Links - Project Proposal

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Version

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1	29/03/2014	1

Project Timelines

• Start Date: 31/01/2014

• End Date: 30/06/2014

Objectives of the project

Traditional bookmarking services do not allow storing information on private servers. The application should allow deploying a local server which is capable of the following for every user/client:

- Bookmarking URLs
- Tagging the URLs
- Searching among the links
- Annotations for a given URL
- Multi-user
- Expose an API

Functionalities

This section provides the list of functionalities/features that are planned to be supported in the course of this project.

• Create user accounts/signup.

Common Utilities for OS funtion simulators

• Links Management

- Save links.
- Edit links.
- Delete links.
- Tag links.
- Annotate links.
- Classify/Organize links in folders.

• Group Management

- Create user groups.
- Join group.
- Unjoin the group.
- Add members to the group (by group owner).
- Remove members from group (by group owner).

• Share Options

- Via Email.
- Via Twitter.
- Via Facebook.
- Share links with groups.

• Suggestions

- Suggest tags if same link was shared by others if the links privacy is public.
- Suggest public links belonging to the same tags.

• Expose APIs

- Search based on links, annotations, tags at various granularity levels of ownership of the links.
- APIs to add, delete and edit the links.
- Android App that consumes the data from the provided APIs.
- Shorten the links URL shortener.

Project Deliverables

This section gives an overview of the deliverables of the project 'Links':

Common Utilities for OS funtion simulators

Milestones

The project 'Links' shall have the following milestones that shall be delivered.

- Freezing on the project requirements through requirement gathering sessions with the client.
- Finalization of the Software Requirement Specifications composing both the functional requirements and the non functional requirements.
- High level design including the Architecture Design of the core system and the plugin interface.
- Low level design including the UML diagrams that conforms to MVC architecture.
- Implementataion of the basic and the core functionality of the system.
- Implementataion of the plugin architecture to support plugins.
- Implementation of the REST APIs.
- Implementation of the Android App to consume data through REST APIs.
- Unit Testing of the modules.