the same data set for clustering using the k-Means algorithm. Compare the results of these two algorithms and comment on the quality of clustering. You can add Java/Python ML library classes/API in the program.**

**Algorithm:**

**K-Means:**

K-Means clustering algorithm produces a Minimum Variance Estimate (MVE) of the state of the identified clusters in the data.

$$J = \sum_{k \in K} \sum_i z_k^i |x_i - \mu_k|^2$$

$$(\mu_k, z_k^i) = \operatorname{argmin}_{(z_k^i, \mu_k)} J$$

### EM Algorithm:

**Step 01:** Initial guess is made for the model's parameters and a probability distribution is created. This is sometimes called **E-Step** for the expected distribution.

**Step 02:** Newly observed data is fed into a model.

**Step 03:** The probability distributed the **E-step** is drawn to include the new data which is sometimes called **M-step**.

**Step 04:** **Step-02** through **Step-04** are repeated until **S** with normal distribution.

That is:

$$E[z_{ji}] = \frac{p(x = x_i \mid \mu = \mu_j)}{\sum^2 p(x = x_i \mid \mu = \mu(n))}$$

$$\forall \left( \mu_j \leftarrow \frac{\sum_{i=1}^M E[z_{ij}] x_i}{\sum_{i=1}^M E[z_n]} \right).$$

### Source code:

```
from sklearn.cluster import KMeans

import numpy as np
import matplotlib.pyplot as plt
import pandas as pd
data=pd.read_csv("EM_Algorithm.csv")
df1=pd.DataFrame(data)
print(df1)
f1 = df1['Distance_Feature'].values
f2 = df1['Speeding_Feature'].values
X=np.matrix(list(zip(f1,f2)))
plt.plot()
plt.xlim([0, 100])
plt.ylim([0, 50])
plt.title('Dataset')
plt.ylabel('speeding_feature')
plt.xlabel('Distance_Feature')
plt.scatter(f1,f2)
plt.show()
plt.plot()
colors = ['b', 'g', 'r']
markers = ['o', 'v', 's']
kmeans_model = KMeans(n_clusters=3).fit(X)
plt.plot()
```

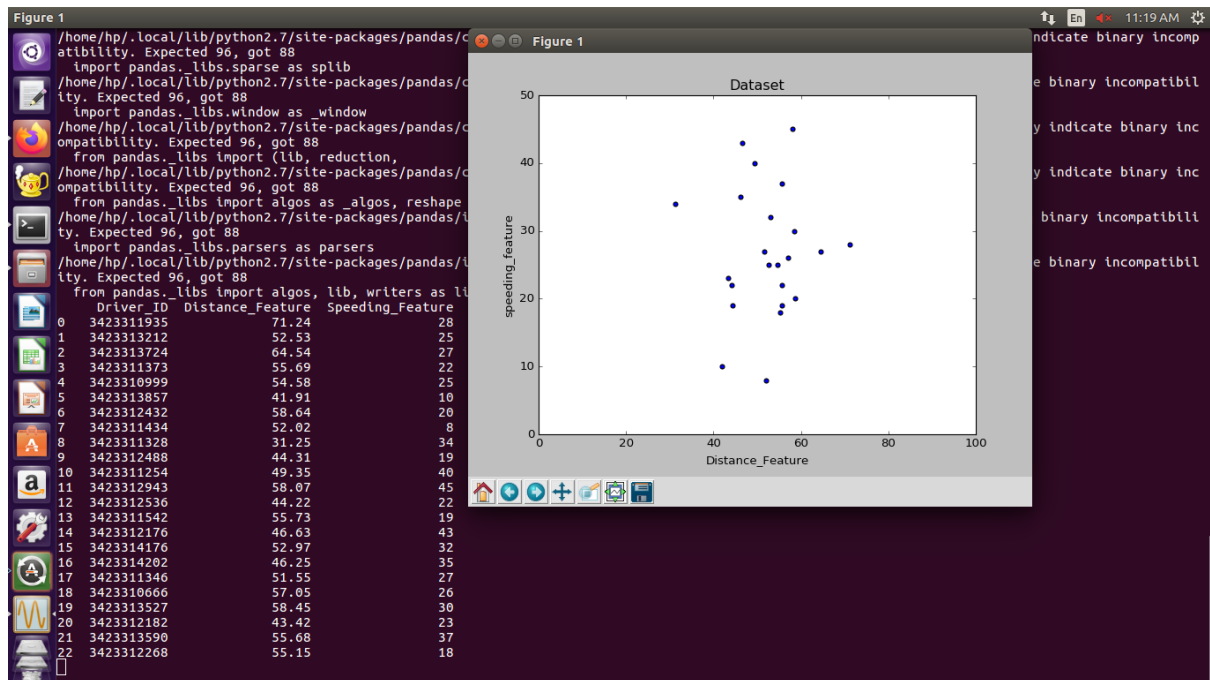


```

for i, l in enumerate(kmeans_model.labels_):
    plt.plot(f1[i], f2[i], color=colors[l], marker=markers[l], ls='None')
plt.xlim([0, 100])
plt.ylim([0, 50])
plt.show()

