# **Dennis Wong**

# Guiding User Design From Start to Finish

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# Skills

#### Research

Prototyping
Wireframing
User Research
Usability Testing
Persona user flow
Use Case modeling
Information Architecture

#### Design

Axure
Sketch
HTML/CSS
Adobe Suite
Visual Design
Interaction Design

#### Communication

Empathy Collaboration Time Management

# Education

Sept 2010 -June 2017

Simon Fraser University Bachelor of Science Design Concentration School of Interactive Arts and Technology

In this program I have immersed myself in 4 years of iterative, UI, Game, and User Experience design that reflects real world design constraints and projects.

I am a versatile experience designer with keen observation and empathy in my work. Identifying information architecture, converting requirements into interaction design artifacts, and creating tangible visual design, I illustrate my understanding to peers and together plan out and execute design greatness.

## UX/UI Pipeline Intern

July 2018 - Present

Method Studios

Enhancing artist tools and unifying various VFX production pipeline systems with emphasis on human usability.

Skills Developing

User stories, Interview management, Information Architecture, Usability Engineering, Visual Design [Sketch], Interaction Design

## YouTube Gaming UX/UI Redesign

April 2018

UX/UI Design [Personal]

Streamlined UX flow and integrated into the main YouTube platform for visibility and pattern usage.

Skills Developed

Content Research, Personas, Use Cases, Wireframes, Prototyping(Axure),

## Blasé Local Culture Event App

Jan - April 2016

UX/UI/Product Design (Group of 4) [School Project]

Designed and showcased visual mock-ups of local event app ready to proceed to functional prototyping and usage in real world.

Skills Developed

Content Research, Brainstorming, Personas, Use Cases, Wireframes, Flow testing, User feedback intergration, User Testing, Mock-ups(Adobe, HTML)

# Research and Administrative Specialist

Jan - July 2018

Vancouver Aquarium [Volunteer]

Worked at Vancouver Aquarium to research, evaluate programs, and share knowledge with visitors to educate the future

Skills Developed

Content Research, Administrative tasks, Organization, Interpersonal skills, Peer Collaboration, Experience evaluation (questionnaires), Solo work skills

#### Communications and Marketing Assistant

May - August 2016

The Hong Kong Polytechnic School of Design

I worked for PolyU Design's marketing department assisting in event logistics, maintaining their summer design showcase website, and corresponded with showcase artist students on deadlines.

Skills Developed

Communications, Web design, Interpersonal Skills, HTML/CSS, Administrative tasks, Peer Collaboration, On the field logistics, Quick Adaptation