Matrix Course Detailed Cheat Sheet

Day 1: Core and Intermediate Concepts

Vector Operations

• Vector Addition:

Formula:

$$\mathbf{u} + \mathbf{v} = (u_1 + v_1, u_2 + v_2, ..., u_n + v_n)$$

o Commutative:

$$\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$$

Associative:

$$(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$$

• Scalar Multiplication:

Formula:

$$c\mathbf{u} = (cu_1, cu_2, ..., cu_n)$$

o Distributive:

$$c(\mathbf{u} + \mathbf{v}) = c\mathbf{u} + c\mathbf{v}$$

Associative with Scalars:

$$c(d\mathbf{u}) = (cd)\mathbf{u}$$

Dot Product:

Formula:

$$\mathbf{u} \cdot \mathbf{v} = u_1 v_1 + u_2 v_2 + \dots + u_n v_n$$

o Commutative:

$$\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$$

o Distributive:

$$\mathbf{u}\cdot(\mathbf{v}+\mathbf{w})=\mathbf{u}\cdot\mathbf{v}+\mathbf{u}\cdot\mathbf{w}$$

Length and Angle of Vectors

Length (Magnitude):

Formula:

$$|\mathbf{u}| = \sqrt{\mathbf{u} \cdot \mathbf{u}} = \sqrt{u_1^2 + u_2^2 + \dots + u_n^2}$$

• Cosine of the Angle Between Vectors:

Formula:

$$\cos\theta = \frac{\mathbf{u} \cdot \mathbf{v}}{|\mathbf{u}||\mathbf{v}|}$$

• Cauchy-Schwartz Inequality:

Formula:

$$|\mathbf{u} \cdot \mathbf{v}| \le |\mathbf{u}| |\mathbf{v}|$$

• Triangle Inequality:

Formula:

$$|\mathbf{u} + \mathbf{v}| \le |\mathbf{u}| + |\mathbf{v}|$$

Linear Combinations and Span

• Linear Combination:

A vector () can be written as a linear combination of other vectors. Formula:

$$c_1$$
v₁ + c_2 **v**₂ + \cdots + c_n **v**_n

• Span:

The span of vectors $(_1,_2,_n)$ is the set of all possible linear combinations of those vectors.

Projections and Orthogonality

• Projection of () onto ():

Formula:

$$\mathsf{Proj}_{\mathbf{u}}(\mathbf{v}) = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u}$$

Orthogonality:

Two vectors () and () are orthogonal if their dot product is zero:

$$\mathbf{u} \cdot \mathbf{v} = 0$$

• Pythagorean Theorem (in (^n)):

If (), then:

$$|\mathbf{u} + \mathbf{v}|^2 = |\mathbf{u}|^2 + |\mathbf{v}|^2$$

Gaussian Elimination

1. Forming the Augmented Matrix:

Write the system of linear equations in matrix form.

- 2. Row Operations:
 - Swap rows.
 - Multiply a row by a non-zero scalar.
 - Add/subtract multiples of one row to/from another.
- 3. Back Substitution:
 - Solve the system by simplifying to row echelon form (upper triangular matrix) and using back substitution.

Matrix Operations

• Matrix Addition:

$$A + B = \begin{bmatrix} a_{11} + b_{11} & a_{12} + b_{12} \\ a_{21} + b_{21} & a_{22} + b_{22} \end{bmatrix}$$

• Matrix Multiplication:

Formula for the element in the (i)-th row and (j)-th column of the product matrix:

$$(AB)_{ij} = \sum_{k} a_{ik} b_{kj}$$

• Transpose of a Matrix:

Formula:

$$A_{ij}^T = A_{ji}$$

Key Properties

Distributive:

$$A(B+C) = AB + AC$$

• Associative (Matrix Multiplication):

$$A(BC) = (AB)C$$

Non-Commutative (Matrix Multiplication):

$$AB \neq BA$$

in general.

Day 2: Advanced Concepts

Matrix Inverses

• Matrix Inverse (for square matrix (A)):

$$A^{-1}A = I = AA^{-1}$$

o A matrix (A) is invertible if and only if ((A)).

Determinants

• Determinant of a 2x2 Matrix:

$$\det(A) = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

- Properties of Determinants:
 - \circ ((AB) = (A)(B))
 - \circ ((A^T) = (A))
 - \circ If ((A) = 0), then (A) is not invertible.

Eigenvalues and Eigenvectors

• Eigenvalue Equation:

$$A\mathbf{v} = \lambda \mathbf{v}$$

- o Where () is the eigenvalue, and () is the corresponding eigenvector.
- Finding Eigenvalues:

Solve ((A - I) = 0) for ().

• Finding Eigenvectors:

Solve ((A - I) = 0) for ().

Diagonalization

• A matrix (A) is diagonalizable if there exists an invertible matrix (P) such that:

$$A = PDP^{-1}$$

• Where (D) is a diagonal matrix whose diagonal entries are the eigenvalues of (A), and the columns of (P) are the corresponding eigenvectors of (A).

Practice Problems

Problem 1: Vector Orthogonality

• Let () and () be n-dimensional vectors. Define the vectors:

$$p = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u}, \ h = \mathbf{v} - p$$

- Prove that (h) is orthogonal to ().
- **Solution**: Compute (h) and show that it equals zero.

Problem 2: Gaussian Elimination

Solve the system of equations using Gaussian Elimination:

$$2x + 3y + z = 1$$

$$4x + y - z = 2$$

$$-2x + 2y + 3z = 4$$

Problem 3: Determinants and Eigenvalues

Find the determinant and eigenvalues of the matrix:

$$A = \begin{bmatrix} 4 & 1 \\ 2 & 3 \end{bmatrix}$$

This cheat sheet now has a **more expanded version**, following the requested format with LaTeX-like syntax that can be used in platforms that