```

**Output:**



**8. Write a program to implement the k-Nearest Neighbor algorithm to classify the iris data set. Print both correct and wrong predictions. Java/Python ML library classes can be used for this problem.**

### Algorithm:

Step-1: Select the number K of the neighbors

Step-2: Calculate the Euclidean distance of K number of neighbors

Step-3: Take the K nearest neighbors as per the calculated Euclidean distance.

Step-4: Among these k neighbors, count the number of the data points in each category.

Step-5: Assign the new data points to that category for which the number of the neighbor is maximum.

Step-6: The model is ready.

**Source code:**

```

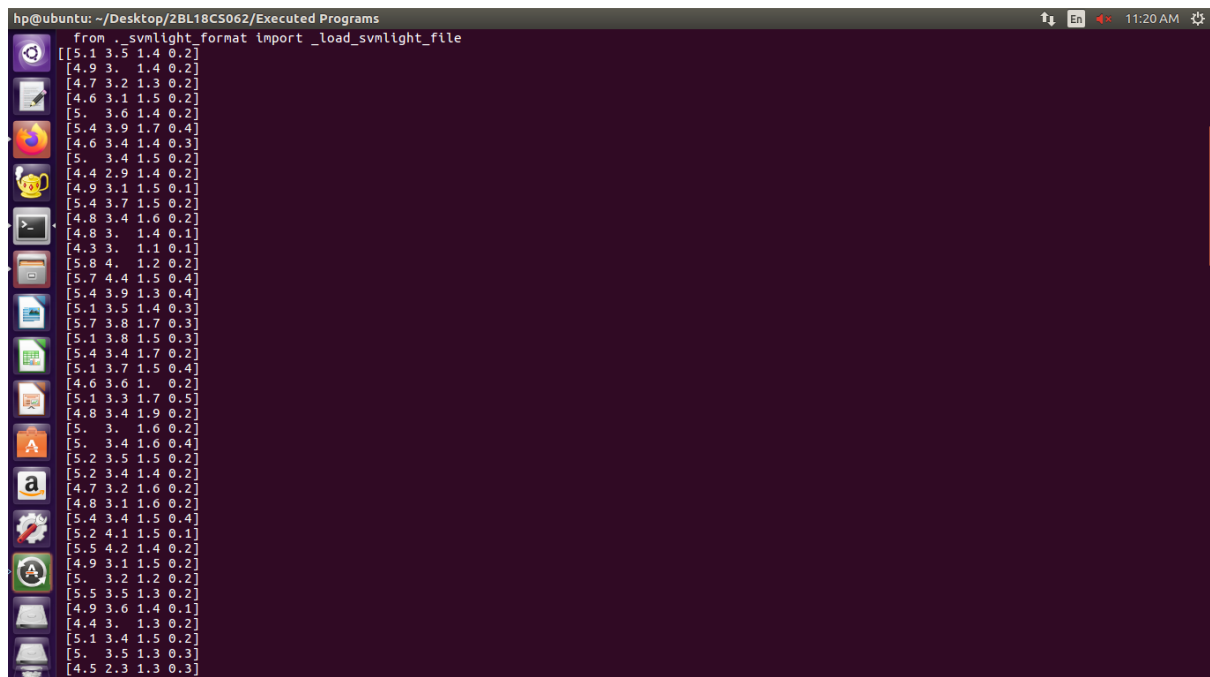
from sklearn.model_selection import train_test_split
from sklearn.neighbors import KNeighborsClassifier
from sklearn.metrics import classification_report, confusion_matrix

from sklearn import datasets
iris=datasets.load_iris()
iris_data=iris.data
iris_labels=iris.target
print(iris_data)
print(iris_labels)
x_train, x_test, y_train, y_test=train_test_split(iris_data,iris_labels,test_size=0.30)

classifier=KNeighborsClassifier(n_neighbors=5)
classifier.fit(x_train,y_train)
y_pred=classifier.predict(x_test)
print('confusion matrix is as follows')
print(confusion_matrix(y_test,y_pred))
print('Accuracy metrics')
print(classification_report(y_test,y_pred))

