

Arlene Siswanto



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http://arlenesiswanto.me

COURSEWORK

- 6.869** - Advances in Computer Vision (Grad, Fall '18)
- 6.857** - Computer and Network Security (Grad)
- 6.840** - Theory of Computation (Grad, Fall '18)
- 6.046** - Algorithm Design
- 6.034** - Artificial Intelligence
- 6.033** - Computer Systems
- 6.031** - Software Construction
- 18.600** - Probability and Random Variables

SKILLS

- Languages** - Python, Java, Javascript (Typescript), SQL
- Tools** - Angular, Flask, Node.js, HTML/CSS
- Design** - Sketch, InVision

ACTIVITIES

- Organizations** - MIT ProjX, Sandbox
- Programs** - Jane Street Trading INSIGHT Program, BlackRock Find Your Future Forum
- HackPrinceton '18** - Best AR/VR Hack, 1517 Fund Prize
- PennApps '17** - PennApps XVI Second Place Prize
- HackMIT '17** - Best Travel App
- HackPrinceton '17** - Best IoT Hack
- MakeMIT '17** - Top 10 Hack
- AIME '15** - Top 5% of AMC takers



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EDUCATION

- Massachusetts Institute of Technology** | Cambridge, MA Sep '16 - present
 - Candidate for B.S. in Computer Science and Engineering
- Mark Keppel High School** | Los Angeles, CA Sep '12 - May '16
 - Valedictorian of 550, 4.81 GPA

EXPERIENCE

- Bloomberg - Software Engineering Intern** | New York, NY Starting Jun '18
 - Incoming software engineering intern in the Trading and Analytics department
- IBM - Software Engineering Intern** | Cambridge, MA Jan '18 - Feb '18
 - Developed internal Angular platform for the Human-AI Interaction group
 - Gamified the process of fostering connections between IBM researchers
- TrueMotion - Software Engineering Intern** | Boston, MA Jun '17 - Aug '17
 - Implemented a data visualization platform to accelerate the development and performance of machine learning models
 - Developed a complete Angular web application using Node.js and Webpack
 - Designed all UI/UX from initial mockups to full visualizations
- MIT CSAIL - Undergraduate Researcher** | Cambridge, MA Jan '17 - Mar '17
 - Worked in the Computational Cognitive Science group
 - Helped perform experiments to infer human intention with computational models created through computer vision
 - Studied inductive leaps through rational choice theory and Bayesian inference

PROJECTS

- Diff** Apr '18 - May '18
 - A publicly accessible platform that allows data scientists, researchers, and holders of data to share datasets in a differentially private manner
 - Developed Angular application with backend interaction, deployed app to Heroku
- AnnotateAR** Mar '18
 - Best AR/VR Hack, 1517 Fund Prize | HackPrinceton*
 - A real-time, collaborative augmented reality platform that allows teachers to annotate the physical world as simply as it is to add comments to Google docs
 - Integrated Wolfram Alpha's Graph API through a backend Flask application
- Meter** Mar '17 - Dec '17
 - A sharing-economy service that allows owners of unused parking spaces to list and lend their spots for discovery by drivers in the area
 - Developed web application, designed user experience for web and mobile app
 - Received Sandbox seed funding and conducted intensive market research
- Pillar** Sep '17
 - PennApps XVI Second Place Prize | PennApps*
 - Augmented reality application that allows users to keep track of their medications through Google Vision API's image classification and web scraping