

**ANALYSIS SERVICE MPLS LDP WITH ROUTING DYNAMIC  
OSPF, QOS SERVICE ICMP.**



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**PROGRAM STUDI S1/D3 TEKNIK TELEKOMUNIKASI  
FAKULTAS TEKNIK TELEKOMUNIKASI DAN ELEKTRO  
INSTITUT TEKNOLOGI TELKOM PURWOKERTO**

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# BAB I

## DASAR TEORI

### A. MPLS (*Multi Protocol Label Switching*)

MPLS (*Multiprotocol Label Switching*) merupakan platform yang banyak dipilih untuk mentransport paket. MPLS memberikan solusi peningkatan performansi pada jaringan, dimana MPLS membuat jaringan lebih sederhana dengan cara menambahkan *header*/label pada paket sebagai identifikasi yang akan digunakan pada proses switching. Namun teknologi MPLS ini tetap tidak dapat memperhatikan kondisi jaringan. Sehingga apabila terjadi kongesti di jaringan tersebut maka tidak ada mekanisme tertentu untuk mengalihkannya ke jalur lain [1].

### B. OSPF (*Open Short Path First*)

OSPF (*Open Shortest Path First*) adalah protokol yang digunakan dalam jaringan router sistem otonomi yang lebih besar dalam preferensi untuk *Routing Information Protocol* (RIP), protokol routing yang lebih tua yang dipasang di banyak jaringan perusahaan saat ini. Seperti RIP, OSPF ditunjuk oleh *Internet Engineering Task Force* (IETF) sebagai salah satu dari beberapa Protokol Interior Gateway [2]

### C. Wireshark

Wireshark adalah program *Network Protocol Analyzer* alias penganalisa protokol jaringan yang lengkap. Program ini dapat merakam semua paket yang lewat serta menyeleksi dan menampilkan data tersebut *sedetail* mungkin, misalnya postingan komentar kamu di blog atau bahkan *Username* dan *Password*.

Wireshark utamanya dibuat untuk *Administrator Jaringan* untuk dapat melacak apa yang terjadi didalam jaringan miliknya atau untuk memastikan jaringannya bekerja dengan baik, serta tidak ada yang melakukan hal hal buruk pada jaringan itu [3].

## **BAB II**

### **MANFAAT DAN TUJUAN**

#### **A. MANFAAT**

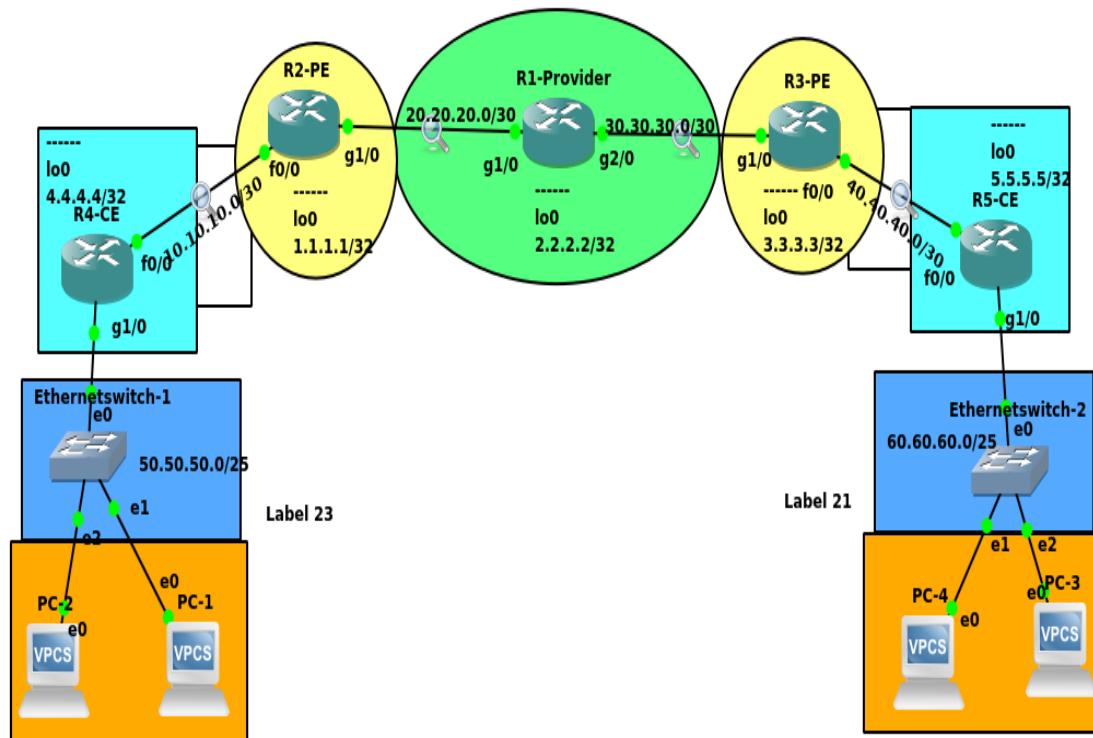
- 1) Meningkatkan kecepatan jaringan untuk konektivitas pertukaran data
- 2) Mengurangi banyak proses pengolahan data yang memerlukan resource disetiap hardwarenya, sehingga dapat mengoptimasi layanan jaringan yang dihasilkan.
- 3) Konsep keamanan yang sangat baik dibandingkan konsep keamanan jaringan konvensional.

#### **B. TUJUAN**

- 1) Mengimplementasikan teknologi MPLS LDP pada hardware cisco
- 2) Mengimplementasikan konsep routing dynamic OSPF
- 3) Menganalisa *service* ICMP dengan menggunakan *wireshark*



### BAB III KONFIGURASI PERANGKAT



**Gambar 1.3.1 Topologi**  
EVOLUTION

**Tabel 1.3.1 Konfigurasi pengalamatan IP**

R1-Provider	<pre> R1-Provider&gt; en R1-Provider#configure terminal <b>R1-Provider(config)#int lo0</b> R1-Provider(config-if)#ip add 2.2.2.2 255.255.255.255 R1-Provider(config-if)#no sh <b>R1-Provider(config-if)#int gig2/0</b> R1-Provider(config-if)#ip add 30.30.30.1 255.255.255.252 R1-Provider(config-if)#no sh <b>R1-Provider(config-if)#int gig0/0</b> R1-Provider(config-if)#ip add 20.20.20.1 255.255.255.252 R1-Provider(config-if)#no sh </pre>
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R2-PE	R2-PE > en R2-PE#configure terminal <b>R2-PE(config)#int lo0</b> R2-PE(config-if)#ip add 1.1.1.1 255.255.255.255 R2-PE(config-if)#no sh <b>R2-PE(config-if)#int fa0/0</b> R2-PE(config-if)#ip add 10.10.10.1 255.255.255.252 R2-PE(config-if)#no sh <b>R2-PE(config-if)#int gig1/0</b> R2-PE(config-if)#ip add 20.20.20.2 255.255.255.252 R2-PE(config-if)#no sh
R3-PE	R3-PE > en R3-PE#configure terminal <b>R3-PE(config)#int lo0</b> R3-PE(config-if)#ip add 3.3.3.3 255.255.255.255 R3-PE(config-if)#no sh <b>R3-PE(config-if)#int fa0/0</b> R3-PE(config-if)#ip add 40.40.40.1 255.255.255.252 R3-PE(config-if)#no sh <b>R3-PE(config-if)#int gig1/0</b> R3-PE(config-if)#ip add 30.30.30.2 255.255.255.252 R3-PE(config-if)#no sh
R4-CE	R4-CE > en R4-CE#configure terminal <b>R4-CE(config)#int lo0</b> R4-CE(config-if)#ip add 4.4.4.4 255.255.255.255 R4-CE(config-if)#no sh <b>R4-CE(config-if)#int fa0/0</b> R4-CE(config-if)#ip add 10.10.10.2 255.255.255.252 R4-CE(config-if)#no sh <b>R4-CE(config-if)#int gig1/0</b> R4-CE(config-if)#ip add 50.50.50.1 255.255.255.128

