

Lab4 implementation details – 25-1 Computer Organization

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Part I

In our `cache_base_c::access()` function, each incoming address is first split into (`offset`, `set index`, `tag`) using the cache's line size and number of sets. We look up the tag in the target `cache_set_c` by calling its `find` method, which naively looks through all of the set's entries for a valid match. On a hit appropriate stat variables are updated and `LRU_update` is called to move that line to the MRU position in the set's `LRU_queue`. On a miss, we call `evict` which returns an invalid slot index if it exists, or evicts the LRU entry and returns its index. If the victim was dirty, we increment the writeback counter. We then overwrite the victim's tag and valid bit. At the very end we appropriately change the values of `hit/miss` and `write` counters. The stats for 16kB, 1/2/4/8 way, 64 line size cache is given as follows.

```
./run_base ../traces/sample.trace 16384 1 64
```

```
-----  
L1 Hit Rate: 95.1 %
```

```
-----  
number of accesses: 1000000  
number of hits: 951000  
number of misses: 49000  
number of writes: 80669  
number of writebacks: 5743
```

```
./run_base ../traces/sample.trace 16384 2 64
```

```
-----  
L1 Hit Rate: 96.4078 %
```

```
-----  
number of accesses: 1000000  
number of hits: 964078  
number of misses: 35922  
number of writes: 80669  
number of writebacks: 4377
```

```
./run_base ../traces/sample.trace 16384 4 64
```

```
-----  
L1 Hit Rate: 96.8525 %
```

```
-----  
number of accesses: 1000000  
number of hits: 968525  
number of misses: 31475  
number of writes: 80669  
number of writebacks: 2950
```

```
./run_base ../traces/sample.trace 16384 8 64
```

```
-----  
L1 Hit Rate: 97.1274 %
```

```
-----  
number of accesses: 1000000  
number of hits: 971274  
number of misses: 28726  
number of writes: 80669  
number of writebacks: 2783
```