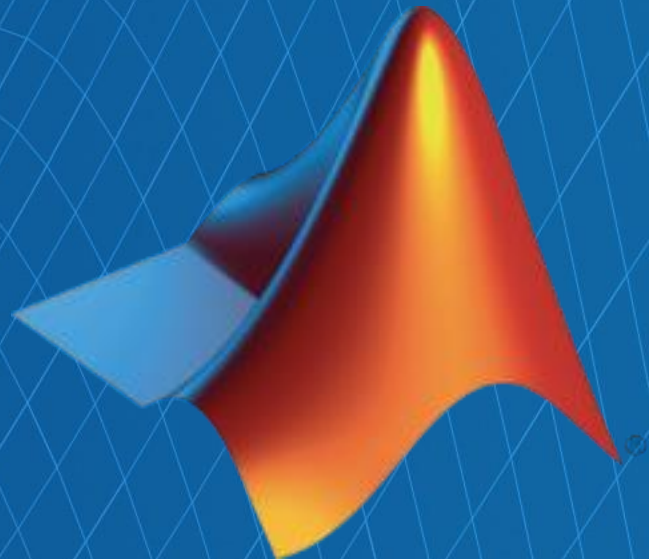


# Mechanical Engineering dynamics DEMOS



# MATLAB + Computational Thinking

## Decomposition

- Break 1 complex problem into a collection of smaller/simpler problems

## Abstraction

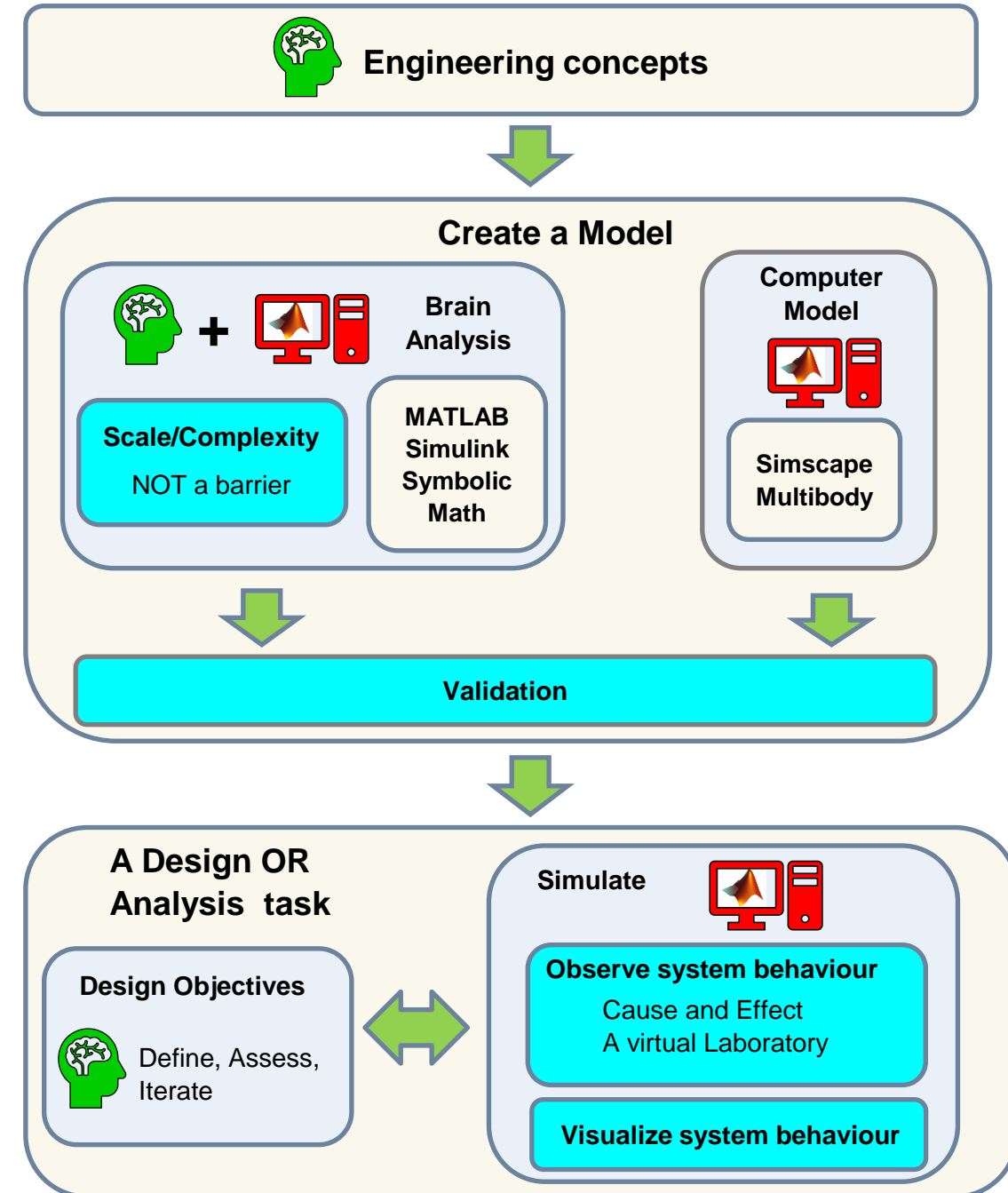
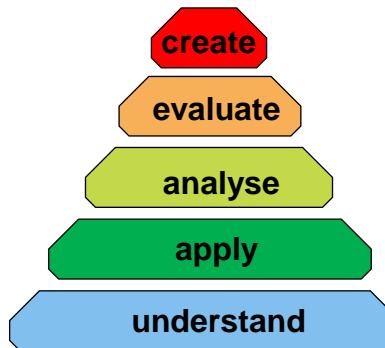
- Mathematical modelling
  - Symbolic representation
  - Block diagrams

## Algorithms + Automation

- Formulating solution as a series of steps
- Transforming between Modelling paradigms

## Simulation

- What happens when ?







# Mechanisms

# Slider Crank mechanism

- **Benefits**

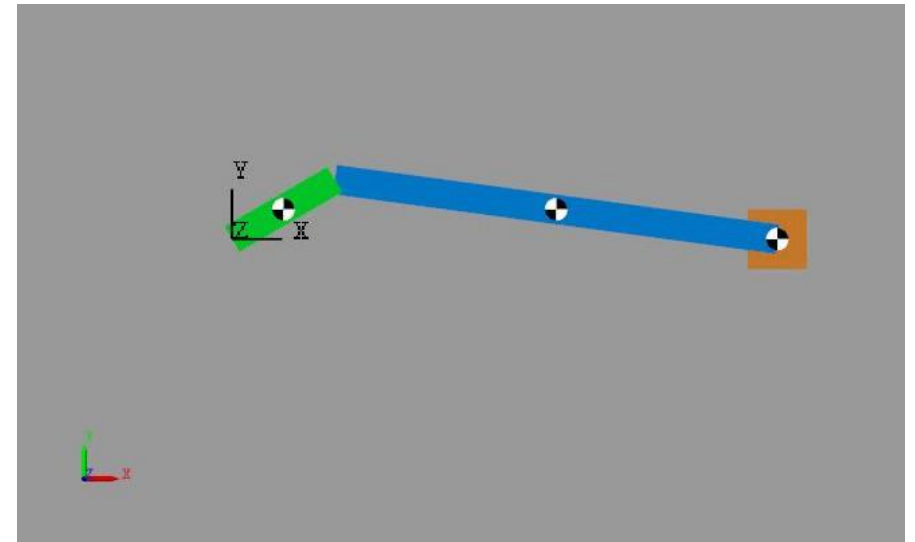
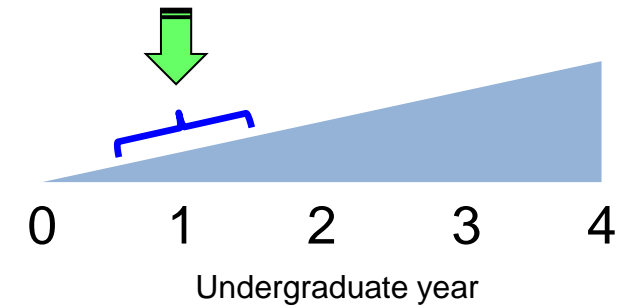
- Validate hand computations
- Visualize motion of mechanism

- **Concepts**

- Kinematics: Velocity Analysis of a mechanism
- Kinetics: Newton's 2<sup>nd</sup> Law

