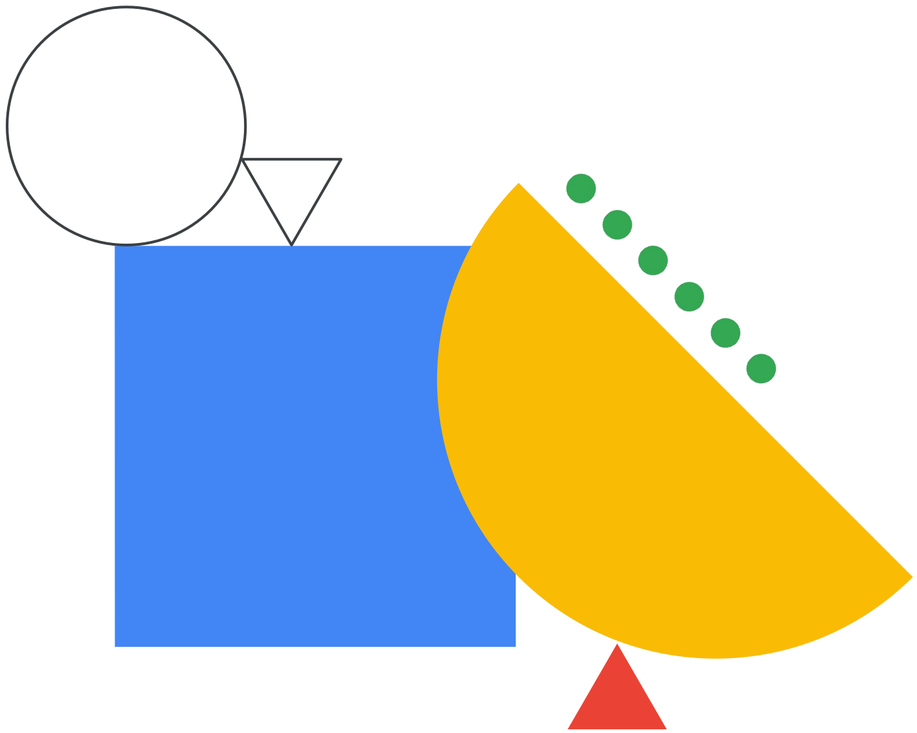
Google Cloud

Microservice Design and Architecture



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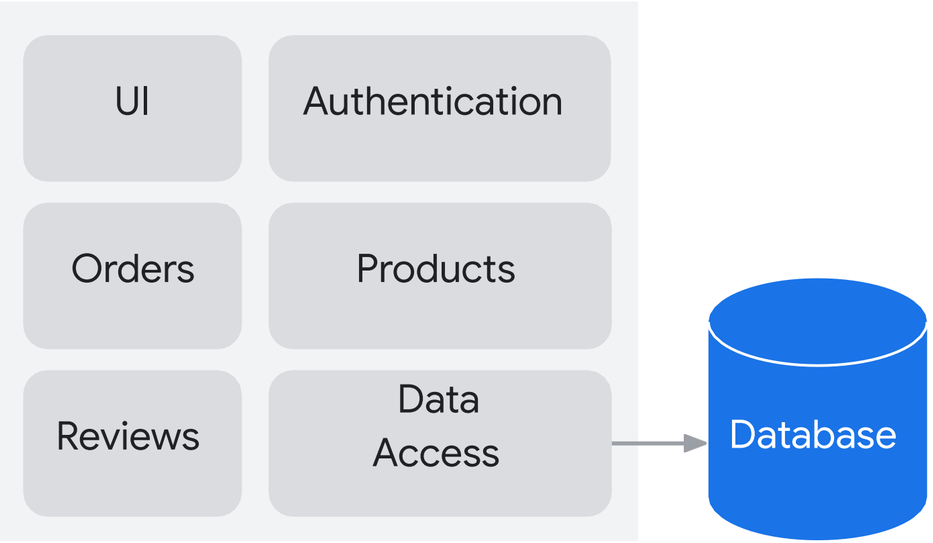
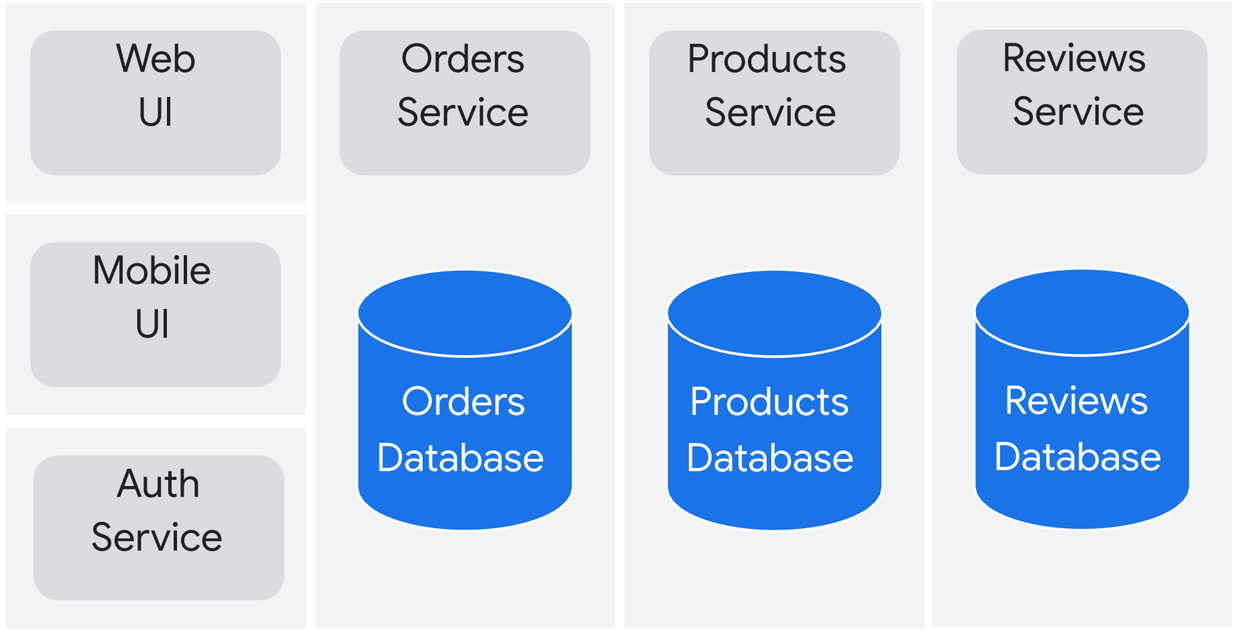
Microservices

Microservices divide a large program into multiple smaller, independent services

Monolithic applications implement all features in a single code base with a database for all data.



Microservice have multiple code bases, and each service manages its own data.



Pros and cons of microservice architectures

Pros

- Easier to develop and maintain.
- Reduced risk when deploying new versions.
- Services scale independently to optimize use of infrastructure.
- Faster to innovate and add new features.
- Can use different languages and frameworks for different services.
- Choose the runtime appropriate to each service.

Con

- Increased complexity when communicating between services.
- Increased latency across service boundaries.
- Services scale independently to optimize use of infrastructure.
- Concerns about securing inter-service traffic.
- Multiple deployments.
- Need to ensure that you don't break clients as versions change.
- Must maintain backward compatibility with clients as the microservice evolves.

Google Cloud

The key to architecting microservice applications is recognizing service boundaries

01

Decompose applications by feature to minimize dependencies

- Reviews service
- Orders service
- Products service
- Etc.

02

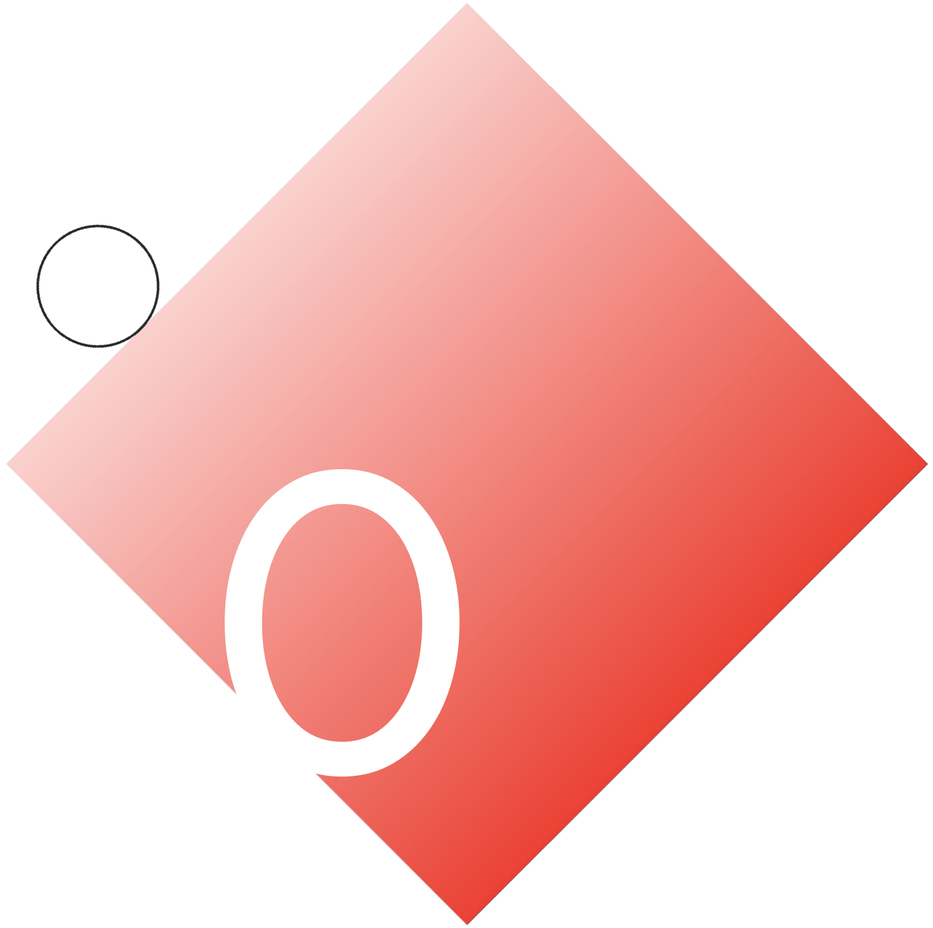
Organize services by architectural layer

- Web, Android, and iOS user interfaces
- Data access services

03

Isolate services that provide shared functionality

- Authentication service
- Reporting service
- Etc.



Microservice Best Practices

The 12-factor app is a set of best practices for building web or software-as-a-service applications

- Maximize portability
- Deploy to the cloud
- Enable continuous deployment
- Scale easily

THE TWELVE-FACTOR APP

The 12 factors

01

Codebase

One codebase tracked in revision control, many deploys

- Use a version control system like Git.
- Each app has one code repo and vice versa.

02

Dependencies

Explicitly declare and isolate dependencies

- Use a package manager like Maven, Pip, NPM to install dependencies.
- Declare dependencies in your code base.

03

Config

Store config in the environment

- Don't put secrets, connection strings, endpoints, etc., in source code.
- Store those as environment variables.

04

Backing Services

Treat backing services as attached resources

- Databases, caches, queues, and other services are accessed via URLs.
- Should be easy to swap one implementation for another.

The 12 factors (continued)

05

Build, release, run

Strictly separate build and run stages

- Build creates a deployment package from the source code.
- Release combines the deployment with configuration in the runtime environment.
- Run executes the application.

06

Processes

Execute the app as one or more stateless processes

- Apps run in one or more processes.
- Each instance of the app gets its data from a separate database service.

07

Port binding

Export services via port binding

- Apps are self-contained and expose a port and protocol internally.
- Apps are not injected into a separate server like Apache.

08

Concurrency

Scale out via the process model

- Because apps are self-contained and run in separate process, they scale easily by adding instances.

The 12 factors (continued)

09

Disposability

Maximize robustness with fast startup and graceful shutdown

- App instances should scale quickly when needed.
- If an instance is not needed, you should be able to turn it off with no side effects.

10

Dev/prod parity

Keep development, staging, and production as similar as possible

- Container systems like Docker makes this easier.
- Leverage infrastructure as code to make environments easy to create.

11

Logs

Treat logs as event streams

- Write log messages to standard output and aggregate all logs to a single source.

12

Admin processes

Run admin/management tasks as one-off processes

- Admin tasks should be repeatable processes, not one-off manual tasks.
- Admin tasks shouldn't be a part of the application.