	R4-CE(config-if)#no sh
R5-CE	R5-CE > en R4-CE#configure terminal <b>R4-CE(config)#int lo0</b> R4-CE(config-if)#ip add 5.5.5.5 255.255.255.255 R4-CE(config-if)#no sh <b>R4-CE(config-if)#int fa0/0</b> R4-CE(config-if)#ip add 40.40.40.2 255.255.255.252 R4-CE(config-if)#no sh <b>R4-CE(config-if)#int gig1/0</b> R4-CE(config-if)#ip add 60.60.60.1 255.255.255.128 R4-CE(config-if)#no sh

**Tabel 1.3.2 Konfigurasi routing ospf**

R1-Provider	R1-Provider >en R1-Provider #configure terminal <b>R1-Provider(config)#Router ospf 1</b> R1-Provider(config-router)#network 20.20.20.0 0.0.0.3 area 0 R1-Provider(config-router)#network 30.30.30.0 0.0.0.3 area 0 R1-Provider(config-router)#network 2.2.2.2 0.0.0.0 area 0 R1-Provider(config-router)#exit
R2-PE	R2-PE>en R2-PE#configure terminal <b>R2-PE(config)#Router ospf 1</b> R2-PE(config-router)#network 20.20.20.0 0.0.0.3 area 0 R2-PE(config-router)#network 10.10.10.0 0.0.0.3 area 0 R2-PE(config-router)#network 1.1.1.1 0.0.0.0 area 0 R2-PE(config-router)#exit
R3-PE	R3-PE>en R3-PE#configure terminal <b>R3-PE(config)#router ospf 1</b> R3-PE(config-router)#network 30.30.30.0 0.0.0.3 area 0

	R3-PE(config-router)#network 40.40.40.0 0.0.0.3 area 0 R3-PE(config-router)#network 3.3.3.3 0.0.0.0 area 0 R3-PE(config-router)#exit
R4-CE	R4-CE>en R4-CE#configure terminal <b>R4-CE(config)#router ospf 1</b> R4-CE(config-router)#network 10.10.10.0 0.0.0.3 area 0 R4-CE(config-router)#network 50.50.50.0 0.0.0.127 area 0 R4-CE(config-router)#network 4.4.4.4 0.0.0.0 area 0 R4-CE(config-router)#exit
R5-CE	R5-CE>en R5-CE#configure terminal <b>R5-CE(config)#router ospf 1</b> R5-CE(config-router)#network 40.40.40.0 0.0.0.3 area 0 R5-CE(config-router)#network 60.60.60.0 0.0.0.127 area 0 R5-CE(config-router)#network 5.5.5.5 0.0.0.0 area 0 R5-CE(config-router)#no auto R5-CE(config-router)#exit

Tabel 1.3.3 Konfigurasi DHCP Server

R4-CE	R4-CE>en R4-CE#configure terminal <b>R4-CE(config)#ip dhcp pool A</b> R4-CE(dhcp-config)#default-router 50.50.50.1 R4-CE(dhcp-config)#network 50.50.50.0 255.255.255.128
R5-CE	R5-CE>en R5-CE#configure terminal <b>R5-CE(config)#ip dhcp pool A</b> R5-CE(dhcp-config)#default-router 60.60.60.1 R5-CE(dhcp-config)#network 60.60.60.0 255.255.255.128

Tabel 1.3.4 Konfigurasi MPLS LDP

R1-Provider	R1-Provider >en <b>R1-Provider #configure terminal</b> R1-Provider(config)#mpls label <i>protocol</i> ldp R1-Provider(config)#mpls ldp session protection R1-Provider(config)#mpls ldp router-id loopback0 R1-Provider(config)#router ospf 1 R1-Provider(config-router)#mpls ldp autoconfiguration
R2-PE	R2-PE >en <b>R2-PE #configure terminal</b> R2-PE (config)#mpls label <i>protocol</i> ldp R2-PE (config)#mpls ldp session protection R2-PE (config)#mpls ldp router-id loopback0 R2-PE (config)#router ospf 1 R2-PE (config-router)#mpls ldp autoconfiguration
R3-PE	R3-PE >en <b>R3-PE #configure terminal</b> R3-PE (config)#mpls label <i>protocol</i> ldp R3-PE (config)#mpls ldp session protection R3-PE (config)#mpls ldp router-id loopback0 R3-PE (config)#router ospf 1 R3-PE (config-router)#mpls ldp autoconfiguration
R4-CE	R4-CE >en <b>R4-CE #configure terminal</b> R4-CE (config)#mpls label <i>protocol</i> ldp R4-CE (config)#mpls ldp session protection R4-CE (config)#mpls ldp router-id loopback0 R4-CE (config)#router ospf 1 R4-CE (config-router)#mpls ldp autoconfiguration
R5-CE	R5-CE >en <b>R5-CE #configure terminal</b> R5-CE (config)#mpls label <i>protocol</i> ldp



	R5-CE (config)#mpls ldp session protection R5-CE (config)#mpls ldp router-id loopback0 R5-CE (config)#router ospf 1 R5-CE (config-router)#mpls ldp autoconfiguration
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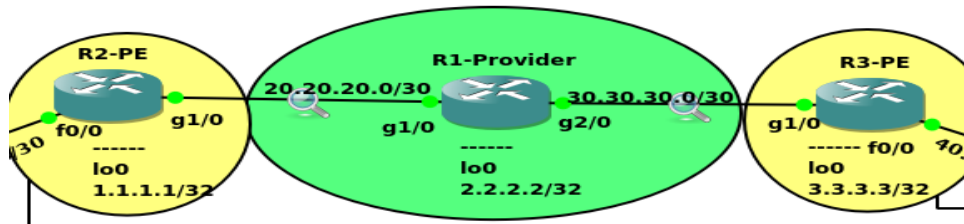
Tabel 1.3.5 Catatan konfigurasi dan keterangan