- **Getting started**

- >> DEMO\_START\_HERE\_PLEASE



# 4-bar mechanism

## ■ Benefits

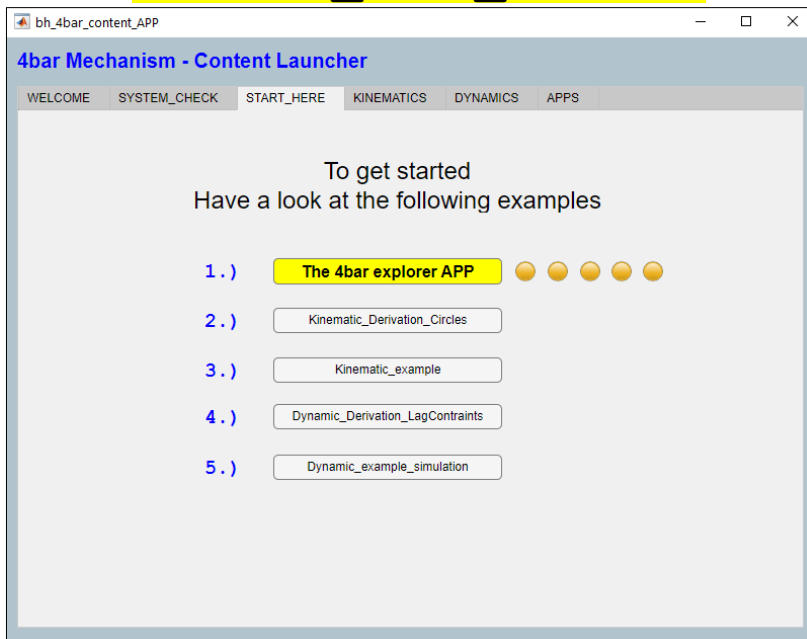
- Validate hand computations
- Visualize motion of mechanism

## ■ Concepts

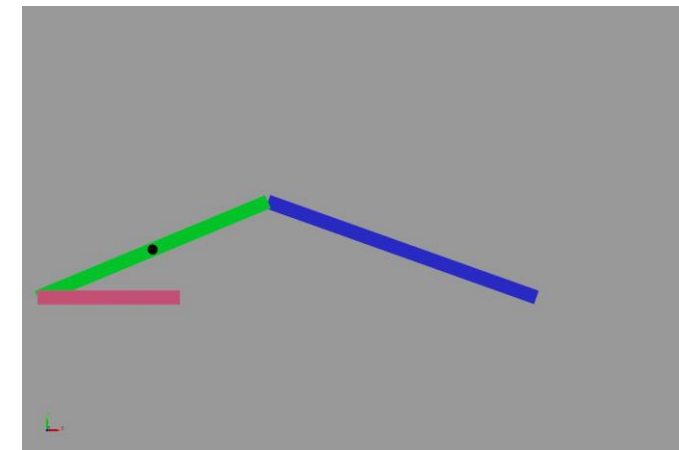
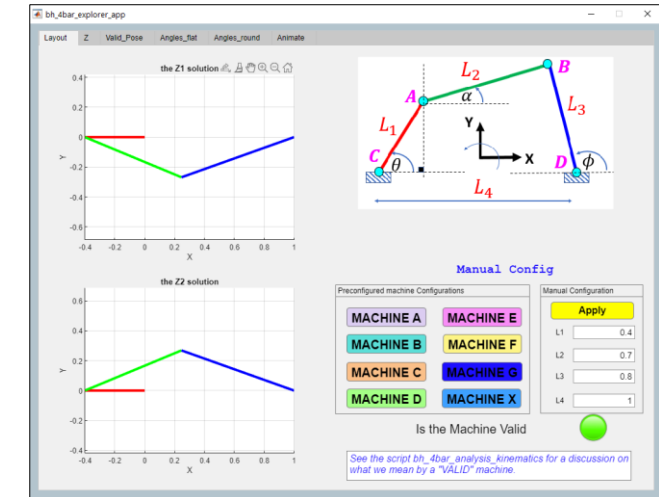
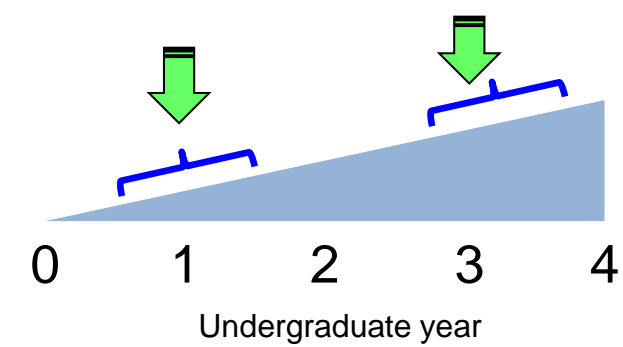
- Kinematics: Velocity Analysis of a mechanism
- Kinetics: Newton's 2<sup>nd</sup> Law
- Kinetics: Lagrange with Holonomic constraints

## ■ Getting started

- >> **bh\_4bar\_startup**



<https://insidelabs-git.mathworks.com/ww-edu-technical/demos/demo-4bar-mechanism>





# Dynamic systems



# Gyroscope

## Benefits

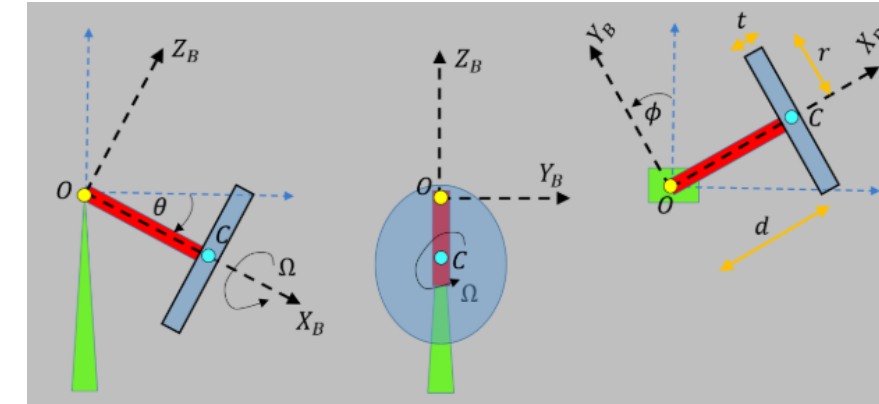
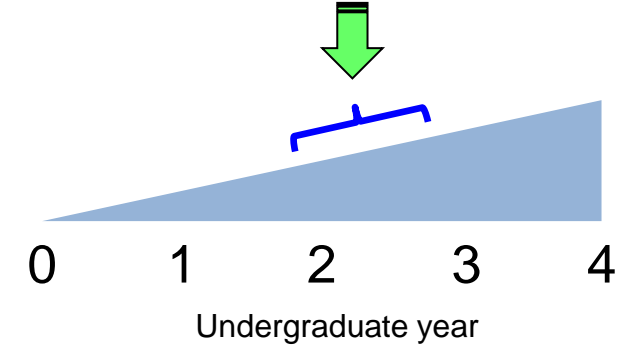
- Validate hand computations
- Visualize motion of mechanism

## Concepts

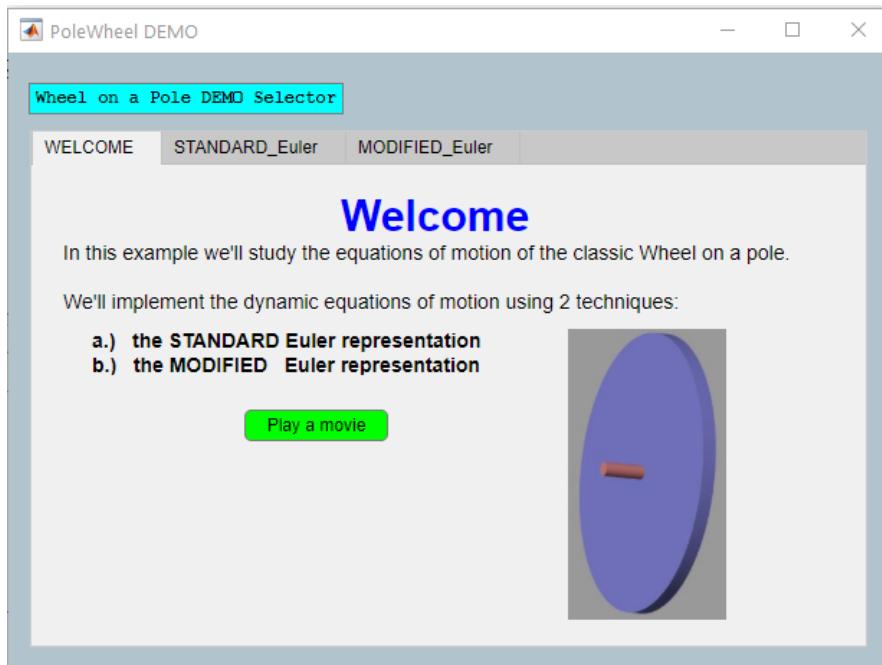
- Kinetics: Newton's 2<sup>nd</sup> Law

## Getting started

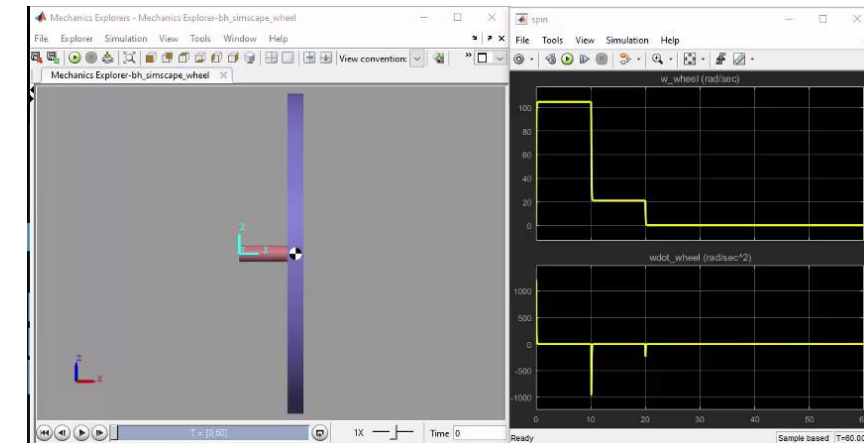
- `>> bh_wheel_on_pole_startup`



$$M_O - ({}^B I \dot{\Omega} + \omega \times ({}^B I \Omega)) = {}^B I \dot{\omega} + \omega \times ({}^B I \omega)$$