REST

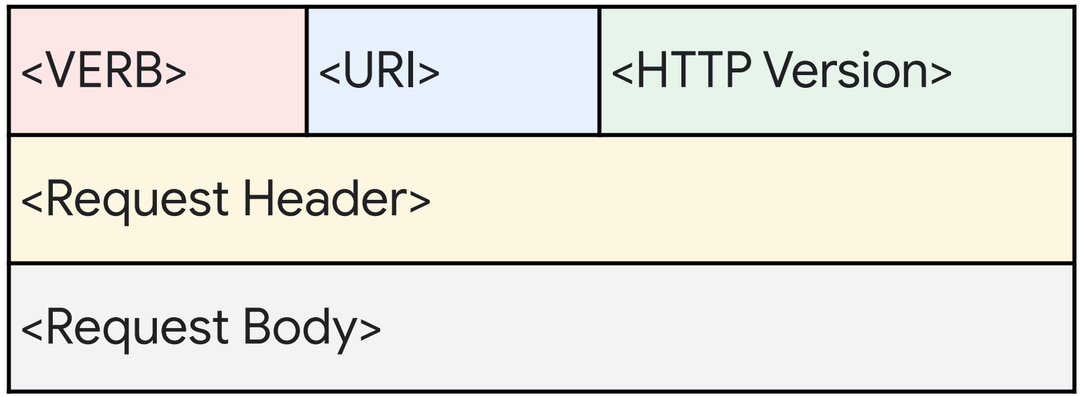
A good microservice design is loosely coupled

- Clients shouldn’t need to know too many details of services they use
- Services communicate via HTTPS using text-based payloads
  - Client makes GET, POST, PUT, or DELETE request
  - Body of the request is formatted as JSON or XML
  - Results returned as JSON, XML, or HTML
- Services should add functionality without breaking existing clients
  - Add, but don’t remove, items from responses

If microservices aren't loosely coupled, you'll end up with a really complicated monolith.

Clients access services using HTTP requests

- VERB: GET, PUT, POST, DELETE
- URI: Uniform Resource Identifier (endpoint)
- Request Header: metadata about the message
  - Preferred representation formats (e.g., JSON, XML)
- Request Body: (Optional) Request state
  - Representation (JSON, XML) of resource

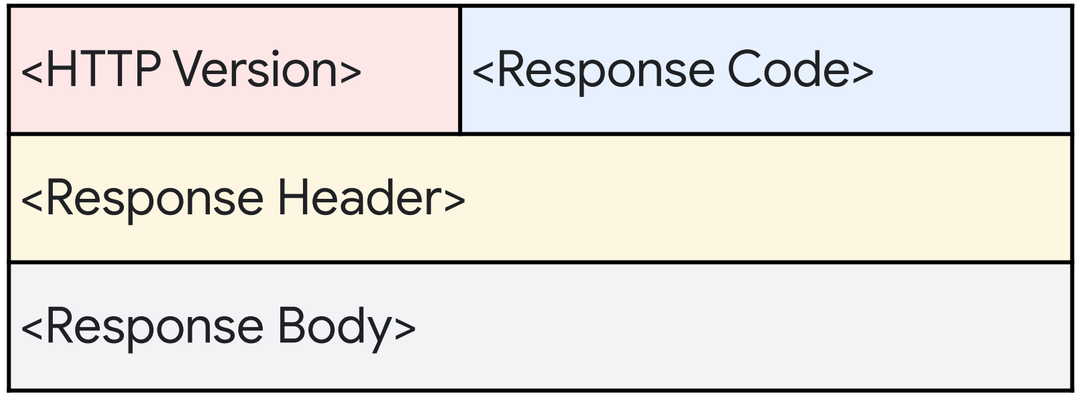


The HTTP verb tells the server what to do

- **GET** is used to retrieve data
- **POST** is used to create data
  - Generates entity ID and returns it to the client
- **PUT** is used to create data or alter existing data
  - Entity ID must be known
  - *PUT should be* idempotent, *which means that whether the request is made once or multiple times, the effects on the data are exactly the same*
- **DELETE** is used to remove data

Services return HTTP responses

- Response Code: 3-digit HTTP status code
  - 200 codes for success
  - 400 codes for client errors
  - 500 codes for server errors
- Response Body: contains resource representation
  - JSON, XML, HTML, etc.



APIs

It’s important to design consistent APIs for services

- Each Google Cloud service exposes a REST API
  - Functions are in the form: service.collection.verb
  - Parameters are passed either in the URL or in the request body in JSON format
- For example, the Compute Engine API has...
  - A service endpoint at: https://compute.googleapis.com
  - Collections include instances, instanceGroups, instanceTemplates, etc.
  - Verbs include insert, list, get, etc.
- So, to see all your instances, make a GET request to:

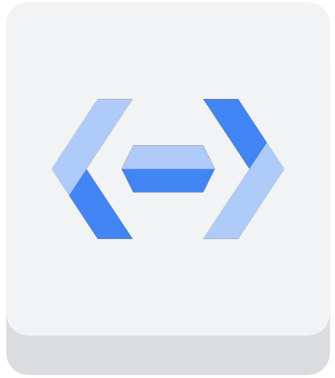
  https://compute.googleapis.com/compute/v1/projects/{project}/zones/{zone}/instances

Google Cloud provides two tools, Cloud Endpoints and Apigee, for managing APIs

Both provide tools for:

- User authentication
- Monitoring
- Securing APIs
- Etc.