PERINTAH KONFIGURASI	KETERANGAN
<b>Mpls label <i>protocol</i> ldp</b>	(mengaktifkan ldp <i>protocol</i> pada router)
<b>Mpls ldp session protection</b>	“Ready → Protecting”. Ketika interface dihidupkan lagi session secara otomatis melakukan recovery.
<b>Mpls ldp router-id loopback0</b>	(menjadikan loopback router, menjadi router-id pada mpls ldp)
<b>Mpls ldp autoconfiguration</b>	untuk mengaktifkan fungsi konfigurasi mpls otomatis pada interface.
<b>Int gig0/0</b>	Memasuki interface gigabit ethernet0/0 dan melakukan berbagai macam konfigurasi yang bisa diterapkan.
<b>Ip add 10.10.10.1 255.255.255.0</b>	Menambahkan alamat IP pada salah satu interface
<b>no sh / no shutdown</b>	Melakukan perintah aktif terhadap interface
<b>Router ospf 1</b>	Konfigurasi routing dynamic OSPF dengan ID “1”
<b>Network 10.10.10.0 0.0.0.255 area 0</b>	Konfigurasi network 10.10.10.0 0.0.0.255 area 0, dimana <b>subnetmask</b> diubah menjadi <b>wildcard</b> .

## RESULT CONFIGURATION

### A. NEIGHBOR DETAIL

#### 1) Router 1 Provider

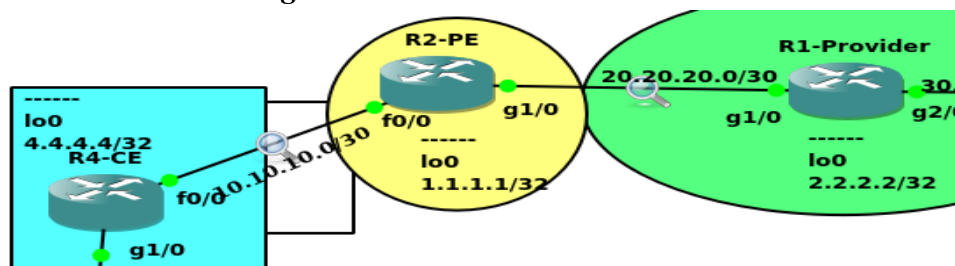


Tabel 1.3.2 R1 – Provider

```
R1-Provider#show mpls ldp neighbor detail
Peer LDP Ident: 1.1.1.1:0; Local LDP Ident 2.2.2.2:0
TCP connection: 1.1.1.1.646 - 2.2.2.2.34932
Password: not required, none, in use
State: Oper; Msgs sent/rcvd: 202/202; Downstream; Last TIB rev sent 22
Up time: 02:44:32; UID: 1; Peer Id 0
LDP discovery sources:
  Targeted Hello 2.2.2.2 -> 1.1.1.1, active, passive;
    holdtime: infinite, hello interval: 10000 ms
  GigabitEthernet1/0; Src IP addr: 20.20.20.2
    holdtime: 15000 ms, hello interval: 5000 ms
Addresses bound to peer LDP Ident:
  1.1.1.1      10.10.10.1      20.20.20.2
  Peer LDP Ident: 3.3.3.3:0; Local LDP Ident 2.2.2.2:0
TCP connection: 3.3.3.3.63268 - 2.2.2.2.646
Password: not required, none, in use
State: Oper; Msgs sent/rcvd: 200/202; Downstream; Last TIB rev sent 22
Up time: 02:44:22; UID: 2; Peer Id 1
LDP discovery sources:
  Targeted Hello 2.2.2.2 -> 3.3.3.3, active, passive;
    holdtime: infinite, hello interval: 10000 ms
  GigabitEthernet2/0; Src IP addr: 30.30.30.2
    holdtime: 15000 ms, hello interval: 5000 ms
Addresses bound to peer LDP Ident:
  3.3.3.3      40.40.40.1      30.30.30.2
```

Tabel 1.3.3 R1 P – Result Neighbor

#### 2) Router 2 Provider Edge



Tabel 1.3.4 R2 PE

```

R2-PE#show mpls ldp neighbor detail
Peer LDP Ident: 2.2.2.2:0; Local LDP Ident 1.1.1.1:0
TCP connection: 2.2.2.2.34932 - 1.1.1.1.646
Password: not required, none, in use
State: Oper; Msgs sent/rcvd: 239/238; Downstream; Last TIB rev sent 22
Up time: 03:17:18; UID: 1; Peer Id 0
LDP discovery sources:
  GigabitEthernet1/0; Src IP addr: 20.20.20.1
    holdtime: 15000 ms, hello interval: 5000 ms
  Targeted Hello 1.1.1.1 -> 2.2.2.2, active, passive;
    holdtime: infinite, hello interval: 10000 ms
Addresses bound to peer LDP Ident:
  2.2.2.2      20.20.20.1      30.30.30.1
Peer holdtime: 180000 ms; KA interval: 60000 ms; Peer state: estab

```

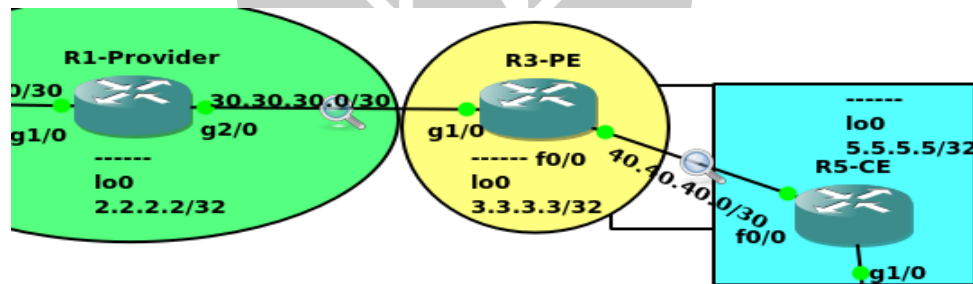
```

Peer LDP Ident: 4.4.4.4:0; Local LDP Ident 1.1.1.1:0
TCP connection: 4.4.4.4.56274 - 1.1.1.1.646
Password: not required, none, in use
State: Oper; Msgs sent/rcvd: 238/237; Downstream; Last TIB rev sent 22
Up time: 03:17:07; UID: 2; Peer Id 1
LDP discovery sources:
  Targeted Hello 1.1.1.1 -> 4.4.4.4, active, passive;
    holdtime: infinite, hello interval: 10000 ms
  FastEthernet0/0; Src IP addr: 10.10.10.2
    holdtime: 15000 ms, hello interval: 5000 ms
Addresses bound to peer LDP Ident:
  4.4.4.4      10.10.10.2      50.50.50.1

