1.Shape of the study area:

- Bilt_shape.shp
- Schier_shape.shp
- Ede_shape.shp

2. Land use raster (ASCII):

- bilt_ascii.asc
- schier_ascii.asc
- ede_ascii.asc

3. Land use polygons

- Bilt_lnduse.shp
- Schier_lnduse.shp
- Ede_lnduse.shp

Landuse codes:

- 20: residential
- 60: forest
- 61: dunes/sand
- 62: other