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# How to Instrument and Monitor a Go Application

The Student Hotel

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 Is my program slow, can it go faster?

 How does my app perform in production?

 How does it perform under load?



- Monitor a CLI application
  - Tracing
  - Profiling

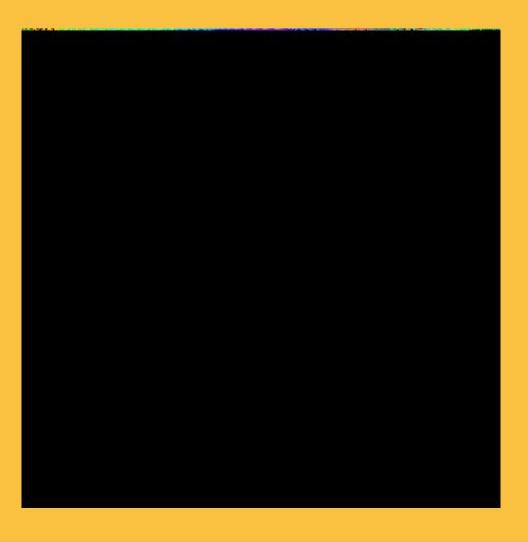
- Monitor a HTTP server
  - Time Series Database
  - Metrics
  - Prometheus



## Instrument a command line application



#### Mandelbrot Set





```
$ git clone github.com/arl/monitoring
$ cd monitoring
$ cd fractal
```



```
for each frame:
    for each pixel:
        // c = x + yi
        c = complex(pixel.x, pixel.y)
        z = complex(0, 0)
        // does z 'escapes' to infinity
        for n=0 => max_iteration:
            z = z^2 + c
            if mod(z) > some_number:
                break
        // use n to color the pixel
        if n == max_iterations:
            pixel.color = black
        else:
            pixel.color = f(n)
```

https://en.wikipedia.org/wiki/Mandelbrot\_set



#### **Execution Tracer**

golang.org/pkg/runtime/trace/ go tool trace

- To spot concurrency problems
- See the interaction between our program and the Go runtime (scheduler, GC) and ultimately with the OS



#### Benchmarking

golang.org/pkg/testing/
go test -bench ...
golang.org/x/perf/cmd/benchstat

- To measure performance at the function level
- Compare code performance



#### Profiling

golang.org/pkg/runtime/pprof/ go tool pprof -http=:

CPU, Memory, Contention, etc.

- Using the pprof package directly (Start/Stop)
- Adding a profiling HTTP handler to our program
- go test -cpuprofile or -memprofile (only CPU and Memory)



#### CPU Profiling

go test -bench . -run \$^ -cpuprofile cpu.out

Stops your program every 10ms and records the stack trace of each goroutine.



#### Memory Profiling

go test -bench . -run \$^ -memprofile cpu.out

Records the stack trace at each heap allocation.

alloc\_objects: objects allocated

alloc space: bytes allocated

inuse\_space: objects allocated and not GC'ed inuse objects: bytes allocated and not GC'ed

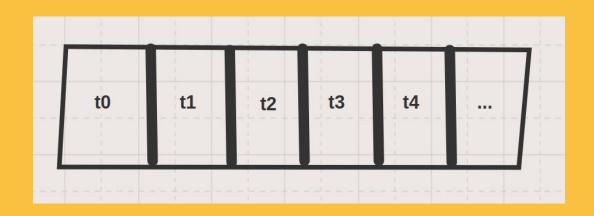




#### **Service Level Metrics**



#### **Time Series Databases**

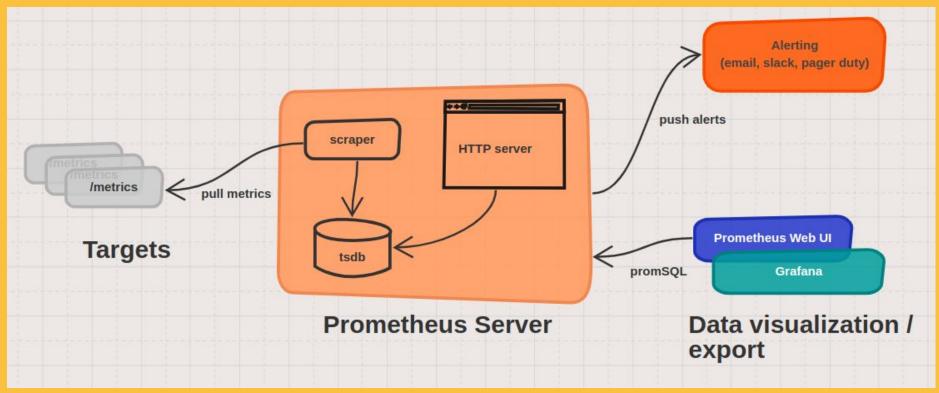


Timestamp	Metric ID	Value
13:01:45	12	10327
13:01:47	12	10500
13:01:48	14	3.14159275





