Project Introduction & Vision

- MS data: high-dimensional time—intensity profiles; current ID pipelines are slow and heuristic.
- Goal: Create compact vector representations (via JLL + Convex-Hull) that retain peptide-specific features.
- Benefit: Faster, more accurate peptide identification in low-dimensional space.
- **Sprint Focus**: Prototype end-to-end pipeline on one test file without PCA, using the convex algorithm.

First Sprint Definition

• Outcome:

- 1. Ingest one mzML file \rightarrow build time–intensity matrix (fixed m/z bins, normalize by TIC).
- 2. Compute target dimension

$$k = \left\lceil \frac{4\ln n}{\epsilon^2} \right\rceil$$

(capped by original dimension).

- 3. Run JLL (Gaussian Random
Projection) \rightarrow obtain $Y_{\rm JLL} \in \mathbb{R}^{n \times k}.$
- 4. Project each row of $Y_{\rm JLL}$ onto its convex hull via constrained optimization.
- 5. Generate "fingerprint" vectors for ground-truth peptides (average of their frames' convex embeddings).
- 6. Match embeddings to fingerprints (e.g., via cosine similarity) and assign peptides.

• Backlog:

1. Data Prep:

- Parse mzML \rightarrow intensity matrix over defined m/z bins.
- Normalize each frame by total ion current.

2. Vectorization:

- Stack m/z-bin intensities per retention time.
- (Optional) Apply light smoothing or filter.

3. Convex Algorithm & Matching:

- Compute k using the JLL lemma.
- Run Gaussian Random
Projection $\rightarrow Y_{\rm JLL}.$

- Compute convex hull of Y_{JLL} ; project each point onto hull by solving

$$\min_{\alpha} \|V\alpha - y\|^2 \quad \text{subject to} \quad \sum_{i} \alpha_i = 1, \ \alpha_i \ge 0.$$

- Create reduced-space peptide fingerprints; compute similarities.

4. Testing & Validation:

- Unit tests: check intensity matrix shape/normalization, JLL output dimension, convex-hull projection (points lie on hull, minimal error).
- Evaluate matching: for each time frame, predicted peptide must match ground-truth within ± 0.5 min RT.

Test Case & "Line of Truth"

- Dataset: Public BSA tryptic digest with known peptide IDs and retention times.
- Success: > 70\% correct peptide assignments using only convex embeddings.
 - Assignment criterion: time-frame embedding's top-similarity fingerprint must match true peptide RT ± 0.5 min.

• Metrics:

- Distortion on a sample (e.g., 2000 frames): mean/max relative squared-distance error.
- Spearman rank correlation between original and reduced pairwise distances.
- Visual check: overlay reconstructed (convex) vs. raw intensity profiles for top peptides.

Biggest Uncertainty & Mitigation

• Uncertainty: Convex-hull embeddings may blur features of co-eluting peptides.

• Mitigation:

- 1. Compute distortion metrics (mean distortion < 0.1, rank corr. > 0.8). If unsatisfactory, reduce ϵ (\rightarrow larger k).
- 2. Tighten solver tolerances for convex projection; ensure points lie on hull facets.
- 3. If needed, insert a shallow autoencoder after JLL before convex-hull projection.
- 4. Within 10h: iterate k, solver settings, similarity thresholds—use quick unit tests for feedback.

Agile Alignment & Formal Quality

- Time-Boxed: 10h to implement, test, evaluate on one test case.
- Incremental Delivery: Data parsing → vector build → JLL + Convex → peptide matching; each step yields a testable artifact.
- Clear Acceptance: $\geq 70\%$ peptide assignment accuracy.
- Rapid Feedback: Code \rightarrow test distortion & accuracy \rightarrow refine within sprint window.
- Formatting: Concise, bulletized structure highlighting problem, sprint scope, algorithm focus (Convex), uncertainties, and agile alignment.

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