# 20MCA243 - MOBILE APPLICATION DEVELOPMENT LAB

Lab Report Submitted By

#### **JOBIN T J**

**Reg. No.: AJC21MCA-2065** 

In Partial fulfilment for the Award of the Degree Of

**MASTER OF COMPUTER APPLICATIONS (2 Year) (MCA)** 

#### APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY



# AMAL JYOTHI COLLEGE OF ENGINEERING KANJIRAPPALLY

[Affiliated to APJ Abdul Kalam Technological University, Kerala. Approved by AICTE, Accredited by NAAC with 'A' grade. Koovapally, Kanjirappally, Kottayam, Kerala – 686518]

#### DEPARTMENT OF COMPUTER APPLICATIONS

# AMAL JYOTHI COLLEGE OF ENGINEERING KANJIRAPPALLY



# **CERTIFICATE**

This is to certify that the lab report, "20MCA243 MOBILE APPLICATION DEVELOPMENT LAB" is the bonafide work of JOBIN T J (AJC21MCA-2065) in partial fulfilment of the requirements for the award of the Degree of Master of Computer Applications under APJ Abdul Kalam Technological University during the year 2022-23.

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**Head of the Department** 

**Internal Examiner** 

**External Examiner** 

<b>Course Code</b>	Course Name	Syllabus Year	L-T-P-C
20MCA243	Mobile Application Development Lab	2020	0-1-3-2

#### **VISION**

To promote an academic and research environment conducive for innovation centric technical education.

#### **MISSION**

- MS1 Provide foundations and advanced technical education in both theoretical and applied ComputerApplications in-line with Industry demands.
- MS2 Create highly skilled computer professionals capable of designing and innovating real life solutions.
- MS3 Sustain an academic environment conducive to research and teaching focused to generate up-skilledprofessionals with ethical values.
- MS4 Promote entrepreneurial initiatives and innovations capable of bridging and contributing withsustainable, socially relevant technology solutions.

#### **COURSE OUTCOME**

CO	Outcome	Targe t
CO1	Design and develop user interfaces for mobile apps using basic building blocks, UIcomponents and application structure using Emulator	60
CO2	Write simple programs and develop small applications using the concepts of UI design, layouts and preferences	60
CO3	Develop applications with multiple activities using intents, array adapter, exceptions and options menu.	60
CO4	Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes	60
CO5	Develop mobile applications using SQLite.	60

#### **COURSE END SURVEY**

CO	Survey Question	Answer Format
CO1	To what extent you are able to design and	Excellent/Very Good/Good
	develop UI usingEmulator	Satisfactory/Needs
		improvement
CO2	To what extent you understood concepts of layouts	Excellent/Very Good/Good
		Satisfactory/Needs
		improvement

	To what extent you understood intents, exceptions and menus	Excellent/Very Good/Good Satisfactory/Needs improvement
CO4	To what extent you are able to implement activities applying themes	Excellent/Very Good/Good Satisfactory/Needs improvement
CO5	To what extent you understood to create applications with SQLite	Excellent/Very Good/Good Satisfactory/Needs improvement

# **CONTENT**

Sl. No.	Experiment	Date	CO	Page No.
1	Design a Login Form with username and password using Linear Layout and toast valid credentials	23-08-2022	CO1	1
2	Write a program that demonstrates Activity Lifecycle.	23-08-2022	CO1	6
3	Implementing basic arithmetic operations of a simple calculator	30-08-2022	CO1	9
4	Implement validations on various UI controls	30-08-2022	CO1	17
5	Design a registration activity and store registration details in local memory of phone using Intents and SharedPreferences	06-09-2022	CO2	23
6	Design a simple Calculator using GridLayout and Cascaded LinearLayout	13-09-2022	CO2	28
7	Create a Facebook page using RelativeLayout; set properties using .xml file	20-09-2022	CO2	31
8	Develop an application that toggles image using FrameLayout	27-09-2022	CO2	34
9	Implement Adapters and perform exception handling	27-09-2022	CO3	37
10	Implement Intent to navigate between multiple activities	04-10-2022	CO3	40
11	Develop application that works with explicit intents	04-10-2022	CO3	45
12	Implement Options Menu to navigate to activities	18-10-2022	CO3	48
13	Develop an application that uses ArrayAdapter with ListView.	18-10-2022	CO3	52
14	Develop an application that use GridView with images and display Alert box on selection	25-10-2022	CO4	54

15	Develop an application that implements Spinner component and perform event handling	25-10-2022	CO4	58
16	Create database using SQLite and perform INSERT and SELECT	08-11-2022	CO5	62
17	Perform UPDATE and DELETE on SQLite database	08-10-2022	CO5	68

#### <u>Aim</u>

Design a Login Form with username and password using Linear Layout and toast valid redentials

#### **CO1**

Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator

#### **Procedure**

#### **Activity\_main.xml**

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/login"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginTop="30dp"
    android:gravity="center_horizontal"
    android:padding="5dp"
    android:text="Login Form"
    android:textAlignment="center"
    android:textColor="@color/purple_700"
    android:textSize="18sp" />
  <TextView
```

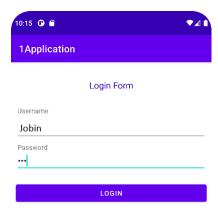
```
android:layout_width="match_parent"
android:layout_height="wrap_content"
    android:text="Username"
    android:layout_marginTop="90dp"
    android:layout_marginLeft="13dp"/>
  <EditText
    android:id="@+id/username"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/login"
    android:layout_marginStart="10dp"
    android:layout_marginTop="50dp"
    android:layout_marginEnd="10dp"
    android:hint="Enter UserName"
    android:inputType="textEmailAddress" />
  <TextView
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Password"
    android:layout_marginTop="165dp"
    android:layout_marginLeft="13dp"/>
  <EditText
    android:id="@+id/password"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
```

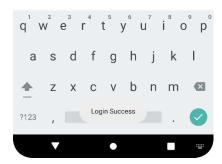
```
android:layout_below="@id/username"
    android:layout_marginStart="10dp"
    android:layout_marginTop="20dp"
    android:layout_marginEnd="10dp"
    android:hint="Enter Password"
    android:inputType="textPassword" />
  <Button
    android:id="@+id/idBtnLogin"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/password"
    android:layout_marginStart="10dp"
    android:layout_marginTop="20dp"
    android:layout_marginEnd="10dp"
    android:text="Login" />
</RelativeLayout>
```

#### MainActivity.java

```
package com.example.a1;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.util.Log;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
```

