Activity A

Calculate the equivalent resistance (R) of three resistors in parallel, given:

$$R = \frac{1}{\frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3}}$$

Program Inputs

- What is the value of R1?
- What is the value of R2?
- What is the value of R3?
 - You can safely assume the user will always enter positive numbers for the resistors.

Program Outputs

- The equivalent resistance is XXX ohms
 - Replace XXX with the equivalent resistance value

Sample Output

Test Case 1:

What is the value of R1? 10 What is the value of R2? 10 What is the value of R3? 20 The equivalent resistance is 4.0 ohms

Test Case 2:

What is the value of R1? 75 What is the value of R2? 10 What is the value of R3? 2200 The equivalent resistance is 8.79 ohms

Test Case 3:

What is the value of R1? 5000 What is the value of R2? 100 What is the value of R3? 22.5 The equivalent resistance is 18.3 ohms

Activity B

For a given length and width of a rectangle, write a program to calculate and display the perimeter, area and the length of the diagonal of the rectangle.

Program Inputs

- Enter the length:
- Enter the width:
 - You can safely assume the user will always enter real numbers for all questions.

Program Outputs

- Rectangle perimeter: XXX
 - Replace XXX with the perimeter with at most 2 decimal places
- Rectangle area: YYY
 - Replace YYY with the area with at most 2 decimal places
- Rectangle diagonal: ZZZ
 - Replace ZZZ with the length of diagonal with at most 2 decimal places

Sample Output

Test Case 1:

Enter the length: 3 Enter the width: 8

Rectangle perimeter: 22.0 Rectangle area: 24.0 Rectangle diagonal: 8.54

Test Case 2:

Enter the length: 12.5 Enter the width: 35

Rectangle perimeter: 95.0 Rectangle area: 437.5 Rectangle diagonal: 37.17

Test Case 3:

Enter the length: 5.5 Enter the width: 6.3 Rectangle perimeter: 23.6 Rectangle area: 34.65 Rectangle diagonal: 8.36

Activity C

You are given two lines in slope-intercept form (y = mx + b) and must find their intersection point. For example, if Line 1 is y = x and Line 2 is y = 3, then the intersect point is (3,3). Develop a program to find the intersection of any two lines (you can assume there will always be an intersection!).

Program Inputs

- Enter m for Line 1:
- Enter b for Line 1:
- Enter m for Line 2:
- Enter b for Line 2:
 - You can safely assume the user will always enter real numbers for all questions.

Program Outputs

- The intersection point is (XXX,YYY)
 - Replace XXX with correct x coordinate and YYY with the y coordinate with at most 2 decimal places

Sample Output

Test Case 1:

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Enter m for Line 1: 1
Enter b for Line 1: 0
Enter m for Line 2: 0
Enter b for Line 2: 3
The intersection point is (3.0,3.0)
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Test Case 2:

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Enter m for Line 1: 0.5
Enter b for Line 1: 1
Enter m for Line 2: -2
Enter b for Line 2: 20
The intersection point is (7.6,4.8)
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Test Case 3:

Enter m for Line 1: 3 Enter b for Line 1: -5 Enter m for Line 2: 0.01 Enter b for Line 2: 2 The intersection point is (2.34,2.02)

Test Case 4:

Enter m for Line 1: 20 Enter b for Line 1: 0 Enter m for Line 2: -5.5 Enter b for Line 2: 50 The intersection point is (1.96,39.22)