

CINS 370 Team Project Assignment 4

Team # 1

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Oracle SQL Commands

Comparing height and weight ranges by position

Description:

This query returns the ranges of the height and weight columns, by displaying the maximum and minimum values, as defined by the player's position. It also returns the average values of the two respective columns. The same solution can be derived from the following two commands.

Join:

```
SELECT
    a.position,
    MAX(a.height) as Max_Height,
    MIN(a.height) as Min_Height,
    CAST(AVG(a.height) as decimal(10,2)) as Avg_Height,
    MAX(a.weight) as Max_Weight,
    MIN(a.weight) as Min_Weight,
    CAST(AVG(a.weight) as decimal(10,2)) as Avg_Weight
FROM player a
INNER JOIN player b ON a.player_code = b.player_code AND a.position IS NOT NULL
GROUP BY a.position
ORDER BY a.position ASC;
```

```

SQL> SELECT
  2     a.position,
  3     MAX(a.height) as Max_Height,
  4     MIN(a.height) as Min_Height,
  5     CAST(AVG(a.height) as decimal(10,2)) as Avg_Height,
  6     MAX(a.weight) as Max_Weight,
  7     MIN(a.weight) as Min_Weight,
  8     CAST(AVG(a.weight) as decimal(10,2)) as Avg_Weight
  9 FROM player a
 10 INNER JOIN player b ON a.player_code = b.player_code AND a.position IS NOT NULL
 11 GROUP BY a.position
 12 ORDER BY a.position ASC;

```

POSIT	MAX_HEIGHT	MIN_HEIGHT	AVG_HEIGHT	MAX_WEIGHT	MIN_WEIGHT	AVG_WEIGHT
ATH	76	68	72.08	225	165	190.62
C	79	71	75.04	345	245	290.09
CB	75	61	70.74	220	150	182.15
DB	78	65	71.42	237	146	188.95
DE	81	70	75.15	336	172	250.42
DL	82	68	74.81	380	172	269.95
DS	78	69	72.75	285	168	222.43
DT	79	70	74.5	380	222	289.11
FB	76	65	72.1	308	198	233.76
FL	75	69	72.31	206	159	182.69
FS	75	69	71.81	212	175	196.08
HB	76	69	72.14	250	175	205.21
HOLD	77	75	76	212	187	199.5
ILB	76	69	73.03	264	185	227.95
K	78	62	71.65	260	125	187.77
LB	78	67	73.16	268	160	223.05
LS	80	66	73.26	310	165	223.82
MLB	74	74	74	250	215	235
NG	76	71	73.96	325	245	291.64
NT	77	72	74.31	323	265	293.5
OG	80	71	75.83	395	240	302.51
OL	81	70	76.12	385	220	295.34
OLB	78	69	74.36	265	191	227.53
OT	83	73	77.37	350	240	296.39
P	80	67	73.47	250	150	199.02
PK	78	67	71.72	240	150	189.1
QB	79	69	74.29	257	153	207.18
RB	76	57	70.29	265	135	201.34
ROV	74	70	72	216	188	201.75
S	77	67	72.11	286	159	196.79
SB	76	66	70.12	250	147	192.64
SE	77	70	73.14	208	180	198.86
SN	76	66	73.32	241	185	218
SS	77	70	72.18	218	174	197.42
TB	75	66	70.64	235	150	201.11
TE	81	71	75.97	307	195	241.08
WR	80	61	72.4	263	138	190

37 rows selected.

SQL> ■

Nested Query:

```
SELECT

    position,

    MAX(height) as Max_Height,

    MIN(height) as Min_Height,

    CAST(AVG(height) as decimal(10,2)) as Avg_Height,

    MAX(weight) as Max_Weight,

    MIN(weight) as Min_Weight,

    CAST(AVG(weight) as decimal(10,2)) as Avg_Weight

FROM player

WHERE

    (position IS NOT NULL)

GROUP BY position

ORDER BY position ASC;
```

```

SQL> SELECT
2     position,
3     MAX(height) as Max_Height,
4     MIN(height) as Min_Height,
5     CAST(AVG(height) as decimal(10,2)) as Avg_Height,
6     MAX(weight) as Max_Weight,
7     MIN(weight) as Min_Weight,
8     CAST(AVG(weight) as decimal(10,2)) as Avg_Weight
9 FROM player
10 WHERE
11     (position IS NOT NULL)
12 GROUP BY position
13 ORDER BY position ASC;

```

POSIT	MAX_HEIGHT	MIN_HEIGHT	AVG_HEIGHT	MAX_WEIGHT	MIN_WEIGHT	AVG_WEIGHT
ATH	76	68	72.08	225	165	190.62
C	79	71	75.04	345	245	290.09
CB	75	61	70.74	220	150	182.15
DB	78	65	71.42	237	146	188.95
DE	81	70	75.15	336	172	250.42
DL	82	68	74.81	380	172	269.95
DS	78	69	72.75	285	168	222.43
DT	79	70	74.5	380	222	289.11
FB	76	65	72.1	308	198	233.76
FL	75	69	72.31	206	159	182.69
FS	75	69	71.81	212	175	196.08
HB	76	69	72.14	250	175	205.21
HOLD	77	75	76	212	187	199.5
ILB	76	69	73.03	264	185	227.95
K	78	62	71.65	260	125	187.77
LB	78	67	73.16	268	160	223.05
LS	80	66	73.26	310	165	223.82
MLB	74	74	74	250	215	235
NG	76	71	73.96	325	245	291.64
NT	77	72	74.31	323	265	293.5
OG	80	71	75.83	395	240	302.51
OL	81	70	76.12	385	220	295.34
OLB	78	69	74.36	265	191	227.53
OT	83	73	77.37	350	240	296.39
P	80	67	73.47	250	150	199.02
PK	78	67	71.72	240	150	189.1
QB	79	69	74.29	257	153	207.18
RB	76	57	70.29	265	135	201.34
ROV	74	70	72	216	188	201.75
S	77	67	72.11	286	159	196.79
SB	76	66	70.12	250	147	192.64
SE	77	70	73.14	208	180	198.86
SN	76	66	73.32	241	185	218
SS	77	70	72.18	218	174	197.42
TB	75	66	70.64	235	150	201.11
TE	81	71	75.97	307	195	241.08
WR	80	61	72.4	263	138	190

37 rows selected.

Comparing player jersey duplication frequencies between teams

Description:

This query returns the percentage of a uniform number between the teams. It also displays the count of a particular uniform number, and the total number of uniforms. The same solution can be derived from the following two commands.

Join:

```
SELECT

    a.uniform_number,

    count(a.uniform_number) AS Uniform_Count,

    (SELECT COUNT(a.uniform_number) FROM player) AS Total_Count,

    round(100*(count(a.uniform_number)/(SELECT COUNT(a.uniform_number) FROM

player)), 5) AS Percentage

FROM player a

INNER JOIN player b ON a.player_code = b.player_code AND a.uniform_number IS

NOT NULL

GROUP BY a.uniform_number;
```

```
SQL> SELECT
 2   a.uniform_number,
 3   count(a.uniform_number) AS Uniform_Count,
 4   (SELECT COUNT(a.uniform_number) FROM player) AS Total_Count,
 5   round(100*(count(a.uniform_number)/(SELECT COUNT(a.uniform_number) FROM player)), 5) AS Percentage
 6 FROM player a
 7 INNER JOIN player b ON a.player_code = b.player_code AND a.uniform_number IS NOT NULL
 8 GROUP BY a.uniform_number;

UNI  UNIFORM_COUNT  TOTAL_COUNT  PERCENTAGE
-----
58          189      21794      .86721
73          173      21794      .7938
26          235      21794     1.07828
99          201      21794      .92227
55          217      21794      .99569
86          210      21794      .96357
47          213      21794      .97733
1           228      21794     1.04616
45          216      21794      .9911
```

```
25A          1      21794      .00459
85A          1      21794      .00459
13D          1      21794      .00459

139 rows selected.

SQL>
```

Not all of the
rows are
shown

Nested Query:

SELECT

uniform_number,

count(uniform_number) AS Uniform_Count,

(SELECT COUNT(uniform_number) FROM player) AS Total_Count,

round(100*(count(uniform_number)/(SELECT COUNT(uniform_number) FROM
player)), 5) AS Percentage

FROM player

WHERE uniform_number IS NOT NULL

GROUP BY uniform_number;

```
SQL> SELECT
  2   uniform_number,
  3   count(uniform_number) AS Uniform_Count,
  4   (SELECT COUNT(uniform_number) FROM player) AS Total_Count,
  5   round(100*(count(uniform_number)/(SELECT COUNT(uniform_number) FROM player)), 5) AS Percentage
  6 FROM player
  7 WHERE uniform_number IS NOT NULL
  8 GROUP BY uniform_number;
```

UNI	UNIFORM_COUNT	TOTAL_COUNT	PERCENTAGE
58	189	21276	.88832
73	173	21276	.81312
26	235	21276	1.10453
99	201	21276	.94473
55	217	21276	1.01993
86	210	21276	.98703
47	213	21276	1.00113
1	228	21276	1.07163
45	216	21276	1.01523
61	147	21276	.69092
2B	1	21276	.0047
9D	2	21276	.0094
6D	1	21276	.0047
12D	1	21276	.0047
5D	1	21276	.0047

```
4B      1      21276      .0047
25A     1      21276      .0047
85A     1      21276      .0047
13D     1      21276      .0047

139 rows selected.
```

Not all of the
rows are
shown

Comparing player physical attributes between teams

Description:

This is a complex query where the results are the top or bottom 10 teams that are 'over' or 'below' the average height and weight. This query is used because most teams have little variations within their physical attributes to that point where the data was not significant. The same solution can be derived from the following two commands.

Join:

```
SELECT

    (((AVG(a.height)-(SELECT AVG(height) FROM player))/(SELECT AVG(height)FROM
    player))*100) as hdifperc,

    (((AVG(a.weight)-(SELECT AVG(weight) FROM player))/(SELECT AVG(weight)FROM
    player))*100) as wdifperc,

    (((AVG(a.height)-(SELECT AVG(height) FROM player))/(SELECT AVG(height)FROM
    player))*100)+(((AVG(a.weight)-(SELECT AVG(weight) FROM player))/(SELECT
    AVG(weight) FROM player))*100) as tdifperc,

    b.team_name

FROM player a

INNER JOIN team b ON a.team_code = b.team_code AND b.team_code in (SELECT
team_code FROM player WHERE height IS NOT NULL)

GROUP BY b.team_name

ORDER BY tdifperc ASC;
```

```
SQL> SELECT
  2      (((AVG(a.height)-(SELECT AVG(height) FROM player)))/(
  3      (((AVG(a.weight)-(SELECT AVG(weight) FROM player)))/(
  4      (((AVG(a.height)-(SELECT AVG(height) FROM player)))/(
  5      b.team_name
  6 FROM player a
  7 INNER JOIN team b ON a.team_code = b.team_code AND b.tea
  8 GROUP BY b.team_name
  9 ORDER BY tdifperc ASC;
```

HDIFPERC	WDIFPERC	TDIFPERC	TEAM_NAME
- .8857082	-5.981176	-6.8668842	Army
-1.1486833	-3.5981018	-4.7467851	Western Michigan
- .66394848	-4.0767938	-4.7407423	Air Force
- .90940855	-3.6197294	-4.529138	Navy
- .19266516	-4.112323	-4.3049881	Arizona
- .65048325	-3.6512449	-4.3017281	Texas Tech
- .85044071	-3.0475298	-3.8979705	New Mexico
.166407848	-3.8517978	-3.68539	Northwestern
- .98716578	-2.4935524	-3.4807182	Troy
-1.0516597	-2.2318258	-3.2834854	Tulane
- .97052066	-2.1633173	-3.133838	Southern Mississippi

```
.401852649 3.02635904 3.42821168 Missouri
.63748528 3.23039942 3.8678847 Mississippi State
.653513156 3.49112253 4.14463568 Ohio State
1.13889724 3.19229842 4.33119567 Michigan
.852655082 4.26844176 5.12109684 Alabama
1.57428699 4.27414447 5.84843146 Stanford
```

125 rows selected.

SQL>

Not all of the
code is shown

Not all of the
rows are
shown

Nested Query:

```
SELECT

    (((AVG(a.height)-(SELECT AVG(height) FROM player))/(SELECT AVG(height)FROM
    player))*100) as hdifperc,

    (((AVG(a.weight)-(SELECT AVG(weight) FROM player))/(SELECT AVG(weight)FROM
    player))*100) as wdifperc,

    (((AVG(a.height)-(SELECT AVG(height) FROM player))/(SELECT AVG(height)FROM
    player))*100)+(((AVG(a.weight)-(SELECT AVG(weight) FROM player))/(SELECT
    AVG(weight) FROM player))*100) as tdifperc,

    b.team_name

FROM player a, team b

WHERE a.team_code = b.team_code AND b.team_code in

    (SELECT team_code FROM player WHERE height IS NOT NULL)

GROUP BY b.team_name

ORDER BY tdifperc ASC;
```

```

SQL> SELECT
2      (((AVG(a.height)-(SELECT AVG(height) FROM player)))/(SELECT AVG(height)
3      (((AVG(a.weight)-(SELECT AVG(weight) FROM player)))/(SELECT AVG(weight)
4      (((AVG(a.height)-(SELECT AVG(height) FROM player)))/(SELECT AVG(height)
5      b.team_name
6      FROM player a, team b
7      WHERE a.team_code = b.team_code AND b.team_code in (SELECT team_code FR
8      GROUP BY b.team_name
9      ORDER BY tdifperc ASC;

```

HDIFPERC	WDIFPERC	TDIFPERC	TEAM_NAME
- .8857082	-5.981176	-6.8668842	Army
-1.1486833	-3.5981018	-4.7467851	Western Michigan
- .66394848	-4.0767938	-4.7407423	Air Force
- .90940855	-3.6197294	-4.529138	Navy
- .19266516	-4.112323	-4.3049881	Arizona
- .65048325	-3.6512449	-4.3017281	Texas Tech
- .85044071	-3.0475298	-3.8979705	New Mexico
.166407848	-3.8517978	-3.68539	Northwestern
- .98716578	-2.4935524	-3.4807182	Troy
-1.0516597	-2.2318258	-3.2834854	Tulane
- .97052066	-2.1633173	-3.133838	Southern Mississippi

Not all of the
code is shown

```

.401852649 3.02635904 3.42821168 Missouri
.63748528 3.23039942 3.8678847 Mississippi State
.653513156 3.49112253 4.14463568 Ohio State
1.13889724 3.19229842 4.33119567 Michigan
.852655082 4.26844176 5.12109684 Alabama
1.57428699 4.27414447 5.84843146 Stanford

```

125 rows selected.

