

Phone interview preparation

Predicted questions

1. Explain 4 major principles that mane OOP [link](#)

- Data abstraction

objects in an OOP language provide an abstraction that hides the internal implementation details

- Encapsulation

is a mechanism of hiding the data and making it accessible by setters and getters

- Polymorphism

means one name, many forms. occurs when we have many classes that are related to each other by inheritance Example: we have animal classes like Dog, Pig and Animal class itself. `Animal myPig = new Pig();` is valid. We can use this to store different animals in a list for example

- Inheritance

expresses "is-a" and/or "has-a" relationship between two objects (class X extends Y =java=)

2. Generics in Java [link](#)

Allows to write a single function for different types of arguments. Example: `List<>`, `Dictionary<>`, `Sort<>`, `Print<>`

3. Big O complexity

Big O notation characterizes functions according to their growth

4. Find algorithms

- Linear
- Binary (has to be presorted)
- Jump (jump unless find smaller value, get back end do linear, has to be presorted)

5. Sort algorithms

- Selection sort Iterate, find smallest(or biggest), add to new array, pop old value
- Bubble sort Iterate array multiple times and swap neighbors if needed
- Insertion sort Works as sorting cards in hands. Pulling back untill its smaller(bigger)
- Merge sort Splitting recursively in half and swapping when we have 2 elems, then joining 2 recursive functions (n and n - 1)

- Quick sort
- Heap sort - using complete binary tree. Forming min/max heap. Difficult to implement. $O=n \log n$ complexity

6. Difference final, finally and finalize in Java

- final means that it wont change (like variable, or if class then methods only)
- finally is used with try/catch
- finalize class method is called after deconstructor to do garbage collection

7. Software design

8. Operating systems

9. Database design

- Normalization forms