

MATRIX MULTIPLICATION

Dr. Rahul Das Gupta

Inner Product

Inner Product of a Row-vector and Column Vector is defined as follows:

$$\begin{bmatrix} a_{i,0}, a_{i,1}, a_{i,2}, \dots, a_{i,n-1} \end{bmatrix} \begin{bmatrix} b_{0,k} \\ b_{1,k} \\ b_{2,k} \\ \dots \\ \dots \\ \dots \\ b_{n-1,k} \end{bmatrix} = \sum_{j=0}^{n-1} a_{i,j} * b_{j,k}$$

Basic Rules for Matrix Multiplication

#1: Necessary Condition: Two matrices can only be multiplied if

No. of columns of the 1st Matrix = No. of rows of the 2nd Matrix

#2: Matrix Multiplication is impossible if

No. of columns of the 1st Matrix != No. of rows of the 2nd Matrix

#3: (i, k) th element of the Product Matrix

= Inner Product between i th Row Vector of the 1st Matrix and k th Column Vector of the 2nd Matrix

$$\begin{aligned}
& [A]_{m \times n} * [B]_{n \times p} = [C]_{m \times p} \\
& \begin{bmatrix} a_{0,0} & a_{0,1} & a_{0,2} & \dots & a_{0,n-1} \\ a_{1,0} & a_{1,1} & a_{1,2} & \dots & a_{1,n-1} \\ \dots & \dots & \dots & \dots & \dots \\ a_{i,0} & a_{i,1} & a_{i,2} & \dots & a_{i,n-1} \\ \dots & \dots & \dots & \dots & \dots \\ a_{m-1,0} & a_{m-1,1} & a_{m-1,2} & \dots & a_{m-1,n-1} \end{bmatrix} \begin{bmatrix} b_{0,0} & b_{0,1} & b_{0,2} & \dots & b_{0,k} & \dots & b_{0,p-1} \\ b_{1,0} & b_{1,1} & b_{1,2} & \dots & b_{1,k} & \dots & b_{1,p-1} \\ b_{2,0} & b_{2,1} & b_{2,2} & \dots & b_{2,k} & \dots & b_{2,p-1} \\ \dots & \dots & \dots & \dots & \dots & \dots & \dots \\ b_{n-1,1} & b_{n-1,2} & b_{n-1,3} & \dots & b_{n-1,k} & \dots & b_{n-1,p-1} \end{bmatrix} \\
& = \begin{bmatrix} c_{0,0} & c_{0,1} & c_{0,2} & \dots & c_{0,k} & \dots & c_{0,p-1} \\ c_{1,0} & c_{1,1} & c_{1,2} & \dots & c_{1,k} & \dots & c_{1,p-1} \\ \dots & \dots & \dots & \dots & \dots & \dots & \dots \\ c_{i,0} & c_{i,1} & c_{i,2} & \dots & c_{i,k} & \dots & c_{i,p-1} \\ \dots & \dots & \dots & \dots & \dots & \dots & \dots \\ c_{m-1,0} & c_{m-1,1} & c_{m-1,2} & \dots & c_{m-1,k} & \dots & c_{m-1,p-1} \end{bmatrix}
\end{aligned}$$

where

$$c_{i,k} = \begin{bmatrix} a_{i,0} & a_{i,1} & a_{i,2} & \dots & a_{i,n-1} \end{bmatrix} \begin{bmatrix} b_{0,k} \\ b_{1,k} \\ b_{2,k} \\ \dots \\ \dots \\ \dots \\ b_{n-1,k} \end{bmatrix} = \sum_{j=0}^{n-1} a_{i,j} * b_{j,k}$$

$$[A]_{m \times n} * [B]_{n \times p} = [C]_{m \times p}$$

The diagram illustrates the dot product operation between two matrices, A and B , to produce matrix C . Matrix A is shown as a grid of elements $a_{i,j}$. A red box highlights the i -th row of A , labeled " i th Row Vector". Within this row, the element $a_{i,k}$ is highlighted with a green box. Matrix B is shown as a grid of elements $b_{j,k}$. A red box highlights the k -th column of B , labeled " k th Column Vector". Within this column, the element $b_{i,k}$ is highlighted with a green box. An arrow points from the product of $a_{i,k}$ and $b_{i,k}$ to the element $c_{i,k}$ in matrix C .