```

Tabel 1.3.5 R2 PE – Result Neighbor

### 3) Router 3 Provider Edge



Tabel 1.3.6 R3 PE

```

R3-PE#show mpls ldp neighbor detail
Peer LDP Ident: 2.2.2.2:0; Local LDP Ident 3.3.3.3:0
TCP connection: 2.2.2.2.646 - 3.3.3.3.63268
Password: not required, none, in use
State: Oper; Msgs sent/rcvd: 205/202; Downstream; Last TIB rev sent 22
Up time: 02:46:08; UID: 1; Peer Id 0
LDP discovery sources:
  GigabitEthernet1/0; Src IP addr: 30.30.30.1
    holdtime: 15000 ms, hello interval: 5000 ms
  Targeted Hello 3.3.3.3 -> 2.2.2.2, active, passive;
    holdtime: infinite, hello interval: 10000 ms
Addresses bound to peer LDP Ident:
  2.2.2.2      20.20.20.1      30.30.30.1

```

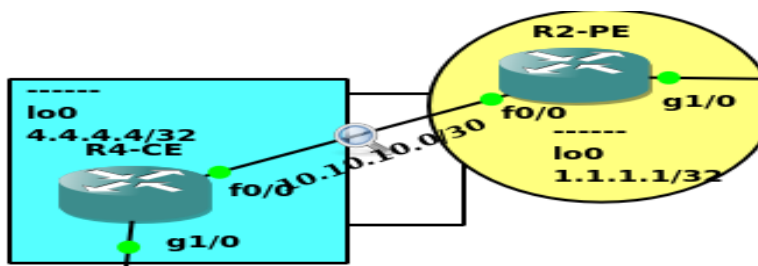
```

Peer LDP Ident: 5.5.5.5:0; Local LDP Ident 3.3.3.3:0
TCP connection: 5.5.5.5.57037 - 3.3.3.3.646
Password: not required, none, in use
State: Oper; Msgs sent/rcvd: 203/201; Downstream; Last TIB rev sent 22
Up time: 02:46:01; UID: 2; Peer Id 1
LDP discovery sources:
  FastEthernet0/0; Src IP addr: 40.40.40.2
    holdtime: 15000 ms, hello interval: 5000 ms
  Targeted Hello 3.3.3.3 -> 5.5.5.5, active, passive;
    holdtime: infinite, hello interval: 10000 ms
Addresses bound to peer LDP Ident:
  5.5.5.5      40.40.40.2    60.60.60.1

```

**Tabel 1.3.7 R3 PE – Result Neighbor**

#### 4) Router 4 Customer Edge



**Tabel 1.3.8 CE**

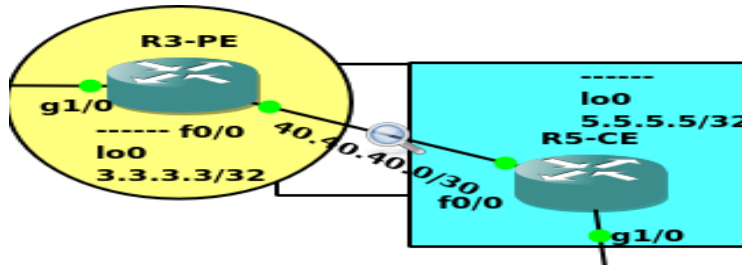
```

R4-CE#show mpls ldp neighbor detail
Peer LDP Ident: 1.1.1.1:0; Local LDP Ident 4.4.4.4:0
TCP connection: 1.1.1.1.646 - 4.4.4.4.56274
Password: not required, none, in use
State: Oper; Msgs sent/rcvd: 245/246; Downstream; Last TIB rev sent 22
Up time: 03:23:18; UID: 1; Peer Id 0
LDP discovery sources:
  FastEthernet0/0; Src IP addr: 10.10.10.1
    holdtime: 15000 ms, hello interval: 5000 ms
  Targeted Hello 4.4.4.4 -> 1.1.1.1, active, passive;
    holdtime: infinite, hello interval: 10000 ms
Addresses bound to peer LDP Ident:
  1.1.1.1      10.10.10.1    20.20.20.2

```

**Tabel 1.3.8 CE – Result Neighbor**

## 5) Router 5 Customer Edge



Tabel 1.3.9 CE

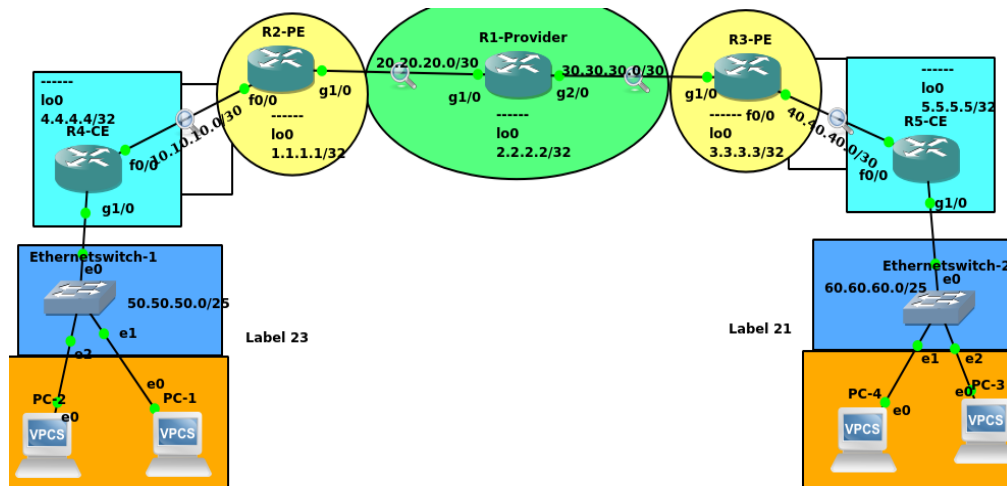
```
R5-CE#show mpls ldp neighbor detail
Peer LDP Ident: 3.3.3.3:0; Local LDP Ident 5.5.5.5:0
TCP connection: 3.3.3.3.646 - 5.5.5.5.57037
Password: not required, none, in use
State: Oper; Msgs sent/rcvd: 251/254; Downstream; Last TIB rev sent 22
Up time: 03:29:24; UID: 1; Peer Id 0
LDP discovery sources:
FastEthernet0/0; Src IP addr: 40.40.40.1
holdtime: 15000 ms, hello interval: 5000 ms
Targeted Hello 5.5.5.5 -> 3.3.3.3, active, passive;
holdtime: infinite, hello interval: 10000 ms
Addresses bound to peer LDP Ident:
3.3.3.3      40.40.40.1      30.30.30.2
```

Tabel 1.3.10 CE - Neighbor

Tabel 1.3.6 Keterangan

Kode Warna	Keterangan
Biru	Peer LDP Ident adalah LDP Lawan, Local IDP Ident adalah LDPnya sendiri
Hijau	Paket hello yang dikirimkan antara ldp untuk menandakan bahwa LDP lawannya active.
Merah	Merupakan jalur LDP yang menjadi jembatan untuk komunikasi antara MPLS di tiap router

