Basic layout

Create New Project with expo

```
expo init -rn-complete-guide choose blank template
```

1. Basic layout - 1

```
import { StatusBar } from 'expo-status-bar';
import React from 'react';
import { StyleSheet, Text, View, TextInput, Button } from 'react-native';
export default function App() {
  return (
    <View style={{padding: 50}}>
      <View style={{flexDirection:'row',justifyContent:'space-between',</pre>
          alignItems: 'center'}}>
        <TextInput placeholder="Course Goal"
        style={{width:'80%',borderColor:'black',borderBottomWidth:1
          ,padding:10}}/>
        <Button title="Add"/>
      </View>
      <View>
      </View>
    </View>
 );
}
const styles = StyleSheet.create({
  container: {
    flex: 1,
    backgroundColor: '#fff',
    alignItems: 'center',
    justifyContent: 'center',
  },
});
```

Flexbox

Ref:

https://medium.com/wix-engineering/the-full-react-native-layout-cheat-sheet-a4147802405c

https://reactnative.dev/docs/flexbox

```
// each box
<View style={{
        backgroundColor: 'red',
        width:100,
        height:100,
        justifyContent: 'center',
        alignItems:'center'
      }}>
        <Text>1</Text>
</View>
// For padding with each border
<View style={{padding:50}}>
</Vie>
// flex box direcetion
<View style={{padding:50, flexDirection:'row'}}>
</View>
```

```
// add parent view this style
// remove child view width and height
<View style={{
    padding:50,
    flexDirection:'row',
    width:'80%',
    height:300,
    justifyContent:'space-around',
    alignItems:'stretch'
    }}>
</View>
```

```
// add flex:1 at child view

<View style={{
        backgroundColor:'red',
        flex:1,
        justifyContent:'center',
        alignItems:'center'
    }}
        <Text>1</Text>
    </View>
```

```
// add flex:2 for second child view
<View style={{
        backgroundColor:'green',
        flex:2,
        justifyContent:'center',
        alignItems:'center'
    }}
        <Text>2</Text>
    </View>
```

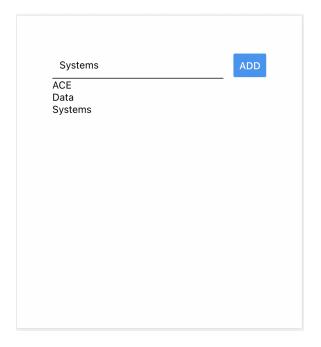
Basic layout - 2

```
// create a style with style sheet object
<View style={styles.screen}>
      <View style={styles.inputContainer}>
        <TextInput placeholder="Course Goal" style={styles.input} />
        <Button title="Add" />
      </View>
      <View></View>
    </View>
const styles = StyleSheet.create({
  screen: {
   padding: 50,
 },
 inputContainer: {
    flexDirection: "row",
   justifyContent: "space-between",
   alignItems: "center",
 },
 input: {
   width: "80%",
   borderColor: "black",
   borderBottomWidth: 1,
   padding: 10,
 },
});
```

Working with Stage & Events

```
//1. import useStage
import React, {useState} from "react";
//2. set for null value for text box
const [enteredGoal, setEnteredGoal] = useState('');
//3. create function goInputHandler
function goInputHandler(enterText) {
    setEnteredGoal(enterText);
 }
//3.1 arrow function
const goInputHandler = enterText => setEnteredGoal(enterText);
//4. add onChangeText events
<TextInput
          placeholder="Course Goal"
          style={styles.input}
          onChangeText={goInputHandler}
 />
//5. add value property
<TextInput
          placeholder="Course Goal"
          style={styles.input}
          onChangeText={goInputHandler}
          value={enteredGoal}
   />
//6. add onPress Events at button
<Button title="Add" onPress={addGoHandler} />
//7. implement addGoHandler function
const addGoHandler = () => {
   console.log(enteredGoal);
 }
//8
const [courseGoals, setCourseGoals] = useState([]);
// courseGoal is previous stage, enterGoal is update stage
setCourseGoals(currentGoals => [...currentGoals,enteredGoal]);
// 9 Bind the new view
<View>
       {courseGoals.map((goal) => <Text key={goal}>{goal}</Text>)}
</View>
```

Testing the app



2. Styling the items

Git:Repo

https://github.com/arkarhtetmyint/rn-complete-guide.git