```

### Output:



```

hp@ubuntu: ~/Desktop/2BL18CS062/Executed Programs
from _svmlight_format import _load_svmlight_file
[[5.1 3.5 1.4 0.2]
[4.9 3. 1.4 0.2]
[4.7 3.2 1.3 0.2]
[4.6 3.1 1.5 0.2]
[5. 3.6 1.4 0.2]
[5.4 3.9 1.7 0.4]
[4.6 3.4 1.4 0.3]
[5. 3.4 1.5 0.2]
[4.4 2.9 1.4 0.2]
[4.9 3.1 1.5 0.1]
[5.4 3.7 1.5 0.2]
[4.8 3.4 1.6 0.2]
[4.8 3. 1.4 0.1]
[4.3 3. 1.1 0.1]
[5.8 4. 1.2 0.2]
[5.7 4.4 1.5 0.4]
[5.4 3.9 1.3 0.4]
[5.1 3.5 1.4 0.3]
[5.7 3.8 1.7 0.3]
[5.1 3.8 1.5 0.3]
[5.4 3.4 1.7 0.2]
[5.1 3.7 1.5 0.4]
[4.6 3.6 1. 0.2]
[5.1 3.3 1.7 0.5]
[4.8 3.4 1.9 0.2]
[5. 3. 1.6 0.2]
[5. 3.4 1.6 0.4]
[5.2 3.5 1.5 0.2]
[5.2 3.4 1.4 0.2]
[4.7 3.2 1.6 0.2]
[4.8 3.1 1.6 0.2]
[5.4 3.4 1.5 0.4]
[5.2 4.1 1.5 0.1]
[5.5 4.2 1.4 0.2]
[4.9 3.1 1.5 0.2]
[5. 3.2 1.2 0.2]
[5.5 3.5 1.3 0.2]
[4.9 3.6 1.4 0.1]
[4.4 3. 1.3 0.2]
[5.1 3.4 1.5 0.2]
[5. 3.5 1.3 0.3]
[4.5 2.3 1.3 0.3]]

