

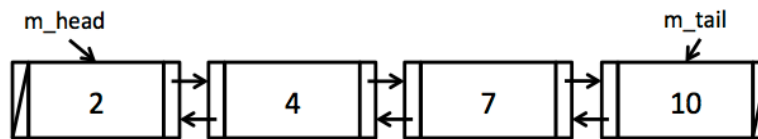
Midterm Practice

TA: Brian Choi (schoi@cs.ucla.edu)

Section Webpage: <http://www.cs.ucla.edu/~schoi/cs32>

*** Make sure you try all exercises by hand! You won't have access to Visual C++ during the exam. ***

1. We will build a sorted doubly linked list without sentinel (dummy) nodes in this exercise. The following shows an example of a list with 4 elements, where the nodes are sorted in the increasing order of their values. The `m_prev` pointer of the head node and `m_next` pointer of the tail node both point to `NULL`. If the list is empty, head and tail pointers both point to `NULL`.



Assume the following declaration of `Node` structure and `SortedLinkedList` class.

```

struct Node
{
    ItemType m_value;
    Node *m_prev;
    Node *m_next;
};

class SortedLinkedList
{
public:
    SortedLinkedList();
    bool insert(const ItemType &value);
    Node *search(const ItemType &value) const;
    void remove(Node *node);
    int size() const { return m_size; }
    void printIncreasingOrder() const;
private:
    Node *m_head;
    Node *m_tail;
    int m_size;
};
  
```

(a) Implement `SortedLinkedList()`.

```

SortedLinkedList::SortedLinkedList()
{

}
  
```

(b) Implement `insert()`. If a node with the same value is already in the list, do not insert a new node. Return true if a new node is successfully inserted, and return false otherwise. You may assume that `ItemType` has `<`, `>`, and `==` operators properly implemented.

```
bool SortedLinkedList::insert(const ItemType &value)
{
```

```
}
```

(c) Implement `search()`, which returns the pointer to the node with the specified value.

```
Node *SortedLinkedList::search(const ItemType &value) const
{
```

```
}
```

(d) Implement `remove()`. Assume `node` is either `NULL` (in which case you would simply return) or a valid pointer to a `Node` in the list, as found in `search()`.

```
void SortedLinkedList::remove(Node *node)
{
```

```
}
```

(e) Implement `printIncreasingOrder()`, which prints the values stored in the list in the increasing order, one value in each line.

```
void SortedLinkedList::printIncreasingOrder() const
{
```

```
}
```

(f) The public interface of `SortedLinkedList` has a problem. More precisely, the user of this class can possibly break the integrity of the sorted linked list, only using the public interface of `SortedLinkedList`. Demonstrate this problem with an example. Also, suggest a fix, if you have an idea.

2. The following code prints all elements in the array `a[]` in the order they appear in the array. What is a simple change you can make to the code, such that the elements are printed in the reverse order?

```
1 void printArrayInOrder(const double a[], int n)
2 {
3     if (n == 0)
4         return;
5
6     cout << a[0] << endl;
7     printArrayInOrder(a + 1, n - 1);
8 }
```

3. Given two positive integers `m` and `n` such that `m < n`, the greatest common divisor of `m` and `n` is the same as the greatest common divisor of `m` and `n-m`. Use this fact to write a recursive function `gcd()`. (Suggestion: try a few examples on paper prior to writing code.)

```
int gcd(int m, int n)
{
```

```
}
```

4. Write a function `powerOfTwo` that, given a non-negative number `x`, returns 2^x (2^x , or “2 raised to power `x`”) recursively, assuming 2^x is something that can be represented as an integer. Do not use a loop, and do not use the character `'*'` anywhere in your code.

```
int powerOfTwo(int x)
{
```

```
}
```

5. Consider the following program.

```
class A
{
    public:
        A() : m_msg("Apple") {}
        A(string msg) : m_msg(msg) {}
        virtual ~A() { message(); }
        void message() const
        {
            cout << m_msg << endl;
        }
    private:
        string m_msg;
};
```

```
int main()
{
    A *b1 = new B;
    B *b2 = new B;
    A *b3 = new B("Apple");
    b1->message();
    b2->message();
    b3->message();
    delete b1;
    delete b2;
    delete b3;
}
```

```
class B : public A
{
    public:
        B() : A("Orange") {}
        B(string msg) : A(msg), m_a(msg) {}
        void message() const
        {
            m_a.message();
        }
    private:
        A m_a;
};
```

How many times will you see the word **Apple** in the output? ____

How about **Orange**? ____

Now make **A's message()** virtual, i.e.,

```
virtual void message() const;
```

How many times will you see the word **Apple** in the output? ____

How about **Orange**? ____

6. Using a stack, write a function that takes in an infix arithmetic expression **exp**, which may involve parentheses ((,)), curly braces ({, }), and square brackets ([,]), and returns true if they are balanced, false otherwise. If the expression does not include any parentheses, curly braces, or square brackets, it should return true.

For example:

(2 + 4) * 6	balanced
[(2 + 4) * {15 - 20}]	balanced
{(12+30)}	not balanced
((({[[<<_>>]]})))	balanced
((((()))))))))))))	not balanced

```
#include <stack>
```

```
using namespace std;
```

```
bool balanced(const string &exp)
{
```

}