```
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    EditText un =(EditText) findViewById(R.id.username);
    EditText pw =(EditText) findViewById(R.id.password);
    Button btn =(Button) findViewById(R.id.idBtnLogin);
    btn.setOnClickListener(view -> {
       String uname = un.getText().toString();
       String passwd = pw.getText().toString();
      if(uname.equals("ajce") && passwd.equals("123")){
         Toast.makeText(this,"Login Success",Toast.LENGTH_SHORT).show();
       }else{
         Toast.makeText(this,"invalid username/password",Toast.LENGTH_SHORT).show();
       }
    });
```





# Result

The program was executed and the result was successfully obtained. Thus CO1 was obtained.

#### Aim

Write a program that demonstrates Activity Lifecycle.

#### **CO1**

Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator

#### **Procedure**

#### Activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:text="hi friends"
   android:textColor="@color/teal_200"
   android:textSize="30dp"
   app:layout_constraintBottom_toBottomOf="parent"
   app:layout_constraintStart_toStartOf="parent"
   app:layout constraintEnd toEndOf="parent"
   app:layout_constraintTop_toTopOf="parent" />
 </androidx.constraintlayout.widget.ConstraintLayout>
```

#### MainActivity.java

```
package com.example.program9;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.util.Log;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Log.d("Lifecycle", "onCreate invoked");
  } @Override
  protected void onStart() {
    super.onStart();
    Log.d("Lifecycle", "onStart invoked");
  } @Override
  protected void onResume() {
    super.onResume();
    Log.d("Lifecycle", "onResume invoked");
     @Override
  protected void onPause() {
    super.onPause();
    Log.d("Lifecycle", "onPause invoked");
     @Override
  protected void onStop() {
    super.onStop();
    Log.d("Lifecycle", "onStop invoked");
  } @Override
  protected void onDestroy() {
    super.onDestroy();
```

```
Log.d("Lifecycle", "onDestroy invoked");
}}
```



# Result

The program was executed and the result was successfully obtained. Thus CO1 was obtained.

#### Aim

Implementing basic arithmetic operations of a simple calculator

#### **CO1**

Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator

#### **Procedure**

#### Activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/activity_main"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:textAlignment="center"
  android:weightSum="1">
  <TextView
    android:text="calculator"
    android:layout width="match parent"
    android:id="@+id/textView"
    android:layout_height="30dp"
    android:gravity="center_horizontal"
    android:textColorLink="?android:attr/editTextColor"
    android:textSize="40sp"
    android:layout_weight="0.07" />
  <EditText
```

```
android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:inputType="number"
  android:ems="10"
  android:id="@+id/editOp1"
  android:textSize="18sp"
  android:gravity="center_horizontal"
  android:layout_marginBottom="5dp"
  android:visibility="visible"
  android:hint="first number"
  android:layout_marginLeft="30dp"
  android:layout_marginRight="30dp"/>
<EditText
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:inputType="number"
  android:ems="10"
  android:id="@+id/editOp2"
  android:textSize="18sp"
  android:gravity="center_horizontal"
  android:elevation="1dp"
  android:hint="second number"
  android:layout_marginLeft="30dp"
  android:layout_marginRight="30dp"/>
<LinearLayout
  android:orientation="horizontal"
  android:layout_width="match_parent"
  android:layout_height="wrap_content">
```

```
<Button
    android:text="+"
    android:layout_width="78dp"
    android:layout_height="wrap_content"
    android:id="@+id/btnadd"
    android:layout_weight="0.01"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"/>
  <Button
    android:text="-"
    android:layout_width="78dp"
    android:layout_height="wrap_content"
    android:id="@+id/btnsub"
    android:layout_weight="0.01"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"/>
</LinearLayout>
<LinearLayout
  android:orientation="horizontal"
  android:layout_width="match_parent"
  android:layout_height="wrap_content">
  <Button
    android:text="*"
    android:layout_width="78dp"
    android:layout_height="wrap_content"
    android:id="@+id/btnmul"
    android:layout_weight="0.01"
    android:layout_marginLeft="30dp"
```

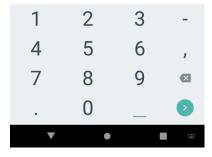
```
android:layout_marginRight="30dp"/>
  <Button
    android:text="/"
    android:layout_height="wrap_content"
    android:id="@+id/btndiv"
    android:layout_width="78dp"
    android:layout_weight="0.01"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"/>
</LinearLayout>
<LinearLayout
  android:orientation="horizontal"
  android:layout_width="match_parent"
  android:layout_height="wrap_content">
  <Button
    android:text="Clear"
    android:layout_width="80dp"
    android:layout_height="wrap_content"
    android:id="@+id/btnclr"
    android:layout_weight="0.03"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp" />
</LinearLayout>
<EditText
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:inputType="number"
  android:ems="10"
```

```
android:id="@+id/result"
    android:textSize="18sp"
    android:text="answer"
    android:gravity="center_horizontal"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="30dp"/>
</LinearLayout>
MainActivity.java
package com.example.program1;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  private EditText opr1;
  private EditText opr2;
  private Button btnadd;
  private Button btnsub;
  private Button btnmul;
  private Button btndiv;
  private Button btnclr;
  private TextView txtresult;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
```

```
setContentView(R.layout.activity_main);
    opr1 = (EditText) findViewById(R.id.editOp1);
    opr2 = (EditText) findViewById(R.id.editOp2);
    btnadd = (Button) findViewById(R.id.btnadd);
    btnsub = (Button) findViewById(R.id.btnsub);
    btnmul = (Button) findViewById(R.id.btnmul);
    btndiv = (Button) findViewById(R.id.btndiv);
    btnclr = (Button) findViewById(R.id.btnclr);
    txtresult= (TextView) findViewById(R.id.result);
    btnadd.setOnClickListener(new View.OnClickListener() {
                                                                     @Override
       public void onClick(View v) {
         if((opr1.getText().length()>0) && (opr2.getText().length()>0)) {
            double oper1 = Double.parseDouble(opr1.getText().toString());
            double oper2 = Double.parseDouble(opr2.getText().toString());
            double result = oper1 + oper_2;
            txtresult.setText(Double.toString(result));
         } else{
            Toast toast= Toast.makeText(MainActivity.this,"Enter The Required
Numbers", Toast. LENGTH_LONG);
            toast.show();
                        });
    btnsub.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         if((opr1.getText().length()>0) && (opr2.getText().length()>0)) {
            double oper1 = Double.parseDouble(opr1.getText().toString());
            double oper2 = Double.parseDouble(opr2.getText().toString());
            double result = oper1 - oper2;
            txtresult.setText(Double.toString(result));
```