Both support OpenAPI and gRPC



Cloud Endpoints

Apigee API Platform

More resources

API Design Guide

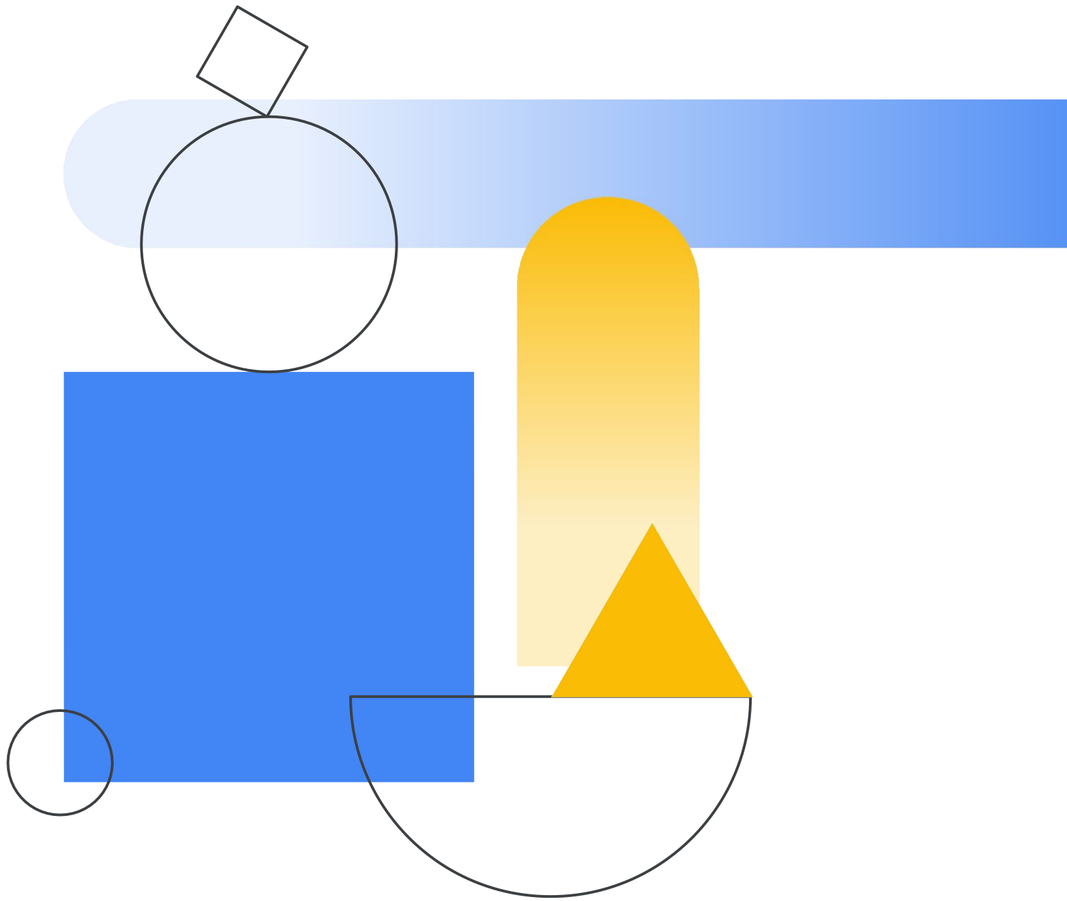
https://cloud.google.com/apis/design/

Authenticating service-to-service calls with Google Cloud Endpoints

https://youtu.be/4PgX3yBJEyw

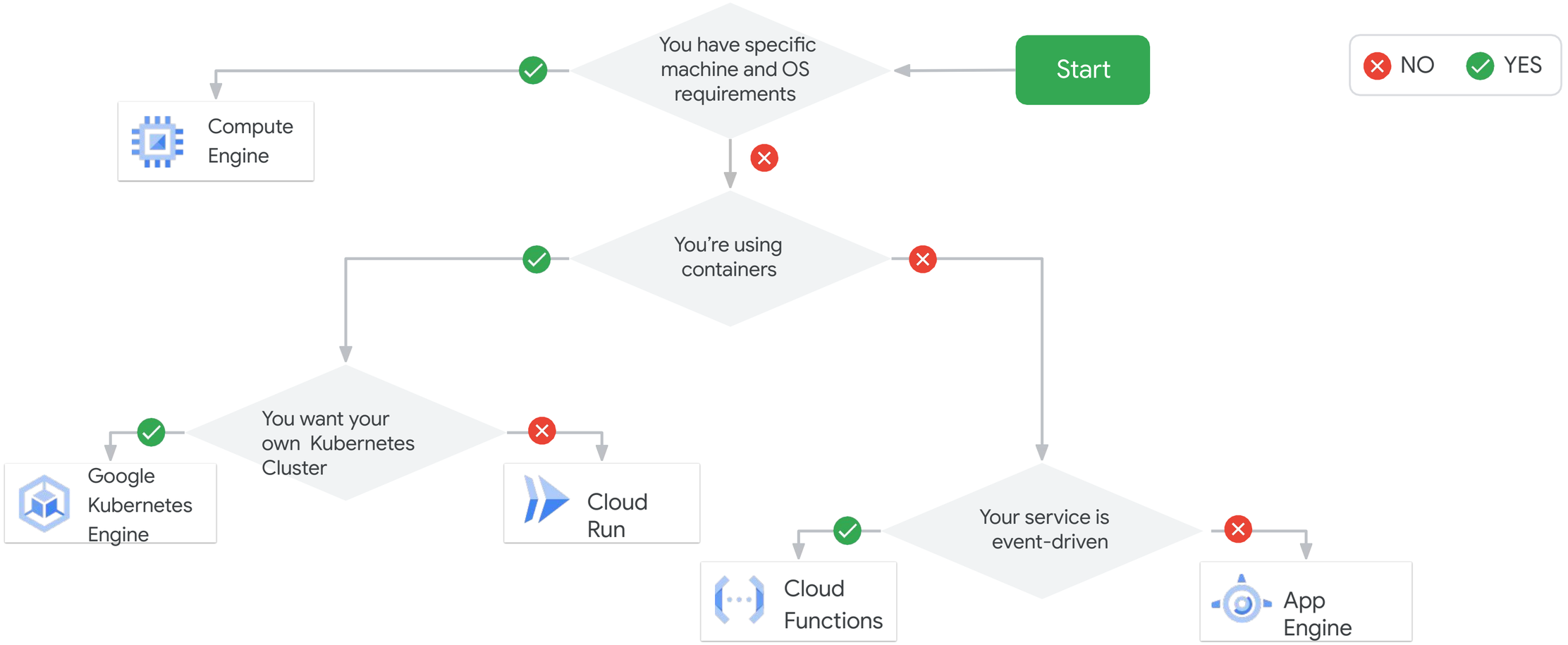
Google Cloud

Deploying Applications to Google Cloud

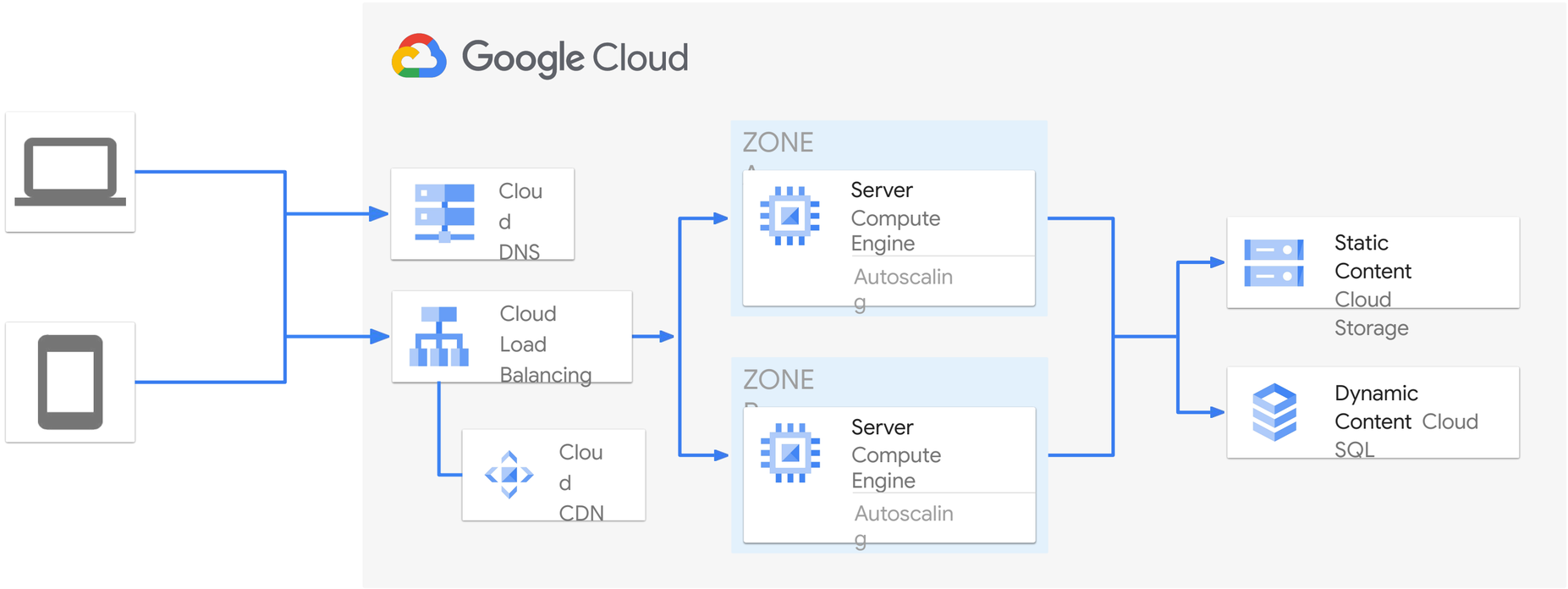


Google Cloud

Choosing a Google Cloud deployment platform



Use Compute Engine when you need complete control over operating systems, for apps that are not containerized or self-hosted databases

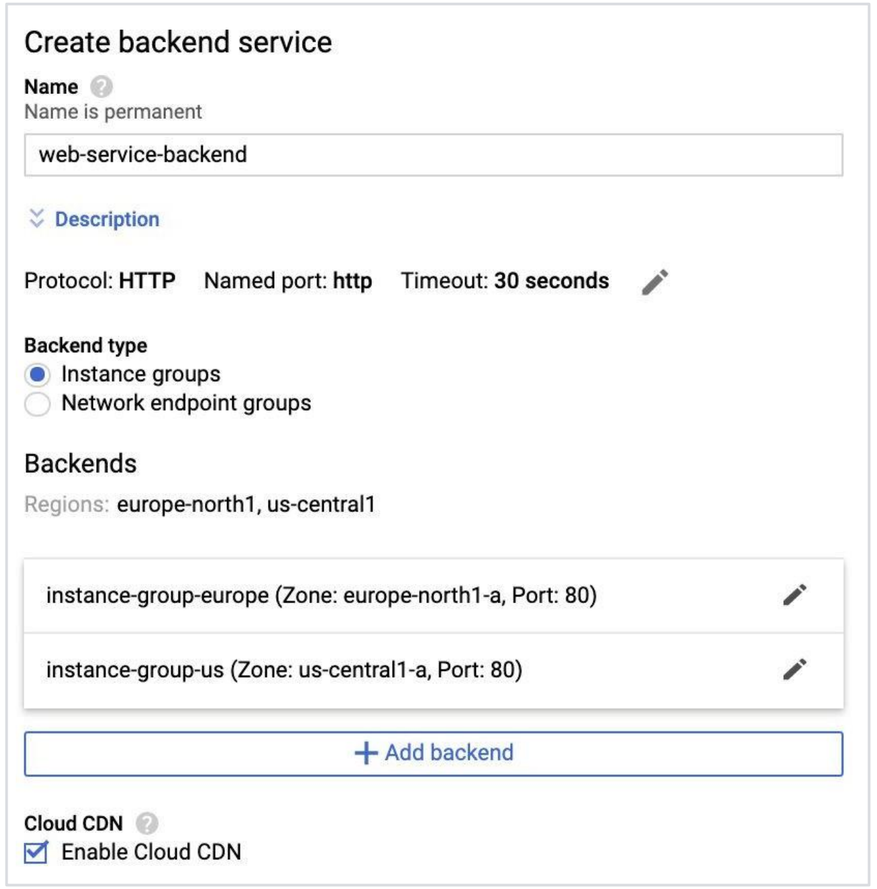


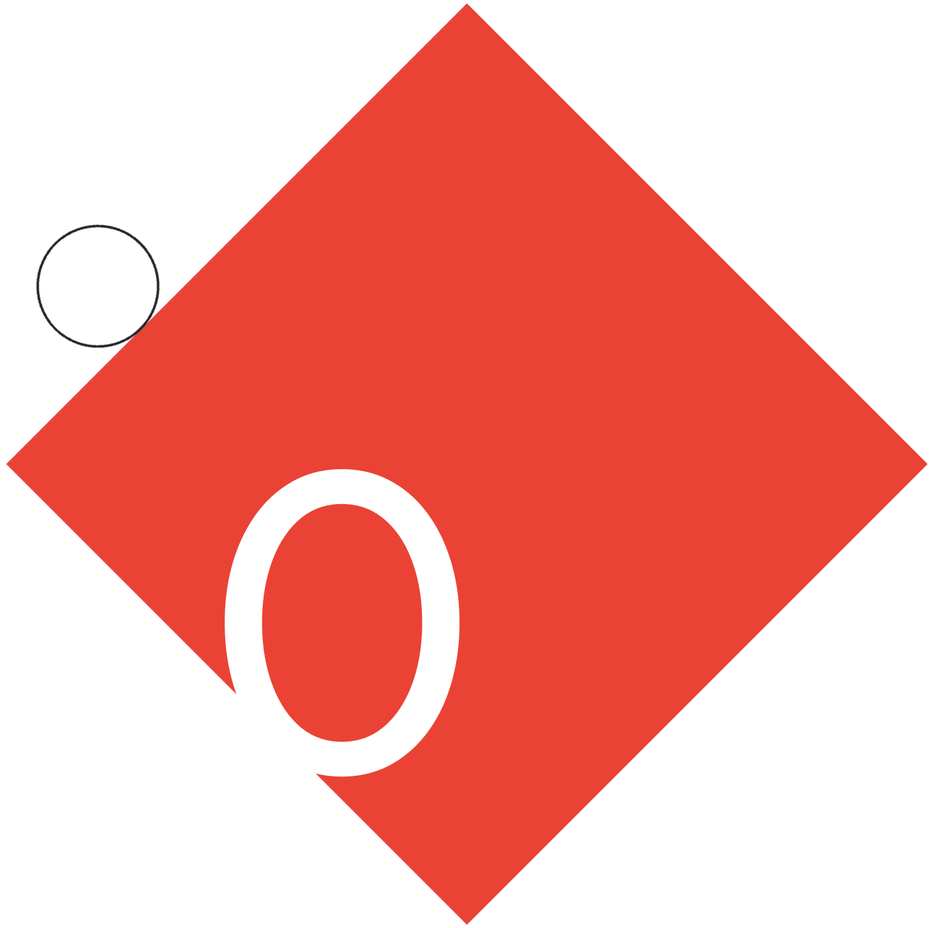
Managed instance groups create VMs based on instance templates

- Instance templates define the VMs: image, machine type, etc.
  - Test to find the smallest machine type that will run your program.
- Use a Startup Script to install your program from a Git repo.
- Instance group manager creates the machines.
- Set up auto scaling to optimize cost and meet varying user workloads.
- Add a health check to enable auto healing.
- Use multiple zones for high availability.

Use one or more instance groups as the backend for load balancers

- Use a global load balancer if you have instance groups in multiple regions.
- Enable the CDN to cache static content.
- For external services, set up SSL.
- For internal services, don't provide a public IP address.

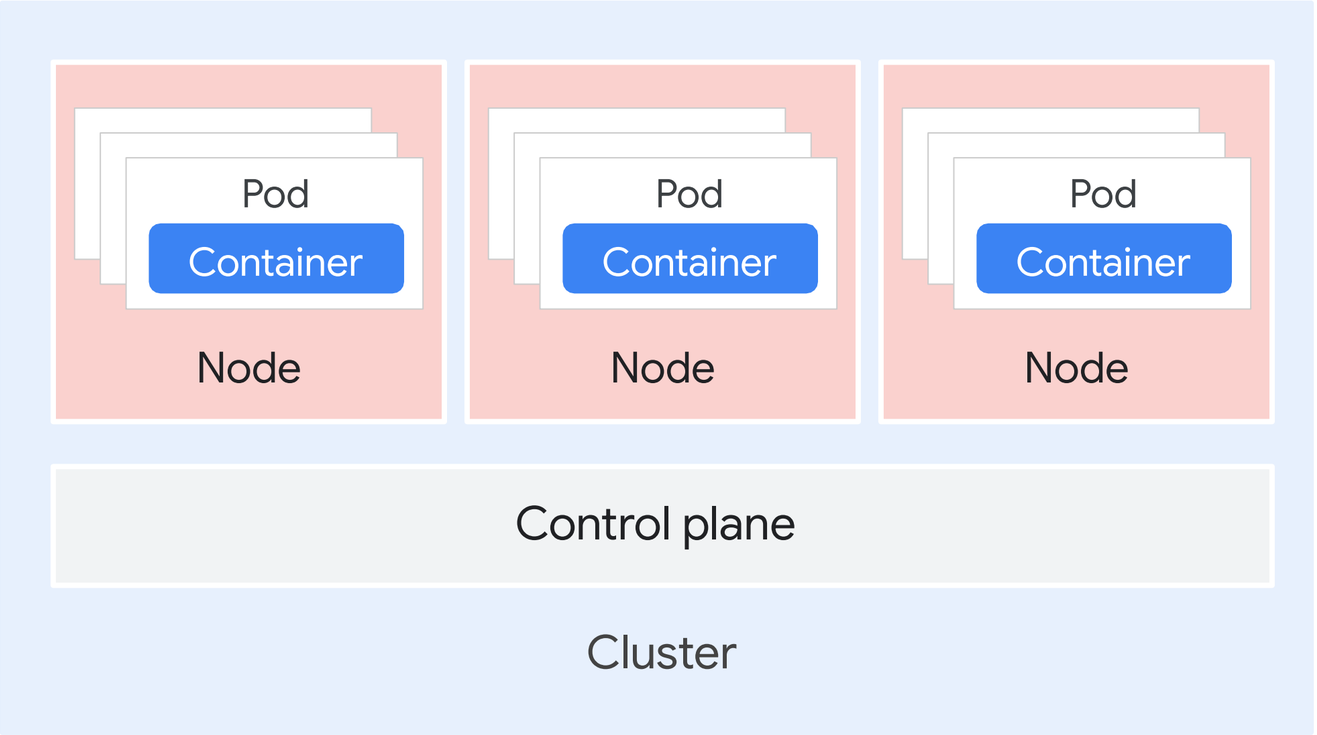




Google Cloud Deployment Platforms

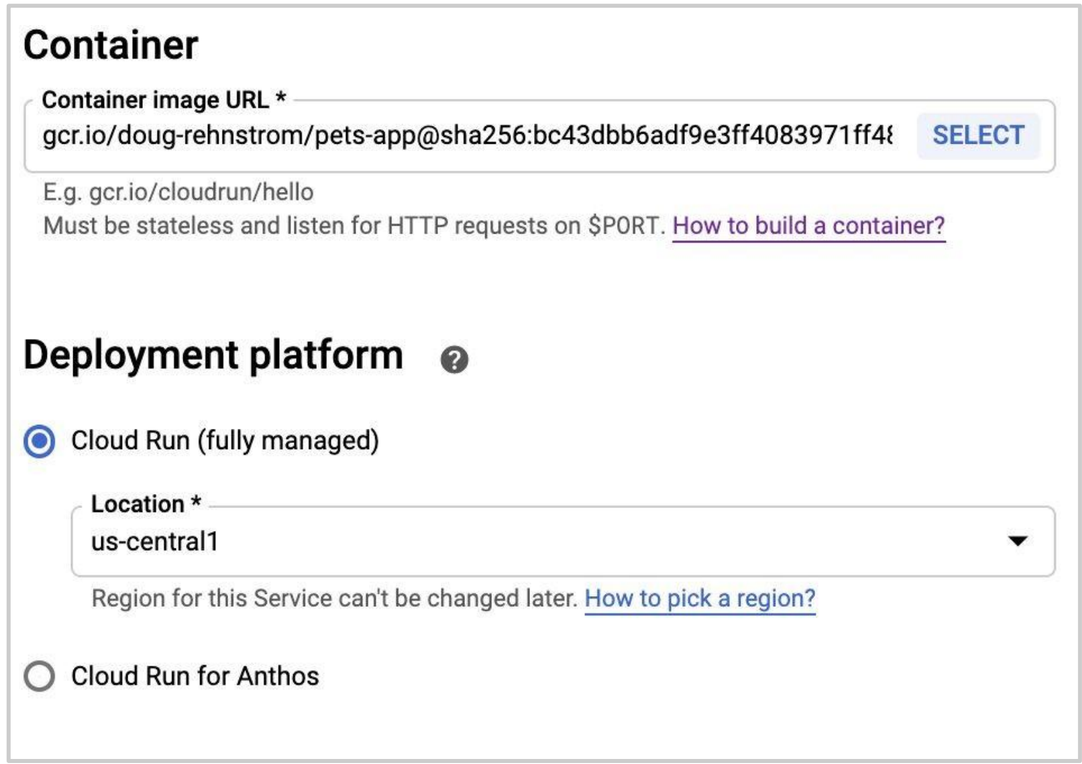
Google Kubernetes Engine (GKE) automates the creation and management of compute infrastructure

- Kubernetes clusters have a collection of nodes.
- In GKE, nodes are Compute Engine VMs.
- Services are deployed into pods.
- Optimize resource utilization by deploying multiple services to the same cluster.
- You pay for the VMs.