## B. FORWARDING



Tabel 1.3.11 Topologi

### 1) Router 1 Edge

```
R1-Provider#show mpls forwarding-table
```

Local Label	Outgoing Label	Prefix or Tunnel Id	Bytes Switched	Outgoing interface	Next Hop
16	Pop Label	1.1.1.1/32	0	Gi1/0	20.20.20.2
17	Pop Label	10.10.10.0/30	0	Gi1/0	20.20.20.2
18	20	5.5.5.5/32	0	Gi2/0	30.30.30.2
19	19	4.4.4.4/32	0	Gi1/0	20.20.20.2
20	Pop Label	3.3.3.3/32	0	Gi2/0	30.30.30.2
21	22	60.60.60.0/25	612	Gi2/0	30.30.30.2
22	22	50.50.50.0/25	612	Gi1/0	20.20.20.2
23	Pop Label	40.40.40.0/30	0	Gi2/0	30.30.30.2

Tabel 1.3.12 R1 – Result Forwarding

### 2) Router 2 Provider Edge

```
R2-PE#show mpls forwarding-table
```

Local Label	Outgoing Label	Prefix or Tunnel Id	Bytes Switched	Outgoing interface	Next Hop
16	Pop Label	2.2.2.2/32	0	Gi1/0	20.20.20.1
17	Pop Label	30.30.30.0/30	0	Gi1/0	20.20.20.1
18	18	5.5.5.5/32	0	Gi1/0	20.20.20.1
19	Pop Label	4.4.4.4/32	0	Fa0/0	10.10.10.2
20	20	3.3.3.3/32	0	Gi1/0	20.20.20.1
21	21	60.60.60.0/25	5400	Gi1/0	20.20.20.1
22	Pop Label	50.50.50.0/25	6210	Fa0/0	10.10.10.2
23	23	40.40.40.0/30	0	Gi1/0	20.20.20.1

Tabel 1.3.13 R2 PE – Result Forwarding

### 3) Router 3 *Provider Edge*

```
R3-PE#show mpls forwarding-table
```

Local Label	Outgoing Label	Prefix or Tunnel Id	Bytes Switched	Label	Outgoing interface	Next Hop
16	Pop Label	2.2.2.2/32	0		Gil/0	30.30.30.1
17	16	1.1.1.1/32	0		Gil/0	30.30.30.1
18	17	10.10.10.0/30	0		Gil/0	30.30.30.1
19	Pop Label	20.20.20.0/30	0		Gil/0	30.30.30.1
20	Pop Label	5.5.5.5/32	0		Fa0/0	40.40.40.2
21	19	4.4.4.4/32	0		Gil/0	30.30.30.1
22	Pop Label	60.60.60.0/25	6210		Fa0/0	40.40.40.2
23	22	50.50.50.0/25	5400		Gil/0	30.30.30.1

Tabel 1.3.13 R3 PE – *Result Forwarding*

### 4) Router 4 *Customer Edge*

```
R4-CE#show mpls forwarding-table
```

Local Label	Outgoing Label	Prefix or Tunnel Id	Bytes Switched	Label	Outgoing interface	Next Hop
16	20	3.3.3.3/32	0		Fa0/0	10.10.10.1
17	16	2.2.2.2/32	0		Fa0/0	10.10.10.1
18	Pop Label	1.1.1.1/32	0		Fa0/0	10.10.10.1
19	23	40.40.40.0/30	0		Fa0/0	10.10.10.1
20	17	30.30.30.0/30	0		Fa0/0	10.10.10.1
21	Pop Label	20.20.20.0/30	0		Fa0/0	10.10.10.1
22	18	5.5.5.5/32	0		Fa0/0	10.10.10.1
23	21	60.60.60.0/25	0		Fa0/0	10.10.10.1

Tabel 1.3.14 R4 PE – *Result Forwarding*

### 5) Router 5 *Customer Edge*

```
R5-CE#show mpls forwarding-table
```

Local Label	Outgoing Label	Prefix or Tunnel Id	Bytes Switched	Label	Outgoing interface	Next Hop
16	Pop Label	3.3.3.3/32	0		Fa0/0	40.40.40.1
17	16	2.2.2.2/32	0		Fa0/0	40.40.40.1
18	17	1.1.1.1/32	0		Fa0/0	40.40.40.1
19	18	10.10.10.0/30	0		Fa0/0	40.40.40.1
20	19	20.20.20.0/30	0		Fa0/0	40.40.40.1
21	Pop Label	30.30.30.0/30	0		Fa0/0	40.40.40.1
22	21	4.4.4.4/32	0		Fa0/0	40.40.40.1
23	23	50.50.50.0/25	0		Fa0/0	40.40.40.1

Tabel 1.3.15 R5 CE – *Result Forwarding*

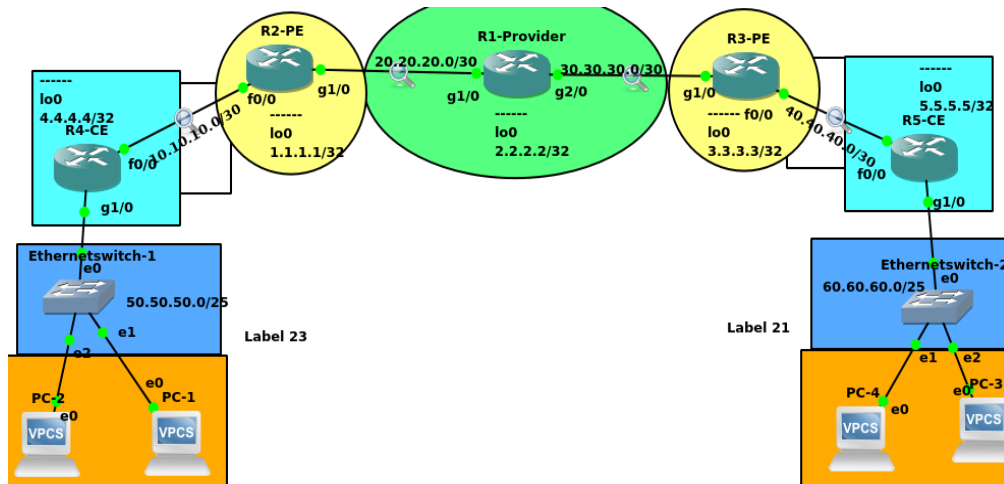
Tabel 1.3.7 Penjelasan

KODE WARNA	KETERANGAN
Hijau	IP Network client sisi A
Merah	IP Network sisi client B
Pop Label	Next-hop terakhir dari seluruh IP Tujuan