```
}
                    else{
            Toast toast= Toast.makeText(MainActivity.this, "Enter The Required
Numbers", Toast. LENGTH_LONG);
            toast.show();
         }
                  }
                        });
    btnmul.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         if((opr1.getText().length()>0) && (opr2.getText().length()>0)) {
            double oper1 = Double.parseDouble(opr1.getText().toString());
            double oper2 = Double.parseDouble(opr2.getText().toString());
            double result = oper1 * oper2;
            txtresult.setText(Double.toString(result));
         }
                    else{
            Toast toast= Toast.makeText(MainActivity.this,"Enter The Required
Numbers", Toast. LENGTH_LONG);
            toast.show();
         }
                  }
                        });
    btndiv.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         if((opr1.getText().length()>0) && (opr2.getText().length()>0)) {
            double oper1 = Double.parseDouble(opr1.getText().toString());
            double oper2 = Double.parseDouble(opr2.getText().toString());
            double result = oper1 / oper2;
            txtresult.setText(Double.toString(result));
                    else{
            Toast toast= Toast.makeText(MainActivity.this,"Enter The Required
Numbers", Toast. LENGTH_LONG);
```





#### Result

The program was executed and the result was successfully obtained. Thus CO1 was obtained.

#### Aim

Implement validations on various UI controls

#### **CO1**

Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator

#### **Procedure**

#### Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context=".MainActivity"
  tools:ignore="HardcodedText">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:textSize="20dp"
    android:layout_marginTop="20dp"
    android:text="Form Validation"/>
  <EditText
    android:id="@+id/firstName"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginStart="16dp"
```

```
android:layout_marginTop="16dp"
  android:layout_marginEnd="16dp"
  android:hint="First Name"
  android:inputType="text" />
<EditText
  android:id="@+id/lastName"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:layout_marginStart="16dp"
  android:layout_marginTop="16dp"
  android:layout_marginEnd="16dp"
  android:hint="Last Name"
  android:inputType="text" />
<EditText
  android:id="@+id/email"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:layout_marginStart="16dp"
  android:layout_marginTop="16dp"
  android:layout_marginEnd="16dp"
  android:hint="Email"
  android:inputType="textEmailAddress" />
<EditText
  android:id="@+id/password"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:layout_marginStart="16dp"
  android:layout_marginTop="16dp"
  android:layout_marginEnd="16dp"
  android:hint="Password"
  android:inputType="textPassword" />
```

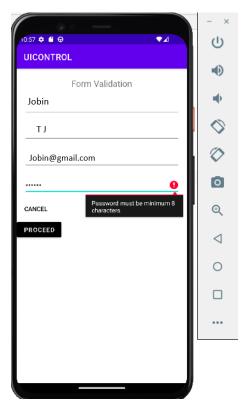
```
<LinearLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:gravity="end"
    android:orientation="horizontal">
    <Button
       android:id="@+id/cancelButton"
      style="@style/Widget.AppCompat.Button.Borderless"
       android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:layout_marginEnd="180dp"
       android:text="CANCEL"
       android:textColor="@color/black"/>
    <Button
       android:id="@+id/proceedButton"
      android:layout_width="wrap_content"
      android:layout height="wrap content"
      android:layout_marginEnd="20dp"
      android:backgroundTint="@color/black"
       android:text="PROCEED"
       android:textColor="@android:color/white"/>
  </LinearLayout>
</LinearLayout>
```

#### MainActivity.java

```
package com.example.program4;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
```

```
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity {
  Button bCancel, bProceed;
  EditText etFirstName, etLastName, etEmail, etPassword;
  boolean is All Fields Checked = false;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    bProceed = findViewById(R.id.proceedButton);
    bCancel = findViewById(R.id.cancelButton);
    etFirstName = findViewById(R.id.firstName);
    etLastName = findViewById(R.id.lastName);
    etEmail = findViewById(R.id.email);
    etPassword = findViewById(R.id.password);
    bProceed.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         isAllFieldsChecked = CheckAllFields();
         if (isAllFieldsChecked) {
           Intent i = new Intent(MainActivity.this, MainActivity.class);
           startActivity(i);
                 }
                       });
    bCancel.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
```

```
MainActivity.this.finish();
       System.exit(0);
     }
           }); }
private boolean CheckAllFields() {
  if (etFirstName.length() == 0) {
     etFirstName.setError("This field is required");
    return false;
  if (etLastName.length() == 0) {
     etLastName.setError("This field is required");
    return false;
  }
  if (etEmail.length() == 0) {
    etEmail.setError("Email is required");
    return false;
  if (etPassword.length() == 0) {
     etPassword.setError("Password is required");
    return false;
  } else if (etPassword.length() < 8) {
    etPassword.setError("Password must be minimum 8 characters");
     return false;
  return true;
}}
```



# Result

The program was executed and the result was successfully obtained. Thus CO1 was obtained.

#### Aim

Design a registration activity and store registration details in local memory of phone using Intents and Shared Preferences

#### **CO2**

Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

#### **Procedure**

#### **Activity\_main.xml**

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:orientation="vertical"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="prgm4 shared preference"
    android:id="@+id/textView"
    android:layout_alignParentTop="true"
    android:layout_centerHorizontal="true"
    android:textSize="29dp" />
  <EditText
    android:layout_width="wrap_content"
```

android:layout\_height="wrap\_content"

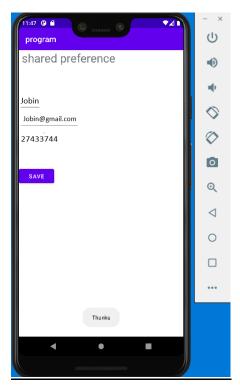
```
android:id="@+id/editText"
  android:layout below="@+id/textView2"
  android:layout_marginTop="67dp"
  android:hint="Name"
  android:layout_alignParentLeft="true"
  android:layout_alignParentStart="true"
  android:layout_alignParentRight="true"
  android:layout_alignParentEnd="true" />
<EditText
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:id="@+id/editText3"
  android:layout_below="@+id/editText2"
  android:layout_alignParentLeft="true"
  android:layout_alignParentStart="true"
  android:layout_alignParentRight="true"
  android:layout_alignParentEnd="true"
  android:hint="Email" />
<EditText
  android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:id="@+id/editText2"
  android:layout_below="@+id/editText"
  android:layout_alignParentLeft="true"
  android:layout_alignParentStart="true"
  android:layout alignParentRight="true"
  android:layout_alignParentEnd="true"
  android:hint="Pass" />
```

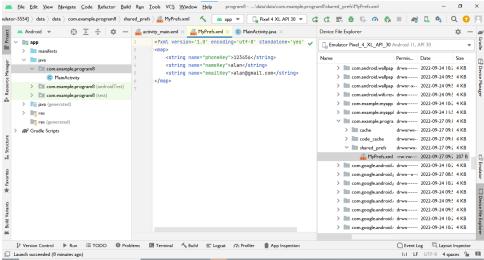
```
<Button
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="Save"
android:id="@+id/button"
android:layout_below="@+id/editText3"
android:layout_centerHorizontal="true"
android:layout_marginTop="50dp" />
</LinearLayout>
```

#### MainActivity.java