<https://insidelabs-git.mathworks.com/ww-edu-technical/demos/demo-wheel-on-a-pole>



# Gyroscopic Boat Stabilization

- **Benefits**

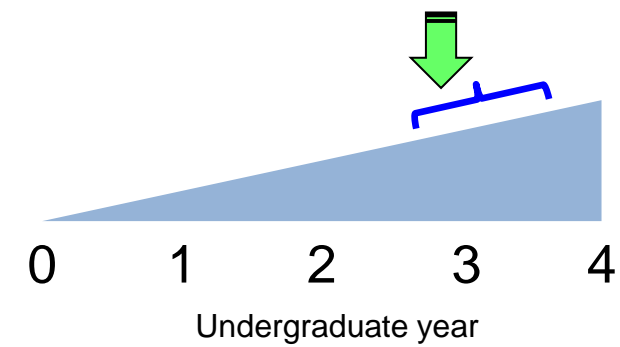
- Validate hand computations
- Visualize motion of mechanism

- **Concepts**

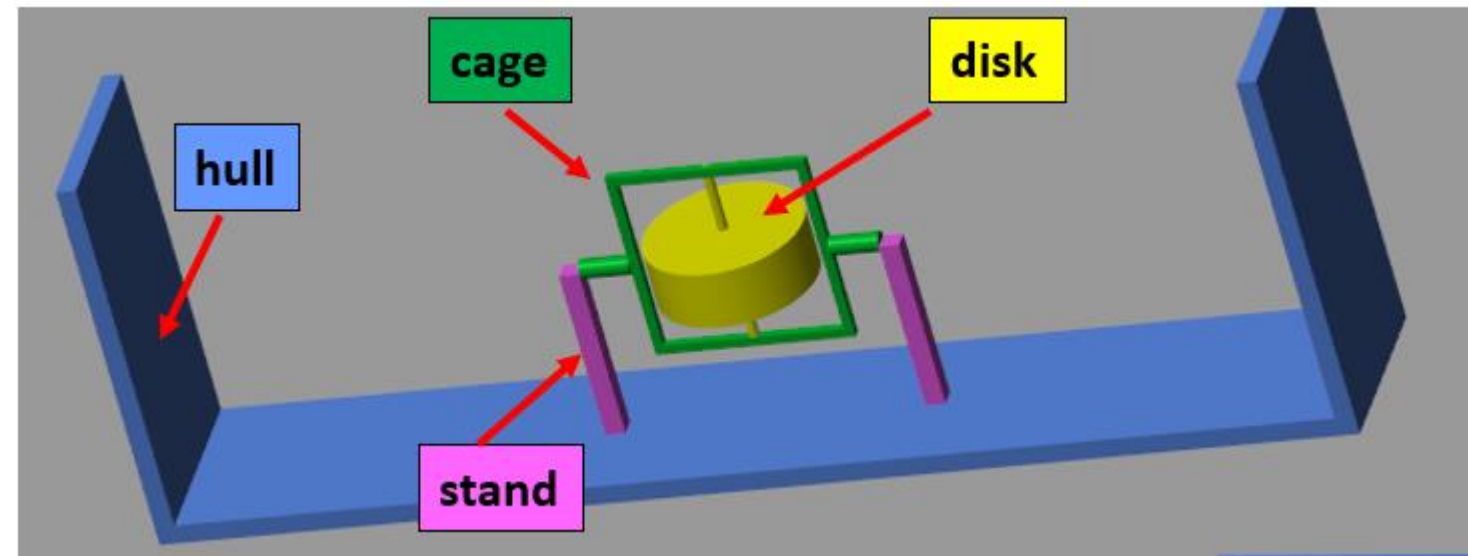
- Kinetics: Lagrange

- **Getting started**

- `>> DEMO_START_HERE_PLEASE`



<https://insidelabs-git.mathworks.com/ww-edu-technical/demos/gyroscopic-boat-stabilization>





# A rolling wheel

- **Benefits**

- Validate hand computations
- Visualize motion of mechanism

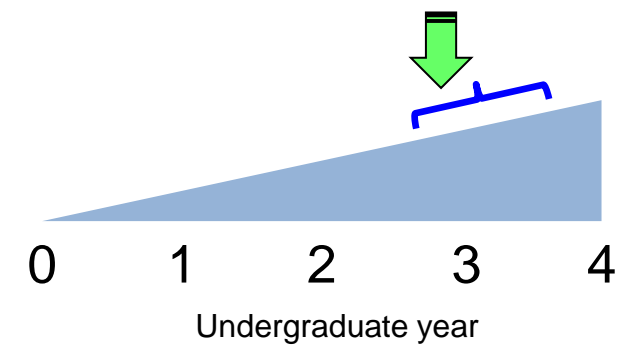
- **Concepts**

- Kinetics: Newton
- Kinetics: Lagrange (NON-holonomic constraints)

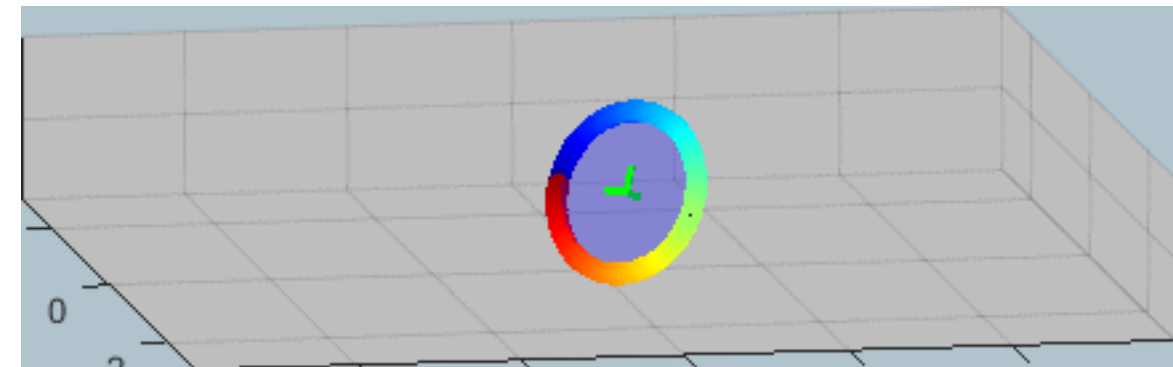
- **Getting started**

- `>> DEMO_START_HERE_PLEASE`

<https://insidelabs-git.mathworks.com/ww-edu-technical/demos/a-rolling-wheel-gathers-no-moss>



$$\frac{d}{dt} \left( \frac{\partial L}{\partial \dot{q}_k} \right) - \frac{\partial L}{\partial q_k} = Q_k + \sum_{j=1}^P \lambda_j \cdot A_{jk}$$



# Quadcopter balancing a pendulum

- **Benefits**

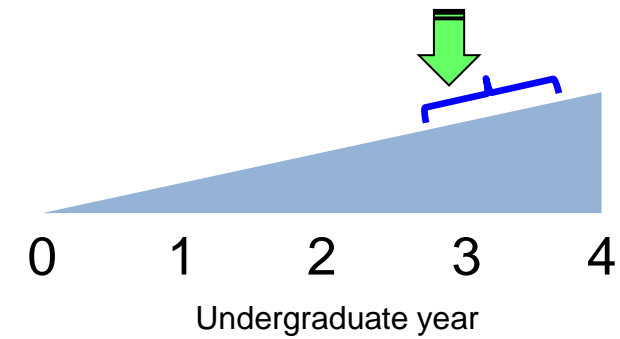
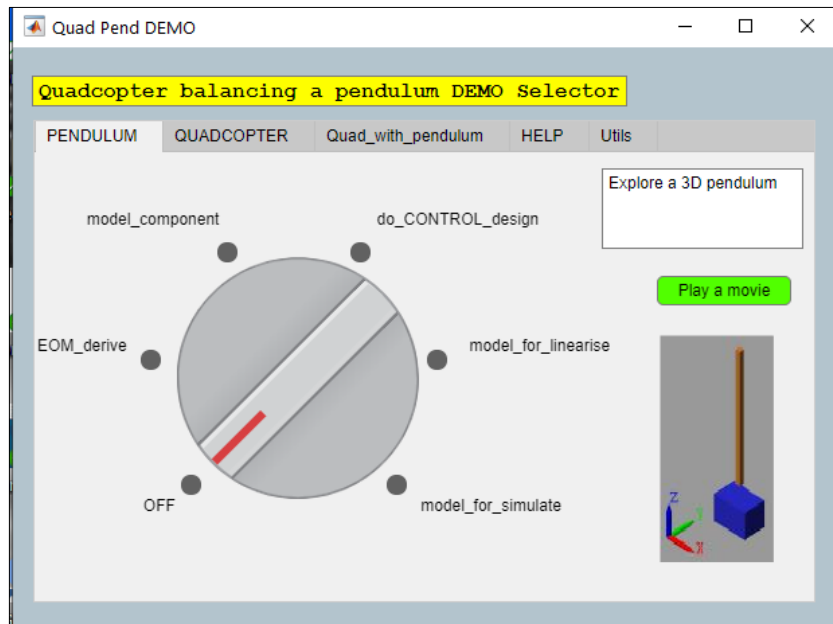
- Validate hand computations
- Visualize motion of mechanism