SQL>

Not all of the
rows are
shown

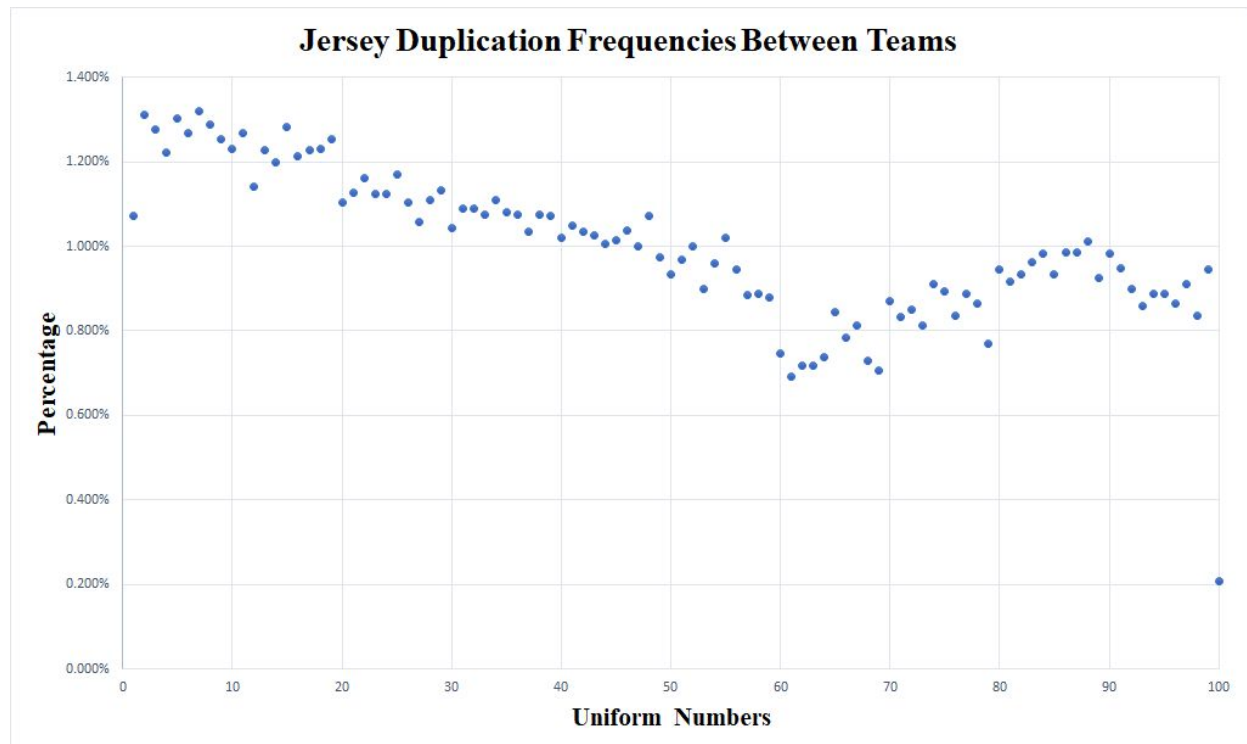
Visualization

Comparing height and weight ranges by position



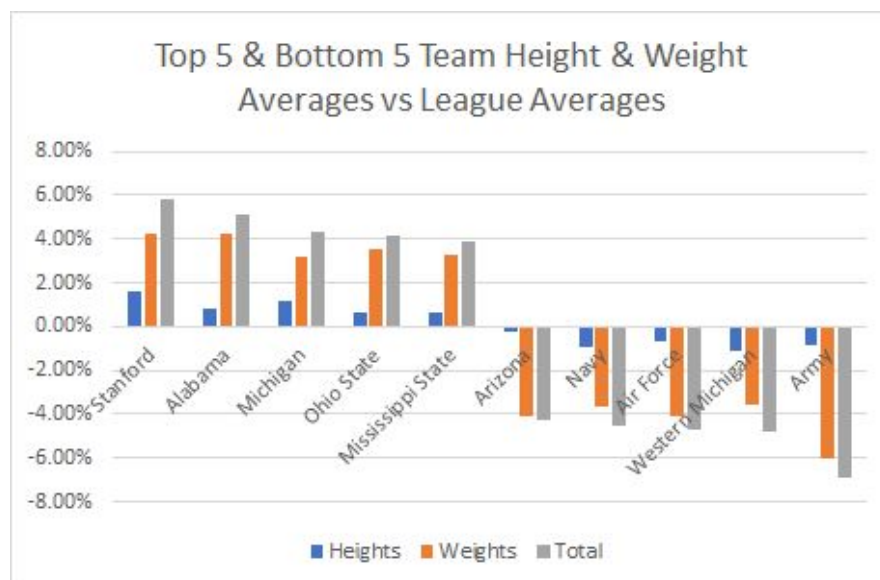
Comparing player height and weight over the first five alphabetically sorted positions.

Comparing player jersey duplication frequencies between teams



Comparing player jersey duplication frequencies between teams on a list sorted ascendingly.

Comparing player attributes between teams



Comparing average player attributes between teams that have the greatest discrepancies.

System Tables

Note: All table descriptions were taken from

https://www.techonthenet.com/oracle/sys_tables/index.php because of their preciseness.

All Tables

Description of relational tables accessible to the user

```
SQL> desc all_tables;
```

Name	Null?	Type
OWNER	NOT NULL	VARCHAR2(30)
TABLE_NAME	NOT NULL	VARCHAR2(30)
TABLESPACE_NAME		VARCHAR2(30)
CLUSTER_NAME		VARCHAR2(30)
IOT_NAME		VARCHAR2(30)
STATUS		VARCHAR2(8)
PCT_FREE		NUMBER
PCT_USED		NUMBER
DROPPED		VARCHAR2(3)
READ_ONLY		VARCHAR2(3)
SEGMENT_CREATED		VARCHAR2(3)
RESULT_CACHE		VARCHAR2(7)

```
SQL>
```

Not all of the
rows are
shown

All Constraints

Constraint definitions on accessible tables

```
SQL> desc all_constraints;
```

Name	Null?	Type
OWNER		VARCHAR2(120)
CONSTRAINT_NAME	NOT NULL	VARCHAR2(30)
CONSTRAINT_TYPE		VARCHAR2(1)
TABLE_NAME	NOT NULL	VARCHAR2(30)
SEARCH_CONDITION		LONG
R_OWNER		VARCHAR2(120)
R_CONSTRAINT_NAME		VARCHAR2(30)
DELETE_RULE		VARCHAR2(9)
STATUS		VARCHAR2(8)
DEFERRABLE		VARCHAR2(14)
DEFERRED		VARCHAR2(9)
VALIDATED		VARCHAR2(13)
GENERATED		VARCHAR2(14)
BAD		VARCHAR2(3)
RELY		VARCHAR2(4)
LAST_CHANGE		DATE
INDEX_OWNER		VARCHAR2(30)
INDEX_NAME		VARCHAR2(30)
INVALID		VARCHAR2(7)
VIEW_RELATED		VARCHAR2(14)

```
SQL>
```

Role Tab Privs

Table privileges granted to roles

```
SQL> desc ROLE_TAB_PRIVS;
```

Name	Null?	Type
ROLE	NOT NULL	VARCHAR2(30)
OWNER	NOT NULL	VARCHAR2(30)
TABLE_NAME	NOT NULL	VARCHAR2(30)
COLUMN_NAME		VARCHAR2(30)
PRIVILEGE	NOT NULL	VARCHAR2(40)
GRANTABLE		VARCHAR2(3)

```
SQL>
```

All Users

Information about all users of the database

```
SQL> desc all_users;
```

Name	Null?	Type
USERNAME	NOT NULL	VARCHAR2(30)
USER_ID	NOT NULL	NUMBER
CREATED	NOT NULL	DATE

All Types

Description of types accessible to the user

```
SQL> desc ALL_TYPES;
```

Name	Null?	Type
OWNER		VARCHAR2(30)
TYPE_NAME		VARCHAR2(30)
TYPE_OID		RAW(16)
TYPECODE		VARCHAR2(30)
ATTRIBUTES		NUMBER
METHODS		NUMBER
PREDEFINED		VARCHAR2(3)
INCOMPLETE		VARCHAR2(3)
FINAL		VARCHAR2(3)
INSTANTIABLE		VARCHAR2(3)
SUPERTYPE_OWNER		VARCHAR2(30)
SUPERTYPE_NAME		VARCHAR2(30)
LOCAL_ATTRIBUTES		NUMBER
LOCAL_METHODS		NUMBER
TYPEID		RAW(16)

All Catalog

All tables, views, synonyms, sequences accessible to the user

```
SQL> desc ALL_CATALOG;
```

Name	Null?	Type
OWNER	NOT NULL	VARCHAR2(30)
TABLE_NAME	NOT NULL	VARCHAR2(30)
TABLE_TYPE		VARCHAR2(11)

Schema Constraints

Restrict Constraint

A restrict constraint in Oracle can be set with a create or alter table statement on references can apply to either update or delete operations for the table specified. When a value in a column in the parent table's primary key is updated and a restrict constraint is specified then Oracle checks for any foreign key dependencies and denies the update if the value updated exists as a foreign dependency. Similarly a delete statement on a table with a restrict constraint will be rejected if there are any foreign dependencies tied to the primary keys of the requested deleted records.

BEFORE

Added new records with dependencies for test.

Parent table conference with primary key conference_code (1001):

```
SQL> insert into conference values (1001, 'Unrestricted Conference', 'FBS');  
1 row created.
```

Child table team with foreign key dependency on conference_code (1001):

```
SQL> insert into team values (3001, 'An unrestricted team', 1001);  
1 row created.
```

Attempt to update conference_code value:

```
SQL> update conference set conference_code = 1002 where conference_code = 1001;
update conference set conference_code = 1002 where conference_code = 1001
*
ERROR at line 1:
ORA-02292: integrity constraint (USER101.SYS_C007043) violated - child record
found
```

Attempt to delete conference_code value:

```
SQL> delete from conference where conference_code = 1001;
delete from conference where conference_code = 1001
*
ERROR at line 1:
ORA-02292: integrity constraint (USER101.SYS_C007043) violated - child record
found
```

AFTER

All Oracle foreign key constraints implicitly enable a restrict constraint. Whereas other SQL languages include the 'restrict' keyword Oracle does not:

```
SQL> alter table team add constraint fk_restrict foreign key (conference_code) references conference(conference_code) on delete restrict on update restrict;
alter table team add constraint fk_restrict foreign key (conference_code) references conference(conference_code) on delete restrict on update restrict
*
ERROR at line 1:
ORA-00905: missing keyword
```

As you can see below from the DBMS metadata, the team table includes the foreign key constraint that implicitly includes an on delete and on update restrict constraint.

```

SQL> set long 10000;
SQL> select dbms_metadata.get_ddl( 'TABLE', 'TEAM', 'USER101' ) from dual;

DBMS_METADATA.GET_DDL('TABLE','TEAM','USER101')
-----

CREATE TABLE "USER101"."TEAM"
(
  "TEAM_CODE" NUMBER,
  "TEAM_NAME" VARCHAR2(30),
  "CONFERENCE_CODE" NUMBER NOT NULL ENABLE,
  PRIMARY KEY ("TEAM_CODE")
  USING INDEX PCTFREE 10 INITRANS 2 MAXTRANS 255 COMPUTE STATISTICS
  STORAGE(INITIAL 65536 NEXT 1048576 MINEXTENTS 1 MAXEXTENTS 2147483645
  PCTINCREASE 0 FREELISTS 1 FREELIST GROUPS 1 BUFFER_POOL DEFAULT FLASH_CACHE DE
  FAULT CELL_FLASH_CACHE DEFAULT)
  TABLESPACE "SYSTEM"  ENABLE,

DBMS_METADATA.GET_DDL('TABLE','TEAM','USER101')
-----

      UNIQUE ("TEAM_NAME")
  USING INDEX PCTFREE 10 INITRANS 2 MAXTRANS 255 COMPUTE STATISTICS
  STORAGE(INITIAL 65536 NEXT 1048576 MINEXTENTS 1 MAXEXTENTS 2147483645
  PCTINCREASE 0 FREELISTS 1 FREELIST GROUPS 1 BUFFER_POOL DEFAULT FLASH_CACHE DE
  FAULT CELL_FLASH_CACHE DEFAULT)
  TABLESPACE "SYSTEM"  ENABLE,
      FOREIGN KEY ("CONFERENCE_CODE")
      REFERENCES "USER101"."CONFERENCE" ("CONFERENCE_CODE") ENABLE
  ) SEGMENT CREATION IMMEDIATE
  PCTFREE 10 PCTUSED 40 INITRANS 1 MAXTRANS 255 NOCOMPRESS LOGGING
  STORAGE(INITIAL 65536 NEXT 1048576 MINEXTENTS 1 MAXEXTENTS 2147483645

DBMS_METADATA.GET_DDL('TABLE','TEAM','USER101')
-----

  PCTINCREASE 0 FREELISTS 1 FREELIST GROUPS 1 BUFFER_POOL DEFAULT FLASH_CACHE DE
  FAULT CELL_FLASH_CACHE DEFAULT)
  TABLESPACE "SYSTEM"

```

Cascade Delete

As a workaround to the foreign key constraint, Oracle SQL allows a delete on a parent record if the cascade delete constraint is added to a foreign key reference. On delete Oracle will remove all children records that have a foreign key referencing the parent record.

BEFORE

Prior to implementing an on delete cascade modification to the foreign key constraint, we continue to use the data inserted above for both team and conference.