```
package com.example.program8;
    import androidx.appcompat.app.AppCompatActivity;
    import android.content.Context;
    import android.content.SharedPreferences;
    import android.os.Bundle;
    import android.view.View;
    import android.widget.Button;
    import android.widget.EditText;
    import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  EditText ed1,ed2,ed3;
  Button b1;
  public static final String MyPREFERENCES = "MyPrefs";
  public static final String Name = "nameKey";
  public static final String Phone = "phoneKey";
  public static final String Email = "emailKey";
  SharedPreferences sharedpreferences;
```

# @Override protected void onCreate(Bundle savedInstanceState) { super.onCreate(savedInstanceState); setContentView(R.layout.activity\_main); ed1=(EditText)findViewById(R.id.editText); ed2=(EditText)findViewById(R.id.editText2); ed3=(EditText)findViewById(R.id.editText3); b1=(Button)findViewById(R.id.button); sharedpreferences = getSharedPreferences(MyPREFERENCES, Context.MODE\_PRIVATE); b1.setOnClickListener(new View.OnClickListener() { @Override public void onClick(View v) { String n = ed1.getText().toString(); String ph = ed2.getText().toString(); String e = ed3.getText().toString(); SharedPreferences.Editor editor = sharedpreferences.edit(); editor.putString(Name, n); editor.putString(Phone, ph); editor.putString(Email, e); editor.commit(); Toast.makeText(MainActivity.this,"Thanks",Toast.LENGTH\_LONG).show(); } }); }}





#### Result

The program was executed and the result was successfully obtained. Thus CO2 was obtained.

#### Aim

Design a simple Calculator using GridLayout and Cascaded LinearLayout

#### **CO2**

Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

#### **Procedure**

#### Activity\_main.xml

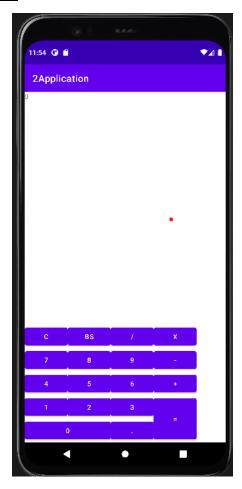
```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:orientation="vertical"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
 <TextView
  android:layout_height="match_parent"
  android:layout_width="match_parent"
  android:text="0"
  android:layout_above="@+id/gridLayout"/>
<GridLayout
  android:id="@+id/gridLayout"
  android:layout_width="fill_parent"
  android:layout_height="wrap_content"
  android:layout_gravity="center"
  android:layout_alignParentBottom="true"
```

```
android:columnCount="4"
 android:rowCount="5"
 android:orientation="horizontal"
 android:useDefaultMargins="false">
<Button android:text="C" />
<Button android:text="BS" />
<Button android:text="/"/>
<Button android:text="x"/>
<Button android:text="7"/>
<Button android:text="8"/>
<Button android:text="9"/>
<Button android:text="-"/>
<Button android:text="4"/>
<Button android:text="5"/>
<Button android:text="6"/>
<Button android:text="+"/>
<Button android:text="1"/>
<Button android:text="2"/>
<Button android:text="3"/>
<Button android:layout_gravity="fill_vertical"</pre>
  android:layout_rowSpan="2"
  android:text="=" />
<Button
  android:layout_gravity="fill_horizontal"
  android:layout_columnSpan="2"
  android:text="0" />
<Button
  android:text="."/>
```

</GridLayout>

</RelativeLayout>

# **Output Screenshot**



#### Result

The program was executed and the result was successfully obtained. Thus CO2 was obtained.

### Aim

Create a Facebook page using Relative Layout; set properties using .xml file

## <u>CO2</u>

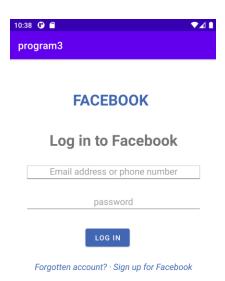
Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

## **Procedure**

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent" android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="FACEBOOK"
    android:textColor="#4267B2"
    android:textSize="30dp"
                                android:textStyle="bold"
    android:layout_marginLeft="125dp"
    android:layout_marginTop="60dp"/>
  <TextView
    android:text="Log in to Facebook"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginTop="140dp"
    android:textSize="30dp"
                                android:textStyle="bold"
    android:gravity="center_horizontal"/>
```

```
<EditText
  android:layout width="match parent"
  android:layout_height="wrap_content"
  android:inputType="number"
  android:ems="10"
  android:textSize="18sp"
  android:gravity="center_horizontal"
  android:elevation="1dp"
                             android:hint="Email address or phone number"
  android:layout_marginLeft="30dp"
  android:layout_marginRight="30dp"
  android:layout_marginTop="200dp"/>
<EditText
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:inputType="number"
  android:textSize="18sp"
  android:gravity="center_horizontal"
  android:hint="password"
  android:layout_marginLeft="30dp"
  android:layout_marginRight="30dp"
  android:layout_marginTop="260dp"/>
<Button
  android:text="Log In"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_marginLeft="150dp"
  android:layout_marginRight="150dp"
                                          android:layout_marginTop="330dp"
  android:backgroundTint="#4267B2"/>
```

```
<TextView
    android:text="Forgotten account? · Sign up for Facebook"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:textSize="17dp"
    android:textStyle="italic"
    android:gravity="center_horizontal"
    android:layout_marginTop="400dp"
    android:textColor="#4267B2/>
</RelativeLayout>
```



# Result

The program was executed and the result was successfully obtained. Thus CO2 was obtained.

### Aim

Develop an application that toggles image using Frame Layout

## <u>O2</u>

Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

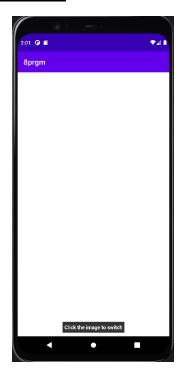
## **Procedure**

```
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:orientation="vertical"
  android:layout_width="match_parent"
  android:layout_height="match_parent">
  <ImageView
    android:id="@+id/first_image"
    android:src = "@drawable/a"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:scaleType="fitXY" />
  <ImageView
    android:id="@+id/second_image"
    android:src = "@drawable/b"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:scaleType="fitXY" />
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Click the image to switch"
```

```
android:layout_gravity="center_horizontal|bottom"
android:padding="5dip"
android:textColor="#ffffff"
android:textStyle="bold"
android:background="#333333"
android:layout_marginBottom="10dip" />
</FrameLayout>
```

```
package com.example.a8prgm;
import android.app.Activity;
import android.os.Bundle;
import android.widget.ImageView;
import android.view.View.OnClickListener;
import android.view.View;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    final ImageView first_image = (ImageView)this.findViewById(R.id.first_image);
    final ImageView second_image = (ImageView)this.findViewById(R.id.second_image);
    first_image.setOnClickListener(new OnClickListener(){
       public void onClick(View view) {
         second_image.setVisibility(View.VISIBLE);
         view.setVisibility(View.GONE);
       }
             });
```

```
second_image.setOnClickListener(new OnClickListener(){
  public void onClick(View view) {
    first_image.setVisibility(View.VISIBLE);
    view.setVisibility(View.GONE);
   });  }}
```





# Result

The program was executed and the result was successfully obtained. Thus CO2 was obtained.