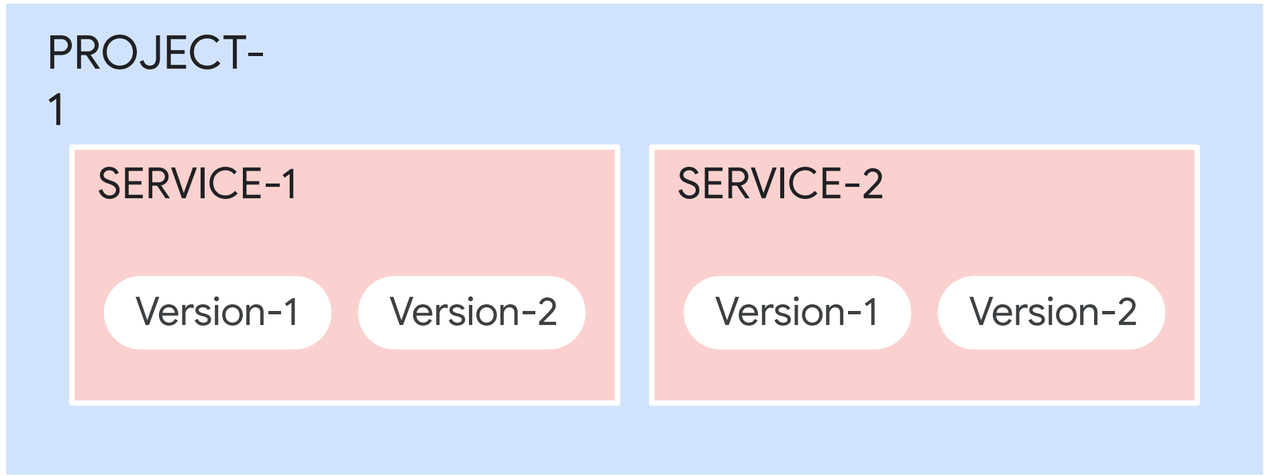
Cloud Run allows you to deploy containers to Google-managed Kubernetes clusters

- Cloud Run allows you to use Kubernetes without the cluster management or configuration code.
- Apps must be stateless.
- Need to deploy apps using Docker images in Container Registry.
- Can also use Cloud Run to automate deployment to your own GKE cluster.



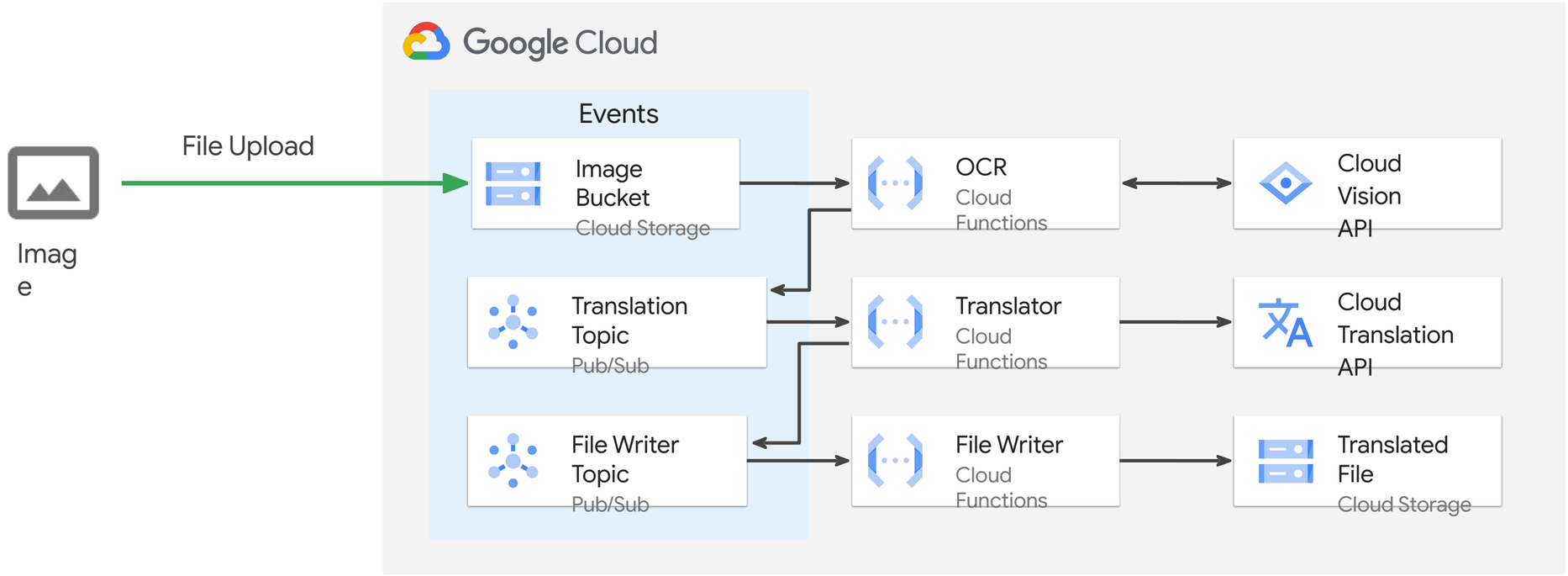
App Engine was designed for microservices

- Each Google Cloud project can contain 1 App Engine application.
- An application has 1 or more services.
- Each service has 1 or more versions.
- Versions have 1 or more instances.
- Automatic traffic splitting for switching versions.



Cloud Functions is great way to create loosely coupled, event-driven microservices

- Can be triggered by changes in a storage bucket, Pub/Sub messages, or web requests
- Completely managed, scalable, and inexpensive