Parent table conference with primary key conference_code (1001):

```
SQL> insert into conference values (1001, 'Unrestricted Conference', 'FBS');  
1 row created.
```

Child table team with foreign key dependency on conference_code (1001):

```
SQL> insert into team values (3001, 'An unrestricted team', 1001);  
1 row created.
```

Attempt to delete conference_code value:

```
SQL> delete from conference where conference_code = 1001;  
delete from conference where conference_code = 1001  
*  
ERROR at line 1:  
ORA-02292: integrity constraint (USER101.SYS_C007043) violated - child record  
found
```

To update foreign key when a constraint name was not specified we must check the system's metadata to see what the constraint was automatically named.

```
SELECT a.table_name, a.column_name, a.constraint_name FROM ALL_CONS_COLUMNS A,  
ALL_CONSTRAINTS C where A.CONSTRAINT_NAME = C.CONSTRAINT_NAME and  
C.CONSTRAINT_TYPE = 'R' and C.TABLE_NAME='TEAM';
```

```
TEAM  
CONFERENCE_CODE  
SYS_C007043
```

AFTER

Now that we have the foreign key constraint name automatically generated by the system we can delete this constraint:

```
SQL> alter table team drop constraint SYS_C007043;  
  
Table altered.
```

We now add the constraint again but this time with the on delete cascade condition.

```
SQL> alter table team add constraint fk_cascade foreign key (conference_code) references conference(conference_code) on delete cascade enable;  
  
Table altered.
```

We can verify this change took place in the DBMS metadata:


```

SQL> select dbms_metadata.get_ddl( 'TABLE', 'TEAM', 'USER101' ) from dual;

DBMS_METADATA.GET_DDL('TABLE','TEAM','USER101')
-----

CREATE TABLE "USER101"."TEAM"
  (
    "TEAM_CODE" NUMBER,
    "TEAM_NAME" VARCHAR2(30),
    "CONFERENCE_CODE" NUMBER NOT NULL ENABLE,
    PRIMARY KEY ("TEAM_CODE")
  USING INDEX PCTFREE 10 INITRANS 2 MAXTRANS 255 COMPUTE STATISTICS
  STORAGE(INITIAL 65536 NEXT 1048576 MINEXTENTS 1 MAXEXTENTS 2147483645
  PCTINCREASE 0 FREELISTS 1 FREELIST GROUPS 1 BUFFER_POOL DEFAULT FLASH_CACHE DE
FAULT CELL_FLASH_CACHE DEFAULT)
  TABLESPACE "SYSTEM"  ENABLE,

DBMS_METADATA.GET_DDL('TABLE','TEAM','USER101')
-----

    UNIQUE ("TEAM_NAME")
  USING INDEX PCTFREE 10 INITRANS 2 MAXTRANS 255 COMPUTE STATISTICS
  STORAGE(INITIAL 65536 NEXT 1048576 MINEXTENTS 1 MAXEXTENTS 2147483645
  PCTINCREASE 0 FREELISTS 1 FREELIST GROUPS 1 BUFFER_POOL DEFAULT FLASH_CACHE DE
FAULT CELL_FLASH_CACHE DEFAULT)
  TABLESPACE "SYSTEM"  ENABLE,
    CONSTRAINT "FK_CASCADE" FOREIGN KEY ("CONFERENCE_CODE")
      REFERENCES "USER101"."CONFERENCE" ("CONFERENCE_CODE") ON DELETE CASCADE ENA
E
  ) SEGMENT CREATION IMMEDIATE
  PCTFREE 10 PCTUSED 40 INITRANS 1 MAXTRANS 255 NOCOMPRESS LOGGING

DBMS_METADATA.GET_DDL('TABLE','TEAM','USER101')
-----

  STORAGE(INITIAL 65536 NEXT 1048576 MINEXTENTS 1 MAXEXTENTS 2147483645
  PCTINCREASE 0 FREELISTS 1 FREELIST GROUPS 1 BUFFER_POOL DEFAULT FLASH_CACHE DE
FAULT CELL_FLASH_CACHE DEFAULT)
  TABLESPACE "SYSTEM"

```

We can now attempt to delete the test conference record that was connected with our test team record.

```

SQL> delete from conference where conference_code = 1001;

1 row deleted.

```


We can then verify that the cascade delete was applied to the referenced team table. There was 1 record (team_code 3001 referencing conference_code 1001) and now it is gone.

```
SQL> select * from team where conference_code = 1001;
no rows selected
```

Set Default

In Oracle a default constraint will automatically set a value to all previous records when adding a new column. This is especially useful when adding a new column to tables with existing data if you want to also add the not null constraint, as the new column would not normally be allowed since the existing records do not have a value for the new column. Adding the default constraint populates the previous columns and satisfies the not null requirement.

BEFORE

First let's look at adding a new column with neither default nor not null constraints.

```
SQL> alter table conference add beforetest varchar(30);
Table altered.
```

We are able to add the column and existing tables have a value of null.

```
SQL> select * from conference where conference_code = 2001;

CONFERENCE_CODE CONFERENCE_NAME          SUB BEFORETEST
-----
2001 Sample Conference          FCS
```

Now let's drop the same field and try to add it again using the not null constraint.

```
SQL> alter table conference drop column beforetest;
Table altered.

SQL> alter table conference add beforetest varchar(30) not null;
alter table conference add beforetest varchar(30) not null
*
ERROR at line 1:
ORA-01758: table must be empty to add mandatory (NOT NULL) column
```

As you can see the column cannot be added because a not null column add without a default must be empty.

AFTER

We can now try to add the new column as not null to the existing non empty table conference by adding the default constraint.

```
SQL> alter table conference add aftertest varchar(30) default 'Default Value Test' not null;
Table altered.
```

The column is added successfully,

If we check our existing records we can see the default value was inserted.

```
SQL> select * from conference where conference_code = 2001;

CONFERENCE_CODE CONFERENCE_NAME          SUB AFTERTEST
-----
2001 Sample Conference          FCS Default Value Test
```

Oracle Sequence Object

```
SQL> CREATE SEQUENCE team_sq
 2  START WITH 3000
 3  INCREMENT BY 1
 4  MAXVALUE 3500
 5  NOCYCLE
 6  CACHE 20;

Sequence created.

SQL>
```

Creating a sequence called team_sq that starts at 3000 and is incremented by 1 every time it is referenced.

```
SQL> SELECT * FROM team WHERE rownum <= 10 ORDER BY team_code DESC;

TEAM_CODE TEAM_NAME                CONFERENCE_CODE
-----
2915 Wofford                        912
2678 Arkansas-Pine Bluff          916
1320 Presbyterian                  826
1092 Gardner-Webb                 826
1068 Elon                         912
1004 Central Arkansas             914
 817 Youngstown State             853
 813 Yale                         865
 811 Wyoming                      5486
 796 Wisconsin                    827

10 rows selected.

SQL>
```

Displaying 10 rows from TABLE team in descending order to provide as a BEFORE example.

```

SQL> INSERT INTO team (team_code, team_name, conference_code)
  2  VALUES (team_sq.NEXTVAL, 'Chico State', 916);

1 row created.

SQL> INSERT INTO team (team_code, team_name, conference_code)
  2  VALUES (team_sq.NEXTVAL, 'Butte College', 827);

1 row created.

SQL> INSERT INTO team (team_code, team_name, conference_code)
  2  VALUES (team_sq.NEXTVAL, 'Yuba College', 912);

1 row created.

```

Inserting values into the TEAM table using the sequence team_sq in place of unique team codes.

```

SQL> SELECT * FROM team WHERE rownum <= 10 ORDER BY team_code DESC;

TEAM_CODE TEAM_NAME                CONFERENCE_CODE
-----
3002 Yuba College                    912
3001 Butte College                  827
3000 Chico State                   916
2915 Wofford                       912
2678 Arkansas-Pine Bluff           916
1320 Presbyterian                  826
1092 Gardner-Webb                  826
1068 Elon                         912
1004 Central Arkansas              914
  817 Youngstown State              853

10 rows selected.

SQL>

```

Displaying 10 rows from TABLE team in descending order to show how the three topmost entries have team_codes that were generated from the sequence team_sq.

Layered Design with Views

arizona_state View

```
CREATE VIEW arizona_state AS
SELECT
    a.first_name, a.last_name, a.uniform_number, a.height, a.weight, b.team_code, b.team_name
  4 FROM player a, team b
  5 WHERE a.team_code = 28 AND a.team_code = b.team_code;

View created.

SQL> descr arizona_state
Name                               Null?    Type
-----
FIRST_NAME                         NOT NULL VARCHAR2(30)
LAST_NAME                         NOT NULL VARCHAR2(30)
UNIFORM_NUMBER                     VARCHAR2(3)
HEIGHT                             NUMBER
WEIGHT                             NUMBER
TEAM_CODE                         NOT NULL NUMBER
TEAM_NAME                         VARCHAR2(30)

SQL>
```

Creating a view called arizona_state that has the first names, last names, uniform numbers, height, weight, team codes, and team names.

```
SQL> SELECT * FROM arizona_state
  2 WHERE rownum <= 10;

FIRST_NAME    LAST_NAME    UNI    HEIGHT    WEIGHT    TEAM_CODE    TEAM_NAME
-----
Alonzo        Agwuenu      4       76       207       28 Arizona State
Sil           Ajawara      58       76       299       28 Arizona State
Dante        Alexander    37       69       191       28 Arizona State
Marcus        Ball         10       75       205       28 Arizona State
Mike          Bercovici    2        73       196       28 Arizona State
Ezekiel       Bishop       23       71       199       28 Arizona State
Carl          Bradford     52       73       243       28 Arizona State
Dwain         Bradshaw     22       71       218       28 Arizona State
Alex          Bykovskiy    48       73       218       28 Arizona State
Lloyd        Carrington   17       71       188       28 Arizona State

10 rows selected.

SQL>
```

Displaying 10 rows from arizona_state using CREATE VIEW.

arizona_state_conference View

```
SQL> CREATE VIEW arizona_state_conference AS
  2  SELECT
  3      a.conference_name, a.sub_division, b.team_code, b.team_name
  4  FROM conference a, team b
  5  WHERE b.team_code = 28 AND b.conference_code = a.conference_code;

View created.

SQL>
```

Creating a view called arizona_state_conference that has the conference name, sub division, team code, and the team name of Arizona State.

```
SQL> SELECT* from arizona_state_conference;

CONFERENCE_NAME          SUB  TEAM_CODE TEAM_NAME
-----
Pac-12 Conference        FBS      28 Arizona State

SQL>
```

Describing the contents of arizona_state_conference.

tall_arizona View

```
SQL> CREATE VIEW tall_arizona AS
  2  SELECT
  3      first_name, last_name, height
  4  FROM arizona_state
  5  WHERE rownum <= 10
  6  ORDER BY height DESC;

View created.

SQL>
```

Creating a view called tall_arizona that has the first name, last name, and the height of the tallest ten players in the team.

```
SQL> select *
  2  from tall_arizona;

FIRST_NAME      LAST_NAME      HEIGHT
-----
Alonzo          Agwuenu        76
Sil             Ajawara        76
Marcus          Ball           75
Mike            Bercovici      73
Alex            Bykovskiy      73
Carl            Bradford        73
Dwain           Bradshaw       71
Ezekiel         Bishop          71
Lloyd           Carrington     71
Dante           Alexander       69

10 rows selected.

SQL>
```

Describing the contents of tall_arizona.

short_arizona View

```
SQL> CREATE VIEW short_arizona AS
  2  SELECT
  3      first_name, last_name, height
  4  FROM arizona_state
  5  WHERE rownum <= 10
  6  ORDER BY height;

View created.
```

Creating a view called short_arizona that has the first name, last name, and the height of the shortest ten players in the team.

```
SQL> select *
  2  from short_arizona;

FIRST_NAME      LAST_NAME      HEIGHT
-----
Dante           Alexander      69
Dwain           Bradshaw      71
Ezekiel         Bishop        71
Lloyd           Carrington    71
Mike            Bercovici     73
Alex            Bykovskiy     73
Carl            Bradford      73
Marcus          Ball          75
Alonzo          Agwuenu       76
Sil             Ajawara       76

10 rows selected.

SQL> █
```

Describing the contents of short_arizona.

arizona_playconf View

```
SQL> CREATE VIEW arizona_playconf AS
  2  SELECT
  3      a.first_name, a.last_name, b.conference_name
  4  FROM arizona_state a, arizona_state_conference b;

View created.

SQL>
```

Creating a view called arizona_playconf that has the first name, last name, and the conference name of the players in Arizona State.

```
SQL> select *
  2  from arizona_playconf
  3  WHERE rownum <=10;

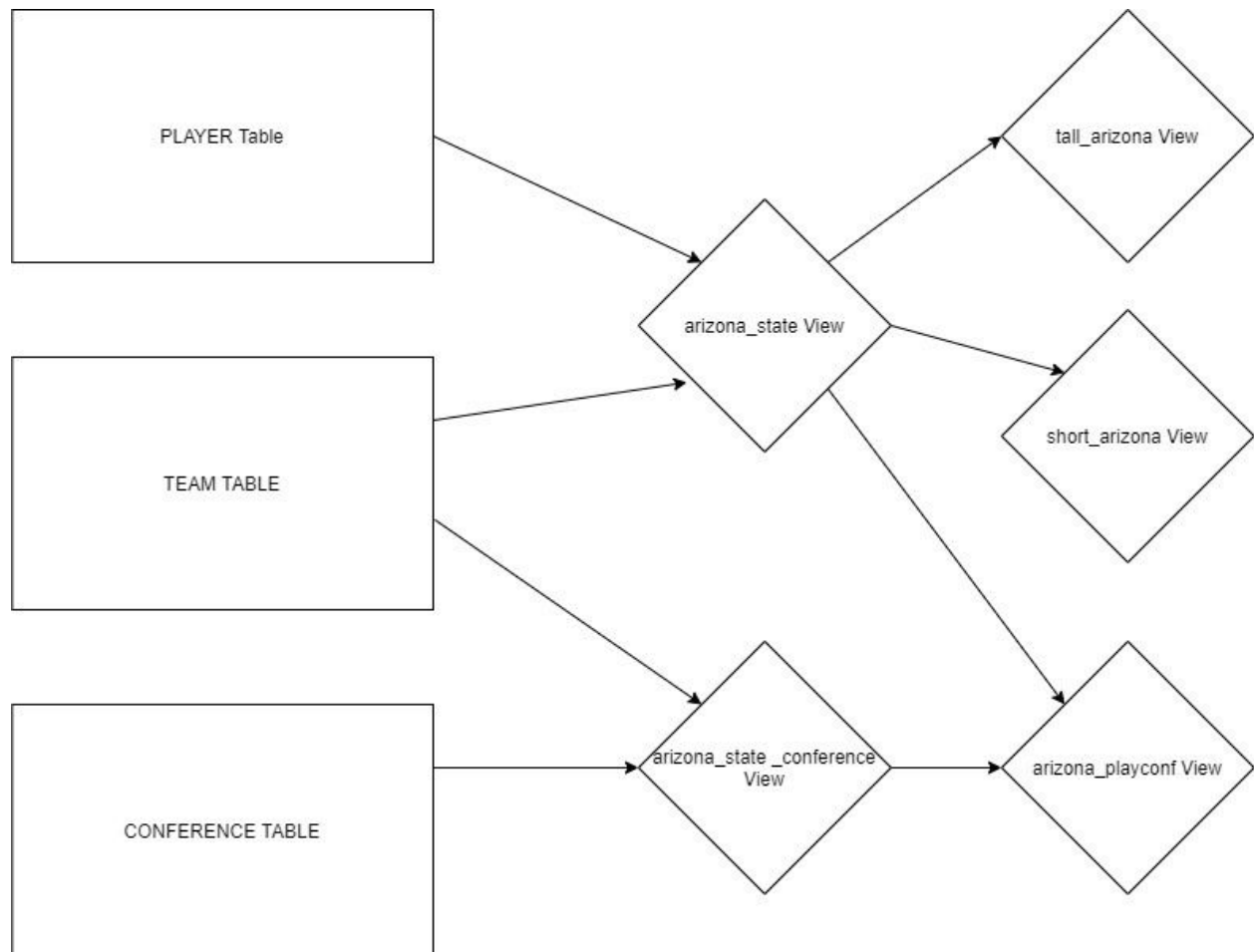
FIRST_NAME      LAST_NAME      CONFERENCE_NAME
-----
Alonzo          Agwuenu        Pac-12 Conference
Sil             Ajawara        Pac-12 Conference
Dante          Alexander      Pac-12 Conference
Marcus          Ball           Pac-12 Conference
Mike            Bercovici      Pac-12 Conference
Ezekiel         Bishop         Pac-12 Conference
Carl            Bradford       Pac-12 Conference
Dwain           Bradshaw       Pac-12 Conference
Alex            Bykovskiy      Pac-12 Conference
Lloyd           Carrington     Pac-12 Conference

10 rows selected.

SQL>
```

Describing the contents of arizona_playconf by displaying 10 rows.