### <u>Aim</u>

Implement Adapters and perform exception handling

## **CO3**

Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

## **Procedure**

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/first"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:ems="10"
    android:hint="enter first value" />
  <EditText
    android:id="@+id/second"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:ems="10"
```

```
android:hint="enter second value" />
<Button
android:id="@+id/btn"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:text="Button" />
</LinearLayout>
```

```
package com.example.myapplication;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_main);
    EditText et1 = (EditText)findViewById(R.id.first);
    EditText et2 = (EditText)findViewById(R.id.second);
     Button butt = (Button) findViewById(R.id.btn);
    butt.setOnClickListener(view -> {
       int x = Integer.parseInt(et1.getText().toString());
       int y = Integer.parseInt(et2.getText().toString());
       try{
         int c = x / y;
```

```
Toast.makeText(getApplicationContext(), "result:"+c,
Toast.LENGTH_SHORT).show();
}catch (Exception e){
Toast.makeText(getApplicationContext(), "error", Toast.LENGTH_SHORT).show();
} });
}
```





# Result

The program was executed and the result was successfully obtained. Thus CO3 was obtained.

### Aim

Implement Intent to navigate between multiple activities

## **CO3**

Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

# **Procedure**

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/editText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="good morning"
    android:textAlignment="center"
    android:textSize="28sp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
```

```
app:layout_constraintTop_toTopOf="parent" />

<Button

android:id="@+id/btn1"

android:text="next Screen"

android:onClick="newsScreen"

android:layout_width="wrap_content"

android:layout_height="wrap_content"

app:layout_constraintBottom_toBottomOf="parent"

app:layout_constraintEnd_toEndOf="parent"

app:layout_constraintStart_toStartOf="parent"

app:layout_constraintTop_toBottomOf="@+id/editText" />

</androidx.constraintlayout.widget.ConstraintLayout>
```

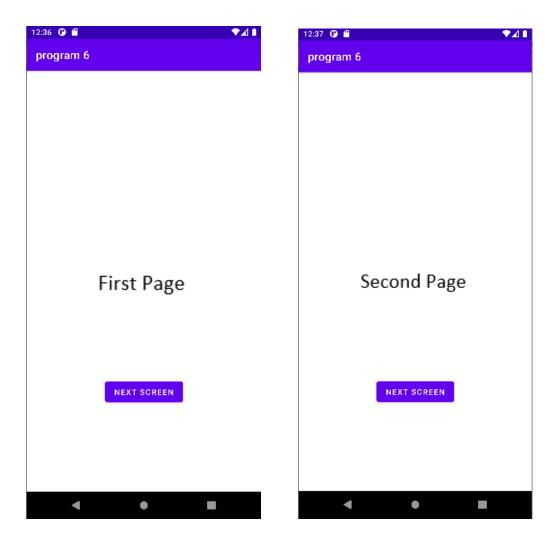
```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity2">
    <TextView
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:text="good evening"
        android:textAlignment="center"</pre>
```

```
android:textSize="28sp"
    app:layout constraintBottom toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
  <Button
    android:id="@+id/btn2"
    android:text="next Screen"
    android:onClick="next Screen"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/editText"/>
</androidx.constraintlayout.widget.ConstraintLayout>
```

```
package com.example.program6;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
```

```
setContentView(R.layout.activity_main);
}
public void newsScreen(View view) {
    Intent i = new Intent(getApplicationContext(), MainActivity2.class);
    startActivity(i);
}}
```

```
package com.example.program6;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
public class MainActivity2 extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main2);
    }
    public void newsScreen(View view) {
        Intent i = new Intent(getApplicationContext(), MainActivity2.class);
        startActivity(i);
    }}
```



# Result

The program was executed and the result was successfully obtained. Thus CO3 was obtained.

### Aim

Develop application that works with explicit intents

## **CO3**

Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

# **Procedure**

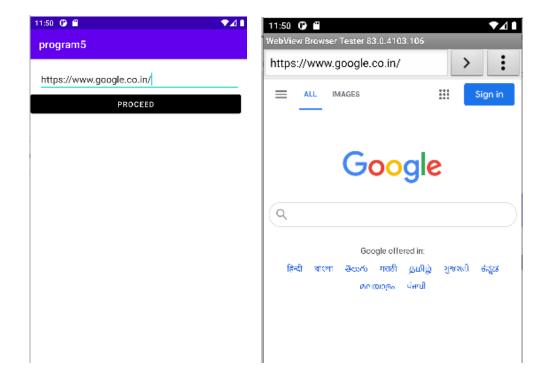
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context=".MainActivity"
  tools:ignore="HardcodedText">
  <EditText
    android:id="@+id/fn"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginStart="16dp"
    android:layout_marginTop="16dp"
    android:layout_marginEnd="16dp"
    android:hint="type a url"
    android:inputType="text" />
  <Button
    android:id="@+id/proceed"
```

```
android:layout_width="397dp"
android:layout_height="wrap_content"
android:layout_marginEnd="16dp"
android:backgroundTint="@color/black"
android:text="PROCEED"
android:textColor="@android:color/white"
tools:ignore="ButtonStyle"/>
</LinearLayout>
```

```
package com.example.program5;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.net.Uri;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    EditText fn=(EditText)findViewById(R.id.fn);
    Button proceed=(Button)findViewById(R.id.proceed);
    proceed.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
```

```
String url=fn.getText().toString();
Intent intent=new Intent(Intent.ACTION_VIEW, Uri.parse(url));
startActivity(intent);
}); }}
```

}



## **Result**

The program was executed and the result was successfully obtained. Thus CO3 was obtained.

### Aim

Implement Options Menu to navigate to activities

## **CO3**

Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

## **Procedure**

#### **Activity\_main.xml**

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="ajce"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
```

