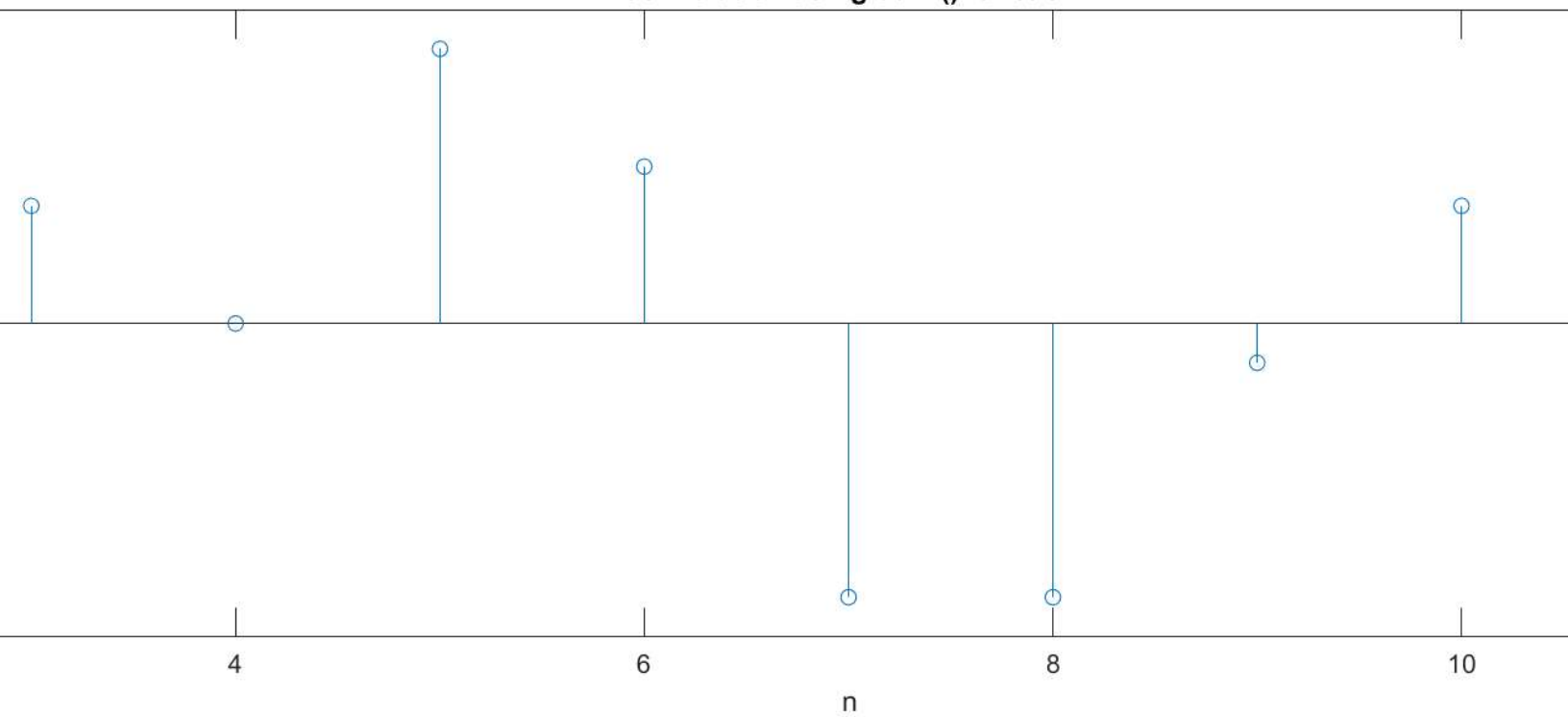


Convolution using conv() function



Convolution using overlap add method