- **Concepts**

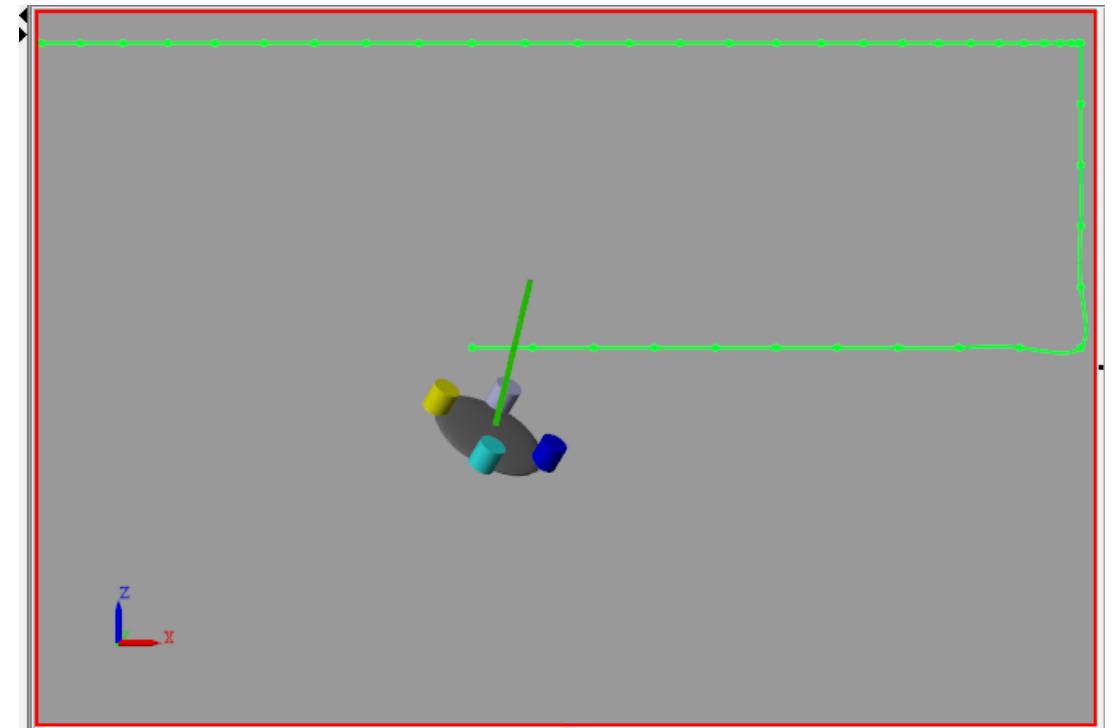
- Kinetics: Newton's 2<sup>nd</sup> Law
- Kinetics: Lagrange

- **Getting started**

- `>> bh_startup_quad_and_pendulum`



<https://insidelabs-git.mathworks.com/ww-edu-technical/demos/demo-quadcopter-balancing-a-pendulum>





# Robotics - Manipulators

# 3-LINK Robot Inverse kinematics

## ■ Benefits

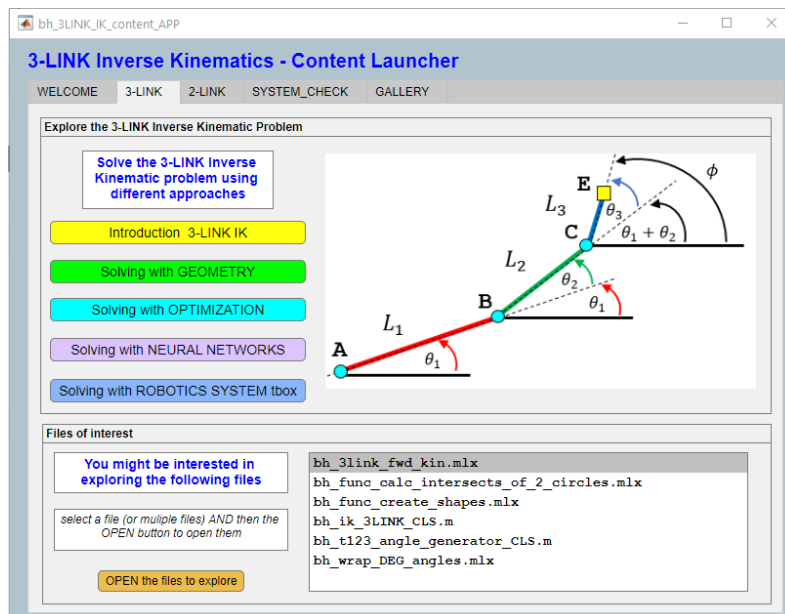
- Solve the Inverse Kinematics problems using different approaches
  - Geometric, optimization, Neural nets, Robotics systems toolbox

## ■ Concepts

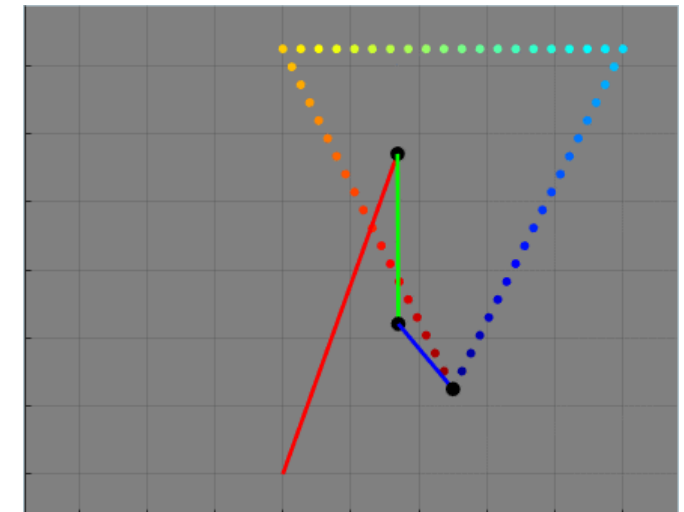
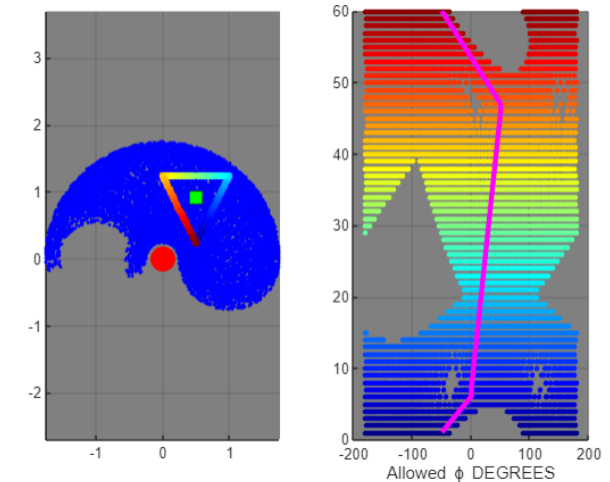
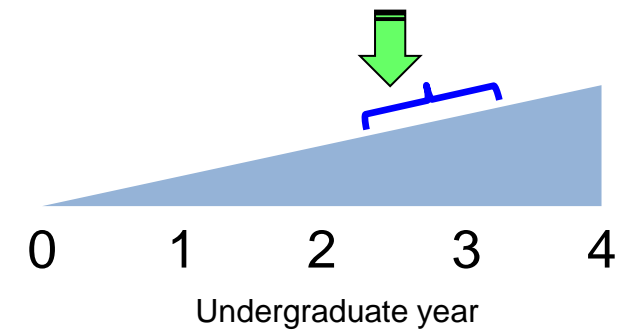
- Inverse Kinematics
- Solving nonlinear optimization problems
- Shallow Neural Networks

## ■ Getting started

- **>> bh\_3LINK\_IK\_startup**



<https://insidelabs-git.mathworks.com/ww-edu-technical/demos/demo-3-link-inverse-kinematics>





