Preamble

```
In []: # @title Preamble
import numpy as np
import math
import plotly.graph_objects as go

import plotly.io as pio
pio.renderers.default = "notebook_connected"
```

Functions

```
In [ ]: # System of equations
        def f(trap, blood):
            # constants
            a = 4
            b = 0.05
            c = 3.8
            d = 0.11
            # FODEs
            dTdt = -a*(1/WEIGHT)*trap + b*BODYFAT*blood
            dBdt = c*(1/WEIGHT)*trap - 0.11*BODYFAT*blood
            dMdt = ((1/WEIGHT) - BODYFAT*(1/WEIGHT)) * c * trap - (BODYFAT-(BODYFAT ** 2)) * d * blood
            return dTdt, dBdt, dMdt
        def runge_kutta_4(f, trap0, blood0, muscle0, t0, t_end, dt):
            # Number of steps
            n = math.ceil((t_end - t0) / dt)
            # Fill arrays of n+1 zeroes
            t, trap, blood, muscle = np.zeros(n+1), np.zeros(n+1), np.zeros(n+1), np.zeros(n+1)
            # Initial conditions
            trap[0], blood[0], muscle[0], t[0] = trap0, blood0, muscle0, t0
```

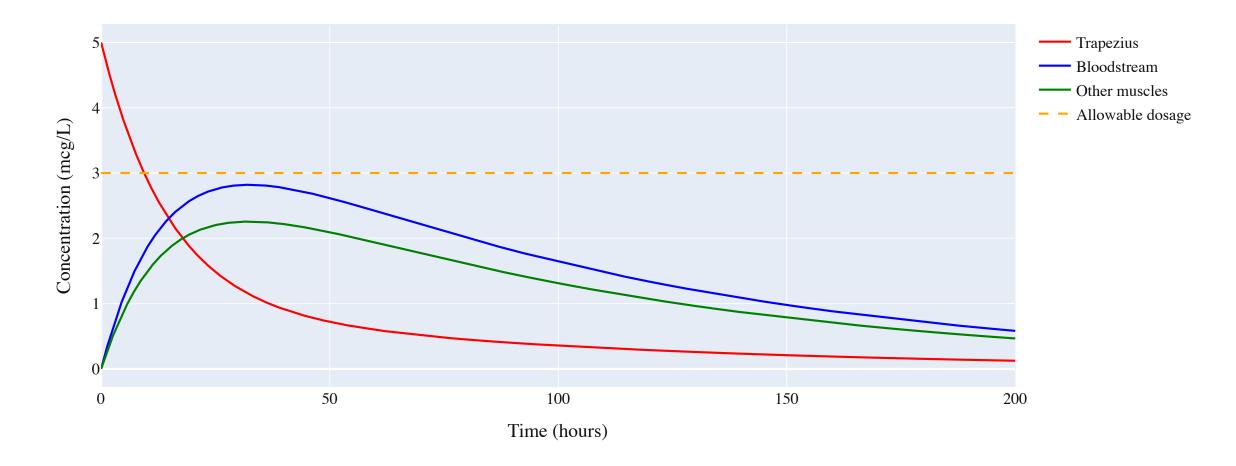
```
# Runge-Kutta 4th order integration
   for i in range(n):
        k1T, k1B, k1M = f(
           trap[i],
           blood[i]
        k2T, k2B, k2M = f(
           trap[i] + 0.5*dt*k1T,
           blood[i] + 0.5*dt*k1B
        k3T, k3B, k3M = f(
           trap[i] + 0.5*dt*k2T
           blood[i] + 0.5*dt*k2B
        k4T, k4B, k4M = f(
           trap[i] + dt*k3T,
           blood[i] + dt*k3B
       trap[i+1] = trap[i] + (dt/6)*(k1T + 2*k2T + 2*k3T + k4T)
        blood[i+1] = blood[i] + (dt/6)*(k1B + 2*k2B + 2*k3B + k4B)
       muscle[i+1] = muscle[i] + (dt/6)*(k1M + 2*k2M + 2*k3M + k4M)
       t[i+1] = t[i] + dt
   return t, trap, blood, muscle
# Plot the results
def plot(t, trap, blood, muscle, maximum allowable, t end):
   fig = go.Figure()
   fig.add traces([
        go.Scatter(x=t, y=trap, mode='lines', marker = {'color' : 'red'}, name="Trapezius"),
        go.Scatter(x=t, y=blood, mode='lines', marker = {'color' : 'blue'}, name="Bloodstream"),
        go.Scatter(x=t, y=muscle, mode='lines', marker = {'color' : 'green'}, name="Other muscles"),
        go.Scatter(x=[i for i in range(0, t_end+1, 1)], y=[maximum_allowable for _ in range(0, t_end+1, 1)], line_dash ='dash', marker = {'
   fig.update layout(
       title text='Testosterone presence in body over time',
       xaxis_title='Time (hours)',
       yaxis_title='Concentration (mcg/L)',
```

```
height=1080*0.5,
    width=1920*0.6,
    font_family="CMU Serif",
    font_size=15,
    title_font_size=25,
    font_color="#0e0f11",
    margin=dict(t=120, b=80)
)
fig.show()
```

