

Welcome to Cocorico



How to build

Before to get started there is some requirements to follow.

Requirements

- You must have [node](#), [yarn](#) and [expo](#) installed on your machine.
- You also need either an Android emulator or if you're on Mac on iOS emulator ready to start.

Run locally

To build the project you must first clone the [repo](#).

After that, from the root of the project launch: `yarn` or `yarn install`.

Finally start the project with `yarn start`. That's it !

A browser window will open and you can follow the expo instructions to run it either on Android or iOS depending on your machine and device.

Build the project

Since we used expo in the project, you will have to follow the command line tool of expo to build the app.

iOS

In a terminal

```
expo build:ios
```

Then follow the directive of where you want to build it. The easiest will be in a simulator.

Android

In a terminal

```
expo build:android
```

Then follow the directive of where you want to build it.

Help

If you still need some help, I recommend looking on [expo help](#) or send an email to one of the contributor of the project.

Deploy

Note that to publish a project you need an expo account. Once again, here the expo help will be crucial if you want to make something specific. In a terminal

```
expo publish:set
```

And follow the command tool.

Enjoy 😊

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