```

```
hp@ubuntu: ~/Desktop/2BL18CS062/Executed Programs
[5. 3. 1.6 0.2]
[5. 3.4 1.6 0.4]
[5.2 3.5 1.5 0.2]
[5.2 3.4 1.4 0.2]
[4.7 3.2 1.6 0.2]
[4.8 3.1 1.6 0.2]
[5.4 3.4 1.5 0.4]
[5.2 4.1 1.5 0.1]
[5.5 4.2 1.4 0.2]
[4.9 3.1 1.5 0.2]
[5. 3.2 1.2 0.2]
[5.5 3.5 1.3 0.2]
[4.9 3.6 1.4 0.1]
[4.4 3. 1.3 0.2]
[5.1 3.4 1.5 0.2]
[5. 3.5 1.3 0.3]
[4.5 2.3 1.3 0.3]
[4.4 3.2 1.3 0.2]
[5. 3.5 1.6 0.6]
[5.1 3.8 1.9 0.4]
[4.8 3. 1.4 0.3]
[5.1 3.8 1.6 0.2]
[4.6 3.2 1.4 0.2]
[5.3 3.7 1.5 0.2]
[5. 3.3 1.4 0.2]
[7. 3.2 4.7 1.4]
[6.4 3.2 4.5 1.5]
[6.9 3.1 4.9 1.5]
[5.5 2.3 4. 1.3]
[6.5 2.8 4.6 1.5]
[5.7 2.8 4.5 1.3]
[6.3 3.3 4.7 1.6]
[4.9 2.4 3.3 1. ]
[6.6 2.9 4.6 1.3]
[5.2 2.7 3.9 1.4]
[5. 2. 3.5 1. ]
[5.9 3. 4.2 1.5]
[6. 2.2 4. 1. ]
[6.1 2.9 4.7 1.4]
[5.6 2.9 3.6 1.3]
[6.7 3.1 4.4 1.4]
[5.6 3. 4.5 1.5]
[5.8 2.7 4.1 1. ]
```

```
hp@ubuntu: ~/Desktop/2BL18CS062/Executed Programs
[6. 2.2 4. 1. ]
[6.1 2.9 4.7 1.4]
[5.6 2.9 3.6 1.3]
[6.7 3.1 4.4 1.4]
[5.6 3. 4.5 1.5]
[5.8 2.7 4.1 1. ]
[6.2 2.2 4.5 1.5]
[5.6 2.5 3.9 1.1]
[5.9 3.2 4.8 1.8]
[6.1 2.8 4. 1.3]
[6.3 2.5 4.9 1.5]
[6.1 2.8 4.7 1.2]
[6.4 2.9 4.3 1.3]
[6.6 3. 4.4 1.4]
[6.8 2.8 4.8 1.4]
[6.7 3. 5. 1.7]
[6. 2.9 4.5 1.5]
[5.7 2.6 3.5 1. ]
[5.5 2.4 3.8 1.1]
[5.5 2.4 3.7 1. ]
[5.8 2.7 3.9 1.2]
[6. 2.7 5.1 1.6]
[5.4 3. 4.5 1.5]
[6. 3.4 4.5 1.6]
[6.7 3.1 4.7 1.5]
[6.3 2.3 4.4 1.3]
[5.6 3. 4.1 1.3]
[5.5 2.5 4. 1.3]
[5.5 2.6 4.4 1.2]
[6.1 3. 4.6 1.4]
[5.8 2.6 4. 1.2]
[5. 2.3 3.3 1. ]
[5.6 2.7 4.2 1.3]
[5.7 3. 4.2 1.2]
[5.7 2.9 4.2 1.3]
[6.2 2.9 4.3 1.3]
[5.1 2.5 3. 1.1]
[5.7 2.8 4.1 1.3]
[6.3 3.3 6. 2.5]
[5.8 2.7 5.1 1.9]
[7.1 3. 5.9 2.1]
