

COM SCI 239

QUANTUM PROGRAMMING:
ALGORITHMS IN PYQUIL

MAY 12, 2020

Author

Arjun Raghavan and Bryan Pan

1 Overview

2 Design

2.1 Implementing the black-box quantum oracle

All four algorithms take as input a function f in the form:

$$f : \{0, 1\}^n \rightarrow \{0, 1\}^m$$

In the case of Deutsch-Josza, Bernstein-Vazirani, and Grover, we have $m = 1$. Simon, on the other hand, has $m = n$.

For Deutsch-Josza, Bernstein-Vazirani, and Simon, the quantum oracle of f , denoted U_f , is defined as:

$$U_f |x\rangle |b\rangle = |x\rangle |b \oplus f(x)\rangle$$

Here, we have $b \in \{0, 1\}^m$. The \oplus operator represents bitwise XOR, or equivalently bitwise addition mod 2.

Grover's algorithm makes use of a gate denoted by Z_f , which is defined as:

$$Z_f |x\rangle = (-1)^{f(x)} |x\rangle$$

Notice that this is precisely the application of the phase kickback trick for gates of a form equivalent to U_f where $|b\rangle = |-\rangle$:

$$Z_f |x\rangle |-\rangle = (-1)^{f(x)} |x\rangle |-\rangle$$

Clearly, we can also define Z_f as a quantum oracle for Grover's algorithm in the same way U_f was defined for the three other algorithms. Given that all four algorithms' quantum oracles have the same general form, we created a single function which could generate a quantum oracle and reused it for each program.

2.1.1 Mathematical explanation

Lemma 1. $\sum_{q \in \{0,1\}^k} |q\rangle \langle q| = I_{2^k}$ where I_{2^k} is the identity matrix in \mathcal{H}_{2^k} (corresponding to k qubits).

Proof. Let $q \in \{0, 1\}^k$. We have $|q\rangle = [q_1 \ q_2 \ \dots \ q_{2^k}]^T$ where $q_i = 1$ for some $1 \leq i \leq 2^k$ and $q_j = 0$ for all $j \neq i$. Then, $|q\rangle \langle q|$ is a $2^k \times 2^k$ matrix of the form $[q_{ab}]$ where:

$$q_{ab} = \begin{cases} 1 & \text{if } a = b = i \\ 0 & \text{otherwise} \end{cases}$$

For $\alpha, \beta \in \{0, 1\}^k$ such that $\alpha \neq \beta$, we have $|\alpha\rangle \neq |\beta\rangle \implies |\alpha\rangle \langle \alpha| \neq |\beta\rangle \langle \beta|$. Thus:

$$\sum_{q \in \{0,1\}^k} |q\rangle \langle q| = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 0 \end{bmatrix} + \begin{bmatrix} 0 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 0 \end{bmatrix} + \dots + \begin{bmatrix} 0 & 0 & \dots & 0 \\ 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{bmatrix} = I_{2^k}$$

□

Consider the application of U_f to the outer product of $|x\rangle |b\rangle$ with itself:

$$\begin{aligned} U_f |x\rangle |b\rangle \langle x| \langle b| &= |x\rangle |b \oplus f(x)\rangle \langle x| \langle b| \\ &= |x\rangle \langle x| |b \oplus f(x)\rangle \langle b| \end{aligned}$$

Let $k = n + m$. By taking the sum of this over all bit strings $xb \in \{0, 1\}^k$, we get:

$$\begin{aligned} \sum_{xb \in \{0,1\}^k} U_f (|x\rangle |b\rangle \langle x| \langle b|) &= U_f \left(\sum_{xb \in \{0,1\}^k} |x\rangle |b\rangle \langle x| \langle b| \right) \\ &= U_f \circ I_{2^k} \\ &= U_f \end{aligned}$$

And so:

$$U_f = \sum_{xb \in \{0,1\}^k} |x\rangle \langle x| |b \oplus f(x)\rangle \langle b| \quad (1)$$

2.1.2 Python implementation

As shown in [Code Block 1](#), [Equation 1](#) is straightforwardly implemented in Python thanks to the `numpy` library using methods such as `np.kron` (the Kronecker product is a special case of the tensor product over complex matrices and is the nomenclature used by `numpy`) and `np.outer` [[van der Walt et al., 2011](#)]. Notice in line 155 that `f` is a dictionary, not a function. Indeed, we chose to treat the input function f for all four programs as a dictionary (or a "mapping" as we mostly referred to it) for a few reasons.