More resources

Migration to Google Cloud:
Deploying your workloads

https://cloud.google.com/solutions/migration-to-gcp-deploying-your-workloads

Compute Engine

https://cloud.google.com/compute/

GKE

https://cloud.google.com/kubernetes-engine/

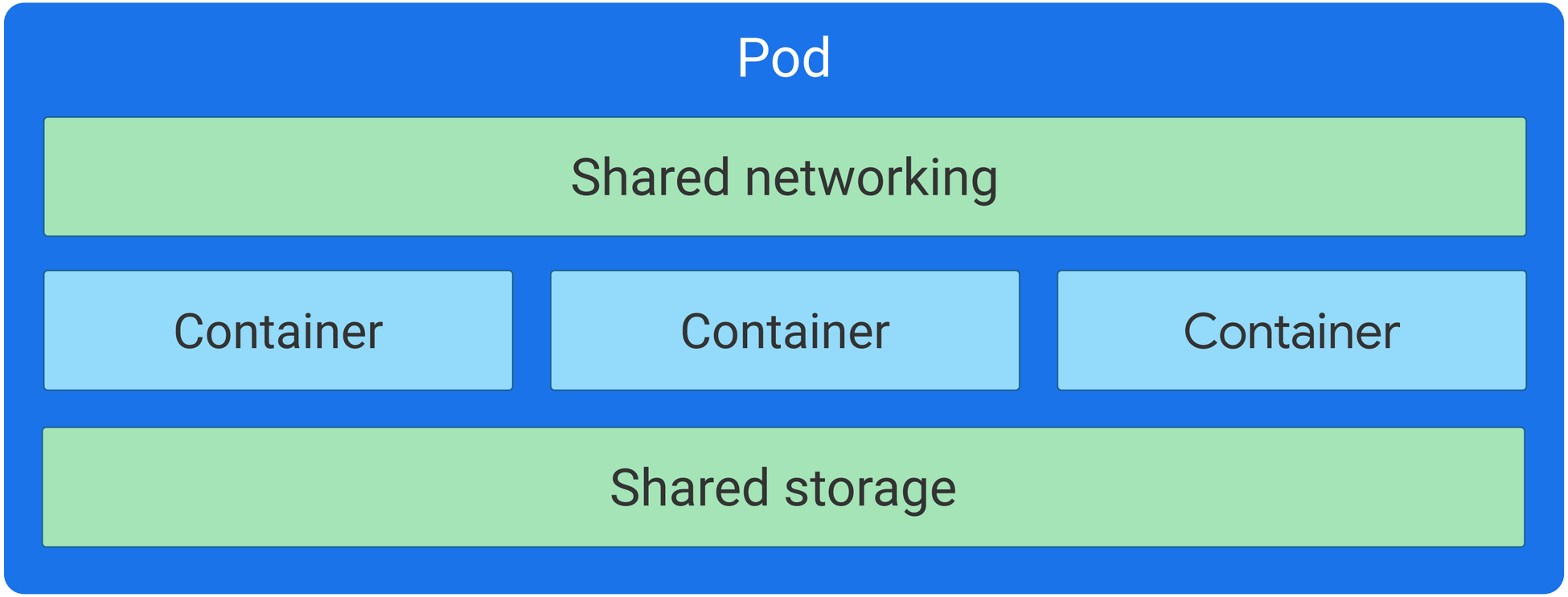
App Engine

https://cloud.google.com/appengine/

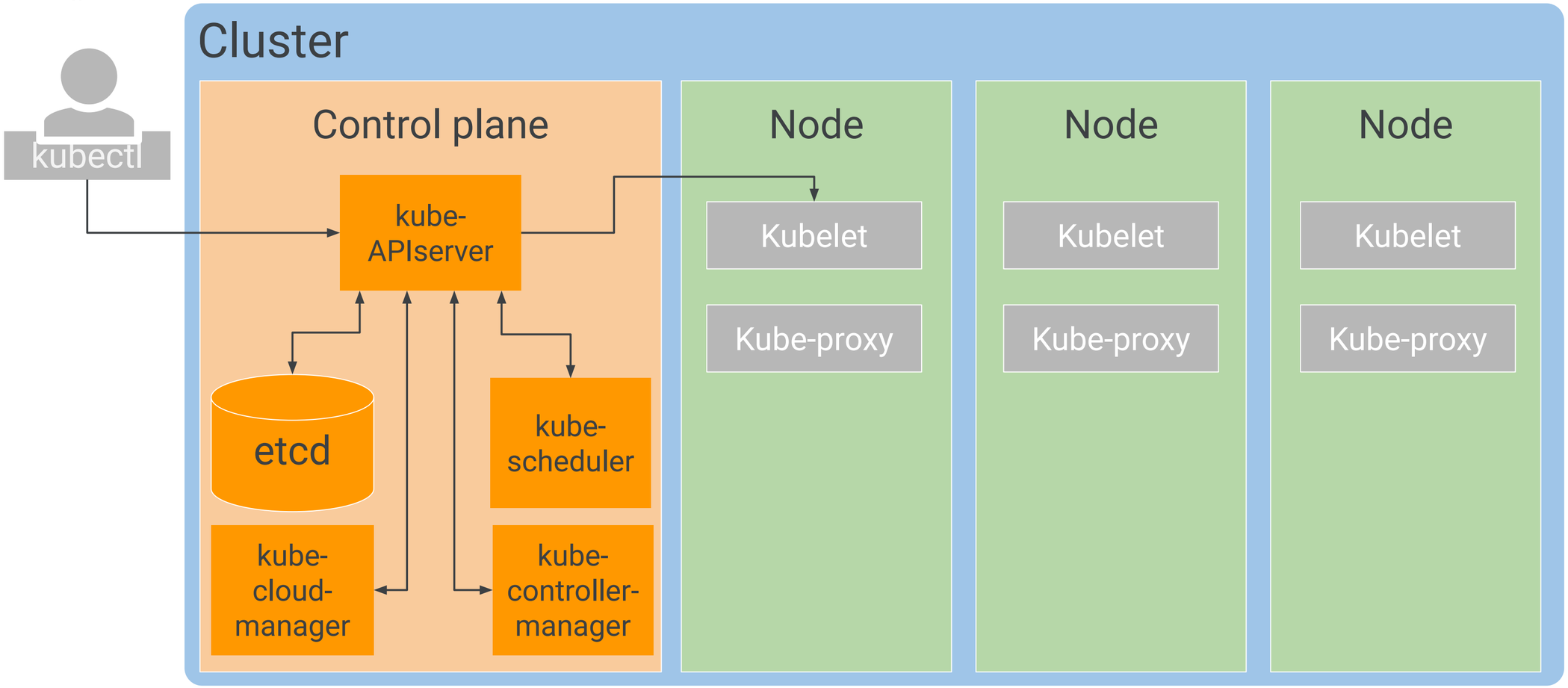
Google Cloud

Kubernetes Architecture

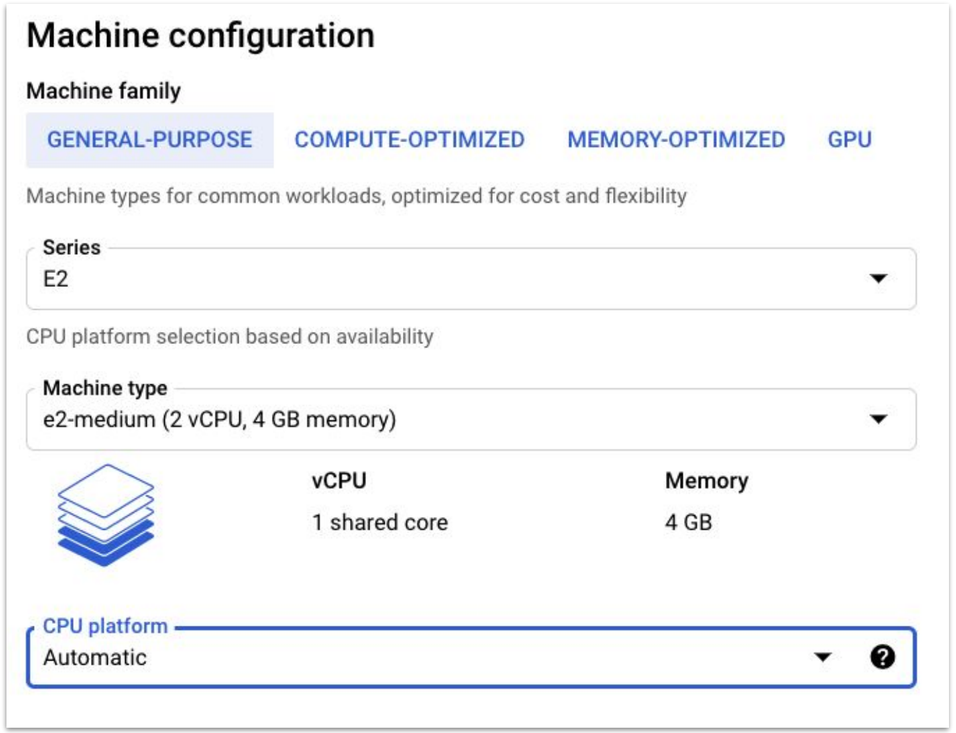
Containers in a Pod share resources

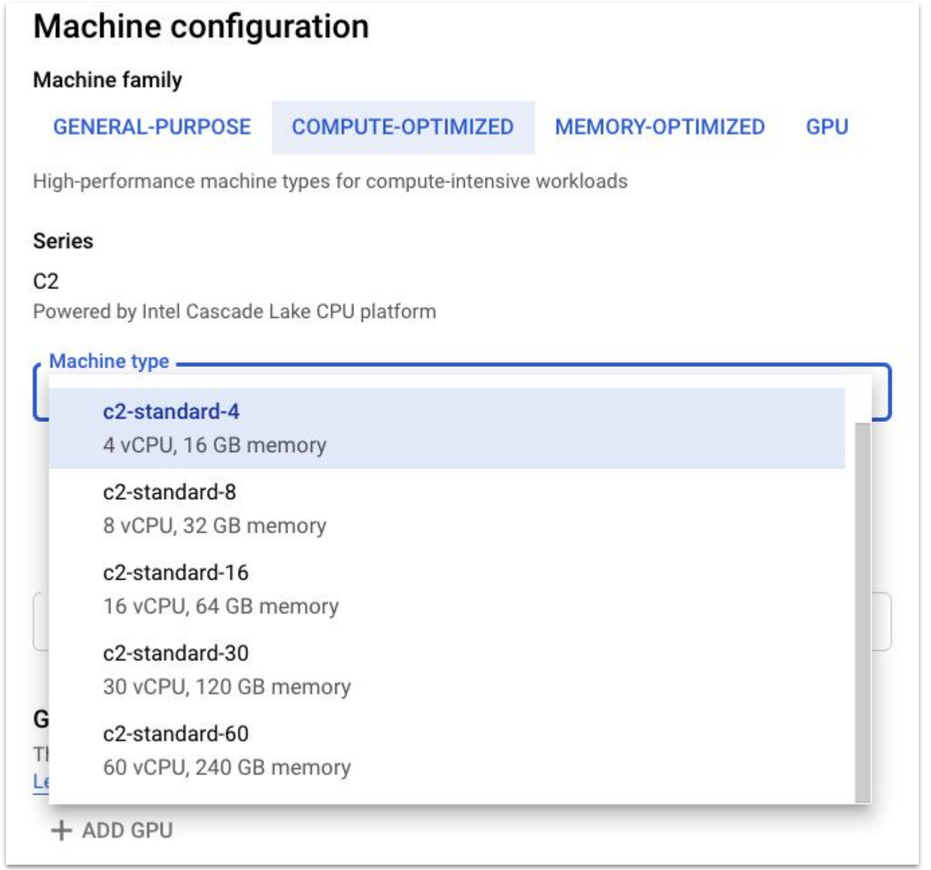


Cooperating processes make a Kubernetes cluster work

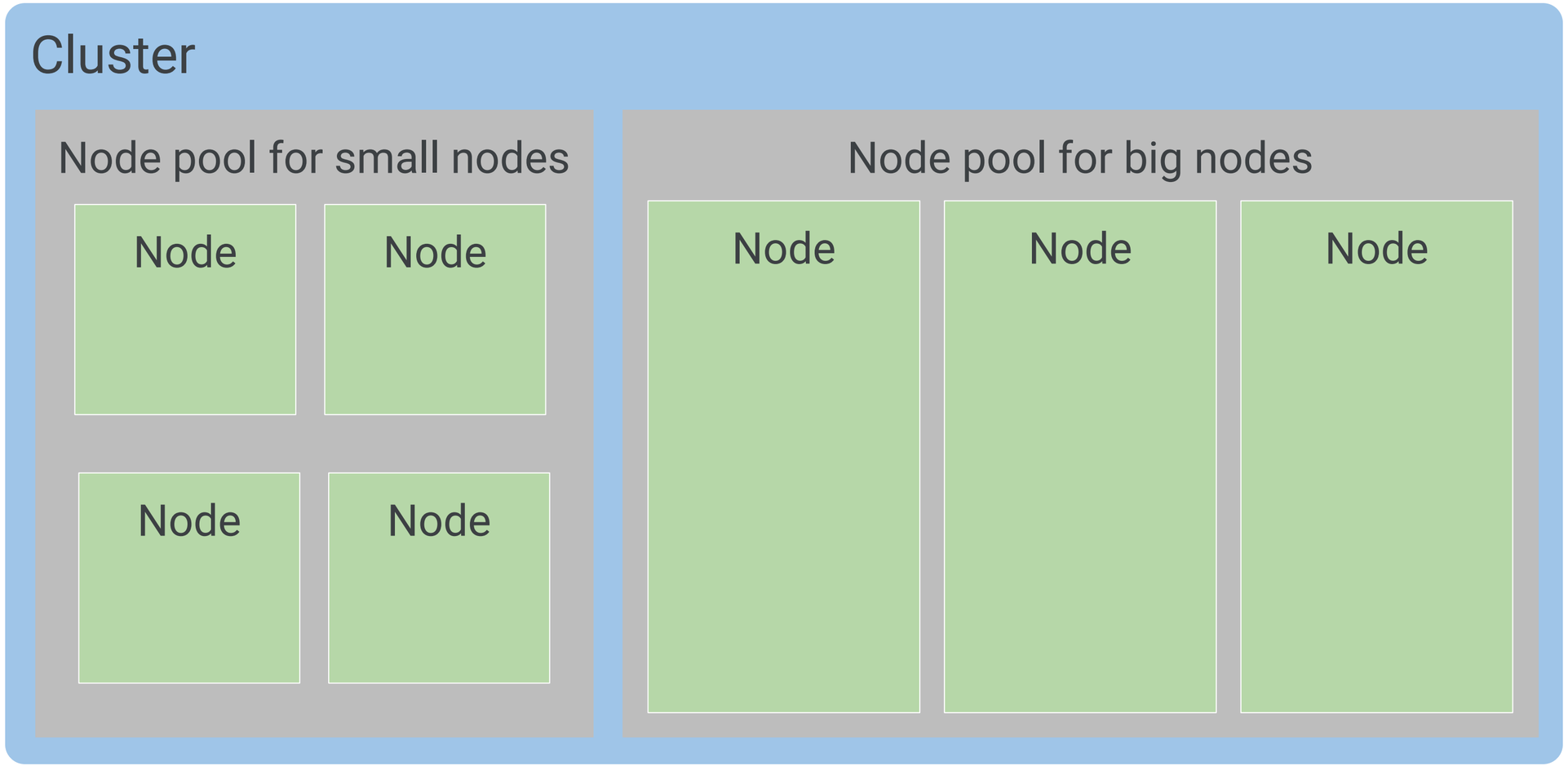


GKE: More about nodes





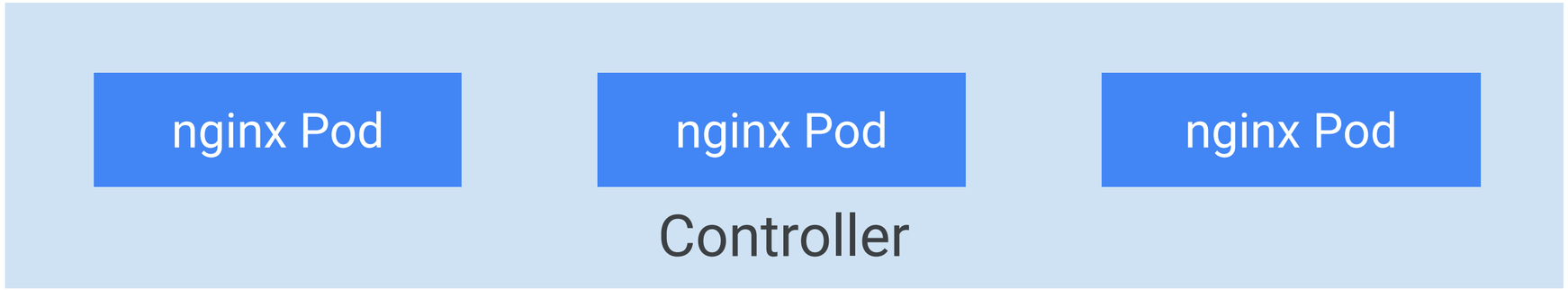
Use node pools to manage different kinds of nodes