Evaluation

```
In []: # Initial conditions
    trap0, blood0, muscle0 = 5, 0.0, 0.0
    # From t = 0 to 200 hours with step size 0.01
    t0, t_end, dt = 0, 200, 0.01
    maximum_allowable = 3.0
    WEIGHT, BODYFAT = 70, 0.20

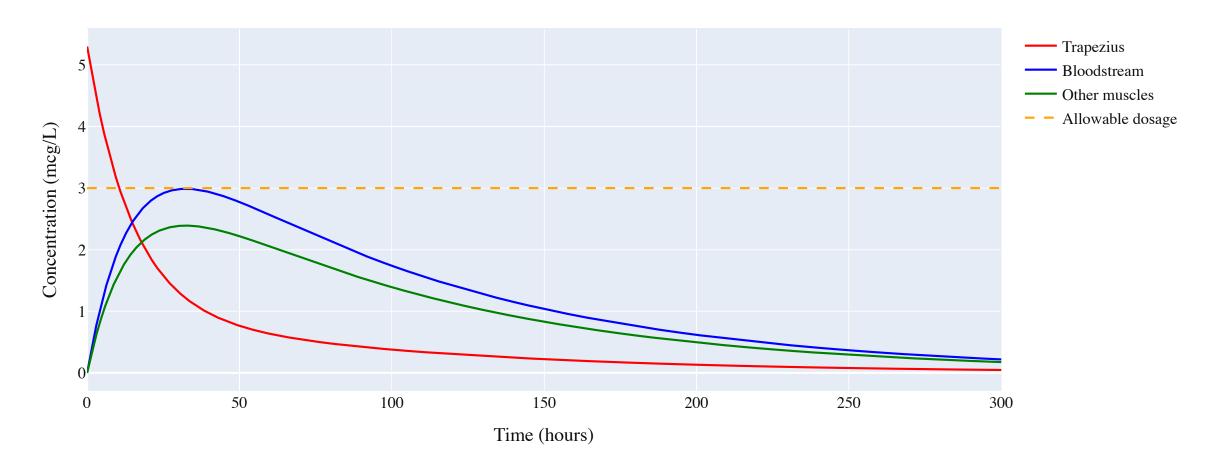
# Solve the system using the Runge-Kutta method
    t, trap, blood, muscle = runge_kutta_4(f, trap0, blood0, muscle0, t0, t_end, dt)
    plot(t, trap, blood, muscle, maximum_allowable, t_end)
```



```
In []: WEIGHT, BODYFAT = 70, 0.20
    maximum_allowable = 3.0
    t0, t_end, dt = 0, 300, 0.01

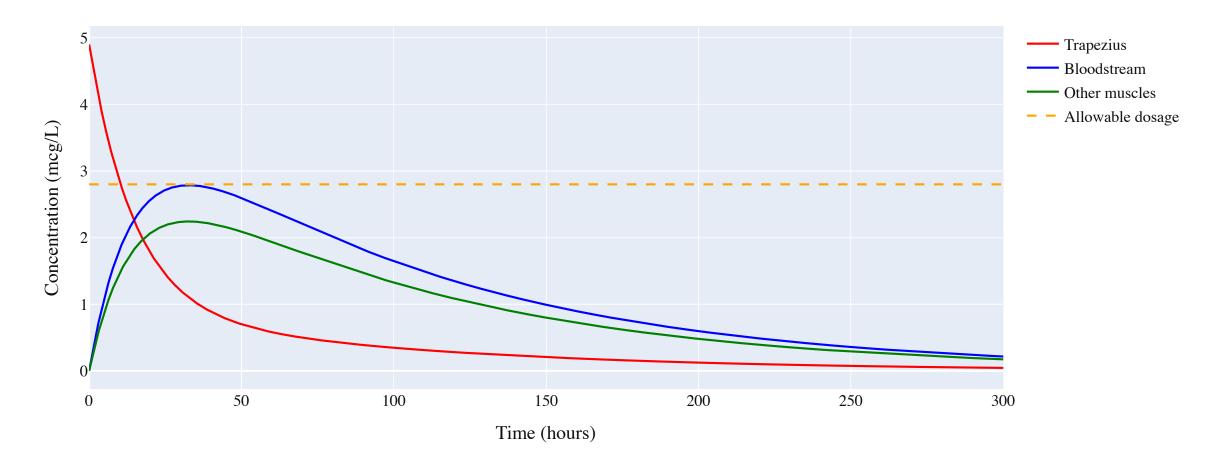
BODYFAT_GOAL = BODYFAT - 0.015
    maximum_dosage = 0
    time = 0
```

```
for inject in range(1, 10):
    for dosage in range(1, 1000, 1):
        t, trap, blood, muscle = runge_kutta_4(f, dosage/10, blood0, muscle0, t0, t_end, dt)
        if max(blood) < maximum_allowable:
            maximum_dosage = dosage/10
        else:
            break
        t, trap, blood, muscle = runge_kutta_4(f, maximum_dosage, blood0, muscle0, t0, t_end, dt)
        time += t[list(blood).index(min(blood, key=lambda x:abs(x-0.5)))]
        plot(t, trap, blood, muscle, maximum_allowable, t_end)
        maximum_allowable -= 0.2
        BODYFAT -= 0.005
        print(f"Bodyfat: {BODYFAT}")
        print(f"Time: {time} hours")
        if BODYFAT <= BODYFAT_GOAL: break</pre>
```