# 3-LINK Robot

- **Benefits**

- Validate hand computations
- Visualize motion of mechanism

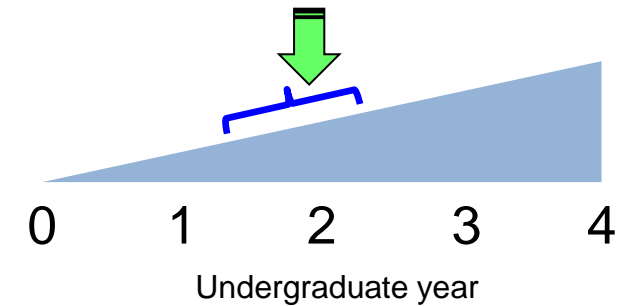
- **Concepts**

- Kinetics: Newton's 2<sup>nd</sup> Law
- Kinetics: Lagrange

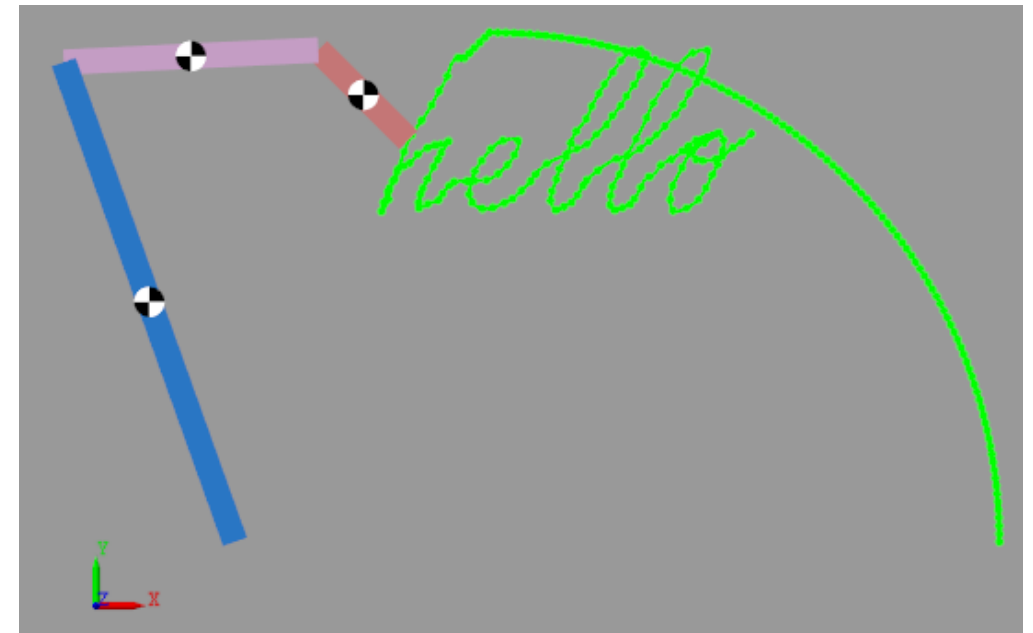
- **Getting started**

- `>> bh_3LINK_NEWTON_derivation`
- `>> bh_3LINK_NEWTON_simulation`
- `>> bh_3LINK_LAGRANGE_derivation_AND_simulation`

- ⊕ 01\_Bootcamp
- ⊕ 02\_2LINK\_Robotic\_Manipulator
- ⊕ 03\_LINK\_Robot\_Exercise
- ⊕ 04\_steel\_frame
- ⊕ Appendix\_2LINK\_Inverse\_Kinematics



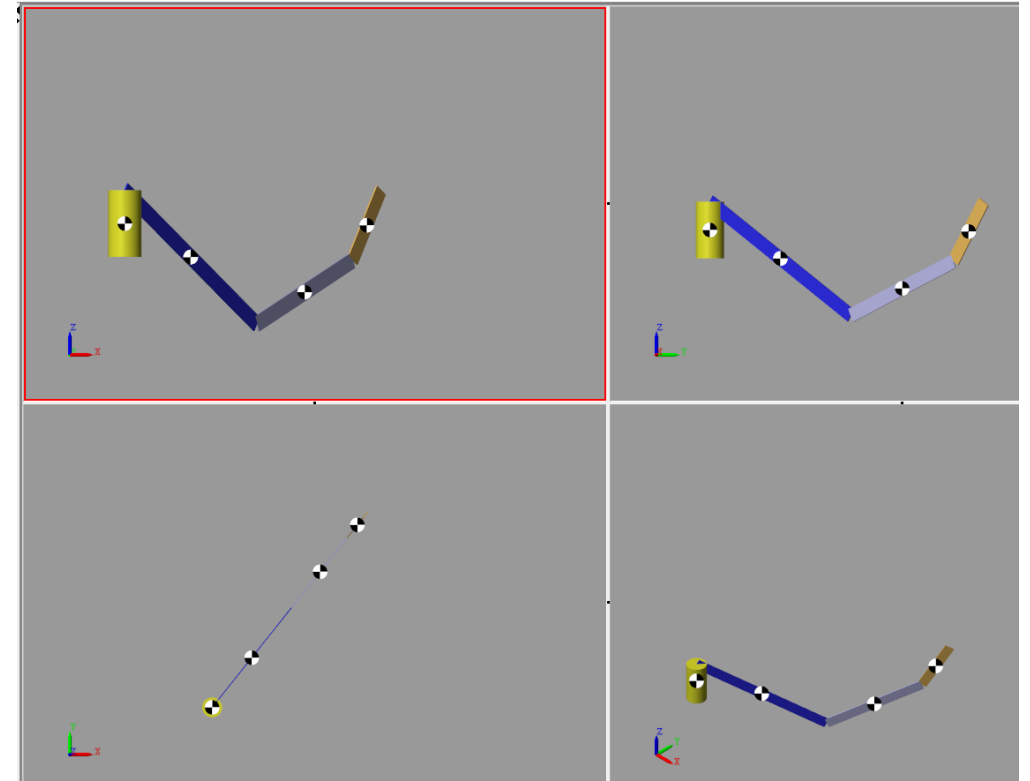
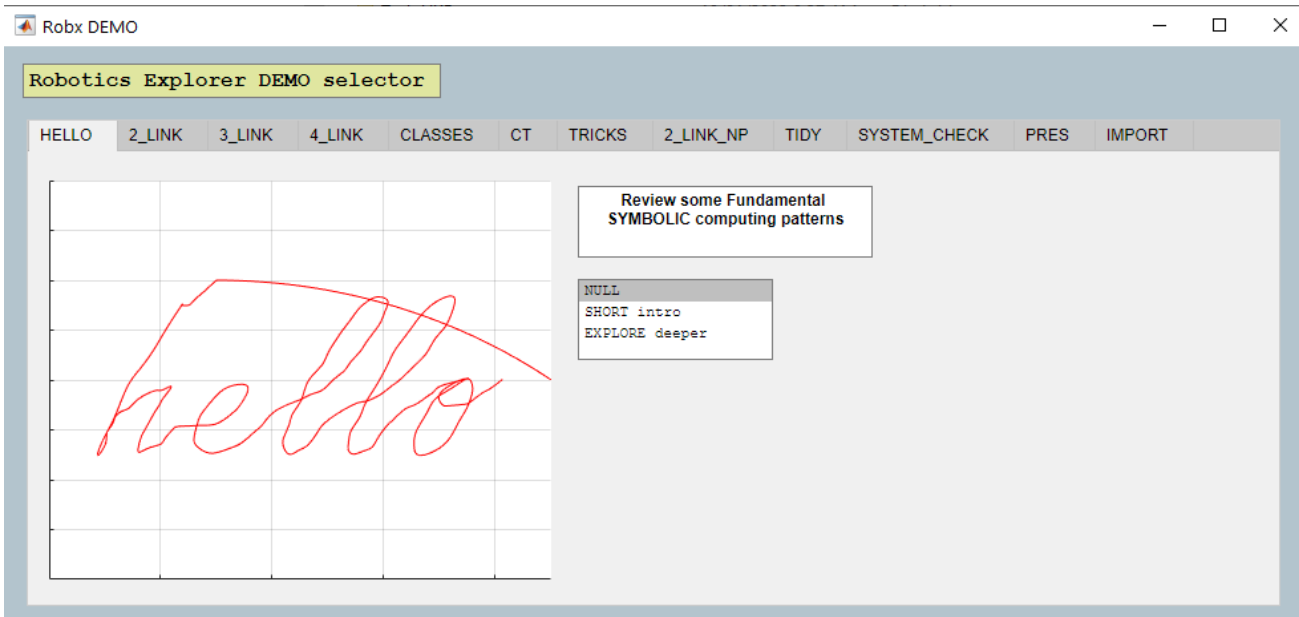
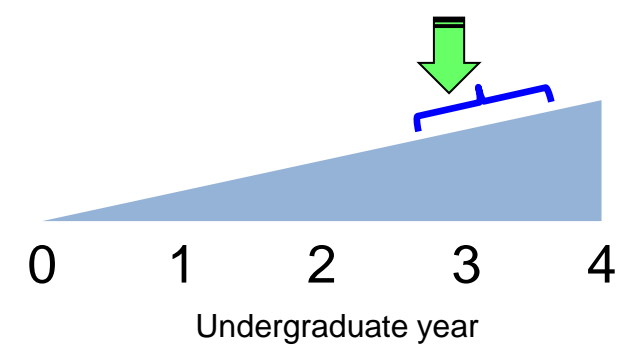
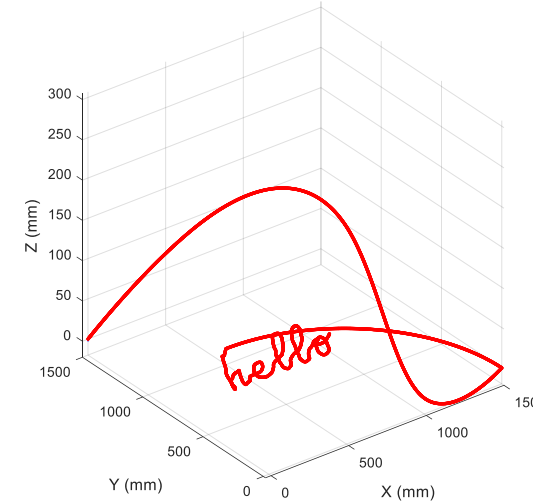
<https://insidelabs-git.mathworks.com/ww-edu-technical/seminars/modern-matlab-for-curriculum-delivery-the-disruption-we-had-to-have>



