Midterm Practice Solutions

```
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1. (a)
SortedLinkedList::SortedLinkedList()
    m_head = m_tail = NULL;
    m_size = 0;
}
(b)
bool SortedLinkedList::insert(const ItemType &value)
    Node *p = m_head;
    Node *q = NULL;
    while (p != NULL)
                                   // Find the first element with a greater value
                                   // than the input value.
        if (value == p->m_value)
            return false;
        if (value < p->m_value)
            break;
        q = p;
        p = p->m_next;
    }
    Node *newNode = new Node; // The new node must sit between q and p.
    newNode->m value = value;
    newNode->m_next = p;
    newNode->m_prev = q;
    if (p != NULL)
                                   // Is there a following node?
        p->m prev = newNode;
    else
        m_tail = newNode;
    if (q != NULL)
                                   // Is there a preceding node?
        q->m_next = newNode;
    else
        m_head = newNode;
    m_size++;
}
```

```
(c)
Node *SortedLinkedList::search(const ItemType &value) const
    for (Node *p = m_head; p != NULL; p = p->m_next)
        if (p->m_value == value)
            return p;
    return NULL;
}
(d)
void SortedLinkedList::remove(Node *node)
{
    if (node == NULL)
        return;
    if (node != m head)
        node->m_prev->m_next = node->m_next;
    else
        m_head = m_head->m_next;
    if (node != m_tail)
        node->m_next->m_prev = node->m_prev;
    else
        m_tail = m_tail->m_prev;
    delete node;
    m_size--;
}
(e)
void SortedLinkedList::printIncreasingOrder() const
{
    for (Node *p = m_head; p != NULL; p = p->m_next)
        cout << p->m value << endl;</pre>
}
```

(f)

See the following example.

```
SortedLinkedList linkedList;
linkedList.insert(20);
linkedList.insert(30);
linkedList.insert(40);

Node *p = linkedlist.search(30);
p->m_value = 100;
```

What will the list look like? What will you see if you call printIncreasingOrder()?

You can add a protection by making the returned Node pointer constant.

```
const Node *search(const ItemType &value) const;
```

2.

Swap lines 6 and 7 to get:

```
printArrayInOrder(a + 1, n - 1);
cout << a[0] << endl;</pre>
```

This is like saying "print all the elements in the rest of the array, and then print the first one." Some of you may say you can apply recursion backwards, which is also a valid solution.

```
3.
int gcd(int m, int n)
{
    if (n == m)
        return m;

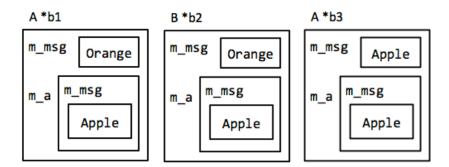
    n = n - m;
    if (m < n)
        return gcd(m, n);
    return gcd(n, m);
}</pre>
```

Can you improve this by exploiting the fact that greatest common divisor of m and n (where m < n) is equal to the greatest common divisor of (n % m) and m?

```
4. Noting the fact that 2<sup>x</sup> = 2<sup>x-1</sup> + 2<sup>x-1</sup>:
int powerOfTwo(int x)
{
   if (x == 0)
      return 1;
   return powerOfTwo(x - 1) + powerOfTwo(x - 1);
}
```

Of course, this is SLOW! You would never implement this function this way. This is just for practice.

5.



If A::message() is not virtual, you get: If A::message() is virtual, you get:

```
Orange
          // b1->message()
                                        Apple
Apple
          // b2->message()
                                        Apple
Apple
          // b3->message()
                                        Apple
Apple
          // destroying m a of b1
                                        Apple
Orange
          // destroying b1
                                        Orange
          // destroying m_a of b2
Apple
                                        Apple
          // destroying b2
Orange
                                        Orange
Apple
          // destroying m_a of b3
                                        Apple
Apple
          // destroying b3
                                        Apple
```

6 Apple's and 3 Orange's

7 Apple's and 2 Orange's

```
6.
bool balanced(const string &exp)
    stack<char> parenStack;
    for (int i = 0; i < \exp.size(); ++i)
        char ch = exp[i];
        switch(ch)
            case '(':
            case '{':
            case '[':
                parenStack.push(ch);
                break;
            case ')':
            case '}':
            case ']':
                if (parenStack.empty()) // Extra closed paren?
                    return false;
                if (parenStack.top() == '(' && ch == ')' ||
                    parenStack.top() == '{' && ch == '}' |
                    parenStack.top() == '[' && ch == ']')
                {
                    parenStack.pop();
                }
                else
                {
                    return false; // Mismatch?
                break;
        }
    }
    if (!parenStack.empty())
                             // Extra open paren?
        return false;
    return true;
}
```