Objects are defined in a YAML file

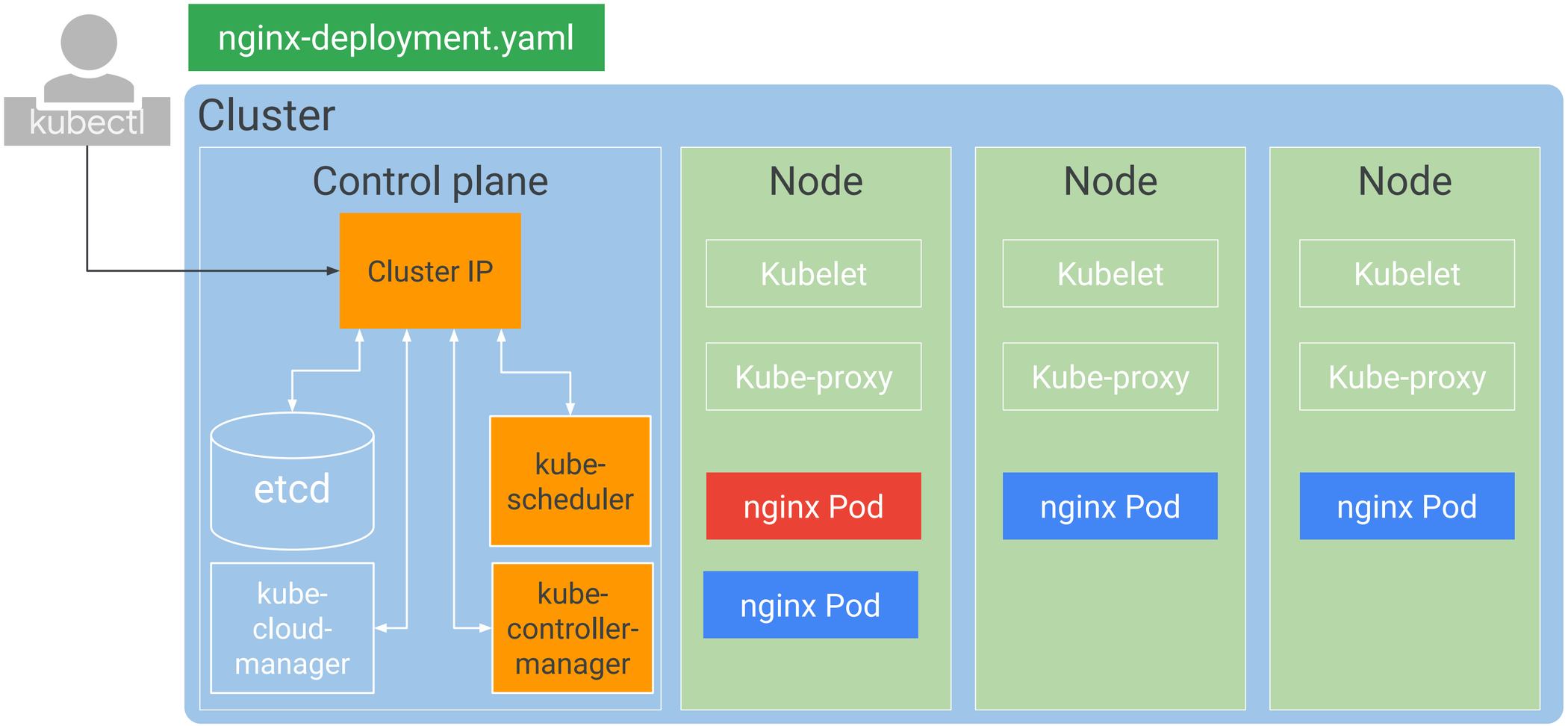
```
apiVersion: v1
kind: Pod
metadata:
  name: nginx
  labels:
    app: nginx
spec:
  containers:
  - name:  nginx
    image: nginx:latest
```

Pods and Controller Objects



Controller object types	• Deployment • StatefulSet • DaemonSet • Job

A Deployment maintains the desired state



Deployments ensure that sets of Pods are running

```
apiVersion: apps/v1
kind: Deployment
metadata:
   name: nginx-deployment
   labels:
      app: nginx
spec:
   replicas: 3
   selector:
      matchLabels:
         app: nginx
   template:
    metadata:
      labels:
        app: nginx
    spec:
      containers:
      - name: nginx
        image: nginx:latest
```

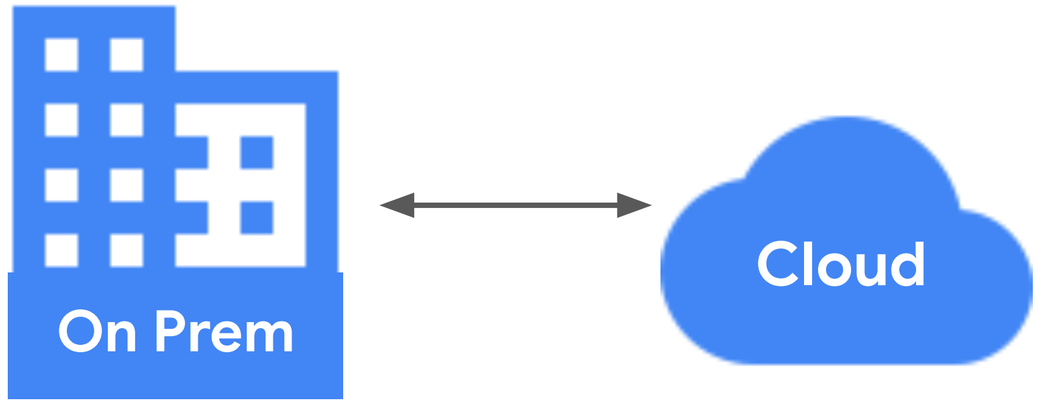
Google Cloud

Introducing Anthos

Hybrid Cloud Overview

- Companies would like to adopt the cloud in their own pace, alongside their on premise.

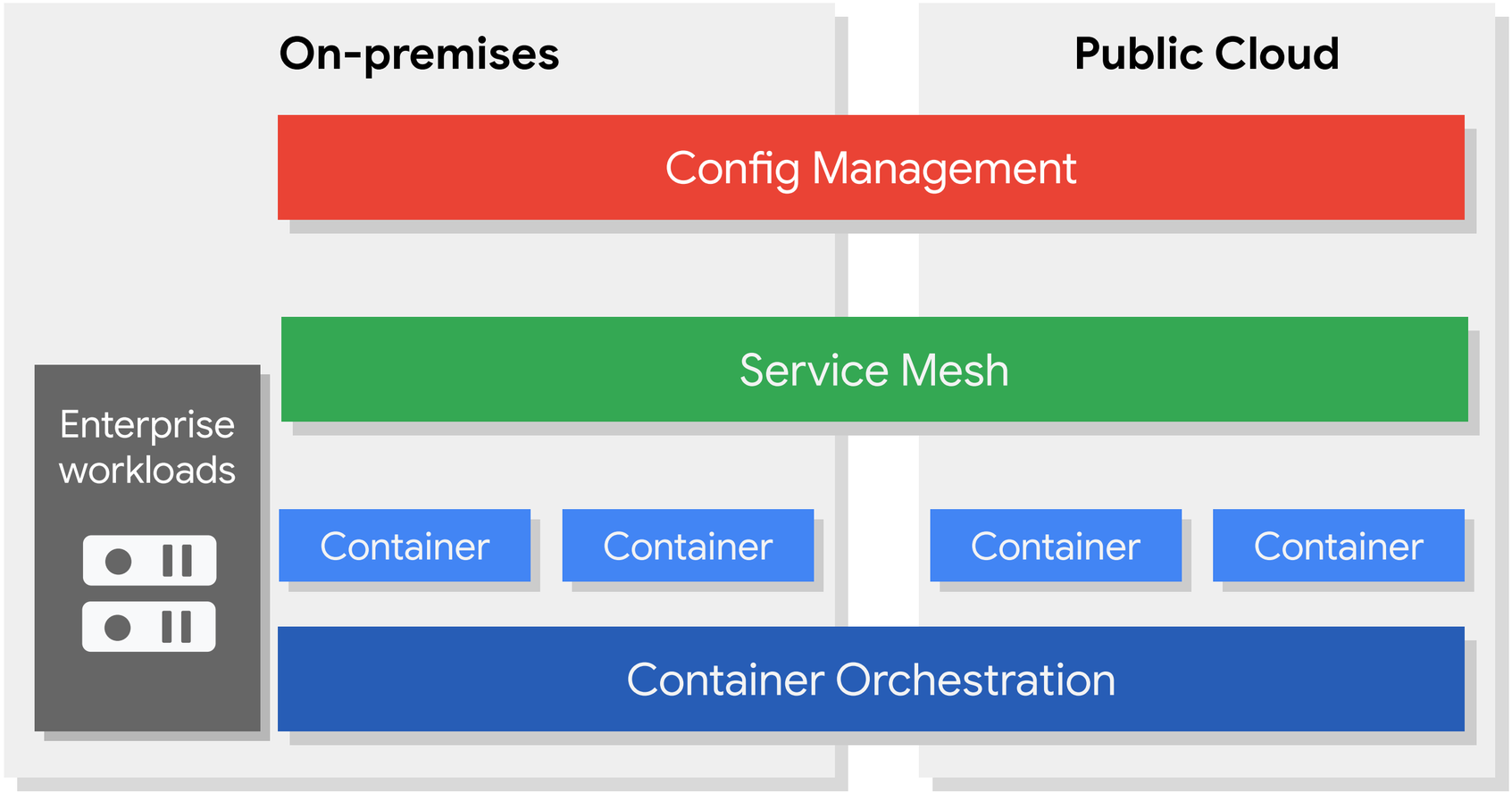
- The hybrid environment empowers companies to pick and choose the best of both worlds, and create bespoke infrastructure



Hybrid environment wishlist

- Write once, deploy in any cloud
- Accelerate developer velocity
- Consistency across environments
- Interoperability with legacy workloads
- Increased observability and SLO
- Decoupling across critical components
- Increased workload mobility
- Avoid vendor lock in

Bringing it together



Google Cloud

Container Orchestration

Google Kubernetes Engine

- Operates within GCP
- Managed, production-ready environment for deploying containerized applications
- Operate Seamlessly with High Availability and SLA
- Runs Certified Kubernetes ensuring portability across clouds and on-premises.
- Auto node repair, auto upgrade, auto scaling
- Regional clusters for high availability with multiple masters, node storage replication across 3 zones

Anthos clusters

- Operates On-Premises
- Turn-key, production-grade, conformant Kubernetes with best-practice configuration
- Easy upgrade path to the latest Kubernetes releases that have been validated and tested by Google
- Access to Container services on GCP such as Cloud Build, Container Registry, Audit Logging, and more.
- Integration with Istio, Knative, Marketplace Solutions
- Consistent Kubernetes versions and experience across environments

Service Mesh

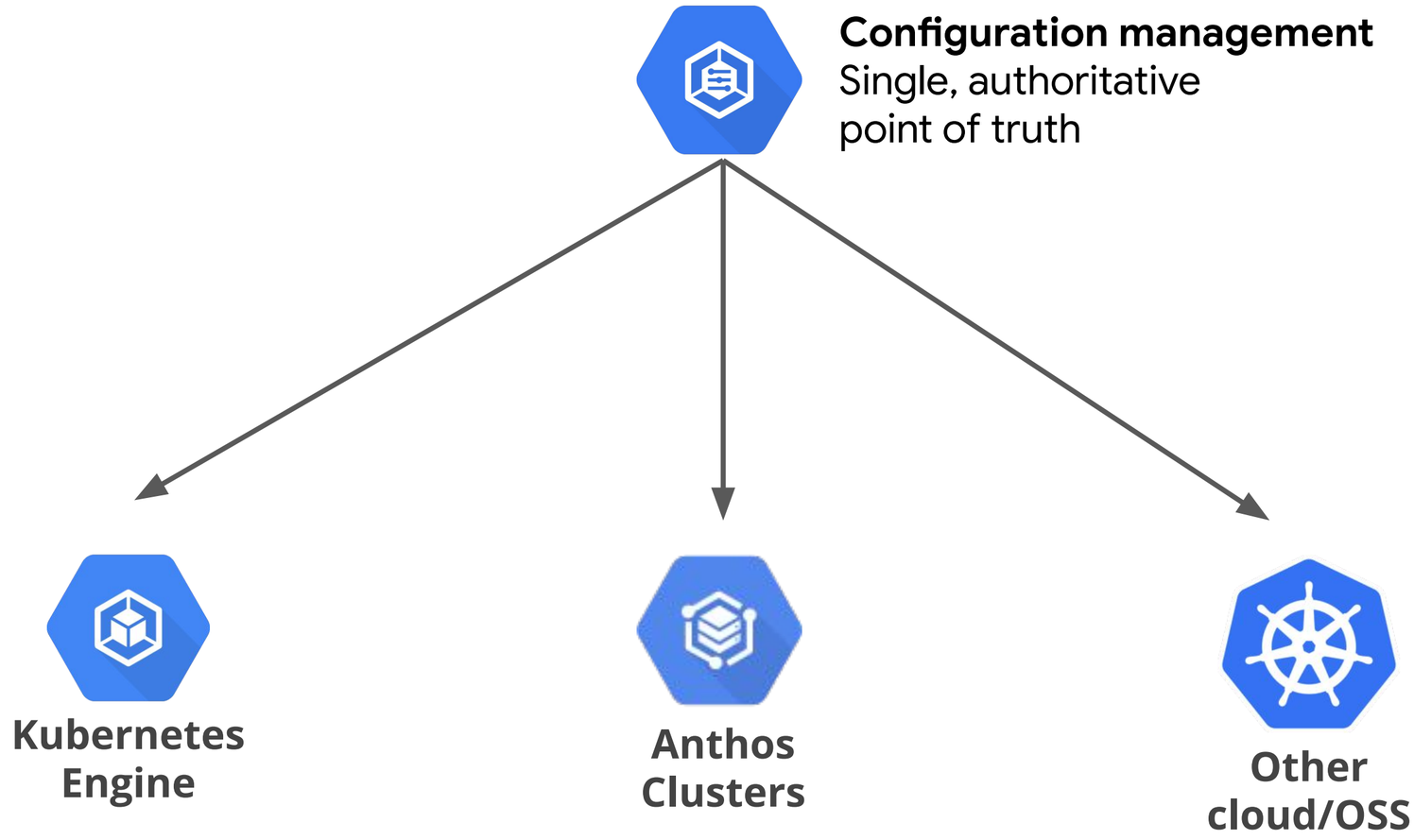
Anthos Service Mesh

- Based on Istio
- Automated/managed installation
- Automatic upgrades
- Managed control plane