[6.3 2.9 5.6 1.8]
[6.5 3. 5.8 2.2]
```



```

import matplotlib
import matplotlib.pyplot as plt
import pandas as pd
import numpy as np1
import numpy.linalg as np
from scipy.stats.stats import pearsonr

def kernel(point,xmat, k):
    m,n = np1.shape(xmat)
    weights = np1.mat(np1.eye((m)))
    for j in range(m):
        diff = point - X[j]
        weights[j,j] = np1.exp(diff*diff.T/(-2.0*k**2))
    return weights

def localWeight(point,xmat,yamat,k):
    wei = kernel(point,xmat,k)
    W=(X.T*(wei*X)).I*(X.T*(wei*yamat.T))
    return W

def localWeightRegression(xmat,yamat,k):
    m,n = np1.shape(xmat)
    ypred = np1.zeros(m)
    for i in range(m):
        ypred[i] = xmat[i]*localWeight(xmat[i],xmat,yamat,k)
    return ypred

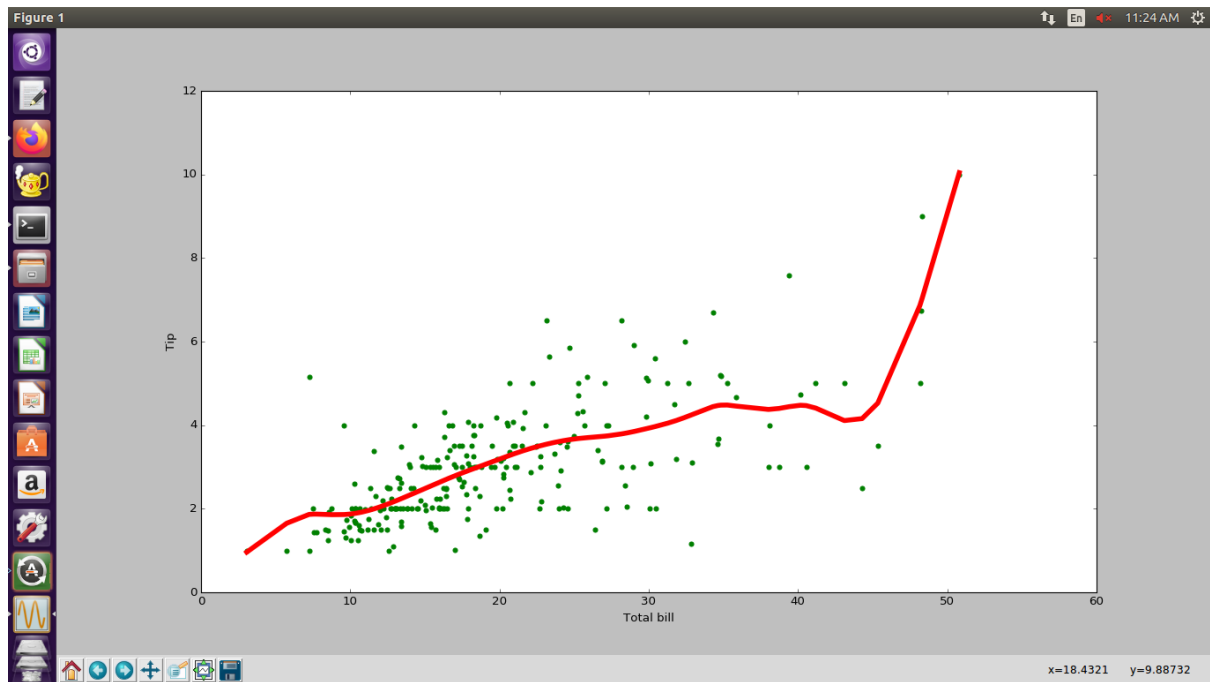
# load data points
data = pd.read_csv('Non-Parametric.csv')
bill = np1.array(data.total_bill)
tip = np1.array(data.tip)

#preparing and add 1 in bill
mbill = np1.mat(bill)
mtip = np1.mat(tip)
m= np1.shape(mbill)[1]
one = np1.mat(np1.ones(m))
X= np1.hstack((one.T,mbill.T))

#set k here
ypred = localWeightRegression(X,mtip,2)
SortIndex = X[:,1].argsort(0)
xsort = X[SortIndex][:,0]

fig = plt.figure()
ax = fig.add_subplot(1,1,1)
ax.scatter(bill,tip, color='green')
ax.plot(xsort[:,1],ypred[SortIndex], color = 'red', linewidth=5)
plt.xlabel('Total bill')
plt.ylabel('Tip')
plt.show();

```



The below file contains all the python programs and the respective .csv datasets and also the output printout pdf for 7th and 9th program.

<https://drive.google.com/drive/folders/1dtFdFmEc7G23VRtscFxDZMZt5tlazQkX?usp=sharing>