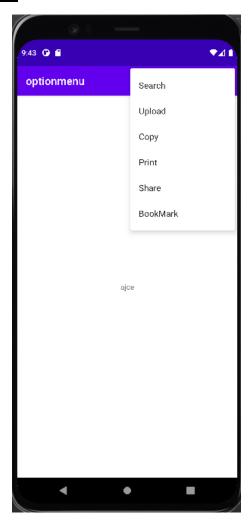
</androidx.constraintlayout.widget.ConstraintLayout>

# MainActivity.java

package com.example.optionmenu;

```
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuItem;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
  }
  @Override
  public boolean onCreateOptionsMenu(Menu menu) {
    getMenuInflater().inflate(R.menu.mainmenu, menu);
    return true;
     @Override
  public boolean onOptionsItemSelected(MenuItem item) {
    Toast.makeText(this, "Selected Item: " +item.getTitle(), Toast.LENGTH_SHORT).show();
    switch (item.getItemId()) {
       case R.id.search_item:
         return true;
       case R.id.upload_item:
         return true;
       case R.id.copy_item:
         return true;
       case R.id.print_item:
         return true;
       case R.id.share_item:
```

```
return true;
      case R.id.bookmark_item:
         return true;
       default:
         return super.onOptionsItemSelected(item);
    } }}
Mainmenu.xml
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android">
  <item android:id="@+id/search_item"
    android:title="Search" />
  <item android:id="@+id/upload_item"
    android:title="Upload" />
  <item android:id="@+id/copy_item"
    android:title="Copy" />
  <item android:id="@+id/print_item"
    android:title="Print" />
  <item android:id="@+id/share_item"
    android:title="Share"/>
  <ire><item android:id="@+id/bookmark_item"</ri>
    android:title="BookMark"/>
    app:showAsAction="withText"/>
</menu>
```



# Result

The program was executed and the result was successfully obtained. Thus CO3 was obtained.

### Aim

Develop an application that uses Array Adapter with List View.

## **CO3**

Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

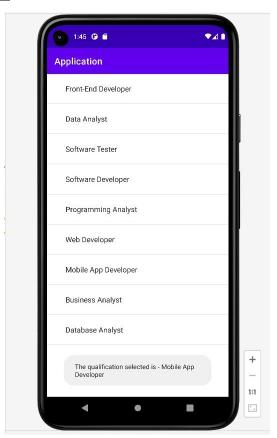
### **Procedure**

#### Activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools" android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".MainActivity">
<ListView android:id="@+id/listview"
android:layout_width="match_parent" android:layout_height="match_parent" />
</LinearLayout>
```

```
package com.example.application;
import
androidx.appcompat.app.AppCompat
Activity; import android.os. Bundle;
import
android.widget.Array
Adapter; import
android.widget.ListVi
ew; import
android.widget.Toast;
public class Ques13Activity extends
  AppCompatActivity { @Override
  protected void onCreate(Bundle
    savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity q
```

```
ues13);ListView listview;
String[] person_qualify = {"Front-End Developer", "Data Analyst", "Software
Tester", "Software Developer", "Programming Analyst", "Web Developer", "Mobile
App Developer", "Business Analyst","Database Analyst"};
listview =
findViewById(R.id.listv
iew);
listview.setAdapter(new
ArrayAdapter(getApplicationContext(),android.R.layout.simple_expandable_list_item_1,
person_qualify));listview.setOnItemClickListener((parent, view, position, id) -> {
    Toast.makeText(this, "The qualification selected is - " +
person_qualify[position],Toast.LENGTH_SHORT).show();
});}}
```



# **Result**

The program was executed and the result was successfully obtained. Thus CO3 was obtained.

### Aim

Develop an application that use Grid View with images and display Alert box on selection

## **CO4**

Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes

# **Procedure**

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
<GridView
  android:id="@+id/gv1"
  android:verticalSpacing="1dp"
  android:horizontalSpacing="1dp"
  android:numColumns="2"
  android:layout_width="match_parent"
  android:layout_height="wrap_content">
</GridView>
</RelativeLayout
Row_data.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  android:layout_width="match_parent"
```

```
android:layout_height="match_parent">
  <RelativeLayout
    android:id="@+id/gv12"
    android:layout_width="190dp"
    android:layout_height="180dp"
    android:background ="#fff"
    <TextView
      android:id="@+id/tvid"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:layout_centerHorizontal="true"
      android:text="Apple"
      android:textSize="25dp" />
    <ImageView
      android:id="@+id/imgview"
      android:layout_width="90dp"
       android:layout_height="90dp"
      android:layout_alignParentStart="true"
      android:layout_alignParentTop="true"
      android:layout_alignParentEnd="true"
      android:layout_alignParentBottom="true"
      android:layout_marginStart="50dp"
       android:layout_marginTop="45dp"
      android:layout_marginEnd="50dp"
      android:layout_marginBottom="45dp"
      android:src="@drawable/d"/>
  </RelativeLayout>
</RelativeLayout>
```

```
package com.example.a8prgm;
import androidx.appcompat.app.AppCompatActivity;
import android.media.Image;
import android.os.Bundle;
import android.view.View;
import android.view.ViewGroup;
import android.widget.AdapterView;
import android.widget.BaseAdapter;
import android.widget.CursorAdapter;
import android.widget.GridView;
import android.widget.ImageView;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  GridView gridView;
  String[] frtname={"apple","orange"};
  int[] frtimg={R.drawable.c,R.drawable.d};
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    gridView= findViewById(R.id.gv1);
    CustomAdaptor customadaptor = new CustomAdaptor();
    gridView.setAdapter(customadaptor);
    gridView.setOnItemClickListener(new AdapterView.OnItemClickListener() {
@Override
       public void on Item Click (Adapter View <?> adapter View, View view, int i, long l) {
```

```
Toast.makeText(MainActivity.this, "name:"+frtname[i],
Toast.LENGTH_SHORT).show();
       }
             }); }
  private class CustomAdaptor extends BaseAdapter {
                                                         @Override
    public int getCount() {
       return frtimg.length;
          @Override
    public Object getItem(int i) {
       return null;
          @Override
    public long getItemId(int i) {
       return 0;
          @Override
    public View getView(int i, View view, ViewGroup viewGroup) {
       View view1 =getLayoutInflater().inflate(R.layout.row_data,null);
      TextView name=view1.findViewById(R.id.tvid);
       ImageView img = view1.findViewById(R.id.imgview);
       name.setText(frtname[i]);
      img.setImageResource(frtimg[i]);
      return view1;
    } }}
```





# Result

The program was executed and the result was successfully obtained. Thus CO4 was obtained.

