

# Lab 7: The Cow Says...

## Overview

This lab is designed to introduce students to the Bash Command Line Interface (CLI) and the concept of CLI arguments and give them practice writing classes. The **cowsay** utility is a popular Unix program from the 20<sup>th</sup> century (see <https://en.wikipedia.org/wiki/Cowsay>). You will write a slightly simplified **cowsay** program that takes in several arguments and prints out different text depending on the arguments.

## Tools

Please note that **you are strongly recommended to use a text editor and the terminal to edit and run your program and its directories**. It is advised students learn/review basic Unix shell commands before beginning; a good run-through can be found here: <https://linuxjourney.com/lesson/the-shell>. **You are also allowed to use PyCharm and its terminal to write and run your program.**

Follow these steps to get started on the lab:

1. Open a terminal and enter the **pwd** command to identify the path to the working (current) directory (folder)
2. Enter **ls** to list the contents of the current directory
3. Use the **mkdir** command to make a new directory called *CowLab*.
4. Use **ls** to see the change, then **cd** to change to the directory *CowLab*.
5. Do your lab work in that folder. Use your google skills to find more commands.

You can read more information about some of these commands here:

<https://www.howtogeek.com/howto/42980/the-beginners-guide-to-nano-the-linux-command-line-text-editor/>  
<https://pythonbasics.org/execute-python-scripts/>

## Specification

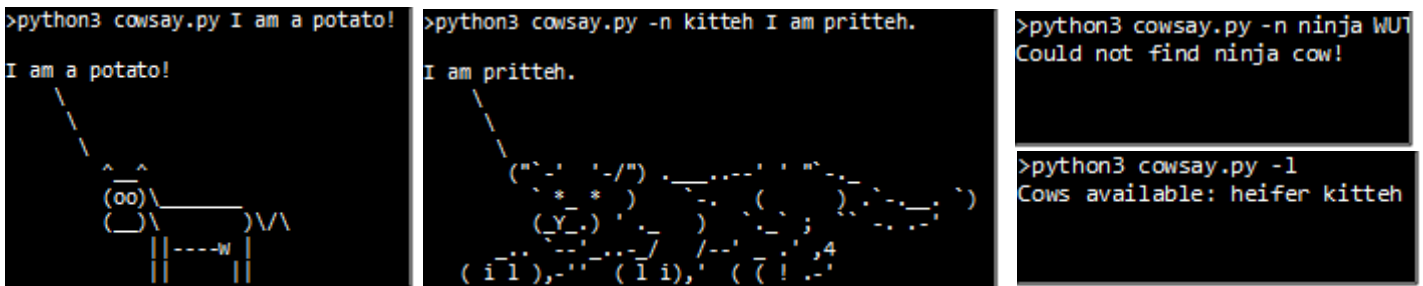
Students will write two files: a driver file with a **main()** entry point (**cowsay**) and a data class (**cow**). Note that **heifer\_generator.py** is provided for you; your code must use this class to create the cow objects.

## get\_cows()

cowsay.py (Program Driver)

```
python cowsay.py -l Lists the available cows
python cowsay.py MESSAGE Prints out the MESSAGE using the default COW
python cowsay.py -n COW MESSAGE Prints out the MESSAGE using the specified COW
```

## Output Samples



**find\_cow**(name, cows)

Given a name and a Python list of **Cow** objects, return the **Cow** object with the specified **name**. If no such Cow object can be found, return **None**.

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## Cow Class

The **Cow** class facilitates the creation and use of cow objects by providing the following methods (which students must implement):

**\_\_init\_\_(self, name)**

Initializes a cow object with name and image to be None

**get\_name(self)**

Returns the name of the cow. *Note: the name property should NOT have a setter.*

**get\_image(self)**

Returns the image used to display the cow (this should be called after the message has been displayed).

**set\_image(self, image)**

Sets the image used to display the cow.

## Submissions

**NOTE:** Your output must match the example output *\*exactly\**. If it does not, *you will not receive full credit for your submission!*

Files: cowsay.py, cow.py

## Sample Output

```
>python3 cowsay.py Hello World!
```

```
Hello World!
```

```

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```

```
>python3 cowsay.py -n kitteh Hello World!
```

```
Hello World!
```

```

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      `* * ' ) .-.-.-. ( ' ) .-.-.-. '
      ( _Y_ ) ' .-.-.-. ' ; .-.-.-. '
      ..-.-.-.-.-/ /--' ' ' ,4
      ( i l ),-'-' ( l i),' ( ! .-'

```

# Lab 7: The Cow Says...

```
>python3 cowsay.py -l
Cows available: heifer kitteh

>python3 cowsay.py -n ninja Hello world!
Could not find ninja cow!

>python3 cowsay.py Hello -n kitteh

Hello -n kitteh
```

```
      ^  ^
      (oo)\_____/
      (__)\\    )\\
           ||----w |
           ||     ||
```