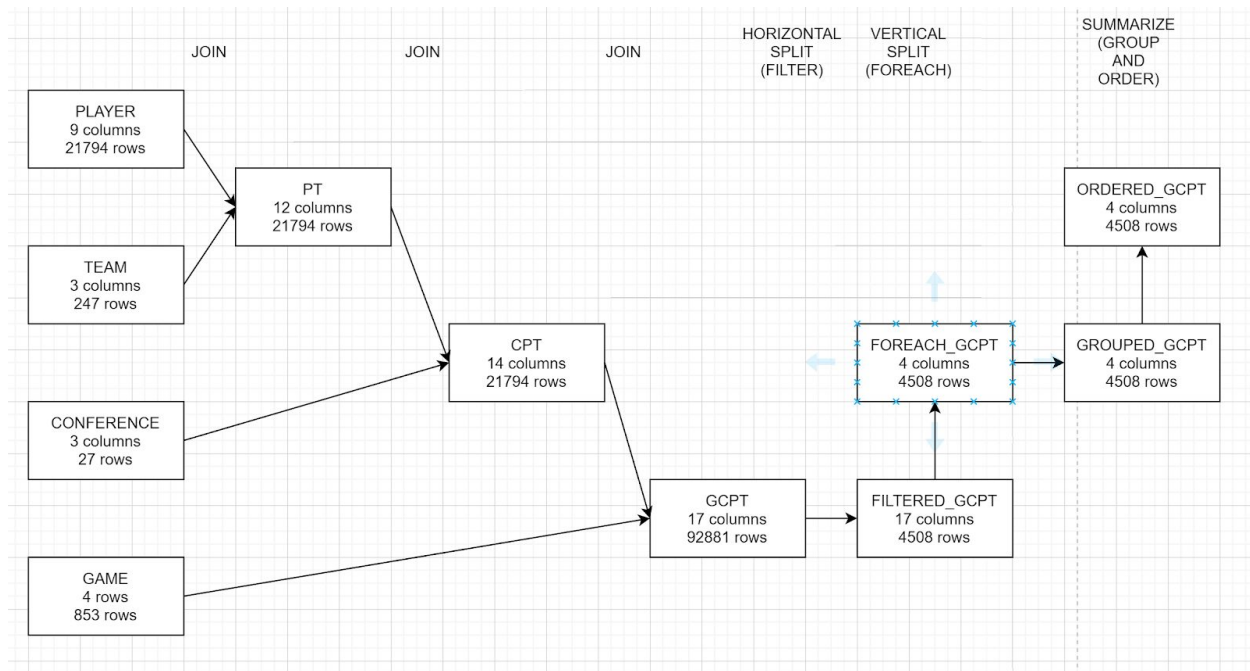
Diagram



Pig on Hadoop

We devised a scenario where the Independent NCAA football conference asks us for a list of their players who traveled during the season along with the days they traveled. Their interest is for potential contact tracing investigations. We then build a pig script ('indytravelers.pig') to query our combination of datasets we have for players, games, teams and conferences to find all away player rosters as they would be traveling away from their school.

The diagram below describes our 'indytravelers.pig' script and includes the statistics for the columns and rows returned at each step. Following the diagram is the actual script used.



```
/* LOAD OF PLAYER DATASET */  
  
player = LOAD '2013player.csv' USING PigStorage(',') AS (player_code:int,  
team_code:int, last_name: chararray, first_name: chararray, uniform_number:  
int, class: chararray, position: chararray, height:int, weight:int);  
  
STORE player INTO '/user/root/p4z/player';  
  
cnt_player = FOREACH (GROUP player ALL) GENERATE COUNT(player);
```

```

STORE cnt_player INTO '/user/root/p4z/cnt_player';

/* LOAD OF TEAM DATASET */

team = LOAD '2013team.csv' USING PigStorage(',') AS (team_code:int,
team_name:chararray, conference_code:int);

STORE team INTO '/user/root/p4z/team';

cnt_team = FOREACH (GROUP team ALL) GENERATE COUNT(team);

STORE cnt_team INTO '/user/root/p4z/cnt_team';


/* JOIN OF PLAYER AND TEAM (PT) */

pt = JOIN player BY team_code, team BY team_code;

STORE pt INTO '/user/root/p4z/pt';

cnt_pt = FOREACH (GROUP pt ALL) GENERATE COUNT(pt);

STORE cnt_pt INTO '/user/root/p4z/cnt_pt';


/* LOAD OF CONFERENCE DATASET */

conference = LOAD '2013conference.csv' USING PigStorage(',') AS (code:int,
conference_name:chararray, sub_division:chararray);

STORE conference INTO '/user/root/p4z/conference';

cnt_conference = FOREACH (GROUP conference ALL) GENERATE COUNT(conference);

STORE cnt_conference INTO '/user/root/p4z/cnt_conference';


/* JOIN OF CONFERENCE WITH PLAYER AND TEAM (CPT) */

cpt = JOIN pt BY code, conference BY conference_code;

STORE cpt INTO '/user/root/p4z/cpt';

cnt_cpt = FOREACH (GROUP cpt ALL) GENERATE COUNT(cpt);

STORE cnt_cpt INTO '/user/root/p4z/cnt_cpt';

```

```

/* LOAD OF GAME DATASET */

game = LOAD '2013game.csv' USING PigStorage(',') AS (game_code:int,
game_date:chararray, home_code:int, away_code:int);

STORE game INTO '/user/root/p4z/game';

cnt_game = FOREACH (GROUP game ALL) GENERATE COUNT(game);

STORE cnt_game INTO '/user/root/p4z/cnt_game';


/* JOIN OF GAME WITH CONFERENCE AND PLAYER AND TEAM (GCPT) */

gcpt = JOIN game BY away_code, cpt BY team_code;

STORE gcpt INTO '/user/root/p4z/gcpt';

cnt_gcpt = FOREACH (GROUP gcpt ALL) GENERATE COUNT(gcpt);

STORE cnt_gcpt INTO '/user/root/p4z/cnt_gcpt';


/* HORIZONTAL SPLIT OF GAME CONFERENCE PLAYER TEAM */

filter_gcpt = FILTER gcpt BY conference_name == 'Independent';

STORE filter_gcpt INTO '/user/root/p4z/filter_gcpt';

cnt_filter_gcpt = FOREACH (GROUP filter_gcpt ALL) GENERATE COUNT(filter_gcpt);

STORE cnt_filter_gcpt INTO '/user/root/p4z/cnt_filter_gcpt';


/* VERTICAL SPLIT OF GAME CONFERENCE PLAYER TEAM */

foreach_gcpt = FOREACH filter_gcpt GENERATE game_date, team_name, last_name,
first_name;

STORE foreach_gcpt INTO '/user/root/p4z/foreach_gcpt';

cnt_foreach_gcpt = FOREACH (GROUP foreach_gcpt ALL) GENERATE
COUNT(foreach_gcpt);

STORE cnt_foreach_gcpt INTO '/user/root/p4z/cnt_foreach_gcpt';

```

```
/* GROUPING OF GAME CONFERENCE PLAYER TEAM */

grouped_gcpt = GROUP filter_gcpt BY (last_name, first_name, team_name);

STORE grouped_gcpt INTO '/user/root/p4z/grouped_gcpt';

cnt_grouped_gcpt = FOREACH (GROUP grouped_gcpt ALL) GENERATE
COUNT(grouped_gcpt);

STORE cnt_grouped_gcpt INTO '/user/root/p4z/cnt_grouped_gcpt';
```

```
/* ORDERING OF GAME CONFERENCE PLAYER TEAM */

ordered_gcpt = ORDER grouped_gcpt BY (last_date, first_name, team_name,
game_date);

STORE ordered_gcpt INTO '/user/root/p4z/ordered_gcpt';

cnt_ordered_gcpt = FOREACH (GROUP ordered_gcpt ALL) GENERATE
COUNT(ordered_gcpt);

STORE cnt_ordered_gcpt INTO '/user/root/p4z/cnt_ordered_gcpt';
```

Store Procedure

In shell we created a .sql file creating the stored procedure “schedule_games”:

- 1.) Takes input parameters: The procedure takes in a start date, two team codes and a number representing how many games to schedule.
- 2.) Loops: The procedure runs up to the number of games requested in the input parameter up to a maximum of 5 times.
- 3.) Multiple record access: The procedure both selects the latest game code so that it can assign the next available key value and also inserts multiple values into the game table.
- 4.) Additional Logic: The procedure schedules games on the same day each subsequent week from the start date given and alternates between home and away teams on each new game schedule record.

```

ubuntu@ip-172-31-20-133:~$ cat sp_example.sql
create or replace procedure schedule_games (start_date date, team1 number, team2 number, num_games number) is
v_gdate date;
v_at number;
v_bt number;
v_teamtmp number;
v_num number;
v_code number;
begin
    v_gdate := start_date;
    v_at := team1;
    v_bt := team2;
    v_num := num_games;
    if v_num > 5 then
        v_num := 5;
    end if;
    select game_code into v_code
    from game
    where rownum = 1
    order by game_code desc;
    for i in 1..v_num loop
        v_code := v_code + 1;
        insert into game values (v_code, v_gdate, v_at, v_bt);
        v_teamtmp := v_at;
        v_at := v_bt;
        v_bt := v_teamtmp;
        v_gdate := v_gdate+7;
    end loop;
end;
/
ubuntu@ip-172-31-20-133:~$

```

After creating the sql file we log into sqlplus and run it using the @ symbol. This creates our procedure.

```

SQL> @sp_example;

*Procedure created.

SQL>

```

After the procedure is created we execute it using the exec command. We pass parameters including an optional ANSI date literal to ensure our dates convert properly.


```
SQL> exec schedule_games(date '2020-06-27', 5, 8, 5);  
  
PL/SQL procedure successfully completed.  
  
SQL>
```

By checking the table we can see the records that were automatically generated by our stored procedure.

```
SQL> select to_char(game_code) as code, game_date, home_team_code, visit_team_code from game where game_date >= date '2020-06-27';
```

CODE	GAME_DATE	HOME_TEAM_CODE	VISIT_TEAM_CODE
2915005120130832	27-JUN-20	8	5
2915005120130833	04-JUL-20	5	8
2915005120130834	11-JUL-20	8	5
2915005120130835	18-JUL-20	5	8
2915005120130836	25-JUL-20	8	5

```
SQL>
```

PL/SQL Cursor

In Oracle cursors can be implicit or explicit. Explicit cursors are named, and for our example we created one for a weight report on our NCAA football database. We pass two arguments to the procedure: a low weight and a high weight. The procedure then sets up a cursor pointing to a select statement using these two input parameters in the where clause. The report itself then iterates through each record and prints out a weight header field whenever a new weight is encountered. It then prints a team name header if a new header is encountered. Finally every player that matches the criteria has their last and first name printed out.

```
ubuntu@ip-172-31-28-133:~$ cat twl.sql
create or replace procedure weight_report (low_weight player.weight%type, high_weight player.weight%type) is
v_ln player.last_name%type;
v_fn player.first_name%type;
v_w1 player.weight%type;
v_w2 player.weight%type;
v_tn team.team_name%type;
v_tn2 team.team_name%type;
cursor c_player is
select last_name, first_name, weight, team_name from player a, team b where a.team_code = b.team_code and weight >= low_weight and weight <= high_weight order by weight asc, team_name, last_name;
begin
dbms_output.put_line('Weight Report NCAA Football Players between ' || low_weight || ' and ' || high_weight || ' lbs');
open c_player;
v_w2 := 0;
v_tn2 := ' ';
loop
fetch c_player into v_ln, v_fn, v_w1, v_tn;
exit when c_player%notfound;
if v_w1 != v_w2 then
dbms_output.put_line( CHR(13) || CHR(10) || v_w1 || ' LBS: ');
end if;
if v_tn != v_tn2 then
dbms_output.put_line(CHR(13) || CHR(10) || 'Team ' || v_tn);
end if;
dbms_output.put_line('Player ' || v_ln || ', ' || v_fn);
v_w2 := v_w1;
end loop;
close c_player;
end;
```

In SQL*Plus we create the procedure by running the .sql file with the @ command.

```
SQL> @twl

Procedure created.

SQL>
```

Now we can activate our procedure that contains our player cursor by calling the exec command on our stored procedure's name.

```
SQL> exec weight_report(350,355);
Weight Report NCAA Football Players between 350 and 355 lbs
```

350 LBS:

Team California
Player Cochran, Aaron

Team Clemson
Player Region, Spencer

Team Kentucky
Player Gruenschlaeger, John

Team Louisville
Player Brown, Jamon

Team TCU
Player Pryor, Matt

Team UNLV
Player Alvarez, Bobby

Team UTEP
Player Silvas, Josh

Team UTSA
Player Owens, Breyun

351 LBS:

Team Tennessee
Player McCullers, Daniel

355 LBS:

Team Georgia Tech
Player Devine, Shamire

Team Notre Dame
Player Carr, Kevin

PL/SQL procedure successfully completed.

SQL>

PL/SQL trigger

Triggers allow us to add additional programming logic to execute upon a given condition within the DBMS. For our database we added a DML trigger to occur before any insert or update statements to implement a complex input validation routine that could not be expressed through a standard integrity constraint. Each player has a position attribute and uniform number, and the NCAA guidelines specify that certain positions should only have specific uniform numbers.

We start by creating a .sql file as displayed below:

```
ubuntu@ip-172-31-20-133:~$ cat j1.sql
create or replace trigger jersey_formats
before insert or update of uniform_number, position on player
for each row
begin
if (:new.uniform_number > 50 and :new.position like '%B') then
raise_application_error(-20000,'Backs must have Uniform number between 1-49');
end if;
if ((:new.uniform_number < 50 or :new.uniform_number > 59) and :new.position like '%C') then
raise_application_error(-20000,'Centers must have Uniform number between 50-59');
end if;
if ((:new.uniform_number < 60 or :new.uniform_number > 69) and :new.position like '%G') then
raise_application_error(-20000,'Guards must have Uniform number between 60-69');
end if;
if ((:new.uniform_number < 70 or :new.uniform_number > 79) and :new.position like '%T') then
raise_application_error(-20000,'Tackles must have Uniform number between 70-79');
end if;
if (:new.uniform_number < 80 and :new.position like '%E') then
raise_application_error(-20000,'Ends must have Uniform number between 80-99');
end if;
if (:new.uniform_number < 1 or :new.uniform_number > 99) then
raise_application_error(-20000,'Uniform number must be between 1-99');
end if;
end;
/
ubuntu@ip-172-31-20-133:~$
```

As part of our input validation we will not allow positions with QB to have a uniform number greater than 50.

