

UF1: Programación estructurada

RA1:Programación estructurada

Sanchez Ponseti, Armando

Práctica Nº: 17 | P17

M3-UF2-P17-(final)

```
@author armandosanpon
package p17.function;
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package p17.function;
import java.text.DecimalFormat;
import java.util.Scanner;
public class P17Function {
  static Scanner keyboard = new Scanner(System.in);
 static DecimalFormat df = new DecimalFormat("0.000");
  public static void main(String[] args) throws InterruptedException {
    System.out.println("Author: Armando Sanchez");
    System.out.println();
    keyboard.useDelimiter("\n");
    int option = -1;
    int euro, result4, result5;
    String euro1, result3, name, result9, result8;
    float euro2, result;
    double result2;
    char letra:
     while (option != 0) {
      userMenu();
      option = keyboard.nextInt();
      switch (option) {//start of switch
        case 1:
          System.out.println("How many euro? ");
          euro = keyboard.nextInt();
          result = Function1(euro);
          System.out.println(euro + "\in" + " = " + df.format(result) + "\circ");
          break:
```



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```
case 2:
    System.out.println("How many euro?");
    euro = keyboard.nextInt();
    result2 = Function2(euro);
    System.out.println(euro + "\in" + " = " + df.format(result2) + "\circ");
    break:
  case 3:
    System.out.println("How many euro?");
    euro = keyboard.nextInt();
    result3 = Function3(euro);
    System.out.println(euro + "\in" + " = " + df.format(result3) + "\circ");
    break:
  case 4:
    System.out.println("How many euro? ");
    euro1 = keyboard.next();
    result4 = Function4(euro1);
    System.out.println(euro1 + " € " + " = " + result4 + " $");
    break:
  case 5:
    System.out.println("How many euro?");
    euro2 = keyboard.nextInt();
    result5 = Function5(euro2);
    System.out.println(df.format(euro2) + "\in" + " = " + result5 + "\circ");
    break:
  do{
    System.out.println("Tell me a number betweeen 0 and 255: ");
    number = keyboard.nextInt();
  \{\}while \(\)(number > 255 \|\) number < 0);
    result9 = Function9(number);
    System.out.println(result9);
    break:
  case 10:
    Function10();
    break:
  case 0:
    PO():
    System.out.println("Cya");
    break:
  default:
    System.out.println("'No valid Option'");
}//end of switch
```



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```
case 6:
         System.out.println("How many euro? ");
         euro2 = keyboard.nextFloat();
         Function6(euro2);
         break:
       case 7:
         System.out.print("Tell me a letter: ");
         letra = (keyboard.next()).charAt(0);
         Function7(letra);
         break;
       case 8:
         System.out.println("Tell me ur name: ");
         name = keyboard.next();
         result8 = Function8(name);
         System.out.println(result8);
         break;
       case 9:
         int number;
       System.out.println("***Press any key to continue***");
     String key = keyboard.next();
$");
```



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1- (int-Float) Function: Request an amount in euro (int) and return in currency X (float) and visualize: € 000 = 000,000x

```
case 1:
    System.out.println("How many euro? ");
    euro = keyboard.nextInt();
    float result = Function1(euro);
    System.out.println(euro + " € " + " = " + df.format(result) +
"$");

break;

private static float Function1(int euro) {

float result = 0;
    result = euro / 0.91f; //cast
    return result;

}
```

- 2- (int-double) Function: Request an amount in euro (int) and return in
- X (double) currency and displays: € 000 = 000,000x

```
System.out.println("How many euro? ");
euro = keyboard.nextInt();
double result2 = Function2(euro);
System.out.println(euro + " € " + " = " + df.format(result2)
+ " $");

private static double Function2(int euro) {

double result2 = 0;
result2 = euro / (double) 0.91;

return result2;

}

Choose an option
2
How many euro?
53
return result2;
53 € = 58,24 $
```



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3- (int-String) Function: Request an amount in euro (int) and return a string with the following format: "€ 000 = 000,000x"

```
System.out.println("How many euro? ");
euro = keyboard.nextInt();
Function3(euro);
break;

private static String Function3(int euro) {

String result3 = Integer.toString(euro);
System.out.println(euro + " € " + " = " + result3 + " $");

return result3;

Choose an option
3
How many euro?
65
65 € = 65 $
```

4- (String-int) Function: Request an amount in euro (string) and return in X currency and displays: € 000.0 = 000x

```
case 4:
    System.out.println("How many euro?");
    euro1 = keyboard.next();
    int result4 = Function4(euro1);
    System.out.println(euro1 + " € " + " = " + result4 + " $");

private static int Function4(String euro1) {

    int result4;
    result4 = Integer.parseInt(euro1);
    return result4;

}

Choose an option

4

How many euro?
65
65 € = 65 $
```



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5- (float-int) Function: Request an amount in euro and return in currency X and visualize: € 000.00 = 000x [use cast]

```
case 5:
    System.out.println("How many euro?");
    euro2 = keyboard.nextInt();
    int result5 = Function5(euro2);
    System.out.println(df.format(euro2) + " € " + " = " + result5
+ " $");

break;

private static int Function5(float euro2) {

    int result5 = 0;
    result5 = (int) (euro2 / 0.91);//cast
    return result5;
}

Choose an option
5
How many euro?
23
23,00 € = 25 $
```

6- (float-String) Function: Ask for an amount in euro and return a Sting with The following format: "€ 000.0 = 000.0x"

```
case 6:
    System.out.println("How many euro?");
    euro2 = keyboard.nextFloat();
    Function6(euro2);
    break;
    How many euro?

private static String Function6(float euro2) {

String result6 = Float.toString(euro2);
    System.out.println(euro2 + " € " + " = " + result6 + " $");

return result6;
}
```



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7- (char) procedure: ask for a letter and visualize its equivalent in int and binary

```
case 7:
    System.out.print("Tell me a letter: ");
    char letra = (keyboard.next()).charAt(0);
    Function7(letra);
    break;

    private static void Function7(char letter) {

    String letterB = Integer.toBinaryString(letter);
    System.out.println(letter + " = " + letterB);
}
```

8- (char-binary) - Function: Ask for a name and return its equivalent in binary.

```
case 8:
        System.out.println("Tell me ur name: ");
          String name = keyboard.next();
        String result8 = Function8(name);
          System.out.println(result8);
        break;
private static String Function8(String name) {
  String result8 = "";
  char letter = ' ';
  for(int i = 0; i < name.length(); i++){
    letter = name.charAt(i);
    result8 += Integer.toBinaryString(letter)+ " ";
}
  return result8;
               Choose an option
}
               Tell me ur name:
```



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9- (int-char) - Function: Ask for a number from 0 to 255 and display its equivalent in char

```
case 9:
          int number;
         do{
          System.out.println("Tell me a number betweeen 0 and 255: ");
          number = keyboard.nextInt();
         }while (number > 255 || number < 0);</pre>
          String result9 = Function9(number);
          System.out.println(result9);
          break;
private static String Function9(int number9) {
    String aChar = new Character((char)number9).toString();
    return aChar;
                                 Choose an option
  }
                                 Tell me a number betweeen 0 and 255:
                                 М
```

10- (char-int) - Procedure: put the ASCII table and visualize it: each character with its numerical equivalent and in hexadecimal