The diagram shows the i -th row of matrix C , labeled " i th Row" in a green box. This row is highlighted with a green box and contains elements $c_{i,0}, c_{i,1}, c_{i,2}, \dots, c_{i,k}, \dots, c_{i,p-1}$. The element $c_{i,k}$ is highlighted with a red box. A blue box highlights the k -th column of matrix C , labeled " k th Column" in blue. This column contains elements $c_{0,k}, c_{1,k}, \dots, c_{i,k}, \dots, c_{m-1,k}$. The element $c_{i,k}$ is also highlighted with a red box. An arrow points from the equation $c_{i,k} = \sum_{j=0}^{n-1} a_{i,j} * b_{j,k}$ to the element $c_{i,k}$.

where

$$c_{i,k} = \sum_{j=0}^{n-1} a_{i,j} * b_{j,k}$$

Algorithm for Matrix Multiplication:

$$[A]_{m \times n} * [B]_{n \times p} = [C]_{m \times p}$$

$$c_{i,k} = \begin{bmatrix} a_{i,0} & a_{i,1} & a_{i,2} & \dots & a_{i,n-1} \end{bmatrix} \begin{bmatrix} b_{0,k} \\ b_{1,k} \\ b_{2,k} \\ \dots \\ b_{n-1,k} \end{bmatrix} = \sum_{j=0}^{n-1} a_{i,j} * b_{j,k}$$

for all $i = 0, 1, 2, \dots, m-1$

for all $k = 0, 1, 2, \dots, p-1$

```
for (i = 0; i < m; i++)
    for (k = 0; k < p; k++)
    {
        c[i][k] = 0.0;
        for (j = 0; j < n; j++)
            c[i][k] += a[i][j] * b[j][k];
    }
```

Elements of the Product Matrix

$$c_{i,k} = \sum_{j=0}^{n-1} a_{i,j} * b_{j,k}$$

for all $i = 0, 1, 2, \dots, m-1$

for all $k = 0, 1, 2, \dots, p-1$

for (i = 0; i < m; i++)

for (k = 0; k < p; k++)

{

**Don't forget to set
c[i][k]=0.0**

c[i][k] = 0.0;

for (j = 0; j < n; j++)

c[i][k] += a[i][j] * b[j][k];

}

Computational Complexity Analysis

```
for (i = 0; i < m; i++)
    for (k = 0; k < p; k++)
    {
        c[i][k] = 0.0;
        for (j = 0; j < n; j++)
            c[i][k] += a[i][j] * b[j][k];
    }
```

Total no. of elementary multiplication operations = $m \times p \times n$

Total no. of elementary addition operations = $m \times p \times n$

Structure of a Matrix

```
#define MAX 10
```

```
struct matrix
```

```
{
    int n_row, n_col;
    int A[MAX][MAX];
};
```

```
struct matrix M1, M2, M3;
```

```
struct matrix *p;
```

```
/*p is a pointer to a struct matrix (i.e., Data type of p is struct matrix *)
*/
```

The name of new composite data type ‘struct matrix’ can alternatively be declared in the following way:

```
# define MAX 10
```

```
typedef struct
```

```
{
    int n_row, n_col;
    int A[MAX][MAX];
}MATRIX;
```

```
MATRIX M1, M2, M3;
```

```
MATRIX *p;
```

/*p is a pointer to a **MATRIX** (i.e., Data type of p is **MATRIX ***) */

Accessing Elements of the Structure **MATRIX**:

```
# define MAX 10
```

```
typedef struct
```

```
{
```

```
    int n_row, n_col;
```

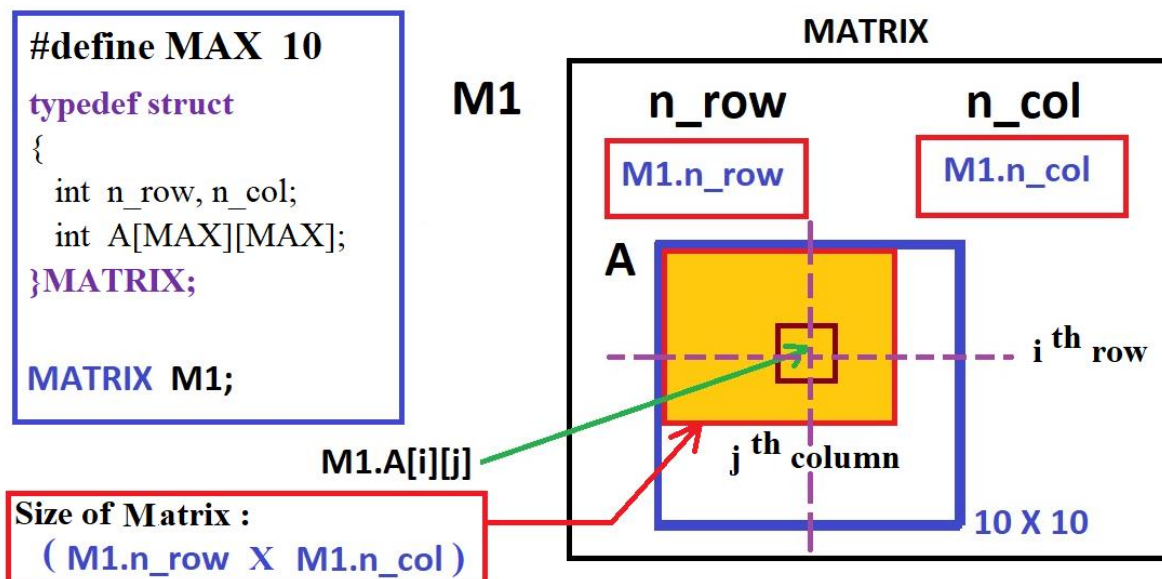
```
    int A[MAX][MAX];
```

```
}MATRIX;
```

```
MATRIX M1, M2, M3;
```

```
MATRIX *p;
```

