Arkadeep Narayan Chaudhury

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EDUCATION

Carnegie Mellon University, Robotics Institute

PhD in Robotics (Computer Science)

Indian Institute of Science

Master of Science in Mechanical Engineering

Indian Institute of Engineering Science and Technology

Bachelor of Engineering in Mechanical Engineering

Pittsburgh, PA, USA

Aug. 2018 - October 2024

Bangalore, Karnataka, India

Aug. 2015 - Dec. 2017

Shibpur, West Bengal India

Jul. 2011 - May 2015

RESEARCH EXPERIENCE

3D capture and reconstruction systems, sensor fusion, photometric stereo, prototyping low-level computer vision systems, Computer Vision accelerators, Robotics: manipulation and tactile sensing.

EXPERIENCE

Epic Games, Inc.

Research Scientist

Pittsburgh, PA

Nov. 2024 - present

Responsibilities: Developing next-generation human capture systems with a focus on engineering, research, and dissemination through academic publications.

Toyota Research Institute

Los Altos, CA

Research Scientist Intern

May. 2023 - Aug. 2023

Physically based 3D representations: Researched algorithms on physically based capture of 3D assets for robotics. Developed a robot mounted multi-flash stereo camera rig to capture multi-modal data from small objects in bounded scenes. [Patent filed. App. no.: 63/553727]

Atkeson Lab, CMU RI

Pittsburgh, PA

Graduate Research Assistant

Nov. 2019 - Oct 2024

Doctoral thesis:

Moving Lights and Cameras for Better 3D Perception of Indoor Scenes

Moving cameras: Developed an ensemble of collocated vision, depth and touch sensors and a set of algorithms to visually servo robots to workspace goals and localize objects through vision and touch. ICRA & RA-L'22

Moving lights: Designed and implemented a robot workspace scale photometric stereo setup for object agnostic, surface texture, surface orientation, and surface deformation perception. WACV'24

Moving lights and cameras: Designed and implemented a portable multi-flash stereo camera for appearance and geometry perception of small scenes. Project

Robotics and Design Lab, IISc

Graduate Research Assistant

Jul. 2015 - Dec. 2017

Bangalore, India

Advisor:

Prof. Ashitava Ghosal

Design of Parallel Robots: Designed Monte Carlo simulations to model workspaces of parallel robots. Modeled the human 3-fingered grasp and proposed techniques for optimal design of parallel robots. Thesis, MMT, JMR.

Selected Course Projects

Planning on Manifolds: Devised algorithms for path planning of collaborative robot arms to manipulate ultra-sound probes on a human body phantom. This algorithm was later used to research automatic femoral artery catheterization. [Video]

SLAM for Legged Robots: Used GTSAM and OpenCV to co-develop a framework for visual state estimation in legged robots using their gait information. [Report]

LATEST PUBLICATIONS. [GOOGLE SCHOLAR PAGE]

- [1] Chaudhury, A. N., Vasiljevic I., Zakharov S., Guizilini V., Ambrus R., Narasimhan S., Atkeson C. (2024) "Incorporating dense depth into neural 3D representations for view synthesis and relighting" *Proc. of the 3DV '25* Link, arXiv
- [2] Chaudhury, A. N., Vasiljevic I., Zakharov S., Guizilini V., Ambrus R., Narasimhan S., Atkeson C. (2024) "A Multi-flash Stereo Camera for Photo-realistic Capture of Small Scenes" SIGGRAPH Asia 2024 Technical Communications Link
- [3] Chaudhury, A. N., Keselman, L. & Atkeson, C. (2024) "Shape from Shading for Robotic Manipulation" Proc. of the WACV '24 Link
- [4] Chaudhury, A. N., Man, T. Yuan, W. & Atkeson, C. (2022) "Using Collocated Vision and Tactile Sensors for Visual Servoing and Localization." *IEEE RA-L & ICRA 2022* Link
- [5] Ashwin K.P.*, **Chaudhury A.N.***, and Ashitava Ghosal. (2020) "Efficient representation of ducts and cluttered spaces for realistic motion planning of hyper-redundant robots through confined paths." J. Computer-Aided Design, 119, 102777. Link [*: equal contribution]
- [6] Chaudhury, A. N., & Ghosal, A. (2017). "Optimum design of multi-degree-of-freedom closed-loop mechanisms and parallel manipulators for a prescribed workspace using Monte Carlo method". Mechanism and Machine Theory, 118, 115-138. Link

PATENTS

[1] Chaudhury, A. N., Vasiljevic I., Zakharov S., Guizilini V., Ambrus R., Narasimhan S., Atkeson C. (2024) "Multi-flash stereo camera for photorealistic capture of small scenes" *US Patent Application no.: 63/553727, Filed on Feb.* 15, 2024

SKILLS

Programming Languages: Python, C++, CUDA, Cython

Robot platforms: Universal Robots UR5, Franka Emika FR3, XArm-7

Computing Environments: Linux [Ubuntu]

Machine Learning Toolboxes: PyTorch, TensorFlow, SciKit-Learn

 $\textbf{Software Libraries:} \quad \text{ROS, OpenCV, PCL, GTSAM}$

Languages: English (full proficiency), Bengali (native proficiency) and Hindi (bi-lingual proficiency)

Relevant Courses

At CMU: Computer Vision, Geometric Methods in Computer Vision, Advanced Nonlinear Control Theory, Robot Mapping and Localization, Linear Systems, Statistical Techniques in Robotics, Deep Reinforcement Learning, Machine Learning

At IISc: Robotics (Kinematics, Dynamics and Control), Numerical Linear Algebra, Geometric Modelling, Linear and Non-Linear Optimization,

AWARDS AND SERVICE

DST-SERB Overseas PhD fellowship (Govt. of India) [Declined]	08/2018 - 08/2023
Graduate Research Fellowship (CMU)	08/2018 - 08/2019
DST Graduate Scholarship (Govt. of India)	08/2015 - 12/2017

Reviewer for WACV, 3DV, ICRA, IEEE Sensors, IEEE-RA-L, Elsevier CAD, Elsevier MMT, and ASME JMR.

References

Prof. Christopher G. Atkeson Professor, CMU, cga@cmu.edu [PhD advisor]

Prof. Ashitava Ghosal Professor, IISc Bangalore, asitava@iisc.ac.in [M.Sc. advisor]

Dr. Iain Matthews Director, Research Science at Epic Games, jain.matthews@epicgames.com [Manager]