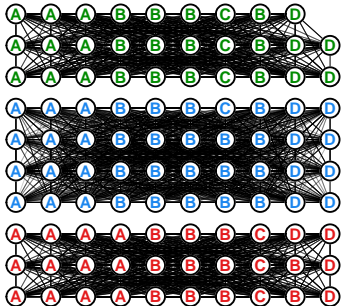
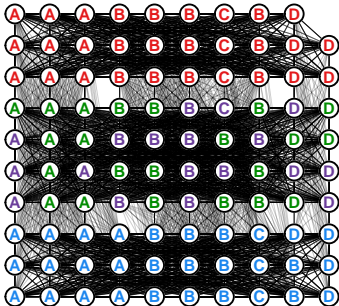


.. = 0



.. = 0.5



.. = 1