### Aim

Develop an application that implements Spinner component and perform event handling

## **CO4**

Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes

# **Procedure**

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="cars"
    android:textColor="@color/black"
    android:textSize="30dp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
  <Spinner
```

```
android:id="@+id/spinner"

android:layout_width="300dp"

android:layout_height="70dp" />

</LinearLayout>
```

```
package com.example.spinner;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.Spinner;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity implements
AdapterView.OnItemSelectedListener {
  String[] cars = { "city", "tiago", "civic", "nano", "mustang"};
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Spinner spin = (Spinner) findViewById(R.id.spinner);
    spin.setOnItemSelectedListener(this);
    ArrayAdapter aa = new ArrayAdapter(this,android.R.layout.simple_spinner_item,cars);
    aa.setDropDownViewResource(android.R.layout.simple_spinner_dropdown_item);
    spin.setAdapter(aa);
     @Override
  public void on Item Selected (Adapter View <?> arg 0, View arg 1, int position, long id) {
    Toast.makeText(getApplicationContext(),cars[position], Toast.LENGTH_LONG).show();
```

```
}  @Override
public void onNothingSelected(AdapterView<?> arg0) {
   // TODO Auto-generated method stub
}}
```



# Result

The program was executed and the result was successfully obtained. Thus CO4 was obtained.

### Aim

Create database using SQLite and perform INSERT and SELECT

### **CO5**

Develop mobile applications using SQLite.

### **Procedure**

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
xmlns:app="http://schemas.android.com/apk/res-auto" xmlns:tools=http://schemas.android.com/tools
android:layout width="match parent" android:layout height="match parent"
android:orientation="vertical" tools:context=".Ques15Activity">
<TextView android:layout width="wrap content"
android:layout height="wrap content"
android:text="Insert Table"
android:layout_gravity="center"
android:layout_marginTop="50dp"
android:textSize="25sp"
android:textStyle="bold"
android:textColor="@color/black"/>
<EditText android:id="@+id/rollno"
android:layout width="match parent"
android:layout_height="wrap_content"
android:hint="Enter your roll no"
android:layout_marginHorizontal="20dp"
android:layout_marginTop="30dp"/>
<EditText android:id="@+id/name"
android:layout_width="match_parent"
```

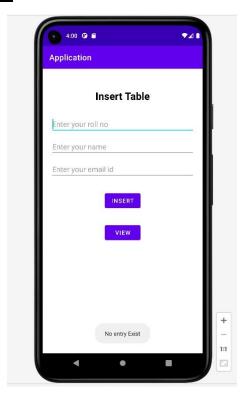
```
android:layout_height="wrap_content"
android:hint="Enter your name"
android:layout marginHorizontal="20dp"
android:layout marginTop="10dp"/>
<EditText android:id="@+id/email"
android:layout width="match parent"
android:layout_height="wrap_content"
android:hint="Enter your email id"
android:layout_marginHorizontal="20dp"
android:layout marginTop="10dp"/>
<Button
android:id="@+id/insert_btn"
android:layout_width="wrap_content"
android:layout height="wrap content"
android:text="Insert" android:layout marginTop="30dp"
android:layout gravity="center"/>
<Button
android:id="@+id/select btn"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="View"
android:layout_marginTop="30dp"
android:layout_gravity="center"/>
</LinearLayout>
MainActivity.java
package com.example.application;
```

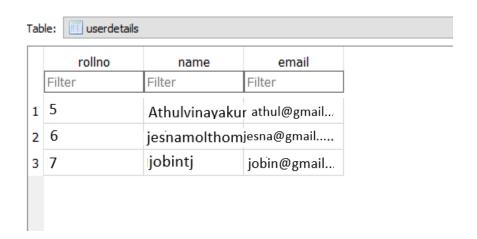
```
package com.example.application;
import androidx.appcompat.app.AlertDialog;
import androidx.appcompat.app.AppCompatActivity;
import android.database.Cursor; import android.os.Bundle;
```

```
import android.view.View; import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class Ques16Activity extends AppCompatActivity {
EditText rollno, name, email; Button insert btn, select btn; DBHelper db;
@Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
setContentView(R.layout.activity_ques16);
rollno= findViewById(R.id.rollno);
name= findViewById(R.id.name);
email= findViewById(R.id.email);
insert_btn= findViewById(R.id.insert_btn);
select btn= findViewById(R.id.select btn);
db= new DBHelper(getApplicationContext());
insert btn.setOnClickListener(new View.OnClickListener() {
@Override
public void onClick(View view) {
int rollno_num= Integer.parseInt(rollno.getText().toString());
String name_txt= name.getText().toString();
String email_txt= email.getText().toString();
boolean insert_result= db.insertToDB(rollno_num, name_txt, email_txt);
if(insert_result){
Toast.makeText(getApplicationContext(), "Inserted successfully.", Toast.LENGTH_LONG).show();
} else{
Toast.makeText(getApplicationContext(), "Insertion failed !!", Toast.LENGTH LONG).show();
}
}
});
```

```
select_btn.setOnClickListener(new View.OnClickListener() {
@Override
public void onClick(View view) {
Cursor res = db.selectFromDB(); if (res.getCount() == 0) {
Toast.makeText(getApplicationContext(), "No entry Exist", Toast.LENGTH_LONG).show();
}
else {
StringBuffer buffer = new StringBuffer(); while (res.moveToNext()) {
buffer.append("id : " + res.getString(0) + "\n");
buffer.append("Name : " + res.getString(1) + "\n");
buffer.append("email: " + res.getString(2) + "\n");
}
AlertDialog.Builder builder = new AlertDialog.Builder(Ques16Activity.this);
builder.setCancelable(true);
builder.setTitle("User Entries"); builder.setMessage(buffer.toString());
builder.show();
}
});
}
DBhelper.java
package com.example.application;
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import androidx.annotation.Nullable;
```

```
public class DBHelper extends SQLiteOpenHelper {
public DBHelper(@Nullable Context context) {
super(context, "MyDB", null, 1); } @Override
public void onCreate(SQLiteDatabase sqLiteDatabase) {
sqLiteDatabase.execSQL("CREATE TABLE userdetails (rollno INTEGER PRIMARY KEY, name TEXT, email
TEXT)");
}
@Override
public void on Upgrade (SQLiteDatabase sqLiteDatabase, int i, int i1) { sqLiteDatabase.execSQL("DROP
TABLE IF EXISTS userdetails");
}
public boolean insertToDB(int rollno, String name, String email){
SQLiteDatabase db= this.getWritableDatabase();
ContentValues values = new ContentValues();
values.put("rollno",rollno);
values.put("name",name);
values.put("email",email);
long result= db.insert("userdetails",null,values);
if(result>=0){
return true;
}
else {
return false;
}
}
public Cursor selectFromDB() {
SQLiteDatabase DB = this.getWritableDatabase();
Cursor cursor = DB.rawQuery("Select * from userdetails", null); return cursor;
}
```





# Result

The program was executed and the result was successfully obtained. Thus CO5 was obtained.