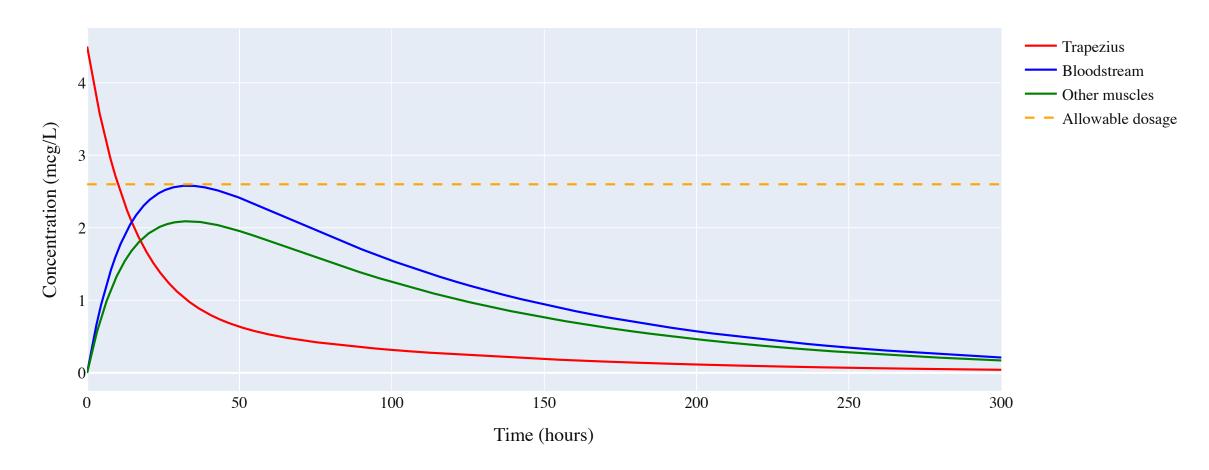
Bodyfat: 0.195

Time: 220.2699999994464 hours



Bodyfat: 0.19

Time: 437.579999999892 hours



Bodyfat: 0.185

Time: 651.179999998427 hours