

EDUCATION

Seattle, WA	University of Washington	Fall 2016 – Spring 2019
3.91 GPA (132 credits)		
<ul style="list-style-type: none">• B.S. in Computer Science and Statistics (double major) with Minor in Mathematics• Direct Admit to Computer Science (2016)• Annual Dean's List (All Quarters)• Current Courses: Data Structures and Parallelism; Foundations of Computing II• Pre-Summer Planned Courses: Database Systems Internals; Systems Programming; Compiler Construction• Past Coursework: Database Management; Software Design and Implementation; Programming Languages		

EXPERIENCE

Executive Officer	Association for Computing Machinery	Fall 2016 – Present
<ul style="list-style-type: none">• Planning CSE events, such as interview prep, movie nights, orientation, Fall Fest, Winter Ball, Spring BBQ• Coordinating and advertising industrial affiliate sponsored events such as recruiting dinners and office hours		
Teaching Assistant	University of Washington	March 2017 – August 2017
<ul style="list-style-type: none">• Head Grader for Software Design and Implementation (CSE 331)• Taught a section of 20-25 students• Answered content-related questions on Piazza (course discussion board)• Graded theory-based code reasoning and project-based assignments• Held office hours for homework help and course questions• Designed rubrics, midterms, and final exam questions		
Allen School Ambassador	Paul G. Allen School of CSE	Fall 2016 – Present
<ul style="list-style-type: none">• Representing Allen School in K-12 outreach and recruitment efforts• Working as a team to develop, test, and refine computer science-related activities and workshops for K-12• Coordinating and managing activities and volunteers for outreach events such as Engineering Discovery Days, Computing Open House, Admitted Student Previews, and Weekly Info Sessions and Tours• Leading tours of the Paul G. Allen Center for Computer Science & Engineering		
Web Developer	City of Sammamish	Fall 2015
<ul style="list-style-type: none">• Used HTML, CSS, JavaScript, and Adobe Dreamweaver for the Parks and Recreation Department's Geoplateau project, a platform for people to learn about local parks and DIY conservation projects		
High-School Intern	Concur	Fall 2014
<ul style="list-style-type: none">• Developed a GIS-based app using Android Studio as a team using Java to present to Concur executives• First place in Concur's app development challenge		
Programming Instructor	TechVenture Kids	Fall 2013 – Summer 2016
<ul style="list-style-type: none">• Taught K-12 students programming through Scratch and Visual JavaScript in after-school clubs and summer camp programs		

RESEARCH EXPERIENCE

Undergraduate Assistant	Taskar Center for Accessible Technology	Fall 2016 – Winter 2017
<ul style="list-style-type: none">• Worked with Dr. Anat Caspi and Nick Bolton to develop AccessMaps, a crowd-sourced tool relating to accessibility navigation• Developed a tutorial module for the OpenSidewalks Project in Unity with the STEM Education Platform Team		

Languages and Technologies

Advanced	Intermediate	Familiar
Java; SQL Server; LaTeX	R; Python; Git; Linux; HTML; Azure	Ruby; JavaScript