Programowanie funkcyjne

HASKELL

Listy

```
[]
[1,2,3]
["ab","bc","cd"]

.. wyliczenie

[1..10] ozn. [1,2,3,4,5,6,7,8,9,10]
[1.0,1.25..2.0] ozn. [1.0,1.25,1.5,1.75,2.0]
[1,4..15] ozn. [1,4,7,10,13]
[10,9..1] ozn. [10,9,8,7,6,5,4,3,2,1]
['a'..'e'] ozn. ['a', 'b', 'c', 'd', 'e']
```

Listy nieskończone

Jeżeli ostatni element listy nie zostanie podany, Haskell utworzy listę o "nieskończonej" długości. Jest to możliwe dzięki leniwemu wartościowaniu. Wyznaczony zostanie tylko ten element listy, który będzie w danej chwili potrzebny.

```
[1..] ozn. [1, 2, 3, 4, 5, 6, ... 
[1, 4 ..] ozn. [1, 4, 7, 10, 13, ... 
take 3 [1 ..] ozn. [1,2,3]
```

Definiowanie list (List comprehensions)

```
Przykłady

firsts :: [(a, b)] -> [a]

firsts ps = [x | (x, ) <- ps]

**Main* firsts [(1,2),(6,7),(8,9)]
[1,a,e]

**Main* firsts [(1, "pf"),(6,[1),(2,"e")]
[1,6,2]

**Main* firsts [(1, "pf"),(6,[1),(2,"e")]

**Couldn't wetch expected type "[Char]" with actual type "Char"

In the expression: [2, "e"]

In the first argument of "firsts", namely

**T[(1, "pf"), (6, [), (2, "e")]"

**Main**
```

Przykłady factors::Int -> [Int] factors n = [x | x <- [1 .. n], mod n x == 0] *Main> factors 20 [1,2,4,5,10,20] *Main> factors 17 [1,17] *Main> factors 176 [1,2,4,8,11,16,22,44,88,176] *Main>

Konstruktor list Operator (:) konstruuje listę z głowy (head) i ogona (tail) (:) :: a -> [a] -> [a] Prelude> 3 : [4, 5] [3,4,5] Prelude> True : [] [True] Prelude> "ab" : ["cd", "efg"] Prelude> 1 : 2 : 3 : [] [1,2,3]

```
Konstruktor list

[1, 2, 3, 4, 5]

1: [2, 3, 4, 5]

1: 2: [3, 4, 5]

1: 2: 3: [4, 5]

1: 2: 3: 4: [5]

[1, 2, 3]

[1, 2, 3]

[1, 2, 3]

[1, 2, 3]

[1, 3]

[1, 4, 3]

[1, 4, 3]

[1, 4, 3]

[1, 4, 3]

[1, 4, 3]

[1, 4, 4]

[1, 4, 4]

[1, 4, 4]

[2, 4, 4]

[3, 4, 4, 5]

[4, 4, 4, 5]

[5, 4, 6]

[6, 6]

[7, 6]

[7, 6]

[8, 6]

[8, 7, 6]

[9, 7, 6]

[9, 7, 6]

[9, 7, 6]

[9, 7, 6]

[9, 7, 6]

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[9, 7, 7]

[9, 7
```

```
length
         length :: Num a => [a] -> Integer
                                                Prelude: Leigth [5,7,8,4,32,8]
         length [] = 0
                                                Freinder leigth ['a', 'c', 'c', 'v']
         length (x:xs) = 1 + length xs
                                                Pretudes Length ['ale", 'ale']
sum
                                                Preludes sum [1,2,3,4]
        sum :: Num a => [a] -> a
                                                Pretudes sum [1...4]
        sum [] = 0
        sum(x:xs) = x + sum xs
                                                Prelude: xum [1..100]
                                                5056
       Prelude> sum [1, 2, 3]
               6
```

```
take
                                                       Prelude: take 2 [1,2,3,4,5]
       take :: Int -> [a] -> [a]
                                                      [1,2]
Prelade> take 3 ['a','b','c','d']
"abc"
Prelade= take 3 "abcd"
       take 0 _ = []
       take _ [] = []
       take n(x:xs) = x : take(n-1)xs
                                                       Prelude: drop 2 [1,2,3,4,5]
drop
                                                       (3,4,5]
Prelude drop (-1) [1,2,1]
[1,2,3]
Prelude drop 8 [1,2,3]
      drop :: Int -> [a] -> [a]
       drop 0 xs = xs
                                                       [1,2,1]
Preludes drop 3 ['a','b','c']
       drop _ [] = []
       drop n (\underline{\ }:xs) = drop (n - 1) xs
                                                      Preludes drop 3 ['a', 'b', 'c', 'd']
```

```
elem : Eq a => a -> [a] -> Bool elem x (j = False elem x (y.ys) | x == y = True | otherwise = elem x ys | otherwise = elem x y
```

Najmniejszy element listy

Średnia elementów listy

```
srednia :: [Int] -> Float
srednia [] = error "lista pusta"
srednia xs = fromInteger (sum xs) / fromInteger (length xs)
fromInteger - konweruje INTs do Floats
```

Sortowanie elementów listy

Quicksort

- Wynikiem sortowania ciągu pustego jest ciąg pusty
- (x:xs) ciąg niepusty składa się z głowy x i ogona xs
- (filter(<x)xs) z ciągu xs wybierz elementy mniejsze od x
- (filter(>=x)xs) z ciągu xs wybierz elementy większe lub równe x
- ++ połącz ciągi
- Kolejność obliczeń nie jest określona

Funkcje wyższego rzędu

Funkcja wyższego rzędu (higher-order) przyjmuje jako argumenty lub zwraca w wyniku inne funkcje

```
map
```

```
map :: (a -> b) -> [a] -> [b]
map f [] = []
```

map f (x:xs) = (f x) : (map f xs)

```
Prelude> map sgrt [1,4,9]

[1.0,2.0,3.0]

Prelude> map reverse ['as',"ole',"las']

['as', 'ale', 'asl'']

Prelude> map fst [('a',3),('s',9)]

"as'

Prelude> map sum [[1,1],[2,2],[3,9]]

[2,4,6]
```

Funkcje wyższego rzędu

Literatura

- B.O'Sullivan, J.Goerzen, D.Stewart, Real World Haskell, O'REILLY, 2008.
- K.Doets, J.van Eijck, The Haskell Road to Logic, Math and programming, 2004.
- G.Brzykcy, A.Meissner, Programowanie w Prologu i programowanie funkcyjne, Wyd.PP, 1999.
- Miran Lipovaca, Learn You a Haskell for Great Good!