### <u>Aim</u>

Perform UPDATE and DELETE on SQLite database

### **CO5**

Develop mobile applications using SQLite.

## **Procedure**

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools=http://schemas.android.com/tools
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
tools:context=".Ques15Activity">
<TextView android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="Insert Table"
android:layout_gravity="center"
android:layout_marginTop="50dp"
android:textSize="25sp"
android:textStyle="bold" android:textColor="@color/black"/>
<EditText android:id="@+id/rollno"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Enter your roll no"
android:layout_marginHorizontal="20dp"
```

```
android:layout_marginTop="30dp"/>
<EditText android:id="@+id/name"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Enter your name"
android:layout_marginHorizontal="20dp"
android:layout_marginTop="10dp"/>
<EditText android:id="@+id/email"
android:layout width="match parent"
android:layout_height="wrap_content"
android:hint="Enter your email id"
android:layout_marginHorizontal="20dp"
android:layout_marginTop="10dp"/>
<Button
android:id="@+id/update_btn"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="Update Record"
android:layout_marginTop="30dp"
android:layout_gravity="center"/>
<Button
android:id="@+id/delete_btn"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="Delete Record"
android:layout_marginTop="30dp"
android:layout gravity="center"/>
<Button
```

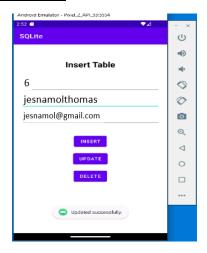
```
android:id="@+id/select_btn"
android:layout width="wrap content"
android:layout_height="wrap_content"
android:text="View Record"
android:layout_marginTop="30dp"
android:layout_gravity="center"/>
</LinearLayout>
MainActivity.java
package com.example.application;
import androidx.appcompat.app.AlertDialog;
import androidx.appcompat.app.AppCompatActivity;
import android.database.Cursor;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class Ques17Activity extends AppCompatActivity {
EditText rollno, name, email;
Button update_btn, delete_btn, select_btn; DBHelper db;
@Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
setContentView(R.layout.activity_ques17);
rollno= findViewById(R.id.rollno);
name= findViewById(R.id.name);
email= findViewById(R.id.email);
update_btn= findViewById(R.id.update_btn);
```

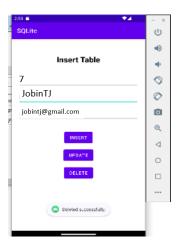
```
delete_btn= findViewById(R.id.delete_btn);
select btn=findViewById(R.id.select btn);
db= new DBHelper(getApplicationContext());
update btn.setOnClickListener(new View.OnClickListener() {
@Override
public void onClick(View view) {
int rollno_num= Integer.parseInt(rollno.getText().toString());
String name_txt= name.getText().toString();
String email_txt= email.getText().toString();
DBHelper db= new DBHelper(getApplicationContext());
boolean update_result= db.updateToDB(rollno_num, name_txt, email_txt);
if(update_result){
Toast.makeText(getApplicationContext(), "Updated successfully.",
Toast.LENGTH_LONG).show();
}
else{
Toast.makeText(getApplicationContext(), "Updation failed !!", Toast.LENGTH_LONG).show();
}});
delete_btn.setOnClickListener(new View.OnClickListener() {
@Override
public void onClick(View view) {
int rollno_num= Integer.parseInt(rollno.getText().toString());
DBHelper db= new DBHelper(getApplicationContext());
boolean update_result= db.deleteFromDB(rollno_num);
if(update_result){
Toast.makeText(getApplicationContext(), "Deleted successfully.",
Toast.LENGTH LONG).show();
} else{
Toast.makeText(getApplicationContext(), "Deletion failed !!", Toast.LENGTH_LONG).show();
```

```
}} });
select btn.setOnClickListener(new View.OnClickListener() {
@Override
public void onClick(View view) {
Cursor res = db.selectFromDB();
if (res.getCount() == 0) {
Toast.makeText(getApplicationContext(), "No entry Exist", Toast.LENGTH_LONG).show();
} else {
StringBuffer buffer = new StringBuffer();
while (res.moveToNext()) {
buffer.append("id:" + res.getString(0) + "\n"); buffer.append("Name:" + res.getString(1) +
"\n"); buffer.append("email: " + res.getString(2) + "\n");
} });}
AlertDialog.Builder builder = new AlertDialog.Builder(Ques17Activity.this);
builder.setCancelable(true);
builder.setTitle("User Entries");
builder.setMessage(buffer.toString());
builder.show();
}} });
} }
}
DBhelper.java
package com.example.application;
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import androidx.annotation.Nullable;
```

```
public class DBHelper extends SQLiteOpenHelper {
public DBHelper(@Nullable Context context) {
super(context, "MyDB", null, 1); }
@Override
public void onCreate(SQLiteDatabase sqLiteDatabase) {
sqLiteDatabase.execSQL("CREATE TABLE userdetails (rollno INTEGER PRIMARY KEY,
name TEXT, email TEXT)");
} @Override
public void onUpgrade(SQLiteDatabase sqLiteDatabase, int i, int i1) {
sqLiteDatabase.execSQL("DROP TABLE IF EXISTS userdetails");
}
public boolean insertToDB(int rollno, String name, String email){
SQLiteDatabase db= this.getWritableDatabase();
ContentValues values= new ContentValues();
values.put("rollno",rollno);
values.put("name",name);
values.put("email",email);
long result= db.insert("userdetails",null,values); if(result>=0){
return true;
} else {
return false;
}}
public Cursor selectFromDB() {
SQLiteDatabase DB = this.getWritableDatabase();
Cursor cursor = DB.rawQuery("Select * from userdetails", null); return cursor;
public boolean updateToDB(int rollno, String name, String email){
SQLiteDatabase db= this.getWritableDatabase();
ContentValues values= new ContentValues();
```

```
values.put("name",name);
values.put("email",email);
Cursor check_user= db.rawQuery("SELECT * from userdetails WHERE rollno=?",new
String[]{String.valueOf(rollno)});
if(check user.getCount() > 0){
long update_user_query= db.update("userdetails",values,"rollno=?",new
String[]{String.valueOf(rollno)});
if(update_user_query >= 0){ return true;
} else{
return false;
} else{
return false;
}}
public boolean deleteFromDB(int rollno){ SQLiteDatabase db= this.getWritableDatabase();
Cursor check_user= db.rawQuery("SELECT * FROM userdetails WHERE rollno=?",new
String[]{String.valueOf(rollno)});
if(check user.getCount() > 0){
long delete_user_query= db.delete("userdetails","rollno=?", new
String[]{String.valueOf(rollno)}); if(delete_user_query >= 0){
return true;
} else{
return false;
}
}
else{
return false;
}
}
```







# Result

The program was executed and the result was successfully obtained. Thus CO5 was obtained.