# Robot that writes hello

- **Benefits**
  - Visualize motion of mechanism
- **Concepts**
  - Kinetics: Lagrange
- **Getting started**
  - `>> bh_robx_startup`

<https://insidelabs-git.mathworks.com/ww-edu-technical/seminars/seminar-computational-thinking-and-robots-that-can-write>



# 2-dof non planar robot – Hands on **WORKSHOP**

- **Benefits**

- Visualize motion of mechanism

- **Concepts**

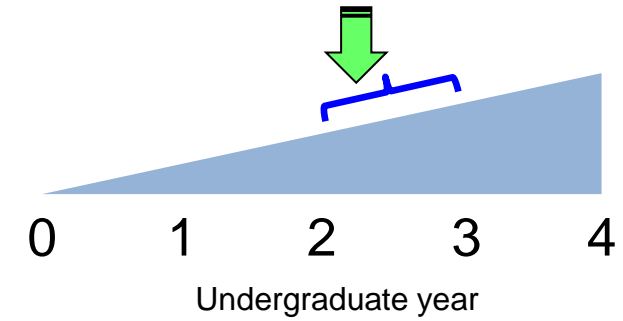
- Kinetics: Lagrange

- **Getting started**

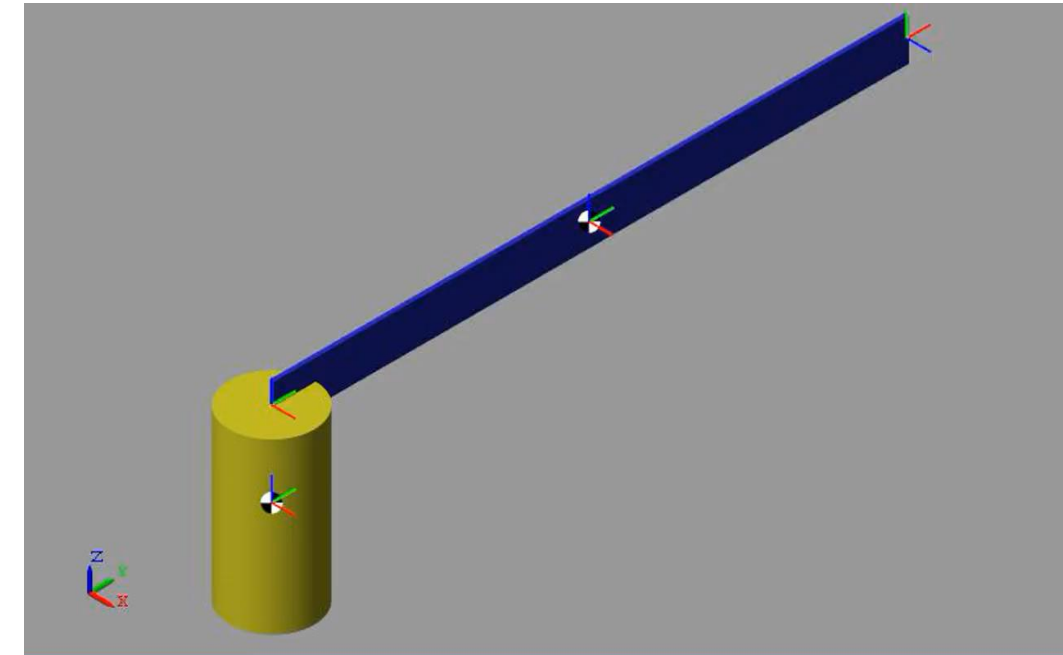
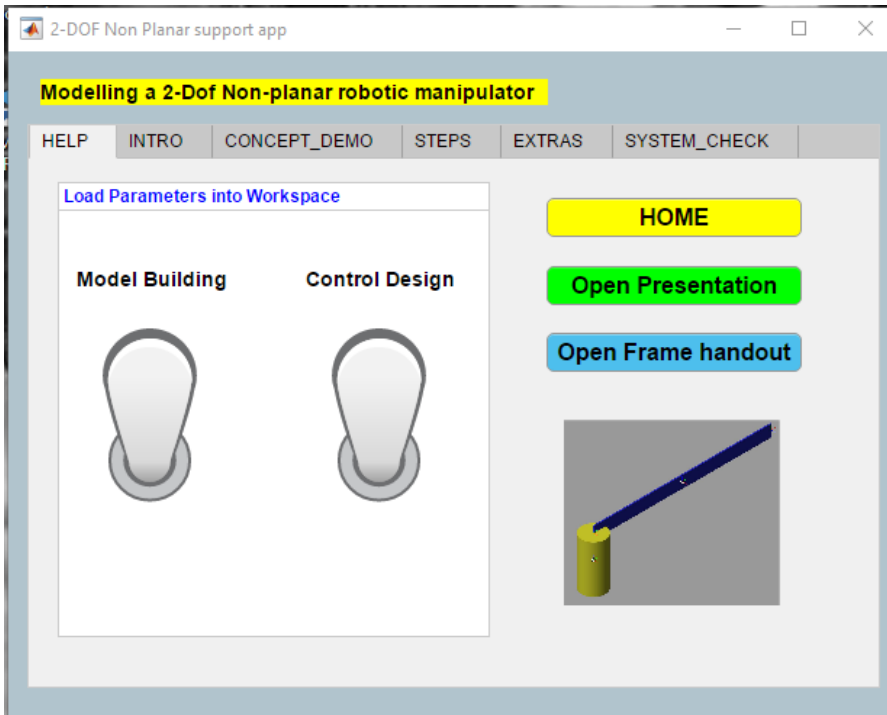
- `>> bh_2dofnp_startup`

📁 bh_STEP_00_setup_and_motivation.mp4
📁 bh_STEP_01.mp4
📁 bh_STEP_02.mp4
📁 bh_STEP_03.mp4
📁 bh_STEP_04.mp4
📁 bh_STEP_05.mp4
📁 bh_STEP_06.mp4

**VIDEOS** of steps  
To create Simscape  
Multibody model



<https://insidelabs-git.mathworks.com/ww-edu-technical/workshops/workshop-2dof-non-planar-robot>





# Robotics – Ground Vehicles



# Differential Drive Robot (DDR)

## Benefits

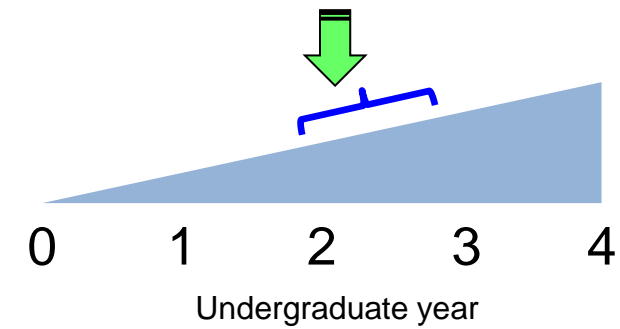
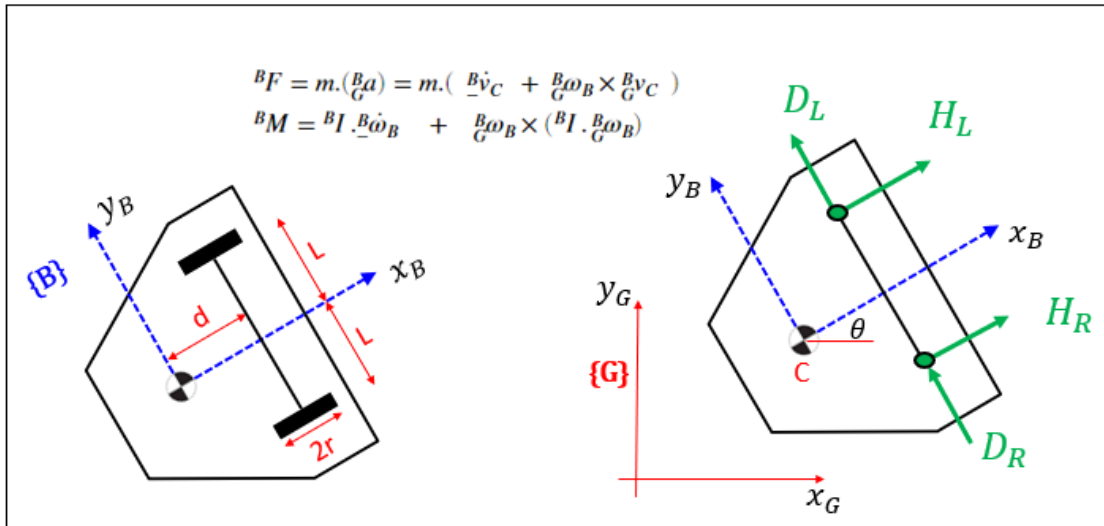
- Explore cause and effect
  - Derive Equations of motion ... and then SIMULATE
- Visualize motion of ground vehicle