Before we implement our trigger, we test to see that normally any valid number can be entered into the position field. In this test case even though the position is 'QB' there is no logic to stop the uniform from being set to 88.

```
SQL> update player set uniform_number = 88 where position = 'QB' and rownum = 1;

1 row updated.

SQL>
```

After running the command above we validate that the data is updated.

```
SQL> select uniform_number, position from player where position = 'QB' and rownum = 1;

UNI POSIT
-----
88 QB
```

Now we will implement our new trigger by running the .sql file using the @ command.

```
SQL> @j1.sql;

Trigger created.

SQL>
```

The trigger is set. We try again to update a player with 'QB' position to a uniform number greater than 50. We correctly receive the error message specified in our trigger logic.

```
SQL> update player set uniform_number = 83 where position = 'QB' and rownum = 1;
update player set uniform_number = 83 where position = 'QB' and rownum = 1
*
ERROR at line 1:
ORA-20000: Backs must have Uniform number between 1-49
ORA-06512: at "USER101.JERSEY_FORMATS", line 3
ORA-04088: error during execution of trigger 'USER101.JERSEY_FORMATS'

SQL>
```

Finally we check that a normal update can take place once satisfy the trigger validation.

```
SQL> update player set uniform_number = 15 where position = 'QB' and rownum = 1;

1 row updated.
```

And validate that the data is updated properly.

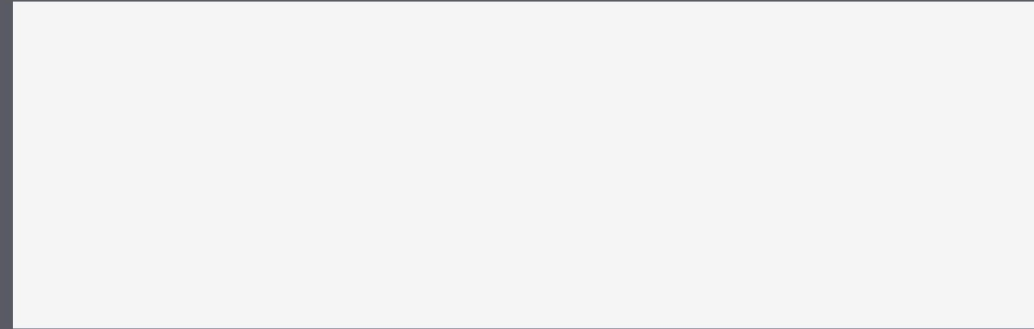
```
SQL> select uniform_number, position from player where position = 'QB' and rownum = 1;

UNI POSIT
-----
15 QB
```

Live User Interface

To link our live UI to SQL backend, we used JavaScript and Express framework.

Please specify which entities and attributes you would like to generate a report for.



generate

Our function call to the backend returns the data in json format.

```
[
  RowDataPacket {
    idteam: 2,
    teamName: 'Abilene Christian',
    'conference code': 99005
  },
  RowDataPacket {
    idteam: 5,
    teamName: 'Akron',
    'conference code': 875
  },
  RowDataPacket {
    idteam: 6,
    teamName: 'Alabama A&M',
    'conference code': 916
  },
  RowDataPacket {
    idteam: 7,
    teamName: 'Alabama St.',
    'conference code': 916
  },
  RowDataPacket {
    idteam: 8,
    teamName: 'Alabama',
    'conference code': 911
  }
]
```

Addendum

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Hurdles

- There was an error in trying to filter the TEAM table and the CONFERENCE table in PIG after joining them together. Initially, the code was:

```
merge2 = FILTER merge BY (team.team_code <= 700);
```

Dumping that would produce the error:

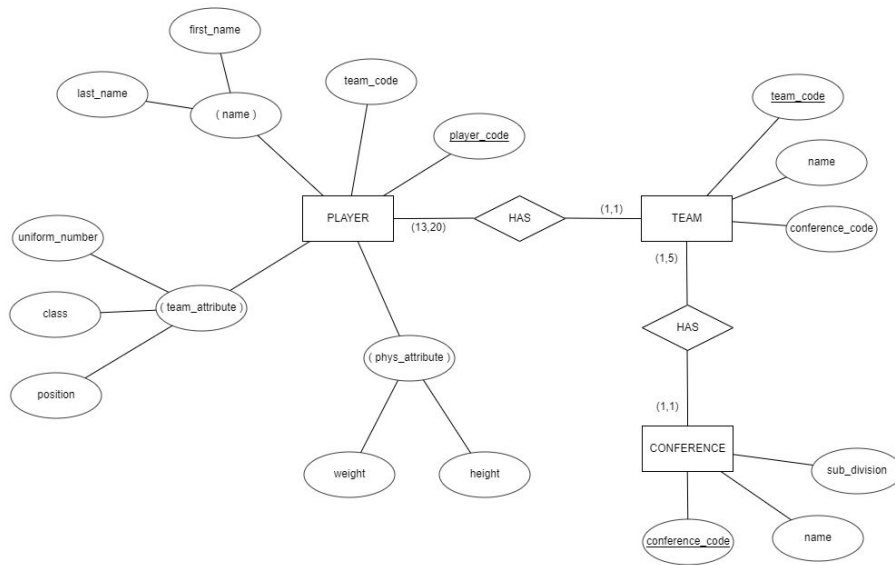
```
ERROR 0: Scalar has more than one row in the output. 1st : (5,Akron,875), 2nd  
:(8,Alabama,911)
```

Changing the '.' in 'team.team_code' to '::' would fix the error.

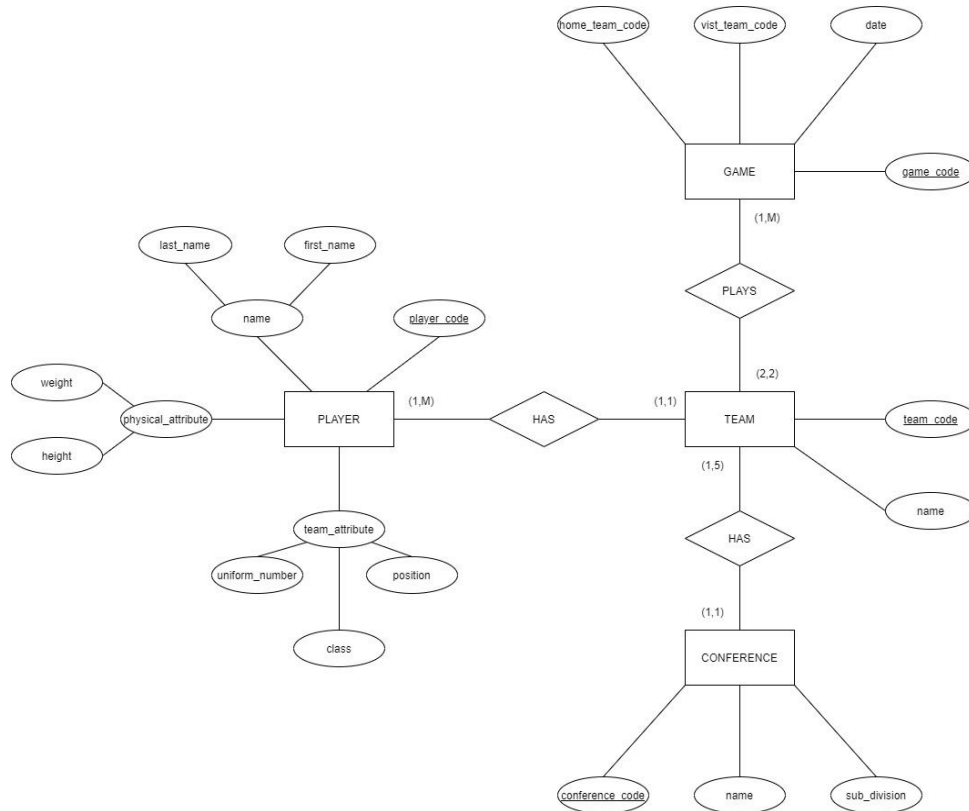
- For our fourth database, we were using a GAME_STATS dataset until we realized that it did not have a DATE attribute. A sample of the database we had before is as shown below:

Player Code	Game Code	Rush Yard	Rush TD	Pass Yard	Pass TD	Pass Int
85454	0005041920050917	153	2	79	2	1
85454	0129000520051001	0	1	285	2	0
85454	0005008620051008	-15	0	229	3	1
85454	0519000520051115	188	4	0	0	0
85454	0331000520051124	46	2	455	5	2
85454	0404000520051226	153	3	0	0	0
85455	0005041920050917	-2	0	132	1	0
85455	0503000520050924	20	0	4	0	0
85455	0725000520051022	0	0	15	0	0

We have decided to reserve this database for the later stages of the project as needed.



- The initial ER diagram was a rough draft to see what we needed to add, and it was including FOREIGN KEYs under every entity. This was revised into the diagram below.



- After meeting with the instructor, the diagram was revised into the version under ER Diagram to accurately portray the relationship between the TEAM and GAME entities.
- During transfer of files from Windows to Ubuntu we encountered issues that were resolved with either of two solutions. Error occurred saying fields could not load due to invalid data type. This is due to Windows file format lines terminating with \n and Unix format terminating with whitespace. Solution A: change control files to add “TERMINATED BY WHITESPACE” clause in the sqldr control file. Solution B: install and run dos2unix linux application on data files prior to sqldr call.

Previous Work

Description

This document presents the initial gathered requirements for both the hands-on design, and implementation of a database system. While the final result can certainly find use with application level main memory algorithms, the scope of this project's goals focus on information derived directly by database queries. The initial datasets detailed below will be expanded upon in the future by other related sets to add to the final derived query capabilities.

The project domain centers around archived United States college football (American) statistics. The sets listed below come from a common separated raw data provided by the Kaggle Data Science Company (<http://www.kaggle.com/>). Loaded data is currently limited to statistics based on 2005-2013 seasons, but our format should be easily compatible with both preceding and proceeding years.

Databases

PLAYER Table

Player Code	Team Code	Last Name	First Name	Uniform Number	Class	Position	Height	Weight
1054255	29	Wright	Scooby	31	FR	LB	73	230
1046216	9	Salako	Victor	77	FR	OL	78	315
1030872	8	Kouandjio	Arie	77	JR	OL	77	315
1054364	31	Roesler	Karl	96	FR	DL	75	235
1054238	28	Covey	Blake	86	SO	WR	73	204
1046285	29	Wood	Carter	66	SO	OL	74	272
1038713	51	Benenoch	Josh	37	SO	CB	70	200
1046181	8	Jones	Cyrus	5	SO	WR	70	196
1030940	28	Ozier	Kevin	82	SR	WR	74	200
1054212	9	Smith	Andra	99	FR	DL	76	305

The player.csv (2013) dataset contains 21794 records, or rows, of US college football players. A sample of 10 rows are shown in the picture. The dataset can be found at <https://www.kaggle.com/mhixon/college-football-statistics/data?> The following columns are included with the dataset:

Player Code column: The number that a player is assigned by the NCAA.

Team Code column: The team number that is assigned by the NCAA.

Last Name and First Name columns: The player's name.

Uniform Number column: The player's uniform number.

Class column: The player's academic year in 2013.

Position column: The player's position on the team.

Height column: contains the player's height in inches.

Weight column: contains the player's weight in pounds.

The team code attribute is a unique domain value that has a one:many join with the player code and is also used in the following dataset.

TEAM Table

Team Code	Name	Conference Code
5	Akron	875
8	Alabama	911
9	UAB	24312
28	Arizona State	905
29	Arizona	905
30	Arkansas State	818
31	Arkansas	911
37	Auburn	911
47	Ball State	875
51	Baylor	25354

The team.csv (2013) dataset contains 240 records of US college football teams. A sample of 10 rows are shown in the picture above. The dataset can also be found at <https://www.kaggle.com/mhixon/college-football-statistics/data?> The following columns are included with the dataset:

Team Code: A distinct integer unique to each team and an index that is referenced by other tables.

Name: An alphanumeric value designating the team name.

Conference Code: an integer referencing the conference code index in the conference dataset.

The team code attribute is a unique domain value that has a many:one join with the conference code in the following dataset.

CONFERENCE Table

Conference Code	Name	Subdivision
820	Atlantic 10	FCS
821	Atlantic Coast Conference	FBS
25354	Big 12 Conference	FBS
823	Big East Conference	FBS
825	Big Sky	FCS
826	Big South	FCS
827	Big Ten Conference	FBS
24312	Conference USA	FBS
853	Gateway Football Conference	FCS
99005	Ind	FCS

The conference.csv (2013) dataset contains 28 records of US college football conferences. A sample of 10 rows are shown in the picture above. The dataset can also be found at <https://www.kaggle.com/mhixon/college-football-statistics/data?> The following columns are included with the dataset:

Conference Code: a distinct integer unique to each conference and an index referenced by other tables

Name: an alpha numeric designating the conference's name

Subdivision: an alphanumeric with a limited input set designating the conference's subdivision

GAME Table

Game Code	Date	Visit Team Code	Home Team Code
7060000000000000	11/2/2013	706	719
1570000000000000	10/12/2013	157	28
6970000000000000	10/12/2013	697	433
9040000000000000	11/9/2013	9	388
4540000000000000	8/31/2013	454	434
9610000000000000	11/9/2013	96	811
2770000000000000	11/9/2013	277	726
6920000000000000	9/7/2013	692	796
7740000000000000	10/5/2013	774	709
2020000000000000	9/7/2013	202	367

The game.csv (2013) dataset contains 848 records of games played for US college football teams. A sample of 10 rows are shown in the picture above. The dataset can also be found at <https://www.kaggle.com/mhixon/college-football-statistics/data?> Obscure columns are detailed below:

Game Code: A unique key value to identify that particular game.

Application Specifications

This application is a US college football (American) fan resource for deriving statistical comparisons between players, teams and conferences. Some query examples include “compare height and weight ranges by position”, “change of player positions over time”, “graph visualization of school player consistency per conference”, or “compare player jersey duplication frequencies between teams” and “graph visualization of player transfers possibilities between teams”.

Relation Schemas

Primary keys were selected as unique and arbitrary numeric indices to also be used as foreign key references in their related entities. Information is expected to be complete and known prior to entry and so NULL values are not allowed. Although records in Team and Conference are indexed with team_code and conference_code respectively, each also has a name value which are expected to be distinct within each respective table.