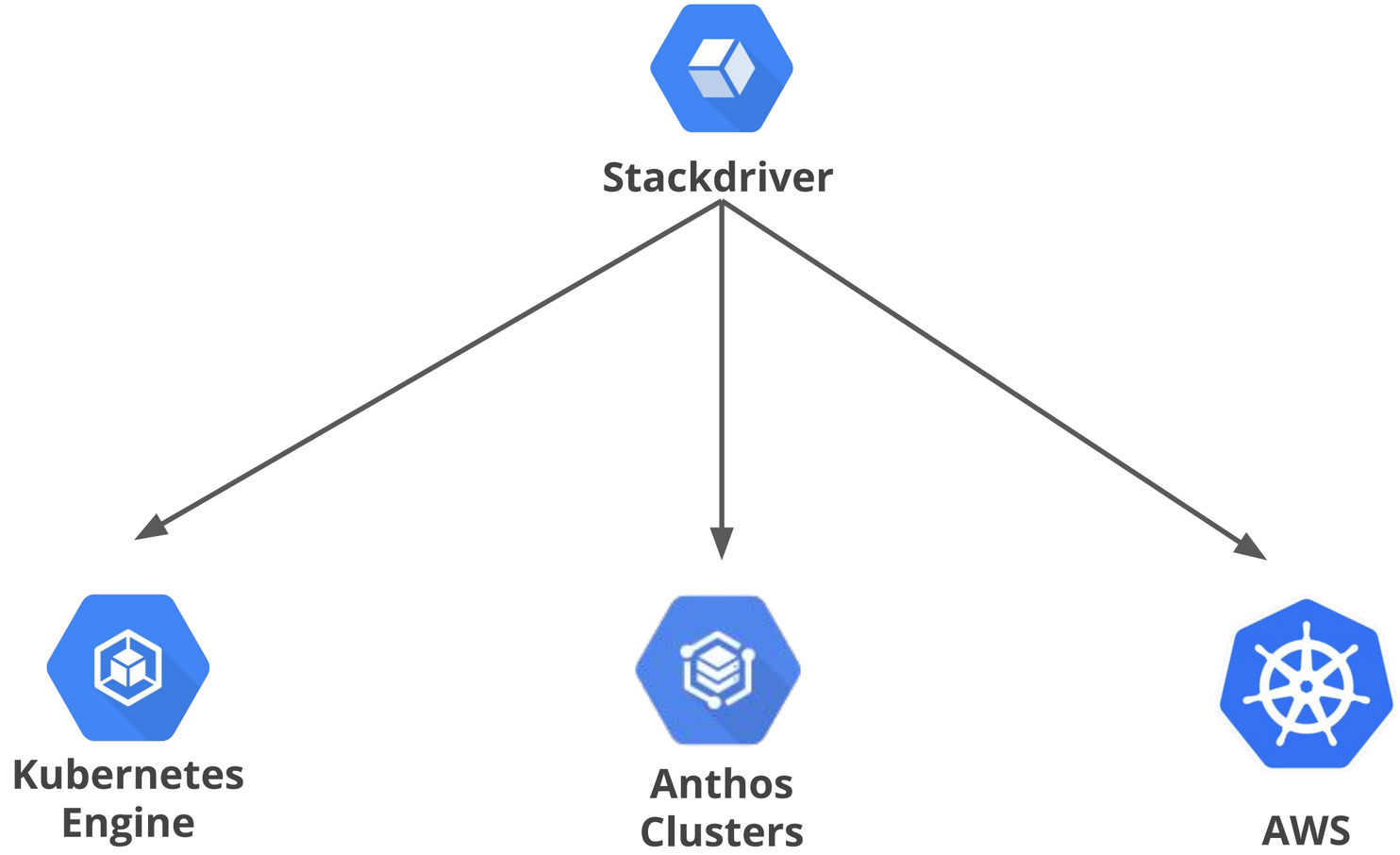
Istio OSS

- Self managed open source version
- Fully integrates with Anthos Service Mesh
- Creates a seamless interoperability between the services hosted in different environments

Multicluster Management

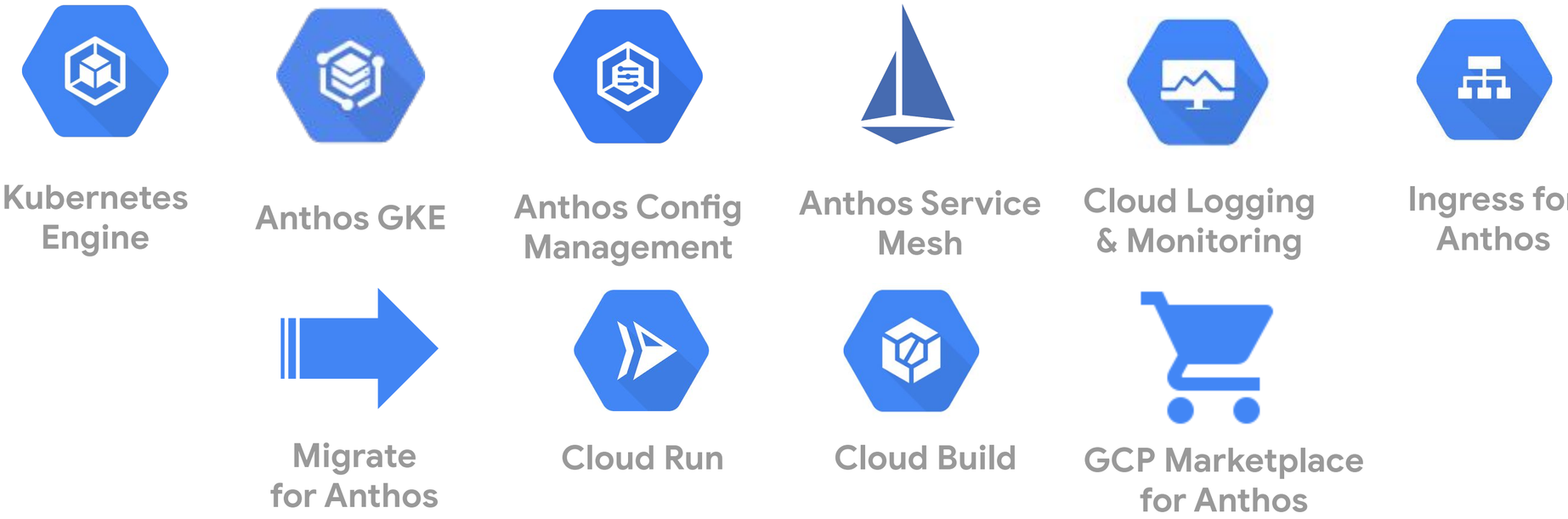


Observability



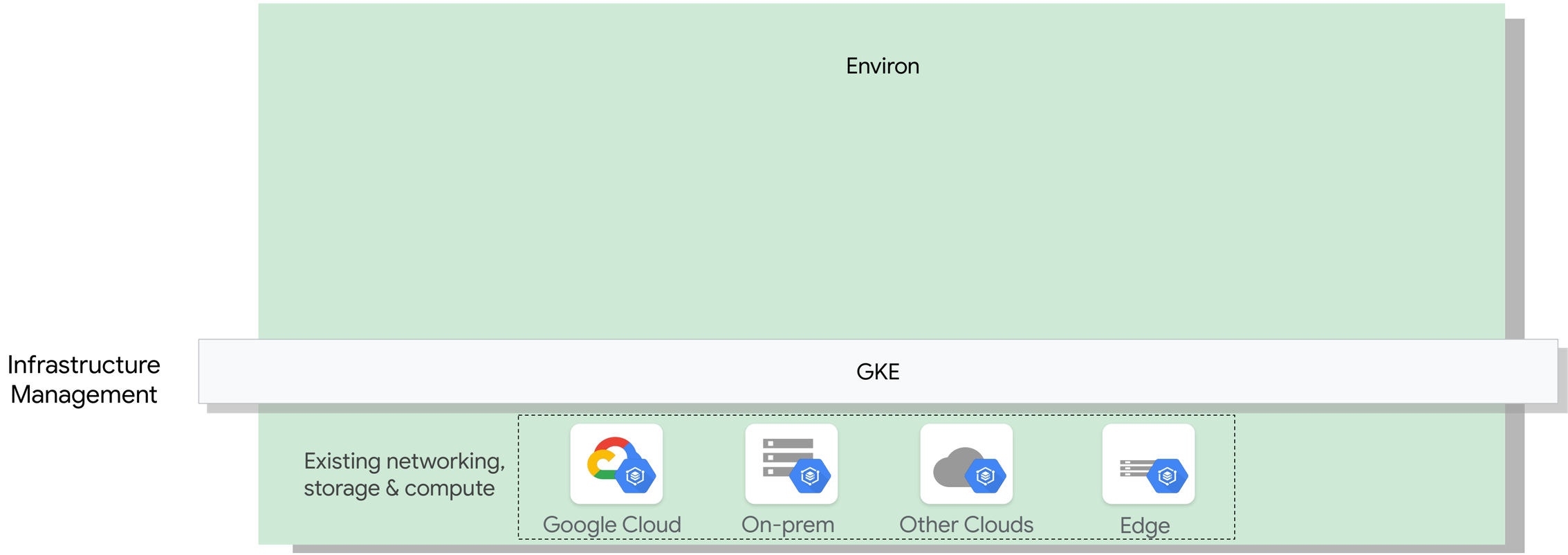
Anthos

Anthos is a modern application management platform that provides a unified model for computing, networking, and even service management across clouds and data centers.

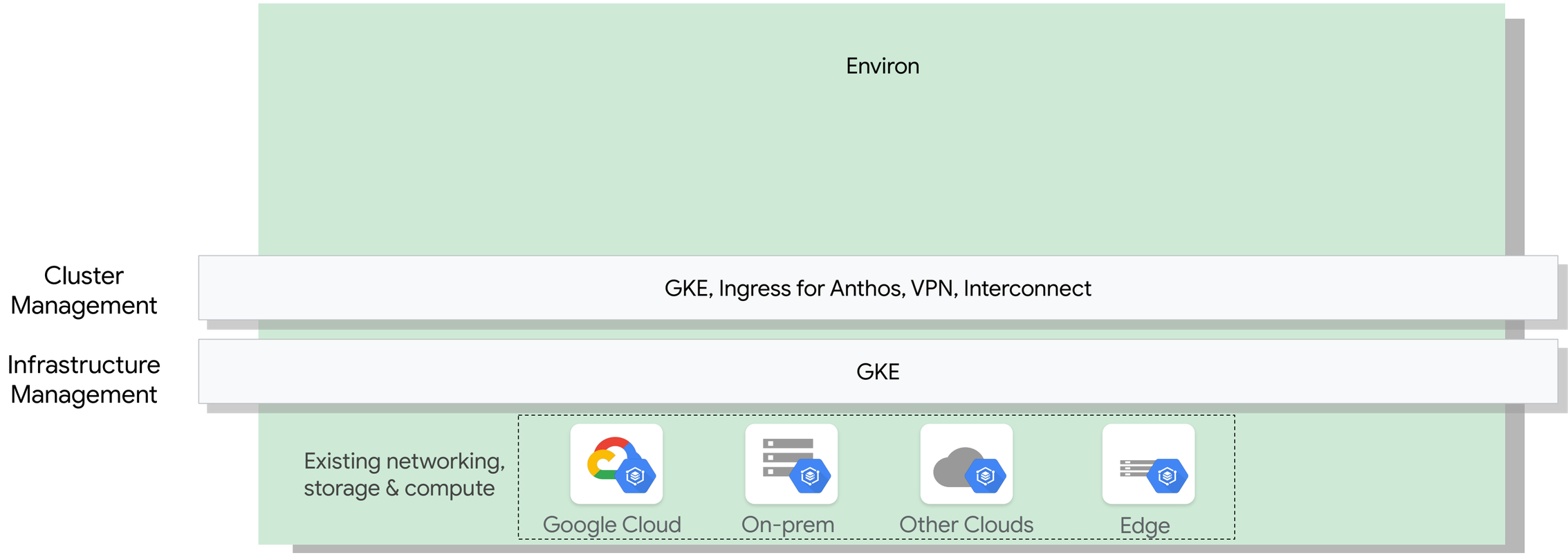


The technology stack is built on consistent set of APIs based on open-source technologies which empowers developers and operators with a single methodology that applies to on premise, GCP and other cloud providers