/*p is a pointer to a **MATRIX** (i.e., Data type of p is **MATRIX ***) */



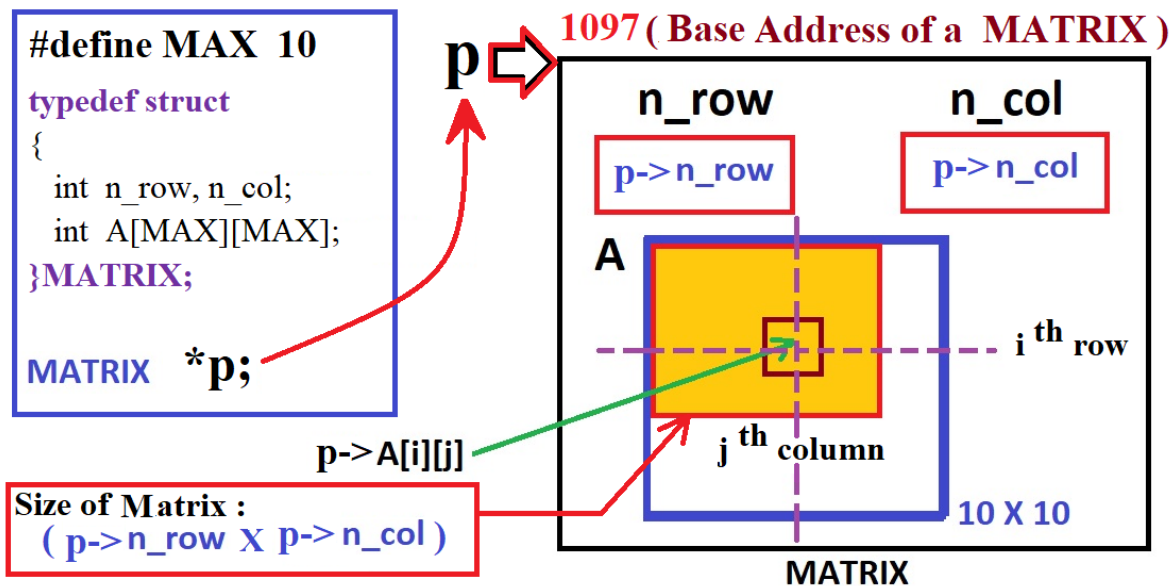
Case 1 (Dot): Member Accessing Operator **.** (for non pointer variable)

Here,

M1.n_row denotes No. of rows of the **MATRIX** **M1** (a non pointer variable)

M1.n_col denotes No. of columns of the **MATRIX** **M1** (a non pointer variable)

M1.A[i][j] denotes the element corresponding to **i th row** and **j th column** of the **MATRIX M1** (a **non-pointer variable**).



Case 2 (Arrow) : Member Accessing Operator **->** (for pointer variable)

Here, **p** is a pointer to a structure **MATRIX**.

Data type of p : MATRIX *

p->n_row denotes No. of rows of the **MATRIX** pointed by a pointer **p** (a pointer variable)

p->n_col denotes No. of columns of the **MATRIX** pointed by a pointer **p** (a pointer variable)

p->A[i][j] denotes the element corresponding to **i th row** and **j th column** of the **MATRIX** pointed by a pointer **p** (a pointer variable).

C Function for Matrix Multiplication

1st Approach [Address of the Matrix (holding the product) passed as the input argument]:

Here, **M1** and **M2** are two matrices to be multiplied.

We are not going to modify M1 and M2.

[Important Concept of C Language to be remembered:**

In C Language, whenever a *variable is modified using a C function*, the *address of the variable to be modified* must be passed as an *input argument to the C function*.]

Here, the address of the matrix *&R* holding the product of M1 and M2 must be passed as an input argument to the function multiplication.