TABLE PLAYER

player_code	NUMBER(7)	PRIMARY KEY
team_code	NUMBER(3)	FOREIGN KEY
last_name	VARCHAR(30)	NOT NULL
first_name	VARCHAR(30)	NOT NULL
uniform_number	NUMBER(2)	NOT NULL
class	CHAR(2)	NOT NULL
position	CHAR (2)	NOT NULL
height	NUMBER(2)	NOT NULL
weight	NUMBER(3)	NOT NULL

TABLE TEAM

team_code	NUMBER(3)	PRIMARY KEY
name	VARCHAR(30)	UNIQUE
conference_code	NUMBER(5)	FOREIGN KEY

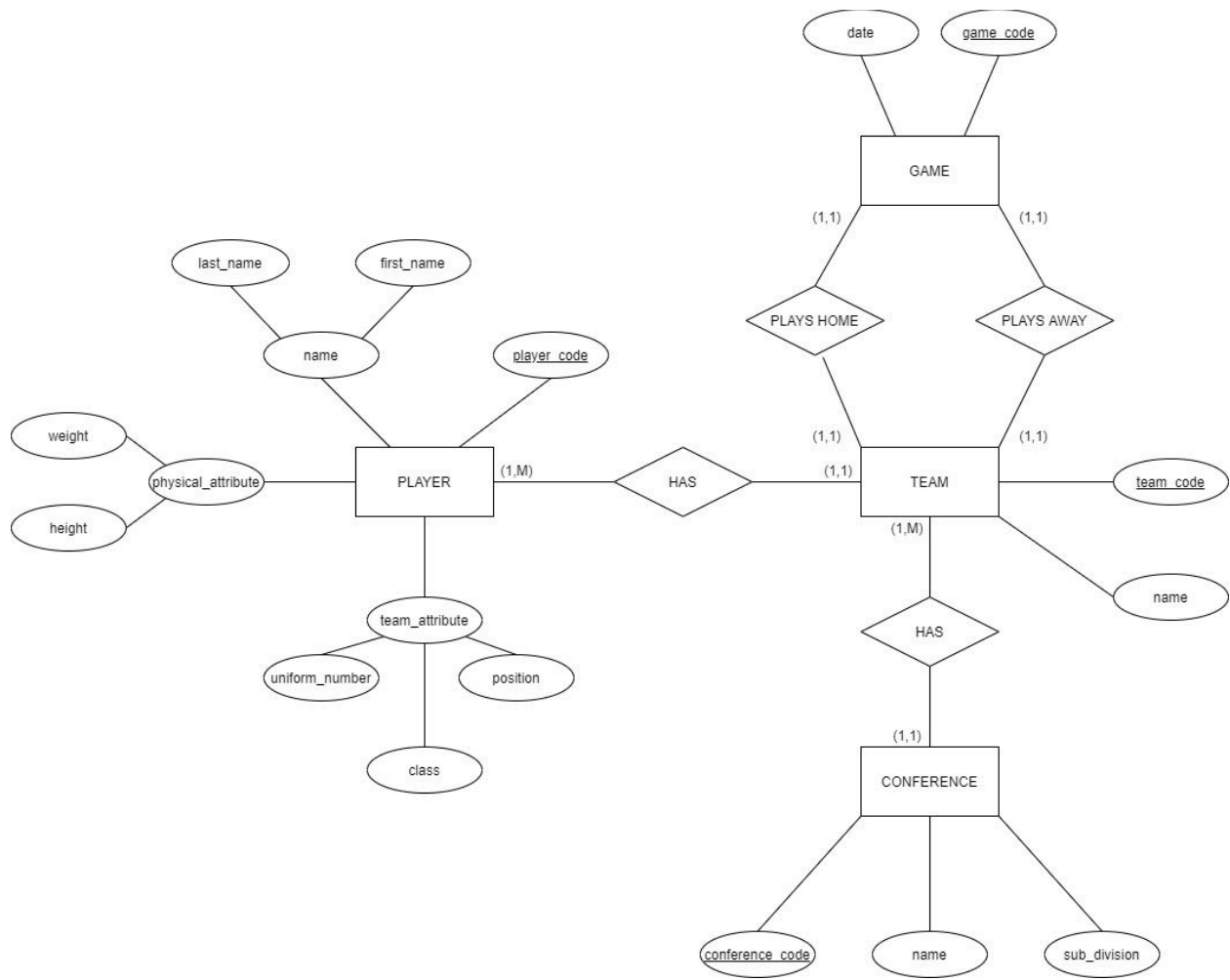
TABLE CONFERENCE

conference_code	NUMBER(5)	PRIMARY KEY
name	VARCHAR(30)	UNIQUE
sub_division	CHAR(3)	NOT NULL

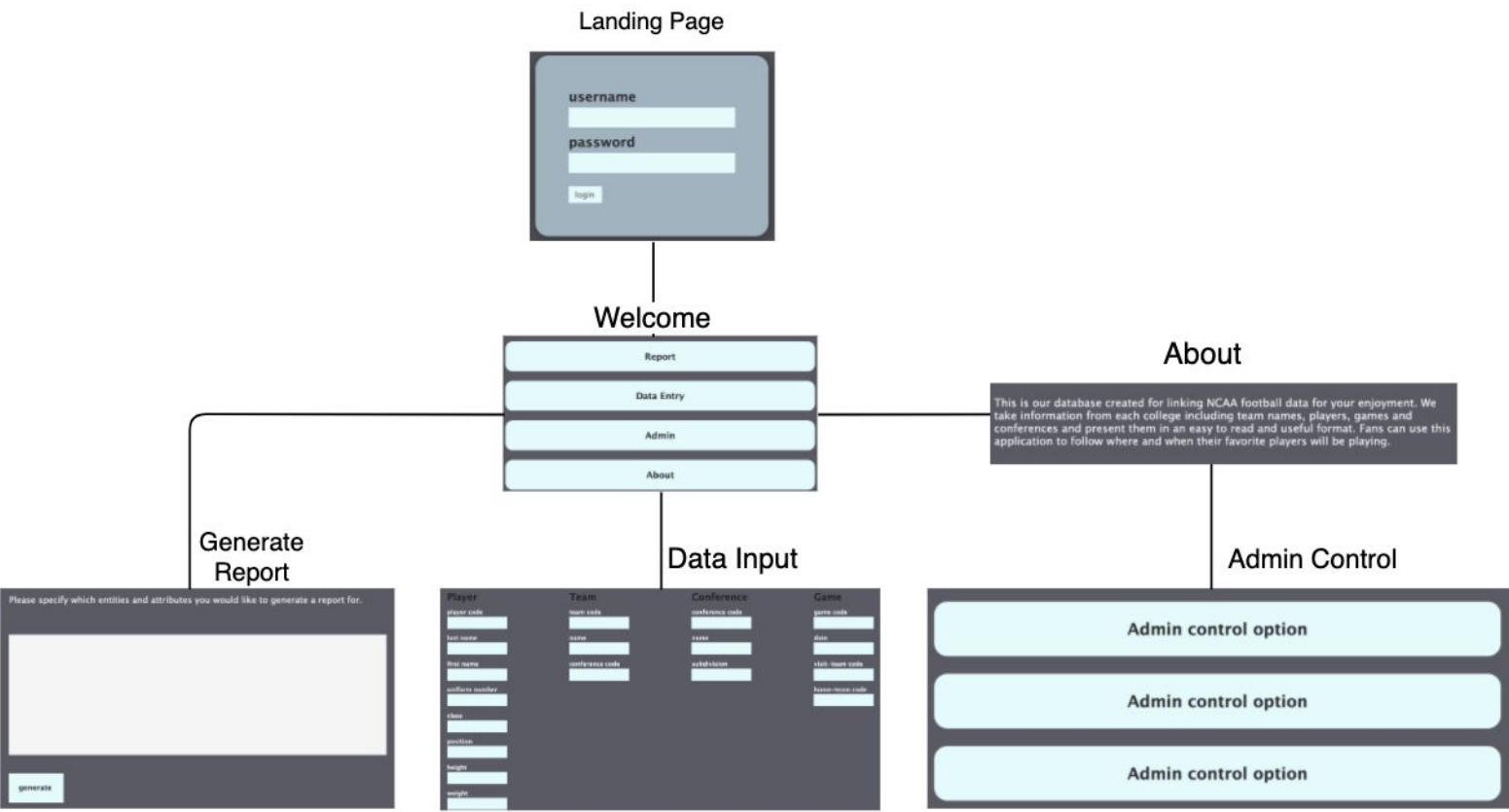
TABLE GAME

game_code	NUMBER(16)	PRIMARY KEY
date	DATE	NOT NULL
visit_team_code	NUMBER(3)	FOREIGN KEY
home_team_code	NUMBER(3)	FOREIGN KEY

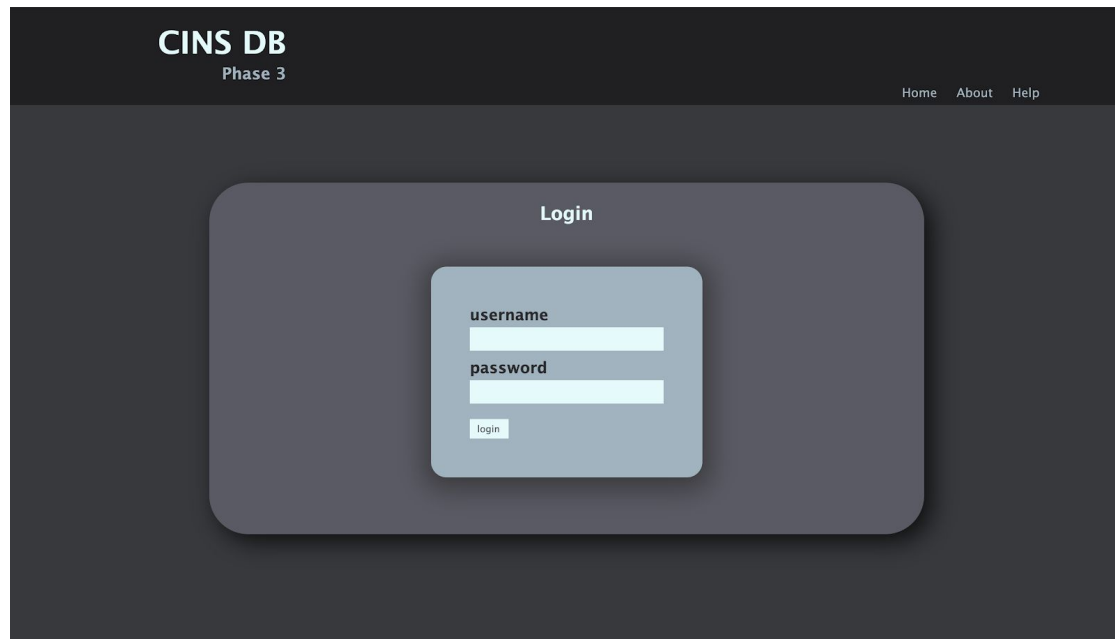
ER Diagram



High Level Hierarchical Screen Layout Flow



Login Page: The landing page presents the web user with a login screen to protect our database.



The image shows a web application interface for 'CINS DB Phase 3'. The header is dark with the title 'CINS DB' and 'Phase 3' on the left, and navigation links 'Home', 'About', and 'Help' on the right. The main content area is dark gray and features a centered, rounded rectangular login box. This box has a title 'Login' and contains two input fields labeled 'username' and 'password', followed by a 'login' button.

CINS DB
Phase 3

Home About Help

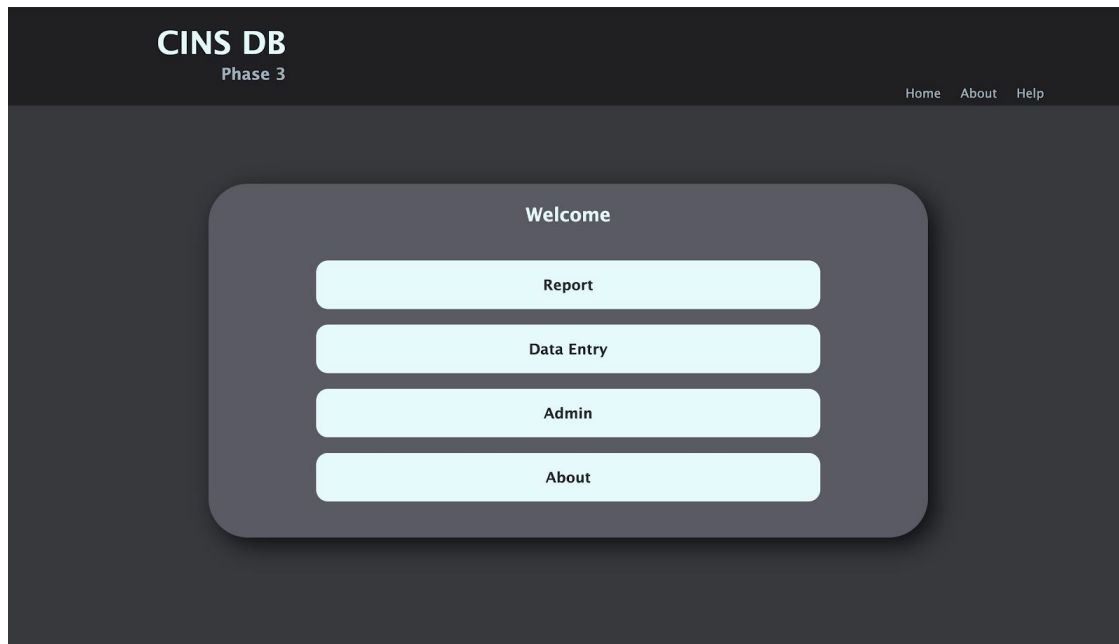
Login

username

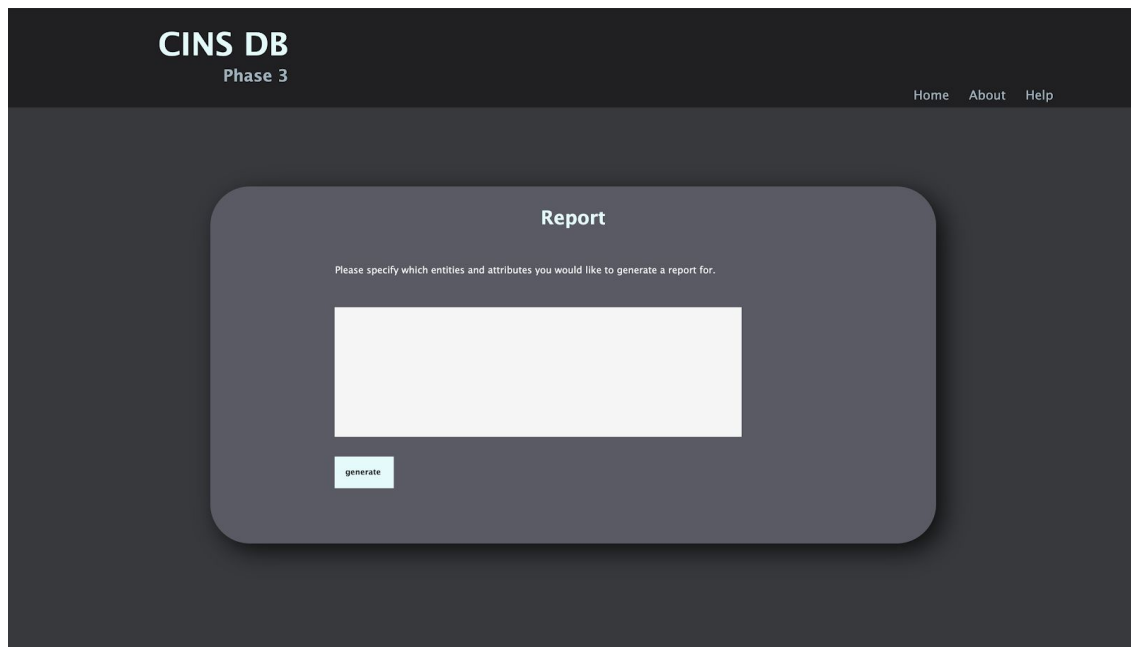
password

login

Welcome Page: The welcome page will provide options for the web user to choose their tasks.



