

Dennis Wong

Guiding Community Flow From Start to Finish

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Skills

Communication

Organization
Collaboration
Quick Adaptation
Holistic Understanding

Research

Prototyping
Wireframing
Interviewing
Data Analysis
User Research
Use Case modeling

Design & Development

Axure
ArcGis
Sketch
HTML/CSS
C#/Javascript
Adobe Suite
Data Visualization

Education

Sept 2010 - June 2017

Simon Fraser University
Bachelor of Science
Design Concentration
School of Interactive Arts
and Technology

Sept 2019 - Present

Langara College
Applied Planning
Post-Diploma

Currently pursuing
community planning
post-diploma

I am a versatile collaborator with keen observation and empathy. I illustrate my understanding to peers and together create useful and meaningful work.

Experience

UX/UI Pipeline Intern

July - Oct 2018

Method Studios

Enhanced artist tools (Time Logging System)
Administered and engaged client research via face-to-face interviews
Iterated interface and visual designs in agile sprints
Curated and organized requests and distilled feedback

Research and Administrative Specialist

Jan - July 2018

Vancouver Aquarium [Volunteer]

Researched using internal files and external references
Evaluated interpretive programs via questionnaires
Interacted with visitors to educate and satisfy curiosity

VR Immersion Experience Creator

Sept - Dec 2016

UX Designer/Developer (Group of 4) [School Project]

Developed VR experience with C# using Unity and Oculus Rift
Managed assets, time and group meetings
Iterated through prototypes from paper to unity test scenes

Communications and Marketing Assistant

May - August 2016

The Hong Kong Polytechnic School of Design

Assisted in event logistics
Maintained summer design showcase website
Corresponded with showcase artist students on deadlines
Engaged with visitors while visiting showroom site