## Concepts

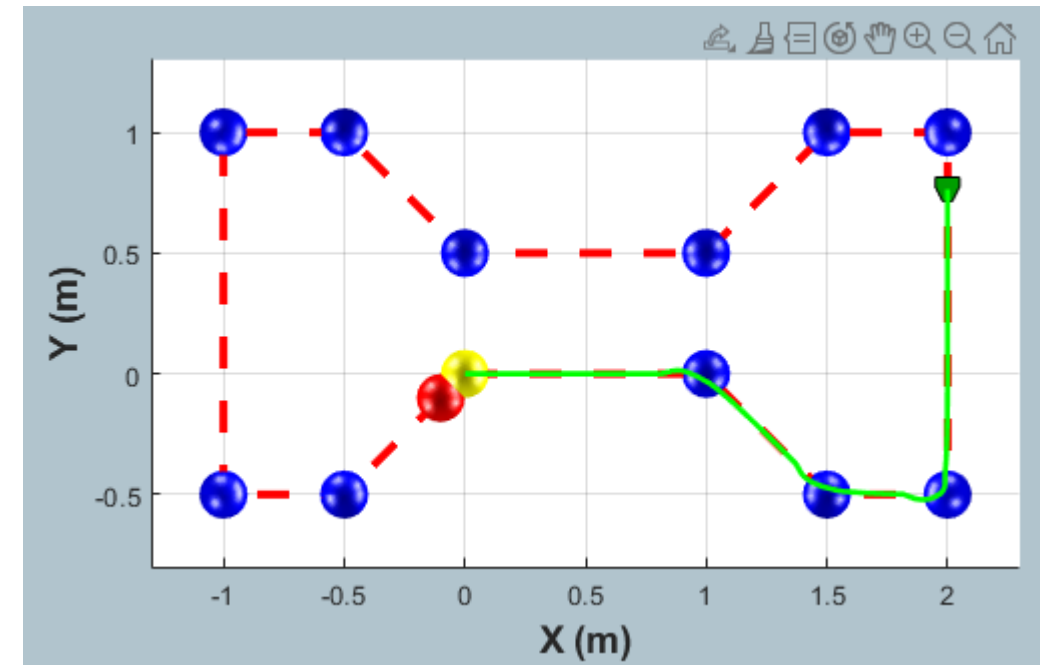
- Kinetics: Newton's 2<sup>nd</sup> Law
- Control: Pure Pursuit

## Getting started

- `>> DEMO_START_HERE_PLEASE`



<https://insidelabs-git.mathworks.com/ww-edu-technical/demos/demo-differential-drive-robot>



# Droid Racing Challenge(DRC)

## ■ Benefits

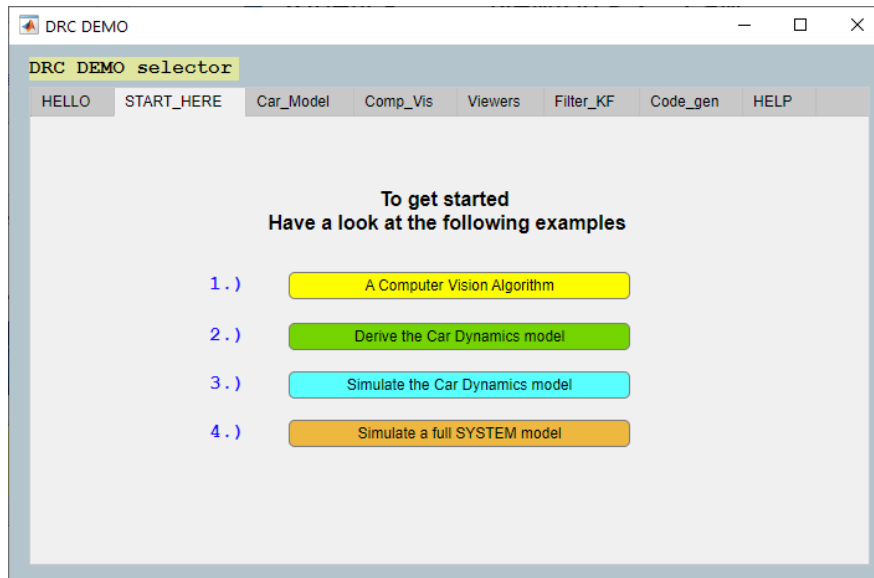
- Explore cause and effect
  - Derive Equations of motion ... and then SIMULATE
- Visualize motion of ground vehicle

## ■ Concepts

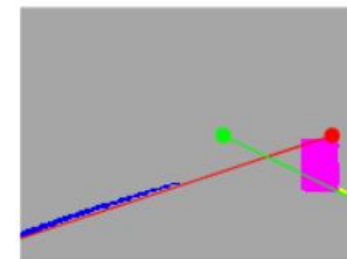
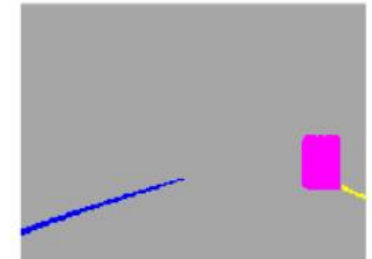
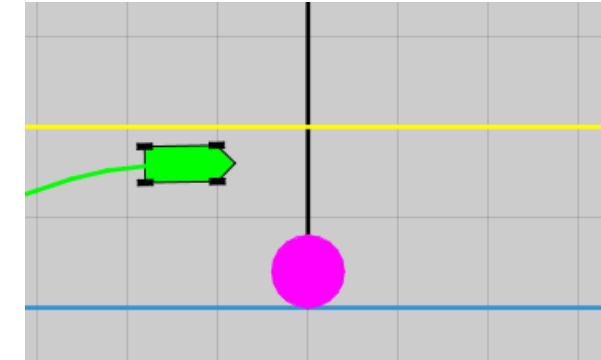
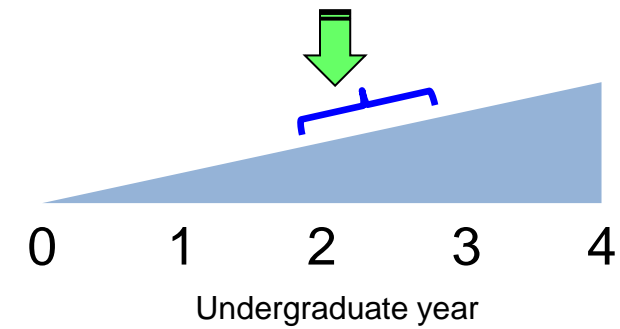
- Kinetics: Newton's 2<sup>nd</sup> Law
- Computer Vision
- Finite State Machines

## ■ Getting started

- `>> bh_car_startup.m`



<https://insidelabs-git.mathworks.com/www-edu-technical/demos/demo-droid-racing-challenge---student-competition>





# Spring Mass Damper systems

# 7-dof Transverse car dynamics

- **Benefits**

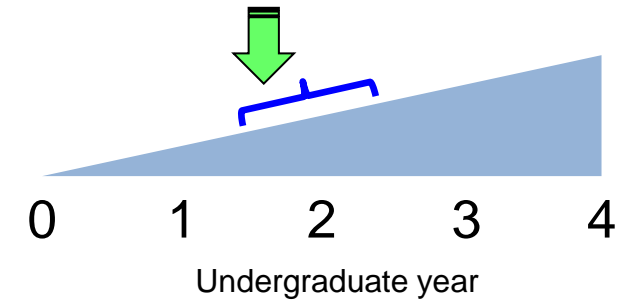
- Validate hand computations
- Visualize motion of mechanism