Generate report: On our generate report page, the users can easily work with the Oracle SQL database by using SQL syntax.



Data Entry: On our data entry page, users can easily add or update data to the database.

CINS DB
Phase 3

HomeAboutHelp

Data entry

Player

player code

last name

first name

uniform number

class

position

height

weight

Team

team code

name

conference code

Conference

conference code

name

subdivision

Game

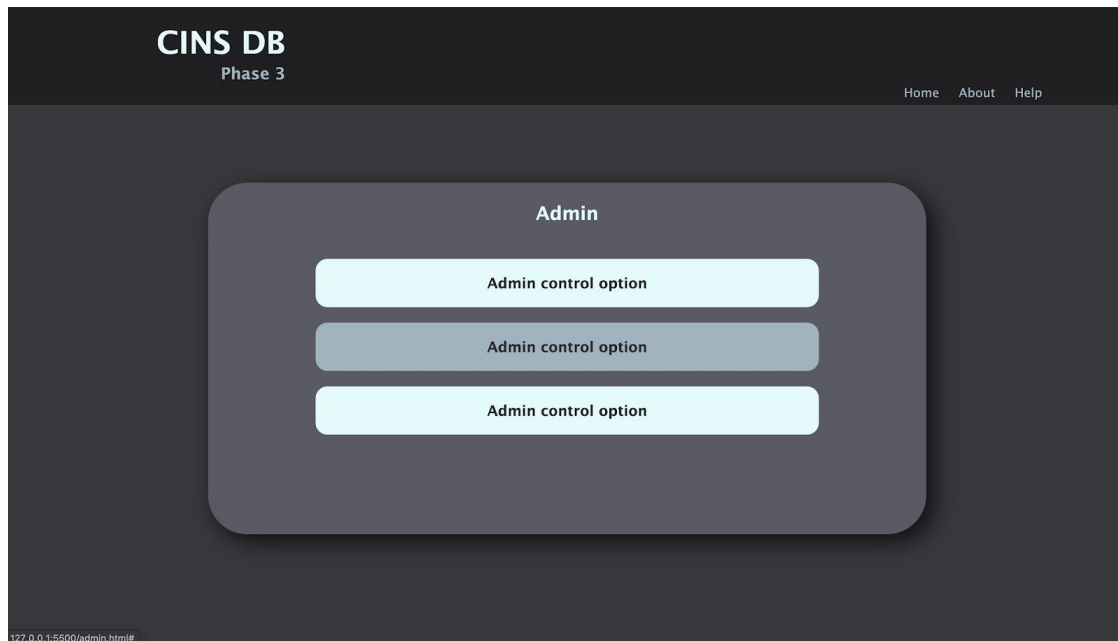
game code

date

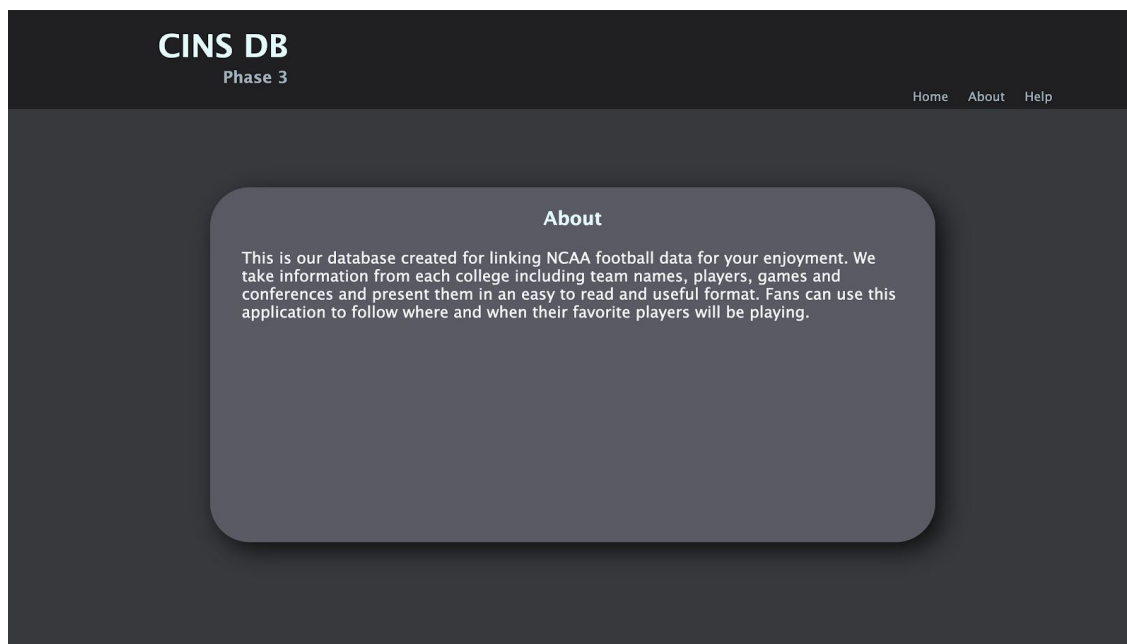
visit-team code

home-team code

Admin Control: Our admin control gives access to various admin controls for our admins to work with the database.



About: A page that describes the topic of our project.



Load Data

- 4 Tables Loaded
 - o Conference Rows Loaded 25
 - o Team Rows Loaded 247
 - o Player Rows Loaded 21794
 - o Games Rows Loaded 848

Table Conference

```
CREATE TABLE Conference (conference_code NUMBER(5), conference_name  
VARCHAR2(30) UNIQUE,sub_division CHAR(3) NOT NULL, PRIMARY KEY  
(conference_code));
```

```
SQL> desc conference;  
Name                                Null?    Type  
-----  
CONFERENCE_CODE                     NOT NULL NUMBER(5)  
CONFERENCE_NAME                     VCHAR2(30)  
SUB_DIVISION                         NOT NULL CHAR(3)  
  
SQL>
```

Using sqlldr with load_conference.ctl:

```
ubuntu@ip-172-31-20-133: ~  
ubuntu@ip-172-31-20-133:~$ sqlldr user101/pass101@xe control=load_conference.ctl  
  
SQL*Loader: Release 11.2.0.2.0 - Production on Fri Jun 19 18:37:56 2020  
  
Copyright (c) 1982, 2009, Oracle and/or its affiliates. All rights reserved.  
  
Commit point reached - logical record count 25  
ubuntu@ip-172-31-20-133:~$
```

Cat of load_conference.log:

```
ubuntu@ip-172-31-20-133: ~  
SQL*Loader: Release 11.2.0.2.0 - Production on Fri Jun 19 18:37:56 2020  
Copyright (c) 1982, 2009, Oracle and/or its affiliates. All rights reserved.  
  
Control File:   load_conference.ctl  
Data File:     2013conference.csv  
Bad File:      2013conference.bad  
Discard File:  none specified  
  
(Allow all discards)  
  
Number to load: ALL  
Number to skip: 0  
Errors allowed: 50  
Bind array:    64 rows, maximum of 256000 bytes  
Continuation:  none specified  
Path used:     Conventional  
  
Table CONFERENCE, loaded from every logical record.  
Insert option in effect for this table: INSERT  
  
  Column Name      Position  Len  Term Encl Datatype  
-----  
CONFERENCE_CODE    FIRST     *   ,  O("") CHARACTER  
CONFERENCE_NAME    NEXT     *   ,  O("") CHARACTER  
SUB_DIVISION       NEXT     *   ,  O("") CHARACTER  
  
Table CONFERENCE:  
  25 Rows successfully loaded.  
  0 Rows not loaded due to data errors.  
  0 Rows not loaded because all WHEN clauses were failed.  
  0 Rows not loaded because all fields were null.  
  
Space allocated for bind array:          49536 bytes(64 rows)  
Read  buffer bytes: 1048576  
  
Total logical records skipped: 0  
Total logical records read: 25  
Total logical records rejected: 0  
Total logical records discarded: 0  
  
Run began on Fri Jun 19 18:37:56 2020  
Run ended on Fri Jun 19 18:37:57 2020  
  
Elapsed time was:    00:00:00.16  
CPU time was:       00:00:00.01  
ubuntu@ip-172-31-20-133: $
```

First 10 records:

 ubuntu@ip-172-31-20-133: ~

```
SQL> select * from conference where rownum <= 10;
```

CONFERENCE_CODE	CONFERENCE_NAME	SUB
823	American Athletic Conference	FBS
821	Atlantic Coast Conference	FBS
25354	Big 12 Conference	FBS
827	Big Ten Conference	FBS
24312	Conference USA	FBS
99001	Independent	FBS
875	Mid-American Conference	FBS
5486	Mountain West Conference	FBS
905	Pac-12 Conference	FBS
911	Southeastern Conference	FBS

10 rows selected.

```
SQL>
```

Table Team

CREATE TABLE Team (team_code NUMBER, team_name VARCHAR2(30) UNIQUE, conference_code NUMBER NOT NULL, PRIMARY KEY (team_code), FOREIGN KEY (conference_code) REFERENCES Conference(conference_code));

```
SQL> CREATE TABLE Team (team_code NUMBER, team_name VARCHAR2(30) UNIQUE, conference_code NUMBER NOT NULL, PRIMARY KEY (team_code), FOREIGN KEY (conference_code) REFERENCES Conference(conference_code));
Table created.

SQL> desc team;
Name                                Null?    Type
-----
TEAM_CODE                           NOT NULL NUMBER
TEAM_NAME                           VARCHAR2(30)
CONFERENCE_CODE                      NOT NULL NUMBER

SQL>
```

Using sqlldr with load_team.ctl:

```
ubuntu@ip-172-31-20-133:~$ sqlldr user101/pass101@xe control=load_team.ctl

SQL*Loader: Release 11.2.0.2.0 - Production on Fri Jun 19 20:03:21 2020

Copyright (c) 1982, 2009, Oracle and/or its affiliates. All rights reserved.

Commit point reached - logical record count 64
Commit point reached - logical record count 128
Commit point reached - logical record count 192
Commit point reached - logical record count 247
ubuntu@ip-172-31-20-133:~$
```

Cat of load_team.log:

```
SQL*Loader: Release 11.2.0.2.0 - Production on Fri Jun 19 20:03:21 2020

Copyright (c) 1982, 2009, Oracle and/or its affiliates. All rights reserved.

Control File:   load_team.ctl
Data File:      2013team.csv
Bad File:       2013team.bad
Discard File:   none specified

(Allow all discards)

Number to load: ALL
Number to skip: 0
Errors allowed: 50
Bind array:     64 rows, maximum of 256000 bytes
Continuation:   none specified
Path used:      Conventional

Table TEAM, loaded from every logical record.
Insert option in effect for this table: INSERT

  Column Name          Position  Len  Term Encl Datatype
-----
TEAM_CODE              FIRST      *   ,  O("") CHARACTER
TEAM_NAME              NEXT      *   ,  O("") CHARACTER
CONFERENCE_CODE        NEXT      8                INTEGER

Table TEAM:
  247 Rows successfully loaded.
    0 Rows not loaded due to data errors.
    0 Rows not loaded because all WHEN clauses were failed.
    0 Rows not loaded because all fields were null.

Space allocated for bind array:          33536 bytes(64 rows)
Read  buffer bytes: 1048576

Total logical records skipped:      0
Total logical records read:         247
Total logical records rejected:     0
Total logical records discarded:    0

Run began on Fri Jun 19 20:03:21 2020
Run ended on Fri Jun 19 20:03:21 2020

Elapsed time was:      00:00:00.05
CPU time was:         00:00:00.00
ubuntu@ip-172-31-20-131: $
```

First 10 records in table:

```
SQL> select * from team where rownum <= 10;
```

TEAM_CODE	TEAM_NAME	CONFERENCE_CODE
5	Akron	875
8	Alabama	911
9	UAB	24312
28	Arizona State	905
29	Arizona	905
30	Arkansas State	818
31	Arkansas	911
37	Auburn	911
47	Ball State	875
51	Baylor	25354

```
10 rows selected.
```

```
SQL>
```

Table Player

```
CREATE TABLE Player (player_code NUMBER, team_code NUMBER NOT NULL,  
last_name VARCHAR2(30) NOT NULL, first_name VARCHAR2(30) NOT NULL,  
uniform_number VARCHAR(3), class CHAR(2), position VARCHAR2(5), height NUMBER,  
weight NUMBER, PRIMARY KEY (player_code), FOREIGN KEY (team_code)  
REFERENCES Team(team_code));
```

```
SQL> CREATE TABLE Player (player_code NUMBER, team_code NUMBER NOT NULL, last_name VARCHAR2(30) NOT NULL, first_name  
: VARCHAR2(30) NOT NULL, uniform_number VARCHAR(3), class CHAR(2), position VARCHAR2(5), height NUMBER, weight NUMBER  
, PRIMARY KEY (player_code), FOREIGN KEY (team_code) REFERENCES Team(team_code));  
  
Table created.  
  
SQL> desc player;  
Name                               Null?    Type  
-----  
PLAYER_CODE                        NOT NULL NUMBER  
TEAM_CODE                          NOT NULL NUMBER  
LAST_NAME                          NOT NULL VARCHAR2(30)  
FIRST_NAME                         NOT NULL VARCHAR2(30)  
UNIFORM_NUMBER                     VARCHAR2(3)  
CLASS                              CHAR(2)  
POSITION                           VARCHAR2(5)  
HEIGHT                             NUMBER  
WEIGHT                             NUMBER  
  
SQL>
```