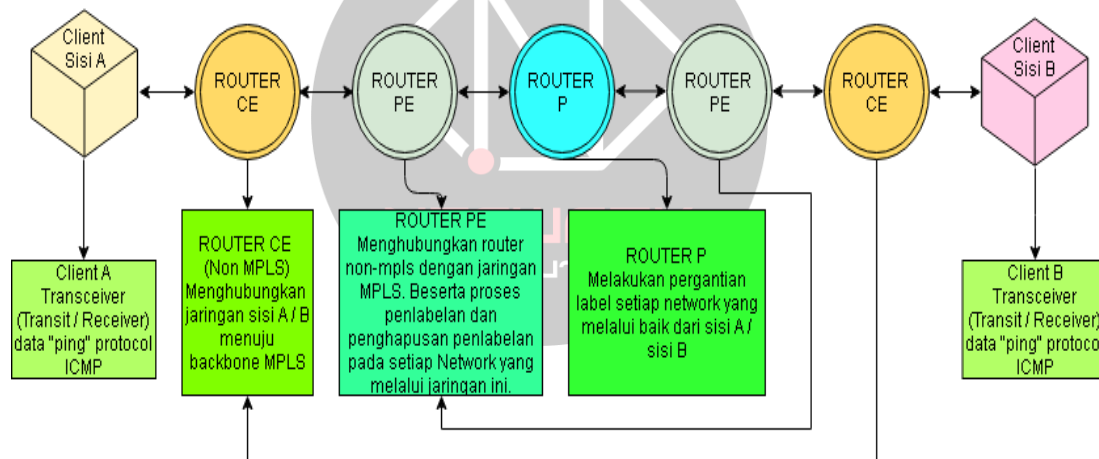
## BAB IV

### HASIL DATA DAN ANALISIS

#### A. Alur data dan penjelasan



**Tabel 1.4.1 Topologi**



**Tabel 1.4.2 Alur Data Proses MPLS**

➤ Client Sisi A (Label = 23) :

- 1) PC 1 : 50.50.50.2 / 24
- 2) PC 2 : 50.50.50.3 / 24

➤ Client sisi B (Label = 21) :

- 1) PC 3 : 60.60.60.2 / 24
- 2) PC 4 : 60.60.60.3 / 24



➤ **Keterangan**

Proses penlabelan hanya terjadi saat melalui jalur komunikasi Router CE ↔ Router PE ↔ router P. Sedangkan saat Router CE ↔ Client Sisi A / B proses penlabelan tidak terjadi.

**Router CE (A)** akan mencantumkan network sisi client B kedalam *forwarding-table* yang dideklarasikan **label 23 (local)** dan **label 21 (outgoing)**, sebaliknya **Router CE (B)** akan mencantumkan network sisi client A **label 21 (local)** dan **label 23 (outgoing)**.

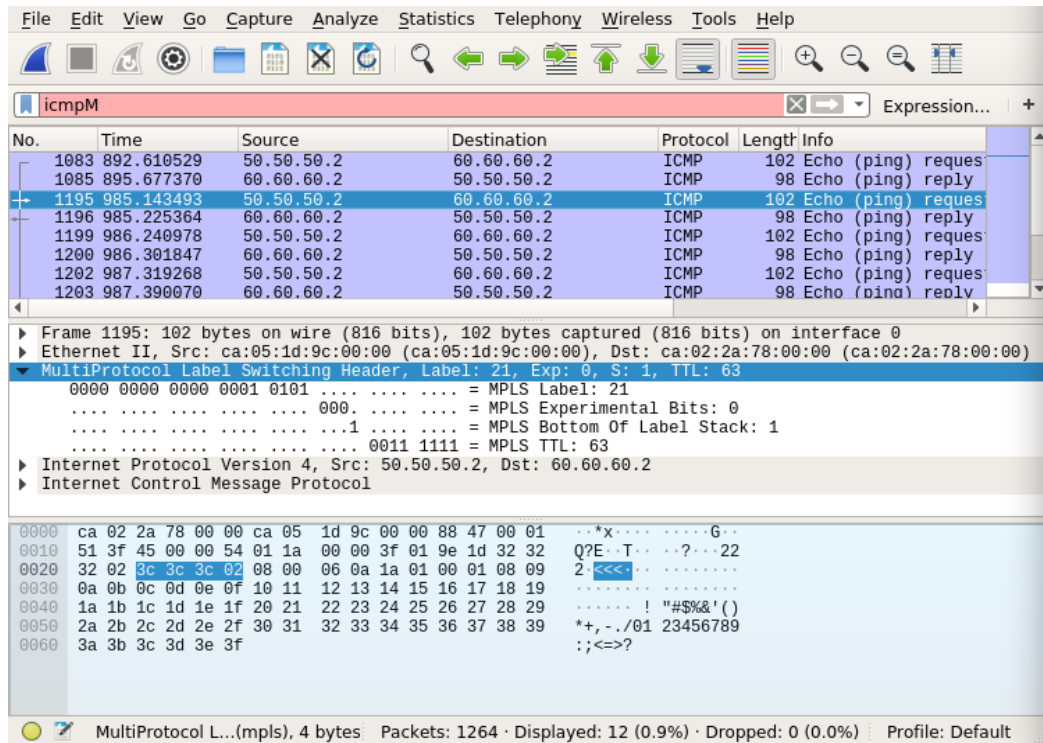
**Router PE (A)** akan mencantumkan network sisi client A, **label 22 (local)** dan **Pop Label (outgoing)**, sedangkan untuk network sisi client B, **label 21 (local)** dan **label 21 (outgoing)**. **Router PE (B)** akan mencantumkan network sisi, client A dengan **label 23 (local)** dan **label 22 (outgoing)**, sedangkan untuk network sisi client B, **label 22 (local)** dan **Pop Label (outgoing)**.

**Router P (MPLS Backbone)** Mencantumkan network sisi client A dan sisi client B, dimana untuk client sisi A **label 21 (local)** dan **label 22 (outgoing)** sedangkan untuk client sisi B **label 22 (local)** dan **label 22 (outgoing)**.

Maka disimpulkan bahwa untuk network client sisi A memiliki label = 23 sedangkan network client sisi B memiliki label = 21. Sedangkan lainnya merupakan proses saat melakukan perubahan label hingga distribusi ke masing2 PE.

## B. ANALISIS SERVICE

a) PC 1 → PC 3



No.	Time	Source	Destination	Protocol	Length	Info
1083	892.610529	50.50.50.2	60.60.60.2	ICMP	102	Echo (ping) request
1085	895.677370	60.60.60.2	50.50.50.2	ICMP	98	Echo (ping) reply
1195	985.143493	50.50.50.2	60.60.60.2	ICMP	102	Echo (ping) request
1196	985.225364	60.60.60.2	50.50.50.2	ICMP	98	Echo (ping) reply
1199	986.240978	50.50.50.2	60.60.60.2	ICMP	102	Echo (ping) request
1200	986.301847	60.60.60.2	50.50.50.2	ICMP	98	Echo (ping) reply
1202	987.319268	50.50.50.2	60.60.60.2	ICMP	102	Echo (ping) request
1203	987.390070	60.60.60.2	50.50.50.2	ICMP	98	Echo (ping) reply

