

PCIe Device Listing on Windows

With [PCITree.ps1](#), the PCIe hierarchy is retrieved and represented either as console *highlighted* or *html*. IT personnel can use or expand the tool in support cases.

This excerpt represents the bulk:

```
$filter = "ConfigManagerErrorCode != $($script:ProblemNames.CM_PROB_PHANTOM) AND " +
          "(DeviceID LIKE \"PCI\\%\" OR DeviceID LIKE \"ACPI\\PNP0A08\\%\");"
$ap = Get-WmiObject Win32_PnPEntity -Filter $filter;
```

- *Phantom devices* are devnodes stored in registry without a physical adapter plugged in the system. These are skipped to prevent false positives.
- ACPI\PNP0A08 root complexes are enumerated on UEFI systems. Legacy ACPI\PNP0A03 are not represented.

For each device, be it root complex, PCIe switch or endpoint, a number of properties are displayed. The console options `-AsVT` or `-AsText` do not show the *driver stack*.

The script requires powershell 5.0 *Desktop* edition. At the expense of a performance penalty, `Get-WmiObject` can be replaced with `Get-CimInstance` and `Get-PnpDeviceProperty` to obtain full support for `pwsh.exe Core`.

```
$ret = $ap | Select-Object `
    @{ Name="BARs";
      Expression={ $id = $_.DeviceID; ($ba | Where-Object { $_.DeviceID -eq $id }).BAR }
    },
    @{ Name="Parent";
      Expression={ $_.GetDeviceProperties("DEVPKEY_Device_Parent").deviceProperties.Data }
    };
```

An element in the hierarchy has one `DEVPKEY_Device_Parent`, multiple `Descendants`. Before computing the descendants, the list is sorted by BDF, then ACPI root complexes are given priority. RCs themselves are sorted by `ACPI\PNP0A08<suffix>` to keep the tree representation consistent.

```
$List.Value = $List.Value | Sort-Object BDF;
$acpi = @($List.Value | Where-Object { $_.DeviceID -like "ACPI\PNP0A08\*" } | Sort-Object `
    @{ Expression={ $suffix = ($_.DeviceID -split "\\")[-1];
                        [Int]("0x$suffix")
                    }
    });
$pci = $List.Value | Where-Object { $_.DeviceID -like "PCI\*" };
$List.Value = $acpi + $pci;
```

Base address registers are computed with `CM_Get_First_Log_Conf` and `CM_Get_Res_Des_Data` Win32 APIs. `Win32_PnpAllocatedResource`, `Win32_DeviceMemoryAddress` associators lead to noise: the BARs are not unique, 64-bit BARs are truncated to 32-bit.

For brevity, `MEM_RESOURCE` structure is marked as *unsafe*: `MD_Alloc_Base`, `MD_Alloc_End` are padded.

```
$co = [System.CodeDom.Compiler.CompilerParameters]::new();
$co.CompilerOptions += "/unsafe";
```

```
Add-Type -CompilerParameters $co @"
[StructLayout(LayoutKind.Sequential)]
unsafe public struct MEM_RESOURCE
{
    public UInt32 MD_Count;
    public UInt32 MD_Type;
    public UInt64 MD_Alloc_Base;
    public UInt64 MD_Alloc_End;
    public fixed UInt32 Unused[11];
};

[DllImport("cfgmgr32.dll")]
public static extern UInt32
    CM_Get_Res_Des_Data(IntPtr ResDes,
```

```

        ref MEM_RESOURCE Buffer,
        UInt32 BufferLen,
        UInt32 Flags);
"@;

```

-AsHTML cli switch is fully fledged: driver stack, NUMA node, problem code linked to documentation, number of processor packages are among the properties being displayed. *"Native hot-plug interrupts granted by firmware"* indicates platform support for adapter hot remove/add.

```

    ImportNative;

    $devs = GetPCIeDevNodes;
    PCITree ([ref]$devs);

    if ($PSCmdlet.ParameterSetName -eq "HTML") {
        $ct = RenderHTML $devs;
        GenerateFileName ([ref]$ct);
    } else {
        PrintHeader;
        DisplayConsole $devs;
    }
}

```

Notes

- Use `Set-ExecutionPolicy Bypass -Scope Process` before launching the script.
- Heavy `<table>` usage leads to gaps on rendering the contracted descendants.
- `lspci windows` is currently blacklisted by the browser.
- Large PCIe hierarchy with hundreds of devices takes 20+ seconds to be shown. A progress bar yields the devices enumerated until completion.
- -AsVT output can have its information stream redirected to a file. Coloring is preserved.

```

Invoke-Command (Get-PSSession) {
    .\PCITree.ps1 -AsVT 6>C:\results.txt;
}
Copy-Item -FromSession (Get-PSSession) C:\results.txt
Get-Content results.txt;

```