Look at the following statement in the *main* function:

multiplication (M1, M2, *&R*);

In following function definition *pointer variable p* (Data type: MATRIX *) will be replaced by *&R* (*address of the matrix holding the product of two matrices*).

void multiplication (MATRIX M1, MATRIX M2, MATRIX *p)

```
/*=====
    M1: 1st Matrix,
    M2: 2nd Matrix
    p: pointer to (address of) the product Matrix
=====*/
{
    int i,j,k;
    if(M1.n_col!=M2.n_row)
    {
        printf("\n Matrix multiplication is impossible...");
        return;
    }
    p->n_row=M1.n_row;
    p->n_col=M2.n_col;
    for(i=0;i<p->n_row; i++)
        for(k=0;k<p->n_col; k++)
        {
            p->A[i][k]=0;
            for(j=0; j<M1.n_col; j++)
                p->A[i][k]+=M1.A[i][j]*M2.A[j][k];
        }
}
```



```
}  
}
```

2nd Approach [A **MATRIX** type structure is returned]:

MATRIX multiply(**MATRIX** M1,**MATRIX** M2)

```
{  
    MATRIX T;  
    int i, j, k;  
    if(M1.n_col!=M2.n_row)  
    {  
        printf("\n Matrix multiplication is impossible...");  
        exit(1);  
    }  
    T.n_row=M1.n_row;  
    T.n_col=M2.n_col;  
    for(i=0;i<T.n_row; i++)  
        for(k=0;k<T.n_col; k++)  
            {  
                T.A[i][k]=0;  
                for(j=0; j<M1.n_col; j++)  
                    T.A[i][k]+=M1.A[i][j]*M2.A[j][k];  
            }  
    return T;  
}
```

A Sample C Program for Matrix Multiplication

```
#include<stdio.h>  
#include<conio.h>  
#include<stdlib.h>  
#define MAX 10  
  
typedef struct  
{  
    int n_row, n_col;
```

```
int A[MAX][MAX];  
}MATRIX;
```

```
void input (MATRIX *);  
void display (MATRIX);  
void multiplication (MATRIX, MATRIX, MATRIX *);  
MATRIX multiply(MATRIX ,MATRIX );
```

```
void main( )  
{  
    MATRIX M1, M2, R, T;  
    clrscr( );  
    input(&M1);  
    input(&M2);  
    multiplication(M1,M2, &R);  
    display(R);  
    T=multiply(M1,M2);  
    display(T);  
    getchar( );  
}
```

```
void input (MATRIX *p)
```

```
{  
    int i, j;  
    printf("\n Enter the no. of rows:");  
    fflush(stdin);  
    scanf("%d", &p->n_row);  
    printf("\n Enter the no. of columns:");  
    fflush(stdin);  
    scanf("%d", &p->n_col);  
  
    for(i=0;i<p->n_row; i++)  
        for(j=0;j<p->n_col; j++)  
            {  
                printf("\n Enter Element [%d][%d]:",i+1,j+1);  
                fflush(stdin);  
                scanf("%d", &p->A[i][j]);  
            }
```

```
}  
}
```

```
void display (MATRIX M)  
{  
    int i, j;  
    for(i=0; i<M.n_row; i++)  
    {  
        printf("\n");  
        for(j=0; j<M.n_col; j++)  
            printf( "%2d", M.A[i][j]);  
    }  
}
```

```
void multiplication (MATRIX M1, MATRIX M2, MATRIX *p)  
{  
    int i, j, k;  
    if(M1.n_col != M2.n_row)  
    {  
        printf("\n Matrix multiplication is impossible...");  
        return;  
    }  
    p->n_row = M1.n_row;  
    p->n_col = M2.n_col;  
    for(i=0; i<p->n_row; i++)  
        for(k=0; k<p->n_col; k++)  
        {  
            p->A[i][k] = 0;  
            for(j=0; j<M1.n_col; j++)  
                p->A[i][k] += M1.A[i][j] * M2.A[j][k];  
        }  
}
```

MATRIX multiply(MATRIX M1,MATRIX M2)

```
{
    MATRIX T;
    int i, j, k;
    if(M1.n_col!=M2.n_row)
    {
        printf("\n Matrix multiplication is impossible...");
        exit(1);
    }
    T.n_row=M1.n_row;
    T.n_col=M2.n_col;
    for(i=0;i<T.n_row; i++)
        for(k=0;k<T.n_col; k++)
            {
                T.A[i][k]=0;
                for(j=0; j<M1.n_col; j++)
                    T.A[i][k]+=M1.A[i][j]*M2.A[j][k];
            }
    return T;
}
```