#### **Prometheus**





#### Metric types



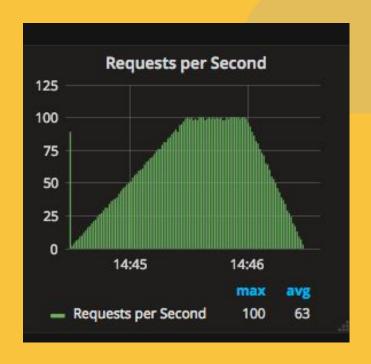
#### Counter

- can only increase
- number of requests
- number of errors
- ...
- compute rates



#### Counter

$$rate = \frac{N_{t1} - N_{t0}}{t_1 - t_0}$$

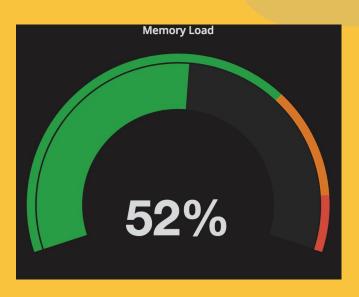




#### Gauge



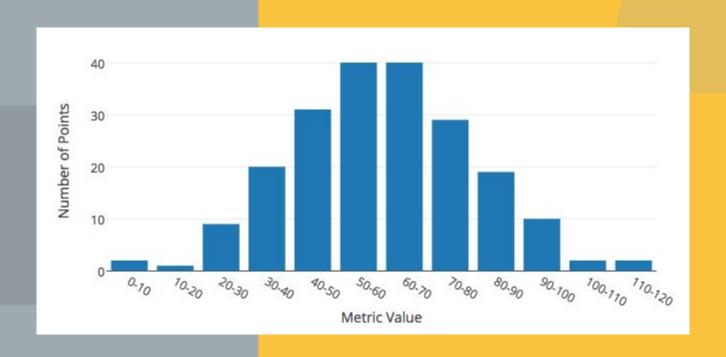
- can increase and decrease
- temperature
- CPU load
- memory usage
- ...





#### value distribution

#### Histogram





- sample values
- counts them in bucket

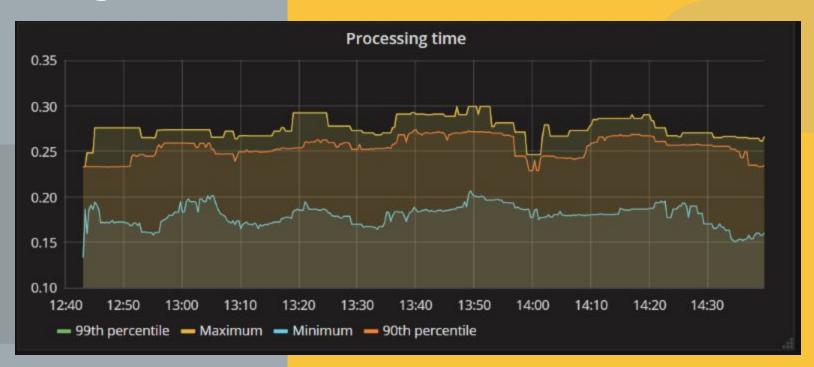
#### Histogram





- median
- percentiles

#### Histogram





#### Hacking



```
$ git clone github.com/arl/monitoring
$ cd monitoring
$ cd cache
```

• Add a key-value pair to the cache:

```
http://localhost:8080/add?k=key&v=value
```

Get a cached value

```
http://localhost:8080/get?k=key
```



- Count all requests
- Plot the number of requests per minute

TIPS: use an http middleware use rate (promQL)



### Plot cache misses/hits



- Record request duration
- Plot the median (50th percentile) over the last 10m

#### TIPS:

modify the previous middleware use microseconds as unit use histogram\_quantile (promQL)



 Add a label named "endpoint" on request duration to have separate values for "add" and "get"

TIPS:
you can still do it with a middleware
use promauto.NewHistogramVec



#### Thank you!

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