Frame 1195: 102 bytes on wire (816 bits), 102 bytes captured (816 bits) on interface 0  
Ethernet II, Src: ca:05:1d:9c:00:00 (ca:05:1d:9c:00:00), Dst: ca:02:2a:78:00:00 (ca:02:2a:78:00:00)  
MultiProtocol Label Switching Header, Label: 21, Exp: 0, S: 1, TTL: 63  
0000 0000 0000 0001 0101 ..... = MPLS Label: 21  
..... 000. .... = MPLS Experimental Bits: 0  
..... 1 ..... = MPLS Bottom Of Label Stack: 1  
..... 0011 1111 = MPLS TTL: 63  
Internet Protocol Version 4, Src: 50.50.50.2, Dst: 60.60.60.2  
Internet Control Message Protocol

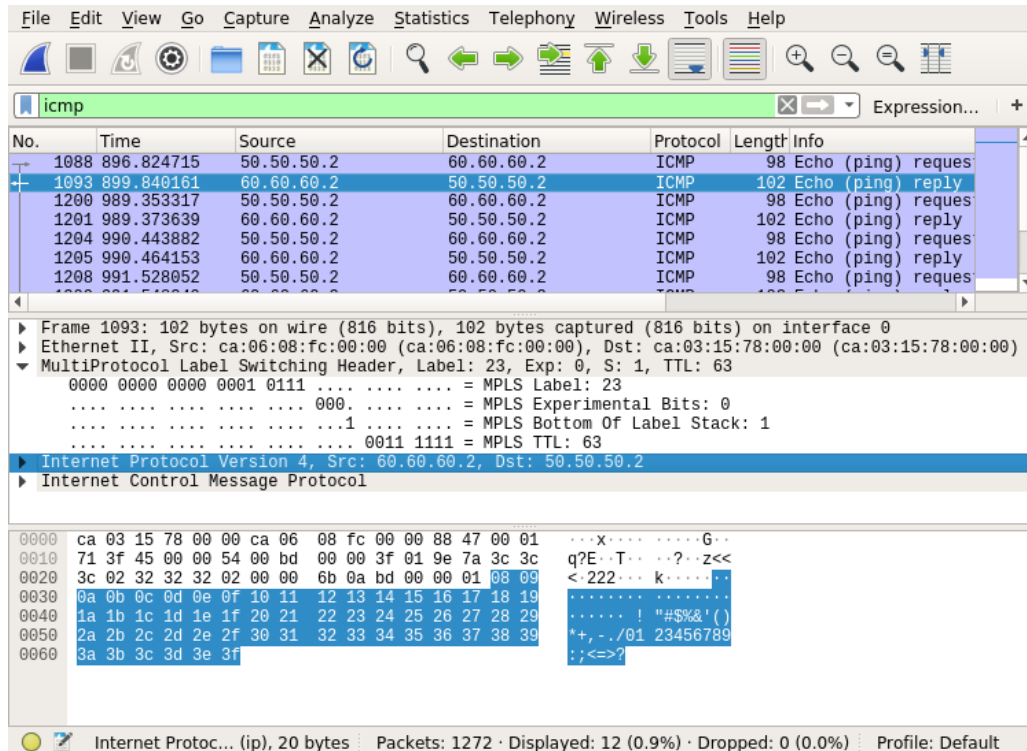
0000 ca 02 2a 78 00 00 ca 05 1d 9c 00 00 88 47 00 01 ..\*x.....G..  
0010 51 3f 45 00 00 54 01 1a 00 00 3f 01 9e 1d 32 32 Q?E..T...?...22  
0020 32 02 3c 3c 3c 02 08 00 06 0a 1a 01 00 01 08 09 2.<<<..  
0030 0a 0b 0c 0d 0e 0f 10 11 12 13 14 15 16 17 18 19 .....  
0040 1a 1b 1c 1d 1e 1f 20 21 22 23 24 25 26 27 28 29 ..... !"#%&'()  
0050 2a 2b 2c 2d 2e 2f 30 31 32 33 34 35 36 37 38 39 \*+,-./01 23456789  
0060 3a 3b 3c 3d 3e 3f ;:<=>?

MultiProtocol L...(mpls), 4 bytes Packets: 1264 · Displayed: 12 (0.9%) · Dropped: 0 (0.0%) Profile: Default

Tabel 1.4.3 Wireshark PC1 → PC 3

PC 1 Melakukan ping terhadap PC 3 proses ini disebut dengan ping *request*, sebaliknya PC 3 menerima ping → PC 1 disebut dengan ping *reply*. Dalam proses ini ping menggunakan *protocol* “ICMP” Sehingga saat dilakukan analisa mem-filter *service protocol* “ICMP” pada *wireshark*. Dalam hal ini didapatkan bahwa MPLS Label terjadi saat proses *request* ping yang dilakukan PC 1 terhadap PC3, ketika proses *reply* MPLS Label tidak terdeteksi karena tidak termasuk dalam *forwarding table* di Router PE (A).

## b) PC 3 → PC 1



No.	Time	Source	Destination	Protocol	Length	Info
1088	896.824715	50.50.50.2	60.60.60.2	ICMP	98	Echo (ping) request
1093	899.840161	60.60.60.2	50.50.50.2	ICMP	102	Echo (ping) reply
1200	989.353317	50.50.50.2	60.60.60.2	ICMP	98	Echo (ping) request
1201	989.373639	60.60.60.2	50.50.50.2	ICMP	102	Echo (ping) reply
1204	990.443882	50.50.50.2	60.60.60.2	ICMP	98	Echo (ping) request
1205	990.464153	60.60.60.2	50.50.50.2	ICMP	102	Echo (ping) reply
1208	991.528052	50.50.50.2	60.60.60.2	ICMP	98	Echo (ping) request

Frame 1093: 102 bytes on wire (816 bits), 102 bytes captured (816 bits) on interface 0
Ethernet II, Src: ca:06:08:fc:00:00 (ca:06:08:fc:00:00), Dst: ca:03:15:78:00:00 (ca:03:15:78:00:00)
MultiProtocol Label Switching Header, Label: 23, Exp: 0, S: 1, TTL: 63
0000 0000 0000 0001 0111 ..... = MPLS Label: 23
..... 0000 ..... = MPLS Experimental Bits: 0
..... 1 ..... = MPLS Bottom Of Label Stack: 1
..... 0011 1111 = MPLS TTL: 63
Internet Protocol Version 4, Src: 60.60.60.2, Dst: 50.50.50.2
Internet Control Message Protocol

0000	ca 03 15 78 00 00 ca 06 08 fc 00 00 88 47 00 01	...x... ..G..
0010	71 3f 45 00 00 54 00 bd 00 00 3f 01 9e 7a 3c 3c	q?E..T.. ..?..z<<
0020	3c 02 32 32 32 02 00 00 6b 0a bd 00 00 01 08 09	<.222... k.....
0030	0a 0b 0c 0d 0e 0f 10 11 12 13 14 15 16 17 18 19	..... ! "#\$%&'()
0040	1a 1b 1c 1d 1e 1f 20 21 22 23 24 25 26 27 28 29	..... ! "#\$%&'()
0050	2a 2b 2c 2d 2e 2f 30 31 32 33 34 35 36 37 38 39	*+,-./01 23456789
0060	3a 3b 3c 3d 3e 3f	.;<=>?