For one, this would allow a user more flexibility in providing f as an input to our programs without having to possibly construct tedious `if-elif` statements. In addition, this allowed us to more easily test our programs—we could randomly generate dictionaries representing functions which followed whatever assumptions were required for each algorithm. An example of this for Deutsch-Josza can be seen in [Code Block 2](#).

Our implementation of generating U_f with this generalized method had the additional benefit of making it very easy to parametrize our solutions in n . The `oracle.gen_matrix` method, along with any other methods which require the dimension of the domain and/or range of f , accepts `n` and `m` (as defined previously) as arguments. While `m` is algorithm-dependent and so assigned inside the code, the user can, as we discuss in further detail in the README file, pass in a value for n using the `-num` option.

```

148     # Accumulator to hold the value of the summation
149     U_f=np.zeros((2**(n+m),2**(n+m)))
150     for xb in range(0, int(2**(n+m))):
151         # Convert index to binary and split it down the middle
152         x = f'{xb:0{n+m}b}'[:int(n)]
153         b = f'{xb:0{n+m}b}'[int(n):]
154         # Apply f to x
155         fx = f[x]
156         # Calculate b + f(x)
157         bfx = f'{int(b, 2) ^ int(fx, 2):0{n}b}'
158
159         # Vector representations of x, b, and b+f(x)
160         xv = np.zeros((2**n,1))
161         xv[int(x, 2)] = 1.
162         bv = np.zeros((2**m,1))
163         bv[int(b, 2)] = 1.
164         bfxv = np.zeros((2**m,1))
165         bfxv[int(bfx, 2)] = 1.
166
167         # Accumulate (|x><x| (*) |b + f(x)><b|) into the sum
168         # (*) is the tensor product
169         U_f = np.add(np.kron(np.outer(xv, xv), np.outer(bfxv, bv)), U_f)

```

Code Block 1: Excerpt from the `gen_matrix` function in `oracle.py` showing the implementation of Equation 1 using `numpy`

2.1.3 Readability

There were a couple of possible approaches we could have taken to iterating over all $xb \in \{0,1\}^{n+m}$, including nested `for` loops or generating the entire set of bit strings and iterating over that. We eventually settled on the approach seen in Code Block 1, which we felt was more elegant.

The dimension of $\{0,1\}^{n+m} =: S$ is 2^{n+m} . Furthermore, each element of S is a bitstring which has a decimal equivalent. Thus, it would be just as effective to iterate through each of these decimal equivalents, convert them to binary, and extract x and b , which is precisely what we did. We felt that this was more concise than generating the entirety of S or nesting `for` loops while still maintaining some clarity of our approach.

In more general terms, we made sure to thoroughly comment our code wherever we felt it was necessary. Our primary functions all have PyDocs (loosely conforming to PEP/8 guidelines [van Rossum et al., 2001]), and further comments are added when specific lines of code require further clarification. Overall, though, our code is self-documenting as much as possible. We have also taken care to maintain limited line lengths (keeping 80 characters as a soft limit) and proper indentation (although the Python language just about forces the latter).

```
43     if algo is Algos.DJ:
44         # Constant: f(x) returns 0 or 1 for all x
45         if func is DJ.CONSTANT:
46             val = np.random.choice(['0', '1'])
47             oracle_map = {i: val for i in qubits}
48         # Balanced: f(x) returns 0 or 1 for all x
49         # val1 represents set of x that f(x) = 1
50         # val0 represents set of x that f(x) = 0
51         elif func is DJ.BALANCED:
52             val1 = random.sample(qubits, k=int(len(qubits)/2))
53             val0 = set(qubits) - set(val1)
54             oracle_map = {i: '1' for i in val1}
55             temp = {i: '0' for i in val0}
56             oracle_map.update(temp)
```

Code Block 2: Excerpt from the `init_bit_mapping` function in `oracle.py` showing how we randomly generate a function for testing Deutsch-Josza.

3 Evaluation

4 Reflection on PyQuil

References

- [van der Walt et al., 2011] van der Walt, S., Colbert, S. C., and Varoquaux, G. (2011). The NumPy array: A structure for efficient numerical computation. *Computing in Science & Engineering*, 13(2):22–30.
- [van Rossum et al., 2001] van Rossum, G., Warsaw, B., and Coghlan, N. (2001). Style guide for Python code. PEP 8.