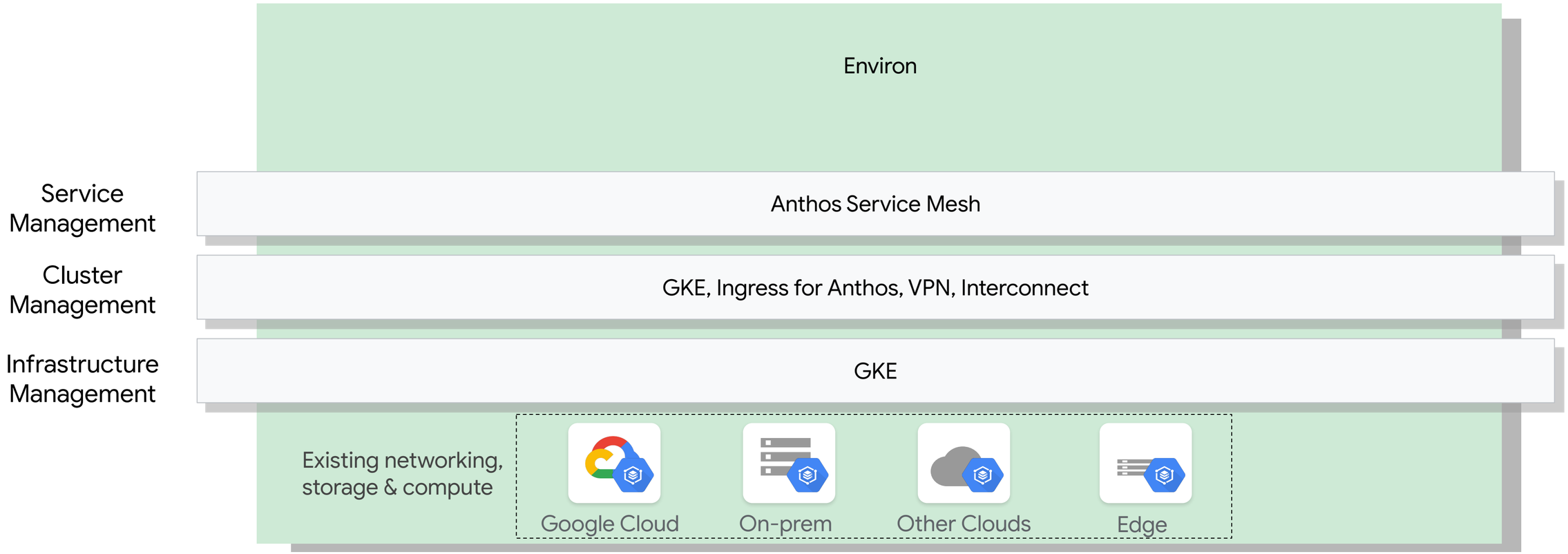
Anthos technical overview



Anthos technical overview



Anthos technical overview



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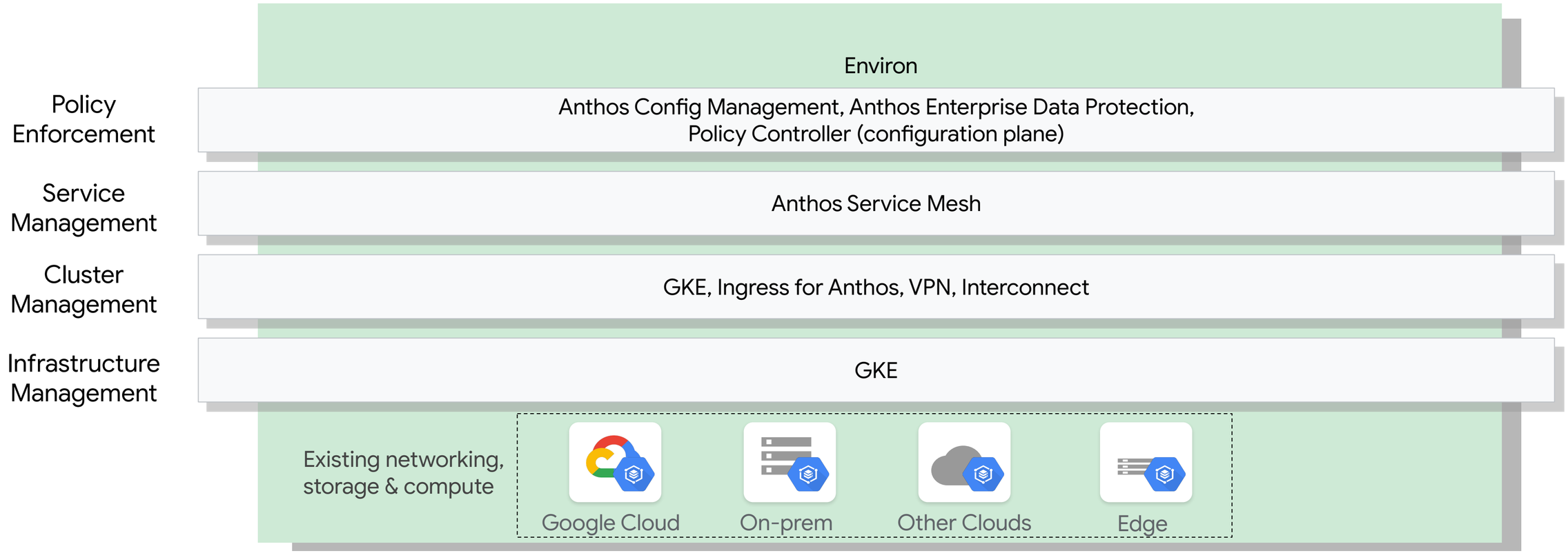
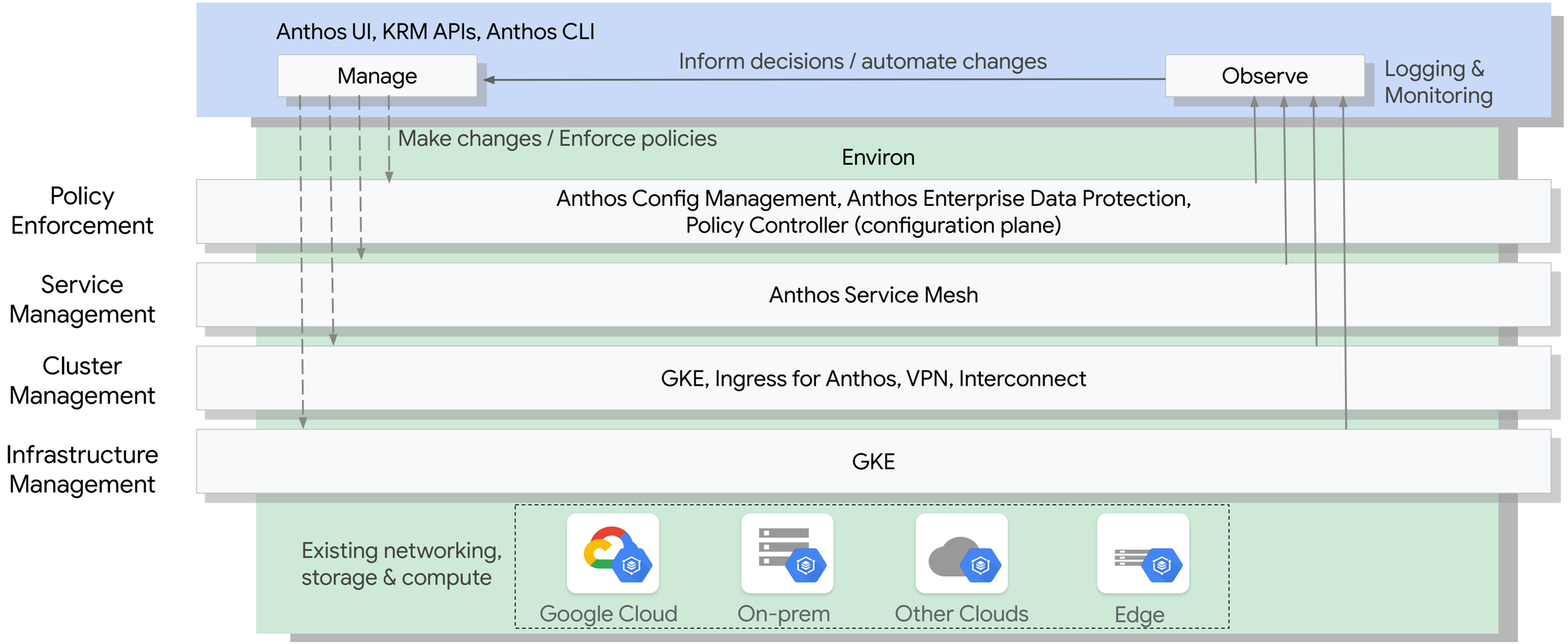
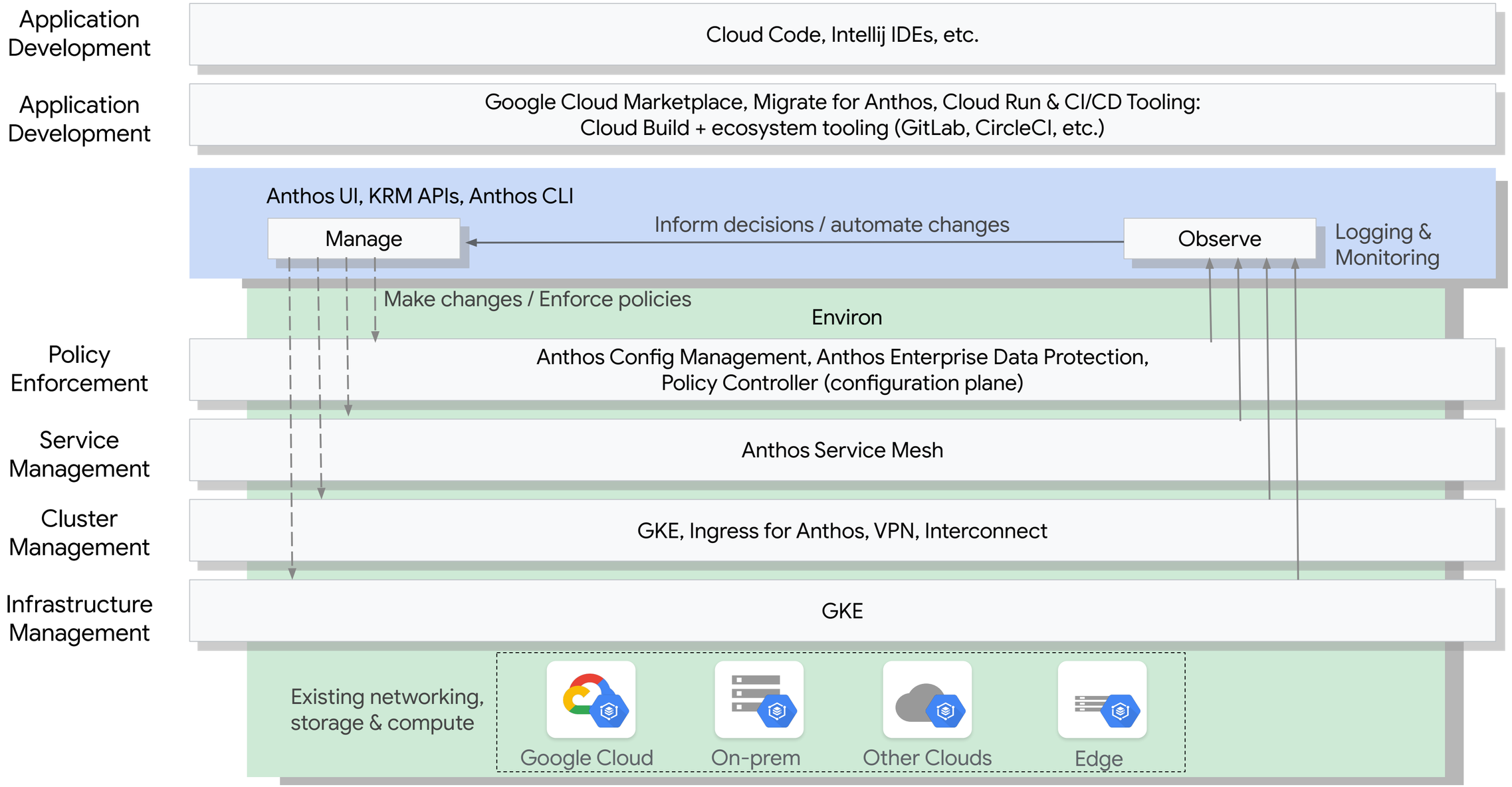


Anthos technical overview



Anthos technical overview



Anthos Benefits

- A consistent platform for all your application deployments, both legacy as well as cloud native, while offering a service-centric view of all your environments.

- Build enterprise-grade containerized applications faster with managed Kubernetes on cloud and on-premises environments. Create a fast, scalable software delivery pipeline with cloud-native tooling and guidance.

- Leverage a programmatic, outcome-focused approach to managing policies for apps across environments, and enable greater awareness and control with a unified view of your services’ health and performance.


Google Cloud