Using sqlldr with load_player.ctl:

```
ubuntu@ip-172-31-20-133:~$ sqlldr user101/pass101@xe control=load_player.ctl
SQL*Loader: Release 11.2.0.2.0 - Production on Fri Jun 19 21:05:01 2020
Copyright (c) 1982, 2009, Oracle and/or its affiliates. All rights reserved.

Commit point reached - logical record count 110
Commit point reached - logical record count 220
Commit point reached - logical record count 330
Commit point reached - logical record count 440
Commit point reached - logical record count 550
Commit point reached - logical record count 660
Commit point reached - logical record count 770
Commit point reached - logical record count 880
Commit point reached - logical record count 990
Commit point reached - logical record count 1100
```

.....

```
Commit point reached - logical record count 20900
Commit point reached - logical record count 21010
Commit point reached - logical record count 21120
Commit point reached - logical record count 21230
Commit point reached - logical record count 21340
Commit point reached - logical record count 21450
Commit point reached - logical record count 21560
Commit point reached - logical record count 21670
Commit point reached - logical record count 21780
Commit point reached - logical record count 21794
ubuntu@ip-172-31-20-133:~$
```

Cat of load_player.log:

```
Copyright (c) 1982, 2009, Oracle and/or its affiliates. All rights reserved.

Control File:  load_player.ctl
Data File:    2013player.csv
Bad File:     2013player.bad
Discard File: none specified

(Allow all discards)

Number to load: All
Number to skip: 0
Errors allowed: 50
Bind array:    64 rows, maximum of 256000 bytes
Continuation:  none specified
Path used:     Conventional

Table PLAYER, loaded from every logical record.
Insert option in effect for this table: INSERT
TRAILING NULLCOLS option in effect

  Column Name          Position  Len  Term Encl Datatype
-----
PLAYER_CODE           FIRST    *   ,  O("") CHARACTER
TEAM_CODE             NEXT    *   ,  O("") CHARACTER
LAST_NAME             NEXT    *   ,  O("") CHARACTER
FIRST_NAME            NEXT    *   ,  O("") CHARACTER
UNIFORM_NUMBER        NEXT    *   ,  O("") CHARACTER
CLASS                 NEXT    *   ,  O("") CHARACTER
POSITION              NEXT    *   ,  O("") CHARACTER
HEIGHT                NEXT    *   ,  O("") CHARACTER
WEIGHT                NEXT    *   ,  O("") CHARACTER

Table PLAYER:
  21794 Rows successfully loaded.
  0 Rows not loaded due to data errors.
  0 Rows not loaded because all WHEN clauses were failed.
  0 Rows not loaded because all fields were null.

Space allocated for bind array:          148608 bytes(64 rows)
Read  buffer bytes: 1048576

Total logical records skipped: 0
Total logical records read:   21794
Total logical records rejected: 0
Total logical records discarded: 0

Run began on Fri Jun 19 21:13:07 2020
Run ended on Fri Jun 19 21:13:08 2020

Elapsed time was:    00:00:01.20
CPU time was:       00:00:00.08
linux@ip-172-31-20-13: $
```

First 10 records in table:

```
SQL> select * from player where rownum <= 10;
```

PLAYER_CODE	TEAM_CODE	LAST_NAME	FIRST_NAME	UNI	CL	POSIT	HEIGHT	WEIGHT
1022870	5	Alexander	Bill	21	SR	CB	68	172
1022862	5	Alexander	Broderick	2	SR	FB	72	225
1046129	5	Allen	Christian	49	FR	FB	72	249
1035204	5	Allen	Jeff	46	JR	DL	74	262
1030820	5	Bailey	Austin	40	SR	DL	71	262
1054125	5	Berger	Brady	36	FR	WR	73	197
1053898	5	Bice	Nick	14	JR	WR	68	153
1054121	5	Bickley	Fransohn	24	FR	WR	66	138
1038393	5	Bohan	Andrew	85	SO	OL	75	280
1054138	5	Brittnum	Cedric	74	JR	OL	76	316

10 rows selected.

```
SQL>
```

Table Games

```
CREATE TABLE Game (game_code NUMBER, game_date DATE NOT NULL,  
visit_team_code NUMBER, home_team_code NUMBER, PRIMARY KEY (game_code),  
FOREIGN KEY (visit_team_code) REFERENCES Team(team_code), FOREIGN KEY  
(home_team_code) REFERENCES Team(team_code));
```

```
SQL> CREATE TABLE Game (game_code NUMBER, game_date DATE NOT NULL, visit_team_code NUMBER, home_team_code NUMBER, PR  
IMARY KEY (game_code), FOREIGN KEY (visit_team_code) REFERENCES Team(team_code), FOREIGN KEY (home_team_code) REFERE  
NCES Team(team_code));  
  
Table created.  
  
SQL> desc game;  
Name                               Null?    Type  
-----  
GAME_CODE                         NOT NULL NUMBER  
GAME_DATE                         NOT NULL DATE  
VISIT_TEAM_CODE                   NUMBER  
HOME_TEAM_CODE                   NUMBER  
  
SQL>
```

Using sqlldr with load_game.ctl:

```
ubuntu@ip-172-31-20-133: $ ubuntu@ip-172-31-20-133: $ sqlldr user101/pass101@xe control=load_game.ctl
SQL*Loader: Release 11.2.0.2.0 - Production on Fri Jun 19 21:51:40 2020

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Commit point reached - logical record count 64
Commit point reached - logical record count 128
Commit point reached - logical record count 192
Commit point reached - logical record count 256
Commit point reached - logical record count 320
Commit point reached - logical record count 384
Commit point reached - logical record count 448
Commit point reached - logical record count 512
Commit point reached - logical record count 576
Commit point reached - logical record count 640
Commit point reached - logical record count 704
Commit point reached - logical record count 768
Commit point reached - logical record count 832
Commit point reached - logical record count 848
ubuntu@ip-172-31-20-133: $
```

Cat of load_game.log:

```
shuntu@ip-172-31-20-131: $ cat load_game.log

SQL*Loader: Release 11.2.0.2.0 - Production on Fri Jun 19 21:51:40 2020

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Control File:   load_game.ctl
Data File:      2013game.csv
Bad File:       2013game.bad
Discard File:   none specified

(Allow all discards)

Number to load: All
Number to skip: 0
Errors allowed: 50
Bind array:     64 rows, maximum of 256000 bytes
Continuation:   none specified
Path used:      Conventional

Table GAME, loaded from every logical record.
Insert option in effect for this table: INSERT

   Column Name          Position  Len  Term Encl Datatype
-----
GAME_CODE               FIRST     *   , O("") CHARACTER
GAME_DATE               NEXT      *   , O("") DATE MM/DD/YYYY
VISIT_TEAM_CODE         NEXT      *   , O("") CHARACTER
HOME_TEAM_CODE          NEXT      *   , O("") CHARACTER

Table GAME:
  848 Rows successfully loaded.
    0 Rows not loaded due to data errors.
    0 Rows not loaded because all WHEN clauses were failed.
    0 Rows not loaded because all fields were null.

Space allocated for bind array:          66048 bytes(64 rows)
Read  buffer bytes: 1048576

Total logical records skipped:           0
Total logical records read:              848
Total logical records rejected:          0
Total logical records discarded:         0

Run began on Fri Jun 19 21:51:40 2020
Run ended on Fri Jun 19 21:51:40 2020

Elapsed time was:      00:00:00.10
CPU time was:          00:00:00.01
shuntu@ip-172-31-20-131: $
```

First 10 records in table:

```
SQL> select to_char(game_code) as gamecode, game_date, visit_team_code, home_team_code from game where rownum <= 10;
```

GAMECODE	GAME_DATE	VISIT_TEAM_CODE	HOME_TEAM_CODE
5012820130829	29-AUG-13	5	128
102063020130829	29-AUG-13	102	630
299004720130829	29-AUG-13	299	47
305030620130829	29-AUG-13	305	306
314071820130829	29-AUG-13	314	718
355033120130829	29-AUG-13	355	331
433073620130829	29-AUG-13	433	736
457064820130829	29-AUG-13	457	648
465042820130829	29-AUG-13	465	428
587009620130829	29-AUG-13	587	96

10 rows selected.

```
SQL>
```


SQL Command Examples

SELECT and UPDATE example:

```
SQL> desc conference;
Name                                         Null?    Type
-----
CONFERENCE_CODE                             NOT NULL NUMBER(5)
CONFERENCE_NAME                             VCHAR2(30)
SUB_DIVISION                               NOT NULL CHAR(3)

SQL> select *from conference;

CONFERENCE_CODE CONFERENCE_NAME SUB
-----
823 American Athletic Conference FBS
821 Atlantic Coast Conference FBS
25354 Big 12 Conference FBS
827 Big Ten Conference FBS
24312 Conference USA FBS
99001 Independent FBS
875 Mid-American Conference FBS
5486 Mountain West Conference FBS
905 Pac-12 Conference FBS
911 Southeastern Conference FBS
818 Sun Belt Conference FBS
825 Big Sky FCS
826 Big South FCS
837 Colonial FCS
99005 Ind FCS
865 Ivy FCS
876 Mid-Eastern FCS
853 MVFC FCS
846 Northeast FCS
902 OVC FCS
838 Patriot FCS
21451 Pioneer FCS
912 Southern FCS
914 Southland FCS
916 Southwestern FCS

25 rows selected.

SQL> UPDATE CONFERENCE
2 SET conference_name = 'TEST TEST TEST'
3 WHERE conference_code = 912;


1 row updated.

SQL> select *from conference;

CONFERENCE_CODE CONFERENCE_NAME SUB
-----
823 American Athletic Conference FBS
821 Atlantic Coast Conference FBS
25354 Big 12 Conference FBS
827 Big Ten Conference FBS
24312 Conference USA FBS
99001 Independent FBS
875 Mid-American Conference FBS
5486 Mountain West Conference FBS
905 Pac-12 Conference FBS
911 Southeastern Conference FBS
818 Sun Belt Conference FBS
825 Big Sky FCS
826 Big South FCS
837 Colonial FCS
99005 Ind FCS
865 Ivy FCS
876 Mid-Eastern FCS
853 MVFC FCS
846 Northeast FCS
902 OVC FCS
838 Patriot FCS
21451 Pioneer FCS
912 TEST TEST TEST FCS
914 Southland FCS
916 Southwestern FCS

25 rows selected.
```

'Southern' in the CONFERENCE table was updated to 'TEST TEST TEST'



JOIN example:

```
SQL> SELECT * FROM TEAM WHERE rownum <=10;
```

TEAM_CODE	TEAM_NAME	CONFERENCE_CODE
5	Akron	875
8	Alabama	911
9	UAB	24312
28	Arizona State	905
29	Arizona	905
30	Arkansas State	818
31	Arkansas	911
37	Auburn	911
47	Ball State	875
51	Baylor	25354

10 rows selected.

```
SQL> SELECT * FROM PLAYER WHERE team_code = 5 AND rownum <=4;
```

PLAYER_CODE	TEAM_CODE	LAST_NAME	FIRST_NAME	UNI	CL	POSIT	HEIGHT	WEIGHT
1022870	5	Alexander	Bill	21	SR	CB	68	172
1022862	5	Alexander	Broderick	2	SR	FB	72	225
1046129	5	Allen	Christian	49	FR	FB	72	249
1035204	5	Allen	Jeff	46	JR	DL	74	262

```
SQL> SELECT PLAYER.player_code, TEAM.team_name, PLAYER.last_name, PLAYER.first_name, PLAYER.uniform_number, PLAYER.class, PLAYER.position, PLAYER.height, PLAYER.weight
2 FROM PLAYER
3 INNER JOIN TEAM
4 ON PLAYER.team_code = TEAM.team_code
5 WHERE rownum <=5;
```

PLAYER_CODE	TEAM_NAME	LAST_NAME	FIRST_NAME	UNI	CL	POSIT	HEIGHT	WEIGHT
1022870	Akron	Alexander	Bill	21	SR	CB	68	172
1022862	Akron	Alexander	Broderick	2	SR	FB	72	225
1046129	Akron	Allen	Christian	49	FR	FB	72	249
1035204	Akron	Allen	Jeff	46	JR	DL	74	262
1030820	Akron	Bailey	Austin	40	SR	DL	71	262

```
SQL> .
```

The PLAYER table merged with the TEAM table to display the team names instead of just thier team codes

CREATE VIEW example:

```
SQL> CREATE VIEW ARIZONA_STATE
  2 AS SELECT first_name,last_name
  3 FROM PLAYER
  4 WHERE TEAM_CODE = 28;

View created.

SQL> SELECT first_name, last_name
  2 FROM ARIZONA_STATE
  3 WHERE rownum <=20;
```

FIRST_NAME	LAST_NAME
Alonzo	Agwuenu
Sil	Ajawara
Dante	Alexander
Marcus	Ball
Mike	Bercovici
Ezekiel	Bishop
Carl	Bradford
Dwain	Bradshaw
Alex	Bykovskiy
Lloyd	Carrington
Gary	Chambers
Demetrius	Cherry
Taylor	Cohan
Davon	Coleman
Gannon	Conway
Blake	Covey
Chans	Cox
Chris	Coyle
Alden	Darby
Billy	Davis

20 rows selected.

Displaying 20 players from Arizona State using CREATE VIEW.

GROUP BY example:

```
SQL> set pagesize 1000
SQL> SELECT PLAYER.team_code, TEAM.team_name, COUNT (*)
 2  FROM TEAM,PLAYER
 3  WHERE PLAYER.team_code = TEAM.team_code
 4  GROUP BY PLAYER.team_code, TEAM.team_name
 5  ORDER BY COUNT(*) ASC;
```

TEAM_CODE	TEAM_NAME	COUNT(*)
676	Stephen F. Austin	81
17	Alcorn St.	82
667	Southern Utah	82
261	Grambling	82
228	Florida A&M	82
314	Jackson State	83
6	Alabama A&M	84
153	Colgate	84
294	Idaho State	84
2678	Arkansas-Pine Bluff	84
236	Fordham	85
647	South Carolina State	85
1092	Gardner-Webb	86
498	Louisiana-Monroe	87
244	Furman	87
632	Savannah State	87
758	Weber State	87
693	Chattanooga	88
290	Howard	89
454	Murray State	89
575	Richmond	89
201	Eastern Illinois	89
711	Towson	89
650	South Dakota	89
61	Bethune-Cookman	90

235	Florida	120
365	LSU	121
433	Mississippi	122
428	Minnesota	122
311	Iowa State	124
107	California	124
253	Georgia Southern	124
2	Abilene Christian	124
312	Iowa	126
257	Georgia	129
521	Oklahoma State	130
434	Missouri	134
463	Nebraska	136
327	Kansas State	137
725	Army	150
726	Navy	161

207 rows selected.

Grouping the teams by the amount of players they have or had. Not all 207 rows are shown.