

Marley Magee's Response:

This game, for the most part, is very good. I really like the notifications that show up in the corner — they have a cool animation and are very readable. Also, the bombs do disappear when a player touches them, which is a very interesting and cool interpretation of the game. If anything needed to be improved, I think he should work towards better looking graphics and maybe an ability to restart the game. I would recommend the game.

My Response:

Marley mostly liked the game, but she says that the graphics could be improved. I think this is because some of my images in my game are low resolution. I have switched them out for higher resolution, nicer looking pictures. Also, I decided not to implement a way to restart the game, as that is not apart of the requirements and would take a lot of time.

Amira Patrawala's Response:

The game is very good. The notifications that popup in the corner are very cool looking and useful — they even have an exciting slide-up animation which is impressive. Overall, I noticed no lag with the game; everytime I moved, the players and map updated almost immediately. It was basically bug free, too. However, the graphics are very ugly and make the game seem very old.

My response:

Both of my reviewers said that my game's graphics needed improving. Thus, I took a moment to switch out my players and items for higher resolution photos. I want to maintain the bug-free-ness of my code, too.