- **Concepts**

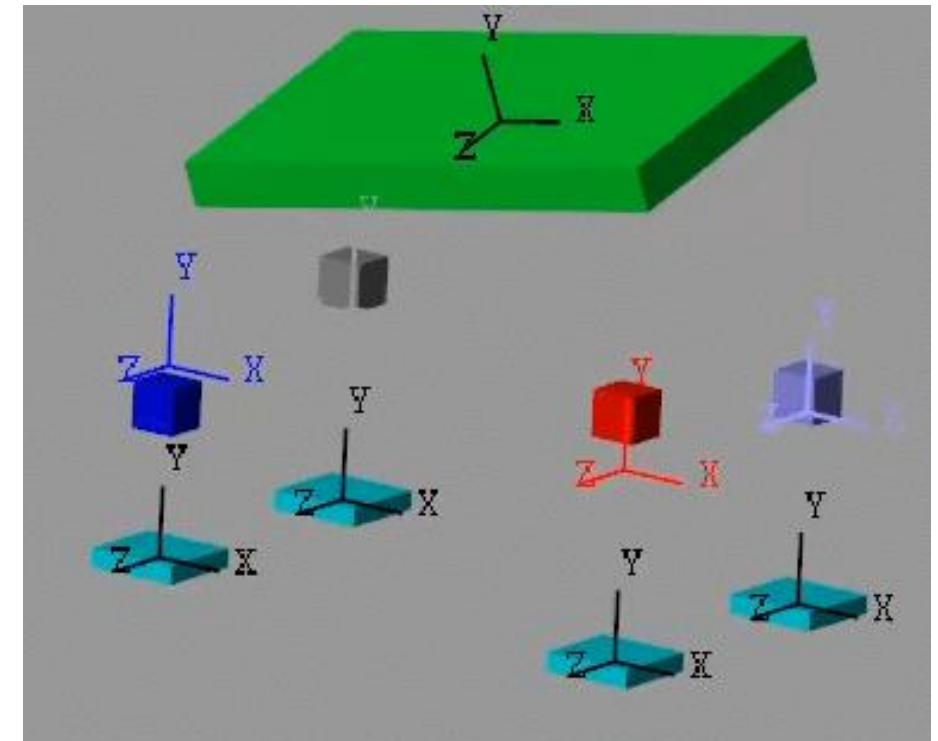
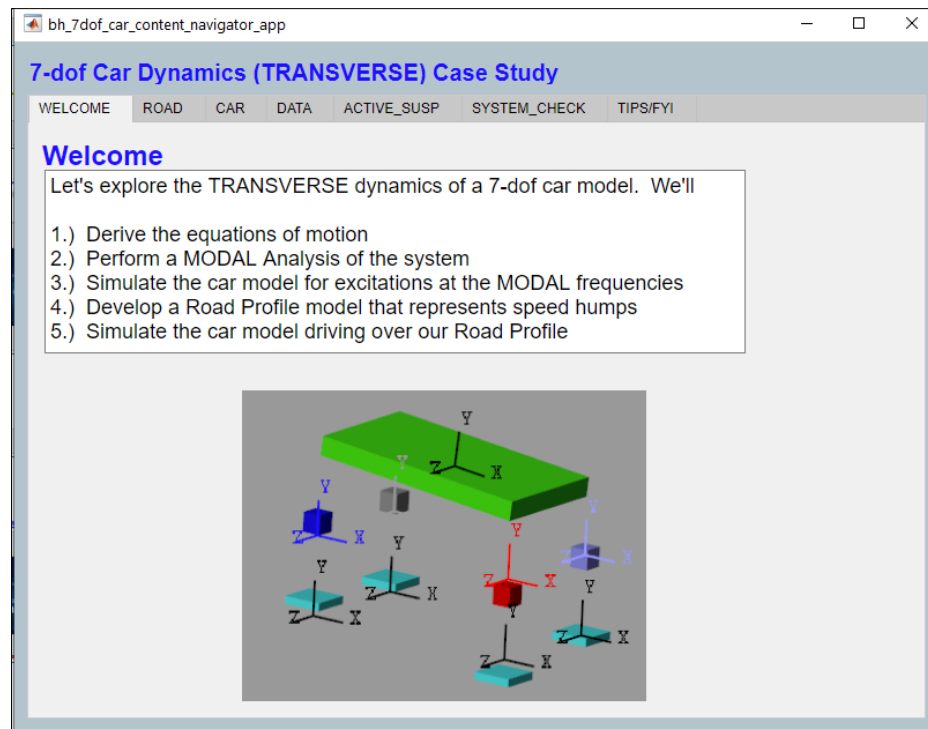
- Kinetics: Newton's 2<sup>nd</sup> Law

- **Getting started**

- **>> DEMO\_START\_HERE\_PLEASE**



<https://insidelabs-git.mathworks.com/ww-edu-technical/demos/car-dynamics-7dof-transverse>







# Virtual Labs

# VIRTUAL LAB 1st year Physics Mechanical dynamics

- **Benefits**

- Visualize motion of mechanism

- **Concepts**

- Kinetics: Newton's 2<sup>nd</sup> Law, Friction, Impulse  
Momentum

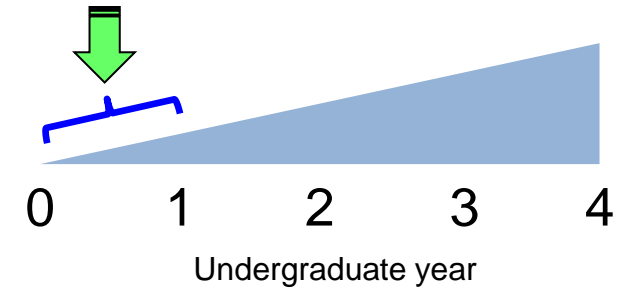
- **Getting started**

Folder

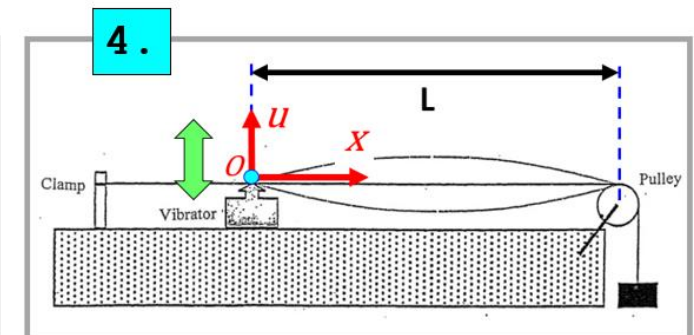
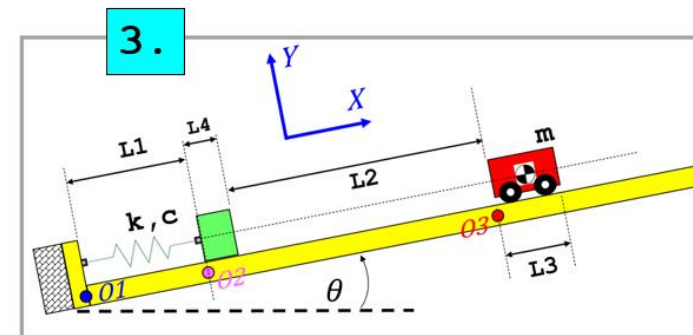
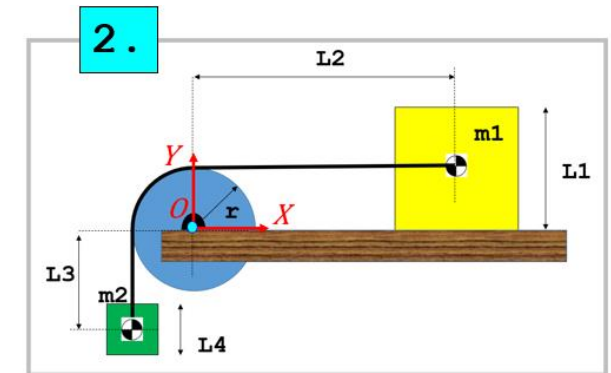
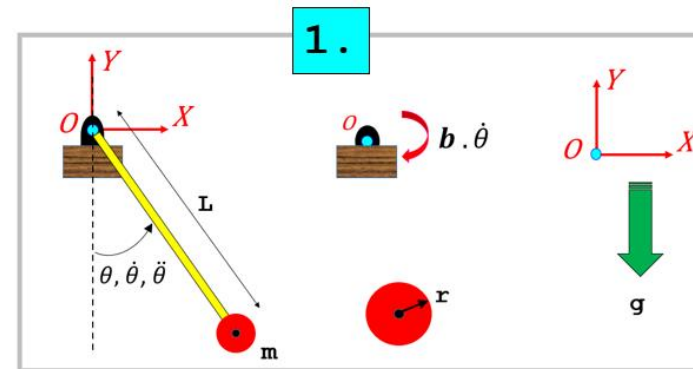
- LAB\_00\_Simulink\_intro
- LAB\_01\_pendulum
- LAB\_02\_friction
- LAB\_03\_mom\_impulse
- LAB\_04\_waves

Live Script

**START\_HERE\_PLEASE.mlx**



<https://insidelabs-git.mathworks.com/ww-edu-technical/coursework/virtual-lab-1st-year-physics-mechanical-dynamics>



# VIRTUAL LAB Pendulum Block and Friction

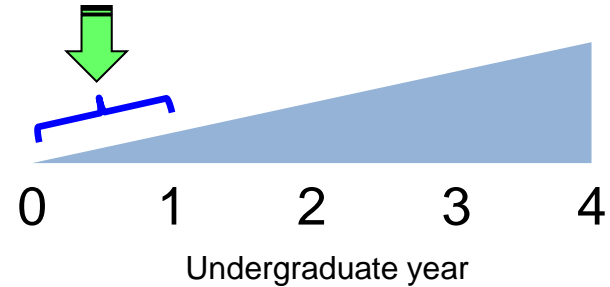
- **Benefits**

- Visualize motion of mechanism

- **Concepts**

- Kinetics:
  - Principle of Work and Energy
  - Principle of Impulse and Momentum
  - Newton's 2<sup>nd</sup> Law

- **Getting started**



<https://insidelabs-git.mathworks.com/ww-edu-technical/coursework/virtual-lab-pendulum-block-and-friction>

