

Dennis Wong

Designing the Empathetic Present For All

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Skills

Research

Prototyping
Wireframing
User Research
Usability Testing
Persona user flow
Use Case modeling

Design

Maya
Axure
Unity/C#
HTML/CSS
Adobe Suite

Communication

Empathy
Collaboration
Time Management

Education

Sept 2010 -June 2017

Simon Fraser University
Bachelor of Science
Design Concentration
School of Interactive Arts
and Technology

In this program I have immersed myself in 4 years of [iterative](#), [UI](#), [Game](#), and [User Experience design](#) that reflects real world design constraints and projects.

I am a versatile experience designer with keen observation and an empathetic approach, laying out great experiences for users. Using [wireframes](#), [prototypes](#), [personas](#), and [other design methods](#), I illustrate my understanding to peers and together design greatness.

Youtube Gaming UX/UI Redesign

Spring 2018

UX/UI Design [Personal]

Streamlined UX flow and integrated into main YouTube platform for Visibility and pattern usage.

Skills Developed

Content Research, Personas, Use Cases, Wireframes, Prototyping(Axure), Iteration

Blasé Local Culture Event App

Spring 2016

UX/UI/Product Design (Group of 4) [School Project]

Iterated, designed, and showcased visual mock-up of local event app ready to proceed to functional prototyping and usage in real world.

Skills Developed

Content Research, Brainstorming, Personas, Use Cases, Wireframes, Flow testing, User feedback integration, User Testing, Mock-ups(Adobe, HTML)

External Pressure VR Experience

Fall 2016

Game Design (Group of 4) [School Project]

Designed and built a VR experience showcasing empathy for mental illness used in public class showcase at end of project.

Skills Developed

Content Research, Macro Idea generation, Unity/C#/Oculus Rift, Maya, User research, Iterative programming, Collaboration, Project management

Research and Administrative Specialist

Jan 2018 -Current

Vancouver Aquarium [Volunteer]

Currently working at Vancouver Aquarium to research, evaluate programs, and share knowledge with visitors to educate the future

Skills Developing

Content Research, Administrative tasks, Organization, Interpersonal skills, Peer Collaboration, Experience evaluation (questionnaires), Solo work skills

Communications and Marketing Assistant

May - August 2016

The Hong Kong Polytechnic School of Design

I worked for PolyU Design's Marketing department assisting in event logistics, maintaining their summer design showcase website, and corresponded with showcase artist students on deadlines.

Skills Developed

Communications, Web design, Interpersonal Skills, HTML/CSS, Administrative tasks, Peer Collaboration, On the field logistics, Quick Adaptation