**Tabel 1.4 PC3 → PC 1**

PC 3 Melakukan ping balasan terhadap → PC 1 proses ini disebut dengan ping *reply*. Dalam proses ini ping menggunakan *protocol* “ICMP” Sehingga saat dilakukan analisa mem-filter *service protocol* “ICMP” pada *wireshark*. Dalam hal ini didapatkan bahwa MPLS Label terjadi saat proses *request* ping yang dilakukan PC 3 terhadap PC1, ketika proses *reply* MPLS Label tidak terdeteksi karena tidak termasuk dalam *forwarding table* di Router PE (B).

## C. HASIL DATA

- *Throughput* : Bytes / Timespan (*Delay* bytes / s)
- 1 bytes = 8 bit
- $Delay = Time2 - Time1$   
Menggunakan isi nilai data “*Time*” untuk diisikan nilainya pada *time2* dan *time1*
- $Jitter = Delay2 - Delay1$   
Menggunakan isi nilai data “*Delay*” untuk diisikan nilainya pada *delay2* dan *delay1*
- Total *delay* = Nilai keseluruhan *delay*
- Total jitter = Nilai keseluruhan Jitter
- $Rata2\ delay = Total\ delay / (Total\ packet - 1)$
- $Rata2\ jitter = Total\ jitter / (Total\ jitter - 1)$
- $Packet\ loss = \frac{y}{x} \times 100$   
 $Y = Packet\ data\ dikirim - Packet\ data\ diterima$   
 $X = Packet\ data\ dikirim$

Uji coba data dilakukan sebanyak 5 *request* dan 5 *reply* dengan beban pengiriman 102400 bytes

### 1) Sisi A → Sisi B

*Result* dari salah satu ping *request* sisi A → sisi B

Time

First packet:2019-08-28 19:49:19

Last packet:2019-08-28 19:52:32

Elapsed:00:03:12

Capture

Hardware: Intel(R) Core(TM) i3-6006U CPU @ 2.00GHz (with SSE4.2)

OS: Linux 4.18.0-25-generic

Application: Dumpcap (Wireshark) 2.6.8 (Git v2.6.8 packaged as 2.6.8-1~ubuntu18.04.0)

Interfaces

Interface	Dropped packets	Capture filter	Link type	Packet size limit
-	Unknown	none	Ethernet	65535 bytes

Statistics

Measurement	Captured	Displayed	Marked
Packets	101	10 (9.9%)	—
Time span, s	192.578	6.260	—
Average pps	0.5	1.6	—
Average packet size, B	89	98	—
Bytes	9026	980 (10.9%)	0
Average bytes/s	46	156	—
Average bits/s	374	1.252	—

Tabel 1.4.5 *Capture* salah satu *packet* PC1 → PC3

*Throughput*:  $9026 / 192.578 = 46,898\ bytes/s = 46\ bytes/s$

$$46,898 \times 8 = 374,958\ bites/s$$

*Packet loss* : 0 %



No.	Time	Source	Destination	Protocol	Length	Info
64	134,278315	50.50.50.2	60.60.60.2	ICMP	98	Echo (ping) request id=0xdb78, seq=1/256, ttl=59 (reply in 74)
71	136,267091	50.50.50.2	60.60.60.2	ICMP	98	Echo (ping) request id=0xdd78, seq=2/512, ttl=59 (reply in 75)
74	137,27967	60.60.60.2	50.50.50.2	ICMP	98	Echo (ping) reply id=0xdb78, seq=1/256, ttl=64 (request in 64)
75	137,279713	60.60.60.2	50.50.50.2	ICMP	98	Echo (ping) reply id=0xdd78, seq=2/512, ttl=64 (request in 71)
77	138,286526	50.50.50.2	60.60.60.2	ICMP	98	Echo (ping) request id=0xdf78, seq=3/768, ttl=59 (reply in 78)
78	138,287252	60.60.60.2	50.50.50.2	ICMP	98	Echo (ping) reply id=0xdf78, seq=3/768, ttl=64 (request in 77)
79	139,375203	50.50.50.2	60.60.60.2	ICMP	98	Echo (ping) request id=0xe078, seq=4/1024, ttl=59 (reply in 80)
80	139,375372	60.60.60.2	50.50.50.2	ICMP	98	Echo (ping) reply id=0xe078, seq=4/1024, ttl=64 (request in 79)
81	140,465253	50.50.50.2	60.60.60.2	ICMP	98	Echo (ping) request id=0xe278, seq=5/1280, ttl=59 (reply in 82)
82	140,465419	60.60.60.2	50.50.50.2	ICMP	98	Echo (ping) reply id=0xe278, seq=5/1280, ttl=64 (request in 81)
	Time 2	Time 1	delay	Delay 2	Delay 1	Jitter
	136,267091	134,278315	1,988776	1,012579	1,988776	-0,976197
	137,27967	136,267091	1,012579	0,000043	1,012579	-1,012536
	137,279713	137,27967	0,000043	1,006813	0,000043	1,00677
	138,286526	137,279713	1,006813	0,000726	1,006813	-1,006087
	138,287252	138,286526	0,000726	1,087951	0,000726	1,087225
	139,375203	138,287252	1,087951	0,000169	1,087951	-1,087782
	139,375372	139,375203	0,000169	1,089881	0,000169	1,089712
	140,465253	139,375372	1,089881	0,000166	1,089881	-1,089715
	140,465419	140,465253	0,000166			
		Total Delay	6,187104		Total jitter	-1,98861
		Rata2 delay	0,061871		Rata2 jitter	-0,0198861

**Tabel 1.4.8 Perhitungan QoS PC 3 → PC1**

Dalam hal ini didapatkan bahwa rata-rata *delay* “0,061871s = 60ms” dimana berdasarkan acuan dari *TIPHON* bahwa kategori *delay* <150ms = sangat bagus, sehingga *delay* dalam ujicoba ini dinyatakan sangat bagus.

Didapatkan bahwa rata-rata jitter “-0,0198861 s = -19.8861ms”. Berdasarkan acuan dari *TIPHON* bahwa kategori jitter <0 = sangat bagus, sehingga jitter dalam ujicoba ini dinyatakan sangat bagus.

NETWORK  
EVOLUTION

## **BAB IV**

### **KESIMPULAN**

Dengan mengambil judul “Analysis *Service* MPLS LDP with routing Dynamic OSPF, QoS *service* ICMP” memiliki perbedaan yang cukup signifikan terutama saat membandingkan dengan saat masih menerapkan konsep jaringan konvensional. Dalam hal ini konsep MPLS sendiri sangat membantu ketika user melakukan transfer data dalam berbagai *service* seperti UDP,TCP,ICMP dan lain – lainnya dengan beban size yang terbilang cukup besar, hal yang dapat dibandingkan adalah dari kecepatan data yang dihasilkan.



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